my talk: a nice talk

December 11, 2015

A chapter

A title

present-tex converts a .slide presentation to a LaTeX/Beamer presentation. Here are some bullets:

- correctly rendered
- but not numbered

present-tex and code

Consider this simple package `github.com/me/hello`:

```
package main

import (
        "fmt"
)

func main() {
        fmt.Printf("hello world\n")
}
```

present-tex and play

present-tex has some limited supported for .play:

```
package main

import (
        "fmt"
)

func main() {
        fmt.Printf("hello world\n")
}
```

.code support

present-tex infers the language of a .code snippet based on the file extension.
Here is some C:

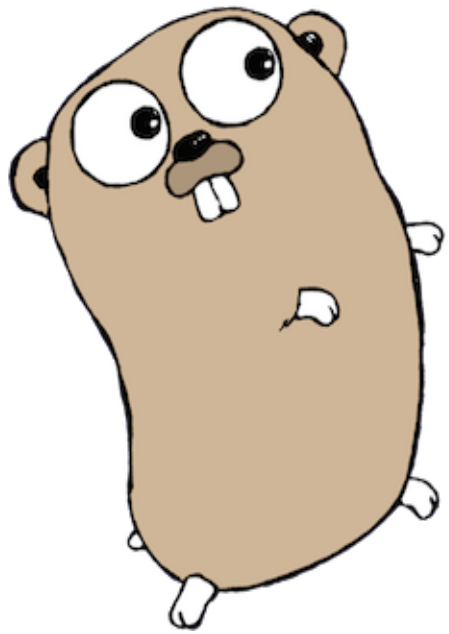
```c
#include <stdio.h>

int main(int argc, char **argv) {
        printf("hello world\n");
        return 0;
}
```

And here is some python:

```python
#!/usr/bin/env python2
from __future__ import print_function
print("hello world")
```

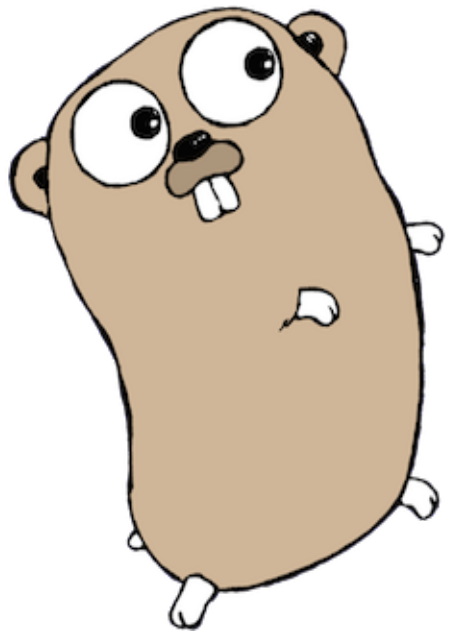
present-tex and images

Images are supported, such as this lovely PNG gopher:



present-tex and images (cont'd)

or that lovely gopher:



present-tex and text formatting

present-tex should be able to correctly handle URLs like so.
But, also, **bold** text and text in *italics*.
Special LaTeX characters, such as &{}\$%^_#, are also correctly handled.
github.com/sbinet/present-tex
Snippets of code look like so:

```
$> ls /my/dir
$> exit
```

github.com/sbinet/present-tex is still a *work in progress*.
The END.