

# Managing HPC Software Complexity with Spack

The most recent version of these slides can be found at:  
<https://spack-tutorial.readthedocs.io>

SC21 Full-day Tutorial  
Nov 14, 2021



# Tutorial Materials

Find these slides and associated scripts here:

**spack-tutorial.readthedocs.io**

We will also have a chat room on Spack slack.  
You can join here:

**slack.spack.io**

**Join the “tutorial” channel!**

We will monitor the chat during the tutorial, but we'll also help in person. You can ask questions here after the conference is over.

Join #tutorial on Slack: [slack.spack.io](https://slack.spack.io)

Materials: [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)

The screenshot shows a blue header with the Spack logo and the word "Spack". Below the header is a search bar labeled "Search docs". The main content area has a dark background with white text. It features a "LINKS" section with links to "Main Spack Documentation", a "TUTORIAL" section with links to "Basic Installation Tutorial", "Configuration Tutorial", "Package Creation Tutorial", and "Developer Workflows Tutorial", and a "Read the Docs" sidebar with a dropdown menu set to "v: latest". The sidebar also includes sections for "Versions", "Downloads", "HTML", "On Read the Docs", "Project Home", "Builds", "Downloads", "On GitHub", "View", "Edit", and "Search". At the bottom, it says "Hosted by Read the Docs · Privacy Policy".

Docs » Tutorial: Sp

## Tutorial: S

This is a full-day int  
Practice and Experi  
2019.

You can use these n  
and read the live de

### Slides



Practice and Experi  
Chicago, IL, USA.

### Live Demos

We provide scripts  
sections in the slide

1. We provide a  
tutorial on yo  
the container
2. When we ha  
unfamiliar wi

You should now be



# Tutorial Presenters

In person:



**Adam Stewart**  
UIUC



**Todd Gamblin**  
LLNL

Also brought to you by:



Greg Becker  
LLNL



Robert Blake  
LLNL



Massimiliano Culpo  
np-complete, S.r.l.



Tamara Dahlgren  
LLNL



Peter Scheibel,  
LLNL



Harmen  
Stopples  
CSCS

Join #tutorial on Slack: [slack.spack.io](https://slack.spack.io)

Materials: [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Agenda (times may change)

	Intro	8:00 – 8:30
	Basics	8:30 – 9:15
	Concepts	9:15 – 10:00
<b>Morning</b>	<b>Break</b>	<b>10:00 – 10:30</b>
	Environments	10:30 – 11:15
	Configuration	11:15 – 12:00
	<b>Lunch</b>	<b>12:00 - 1:30</b>
	Packaging	1:30 – 2:15
	Developer Workflows	2:15 – 3:00
<b>Afternoon</b>	<b>Break</b>	<b>3:00 – 3:30</b>
	Mirrors	3:30 – 3:50
	Stacks	3:50 – 4:15
	Scripting	4:15 – 4:40
	Roadmap	4:40 – 5:00

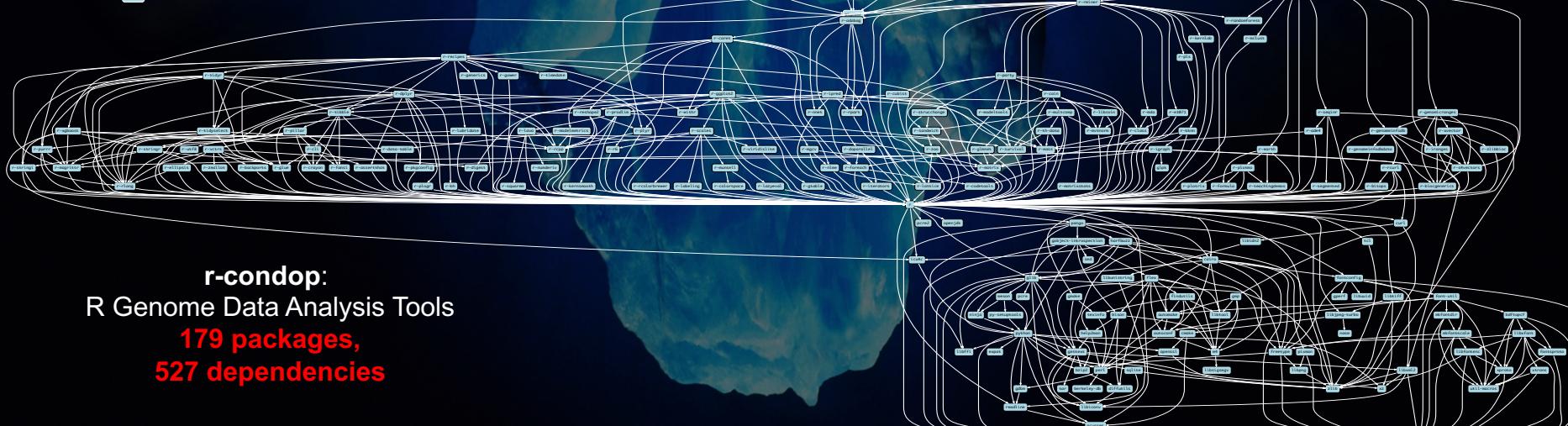
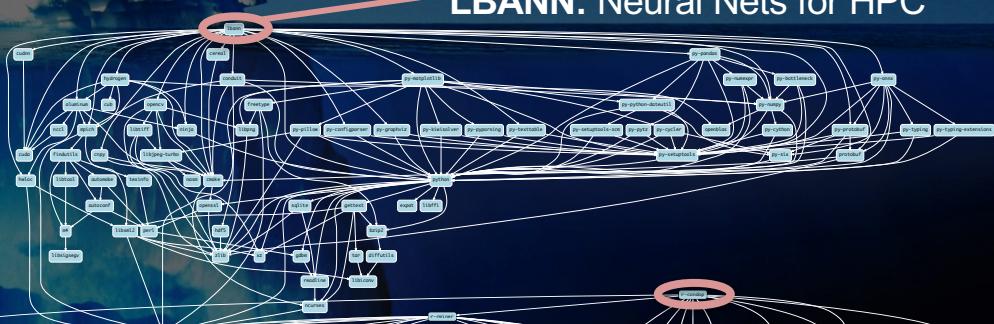


# Modern scientific codes rely on icebergs of dependency libraries



71 packages  
188 dependencies

LBANN: Neural Nets for HPC



# Some fairly common (but questionable) assumptions made by package managers (conda, pip, apt, etc.)

---

- **1:1 relationship between source code and binary (per platform)**
  - Good for reproducibility (e.g., Debian)
  - Bad for performance optimization
- **Binaries should be as portable as possible**
  - What most distributions do
  - Again, bad for performance
- **Toolchain is the same across the ecosystem**
  - One compiler, one set of runtime libraries
  - Or, no compiler (for interpreted languages)

Outside these boundaries, users are typically on their own

# High Performance Computing (HPC) violates many of these assumptions

- **Code is typically distributed as source**
  - With exception of vendor libraries, compilers
- **Often build many variants of the same package**
  - Developers' builds may be very different
  - Many first-time builds when machines are new
- **Code is optimized for the processor and GPU**
  - Must make effective use of the hardware
  - Can make 10-100x perf difference
- **Rely heavily on system packages**
  - Need to use optimized libraries that come with machines
  - Need to use host GPU libraries and network
- **Multi-language**
  - C, C++, Fortran, Python, others all in the same ecosystem

## Some Supercomputers

### Current



Summit

Oak Ridge National Lab  
Power9 / NVIDIA



Fugaku

RIKEN  
Fujitsu/ARM a64fx

### Upcoming



Perlmutter

Lawrence Berkeley  
National Lab  
AMD Zen / NVIDIA



Aurora

Argonne National Lab  
Intel Xeon / Xe



FRONTIER  
Oak Ridge National Lab  
AMD Zen / Radeon



EL CAPITAN  
Lawrence Livermore  
National Lab  
AMD Zen / Radeon

# What about containers?

- Containers provide a great way to reproduce and distribute an already-built software stack
- Someone needs to build the container!
  - This isn't trivial
  - Containerized applications still have hundreds of dependencies
- Using the OS package manager inside a container is insufficient
  - Most binaries are built unoptimized
  - Generic binaries, not optimized for specific architectures
- HPC containers may need to be *rebuilt* to support many different hosts, anyway.
  - Not clear that we can ever build one container for all facilities
  - Containers likely won't solve the N-platforms problem in HPC



We need something more flexible to **build** the containers

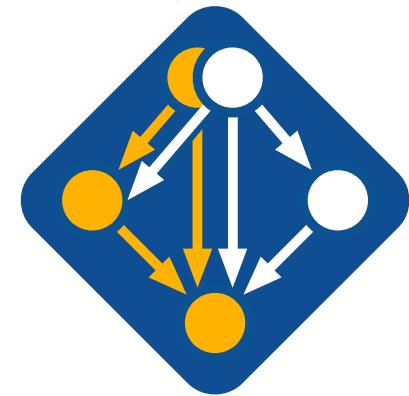
# Spack enables Software distribution for HPC

- Spack automates the build and installation of scientific software
- Packages are *parameterized*, so that users can easily tweak and tune configuration  
**No installation required: clone and go**

```
$ git clone https://github.com/spack/spack  
$ spack install hdf5
```

## Simple syntax enables complex installs

\$ spack install hdf5@1.10.5	\$ spack install hdf5@1.10.5 cppflags="--03 -g3"
\$ spack install hdf5@1.10.5 %clang@6.0	\$ spack install hdf5@1.10.5 target=haswell
\$ spack install hdf5@1.10.5 +threadsafe	\$ spack install hdf5@1.10.5 +mpi ^mpich@3.2



github.com/spack/spack

- Ease of use of mainstream tools, with flexibility needed for HPC
- In addition to CLI, Spack also:
  - Generates (but does **not** require) *modules*
  - Allows conda/virtualenv-like *environments*
  - Provides many devops features (CI, container generation, more)

# What's a package manager?

- Spack is a ***package manager***
  - Does not replace Cmake/Autotools
  - Packages built by Spack can have any build system they want
- Spack manages ***dependencies***
  - Drives package-level build systems
  - Ensures consistent builds
- Determining magic configure lines takes time
  - Spack is a cache of recipes

Package Manager

- Manages package installation
- Manages dependency relationships
- May drive package-level build systems

High Level Build System

- Cmake, Autotools
- Handle library abstractions
- Generate Makefiles, etc.

Low Level Build System

- Make, Ninja
- Handles dependencies among *commands* in a single build



# Who can use Spack?

---

**People who want to use or distribute software for HPC!**

## 1. End Users of HPC Software

- Install and run HPC applications and tools

## 2. HPC Application Teams

- Manage third-party dependency libraries

## 3. Package Developers

- People who want to package their own software for distribution

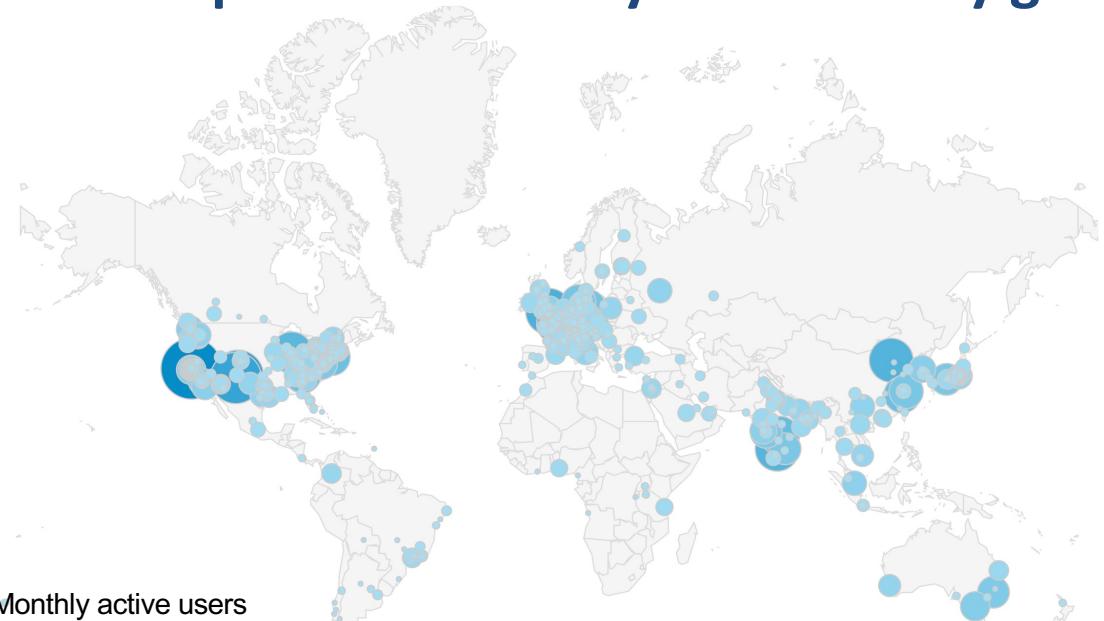
## 4. User support teams at HPC Centers

- People who deploy software for users at large HPC sites

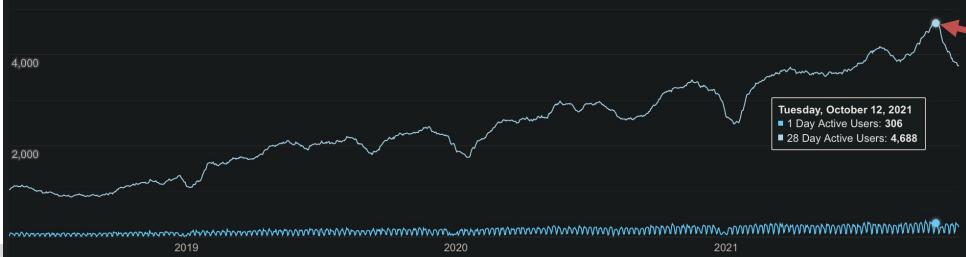


# The Spack community is constantly growing!

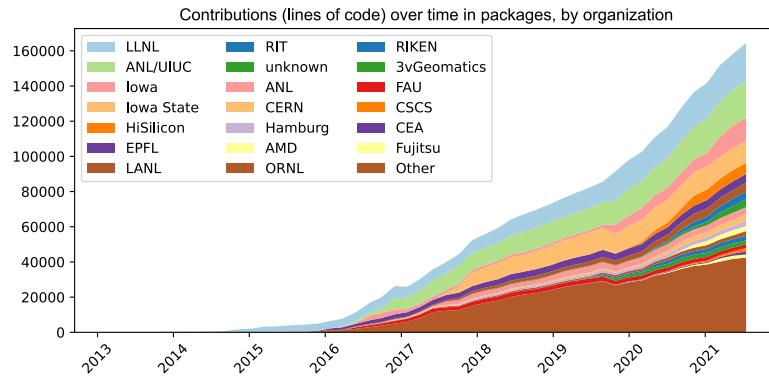
6,000+ software packages  
930+ contributors



Monthly active users



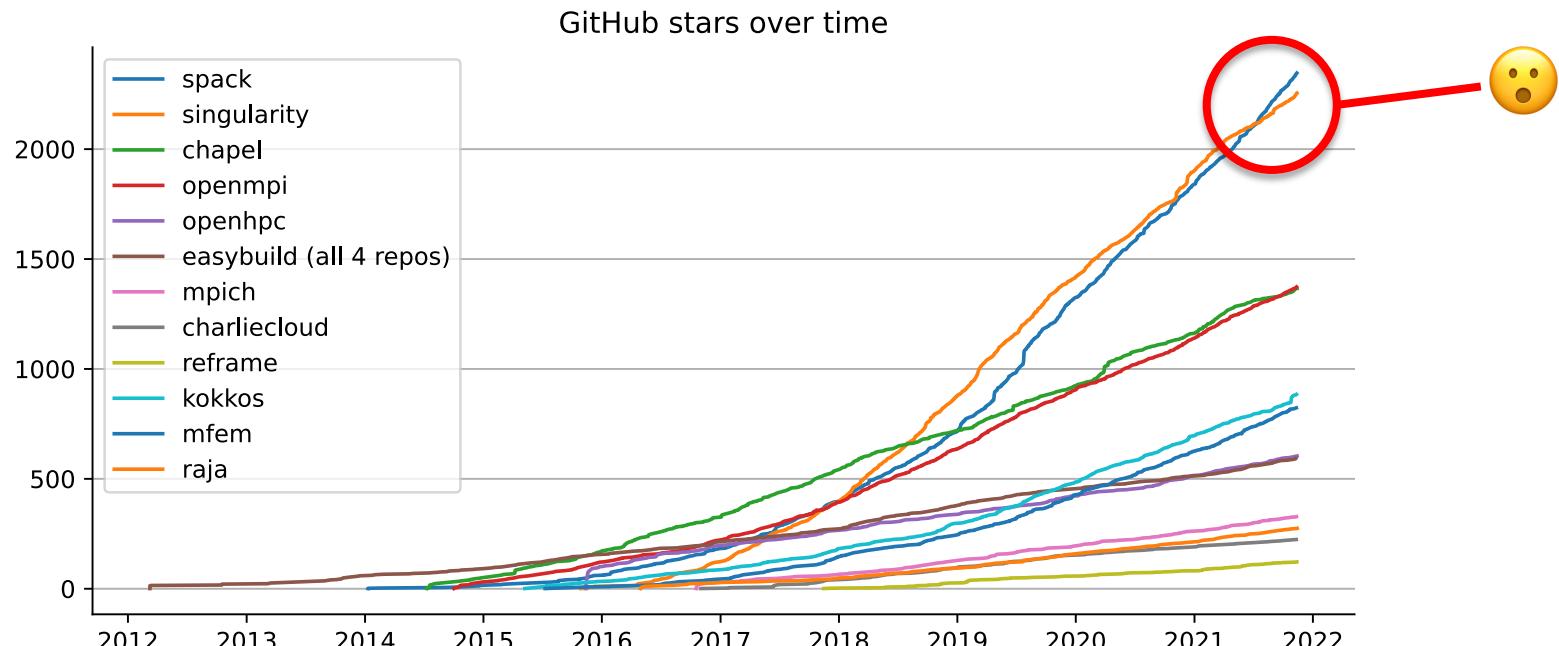
Package contribution rate remained steady in 2021



All time high of 4,688 monthly active users this October

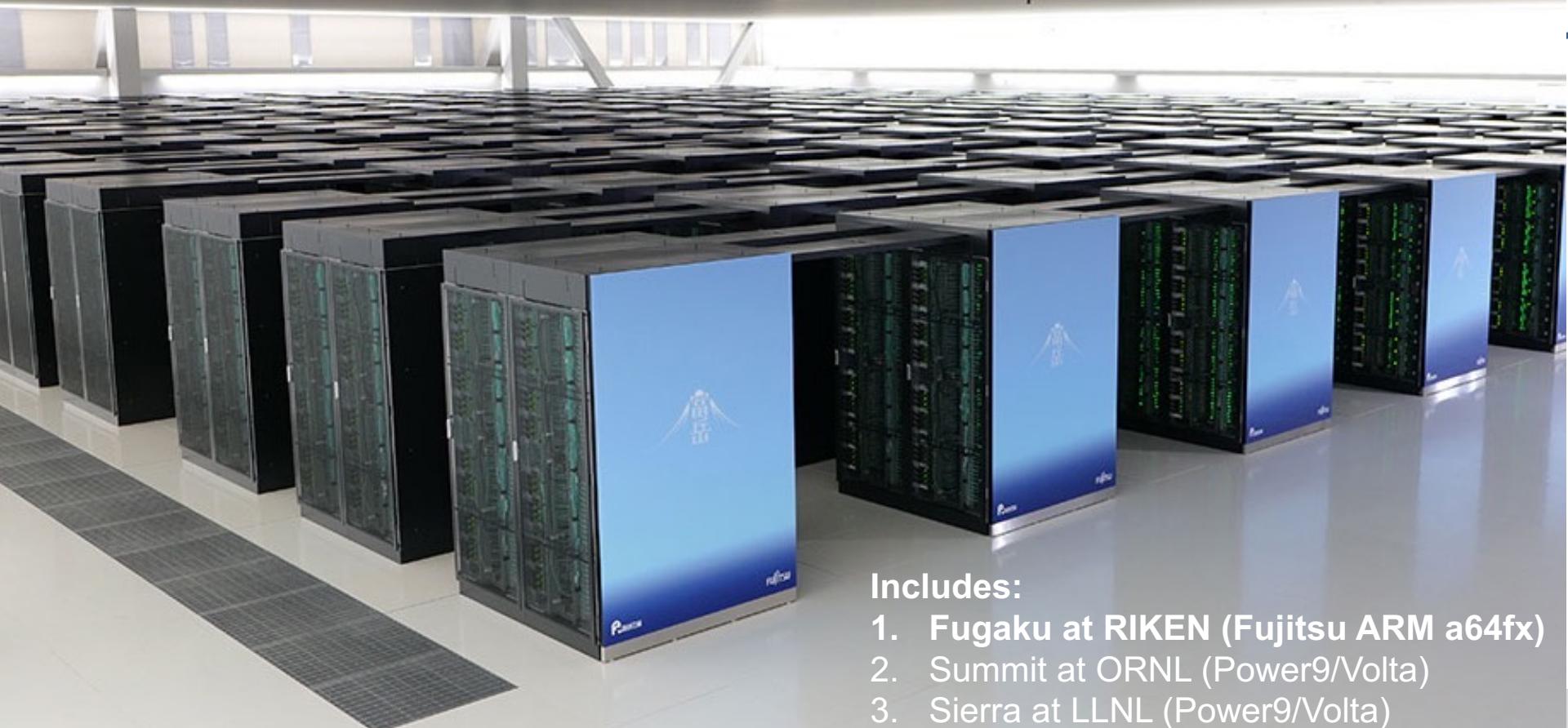


# Spack has gained adoption rapidly (if stars are an indicator)



★ Star Spack at [github.com/spack/spack](https://github.com/spack/spack) if you like the tutorial!

# Spack is used on the fastest supercomputers in the world



## Includes:

1. **Fugaku at RIKEN (Fujitsu ARM a64fx)**
2. **Summit at ORNL (Power9/Volta)**
3. **Sierra at LLNL (Power9/Volta)**

# Spack is critical for ECP's mission to create a robust, capable exascale software ecosystem.

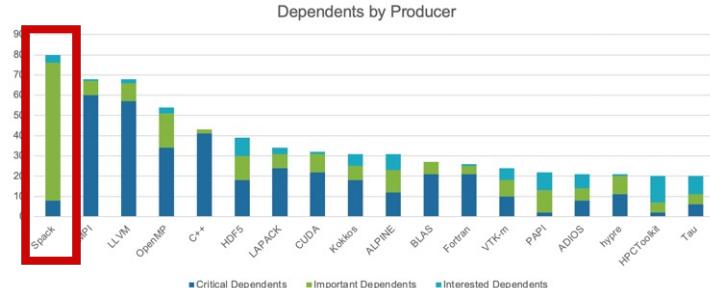


EXASCALE COMPUTING PROJECT

- Spack will be used to build software for the three upcoming U.S. exascale systems
- ECP has built the Extreme Scale Scientific Software Stack (E4S) with Spack – more at <https://e4s.io>
- Spack will be integral to upcoming ECP testing efforts.

A screenshot of the E4S Project website. The header includes the E4S logo, navigation links for HOME, EVENTS, ABOUT, DOCUMENTATION, POLICIES, CONTACT US, FAQ, and DOWNLOAD. Below the header, a section titled 'What is E4S?' provides a brief overview of the project. To the right, there are sections for 'Purpose' (describing E4S as a meta-build tool), 'Approach' (mentioning Docker, Singularity, Shifter, and CharlieCloud), 'Platforms' (listing various HPC platforms), and 'Testing' (mentioning a large collection of reusable HPC software packages). The URL 'https://e4s.io' is prominently displayed below the website screenshot.

<https://e4s.io>

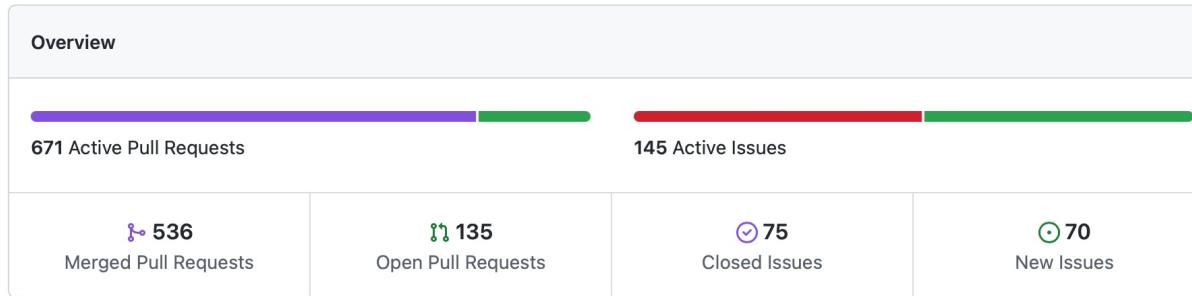


Spack is the most depended-upon project in ECP

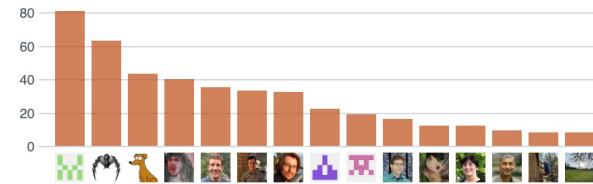
# One month of Spack development is pretty busy!

October 12, 2021 – November 12, 2021

Period: 1 month ▾



Excluding merges, **173 authors** have pushed **571 commits** to develop and **634 commits** to all branches. On develop, **703 files** have changed and there have been **20,730 additions** and **3,807 deletions**.



1 Release published by 1 person

v0.17.0  
published 7 days ago

536 Pull requests merged by 151 people

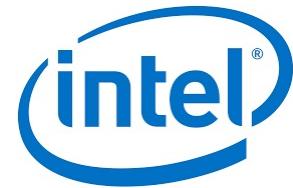
Join #tutorial on Slack: [slack.spack.io](https://slack.spack.io)

Materials: [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Spack's widespread adoption has made it a de facto standard, drawing contribution and collaboration from many vendors

- **AWS** invests in cloud credits for Spack build farm
  - Joint Spack tutorial in July with AWS had 125+ participants
  - Joint AWS/AHUG Spack Hackathon drew 60+ participants
- **AMD** has contributed ROCm packages and compiler support
  - 55+ PRs mostly from AMD, also others
  - ROCm, HIP, aocc packages are all in Spack now
- **Intel** contributing OneApi support and licenses for our build farm
- **NVIDIA** contributing NVHPC compiler support and other features
- **Fujitsu and RIKEN** have contributed a **huge** number of packages for ARM/a64fx support on Fugaku
- **ARM and Linaro** members contributing ARM support
  - 400+ pull requests for ARM support from various companies



# Spack is not the only tool that automates builds



1.

## "Functional" Package Managers

- Nix
- GNU Guix

<https://nixos.org/>  
<https://www.gnu.org/s/guix/>

2.

## Build-from-source Package Managers

- Homebrew, LinuxBrew
- MacPorts
- Gentoo

<http://brew.sh>  
<https://www.macports.org>  
<https://gentoo.org>

## Other tools in the HPC Space:



- **Easybuild**

- An installation tool for HPC
- Focused on HPC system administrators – different package model from Spack
- Relies on a fixed software stack – harder to tweak recipes for experimentation

<http://hpcugent.github.io/easybuild/>

- **Conda**

- Very popular binary package manager for data science
- Not targeted at HPC; generally has unoptimized binaries

<https://conda.io>



# Hands-on Time: Spack Basics

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Core Spack Concepts



# Most existing tools do not support combinatorial versioning

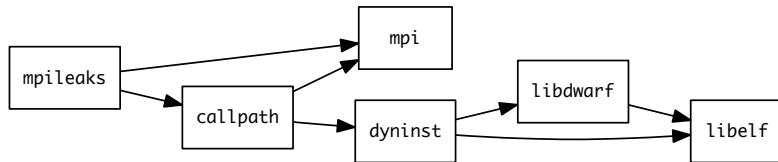
---

- Traditional binary package managers
  - RPM, yum, APT, yast, etc.
  - Designed to manage a single stack.
  - Install *one* version of each package in a single prefix (/usr).
  - Seamless upgrades to a *stable, well tested* stack
- Port systems
  - BSD Ports, portage, Macports, Homebrew, Gentoo, etc.
  - Minimal support for builds parameterized by compilers, dependency versions.
- Virtual Machines and Linux Containers (Docker)
  - Containers allow users to build environments for different applications.
  - Does not solve the build problem (someone has to build the image)
  - Performance, security, and upgrade issues prevent widespread HPC deployment.



# Spack handles combinatorial software complexity

## Dependency DAG

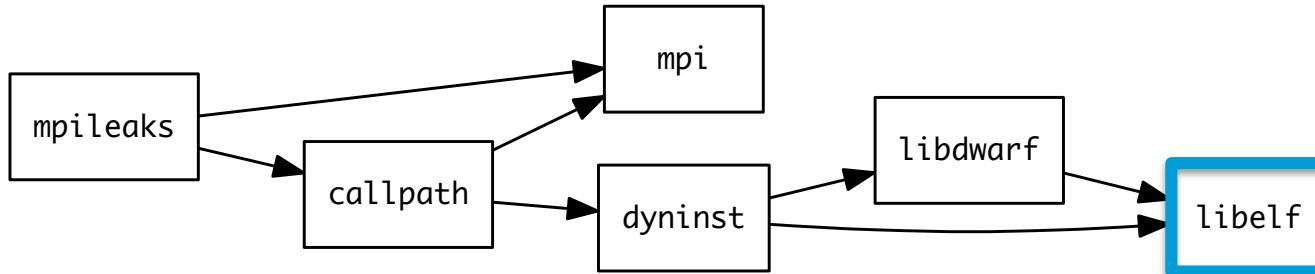


## Installation Layout

```
opt
└── spack
    ├── darwin-mojave-skylake
    │   └── clang-10.0.0-apple
    │       ├── bzip2-1.0.8-hc4sm4vuzpm4znmvrfzri4ow2mkphe2e
    │       ├── python-3.7.6-daqqpsssxb6qbfrztsezkmhus3xoflbsy
    │       ├── sqlite-3.30.1-u64v26igvxyn23hysmk1fums6tgjv5r
    │       ├── xz-5.2.4-u5eawkvaoc7vonabe6nndkcfwuv233cj
    │       └── zlib-1.2.11-x46q4wm46ay4pltrijbgizxjrhbaka6
    └── darwin-mojave-x86_64
        └── clang-10.0.0-apple
            └── coreutils-8.29-p12kcytejqcys5dzecfrtjqxfdssvnob
```

- Each unique dependency graph is a unique **configuration**.
- Each configuration in a unique directory.
  - Multiple configurations of the same package can coexist.
- **Hash** of entire directed acyclic graph (DAG) is appended to each prefix.
- Installed packages automatically find dependencies
  - Spack embeds RPATHs in binaries.
  - No need to use modules or set LD\_LIBRARY\_PATH
  - Things work *the way you built them*

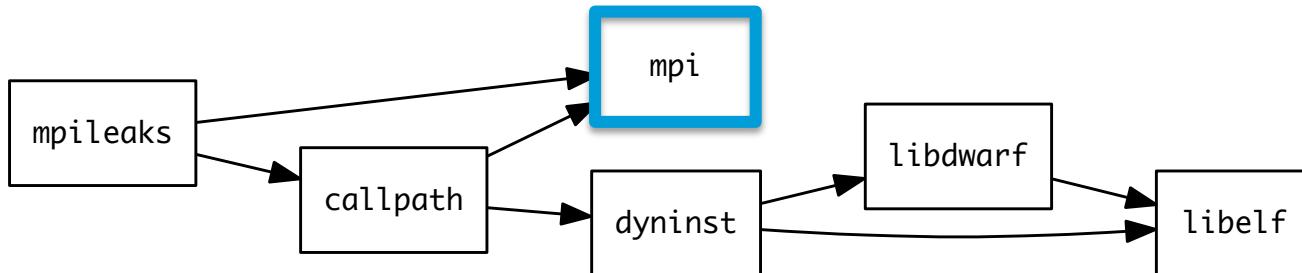
# Spack Specs can constrain versions of dependencies



```
$ spack install mpileaks %intel@12.1 ^libelf@0.8.12
```

- Spack ensures *one* configuration of each library per DAG
  - Ensures ABI consistency.
  - User does not need to know DAG structure; only the dependency *names*.
- Spack can ensure that builds use the same compiler, or you can mix
  - Working on ensuring ABI compatibility when compilers are mixed.

# Spack handles ABI-incompatible, versioned interfaces like MPI



- *mpi* is a *virtual dependency*
- Install the same package built with two different MPI implementations:

```
$ spack install mpileaks ^mvapich@1.9
```

```
$ spack install mpileaks ^openmpi@1.4:
```

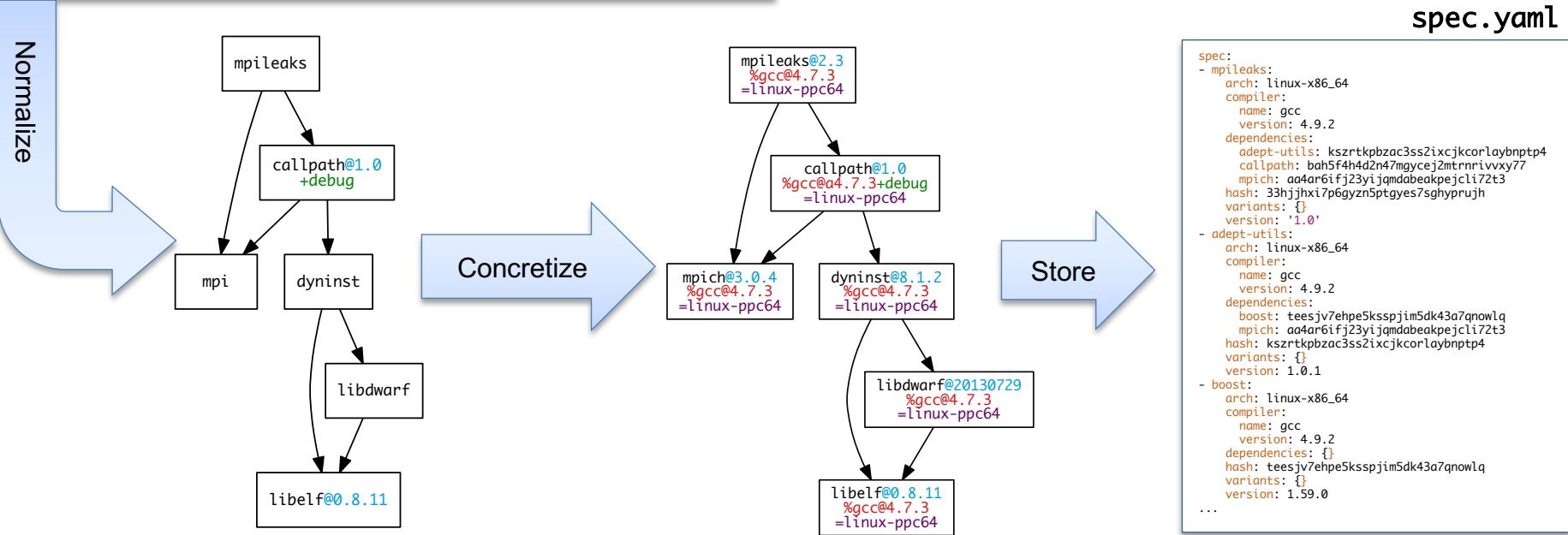
- Let Spack choose MPI implementation, as long as it provides MPI 2 interface:

```
$ spack install mpileaks ^mpi@2
```

# Concretization fills in missing configuration details when the user is not explicit.

mpileaks ^callpath@1.0+debug ^libelf@0.8.11

User input: *abstract spec with some constraints*



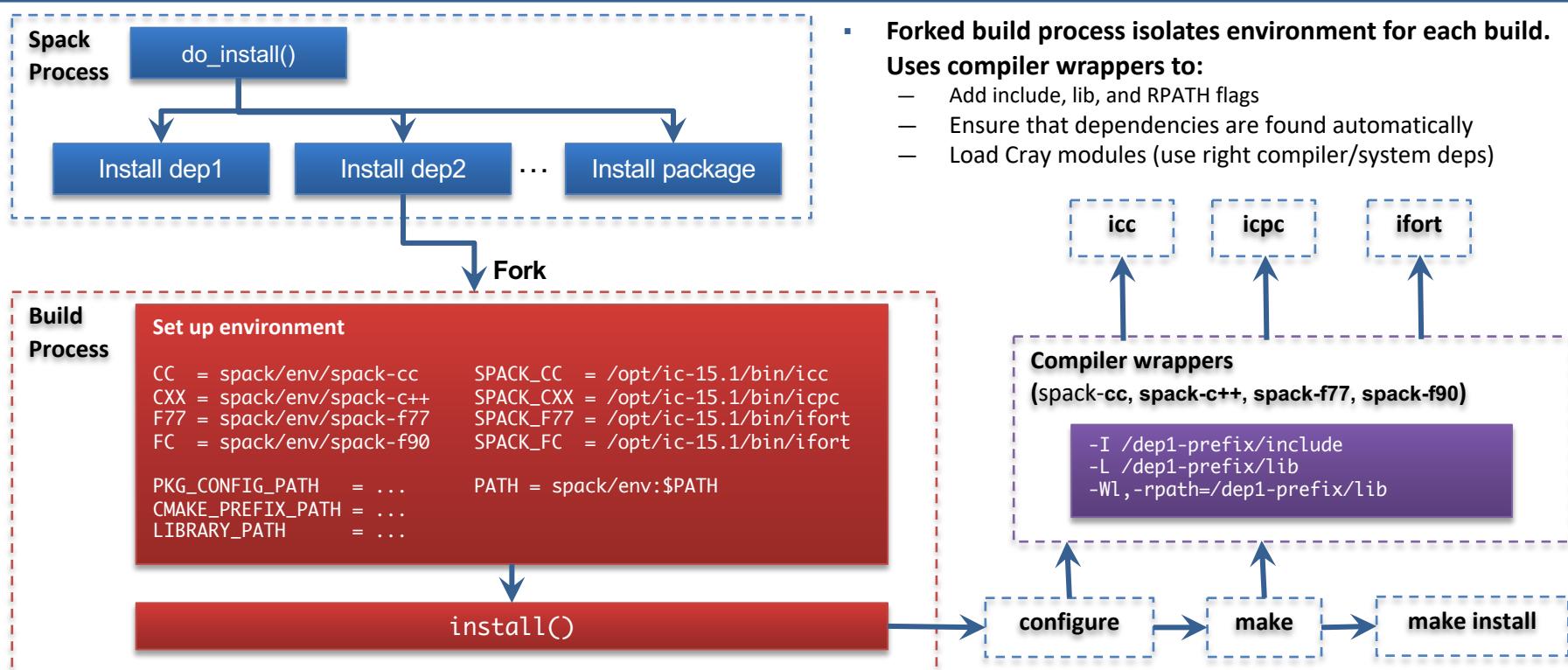
# Use `spack spec` to see the results of concretization

```
$ spack spec mpileaks
Input spec
-----
mpileaks

Concretized
-----
mpileaks@1.0%gcc@5.3.0 arch=darwin-elcapitan-x86_64
  ^adept-utils@1.0.1%gcc@5.3.0 arch=darwin-elcapitan-x86_64
    ^boost@1.61.0%gcc@5.3.0+atomic+chrono+date_time~debug+filesystem~graph
      ~icu_support+iostreams+locale+log+math~mpi+multithreaded+program_options
      ~python+random +regex+serialization+shared+signals+singlethreaded+system
      +test+thread+timer+wave arch=darwin-elcapitan-x86_64
        ^bzzip2@1.0.6%gcc@5.3.0 arch=darwin-elcapitan-x86_64
        ^zlib@1.2.8%gcc@5.3.0 arch=darwin-elcapitan-x86_64
  ^openmpi@2.0.0%gcc@5.3.0~cxxm~pmi~psm~psm2~slurm~sqlite3~thread_multiple~tm~verbs+vt arch=darwin-elcapitan-x86_64
    ^hwloc@1.11.3%gcc@5.3.0 arch=darwin-elcapitan-x86_64
      ^libpciaccess@0.13.4%gcc@5.3.0 arch=darwin-elcapitan-x86_64
      ^libtool@2.4.6%gcc@5.3.0 arch=darwin-elcapitan-x86_64
        ^m4@1.4.17%gcc@5.3.0+sigsegv arch=darwin-elcapitan-x86_64
          ^libsigsegv@2.10%gcc@5.3.0 arch=darwin-elcapitan-x86_64
  ^callpath@1.0.2%gcc@5.3.0 arch=darwin-elcapitan-x86_64
  ^dyninst@9.2.0%gcc@5.3.0~stat_dysect arch=darwin-elcapitan-x86_64
    ^libdwarf@20160507%gcc@5.3.0 arch=darwin-elcapitan-x86_64
      ^libelf@0.8.13%gcc@5.3.0 arch=darwin-elcapitan-x86_64
```



# Spack builds each package in its own compilation environment



# Extensions and Python Support

- Spack installs each package in its own prefix
- Some packages need to be installed within directory structure of other packages
  - i.e., Python modules installed in \$prefix/lib/python-<version>/site-packages
  - Spack supports this via extensions

```
class PyNumpy(Package):
    """NumPy is the fundamental package for scientific computing with Python."""

    homepage = "https://numpy.org"
    url      = "https://pypi.python.org/packages/source/n/numpy/numpy-1.9.1.tar.gz"
    version('1.9.1', '78842b73560ec378142665e712ae4ad9')

    extends('python')

    def install(self, spec, prefix):
        setup_py("install", "--prefix={0}".format(prefix))
```



# Spack extensions

- Some packages need to be installed within directory structure of other packages
- Examples of extension packages:
  - python libraries are a good example
  - R, Lua, perl
  - Need to maintain combinatorial versioning

```
$ spack activate py-numpy @1.10.4
```

- Symbolic link to Spack install location
- This is an older feature – we are encouraging users to use **spack environments** instead
  - More on this later!

```
spack/opt/
linux-rhel6-x86_64/
gcc-4.7.2/
python-2.7.12-6y6vvaw/
lib/python2.7/site-packages/
..
py-numpy-1.10.4-oaxix36/
lib/python2.7/site-packages/
numpy/
...
```

```
spack/opt/
linux-rhel6-x86_64/
gcc-4.7.2/
python-2.7.12-6y6vvaw/
lib/python2.7/site-packages/
numpy@
py-numpy-1.10.4-oaxix36/
lib/python2.7/site-packages/
numpy/
...
```

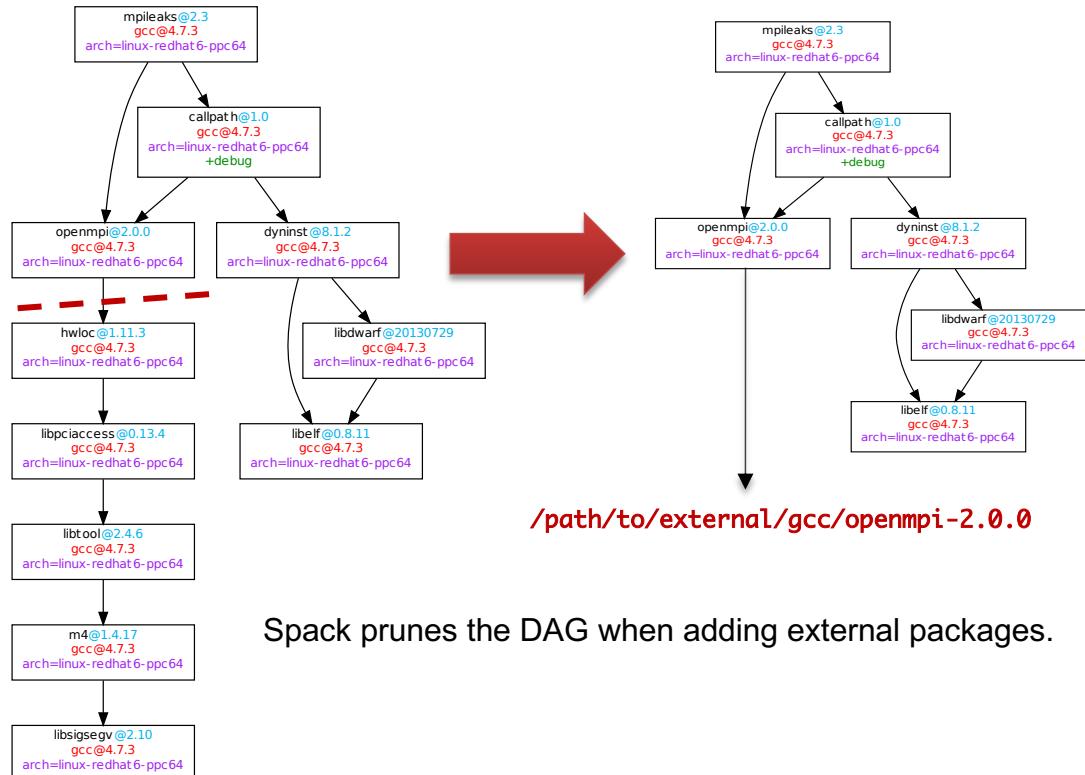


# Building against externally installed software

```
mpileaks ^callpath@1.0+debug  
^openmpi ^libelf@0.8.11
```

packages.yaml

```
packages:  
  mpi:  
    buildable: False  
    paths:  
      openmpi@2.0.0 %gcc@4.7.3 arch=linux-rhel6-ppc64:  
        /path/to/external/gcc/openmpi-2.0.0  
      openmpi@1.10.3 %gcc@4.7.3 arch=linux-rhel6-ppc64:  
        /path/to/external/gcc/openmpi-1.10.3  
      ...
```



Users register external packages in a configuration file (more on these later).

Spack prunes the DAG when adding external packages.

# Spack package repositories

- Spack supports external package repositories
  - Separate directories of package recipes
- Many reasons to use this:
  - Some packages can't be released publicly
  - Some sites require ~~bizarre~~ custom builds
  - Override default packages with site-specific versions
- Packages are composable:
  - External repositories can be layered on top of the built-in packages
  - Custom packages can depend on built-in packages (or packages in other repos)

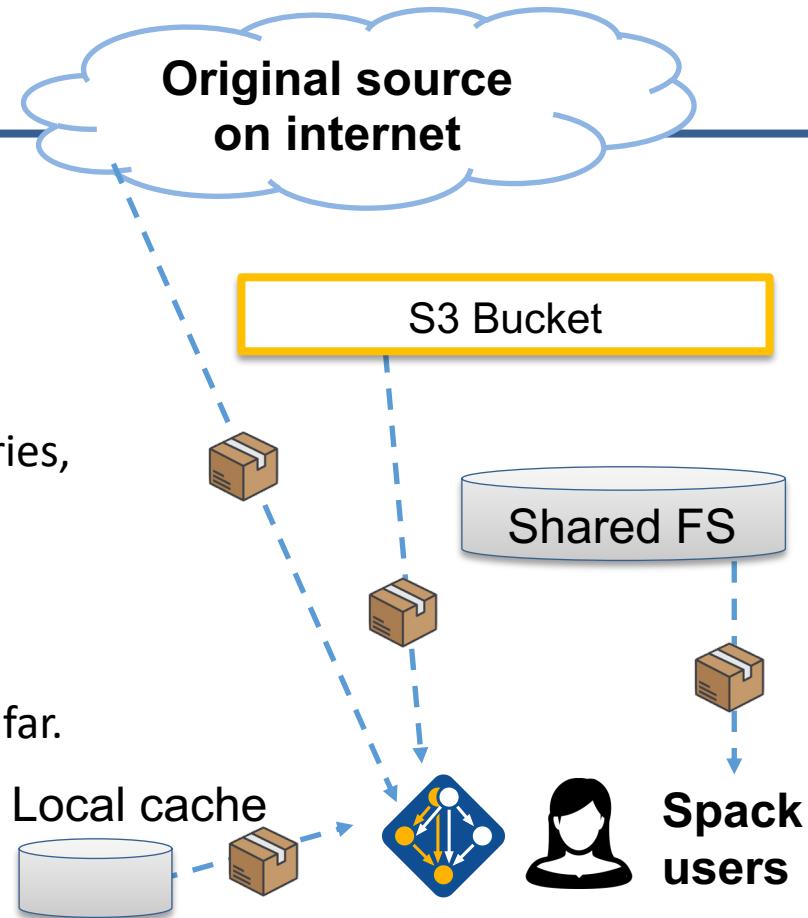
```
$ spack repo create /path/to/my_repo  
$ spack repo add my_repo  
$ spack repo list  
==> 2 package repositories.  
my_repo      /path/to/my_repo  
builtin      spack/var/spack/repos/builtin
```

my\_repo  
proprietary packages, pathological builds

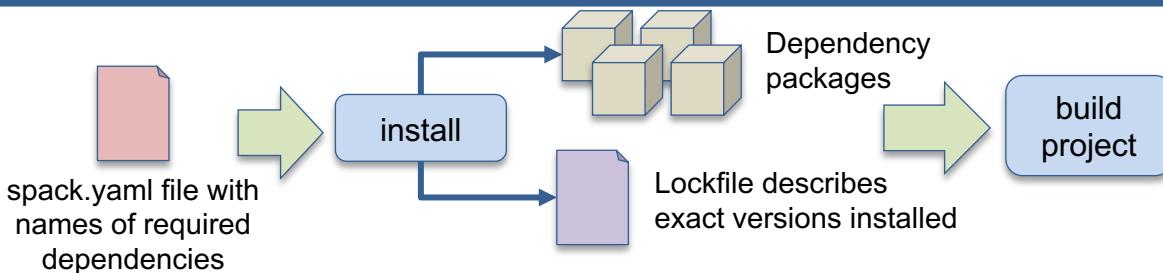
spack/var/spack/repos/builtin  
“standard” packages in the spack mainline.

# Spack mirrors

- Spack allows you to define *mirrors*:
  - Directories in the filesystem
  - On a web server
  - In an S3 bucket
- Mirrors are archives of fetched tarballs, repositories, and other resources needed to build
  - Can also contain binary packages
- By default, Spack maintains a mirror in `var/spack/cache` of everything you've fetched so far.
- You can host mirrors internal to your site
  - See the documentation for more details



# Spack environments enable users to build customized stacks from an abstract description



- spack.yaml describes project requirements
- spack.lock describes exactly what versions/configurations were installed, allows them to be reproduced.
- Can also be used to maintain configuration together with Spack packages.
  - E.g., versioning your own local software stack with consistent compilers/MPI implementations
  - Allows developers and site support engineers to easily version Spack configurations in a repository

Simple spack.yaml file

```
spack:  
  # include external configuration  
  include:  
    - ./special-config-directory/  
    - ./config-file.yaml  
  
  # add package specs to the `specs` list  
  specs:  
    - hdf5  
    - libelf  
    - openmpi
```

Concrete spack.lock file (generated)

```
{  
  "concrete_specs": {  
    "6s63so2kstp3zyvjezglndmavy6l3nul": {  
      "hdf5": {  
        "version": "1.10.5",  
        "arch": {  
          "platform": "darwin",  
          "platform_os": "mojave",  
          "target": "x86_64"  
        },  
        "compiler": {  
          "name": "clang",  
          "version": "10.0.0-apple"  
        },  
        "namespace": "built-in",  
        "parameters": {}  
      }  
    }  
  }  
}
```



**Environments have enabled us to add build many features to support developer workflows**

```

class Cmake(Package):
    executables = ['cmake']

    @classmethod
    def determine_spect_details(cls, prefix, exes_in_prefix):
        exe_to_path = dict()
        for p in os.path.basename(p), p for p in exes_in_prefix
    ) if 'cmake' not in exe_to_path:
        return None

    cmake = spack.util.executable.Executable(exe_to_path['cmake'])
    output = cmake('--version', output=str)
    if output:
        match = re.search(r'cmake-[+].*version[+]([S+])', output)
        if match:
            version_str = match.group(1)
            return Spec('cmake@{0}'.format(version_str))

```

```
spu
Autom
packages:
cmake:
externals:
- spec: cmake@3.15.1
  prefix: /usr/local
```

package.py

## spack.yaml configuration

## **spack external find**

Automatically find and configure external packages on the system

## spack test

Packages know how to run their own test suites

```

class LibFuzzerAutotoolsPackage(GNUBuildPackage):
    """GNU libfuzzer is a library for handling page faults in user mode."""

    # ... spack package contents ...

    extra_install_tests = 'tests/libs'

    def test(self):
        data_dir = self.test_suite.current_test_data_dir
        smoke_test_c = data_dir.join('smoke-test.c')

        self.run_test(
            'cc', [
                '-I%{prefix/include}', self.prefix.include,
                '-L%{prefix/lib}', self.prefix.lib, '-lsigsegv',
                smoke_test_c,
                '-o', 'smoke-test'
            ],
            purpose='check linking')

        self.run_test(
            'smoke-test', [], data_dir.join('smoke-test.out'),
            purpose='run built smoke test')

        self.run_test(['sigsegv1': ['Test passed']], purpose='check sigsegv1 output')
        self.run_test(['sigsegv2': ['Test passed']], purpose='check sigsegv2 output')

```

package.py

spack.yaml

## .gitlab-ci.yml CI pipeline

**spack ci**

Automatically generate parallel build pipelines  
(more on this later)

```

spack:
  specs:
    - gromacs-mpi
    - mpirun

containers:
  # Select the format of the recipe e.g. docker,
  # singularity or anything else that is currently
  # supported: docker

  # Select an image from a valid list of images
  base:
    image: "centos7"
  spack:
    develop

  # Whether or not to strip binaries
  strip: true

  # Additional system packages that are needed at run
  os_packages:
    - libjpeg

  extra_instructions:
    - find . -name __pycache__ -type d -exec rm -rf {} \;

RUN echo "export PS1=\"\$([${input bold}]\$)([${input setaf 1}]${input bold})\$ "

```

## **spack containerize**

Turn environments into container build recipes

Join #tutorial on Slack: [slack.spack.io](https://slack.spack.io)

Materials: [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)

# E4S is ECP's curated, Spack-based software distribution

- **E4S is just a set of Spack packages**

- 60+ packages (297 including dependencies)
  - Growing to include all of ST and more

- Users can install E4S packages:

- In their home directory
  - In a container

- Facilities can install E4S packages:

- On bare metal
  - In a container

- Users and facilities can choose parts they want

- `spack install` only the packages you want
  - Or just edit the list of packages (and configurations) you want in a `spack.yaml` file

```
spack:  
  specs:  
    - openpmemd-api  
    - py-libensembl^python@3.7.3  
    - hypre  
    - mfem  
    - trilinos@12.14.1+dtk+intrepid2+shards  
    - sundials  
    - strumpack  
    - superlu-dist  
    - superlu  
    - tasmanian  
    - mercury  
    - hdf5  
    - adios2  
    - dyninst  
    - pdt  
    - tau  
    - hpctoolkit  
  packages:  
    all:  
      providers:  
        mpi: [spectrum-mpi]  
        target: [ppc64le]  
      cuda:  
        buildable: false  
        version: [10.1.243]  
        modules:  
          cuda@10.1.243: cuda/10.1.243  
      spectrum-mpi:  
        buildable: false  
        version:  
        - 10.3.1.2  
        modules:  
          spectrum-mpi@10.3.1.2: spectrum-mpi/10.3.1.2-20200121  
    config:  
      misc_cache: $spack/cache  
      build_stage: $spack/build-stage  
      install_tree: $spack/$padding:512  
    view: false  
    concretization: separately|
```



Actual E4S manifest (`spack.yaml`) for OLCF Ascent

More on E4S at <https://e4s.io>

# The AML team has used Spack environments to accelerate their workflow

- **LLNL Applied ML team needed to deploy**
  - PyTorch + Kull development environment
  - On ppc64le with system MPI
  
- **Before Spack**
  - Everybody built from scratch
  - People wrote scripts and passed them around
  - **Days were spent trying to debug build differences**
  
- **After spack**
  - Versioned reproducible spack environments in a git repo
  - Standard environments in a shared team directory
  - **Team members can set up a customizable environment in ~20 minutes.**
    - Change python version, PyTorch version on the fly
    - Leverage binary caches to avoid redundant builds.

```

spack:
  specs:
    - py-horovod
    - py-torch
    - python
    - py-h5py

  packages:
    all:
      providers:
        mpi:
          - mvapich2@2.3
        lapack:
          - openblas threads=openmp
        blas:
          - openblas threads=openmp
      buildable: true
      variants: [+cuda cuda_arch=37]
      compiler: [gcc@7.3.0]
    ...
    python:
      version: [3.8.6]
    cudnn:
      version:
        - 8.0.4.30-11.1-linux-x64
    py-torch:
      buildable: true
      variants: +cuda +distributed
    mvapich2:
      externals:
        - spec: mvapich2@2.3.1%gcc@7.3.0
          prefix: /usr/tce/packages/mvapich2/mvapich2-2.3-gcc-7.3.0
    compilers:
      - compiler:
          operating_system: rhel7
          paths:
            cc: /usr/tce/packages/gcc/gcc-7.3.0/bin/gcc
            cxx: /usr/tce/packages/gcc/gcc-7.3.0/bin/g++

```

spack.yaml file

We wanted to translate this workflow to larger codes.

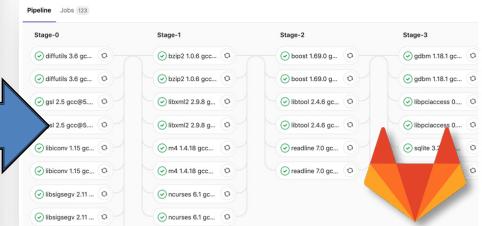


# Spack environments are the foundation of Spack CI

- `spack ci` enables any environment to be turned into a build pipeline
- Pipeline generates a `.gitlab-ci.yml` file from `spack.lock`
- Pipelines can be used just to build, or to generate relocatable binary packages
  - Binary packages can be used to keep the same build from running twice
- Same repository used for `spack.yaml` can generate pipelines for project

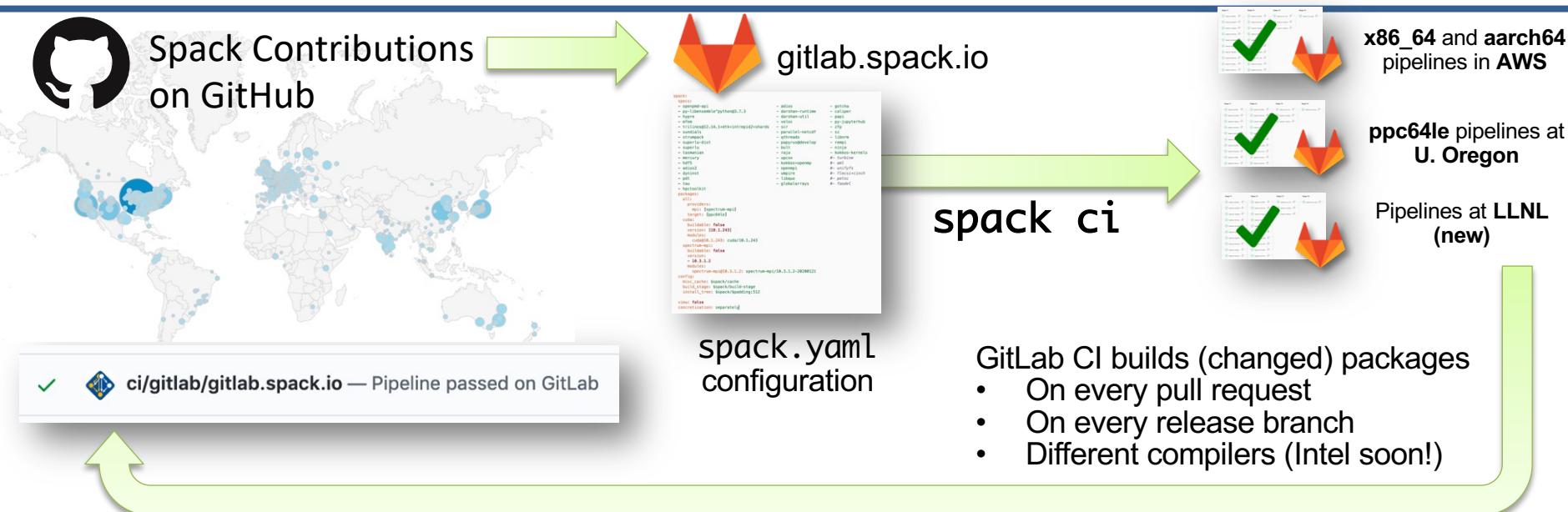
```
spack:  
  definitions:  
    - pkgs:  
      - readline@7.0  
    - compilers:  
      - 'gcc@5.5.0'  
    - oses:  
      - os=ubuntu18.04  
      - os=centos7  
  specs:  
    - matrix:  
      - [pkgs]  
      - [compilers]  
      - [oses]  
  mirrors:  
    cloud_gitlab: https://mirror.spack.io  
gitlab-ci:  
  mappings:  
    - spack-cloud-ubuntu:  
      match:  
        - os=ubuntu18.04  
    runner_attributes:  
      tags:  
        - spack-k8s  
      image: spack/spack_builder_ubuntu_18.0  
    - spack-cloud-centos:  
      match:  
        - os=centos7  
    runner_attributes:  
      tags:  
        - spack-k8s  
      image: spack/spack_builder_centos_7  
cdash:  
  build-group: Release Testing  
  url: https://cdash.spack.io  
  project: Spack  
  site: Spack AWS Gitlab Instance
```

`spack.yaml`



Parallel GitLab build pipeline

# We have expanded our CI builds to trigger on pull requests, allowing us to do CI in the cloud for LLNL open source projects



- **New security model supports untrusted contributions from forks**
  - Sandboxed build caches for test builds
  - Authoritative builds on mainline only after approved merge

# Spack v0.17.0 was just released!

---

## Major new features:

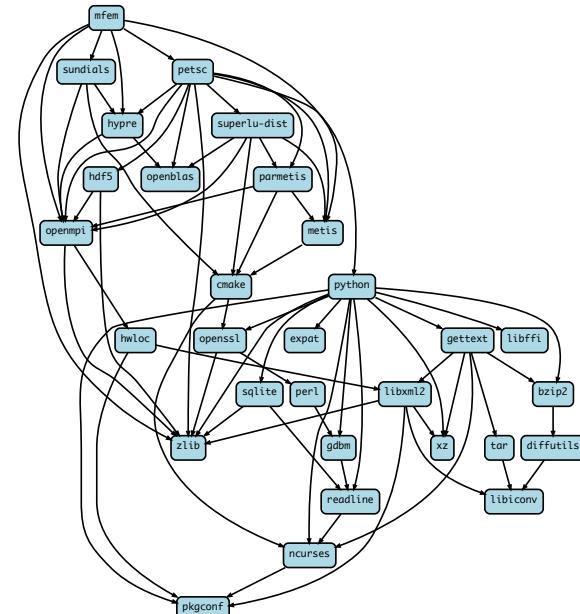
- 1. New Concretizer is now default
  - 2. Binary bootstrapping enables us to get up and running fast
  - 3. `spack install --reuse` aggressively reuses installed packages
  - 4. Improved error messages
  - 5. Conditional variants for more expressive packages
  - 6. Git commit versioning
  - 7. Overrides for default config directories
  - 8. Improvements to `spack containerize`
  - 9. New commands for querying packages and tests by tag
- 5,969 packages (920 added since 0.16)
  - Full release notes: <https://github.com/spack/spack/releases/tag/v0.17.0>



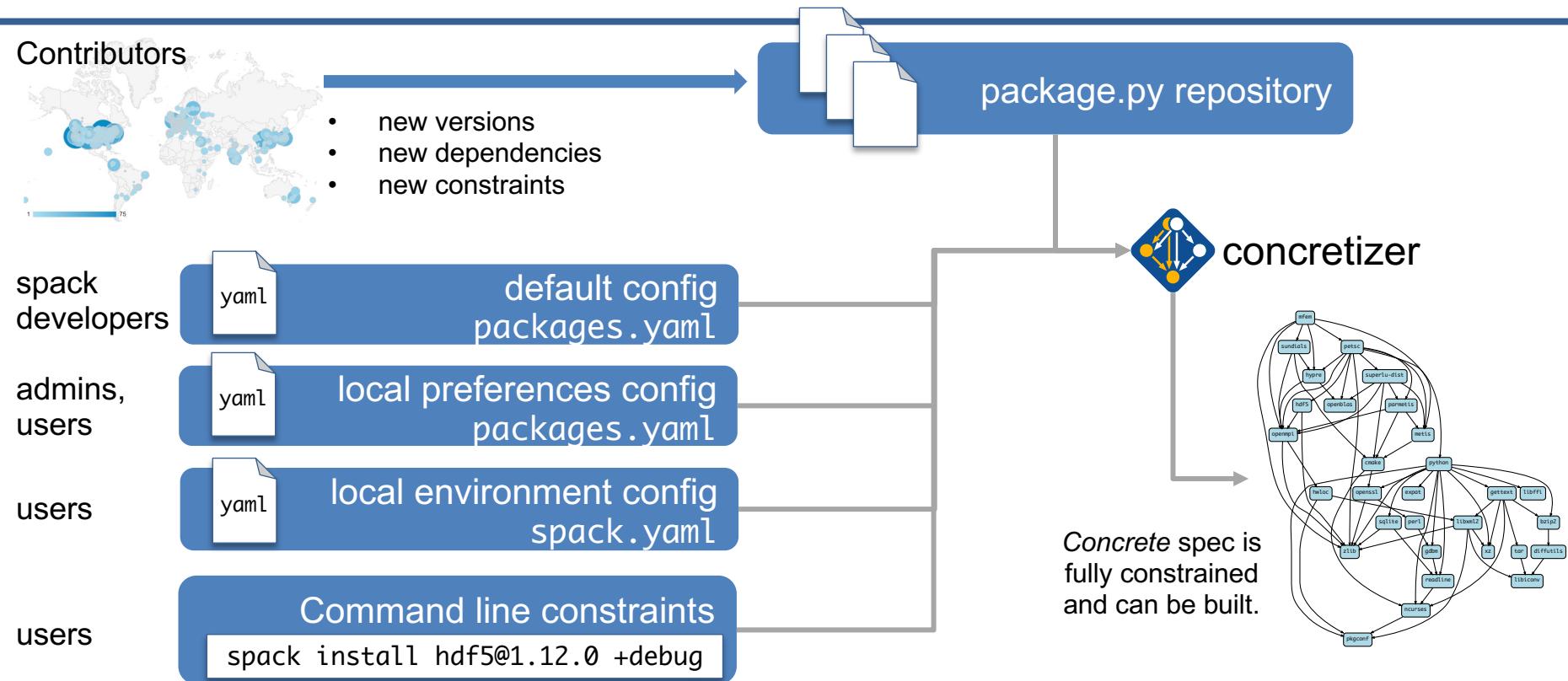
# Package solving is *combinatorial search* with *constraints* and *optimization*

This problem is NP-hard!

- Search over a solution space:
  - Possible dependency graphs (nodes, edges)
  - Assignment of node and edge attributes
    - Version
    - Dependency, dependency type
    - Compiler, compiler version
    - Target
    - Compiler, compiler version
- Subject to validity constraints:
  - Version requirements
  - Target/compiler compatibility
  - Virtual providers
- Optimization picks “best” among valid solutions:
  - Most recent versions
  - Preferred variant values
  - Preferred compilers that support best targets (e.g., AVX-512)
  - Minimize number of builds



# High level view of a Spack package build



# The new concretizer is now default in 0.17

- New concretizer leverages Clingo (see [potassco.org](http://potassco.org))
- Clingo is an Answer Set Programming (ASP) solver
  - ASP looks like Prolog; leverages SAT solvers for speed/correctness
  - ASP program has 2 parts:
    1. Large list of facts generated from our package repositories and config
      - 20,000 – 30,000 facts is typical – includes dependencies, options, etc.
    2. Small logic program (~800 lines), including constraints and optimization criteria
- New algorithm on the Spack side is conceptually simpler:
  - Generate facts for all possible dependencies, send to logic program
  - Optimization criteria express preferences more clearly
  - Build a DAG from the results
- New concretizer solves many specs that current concretizer can't
  - Backtracking is a huge win – many issues resolved
  - Currently requires user to install clingo with Spack
  - Solver will be automatically installed from public binaries in 0.17.0

```
%-----  
% Package: ucx  
%-----  
version_declared("uctx", "1.6.1", 0).  
version_declared("uctx", "1.6.0", 1).  
version_declared("uctx", "1.5.2", 2).  
version_declared("uctx", "1.5.1", 3).  
version_declared("uctx", "1.5.0", 4).  
version_declared("uctx", "1.4.0", 5).  
version_declared("uctx", "1.3.1", 6).  
version_declared("uctx", "1.3.0", 7).  
version_declared("uctx", "1.2.2", 8).  
version_declared("uctx", "1.2.1", 9).  
version_declared("uctx", "1.2.0", 10).  
  
variant("uctx", "thread_multiple").  
variant_single_value("uctx", "thread_multiple").  
variant_default_value("uctx", "thread_multiple", "False").  
variant_possible_value("uctx", "thread_multiple", "False").  
variant_possible_value("uctx", "thread_multiple", "True").  
  
declared_dependency("uctx", "numactl", "build").  
declared_dependency("uctx", "numactl", "link").  
node("numactl") :- depends_on("uctx", "numactl"), node("uctx").  
  
declared_dependency("uctx", "rdma-core", "build").  
declared_dependency("uctx", "rdma-core", "link").  
node("rdma-core") :- depends_on("uctx", "rdma-core"), node("uctx").  
  
%-----  
% Package: util-linux  
%-----  
version_declared("util-linux", "2.29.2", 0).  
version_declared("util-linux", "2.29.1", 1).  
version_declared("util-linux", "2.25", 2).  
  
variant("util-linux", "libuid").  
variant_single_value("util-linux", "libuid").  
variant_default_value("util-linux", "libuid", "True").  
variant_possible_value("util-linux", "libuid", "False").  
variant_possible_value("util-linux", "libuid", "True").  
  
declared_dependency("util-linux", "pkgconfig", "build").  
declared_dependency("util-linux", "pkgconfig", "link").  
node("pkgconfig") :- depends_on("util-linux", "pkgconfig"), node("util-linux").  
  
declared_dependency("util-linux", "python", "build").  
declared_dependency("util-linux", "python", "link").  
node("python") :- depends_on("util-linux", "python"), node("util-linux").
```

Some facts for the HDF5 package



# With and without reuse optimization

Note the bifurcated optimization criteria

```
(spackle):solver> spack solve -Il hdf5
=> Best of 9 considered solutions.
=> Optimization Criteria:
  Priority Criterion           Installed  ToBuild
  1  number of packages to build (vs. reuse)      -    20
  2  deprecated versions used                  0    0
  3  version weight                          0    0
  4  number of non-default variants (roots)     0    0
  5  preferred providers for roots            0    0
  6  default values of variants not being used (roots) 0    0
  7  number of non-default variants (non-roots)   0    0
  8  preferred providers (non-roots)          0    0
  9  compiler mismatches                   0    0
 10  OS mismatches                         0    0
 11  non-preferred OS's                   0    0
 12  version badness                      0    2
 13  default values of variants not being used (non-roots) 0    0
 14  non-preferred compilers              0    0
 15  target mismatches                  0    0
 16  non-preferred targets              0    0

- zznqfs3 hdf5@1.10.7%apple-clang@13.0.0~cxx~fortran~hl~ipo~java+mpi+shared+szip~threadsafe+tools api=default b
  ^cmake@3.21.4%apple-clang@13.0.0~doc+ncurses+openssl+owlibs+qt build_type=Release arch=darwin-bigsur-skylake
  ^ncurses@6.2%apple-clang@13.0.0~symlinks+termlib abi=none arch=darwin-bigsur-skylake
  ^pkconf@1.8.0%apple-clang@13.0.0 arch=darwin-bigsur-skylake
  ^openssl@1.1.1%apple-clang@13.0.0~docs certs+system system arch=darwin-bigsur-skylake
  ^perl@5.34.0%apple-clang@13.0.0~cpplib+shared+threads arch=darwin-bigsur-skylake
  ^berkeley-db@18.1.40%apple-clang@13.0.0~cxx+docs+stl patches=b231fcc4d5cff05e5c3a4814f
  ^bzzip2@1.0.8%apple-clang@13.0.0~debug+pic+shared arch=darwin-bigsur-skylake
  ^diffutils@3.8%apple-clang@13.0.0 arch=darwin-bigsur-skylake
  ^libiconv@1.16%apple-clang@13.0.0~libs=shared,static arch=darwin-bigsur-skylake
  ^gdbm@1.19%apple-clang@13.0.0 arch=darwin-bigsur-skylake
  ^readline@8.1%apple-clang@13.0.0 arch=darwin-bigsur-skylake
  ^zlib@1.2.11%apple-clang@13.0.0~optimize+pic+shared arch=darwin-bigsur-skylake
  ^openmpi@4.1.1%apple-clang@13.0.0~atomic+cuda+cxx+cxx_exceptions+gfps+internal-hwloc+java+legacy
  ^hwloc@2.6.0%apple-clang@13.0.0~cairo+cuda+gl+libudev+libxml2+netloc+nvml+opencl+pci+rocm+sh
  ^xz@5.2.5%apple-clang@13.0.0~pic libs=shared,static arch=darwin-bigsur-skylake
  ^libevent@2.1.12%apple-clang@13.0.0~openssl arch=darwin-bigsur-skylake
  ^openssl@8.7%apple-clang@13.0.0 arch=darwin-bigsur-skylake
  ^libedit@0.1-20210216%apple-clang@13.0.0 arch=darwin-bigsur-skylake

- h7jalyu hdf5@1.10.7%apple-clang@12.0.5~cxx~fortran~hl~ipo~java+mpi+shared+szip~threadsafe+tools api=default b
  ^cmake@3.21.1%apple-clang@12.0.5~doc+ncurses+openssl+owlibs+qt build_type=Release arch=darwin-bigsur-skylake
  ^ncurses@6.2%apple-clang@12.0.5~symlinks+termlib abi=none arch=darwin-bigsur-skylake
  ^openssl@1.1.1%apple-clang@12.0.5~docs+system certs arch=darwin-bigsur-skylake
  ^openmpi@4.1.1%apple-clang@12.0.5~atomic+cuda+cxx+cxx_exceptions+gfps+internal-hwloc+java+leg
  ^hwloc@2.6.0%apple-clang@12.0.5~cairo+cuda+gl+libudev+libxml2+netloc+nvml+opencl+pci+rocm+
  ^libxml2@2.9.12%apple-clang@12.0.5~python arch=darwin-bigsur-skylake
  ^libiconv@1.16%apple-clang@12.0.5~libs=shared,static arch=darwin-bigsur-skylake
  ^gdbm@1.19%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^readline@8.1%apple-clang@12.0.5~pic+shared arch=darwin-bigsur-skylake
  ^pkconf@1.8.0%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^zlib@1.2.11%apple-clang@12.0.5~pic+shared arch=darwin-bigsur-skylake
  ^openmpib@2.1.12%apple-clang@12.0.5~openssl arch=darwin-bigsur-skylake
  ^openssl@8.6%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libedit@0.1-20210216%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^perl@5.34.0%apple-clang@12.0.5~cpplib+shared+threads arch=darwin-bigsur-skylake
  ^berkeley-db@18.1.40%apple-clang@12.0.5~cxx+docs+stl patches=b231fcc4d5cff05e5c3a4814f
  ^bzzip2@1.0.8%apple-clang@12.0.5~debug+pic+shared arch=darwin-bigsur-skylake
  ^xz@5.2.5%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libevent@2.1.12%apple-clang@12.0.5~openssl arch=darwin-bigsur-skylake
  ^openssl@8.7%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libedit@0.1-20210216%apple-clang@12.0.5~arch=darwin-bigsur-skylake
```

Pure hash-based reuse: all misses

Click to

Priority	Criterion	Installed	ToBuild
1	number of packages to build (vs. reuse)	-	4
2	deprecated versions used	0	0
3	version weight	0	0
4	number of non-default variants (roots)	0	0
5	preferred providers for roots	0	0
6	default values of variants not being used (roots)	0	0
7	number of non-default variants (non-roots)	2	0
8	preferred providers (non-roots)	0	0
9	compiler mismatches	0	0
10	OS mismatches	0	0
11	non-preferred OS's	0	0
12	version badness	6	0
13	default values of variants not being used (non-roots)	1	0
14	non-preferred compilers	15	4
15	target mismatches	0	0
16	non-preferred targets	0	0

```
(spackle):spack> spack solve --reuse -Il hdf5
=> Best of 10 considered solutions.
=> Optimization Criteria:
  Priority Criterion           Installed  ToBuild
  1  number of packages to build (vs. reuse)      -    4
  2  deprecated versions used                  0    0
  3  version weight                          0    0
  4  number of non-default variants (roots)     0    0
  5  preferred providers for roots            0    0
  6  default values of variants not being used (roots) 0    0
  7  number of non-default variants (non-roots)   2    0
  8  preferred providers (non-roots)          0    0
  9  compiler mismatches                   0    0
 10  OS mismatches                         0    0
 11  non-preferred OS's                   0    0
 12  version badness                      6    0
 13  default values of variants not being used (non-roots) 1    0
 14  non-preferred compilers              15    4
 15  target mismatches                  0    0
 16  non-preferred targets              0    0

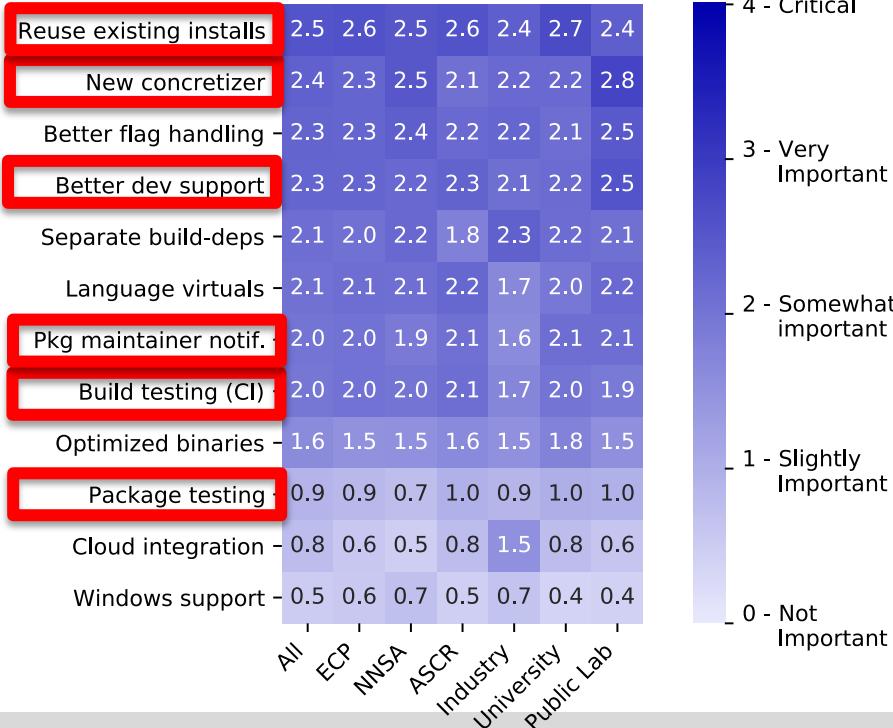
- yfkfnsp hdf5@1.10.7%apple-clang@12.0.5~cxx~fortran~hl~ipo~java+mpi+shared+szip~threadsafe+tools api=default b
  ^cmake@3.21.1%apple-clang@12.0.5~doc+ncurses+openssl+owlibs+qt build_type=Release arch=darwin-bigsur-skylake
  ^ncurses@6.2%apple-clang@12.0.5~symlinks+termlib abi=none arch=darwin-bigsur-skylake
  ^openssl@1.1.1%apple-clang@12.0.5~docs+system certs arch=darwin-bigsur-skylake
  ^openmpi@4.1.1%apple-clang@12.0.5~atomic+cuda+cxx+cxx_exceptions+gfps+internal-hwloc+java+leg
  ^hwloc@2.6.0%apple-clang@12.0.5~cairo+cuda+gl+libudev+libxml2+netloc+nvml+opencl+pci+rocm+
  ^libxml2@2.9.12%apple-clang@12.0.5~python arch=darwin-bigsur-skylake
  ^libiconv@1.16%apple-clang@12.0.5~libs=shared,static arch=darwin-bigsur-skylake
  ^gdbm@1.19%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^readline@8.1%apple-clang@12.0.5~pic+shared arch=darwin-bigsur-skylake
  ^pkconf@1.8.0%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^zlib@1.2.11%apple-clang@12.0.5~pic+shared arch=darwin-bigsur-skylake
  ^openmpib@2.1.12%apple-clang@12.0.5~openssl arch=darwin-bigsur-skylake
  ^openssl@8.6%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libedit@0.1-20210216%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^perl@5.34.0%apple-clang@12.0.5~cpplib+shared+threads arch=darwin-bigsur-skylake
  ^berkeley-db@18.1.40%apple-clang@12.0.5~cxx+docs+stl patches=b231fcc4d5cff05e5c3a4814f
  ^bzzip2@1.0.8%apple-clang@12.0.5~debug+pic+shared arch=darwin-bigsur-skylake
  ^xz@5.2.5%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libevent@2.1.12%apple-clang@12.0.5~openssl arch=darwin-bigsur-skylake
  ^openssl@8.7%apple-clang@12.0.5~arch=darwin-bigsur-skylake
  ^libedit@0.1-20210216%apple-clang@12.0.5~arch=darwin-bigsur-skylake
```

With reuse: 16 packages were actually acceptable



# Four of the top six most wanted features in Spack were tied to the new concretizer

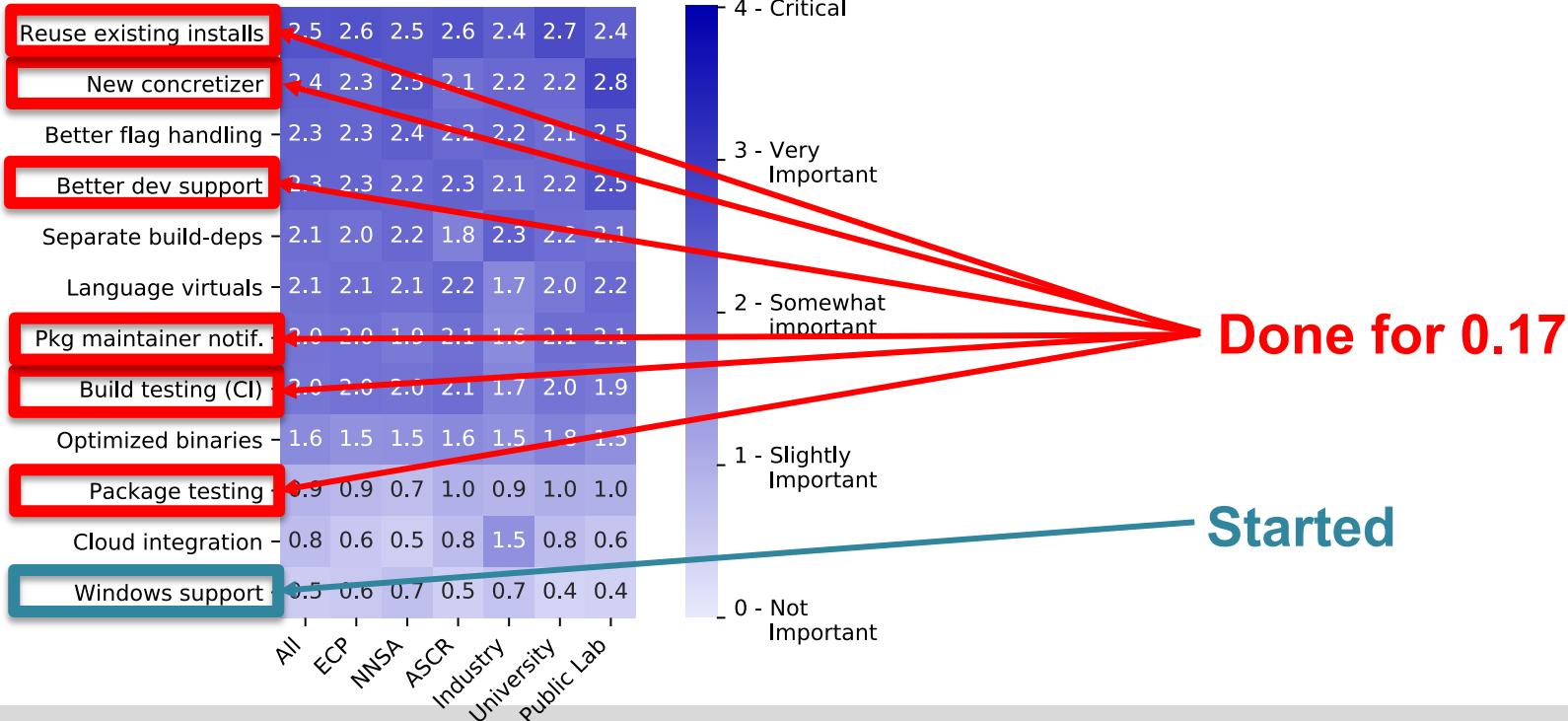
Average feature importance by workplace



- Complexity of packages in Spack is increasing
  - many more package solves require backtracking than a year ago
  - Many variants, conditional dependencies, special compiler requirements
- More aggressive reuse of existing installs requires better dependency resolution
  - Need to be able to analyze how to configure the build to work with installed packages
- Separate resolution of build dependencies also requires a more sophisticated solver
  - Makes the solve even more combinatorial
  - Needed to support mixed compilers, version conflicts between different package's build requirements

# Four of the top six most wanted features in Spack were tied to the new concretizer

Average feature importance by workplace



# We'll resume at: 10:30am CST

Find the slides and associated scripts here:

[spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)

We also have a chat room on Spack slack. Get an invite here:

[slack.spack.io](https://slack.spack.io)

Join the “tutorial” channel!

The screenshot shows the "Spack" documentation page on Read the Docs. The top navigation bar includes links for "Docs" and "Tutorial". The main content area features a search bar and sections for "LINKS" (Main Spack Documentation) and "TUTORIAL" (Basic Installation Tutorial, Configuration Tutorial, Package Creation Tutorial, Developer Workflows Tutorial). A sidebar on the right provides links to "Read the Docs" (with a dropdown menu for versions like latest, sc18, sc17, sc16, riken19, pearc19, nsf19, lanl19, isc19, ecp19), "Practice and Experience" (Chicago, IL, USA), and "Live Demos". The footer includes a "Search" bar and a note about being hosted by Read the Docs.

Docs » Tutorial: Sp

Tutorial: S

This is a full-day int  
Practice and Experi  
2019.

You can use these n  
and read the live de

Slides



Practice and Experi  
Chicago, IL, USA.

Live Demos

We provide scripts  
sections in the slide

1. We provide a  
tutorial on yo  
the containe
2. When we ha  
unfamiliar wi

You should now be

# Environments, `spack.yaml` and `spack.lock`

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Hands-on Time: Configuration

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# We'll resume at: 12:30pm CST

Find the slides and associated scripts here:

[spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)

We also have a chat room on Spack slack. Get an invite here:

[slack.spack.io](https://slack.spack.io)

Join the “tutorial” channel!

The screenshot shows the "Spack" documentation page on Read the Docs. The top navigation bar includes links for "Docs" and "Tutorial". The main content area features a search bar and sections for "LINKS" (Main Spack Documentation) and "TUTORIAL" (Basic Installation Tutorial, Configuration Tutorial, Package Creation Tutorial, Developer Workflows Tutorial). A sidebar on the right provides links to "Read the Docs" (with a dropdown menu showing "v: latest"), "Versions" (listing "latest", "sc18", "sc17", "sc16", "riken19", "pearc19", "nsf19", "lanl19", "isc19", "ecp19"), "Downloads", "HTML", "On Read the Docs" (Project Home, Builds, Downloads), "On GitHub", "View", "Edit", and "Search". At the bottom, it says "Hosted by Read the Docs · Privacy Policy".

Docs » Tutorial: Sp

Tutorial: S

This is a full-day int  
Practice and Experi  
2019.

You can use these n  
and read the live de

Slides



Practice and Experi  
Chicago, IL, USA.

Live Demos

We provide scripts  
sections in the slide

1. We provide a  
tutorial on yo  
the containe
2. When we ha  
unfamiliar wi

You should now be

# Hands-on Time: Creating Packages

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Hands-on Time: Developer Workflows

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# We'll resume at: 3:30pm CST

Find the slides and associated scripts here:

[spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)

We also have a chat room on Spack slack. Get an invite here:

[slack.spack.io](https://slack.spack.io)

Join the “tutorial” channel!

The screenshot shows the Spack tutorial documentation on the [Read the Docs](#) platform. The page has a blue header with the Spack logo and the word "Spack". Below the header is a search bar labeled "Search docs". The main content area is dark-themed and contains several sections: "LINKS" with a link to "Main Spack Documentation"; "TUTORIAL" with links to "Basic Installation Tutorial", "Configuration Tutorial", "Package Creation Tutorial", and "Developer Workflows Tutorial"; a "Read the Docs" sidebar with a dropdown menu showing "v: latest"; "Versions" listing "latest", "sc18", "sc17", "sc16", "riken19", "pearc19", "nsf19", "lanl19", "isc19", and "ecp19"; "Downloads"; "HTML"; "On Read the Docs" with links to "Project Home", "Builds", and "Downloads"; "On GitHub"; "View" and "Edit" buttons; and a "Search" bar. At the bottom, it says "Hosted by [Read the Docs](#) · [Privacy Policy](#)".

[Docs](#) » Tutorial: Sp

Tutorial: S

This is a full-day int  
Practice and Experi  
2019.

You can use these n  
and read the live de

Slides



Practice and Experi  
Chicago, IL, USA.

Live Demos

We provide scripts  
sections in the slide

1. We provide a  
tutorial on yo  
the containe
2. When we ha  
unfamiliar wi

You should now be

---

# Hands-on Time: Binary Caches and Mirrors

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Hands-on Time: Stacks

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# Hands-on Time: Scripting

Follow script at [spack-tutorial.readthedocs.io](https://spack-tutorial.readthedocs.io)



# More Features and the Road Ahead



# Conditional variants simplify packages

## CudaPackage: a mix-in for packages that use CUDA

```
class CudaPackage(PackageBase):
    variant('cuda', default=False,
            description='Build with CUDA')

    variant('cuda_arch',
            description='CUDA architecture',
            values=any_combination_of(cuda_arch_values),
            when='+cuda')

    depends_on('cuda', when='+cuda')

    depends_on('cuda@9.0:',      when='cuda_arch=70')
    depends_on('cuda@9.0:',      when='cuda_arch=72')
    depends_on('cuda@10.0:',     when='cuda_arch=75')

    conflicts('%gcc@9:', when='+cuda ^cuda@:10.2.89 target=x86_64:')
    conflicts('%gcc@9:', when='+cuda ^cuda@:10.1.243 target=ppc64le:')
```

cuda is a variant (build option)

cuda\_arch is only present if cuda is enabled

dependency on cuda, but only if cuda is enabled

constraints on cuda version

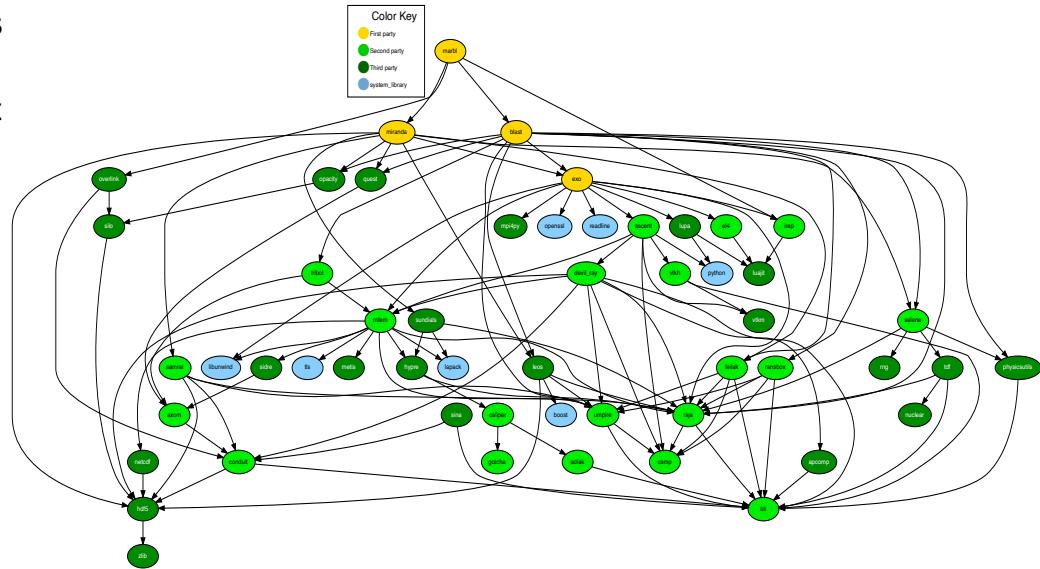
compiler support for x86\_64 and ppc64le

There is a lot of expressivity in this DSL.



# We have recently introduced some new features to support the development model of MARBL, an LLNL multi-physics code

- Not unlike other LLNL codes, but...
- MARBL is more deeply modular than prior codes
  - Designed to support modular *physics*
  - MARBL itself has two hydro options: Miranda & Blast
  - Code, build structure both assume that a simulation is comprised of *packages*
- Needed a way to simplify modular workflows
  - Need to work on several repos at once
  - Changes to the code are multiple pull requests
- LLNL doesn't (likely won't) use mono-repos
  - Issues:
    - Managing permissions
    - Code timescales
    - Independence of teams
- MARBL built MBS: a better poly-repo approach



# spack develop lets developers work on many packages at once

- Developer features so far have focused on single packages
  - spack dev-build, etc.
- New spack develop feature enables development environments
  - Work on a code
  - Develop multiple packages from its dependencies
  - Easily rebuild with changes
- Builds on spack environments
  - Required changes to the installation model for dev packages
  - dev packages don't change paths with configuration changes
  - Allows devs to iterate on builds quickly

```
$ spack env activate .
$ spack add myapplication
$ spack develop axom@0.4.0
$ spack develop mfem@4.2.0

$ ls
spack.yaml      axom/      mfem/

$ cat spack.yaml
spack:
  specs:
    - myapplication      # depends on axom, mfem
  develop:
    - axom @0.4.0
    - mfem @develop
```



# We have added git versioning to Spack

- Users can now specify a full, 40-char git commit as a version
  - Works in environments or on the command line

```
$ spack install zlib @53ce2713117ef2a8ed682d77b944df991c499252
```

- This was tricky because we needed a way to compare a commit to a version
  - MBS only needs to be able to fetch by commit, not compare
  - Packages have conditional logic with versions
  - We can compare versions to commits based on tags in a repository
- We developed an internal representation for commit versions
  - Lexicographic tuple comparison:

(<version>, "", <commits since prior tag>)

- Comes before any <version>.x
- Allows commits to be compared by distance between versions.

# Using git versioning, we've been able to support MARBL's developer workflow

- First section is familiar
  - List of packages with hashes
- `spack.yaml` ties the modular MARBL code together:
  - hashes
  - parts of exo/build directory
- Some differences:
  - Packages in Spack are configurable
  - Can set per-package options
  - Compiler options, flags are configurable in Spack environments
- If this is too long, some of this can be moved to external includes

```
spack:
  specs:
    - marbl          @develop build_type=Release
    - miranda        @develop
    - blast          @wktexports
    - exo            @wktexports
    - adiak          @950e3bf91519ebcb7b7ee7fa3063bfab23c0e2c9
    - ascent ~fortran-openmp @587f6cf9503ef6176e59d046f6331be0ed536ce6
    - axom ~lua-openmp  @587f6cf9503ef6176e59d046f6331be0ed536ce6
    - bit             @43022da0fed5a50a02fb0d355def0d3f12157cd
    - caliper-libdw  @85601f48e7f883fb7dc5e92c849eec2bb61f7
    - camp            @85601f48e7f883fb7dc5e92c849eec2bb61f7
    - core            @7f43e9ed8d400ff6173b8434b61142z0fffd4d882
    - chai            @d3282c95c533ef990e0c0d0085e455da97df6b
    - conduit         @f54f8344ba0ffac97613e84fc3d69597867be
    - droy ~test-utils-openmp @0beee7f2ce29139bd2084b1085d71c1b01b4
    - e14             @0ded490888f1d011ff74f9be135d95e25e90ca
    - glvis           @720aeb2c83c7e0f445232da74179e0c3c4de0e2c2
    - gotcha          @e0455396e7e5b74e16343816ca0d2d4f58d65de
    - irep            @5d4d2893b5c5dfe4ad05dd681a0179988c2a6b
    - letlak          @1886056c39806919bf8cc4216732fc108643954
    - mfem ~shared   @e98043b958dcd866399bb283dbd7514fb5e2
    - roja ~openmp   @e9cb6370b2869e35ebba23c0ce927f5f79dd530
    - ransbox          @edf072fb7a7b3f6e0f6deb106abde650e5f677abe
    - samrat          @39017121bd44ff7e13fe3b01c1e063be93023b
    - selene          @e6f9015713c738d70b125b08eaef2792596102e
    - spherical       @8cc54824c2937405203c3803ab44960fc26d06d
    - tribol          @91985d317bf1d87462ca34508931580c591be4
    - umpire ~openmp  @52010a7635e3844160dcbedc0916f8c96aa7d07
    - vtkh            @cd6004c94083b096fd5f994b491b8279dacc79
    - hdf5            @1.8 .cxx+fortran-mpi
    - netcdf-c ~mpi  @3.7 .2
    - python          @3.7 .2
    - boost            @1.76 .0
    - leos             @8.3 .0
  view: false
  concretization: together

repos:
  - ~/src/l1lnl.wci.mapp
  - $spack/var/spack/repos/builtin
  - ~/src/l1lnl.wci

compilers:
  - compiler:
      spec: intel@18.0.2
      paths:
        cc: /usr/tce/bin/icc-18.0.2
        cxx: /usr/tce/bin/cppc-18.0.2
        f77: /usr/tce/bin/ifort-18.0.2
        fc: /usr/tce/bin/ifort-18.0.2
      flags: {}
      operating_system: rhel7
      target: x86_64
      modules: [gcc/4.9.3, intel/18.0.2]
```

Current MARBL spack.yaml

options,  
versions/hashes

package repos

compiler info

```
packages:
  all:
    compiler: [intel@18.0.2]
    providers:
      mpi: [mvapich2]
      blas: [netlib-lapack]
      lapack: [netlib-lapack]
    hyper:
      variants:
        mpi:
          buildable: false
          externals:
            - spec: mvapich2@2.3Kintel@18.0.2_process_managers-slurm_arch-linux-rhel7-ivybridge
              prefix: /usr/tce/packages/mvapich2/mvapich2-2.3-intel-18.0.2
        blas:
          buildable: false
          lapack:
            buildable: false
            netlib-lapack:
              buildable: false
              externals:
                - spec: netlib-lapack@3.6.1-shared
                  prefix: /usr
        cuda:
          buildable: false
          externals:
            - spec: cudatoolkit@10.2
              prefix: /opt/cudatoolkit/10.2
    # Basic build deps
    autoconf:
      buildable: false
      externals:
        - spec: autoconf@2.69
          prefix: /usr
    automake:
      buildable: false
      externals:
        - spec: automake@1.13.4
          prefix: /usr
    bzip2:
      buildable: false
      externals:
        - spec: bzip2@1.0.6
          prefix: /usr
    cmake:
      version: [3.14..5]
      buildable: false
      externals:
        - spec: cmake@3.14.5
          prefix: /usr/tce/packages/cmake/cmake-3.14.5
    gettext:
      buildable: false
      externals:
        - spec: gettext@0.19.8.1
          prefix: /usr
    libtool:
      buildable: false
      externals:
        - spec: libtool@2.4.2
          prefix: /usr
    m4:
      buildable: false
      externals:
        - spec: m4@1.4.16
          prefix: /usr
    perl:
      buildable: false
      externals:
        - spec: perl@5.16.3
          prefix: /usr
    pkg-config:
      buildable: false
      externals:
        - spec: pkg-config@0.27.1
          prefix: /usr
    tor:
      buildable: false
      externals:
        - spec: tor@0.2.6
          prefix: /usr
```

external  
package prefs

MPI

BLAS/LAPACK

build  
dependencies

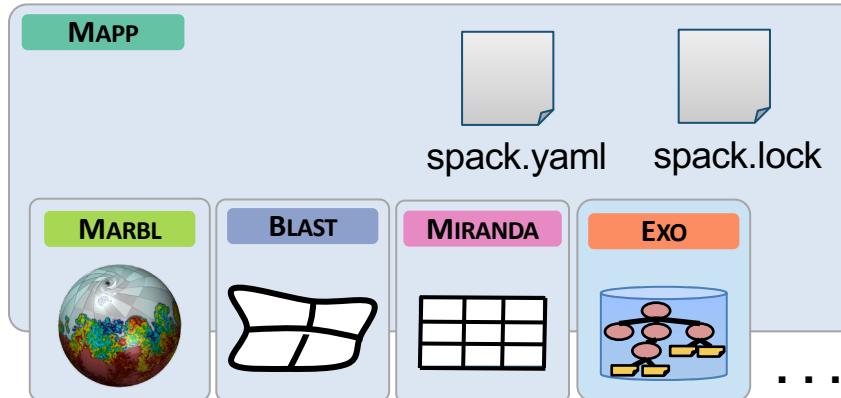
# Spack workflow for developer environment

## Spack

```
$ git clone ssh://git@rzgitlab.llnl.gov:7999/mapp/mapp
$ cd mapp
$ spack env activate .
$ spack develop marbl@develop
$ spack develop blast@develop
$ spack develop miranda@develop
$ spack develop exo@develop
$ srun -N 2 -n 16 --exclusive spack install
```

We can find ways to shorten this

spack can do multi-node builds



# Spack generates a spack.lock file that enables you to reproduce the environment

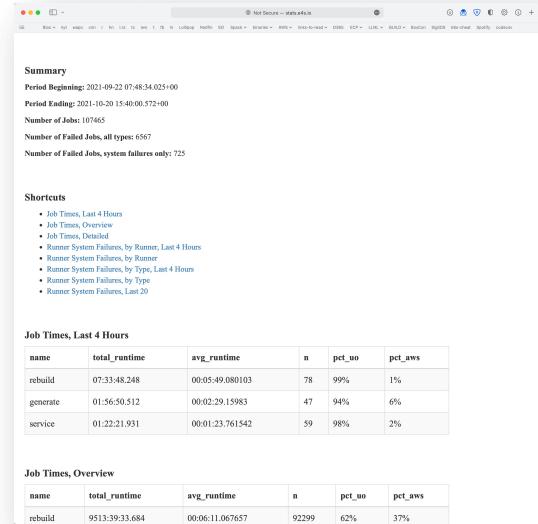
- Users specify their constraints in `spack.yaml`
    - The rest of configuration is automated by the *concretizer*
    - The concretizer is a constraint solver that reconciles package requirements with yours
    - Details are beyond the scope of this presentation
  - If you modify `spack.yaml`, you can either:
    - Run `spack install` again (this concretizes before installing)
    - Run `spack concretize --force` to see the concretized environment before installing (shown at right)
  - `spack.lock` contains all the decisions the concretizer made:
    - Versions
    - Compilers, compiler versions
    - Variant values
    - Optional dependencies
    - Target architecture
  - Open question: how best to manage `spack.lock` files

## Fully concretized MARBL environment



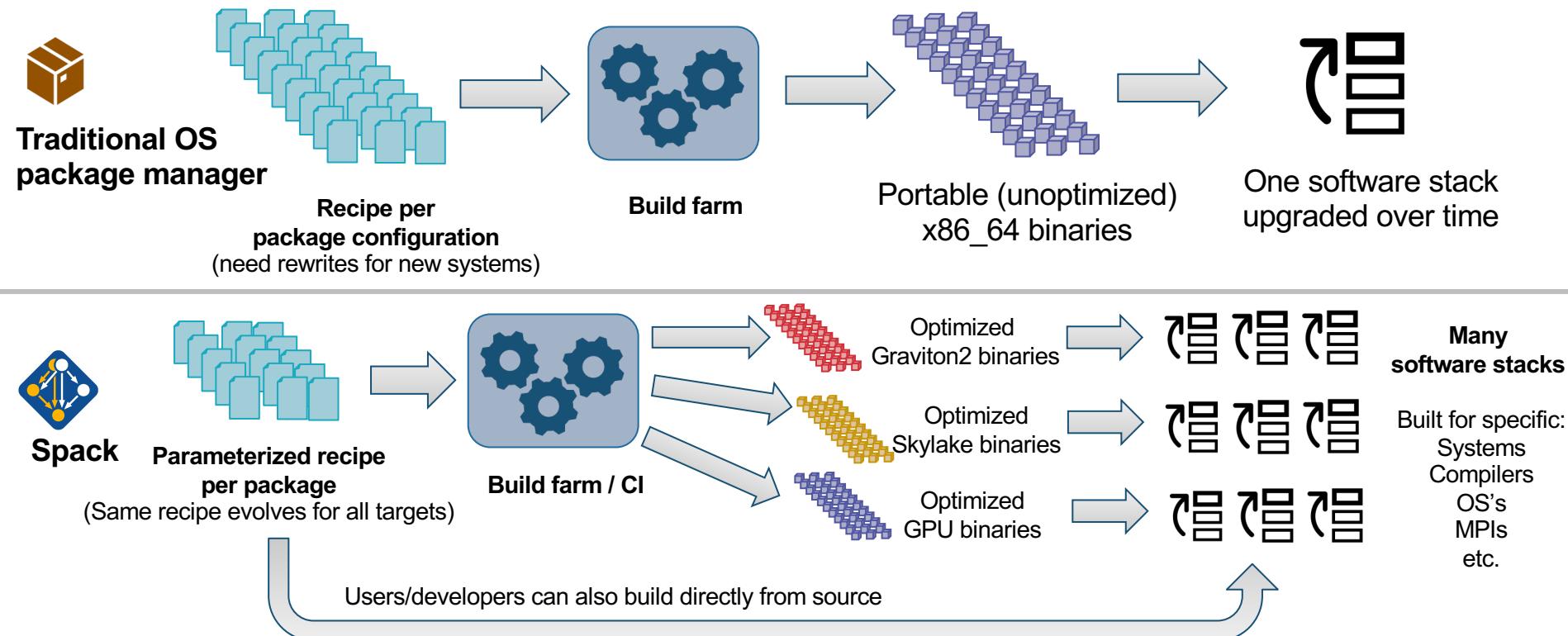
# Future CI directions focus on scalability and testing

- Scaling tests up to handle every PR has been very difficult
  - Driven by GitLab
  - Using Kubernetes builders
  - Using a cluster at U. Oregon
- Concretization of large environments was slowing turnaround
  - 55 min to concretize E4S environment (each spec separately)
  - Brought this down to 2.5 min with parallelization and caching
- Amazon and E4S/UO team helping to pinpoint errors
- We are now doing about 100,000 builds/month
- Once we have a stable, rolling release of spack develop branch, we'll make the build cache public
  - Rolling binaries for develop
  - Long-lived snapshots for each release



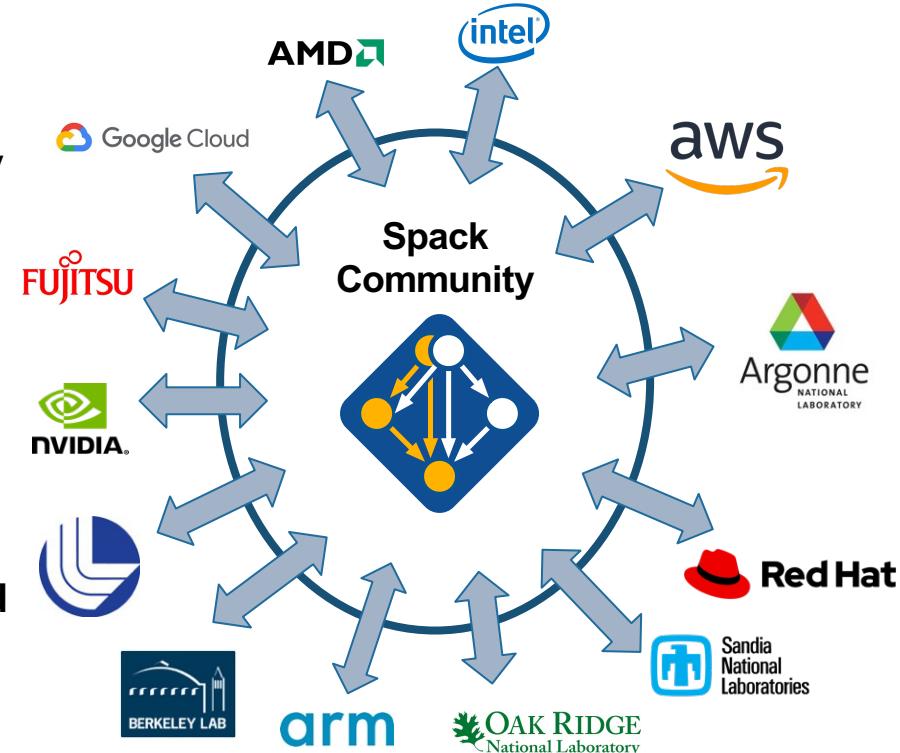
<http://stats.e4s.io>

# Spack's model lowers the maintenance burden of optimized software stacks



# Spack's long-term strategy is based around broad adoption and collaboration

- Not sustainable without a community
  - Broad adoption incentivizes contributors
  - Cloud resources and automation absolutely necessary
- Spack preserves build knowledge in a cross-platform, reusable way
  - Minimize rewriting recipes when porting
- CI ensures builds continue to work as packages evolve
  - Keep packages flexible but verify key configurations
- Any suggestions on sustainability models would be appreciated!

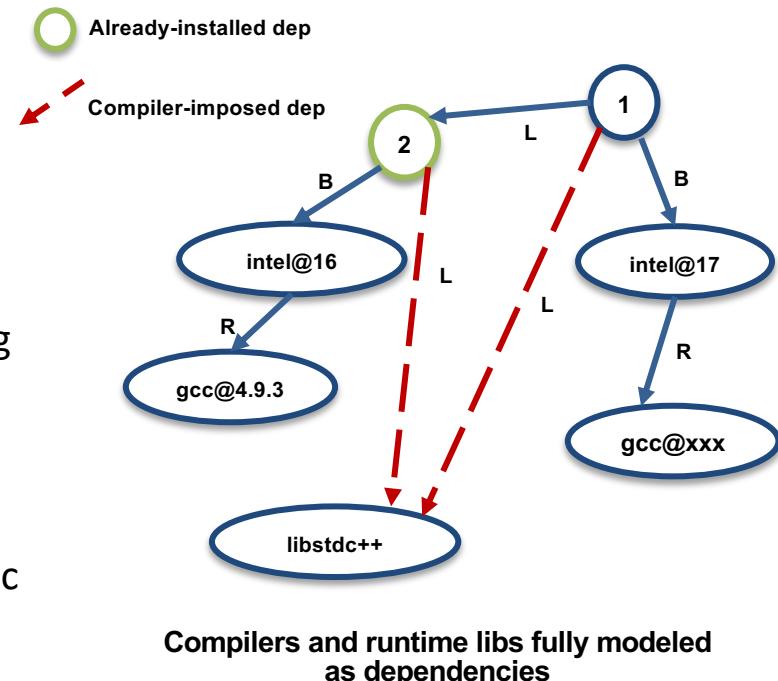


# Spack 0.18 Roadmap: compilers as dependencies

- We need deeper modeling of compilers to handle compiler interoperability
  - libstdc++, libc++ compatibility
  - Compilers that depend on compilers
  - Linking executables with multiple compilers

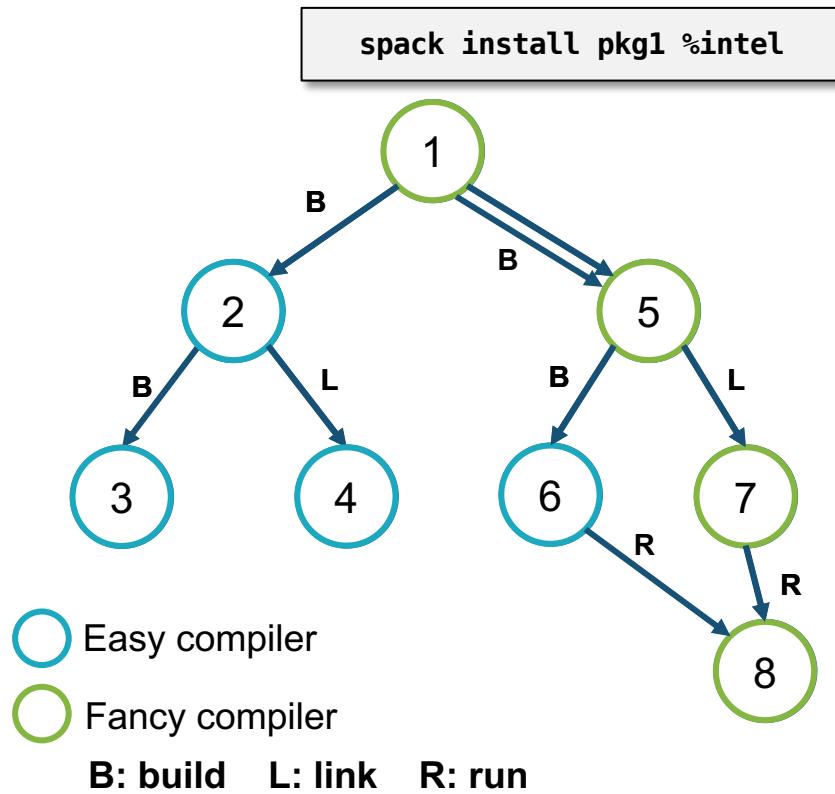
- First prototype is complete!
  - We've done successful builds of some packages using compilers as dependencies
  - We need the new concretizer to move forward!

- Packages that depend on languages
  - Depend on **cxx@2011**, **cxx@2017**, **fortran@1995**, etc
  - Depend on **openmp@4.5**, other compiler features
  - Model languages, openmp, cuda, etc. as virtuals



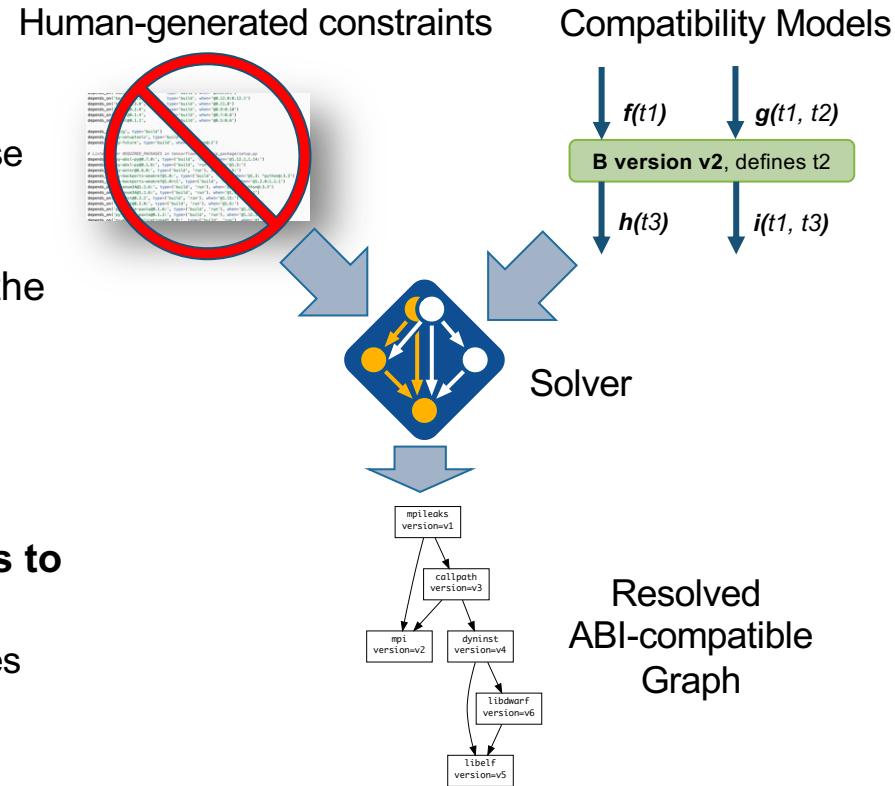
# Separate concretization of build dependencies

- We want to:
  - Build build dependencies with the "easy" compilers
  - Build rest of DAG (the link/run dependencies) with the fancy compiler
- This required significant concretizer modifications
- Gets into issues like bootstrapping



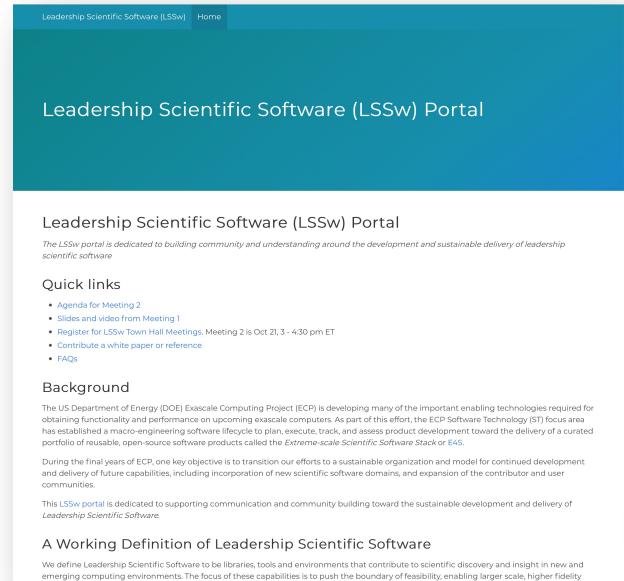
# Ongoing research: BUILD is a 3-year research project, started at LLNL in 2020

- Basic premise: humans can't generate all the compatibility constraints
  - Version ranges, conflicts, in Spack packages not precise
  - rely on maintainers to get right.
- BUILD aims to understand software compatibility at the binary level
  - Develop ABI compatibility models
  - Enable *automatic* and ABI-compatible reuse of system binaries, foreign binary packages
- **WIP: better dependency solvers can enable users to solve *around* system dependencies**
  - find “closest” match to a prior build, using new packages
  - Reproduce a prior build with new requirements



# After ECP

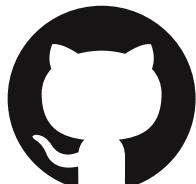
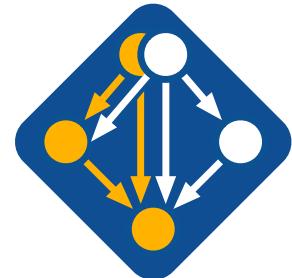
- We are looking at longer-term sustainability directions after ECP
- Opportunities (everything is in flux at this point):
  - ASCR Workshop on the Science of Scientific-Software Development and Use
    - just came out
  - Leadership Scientific Software Meeting series  
<https://lssw.io>
- We want to be part of any post-ECP sustainability effort!
  - Likely some type of work in conjunction with E4S



The screenshot shows the homepage of the Leadership Scientific Software (LSSw) Portal. The header includes the LSSw logo and a navigation bar with links for "Leadership Scientific Software (LSSw)" and "Home". The main title "Leadership Scientific Software (LSSw) Portal" is prominently displayed. Below it is a sub-header: "Leadership Scientific Software (LSSw) Portal" followed by a descriptive text: "The LSSw portal is dedicated to building community and understanding around the development and sustainable delivery of leadership scientific software". A "Quick links" section contains links to "Agenda for Meeting 2", "Slides and video from Meeting 1", "Register for LSSw Town Hall Meetings: Meeting 2 is Oct 21, 3 - 4:30 pm ET", "Contribute a white paper or reference", and "FAQs". A "Background" section provides information about the US Department of Energy's Exascale Computing Project (ECP) and its focus on developing enabling technologies for exascale computing. It also mentions the ECP Software Technology (ST) focus area's role in establishing a macro-engineering software lifecycle for product development. A "Working Definition of Leadership Scientific Software" section defines LSSw as libraries, tools, and environments that contribute to scientific discovery and insight in new and emerging computing environments, pushing the boundary of feasibility.

# Join the Spack community!

- There are lots of ways to get involved!
  - Contribute packages, documentation, or features at [github.com/spack/spack](https://github.com/spack/spack)
  - Contribute your configurations to [github.com/spack/spack-configs](https://github.com/spack/spack-configs)
- Talk to us!
  - You're already on our **Slack channel** ([spackpm.herokuapp.com](https://spackpm.herokuapp.com))
  - Join our **Google Group** (see GitHub repo for info)
  - Submit **GitHub issues** and **pull requests**!



★ Star us on GitHub!  
[github.com/spack/spack](https://github.com/spack/spack)



Follow us on Twitter!  
[@spackpm](https://twitter.com/spackpm)

We hope to make distributing & using HPC software easy!



#### Disclaimer

This document was prepared as an account of work sponsored by an agency of the United States government. Neither the United States government nor Lawrence Livermore National Security, LLC, nor any of their employees makes any warranty, expressed or implied, or assumes any legal liability or responsibility for the accuracy, completeness, or usefulness of any information, apparatus, product, or process disclosed, or represents that its use would not infringe privately owned rights. Reference herein to any specific commercial product, process, or service by trade name, trademark, manufacturer, or otherwise does not necessarily constitute or imply its endorsement, recommendation, or favoring by the United States government or Lawrence Livermore National Security, LLC. The views and opinions of authors expressed herein do not necessarily state or reflect those of the United States government or Lawrence Livermore National Security, LLC, and shall not be used for advertising or product endorsement purposes.