# **Sidney Son**

11445 Rubio Ave. Granada Hills, CA 91344 818-203-5157

E-mail: sidneytjson@gmail.com GitHub: github.com/sondr0p

LinkedIn: linkedin.com/in/sidneytjson

#### **Education:**

University of California, Riverside - Riverside, CA

September 2015 - June 2019

- Bachelor of Science, Computer Science
- Relevant coursework: Data Structures and Algorithms, Machine Learning and Data Mining, Information Retrieval, Virtual Reality, Computer Graphics, Technical Communications

#### **Skills:**

Languages: Python, C/C++, Java, C#, Javascript, HTML, CSS

Technologies & Frameworks: Angular, Spring Boot, Bootstrap, Git, Scrum/Agile, Linux, Jupyter Notebook

### **Projects:**

Portfolio Website (link)

- Designed static web page to display projects and allow employers to get to know me
- Using HTML for content, and CSS with Bootstrap for styling and responsiveness

Twitter Heatmap (link)

April 2019 - June 2019

- Programmed a Python application that displays a heatmap indicating a high traffic area for tweets
- Implemented tweepy Twitter API, pandas and matplotlib for data manipulation and visualization, and folium to create map

### Web Crawler (link)

deadlines

March 2019 - June 2019

- Developed a search engine that searches and scores 5GB of scraped .gov web pages based on user search query
- Backend done through Spring Boot, Frontend done through Angular, Webpage scoring done through Lucene for Java

# Sunken Arena (<u>link</u>)

March 2019 - June 2019

Created a fantasy wave-based survival game through the Unity Engine in C#
 Implemented Scrum development framework to implement core features and led team as Scrum Master to meet sprint

Chess VR (link)

January 2019 - March 2019

- Constructed a Virtual Reality chess game through the Unity Engine and Oculus Rift headset
- Utilized Oculus SDK to track player movement and input through the Oculus headset and motion controls
- Designed C# scripts to implement game mechanics such as player score, and moving chess pieces through Oculus controllers

UCR Shuttle Simulator April 2018 - June 2018

- Programmed shuttle service simulator that drove UCR students to and from campus using C++ and CSIM libraries for parallel programming
- Assessed efficiency of employing a shuttle service for UCR by analyzing statistics when inputting empirical data into the program

Reddit to Twitter Bot

December 2017 - February 2018

- Developed Python script which scrapes a top post on Reddit.com and tweet the scraped text from a Twitter account
- Implemented the Python libraries Beautiful Soup 4 and Tweepy to scrape web page and tweet from a personal account

## **Experience:**

Marketing/Web Intern

Collective Lifestyle LA INC. - Northridge, CA

June 2016 - September 2016

- Promoted brand through Street Team Ambassador Program by Guerilla Marketing
- Learned online marketing practices and improved website visibility through SEO
- Assisted in managing social media accounts and strategy

### **Activities and Leadership:**

Programming Cabinet, Rush Cabinet

Sigma Phi Epsilon - University of California, Riverside

January 2017 - December 2018

- Promoted social media platform and increased attendance to rush events
- Planned and executed social and philanthropic events in concurrence with other organizations
- Attend lectures and workshops relating to improving leadership, communication, and networking skills