

1. nLFSR

- Description
 - Get the RNG algorithm, try to guess the right output multiple times
- Solution
 - The step() and random() function can be combined and rewrote as multiplication in $GF(2^{64})$ where reducing polynomial = 0x1fd07d87ee65cb055
 - ◆ $0x1fd07d87ee65cb055 = 2^{65} + (\text{little endian of } 0xaa0d3a677e1be0bf \text{ in bits}), '+' \text{ denotes concatenation}$
 - ◆ random() function can be represented as $\text{state} * x^{43}$
 - The new RNG algorithm
 - ◆ $\text{init_state} = \text{init_state} * (x^{43})$
 - ◆ $\text{ret} = \text{init_state.integer_representation}()$
 - ◆ $\text{return } (\text{ret} \gg 63) \& 1$
 - The state is 64 bit, which means there are 64 variables. We need to construct 64 equations to solve the variable
 - Get consecutive 64 outputs from RNG. These outputs are generated by the same algorithm we rewrote, therefore we can solve the state by applying matrix multiplication on 64 equations
 - After running 64 steps from the init_state, the RNG we wrote locally has the same state as the RNG in the remote
 - ◆ Generate the next 300 output, and use it as the following input to make money > 2.4
- Flag
 - FLAG{2iroO742LwA2ES1Cwewx}
- Reference
 - https://hackmd.io/@cXpZn6ltSku4Vwx_OL0bqA/SyyxioFgl#winner-winner-chicken-dinner

2. Single

- Description
 - Given three points A, B on ECC, generator G, and prime number p and ciphertext, try to get the plaintext
- Solution
 - Solve the curve parameter a, b of ECC by given points A and B (two unknown parameters and two equations)
 - ◆ $A.y^2 \equiv A.x^3 + a * A.x + b \pmod{p}$

- ◆ $B.y^2 \equiv B.x^3 + a * B.x + b \pmod{p}$
 - Find out that $4 * a^3 + 27 * b^2 \equiv 0 \pmod{p}$, so it's a singular curve
 - Determine whether it's node or cusp
 - ◆ It's node since the curve can be denoted as $(x - \alpha)^2 * (x - \beta)$
 - Follow the formula taught, and reduce it to DLP on (\mathbb{F}_p, x)
 - ◆ The DLP problem can be solved using the built-in library of `sagemath`
 - Finally, we get the private key `dA` and the key of `sha512`, the rest is simple, just XOR each byte of ciphertext and the hash value generated by `sha512`, then we can get the original flag
 - Flag
 - `FLAG{adbfefdb46a99fad0042dd3c10fdc414fadd25c}`
 - Reference
 - <https://ctftime.org/writeup/12563>
3. HNP-revenge
- Description
 - Given the ECDSA algorithm, try to get the right signature of "Kuruwa"
 - Solution
 - The highest 128 bits of the ephemeral key `k` are fixed, known value
 - ◆ `int(md5(b'secret').hexdigest())`
 - Construct lattice basis and use LLL to solve the two ephemeral keys
 - ◆ Since the ephemeral key `k1` and `k2` are now denoted by `(fixed_prefix + k1')` and `(fixed_prefix+k2')`, the value of `u` is different from the lecture
 - ◆ $a = \text{fixed_prefix} \ll 128$
 - ◆ $u = s_1^{-1} * r_1 * h_2 * r_2^{-1} - s_1^{-1} h_1 + a - s_1^{-1} * s_2 * r_1 * r_2^{-1} * a$
 - ◆ `k1` and `k2` can be found where one of LLL's output row = `(-k1, k2, K)`, `K` = upper bound = 2^{128}
 - And then the private key `d` can be retrieved
 - ◆ $d = (s_1 * k_1 - h_1) * r_1^{-1} \bmod n = (s_2 * k_2 - h_2) * r_2^{-1} \bmod n$
 - The solution of LLL is not always determined but still has a high probability to be correct. If the calculated point `P` by `d*G` is not equivalent to the value received from the server, reconnect and try it again. Try a few more times to get the right `d`
 - Sign the input "Kuruwa" locally with the correct private key to get the corresponding `r` and `s`
 - Flag
 - `FLAG{adfc9b68bd6ec6dbf6b3c9ddd46aafa06a97ee}`