Artisan Testing Results

July 28, 2023

1 c++98

	Pa	rsing	CodeC	Generation	Idem	potency	Correctness	
	Time	Success	Time	Success	Tries	Success	Time	Success
ArrayTypeTraitExpr	0.01	True	0.01	True	0	False	0.052	True
${\bf CXXBindTemporaryExpr}$	0.01	True	0.01	True	0	False	0.048	True
${\bf CXXBoolLiteral Expr}$	0.01	True	0.01	True	0	False	0.047	True
${f CXXConstCastExpr}$	0.01	True	0.01	True	0	False	0.055	True
${f CXXConstructExpr}$	0.01	True	0.01	True	0	False	0.052	True
${\bf CXXConversionDecl}$	0.01	True	0.01	True	0	False	0.06	True
$\mathbf{CXXDefaultArgExpr}$	0.01	True	0.01	True	0	False	0.044	True
${\bf CXXDependent Scope Member Expr}$	0.01	True	0.01	True	0	False	0.054	True
${f CXXDestructorDecl}$	0.01	True	0.01	True	0	False	0.045	True
${f CXXDynamic Cast Expr}$	0.01	True	0.01	True	0	False	0.049	True
$\operatorname{CXXFoldExpr}$	0.01	True	0.01	True	0	False	0.05	True
${\bf CXXFunctional Cast Expr}$	0.02	True	0.02	True	0	False	0.047	True
${\bf CXXMemberCallExpr}$	0.01	True	0.01	True	0	False	0.056	True
CXXNewExpr	0.01	True	0.01	True	0	False	0.057	True
${\bf CXXOperatorCallExpr}$	0.01	True	0.02	True	0	False	0.047	True
${\bf CXXP seudo Destructor Expr}$	0.01	True	0.01	True	0	False	0.046	True
${\bf CXXReinterpretCastExpr}$	0.01	True	0.01	True	0	False	0.048	True
${\bf CXXS calar Value In it Expr}$	0.01	True	0.01	True	0	False	0.046	True
${f CXXStatic Cast Expr}$	0.01	True	0.01	True	0	False	0.047	True
$\operatorname{CXXThisExpr}$	0.01	True	0.01	True	0	False	0.049	True
$\operatorname{CXXThrowExpr}$	0.24	True	0.24	True	0	False	0.501	True
$\operatorname{CXXTypeidExpr}$	0.23	True	0.23	True	0	False	0.509	True
${\bf CXXUnresolvedConstructExpr}$	0.01	True	0.01	True	0	False	0.047	True
${\bf Class Scope Function Specialization Decl}$	0.01	True	0.01	True	0	False	0.045	True
${\bf Class Template Partial Specialization Decl}$	0.01	True	0.01	True	0	False	0.046	True
${\bf Class Template Specialization Decl}$	0.01	True	0.01	True	0	False	0.049	True
${\bf Dependent Scope Decl Ref Expr}$	0.01	True	0.01	True	0	False	0.051	True
ExprWithCleanups	0.01	True	0.01	True	0	False	0.046	True
${f File Scope Asm Decl}$	0.01	True	0.01	True	0	False	0.049	True
FriendDecl	0.01	True	0.01	True	0	False	0.047	True
FunctionTemplateDecl	0.01	True	0.01	True	0	False	0.047	True

	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
GNUNullExpr	0.01	True	0.01	True	0	False	0.049	True
ImplicitCastExpr	0.01	True	0.01	True	0	False	0.049	True
$\mathbf{InitListExpr}$	0.01	True	0.01	True	0	False	0.048	True
LinkageSpecDecl	0.01	True	0.01	True	0	False	0.043	True
MaterializeTemporaryExpr	0.01	True	0.01	True	0	False	0.047	True
NamespaceAliasDecl	0.01	True	0.01	True	0	False	0.047	True
NamespaceDecl	0.01	True	0.01	True	0	False	0.044	True
${\bf Non Type Template Parm Decl}$	0.01	True	0.01	True	0	False	0.047	True
${ m Opaque Value Expr}$	0.01	True	0.01	True	0	False	0.049	True
ParenListExpr	0.01	True	0.01	True	0	False	0.048	True
SizeOfPackExpr	0.01	True	0.01	True	0	False	0.046	True
${\bf SubstNonTypeTemplateParmExpr}$	0.21	True	0.22	True	0	False	0.509	True
TemplateTypeParmDecl	0.01	True	0.01	True	0	False	0.048	True
${\bf Unresolved Using Value Decl}$	0.01	True	0.01	True	0	False	0.047	True
UsingDirectiveDecl	0.01	True	0.01	True	0	False	0.062	True
VAArgExpr	0.04	True	0.04	True	0	False	0.09	True
and	0.01	True	0.01	True	0	False	0.049	True
and_eq	0.01	True	0.01	True	0	False	0.044	True
bitand	0.01	True	0.01	True	0	False	0.046	True
bitor	0.01	True	0.01	True	0	False	0.048	True
bool	0.01	True	0.01	True	0	False	0.048	True
break_do	0.01	True	0.01	True	0	False	0.047	True
break_for	0.01	True	0.01	True	0	False	0.047	True
break_switch	0.01	True	0.01	True	0	False	0.053	True
break_while	0.01	True	0.01	True	0	False	0.042	True
case	0.01	True	0.01	True	0	False	0.046	True
catch	0.01	True	0.01	True	0	False	0.05	True
char	0.01	True	0.01	True	0	False	0.048	True
class	0.01	True	0.01	True	0	False	0.045	True
class_public	0.01	True	0.01	True	0	False	0.046	True
compl	0.02	True	0.02	True	0	False	0.046	True
const	0.01	True	0.01	True	0	False	0.049	True
${ m const_cast}$	0.01	True	0.01	True	0	False	0.048	True
$continue_do_while_loop$	0.01	True	0.01	True	0	False	0.046	True
continue_for_loop	0.01	True	0.01	True	0	False	0.044	True
continue_while_loop	0.01	True	0.01	True	0	False	0.046	True
default	0.01	True	0.01	True	0	False	0.046	True
${ m delete_ptr}$	0.01	True	0.01	True	0	False	0.047	True
do_while	0.01	True	0.01	True	0	False	0.053	True
double_var_decl	0.01	True	0.01	True	0	False	0.049	True
dynamic_cast	0.01	True	0.01	True	0	False	0.054	True
enum_decl	0.01	True	0.01	True	0	False	0.05	True
$explicit_struct_member_decl$	0.01	True	0.01	True	0	False	0.05	True
extern_language_func_decl	0.01	True	0.01	True	0	False	0.045	True

	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
false	0.01	True	0.01	True	0	False	0.046	True
${ m float_var_decl}$	0.01	True	0.01	True	0	False	0.051	True
for_loop	0.01	True	0.01	True	0	False	0.046	True
$friend_member_decl$	0.01	True	0.01	True	0	False	0.045	True
goto	0.01	True	0.01	True	0	False	0.062	True
if	0.01	True	0.01	True	0	False	0.052	True
$if_{-}else$	0.01	True	0.01	True	0	False	0.057	True
$inline_func_decl$	0.01	True	0.01	True	0	False	0.048	True
int_var_decl	0.01	True	0.01	True	0	False	0.044	True
long_var_decl	0.01	True	0.01	True	0	False	0.047	True
$mutable_struct_member_decl$	0.03	True	0.03	True	0	False	0.072	True
named_union_decl	0.01	True	0.01	True	0	False	0.048	True
namespace	0.01	True	0.01	True	0	False	0.047	True
new	0.01	True	0.01	True	0	False	0.047	True
not	0.01	True	0.01	True	0	False	0.048	True
$\mathrm{not}_{-}\mathrm{eq}$	0.01	True	0.01	True	0	False	0.05	True
operator	0.01	True	0.01	True	0	False	0.05	True
or	0.01	True	0.01	True	0	False	0.049	True
${ m or_eq}$	0.01	True	0.01	True	0	False	0.057	True
private	0.01	True	0.01	True	0	False	0.048	True
protected_member_decl	0.01	True	0.02	True	0	False	0.046	True
register	0.01	True	0.01	True	0	False	0.048	True
return	0.01	True	0.01	True	0	False	0.047	True
$\operatorname{short_val_decl}$	0.01	True	0.01	True	0	False	0.057	True
$\operatorname{signed_var_decl}$	0.01	True	0.01	True	0	False	0.042	True
sizeof	0.01	True	0.01	True	0	False	0.059	True
static_cast	0.01	True	0.01	True	0	False	0.045	True
static_var_decl	0.01	True	0.01	True	0	False	0.052	True
$struct_decl$	0.01	True	0.01	True	0	False	0.047	True
$\operatorname{switch_case}$	0.01	True	0.01	True	0	False	0.046	True
$template_decl$	0.01	True	0.01	True	0	False	0.047	True
$template_typename$	0.01	True	0.01	True	0	False	0.048	True
this	0.01	True	0.01	True	0	False	0.046	True
throw	0.22	True	0.23	True	0	False	0.489	True
true	0.01	True	0.01	True	0	False	0.046	True
${f try}$	0.03	True	0.03	True	0	False	0.095	True
typedef	0.01	True	0.01	True	0	False	0.055	True
typeid	0.02	True	0.02	True	0	False	0.054	True
unsigned_var_decl	0.01	True	0.01	True	0	False	0.045	True
using	0.02	True	0.02	True	0	False	0.054	True
using_namespace	0.01	True	0.01	True	0	False	0.047	True
virtual_struct_member_decl	0.01	True	0.01	True	0	False	0.045	True
void_func_decl	0.01	True	0.01	True	0	False	0.048	True
volatile_var_decl	0.03	True	0.03	True	0	False	0.067	True
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	Parsing		CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
wchar_t_var_decl	0.01	True	0.01	True	0	False	0.047	True
while_loop	0.01	True	0.01	True	0	False	0.049	True
xor	0.01	True	0.01	True	0	False	0.048	True
xor_eq	0.02	True	0.02	True	0	False	0.053	True

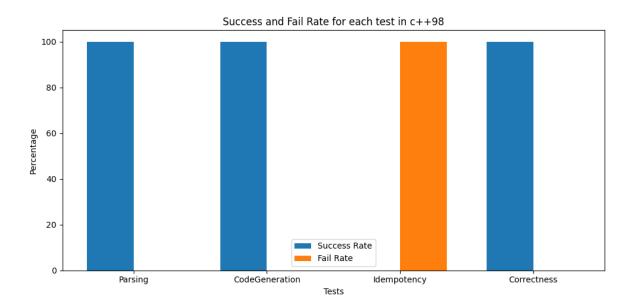


Figure 1: Success and Fail Rate for each test in c++98

	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
ArrayInitIndexExpr	0.01	True	0.01	True	0	False	0.047	True
${f Array Init Loop Expr}$	0.01	True	0.01	True	0	False	0.045	True
${f Atomic Expr}$	0.02	True	0.02	True	0	False	0.049	True
${f CXXDefaultInitExpr}$	0.01	True	0.01	True	0	False	0.043	True
${f CXXDeleteExpr}$	0.01	True	0.01	True	0	False	0.052	True
${ m CXXForRangeStmt}$	0.01	True	0.01	True	0	False	0.046	True
${\bf CXXInheritedCtorInitExpr}$	0.01	True	0.01	True	0	False	0.051	True
${\bf CXXNoexceptExpr}$	0.01	True	0.01	True	0	False	0.046	True
${f CXXNullPtrLiteralExpr}$	0.01	True	0.01	True	0	False	0.05	True
${f CXXStdInitializerListExpr}$	0.02	True	0.02	True	0	False	0.063	True
ConstantExpr	0.01	True	0.01	True	0	False	0.048	True
${\bf Constructor Using Shadow Decl}$	0.01	True	0.01	True	0	False	0.045	True
LambdaExpr	0.01	True	0.02	True	0	False	0.047	True
PackExpansionExpr	0.01	True	0.01	True	0	False	0.045	True
TypeAliasDecl	0.01	True	0.02	True	0	False	0.045	True
TypeTraitExpr	0.03	True	0.03	True	0	False	0.091	True
${\bf Unresolved Lookup Expr}$	0.01	True	0.01	True	0	False	0.054	True
${\bf Unresolved Using Typename Decl}$	0.01	True	0.01	True	0	False	0.044	True
${\bf User Defined Literal}$	0.16	True	0.16	True	0	False	0.359	True
alignas	0.9	True	0.9	True	0	False	0.049	True
alignof	1.12	True	1.12	True	0	False	2.59	True
auto	0.01	True	0.01	True	0	False	0.056	True
${ m char} { m 16_t}$	0.01	True	0.01	True	0	False	0.049	True
${ m char}32_{ m t}$	0.01	True	0.01	True	0	False	0.048	True
class_enum_type	0.01	True	0.01	True	0	False	0.047	True
constexpr	0.01	True	0.01	True	0	False	0.046	True
decltype	0.02	True	0.02	True	0	False	0.045	True
${\it default_explicity_special}$	0.01	True	0.01	True	0	False	0.05	True
$delete_funcs$	0.22	True	0.22	True	0	False	0.576	True
for_ranged	0.02	True	0.02	True	0	False	0.057	True
inline_namespace	0.01	True	0.01	True	0	False	0.041	True
mutable_lambda	N/A	False	N/A	N/A	0	N/A	N/A	N/A
noexcept	0.01	True	0.01	True	0	False	0.054	True
nullptr	0.01	True	0.01	True	0	False	0.049	True
$reinterpret_cast$	0.06	True	0.06	True	0	False	0.076	True
sizeof_ellipsis	N/A	False	N/A	N/A	0	N/A	N/A	N/A
static_assert	0.03	True	0.03	True	0	False	0.086	True
${\it thread_local}$	0.38	True	0.38	True	0	False	0.975	True
using_alias	N/A	False	N/A	N/A	0	N/A	N/A	N/A

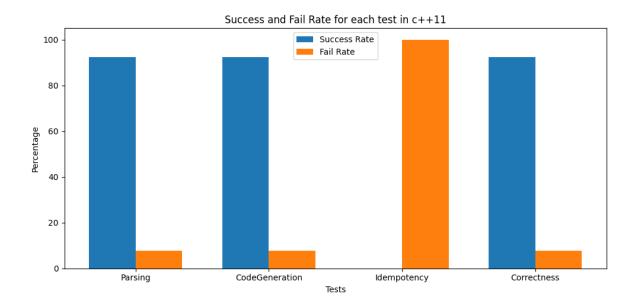


Figure 2: Success and Fail Rate for each test in c++11

	Pa	Parsing		Generation	${\bf Idempotency}$		Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
VarTemplateDecl	0.01	True	0.01	True	0	False	0.045	True
${\bf Var Template Partial Specialization Decl}$	0.01	True	0.01	True	0	False	0.048	True
${\bf Var Template Specialization Decl}$	0.01	True	0.01	True	0	False	0.046	True

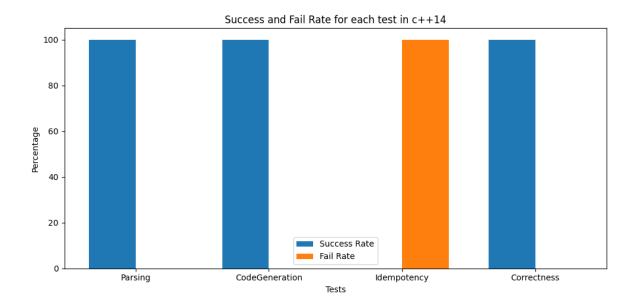


Figure 3: Success and Fail Rate for each test in c++14

	Parsing		CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
BindingDecl	0.01	True	0.01	True	0	False	0.045	True
${\bf CXXDeduction Guide Decl}$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
DecompositionDecl	0.01	True	0.01	True	0	False	0.049	True
UsingPackDecl	0.01	True	0.01	True	0	False	0.048	True
$auto_structured_binding$	0.01	True	0.01	True	0	False	0.046	True
inline_specifier	0.01	True	0.01	True	0	False	0.066	True

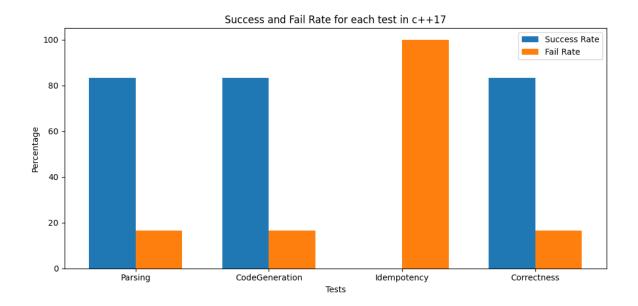


Figure 4: Success and Fail Rate for each test in c++17

	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
CXXRewrittenBinaryOperator	0.01	True	0.01	True	0	False	0.046	True
CoawaitExpr	N/A	False	N/A	N/A	0	N/A	N/A	N/A
ConceptDecl	N/A	False	N/A	N/A	0	N/A	N/A	N/A
${\bf Concept Specialization Expr}$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
CoroutineBodyStmt	N/A	False	N/A	N/A	0	N/A	N/A	N/A
${\bf Coroutine Suspend Expr}$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
CoyieldExpr	N/A	False	N/A	N/A	0	N/A	N/A	N/A
${\bf Dependent Coawait Expr}$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
RequiresExpr	N/A	False	N/A	N/A	0	N/A	N/A	N/A
UsingEnumDecl	N/A	False	N/A	N/A	0	N/A	N/A	N/A
$auto_abbrev_func_temp$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
$char8_t$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
co_await_NF	N/A	False	N/A	N/A	0	N/A	N/A	N/A
co_return_NF	N/A	False	N/A	N/A	0	N/A	N/A	N/A
co_yield	N/A	False	N/A	N/A	0	N/A	N/A	N/A
concept	N/A	False	N/A	N/A	0	N/A	N/A	N/A
consteval	N/A	False	N/A	N/A	0	N/A	N/A	N/A
constinit	N/A	False	N/A	N/A	0	N/A	N/A	N/A
export	N/A	False	N/A	N/A	0	N/A	N/A	N/A
$private_module$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
requires	N/A	False	N/A	N/A	0	N/A	N/A	N/A
using_enum	N/A	False	N/A	N/A	0	N/A	N/A	N/A

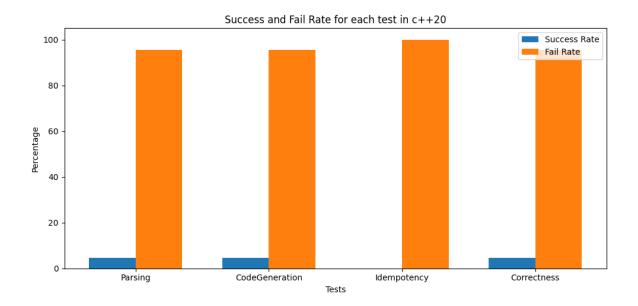


Figure 5: Success and Fail Rate for each test in c++20

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	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
AddrLabelExpr	0.01	True	0.01	True	0	False	0.045	True
ArrayInitIndexExpr	0.01	True	0.01	True	0	False	0.043	True
${f Array Subscript Expr}$	N/A	False	N/A	N/A	0	N/A	N/A	N/A
BinaryConditionalOperator	0.01	True	0.01	True	0	False	0.044	True
BinaryOperator	0.01	True	0.01	True	0	False	0.042	True
CStyleCastExpr	0.01	True	0.01	True	0	False	0.049	True
CallExpr	0.01	True	0.01	True	0	False	0.041	True
CharacterLiteral	0.01	True	0.01	True	0	False	0.044	True
CompoundAssignOperator	0.01	True	0.01	True	0	False	0.05	True
CompoundLiteralExpr	0.01	True	0.01	True	0	False	0.044	True
ConditionalOperator	0.01	True	0.01	True	0	False	0.044	True
DeclRefExpr	0.01	True	0.01	True	0	False	0.044	True
EnumConstantDecl	0.01	True	0.01	True	0	False	0.042	True
ExtVectorElementExpr	0.01	True	0.01	True	0	False	0.043	True
FloatingLiteral	0.01	True	0.01	True	0	False	0.043	True
ImaginaryLiteral	N/A	False	N/A	N/A	0	N/A	N/A	N/A
ImplicitValueInitExpr	0.01	True	0.01	True	0	False	0.044	True
IndirectFieldDecl	0.01	True	0.01	True	0	False	0.049	True
IndirectGotoStmt	0.01	True	0.01	True	0	False	0.045	True
InitListExpr	0.01	True	0.01	True	0	False	0.043	True
IntegerLiteral	0.02	True	0.02	True	0	False	0.046	True
MatrixSubscriptExpr	0.01	True	0.01	True	0	False	0.043	True
MemberExpr	0.01	True	0.01	True	0	False	0.045	True
NoInitExpr	0.01	True	0.01	True	0	False	0.05	True
ParenExpr	0.01	True	0.01	True	0	False	0.048	True
StringLiteral	0.01	True	0.01	True	0	False	0.044	True
UnaryExprOrTypeTraitExpr	0.01	True	0.01	True	0	False	0.043	True
UnaryOperator	0.01	True	0.01	True	0	False	0.042	True
asm_func_decl	0.01	True	0.01	True	0	False	0.043	True
auto_var_decl	0.01	True	0.01	True	0	False	0.045	True
char_var_decl	0.01	True	0.01	True	0	False	0.043	True
$const_var_decl$	0.01	True	0.01	True	0	False	0.043	True
do_while	0.01	True	0.01	True	0	False	0.044	True
double_var_decl	0.01	True	0.01	True	0	False	0.045	True
enum_decl	0.01	True	0.01	True	0	False	0.043	True
extern_var_decl	0.01	True	0.01	True	0	False	0.045	True
float_var_decl	0.01	True	0.01	True	0	False	0.044	True
for_loop	0.01	True	0.01	True	0	False	0.046	True
for_loop_break	0.01	True	0.01	True	0	False	0.042	True
for_loop_continue	0.01	True	0.01	True	0	False	0.043	True
goto	N/A		N/A	N/A	0	N/A	N/A	N/A

	Pa	rsing	CodeC	Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
if	0.01	True	0.01	True	0	False	0.042	True
if_else	0.01	True	0.01	True	0	False	0.043	True
int_var_decl	0.01	True	0.01	True	0	False	0.044	True
$long_var_decl$	0.01	True	0.01	True	0	False	0.045	True
$named_union_decl$	0.01	True	0.01	True	0	False	0.045	True
$prep_define$	0.01	True	0.01	True	0	False	0.043	True
$prep_defined$	0.01	True	0.01	True	0	False	0.045	True
prep_elif	0.01	True	0.01	True	0	False	0.057	True
prep_else	0.01	True	0.01	True	0	False	0.047	True
$prep_endif$	0.02	True	0.02	True	0	False	0.043	True
$prep_error$	0.01	True	0.01	True	0	False	0.047	True
prep_if	0.01	True	0.01	True	0	False	0.042	True
prep_ifdef	0.01	True	0.01	True	0	False	0.042	True
prep_ifndef	0.01	True	0.01	True	0	False	0.042	True
prep_include	0.03	True	0.03	True	0	False	0.06	True
prep_line	0.01	True	0.01	True	0	False	0.052	True
prep_pragma	0.01	True	0.01	True	0	False	0.042	True
$prep_undef$	0.01	True	0.01	True	0	False	0.045	True
$register_var_decl$	0.02	True	0.02	True	0	False	0.049	True
return_stmt	0.01	True	0.01	True	0	False	0.042	True
$short_var_decl$	0.01	True	0.01	True	0	False	0.043	True
$signed_var_decl$	0.01	True	0.01	True	0	False	0.047	True
sizeof	0.02	True	0.02	True	0	False	0.051	True
$static_var_decl$	0.01	True	0.01	True	0	False	0.045	True
$struct_decl$	0.01	True	0.01	True	0	False	0.045	True
$switch_case$	0.01	True	0.01	True	0	False	0.042	True
$\mathbf{switch_default}$	0.01	True	0.01	True	0	False	0.043	True
$typedef_decl$	0.01	True	0.01	True	0	False	0.041	True
unnamed_union_decl	N/A	False	N/A	N/A	0	N/A	N/A	N/A
$unsigned_var_decl$	0.01	True	0.01	True	0	False	0.044	True
void_func_decl	0.01	True	0.01	True	0	False	0.041	True
volatile_var_decl	0.01	True	0.01	True	0	False	0.045	True
$while_stmt$	0.01	True	0.01	True	0	False	0.043	True

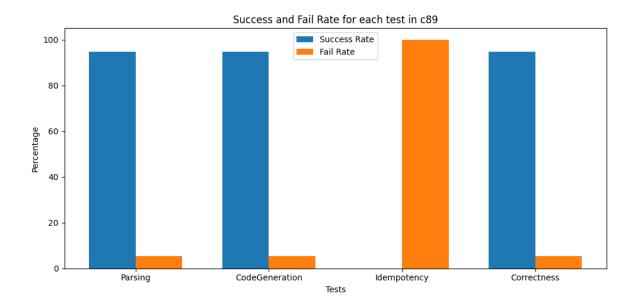


Figure 6: Success and Fail Rate for each test in c89

c99

	Parsing		CodeG	eneration	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
_Bool_var_decl	N/A	False	N/A	N/A	0	N/A	N/A	N/A
_Complex_var_decl	0.31	True	0.31	True	0	False	1.169	True
_Imaginary	N/A	False	N/A	N/A	0	N/A	N/A	N/A
_Pragma	0.01	True	0.01	True	0	False	0.045	True
$inline_func_decl$	0.02	True	0.02	True	0	False	0.044	True
restrict	N/A	False	N/A	N/A	0	N/A	N/A	N/A

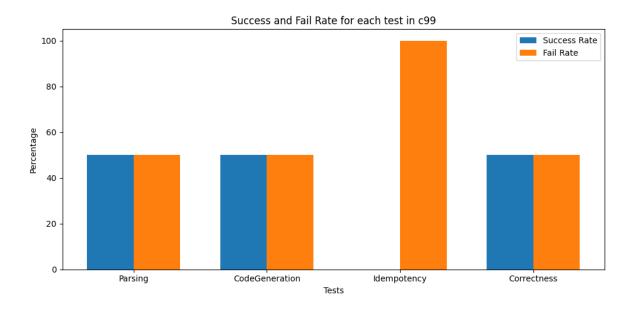


Figure 7: Success and Fail Rate for each test in c99

8 c11

	Pa	Parsing		Generation	Idem	potency	Corre	ectness
	Time	Success	Time	Success	Tries	Success	Time	Success
GenericSelectionExpr	0.01	True	0.01	True	0	False	0.042	True
$_$ Alignas	0.01	True	0.01	True	0	False	0.046	True
_Alignof	0.03	True	0.03	True	0	False	0.051	True
_Atomic	0.01	True	0.01	True	0	False	0.042	True
$_{ extsf{-}}$ Generic	0.01	True	0.02	True	0	False	0.044	True
_Noreturn	0.06	True	0.06	True	0	False	0.067	True
$_{ m Static_assert}$	0.01	True	0.01	True	0	False	0.048	True
_Thread_local	0.08	True	0.09	True	0	False	0.072	True

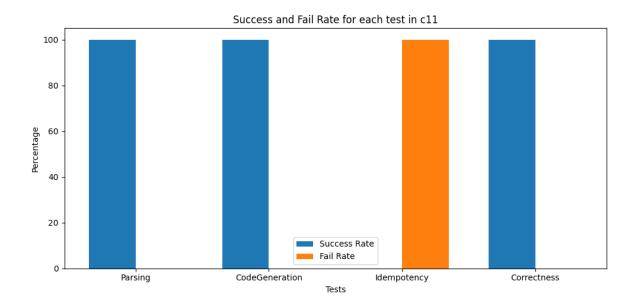


Figure 8: Success and Fail Rate for each test in c11

9 Statistics

9.1 Tables

- PT: Denotes the number of passed tests / test phases
- RelP: Denotes the percentage of passed tests / test phases. Phases that were not run are disregarded.
- AbsP: Denotes the absolute percentage of passed tests / test phases. Phases that were not run are counted as failures.

Standard	Parsing PT Rel%		Code Gen PT Rel%		Idempotency PT Rel%		Correctness PT Rel%		All PT Rel%	
c++98	123	100.00	123	100.00	0	0.00	123	100.00	369	75.00
c++11	36	92.31	36	92.31	0	0.00	36	92.31	108	73.47
c++14	3	100.00	3	100.00	0	0.00	3	100.00	9	75.00
c++17	5	83.33	5	83.33	0	0.00	5	83.33	15	71.43
c++20	1	4.55	1	4.55	0	0.00	1	4.55	3	12.00
c89	70	94.59	70	94.59	0	0.00	70	94.59	210	73.94
c99	3	50.00	3	50.00	0	0.00	3	50.00	9	60.00
c11	8	100.00	8	100.00	0	0.00	8	100.00	24	75.00

Table 1: Relative percentage of tests passed

	Standard	Parsing PT Abs%		Code Gen PT Abs%		Idempotency PT Abs%		Correctness PT Abs%		All PT Abs%	
ĺ	c++98	123	100.00	123	100.00	0	0.00	123	100.00	369	75.00
	c++11	36	92.31	36	92.31	0	0.00	36	92.31	108	69.23
	c++14	3	100.00	3	100.00	0	0.00	3	100.00	9	75.00
	c++17	5	83.33	5	83.33	0	0.00	5	83.33	15	62.50
	c++20	1	4.55	1	4.55	0	0.00	1	4.55	3	3.41
	c89	70	94.59	70	94.59	0	0.00	70	94.59	210	70.95
	c99	3	50.00	3	50.00	0	0.00	3	50.00	9	37.50
	c11	8	100.00	8	100.00	0	0.00	8	100.00	24	75.00

Table 2: Absolute percentage of tests passed.

9.2 Relative Percentage of tests passed chart

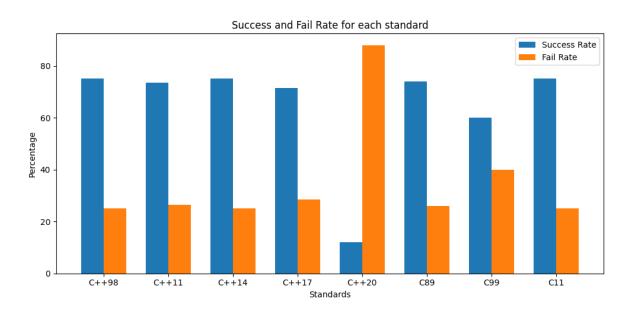


Figure 9: Success and Fail Rate for each standard

9.3 Absolute Percentage of tests passed chart

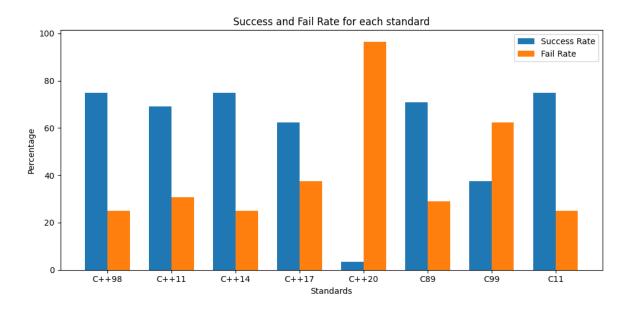


Figure 10: Success and Fail Rate for each standard