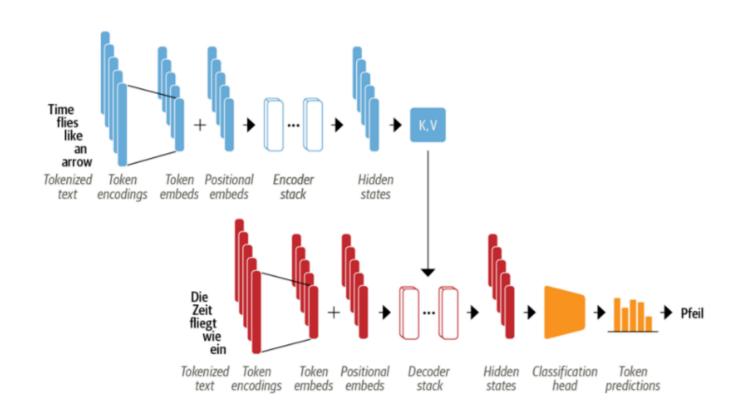
트랜스포머를 활용한 자연어 처리

3장 트랜스포머 파헤치기

Encoder - Decoder

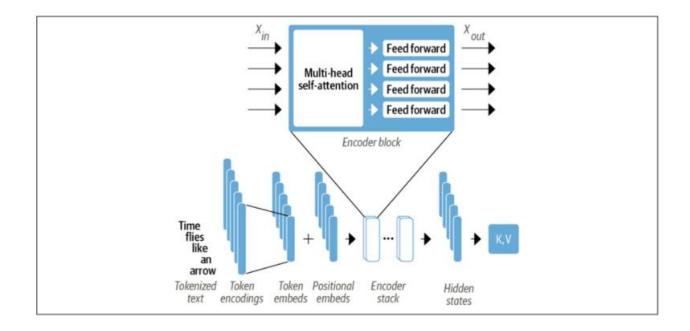


Encoder 유형

Decoder 유형

Encoder-Decoder 유형

Encoder

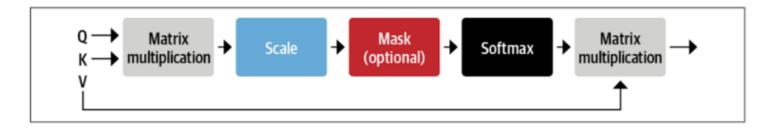


$$x_i' = \sum_{j=1}^n w_{ji} x_j$$

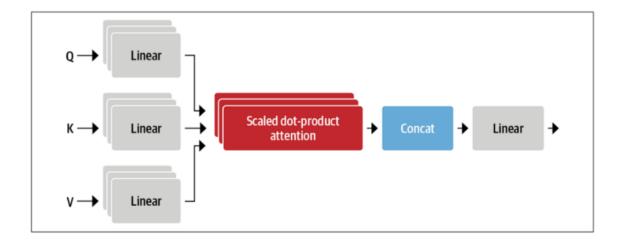
토큰 임베딩의 sequence $x_1, x_2, ..., x_n$ 이 주어지면 $x_1', x_2', ..., x_n'$ 를 생성하는 공식

Self Attention

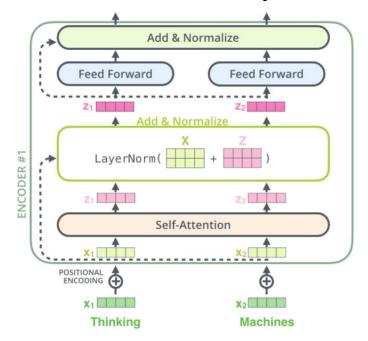
Scaled dot-product attention



Multi-head attention



Feed-Forward layer



Multi-head attention

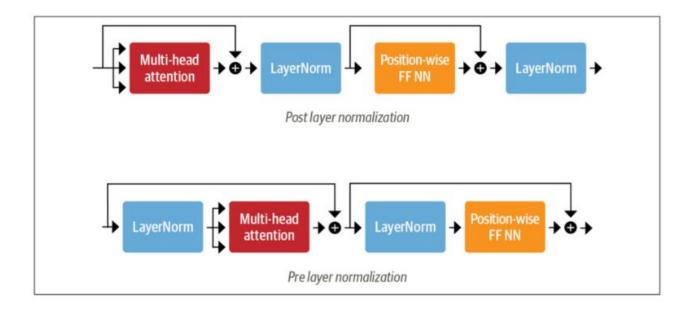
Feed-Forward layer

```
class FeedForward(nn.Module):
    def __init__(self, config):
        super().__init__()
        self.linear_1 = nn.Linear(config.hidden_size, config.intermediate_size)
        self.linear_2 = nn.Linear(config.intermediate_size, config.hidden_size)
        self.gelu = nn.GELU()
        self.dropout = nn.Dropout(config.hidden_dropout_prob)

def forward(self, x):
        x = self.linear_1(x)
        x = self.linear_2(x)
        x = self.linear_2(x)
        x = self.dropout(x)
        return x
```

층 정규화, 스킵 연결

사후 층 정규화

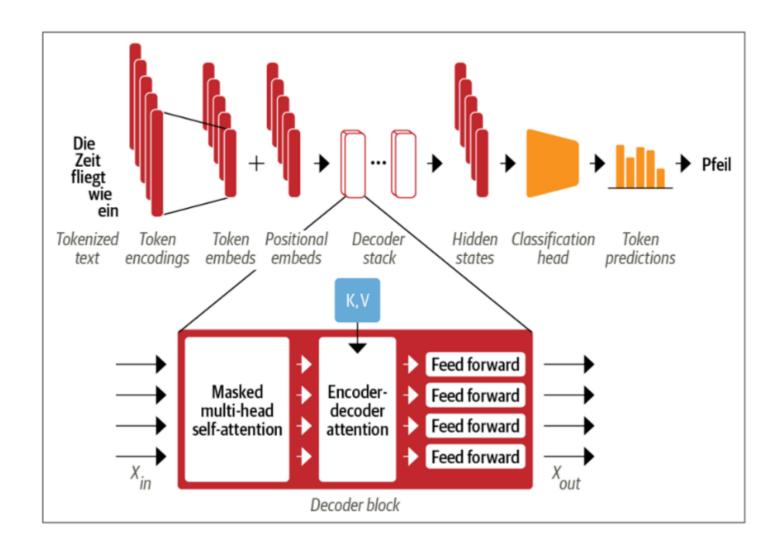


사전 층 정규화

Positional Embeding

```
class Embeddings(nn.Module):
   def __init__(self, config):
       super().__init__()
       self.token_embeddings = nn.Embedding(config.vocab_size,
                                          config.hidden_size)
       self.position_embeddings = nn.Embedding(config.max_position_embeddings,
                                             config.hidden_size)
       self.layer_norm = nn.LayerNorm(config.hidden_size, eps=1e-12)
       self.dropout = nn.Dropout()
   def forward(self, input_ids):
       # 입력 시퀀스에 대해 위치 ID를 만듭니다.
       seq_length = input_ids.size(1)
       position_ids = torch.arange(seq_length, dtype=torch.long).unsqueeze(0)
       # 토콘 일베일과 위치 일베일을 만듭니다.
       token_embeddings = self.token_embeddings(input_ids)
       position_embeddings = self.position_embeddings(position_ids)
       # 토론 일베일과 위치 일베일을 합칩니다.
       embeddings = token_embeddings + position_embeddings
       embeddings = self.laver_norm(embeddings)
       embeddings = self.dropout(embeddings)
       return embeddings
```

Decoder



Transformer architecture

