

Solutions for the screening test from Qi Shi

Math:

Given a stick, if randomly cut into N pieces, the probability that the N pieces can form an N sided polygon?

Solutions:

If we randomly cut a stick into N pieces and each piece length is X_i , $i=1, \dots, N$. In this way, we cut the stick with (N-1) cut points. Without loss generality, we assume the length of the stick equal to 1. So,

$$\sum_{i=1}^N X_i = 1 \quad (1.1)$$

The cut of a stick with (N-1) cut points is equivalent with the cut of a circle with N cut points, where the length of the stick is equal to the circumference of the circle. Suppose the stick is soft and can be transformed to a circle (like a rope). Now, the circumference of the circle is equal to 1. We randomly cut this circle into N parts with N cut points. The arc of each part is X_i , $i=1, \dots, N$. (Suppose each arc can be transformed in to a line again). These two ways of cut are equivalent to form a polygon.

Next, we sort these random pieces in order, $X^{(1)}, \dots, X^{(N)}$, where $X^{(1)}$ is the piece with the shortest length and $X^{(N)}$ is the longest one. (Since these X_i are continuous random variables, the probability that all pieces length are equal is zero). In order to construct a polygon, these pieces must satisfy,

$$X^{(N)} < \sum_{k=1}^{N-1} X^{(k)} \quad (1.2)$$

Thus, the probability that the N pieces can form an N sided polygon is

$$P(N \text{ pieces can form an N sided polygon}) = P(X^{(N)} < \sum_{k=1}^{N-1} X^{(k)}) = 1 - P(X^{(N)} > \sum_{k=1}^{N-1} X^{(k)}) \quad (1.3)$$

If we think the cut with the circle case, the probability that we cannot construct a N-sided polygon

$P(X^{(N)} > \sum_{k=1}^{N-1} X^{(k)})$ is equivalent with the probability that N cut points (or points) are located within a semicircle, $P(N \text{ random located points are located within a semicircle})$. This means the longest piece is longer than the half circle, thus $X^{(N)} > \sum_{k=1}^{N-1} X^{(k)}$. Given a cut point, i, we define a event E_i as:

Starting at point, i, the next (N-1) points are in the clockwise semicircle and $P(E_i) = 1/2^{N-1}$. Thus,

$P(X^{(N)} > \sum_{k=1}^{N-1} X^{(k)}) = P(\bigcup_{i=1}^N E_i)$. Since the events E_i and E_j , $i \neq j$, are mutually exclusive, (Starting the ith

point and including all points within the clockwise semicircle clockwise will not include the case that starting the j th point and including all points within the clockwise semicircle where $i \neq j$, since for the i th point case, there must be a point whose clockwise distance for j th point are larger than the half circle)

$$P(X^{(N)} > \sum_{k=1}^{N-1} X^{(k)}) = P(\bigcup_{i=1}^N E_i) = \sum_{i=1}^N P(E_i) = N / 2^{N-1} \quad (1.4)$$

So, from the Equation (1.3), we can say

$$P(N \text{ pieces can form an } N \text{ sided polygon}) = 1 - P(X^{(N)} > \sum_{k=1}^{N-1} X^{(k)}) = 1 - N / 2^{N-1}.$$

Math Plus:

Given two functions: $f(x) = x^a$; $g(x) = (\ln(x))^b$, where $x > 0$; both $a > 0$, $b > 0$. Please compare $f(x)$ against $g(x)$ for all different scenarios of (a, b) combinations.

Hint: a) basically, (a, b) can be any point in the first quadrant

b) try to consider the full spectrum as x varies in $(0, \infty)$

c) if plot $f(x)$ against $g(x)$, how many times does $f(x)$ intersect $g(x)$

Solutions:

First, we consider the case that $x \geq 1$. We apply a one-to-one mapping by setting $x = \exp(z/a)$. Since $a > 0$ and $x \geq 1$, the $z \in [0, +\infty)$. Thus,

$$\begin{aligned} f(x) = x^a &\Rightarrow f(z) = \exp(z) \\ g(x) = (\ln(x))^b &\Rightarrow g(z) = (z/a)^b \end{aligned} \quad (2.1)$$

We know that for any pair (a, b) , the $\exp(z)$ always increases faster than $(z/a)^b$ as z increases and both of $f(z)$ and $g(z)$ are monotonically increasing function. So, there exists a z_0 , such that $\exp(z) > (z/a)^b$ for $z > z_0$. Also, we know that $f(z=0) > g(z=0)$. So, given a pair (a, b) , if we can find that $g(z) > f(z)$ for $z \in [0, z_0)$, then we can claim that there are two intersection points for $g(z)$ and $f(z)$, when $z > 0$. Or equivalently, there are two intersection points for $g(z)$ and $f(z)$, when $x \geq 1$. If $g(z) = f(z)$ for $z \in [0, z_0)$, there is one intersection point. Otherwise, there is no intersection between these two functions. In order to compare $f(z)$ and $g(z)$, we take a log of the ratio between $g(z)$ and $f(z)$,

$$h(z) = \log\left(\frac{g(z)}{f(z)}\right) = \log\left(\frac{(z/a)^b}{\exp(z)}\right) \quad (2.2)$$

$$= b(\ln z - \ln a) - z$$

if there exists z' such that $g(z') > f(z')$, $h(z') > 0$. We calculate first and second derivative of $h(z)$,

$$h'(z) = b/z - 1 \quad (2.3)$$

$$h''(z) = -b/z^2$$

Since $b > 0$, $h''(z) < 0$. These exists a maximum value for $h(z)$ when $h'(z) = 0$. From Equation (2.3) we get when $z' = b$, $h(z)$ approach its maximum $h(z' = b) = b(\ln b - \ln a) - b = b\left(\ln \frac{b}{a}\right) - b$. If $h(z' = b) > 0$, we can get $\frac{b}{a} > e$. Here, $h(z' = b) > 0$ means that there exist some $z > 0$ such that $g(z) > f(z)$. According to the discussion above, we can claim that, given $z > 0$, if $\frac{b}{a} > e$, there exists two intersection points between $g(z)$ and $f(z)$. If $\frac{b}{a} = e$, there exists one intersection points for $g(z)$ and $f(z)$. If $\frac{b}{a} < e$, there is no intersection point for $g(z)$ and $f(z)$.

Next, we consider the case that $0 < x < 1$. First, we set $w = 1/x$, where $w \in (1, +\infty)$ and $f(x)$ and $g(x)$ become,

$$f(w) = (1/w)^a \quad (2.4)$$

$$g(w) = (\ln(1/w))^b$$

where $w > 0$. Similar to the first section, we take a one-to-one mapping. $w = \exp(u/a)$ where $u \in (0, +\infty)$. Thus

$$f(u) = \exp(-u) \quad (2.5)$$

$$g(u) = (-1)^b (u/a)^b$$

Since, $f(u) > 0$ and so if $(-1)^b < 0$ or $(-1)^b$ is imaginary number, there will be no intersection points between $f(u)$ and $g(u)$. For the case when $(-1)^b$ is a positive number, there will be an interaction point between $f(u)$ and $g(u)$ for $u > 0$ since $f(u)$ is monotonically decreasing function ($f(0) = 1$ and $f(+\infty) = 0$) and $g(u)$ is an monotonically increasing function due to $a > 0$, $b > 0$ ($g(0) = 1$ and $g(+\infty) = +\infty$).

In summary,

Lin Chen

2/15/15

for $a>0$, $b>0$ and $x>0$,

i If $(-1)^b$ is a positive real number:

i(a) if $\frac{b}{a} > e$, there will be three intersection points between $f(x)$ and $g(x)$.

i(c) if $\frac{b}{a} = e$, there will be two intersection points between $f(x)$ and $g(x)$.

i(b) if $\frac{b}{a} < e$, there will be one intersection point between $f(x)$ and $g(x)$.

ii If $(-1)^b$ is not a positive real number:

ii(a) if $\frac{b}{a} > e$, there will be two intersection points between $f(x)$ and $g(x)$.

ii(b) if $\frac{b}{a} = e$, there will be one intersection point between $f(x)$ and $g(x)$.

ii(c) if $\frac{b}{a} < e$, there will be zero intersection point between $f(x)$ and $g(x)$.

Programming:

Implement a program to find out whether there exist M days within the last N ($N \geq M$) trading days that the average closing price of these M days is at most P . Assume we have collected the history of the closing prices of the last N trading days for a stock.

Idea:

The idea is like this. When we load the stock price array size N , the sub-array size M and the price threshold p , we automatically generate a day index, $a[]$, for the stock. $a[0]=0, \dots, a[N]=N-1$. Then, we sort the day index according to the corresponding stock price by merge sort method.

The example is like this, if we have 3 days stock prices as $S=[8.1, 7.6, 6.2]$. The corresponding day index will be $a=[0,1,2]$. Then, we sort the array according to the corresponding stock price in increasing order and save the result in the array, b . So, the b should be $b=[2,1,0]$.

With the sorted day index array b , we can calculate the average stock price over the first M days. If this average is greater than p , then there do not exist such sub-array with size M that can give the average price lower than p .