

Important Python Documents

Generic Python

1. Python 3.12.2 documentation - <https://docs.python.org/3/>
2. A Byte of Python - <https://python.swaroopch.com/>
3. Learn Python Programming - <https://www.programiz.com/python-programming>
4. W3Schools Online Web Tutorials: <https://www.w3schools.com/>
- specifically Python: <https://www.w3schools.com/python/default.asp>
5. Style Guide for Python Code - <https://peps.python.org/pep-0008/>
6. Imports - <https://peps.python.org/pep-0008/#imports>
7. What's New in Python 3.0 - <https://docs.python.org/3/whatsnew/index.html>
8. Porting Python 2 Code to Python 3 - <https://docs.python.org/3/howto/pyporting.html>

Qt6/PySide6

1. Qt for Python - <https://doc.qt.io/qtforpython-6/index.html>
2. Qt for Python-6 Tutorials - <https://doc.qt.io/qtforpython-6/tutorials/index.html>

Maya

1. Python in Maya - <https://help.autodesk.com/view/MAYAUL/2022/ENU/?guid=GUID-C0F27A50-3DD6-454C-A4D1-9E3C44B3C990>
2. Zurbrigg Python 3 For Maya - <https://zurbrigg.com/tutorials/beginning-python-for-maya>
3. Maya Python Commands - https://help.autodesk.com/view/MAYAUL/2022/ENU/?guid=__CommandsPython_index_html
4. Maya Python - <https://help.autodesk.com/view/MAYAUL/2022/ENU/?guid=GUID-703B18A2-89E5-48A8-988A-1ED815D5566F>
5. Around the Corner - <https://around-the-corner.typepad.com/>

Houdini

1. Python Scripting - <https://www.sidefx.com/docs/houdini/hom/index.html>