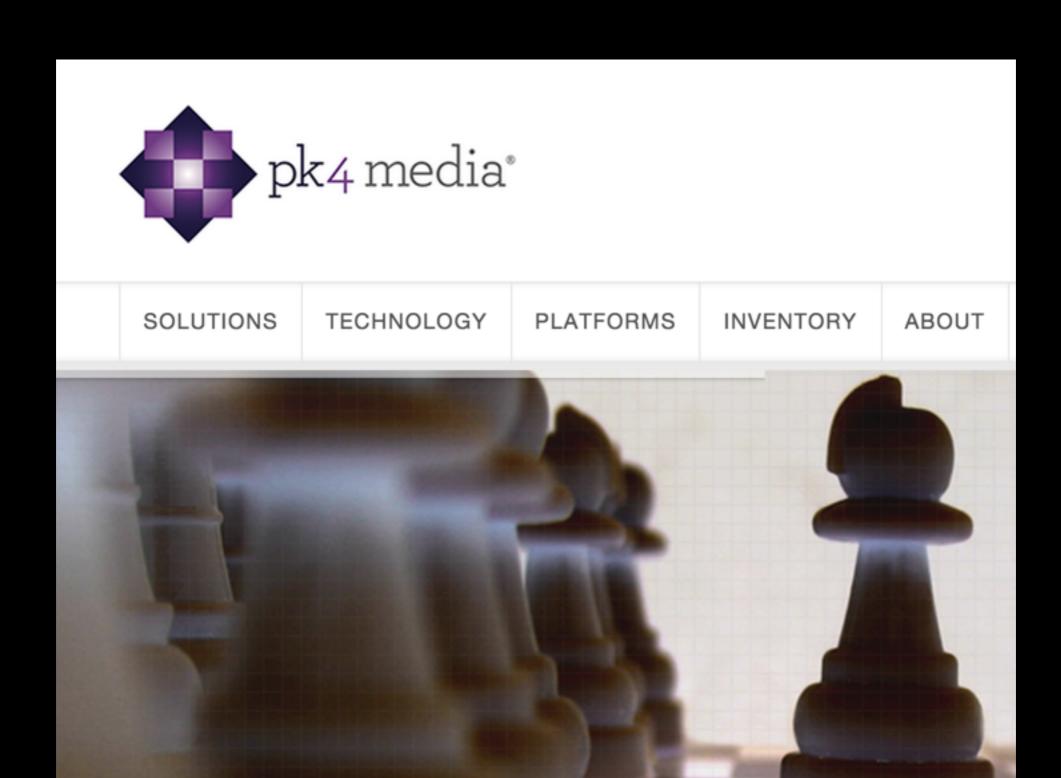
making interactive maps in d3

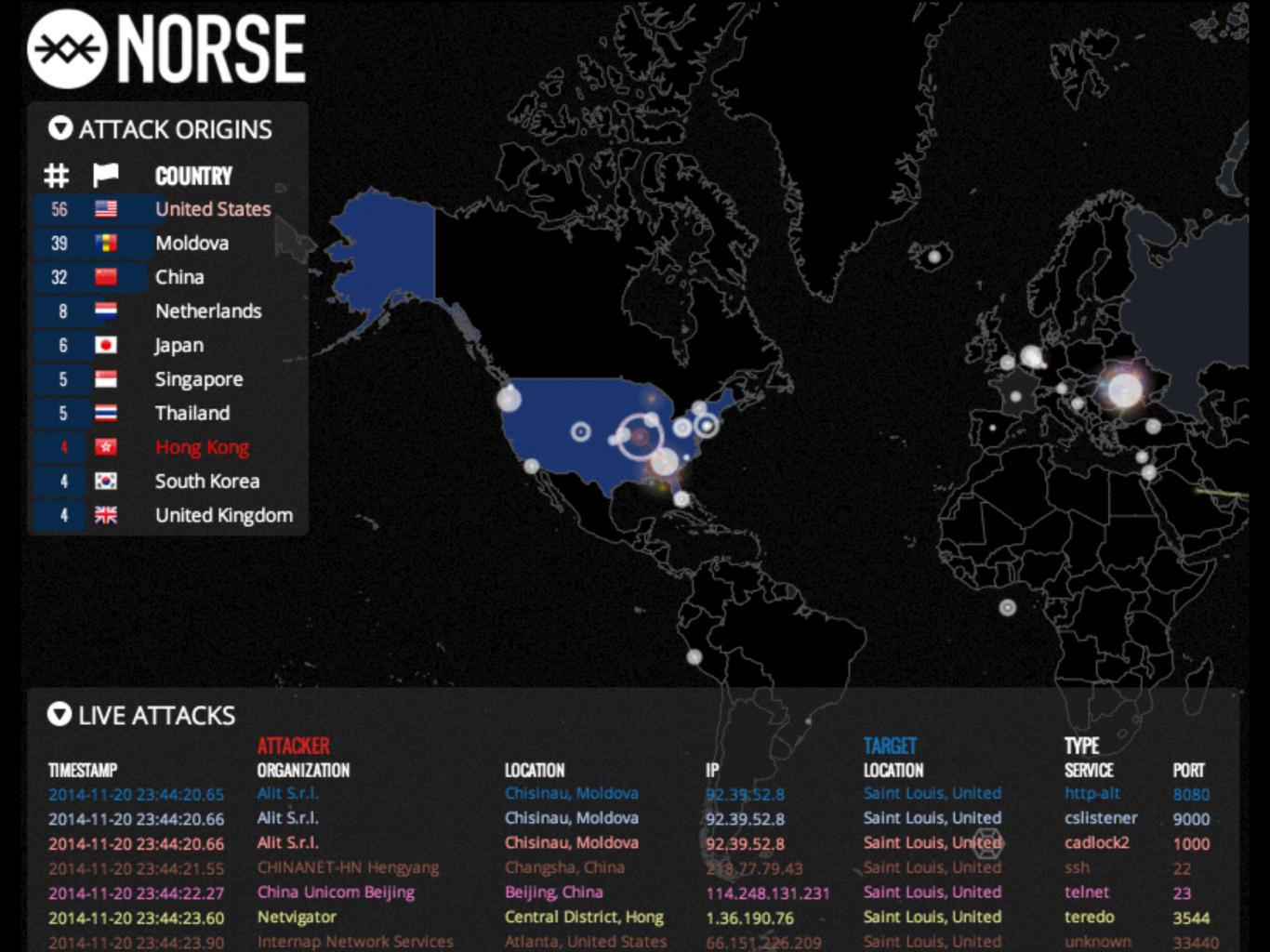
la-front-end
github.com/standyro/d3-usa-map

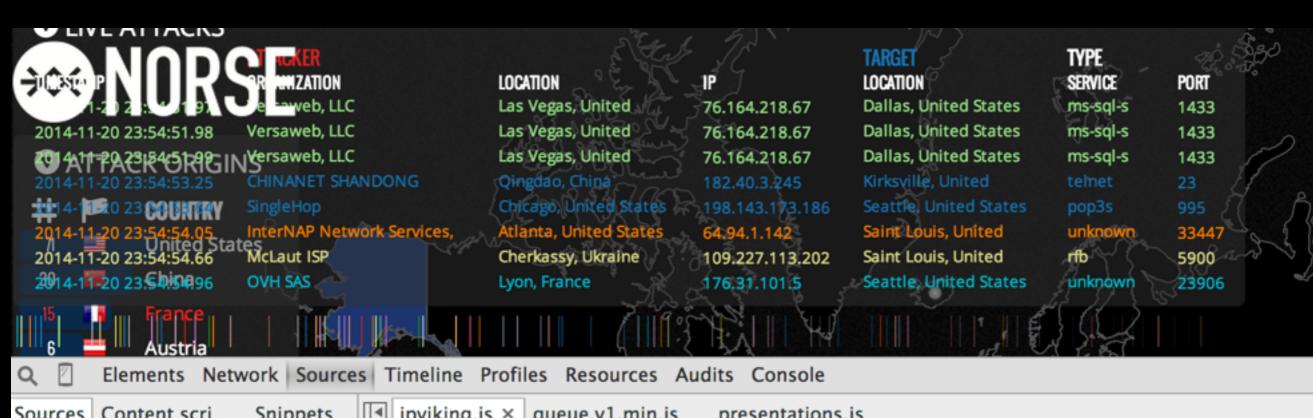
idea sparked by

redesign of my company's corporate website



- // real time behavior
- / high interactivity





```
ipviking.js × queue.v1.min.js
                       Snippets
                                                                     presentations.js
Sources | Content scri...
                                  1887
                                            /*
▼ ( map.ipviking.com
                                             * Load external data, and manage loading state
                                  1888
   (index)
                                  1889
                                             */
                                  1890
   flags.css
                                  1891
                                            queue()
      fonts.css
                                                .defer(d3.json, "data/readme-world.json")
                                  1892
                                                .defer(d3.tsv, "data/port-names.tsv")
   ipviking.css
                                  1893
                                                .defer(d3.csv, "data/country-codes.csv")
                                  1894
   ipviking.js
                                  1895
                                                .await(function (error, world, rawPorts, countryCodes) {
   presentations.js
                                  1896
                                                    // Update the countryModel
                                                    countryModel.set(countryCodes);
                                  1897
▼ ( (no domain)
                                                    countryModel.push({iso2: "01", country: "Mil/Gov"});
                                  1898
   (index)
                                  1899
                                                    // Temporary mapping to key the map
                                  1900

▼ ⑤ d3js.org

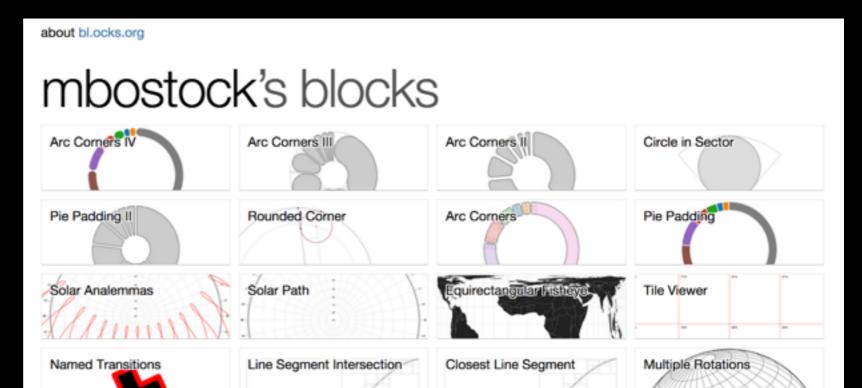
                                                    var mapCodes = {};
                                  1901
    d3.v3.min.js
                                                    countryCodes.forEach(function(d) { mapCodes[Number(d.isonum)] = d.iso2; });
                                  1902
                                  1903
      queue.v1.min.js
                                  1904
                                                    // Enter the countries
    topojson.v1.min.js
                                  1905
                                                    svq.append("q")
                                                        .attr("class", "world")
                                  1906
▶ ⑤ fonts.googleapis.com
                                  1907
                                                        .selectAll("path")
                                  1908
                                                        .data(topojson.feature(world, world.objects.countries).features)
                                  1909
                                                        .enter().insert("path")
                                                        .attr("class", "country")
                                  1910
                                                        .attr("id", function(d) { return mapCodes[d.id]; })
                                  1911
                                                        .attr("fill", settings.countryColor(0))
                                  1912
                                                        .attr("d", path);
                                  1913
                                   1014
```

this looks familiar!

as with most things d3 related the Norse projection is heavily influenced by mike bostock's work with some websocket work around it

http://bl.ocks.org/mbostock

check
out ->



norse uses country codes for objects within map

our business is primarily oriented around US customers and advertising centric

show where ads are being delivered in real time

in each region,
possibly
simultaneous

d3 map projection

topojson

https://github.com/mbostock/topojson

smaller file sizes than geojson

```
"type": "Topology",
"transform": {
  "scale": [
   0.00577894299429943,
   0.002484260626062607
  "translate": [
   -124.732975,
   24.544237
},
"objects": {
  "nielsen dma": {
    "type": "GeometryCollection",
    "geometries": [
        "type": "Polygon",
        "arcs": [
          [0, 1, 2, 3, 4, 5, 6, 7]
        ],
        "id": 662,
        "properties": {
          "name": "dma:",
          "latitude": 32.404348,
          "tvperc": 89.2,
          "dma": 662,
          "dma1": "Abilene-Sweetwater, TX",
          "cableperc": 38.2,
          "adsperc" • 51 8
```

```
var width = 960;
var height = 500;
var projection = d3.geo.albers()
  .scale(1070)
  .translate([width / 2, height / 2]);
var path = d3.geo.path().projection(projection);
var svg = d3.select("body")
  .append("svg")
  .attr("width", 640)
  .attr("height", 350)
  .attr("background-color", '#ccc')
```

```
queue()
  .defer(d3.json, "data/dma.json")
  .defer(d3.csv, "data/dma.csv")
  .await(function (error, dmaMap, dmaData) {
    svg.append("g")
      .attr("class", "world")
      .selectAll("path")
      .data(
        topojson
        .feature(dmaMap, dmaMap.objects.nielsen dma)
        .features
      .enter()
      .append("path")
      .attr("class", "dma")
      .attr("id", function(d) { return d.id; })
      .attr("d", path);
```

```
var socket = io();
    socket.on('event', function (data) {
      console.dir('SOCKET EVENT');
      var res = data.split(':');
      var dmaCode = res[0];
      var dmaName = res[1];
      var device = res[2];
      var browser = res[3];
      console.dir(device);
      $('#' + dmaCode).attr("class", "dma-highlight");
      setTimeout(function() {
        $('#' + dmaCode).attr("class", "dma");
      }, 1000);
```

```
var $tbody = $('#events').find('tbody');
if ($tbody.children('tr').length > 5) {
  $tbody.children().last().remove();
}
$tbody.prepend($('')
    .append($('')
      .append(dmaName)
    .append($('')
      .append(dmaCode)
    .append($('')
     .append(device)
    .append($('')
      .append(browser)
```

```
#map {
  margin: 20px;
#map svg {
  display: block;
  margin: auto;
path {
  -webkit-transition: fill 0.5s ease-out;
  transition: fill 0.5s ease-out;
  stroke: #4DB6AC;
  stroke-width: 0.5;
.dma { fill: #009688; }
.dma-highlight { fill: #B2DFDB; }
.dma:hover { fill: #B2DFDB; }
```

server





```
var express = require('express');
var app = express();
var http = require('http').Server(app);
var io = require('socket.io')(http);
var fs = require('fs');
var parse = require('csv-parse');
var = require('lodash');
app.use(express.static( dirname + '/public'))
app.get('/', function(req, res){
  res.sendfile('index.html');
} );
```

```
var dmas = [];
var devices = ['mobile', 'tablet', 'pc'];
var browsers = ['IE 9', 'IE 10', 'Firefox 21',
                'Safari 6', 'WebKit', 'iOS 7', 'iOS 8'];
fs.readFile('public/data/dma.csv', 'utf8', function(err, data) {
  parse(data, {comment: '#'}, function(err, output) {
    output.forEach(function(dma, i) {
      dmas[i] = {
       'id': dma[1],
        'name': dma[0]
      };
    })
```

```
io.on('connection', function(socket){
  setInterval(function() {
    var randomDma = dmas[ .random(0, dmas.length - 1)];
    var dmaId = null;
    var dmaName = null;
    var device = devices[ .random(0, devices.length - 1)]
    var browser = browsers[ .random(0, browsers.length - 1)]
    if (randomDma && randomDma.id) {
      dmaId = randomDma['id']
      dmaName = randomDma['name'];
   var event = dmaId+':'+dmaName+':'+device+':'+browser;
    io.emit('event', event);
 }, 500);
});
http.listen(3000, function(){
  console.log('listening on *:3000');
});
```

final result

presentation tip

brew install highlight

```
highlight -O rtf -t 2 -K 40 -k 'Font'
--style example_theme
file_to_be_highlighted.js | pbcopy
```