Obj_mesh_primitive_wf

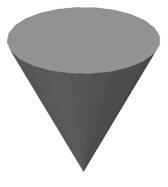
Primitives 21 and 23 omitted to fit on two pages



0: Sphere



1: Capsule



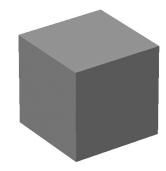
2: Cone



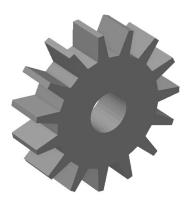
3: Diamond



4: Torus



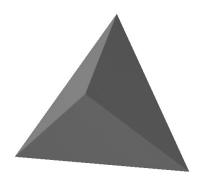
5: Cube



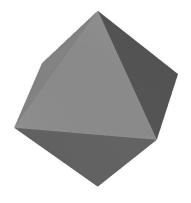
6: Gear (15 teeth)



7: Icosahedron



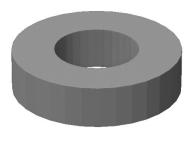
8: Tetrahedron



9: Octahedron



10: Dodecahedron



11: Cylinder with a hole

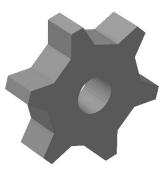
Obj_mesh_primitive_wf



12: Icosidodecahedron



13: Cubeoctahedron

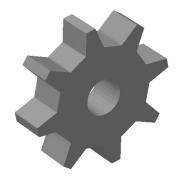


Primitives 21 and 23 omitted to fit on two pages

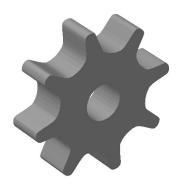
14: Gear (6 teeth)



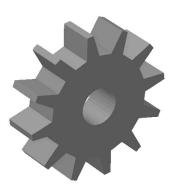
15: Smooth gear (6 teeth)



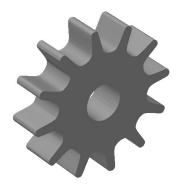
16: Gear (8 teeth)



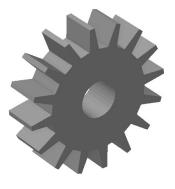
17: Smooth gear (8 teeth)



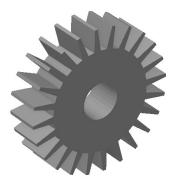
18: Gear (12 teeth)



19: Smooth gear (12 teeth)



20: Gear (16 teeth)



22: Gear (24 teeth)



24: Mandelbulb



25: Drop