## Fuzzing Book

Tools and Techniques for Generating Software Tests

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# Introduction to Software Testing

## Simple Testing

Computes the square root of x, using the Newton-Raphson method

```
In [1]: def my_sqrt(x):
            approx = None
            guess = x / 2
            while approx != guess:
                approx = guess
                guess = (approx + x / approx) / 2
            return approx
```

## Running a Function

Test it with a few values. For x = 4 and x = 2. It produces the correct value:

```
In [2]: my_sqrt(4)
Out[2]: 2.0
In [3]: my_sqrt(2)
Out[3]: 1.414213562373095
```

## Debugging a Function

Insert print()

```
In [4]: def my_sqrt_with_log(x):
            approx = None
            guess = x / 2
            while approx != guess:
                 print("approx =", approx) # <-- New</pre>
                 approx = guess
                guess = (approx + x / approx) / 2
            return approx
```

## Debugging a Function

```
In [5]: my_sqrt_with_log(9)
        approx = None
        approx = 4.5
        approx = 3.25
        approx = 3.0096153846153846
        approx = 3.000015360039322
        approx = 3.0000000000393214
Out[5]: 3.0
```

## Checking a Function

Are the above values of my\_sqrt(2) actually correct?

```
In [6]: my_sqrt(2) * my_sqrt(2)
```

Out[6]: 1.999999999999996

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- 1. Manually, you can only check a very limited number of executions and their results.
- 2. After any change to the program, you have to repeat the testing process.

How about automate tests?

One simple way of doing so is to let the computer first do the computation, and then have it check the results.

Example:  $\sqrt{4} = 2$ 

```
In [7]: result = my_sqrt(4)
    expected_result = 2.0
    if result == expected_result:
        print("Test passed")
    else:
        print("Test failed")
```

Test passed

#### Issues

- We need *five lines of code* for a single test
- We do not care for rounding errors
- We only check a single input (and a single result)

#### Assertion

• If the condition evaluates to false, though, assert raises an exception.

## Rounding Errors

• Ensure that the absolute difference between them stays below a certain threshold value, typically denoted as  $\epsilon$  or epsilon.

```
In [9]: EPSILON = 1e-8
In [10]: assert abs(my_sqrt(4) - 2) < EPSILON</pre>
```

## Check Multiple Inputs

 Introduce a special function for above purpose, and now do more tests for concrete values:

```
In [11]: def assertEquals(x, y, epsilon=1e-8):
    assert abs(x - y) < epsilon

In [12]: assertEquals(my_sqrt(4), 2)
    assertEquals(my_sqrt(9), 3)
    assertEquals(my_sqrt(100), 10)</pre>
```

## Generating Tests

• Test  $\sqrt{x} \times \sqrt{x} = x$ 

```
In [13]: assertEquals(my_sqrt(2) * my_sqrt(2), 2)
    assertEquals(my_sqrt(3) * my_sqrt(3), 3)
    assertEquals(my_sqrt(42.11) * my_sqrt(42.11),
    42.11)
```

## Generating Tests

• Test  $\sqrt{x} \times \sqrt{x} = x$ 

```
In [13]: assertEquals(my_sqrt(2) * my_sqrt(2), 2)
    assertEquals(my_sqrt(3) * my_sqrt(3), 3)
    assertEquals(my_sqrt(42.11) * my_sqrt(42.11),
    42.11)
```

```
In [14]: for n in range(1, 1000):
          assertEquals(my_sqrt(n) * my_sqrt(n), n)
```

#### Run-Time Verification

Integrate the check right into the implementation

```
In [20]: def my_sqrt_checked(x):
    root = my_sqrt(x)
    assertEquals(root * root, x)
    return root
```

#### Run-Time Verification

Integrate the check right into the implementation

#### Automatic Run-time Checks

- Assume two things, though:
  - One has to be able to *formulate* such run-time checks.
  - One has to be able to afford such run-time checks.

## System Input vs Function Input

Input that comes from third parties.

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## What's the problem?

Try invoking sqrt\_program("-1")

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```
*** It enters an infinite loop ***
```

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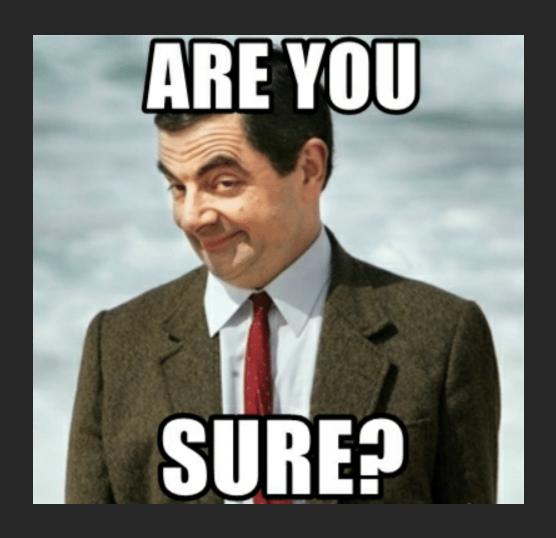
 We use a special with ExpectTimeOut(1) construct to interrupt execution after one second.

## Check External Input

```
In [26]: def sqrt_program(arg):
    x = int(arg)
    if x < 0:
        print("Illegal Input")
    else:
        print('The root of', x, 'is', my_sqrt(x))</pre>
```

## Check External Input

```
In [26]: def sqrt program(arg):
             x = int(arg)
             if x < 0:
                 print("Illegal Input")
             else:
                 print('The root of', x, 'is', my sqrt(x))
In [27]: sqrt_program("-1")
         Illegal Input
```



#### **Another Problem**

What if sqrt\_program() is not invoked with a number?

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- What if sqrt\_program() is not invoked with a number?
  - checks for bad inputs.

```
In [30]: def sqrt program(arg):
             try:
                 x = float(arg)
             except ValueError:
                  print("Illegal Input")
             else:
                 if x < 0:
```

```
In [31]: |sqrt_program("4")
         The root of 4.0 is 2.0
In [32]: | sqrt_program("-1")
         Illegal Input
In [33]: |sqrt_program("xyz")
         Illegal Input
```

## The Limits of Testing

• *finite* set of inputs.

There may always be untested inputs for which the function may still fail.

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  There may always be untested inputs for which the function may still fail.
- Consider input with "0". Computing  $\sqrt{0}$  results in a division by zero.

#### Fix It

- What if sqrt\_program() is not invoked with a number?
  - checks for bad inputs.

```
In [35]: def my_sqrt_fixed(x):
          assert 0 <= x
          if x == 0:
               return 0
          return my_sqrt(x)</pre>
```

## Can we guarantee that all future executions will be correct?

- No guarantee that future executions may not lead to a failing check.
- We can only guarantee that if it produces a result, the result will be correct.

#### Lessons Learned

- The aim of testing is to execute a program such that we find bugs.
- Test execution, test generation, and checking test results can be automated.
- Testing is *incomplete*; it provides no 100% guarantee that the code is free of errors.