

## 1 Equivalent Polynomials

**Note 7** This problem is about polynomials with coefficients in  $\text{GF}(p)$  for some prime  $p \in \mathbb{N}$ . We say that  
**Note 8** two such polynomials  $f$  and  $g$  are *equivalent* if  $f(x) \equiv g(x) \pmod{p}$  for every  $x \in \text{GF}(p)$ .

- Show that  $f(x) = x^{p-1}$  and  $g(x) = 1$  are **not** equivalent polynomials under  $\text{GF}(p)$ .
- Use Fermat's Little Theorem to find a polynomial with degree strictly less than 5 that is equivalent to  $f(x) = x^5$  over  $\text{GF}(5)$ ; then find a polynomial with degree strictly less than 11 that is equivalent to  $g(x) = 4x^{70} + 9x^{11} + 3$  over  $\text{GF}(11)$ .
- In  $\text{GF}(p)$ , prove that whenever  $f(x)$  has degree  $\geq p$ , it is equivalent to some polynomial  $\tilde{f}(x)$  with degree  $< p$ .

### Solution:

- For  $f$  and  $g$  to be equivalent, they must satisfy  $f(x) \equiv g(x) \pmod{p}$  for all values of  $x$ , including zero. But  $f(0) \equiv 0 \pmod{p}$  and  $g(0) \equiv 1 \pmod{p}$ , so they are not equivalent.
- Fermat's Little Theorem says that for any nonzero integer  $a$  and any prime number  $p$ ,  $a^{p-1} \equiv 1 \pmod{p}$ . We're allowed to multiply through by  $a$ , so the theorem is equivalent to saying that  $a^p \equiv a \pmod{p}$ ; note that this is true even when  $a = 0$ , since in that case we just have  $0^p \equiv 0 \pmod{p}$ .

The problem asks for a polynomial  $\tilde{f}(x)$ , different from  $f(x)$ , with the property that  $\tilde{f}(a) \equiv a^5 \pmod{5}$  for any integer  $a$ . Directly using the theorem,  $\tilde{f}(x) = x$  will work. We can do something similar with  $g(x) = 4x^{70} + 9x^{11} + 3$  modulo 11; since  $x^{11} \equiv x \pmod{11}$ , we repeatedly substitute  $x^{11}$  with  $x$ , effectively reducing the exponent by 10. We can only do this as long as the exponent remains greater than or equal to 11, so we end up with  $\tilde{g}(x) = 4x^{10} + 9x + 3$ .

- One proof uses Fermat's Little Theorem. As a warm-up, let  $d \geq p$ ; we'll find a polynomial equivalent to  $x^d$ . For any integer, we know

$$\begin{aligned} a^d &= a^{d-p} a^p \\ &\equiv a^{d-p} a \pmod{p} \\ &\equiv a^{d-p+1} \pmod{p}. \end{aligned}$$

In other words  $x^d$  is equivalent to the polynomial  $x^{d-(p-1)}$ . If  $d - (p-1) \geq p$ , we can show in the same way that  $x^d$  is equivalent to  $x^{d-2(p-1)}$ . Since we subtract  $p-1$  every time, the

sequence  $d, d - (p - 1), d - 2(p - 1), \dots$  must eventually be smaller than  $p$ . Now if  $f(x)$  is any polynomial with degree  $\geq p$ , we can apply this same trick to every  $x^k$  that appears for which  $k \geq p$ .

Another proof uses Lagrange interpolation. Let  $f(x)$  have degree  $\geq p$ . By Lagrange interpolation, there is a unique polynomial  $\tilde{f}(x)$  of degree at most  $p - 1$  passing through the points  $(0, f(0)), (1, f(1)), (2, f(2)), \dots, (p - 1, f(p - 1))$ , and we know it must be equivalent to  $f(x)$  because  $f$  also passes through the same  $p$  points.

## 2 Secret Sharing

### Note 8

Suppose the Oral Exam questions are created by 2 TAs and 3 Readers. The answers are all encrypted, and we know that:

- Two TAs together should be able to access the answers
- Three Readers together should be able to access the answers
- One TA and one Reader together should also be able to access the answers
- One TA by themselves or two Readers by themselves should not be able to access the answers.

Design a Secret Sharing scheme to make this work.

### Solution:

**Solution 1** We can use a degree 2 polynomial, which is uniquely determined by 3 points. Evaluate the polynomial at 7 points, and distribute a point to each Reader and 2 points to each TA. Then, all possible combinations will have at least 3 points to recover the answer key.

Basically, the point of this problem is to assign different weight to different class of people. If we give one share to everyone, then 2 Readers can also recover the secret and the scheme is broken.

**Solution 2** We construct three polynomials, one for each way of recovering the answer key:

- A degree 1 polynomial for recovering with two TAs, evaluated at 2 points. Distribute a point to each TA.
- A degree 2 polynomial for recovering with three readers, evaluated at 3 points. Distribute a point to each Reader.
- A degree 1 polynomial for recovering with one TA + one reader. Evaluate this polynomial at 2 points, and distribute one point to all TAs and one point to all readers.

All combinations can then use the corresponding polynomial to recover the answer key.

### 3 One Point Interpolation

Note 8

Suppose we have a polynomial  $f(x) = x^k + c_{k-1}x^{k-1} + \dots + c_2x^2 + c_1x + c_0$ .

- Can we determine  $f(x)$  with  $k$  points? If so, provide a set of inputs  $x_0, x_1, \dots, x_{k-1}$  such that knowing points  $(x_0, f(x_0)), (x_1, f(x_1)), \dots, (x_{k-1}, f(x_{k-1}))$  allows us to uniquely determine  $f(x)$ , and show how  $f(x)$  can be determined from such points. If not, provide a proof of why this is not possible.
- Now, assume each coefficient is an integer satisfying  $0 \leq c_i < 100 \quad \forall i \in [0, k-1]$ . Can we determine  $f(x)$  with one point? If so, provide an input  $x_*$  such that knowing the point  $(x_*, f(x_*))$  allows us to uniquely determine  $f(x)$ , and show how  $f(x)$  can be determined from this point. If not, provide a proof of why this is not possible.

**Solution:**

- Yes. Since the leading coefficient is 1, we only need to find the  $k$  remaining coefficients  $c_0, c_1, \dots, c_{k-1}$  to determine  $f(x)$ . This can be done with *any*  $k$  distinct points.

For example, suppose we know the points  $(0, f(0)), (1, f(1)), \dots, (k-1, f(k-1))$ . We can then write the degree  $k-1$  polynomial

$$g(x) = c_{k-1}x^{k-1} + \dots + c_2x^2 + c_1x + c_0 = f(x) - x^k$$

which can be determined via Lagrange interpolation on  $(0, f(0)), (1, f(1) - 1), (2, f(2) - 2^k), \dots, (k-1, f(k-1) - (k-1)^k)$ , uniquely yielding our desired coefficients  $c_0, c_1, \dots, c_{k-1}$ .

- Yes. We can express each nonnegative two-digit integer  $c_i = 10d_{2i+1} + d_{2i}$  for digits  $d_i \in [0, 9]$ .

Using  $x_* = 100$ ,

$$\begin{aligned} f(100) &= 100^k + c_{k-1}100^{k-1} + \dots + c_2100^2 + c_1100 + c_0 \\ &= 10^{2k} + (10d_{2k-1} + d_{2k-2})10^{2k-2} + \dots + (10d_5 + d_4)10^4 + (10d_3 + d_2)10^2 + (10d_1 + d_0) \\ &= 10^{2k} + 10^{2k-1}d_{2k-1} + 10^{2k-2}d_{2k-2} + \dots + 10^5d_5 + 10^4d_4 + 10^3d_3 + 10^2d_2 + 10d_1 + d_0 \end{aligned}$$

Thus, the rightmost  $2k-1$  digits of  $f(100)$ , from right to left, are  $d_0, d_1, \dots, d_{2k-1}$ ; we can then determine our desired coefficients  $c_i = 10d_{2i+1} + d_{2i}$ .

### 4 Error-Correcting Codes

Note 9

- Recall from class the error-correcting code for erasure errors, which protects against up to  $k$  lost packets by sending a total of  $n+k$  packets (where  $n$  is the number of packets in the original message). Often the number of packets lost is not some fixed number  $k$ , but rather a *fraction* of the number of packets sent. Suppose we wish to protect against a fraction  $\alpha$  of lost packets (where  $0 < \alpha < 1$ ). At least how many packets do we need to send (as a function of  $n$  and  $\alpha$ )?

- (b) Repeat part (a) for the case of general errors.

**Solution:**

- (a) Suppose we send a total of  $m$  packets (where  $m$  is to be determined). Since at most a fraction  $\alpha$  of these are lost, the number of packets received is at least  $(1 - \alpha)m$ . But in order to reconstruct the polynomial used in transmission, we need at least  $n$  packets. Hence it is sufficient to have  $(1 - \alpha)m \geq n$ , which can be rearranged to give  $m \geq n/(1 - \alpha)$ .
- (b) Suppose we send a total of  $m = n + 2k$  packets, where  $k$  is the number of errors we can guard against. The number of corrupted packets is at most  $\alpha m$ , so we need  $k \geq \alpha m$ . Hence  $m \geq n + 2\alpha m$ . Rearranging gives  $m \geq n/(1 - 2\alpha)$ .

**Note:** Recovery in this case is impossible if  $\alpha \geq 1/2$ .

## 5 Alice and Bob

Note 8  
Note 9

- (a) Alice decides that instead of encoding her message as the values of a polynomial, she will encode her message as the coefficients of a degree 2 polynomial  $P(x)$ . For her message  $[m_1, m_2, m_3]$ , she creates the polynomial  $P(x) = m_1x^2 + m_2x + m_3$  and sends the five packets  $(0, P(0))$ ,  $(1, P(1))$ ,  $(2, P(2))$ ,  $(3, P(3))$ , and  $(4, P(4))$  to Bob. However, one of the packet  $y$ -values (one of the  $P(i)$  terms; the second attribute in the pair) is changed by Eve before it reaches Bob. If Bob receives

$$(0, 1), (1, 3), (2, 0), (3, 1), (4, 0)$$

and knows Alice's encoding scheme and that Eve changed one of the packets, can he recover the original message? If so, find it as well as the  $x$ -value of the packet that Eve changed. If he can't, explain why. Work in mod 7. Also, feel free to use a calculator or online systems of equations solver, but make sure it can work under mod 7.

- (b) Bob gets tired of decoding degree 2 polynomials. He convinces Alice to encode her messages on a degree 1 polynomial. Alice, just to be safe, continues to send 5 points on her polynomial even though it is only degree 1. She makes sure to choose her message so that it can be encoded on a degree 1 polynomial. However, Eve changes two of the packets. Bob receives  $(0, 5)$ ,  $(1, 7)$ ,  $(2, x)$ ,  $(3, 5)$ ,  $(4, 0)$ . If Alice sent  $(0, 5)$ ,  $(1, 7)$ ,  $(2, 9)$ ,  $(3, -2)$ ,  $(4, 0)$ , for what values of  $x$  will Bob not uniquely be able to determine Alice's message? Assume that Bob knows Eve changed two packets. Work in mod 13. Again, feel free to use a calculator or graphing calculator software.
- (c) Alice wants to send a length  $n$  message to Bob. There are two communication channels available to her: Channel X and Channel Y. Only 6 packets can be sent through channel X. Similarly, Channel Y will only deliver 6 packets, but it will also corrupt (change the value) of one of the delivered packets. Using each of the two channels once, what is the largest message length  $n$  such that Bob so that he can always reconstruct the message?

**Solution:**

- (a) We can use Berlekamp and Welch. We have:  $Q(x) = P(x)E(x)$ .  $E(x)$  has degree 1 since we know we have at most 1 error.  $Q(x)$  is degree 3 since  $P(x)$  is degree 2. We can write a system of linear equations and solve for the coefficients of  $Q(x) = ax^3 + bx^2 + cx + d$  and  $E(x) = (x - e)$  by writing the equation  $Q(i) = r_i \cdot E(i)$  for  $0 \leq i \leq 4$ , where  $r_i$  is the  $i$ th received point.

$$\begin{aligned}d &= 1(0 - e) \\a + b + c + d &= 3(1 - e) \\8a + 4b + 2c + d &= 0(2 - e) \\27a + 9b + 3c + d &= 1(3 - e) \\64a + 16b + 4c + d &= 0(4 - e)\end{aligned}$$

Since we are working in mod 7, this is equivalent to:

$$\begin{aligned}d &= -e \\a + b + c + d &= 3 - 3e \\a + 4b + 2c + d &= 0 \\6a + 2b + 3c + d &= 3 - e \\a + 2b + 4c + d &= 0\end{aligned}$$

Solving yields:

$$Q(x) = x^3 + 5x^2 + 5x + 4, E(x) = x - 3$$

To find  $P(x)$  we divide  $Q(x)$  by  $E(x)$  and get  $P(x) = x^2 + x + 1$ . So Alice's message is  $m_1 = 1, m_2 = 1, m_3 = 1$ . The  $x$ -value of the packet Eve changed is 3.

**Alternative solution:** Since we have 5 points, we have to find a polynomial of degree 2 that goes through 4 of those points. The point that the polynomial does not go through will be the packet that Eve changed. Since 3 points uniquely determine a polynomial of degree 2, we can pick 3 points and check if it goes through a 4th point. (It may be the case that we need to try all sets of 3 points.)

We pick the points  $(1, 3), (2, 0), (4, 0)$ . Lagrange interpolation can be used to create the polynomial but we can see that for the polynomial that goes through these 3 points, it has 0s at  $x = 2$  and  $x = 4$ . Thus the polynomial is  $k(x - 2)(x - 4) = k(x^2 - 6x + 8) \pmod{7} \equiv k(x^2 + x + 1) \pmod{7}$ . We find  $k \equiv 1$  by plugging in the point  $(1, 3)$ , so our polynomial is  $x^2 + x + 1$ . We then check to see if this polynomial goes through one of the 2 points that we didn't use. Plugging in 0 for  $x$ , we get 1. The packet that Eve changed is the point that our polynomial does not go through which has  $x$ -value 3. Alice's original message was  $m_1 = 1, m_2 = 1, m_3 = 1$ .

- (b) Since Bob knows that Eve changed 2 of the points, the 3 remaining points will still be on the degree 1 polynomial that Alice encoded her message on. Thus if Bob can find a degree 1 polynomial that passes through at least 3 of the points that he receives, he will be able to

uniquely recover Eve's message. The only time that Bob cannot uniquely determine Alice's message is if there are 2 polynomials with degree 1 that pass through 3 of the 5 points that he receives. Since we are working with degree 1 polynomials, we can plot the points that Bob receives and then see which values of  $x$  will cause 2 sets of 3 points to fall on a line.  $(0, 5), (1, 7), (4, 0)$  already fall on a line. If  $x = 6$ ,  $(1, 7), (2, 6), (3, 5)$  also falls on a line. If  $x = 5$ ,  $(0, 5), (2, 5), (3, 5)$  also falls on a line. If  $x = 9$ ,  $(0, 5), (2, 9), (4, 0)$  falls on the original line, so here Bob can decode the message. If  $x = 10$ ,  $(2, 10), (3, 5), (4, 0)$  also falls on a line. So if  $x = 6, 5, 10$ , Bob will not be able to uniquely determine Alice's message.

- (c) Channel X can send 6 packets, so the first 6 characters of the message can be sent through Channel X. Channel Y can send 6 packets, but 1 will be corrupted, thus only a message of length 4 can be sent. Thus, a total of  $m = 6 + 4 = 10$  characters can effectively be sent.