

Sharadh Rajaraman

☎ +44 7512 070176 | ✉ r.sharadh@outlook.sg | 📷 sharadhr | 🌐 sharadhrajaraman

Experience

PetaGene Ltd

Cambridge, United Kingdom

Software Engineer (C++, AWS SDK, CMake, Jenkins, C#/Avalonia, macFUSE, Windows driver programming)

Aug 2023 – Present

Contributed to cunoFS/Object Mount: provides POSIX-compatible file access to object storage, with a focus on performance and reliability; targeted at media, healthcare, and high-performance computing (HPC) customers.

- Led migration of entire 500 KLOC codebase from Linux-only to macOS and Windows.
- Led build tools transition from GNU Autotools and shell script to vcpkg and CMake, thus reducing build and CI run times by a factor of 10, enhancing developer productivity and enabling IDE usage.
- Led optimisations for thumbnails presented by Object Mount in Windows Explorer and macOS Finder. Improved responsiveness for media and entertainment customers by reducing network traffic by 90%. Used by a major film studio.
- Led optimisations across network mounts on macOS, allowing for server-side copy and deduplication.
- Represented the company at [SuperComputing 2023](#) the largest HPC conference in the world, in Denver, CO. Attracted ~100 leads, and several new customers.

National University of Singapore (NUS) School of Computing (SoC)

Singapore

Undergraduate Teaching Assistant

Aug 2020 – Nov 2022

- Taught classes in computer graphics, real-time rendering, introductory programming, and computer architecture.
- Set up auto-grading harness for computer graphics assignments to automate marking by comparing framebuffers and pixel errors.
- Conducted weekly tutorials and recitations, prepared materials and videos for students, and marked assignments.

Government Technology Agency, Singapore (GovTech)

Singapore

Embedded Software Engineering Intern (Sensors and IoT Division: C/C++, CMake, STM32)

May 2022 – Aug 2022

- Implemented a C++ wrapper over Linux Serial Peripheral Interface (SPI) syscall interface. Reduced wheel-reinvention, and improved linkage for other projects using C++.
- Implemented firmware on an STM32 microcontroller in C++ to emulate a Trusted Platform Module (TPM) over I²C for Raspberry Pi (rPi). Improved security on the rPi, and saved costs on purpose-built TPMs.

Skills

Languages C++, C#, Python, Java, L^AT_EX, GLSL/HLSL, F#, TypeScript, PowerShell

Frameworks & Tools OpenGL, DirectX, Vulkan, OpenMP, CUDA

Projects

Personal projects and contributions

vulkan.cppm ([Merge request](#))

C++20 module for Vulkan-Hpp (C++, CMake)

- Adapted a code generator to output a C++20 module interface file for the Vulkan-Hpp wrapper library.
- Improved type safety and performance by exporting C macros and function-like macros as constexpr variables and functions.

Coursework

Oat Compiler

Compiler for statically-typed, C-like [Oat language](#) with Python-like list comprehension (OCaml, Menhir)

- Front-end outputs a subset of LLVM IR; back-end compiles IR to a subset of x86_64 assembly.
- Includes compile-time type-checking and optimisations e.g. constant folding, dead-code elimination, and register allocation with graph colouring.

Also enjoyed working on, from scratch:

- [cache-sim](#) (C++20, CMake), which implements a variety of cache-coherence protocols for a quad-core CPU;
- [Lexer and parser for a C-like toy language](#) (C++17), using recursive descent parsing and std::regex state machine.

Education

National University of Singapore

Singapore

Bachelor of Computing (Honours) in Computer Science; 2nd Major in Physics

Aug 2018 – May 2023

- Computer science: parallel computing; real-time computer graphics; operating systems; compiler design.
- Physics: astrophysics; quantum mechanics; solid-state physics.

Extracurriculars

Indian classical music

Carnatic vocal, violin

Sept 2003 – Present

- Completed diploma in Carnatic vocal music in 2012 and violin in 2013
- Solo performances since 2010 in Singapore, India, Australia, and the UK
- Conducted workshops and classes on Carnatic music theory and practice for beginners