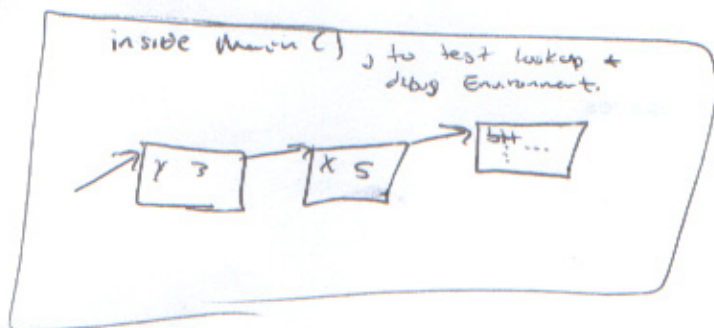# Special Built In fxns:

"foo" (read) ← —— call parser to read exp + return data struct, return what parser returns.

"foo" (write e) ← —— print (e)

Foo (display e) ← —— use global var to get rid of double quote around strings (just before + after call to display)

(newline) ← —— cout << "/n";

(eval (exp env) ← ——————— check that we have an env, then downcast Node * to Environment *.
(interaction-environment))

(apply f args)

(b+ 3 4)
(b< 3 4)
(b> 3 4) ← doesn't exist in Lab 2!

inside main () , to test lookup + debug Environment.

(if #t 3 4) → 3
(if 2 3 4) → 3
(if #f 3 4) → 4

(define x (list 3 4))
(set-car! x 5)