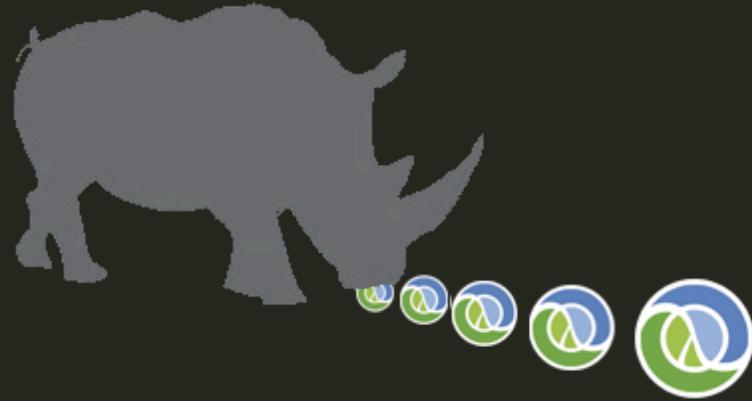


Metaprogramming Polyfill: Feed Clojure Data to your JavaScript Libraries



Tom White
  @dribnet

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Feed Clojure Data to your JavaScript Libraries



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 @dribnet

What is ClojureScript / JavaScript Data Interop?



(ns demo)

```
(def extent {:width 800 :height 300})  
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))
```

```
/*  
demo.extent.toString()  
demo.extent.width  
Object.keys(demo.extent)  
cljs.core.clj__GT_js(demo.extent)  
  
demo.alphabet.toString()  
cljs.core.clj__GT_js(demo.alphabet)[0]  
*/
```

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Elements Resources Network Sources Timeline Profiles Audits Console

```
> demo.extent.toString()  
{:height 300, :width 800}  
> demo.extent.width  
undefined  
> Object.keys(demo.extent)  
["meta", "keys", "strobj", "update_count", "__hash",  
"cljs$lang$protocol_mask$partition1$", "cljs$lang$protocol_mask$partition0$"]  
> demo.alphabet[0]  
undefined  
>
```



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```
(ns demo
  (:require [mrhyde]))

(mrhyde/bootstrap)
(def extent {:width 800 :height 300})
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))

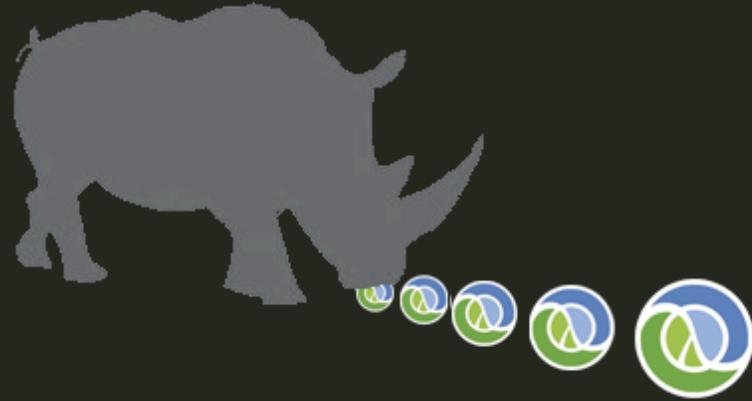
/*
demo.extent.toString()
demo.extent.width
Object.keys(demo.extent)
for (var key in demo.extent) console.log("extent[" + key + "] = " + demo.extent[key])
cljs.core.map_QMARK_(demo.extent)

demo.alphabet.toString()
demo.alphabet[0]
demo.alphabet.length
demo.alphabet[100]
for(var i=0; i<demo.alphabet.length; i+=8) console.log(demo.alphabet[i])
demo.alphabet.map_QMARK_(function (x) function (y) function (z) function (w) function (v) function (u) function (t) function (s))
```

Elements Resources Network Sources Timeline Profiles Audits Console

```
> demo.extent.toString()
":height 300, :width 800"
> demo.extent.width
800
> Object.keys(demo.extent)
["height", "width"]
> demo.alphabet[0]
"a"
>
```

Metaprogramming Polyfill: Feed Clojure Data to your JavaScript Libraries



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Libraries are like instruments

Lots of exciting JavaScript libraries.

Enormous value: other smart people making, fixing, and refining JavaScript libraries.



BACKBONE.JS

ENORMOUS value. Or
refining

{less}



Leaflet



ANGULARJS
by Google

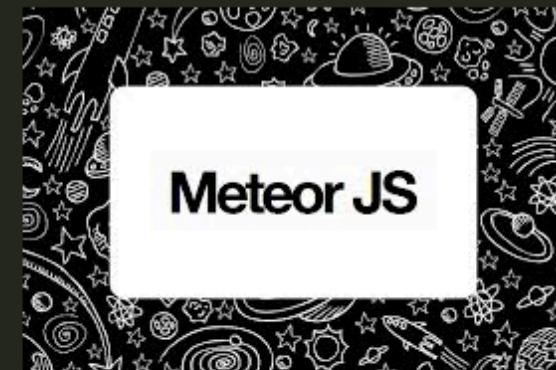
the instruments

JavaScript libraries.

ember

people making, fixing, and

THREE.JS



'Let's use the best JavaScript libraries and strive to make it pleasant to do so.'

clj->js and js->clj translations are heavyweight solutions and clutter the code

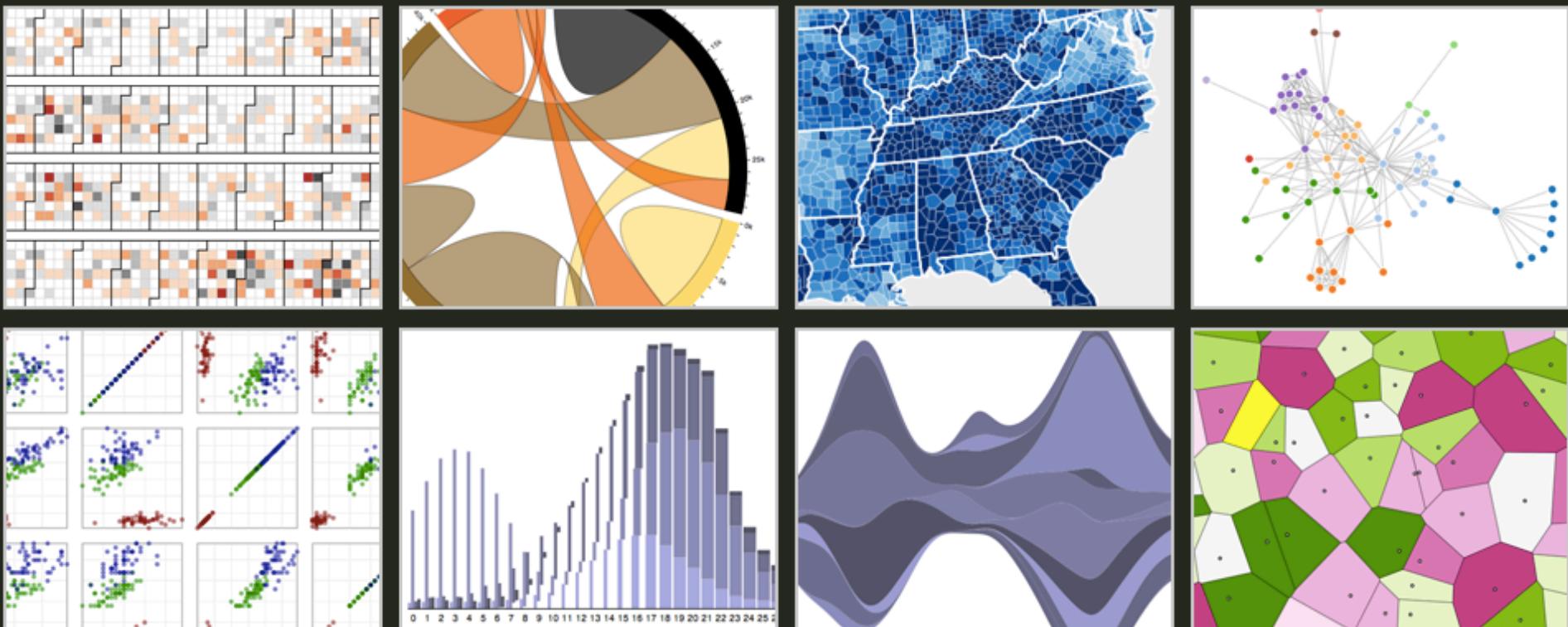
This infrastructure is meant to be "horizontally scalable" across JavaScript libraries.

Each library has its own personality. Investigate what the JS API is trying to do with your data.

Potential Disappointments:

- * Fast? Well, faster than clj->js marshalling
- * All browsers? Chrome, Safari, Firefox
- * Simple? I think so, but jury is still out
- * Thorough? For self-imposed constraints

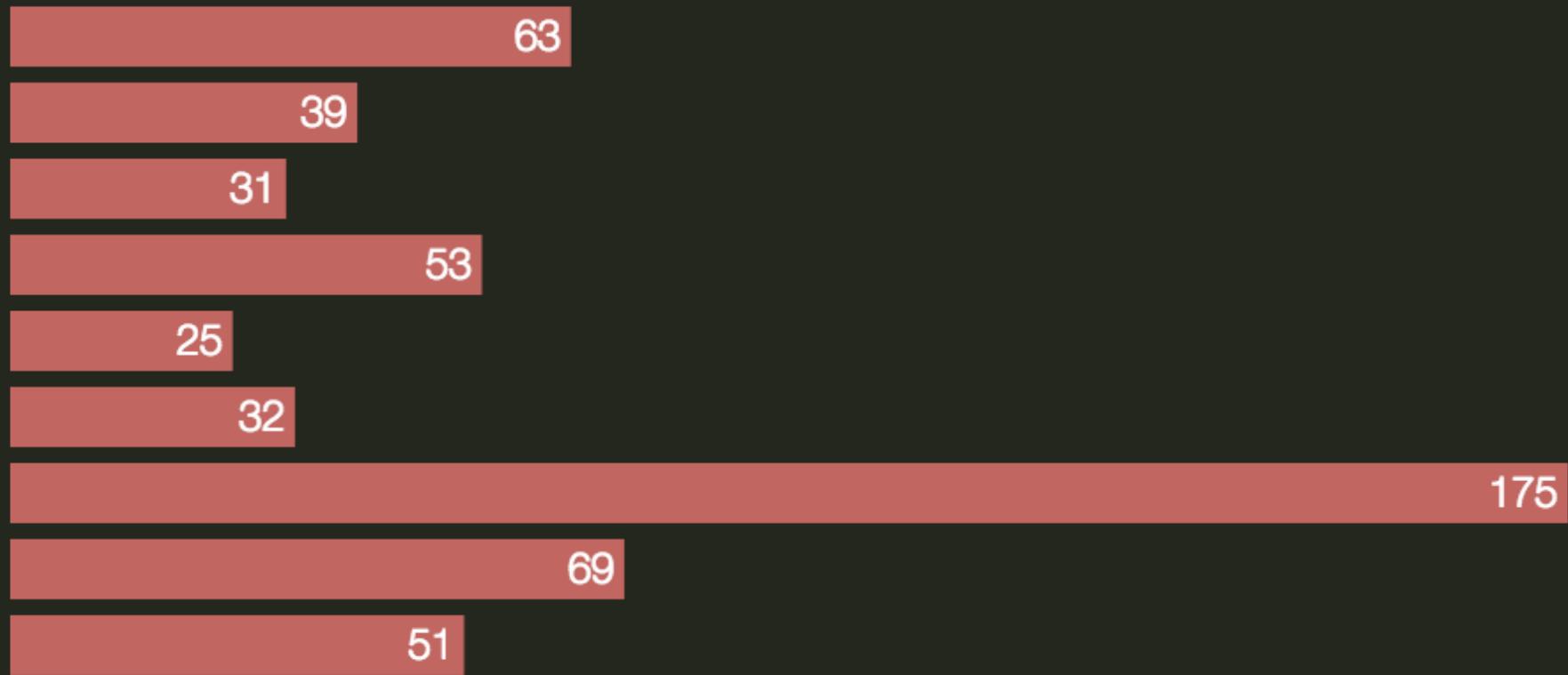
D3.js: Data-Driven Documents



rect: data \mapsto width, index \mapsto y

63	39	31	53	25	32	175	69	51
----	----	----	----	----	----	-----	----	----

rect: data \mapsto width, index \mapsto y



rect: data \mapsto width, index \mapsto y



```
var data = [63, 39, 31, 53, 25, 32, 175, 69, 51];

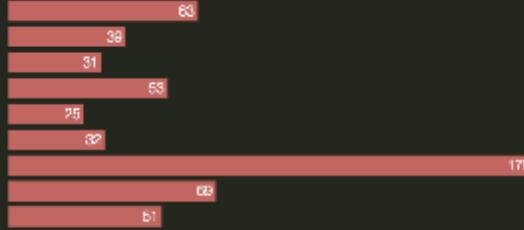
// data  $\mapsto$  width
var x = d3.scale.linear()
  .domain([0, d3.max(data)])
  .range([0, w]);

// index  $\mapsto$  y
var y = d3.scale.ordinal()
  .domain(d3.range(data.length))
  .rangeRoundBands([0, h], 0.2);

// Data  $\mapsto$  Element
var rect = svg.selectAll("rect")
  .data(data);

// Data Attributes  $\mapsto$  Element Attributes
rect.enter().append("rect")
  .attr("width", function(d, i) { return x(d); })
  .attr("y", function(d, i) { return y(i); })
  .attr("height", y.rangeBand());
```

rect: data \mapsto width, index \mapsto y



```
(def data [63 39 31 53 25 32 175 69 51])

; data  $\mapsto$  width
(def x (-> d3 .-scale (.linear)
  (.domain (array 0 (apply max data))))
  (.range (array 0 w)))))

; y is a fn: index  $\mapsto$  y
(def y (-> d3 .-scale (.ordinal)
  (.domain (apply array (range (count data)))))
  (.rangeRoundBands (array 0 h) 0.2)))))

; Data  $\mapsto$  Element
(def rect (-> svg (.selectAll "rect")
  (.data (clj->js data)))))

; Data Attributes  $\mapsto$  Element Attributes
(-> rect (.enter) (.append "rect")
  (.attr (clj->js {:width #(x %)
    :y #(y %2)
    :height (.rangeBand y)}))) 

var data = [63, 39, 31, 53, 25, 32, 175, 69, 51];

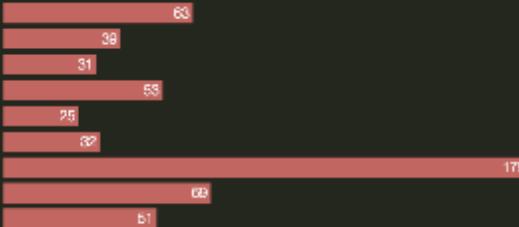
// data  $\mapsto$  width
var x = d3.scale.linear()
  .domain([0, d3.max(data)])
  .range([0, w]);

// index  $\mapsto$  y
var y = d3.scale.ordinal()
  .domain(d3.range(data.length))
  .rangeRoundBands([0, h], 0.2);

// Data  $\mapsto$  Element
var rect = svg.selectAll('rect')
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rect.enter().append("rect")
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  .attr("y", function(d, i) { return y(i); })
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```

rect: data \mapsto width, index \mapsto y



```
var data = [63, 39, 31, 53, 25, 32, 175, 69, 51];

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```

```
(def data [63 39 31 53 25 32 175 69 51])

; data  $\mapsto$  width
(def x (-> d3 .-scale (.linear)
  (.domain [0 (apply max data)]))
  (.range [0 w])))

; index  $\mapsto$  y
(def y (-> d3 .-scale (.ordinal)
  (.domain (vec (range (count data)))))
  (.rangeRoundBands [0 h] 0.2)))

; Data  $\mapsto$  Element
(def rect (-> svg (.selectAll "rect")
  (.data data)))

; Data Attributes  $\mapsto$  Element Attributes
(-> rect (.enter) (.append "rect")
  (.attr {:width #(x %)
          :y      #(y %2)
          :height (.rangeBand y)}))
```

Approach: Metaprogramming Polyfill

Polyfill: a small piece of bootstrap code that "fills in holes" so that a runtime platform will have the capabilities it needs to interact with the real code that follows.

Have the ClojureScript program manipulate its data structures so that JavaScript can interact with the data structures directly and idiomatically.

These capabilities are provided by the *mrhyde* library.

Examples

Approach: Metaprogramming Polyfill

Polyfill: a small piece of bootstrap code that "fills in holes" so that a runtime platform will have the capabilities it needs to interact with the real code the follows.

Have the ClojureScript program manipulate its data structures so that JavaScript can interact with the data structures directly and idiomatically.

These capabilities are provided by the *mrhyde* library.

xs / S / M / L



```
(ns venn
  (:require [mrhyde :refer [d3]]))

(mrhyde/bootstrap)

(def extent {:width 800 :height 300})

(def svg (-> d3 (.select "#venn") (.append "svg")
  (.attr extent)))

(-> svg (.append "circle")
  (.attr {:cx 340 :cy 100 :r 100 :class "left"}))

(-> svg (.append "circle")
  (.attr {:cx 460 :cy 100 :r 100 :class "right"}))

(-> svg (.append "circle")
  (.attr {:cx 400 :cy 200 :r 100 :class "bottom"}))
```

abcdefghijklmnopqrstuvwxyz

```
(ns gup3
  (:require [mrhyde :refer [d3]]))

(mrhyde/bootstrap)

; 26 characters in a vec
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))

(def width 960)
(def height 500)

(def svg (-> d3 (.select "body") (.append "svg")
  (.attr {:width width :height height})
  (.append "g")
  (.attr {:transform (str "translate(32," (/ height 2) ")")))))

(defn update [data]
; DATA JOIN
; Join new data with old elements, if any.
(let [text (-> svg (.selectAll "text") (.data data identity)))
; UPDATE
; Update old elements as needed
(-> text (.attr {:class "update"})
  (.transition)
  (.duration 750)
  (.attr {:x #(* t2 32)}))

; ENTER
; Create new elements as needed
(-> text (.enter) (.append "text")
  (.attr {:class "enter"
    :x #(* t2 32)
    :y -60
    :dy ".35em"})
  (.style {:fill-opacity 0e-6})
  (.text identity)
  (.transition)
  (.duration 750)
  (.attr {:y 0})
  (.style {:fill-opacity 1})))

; EXIT
; Remove old elements as needed.
(-> text (.exit)
  (.attr {:class "exit"})
  (.transition)
  (.duration 750)
  (.attr {:y 60})
  (.style {:fill-opacity 1e-6})
  (.remove)))))

; The initial display - all 26 letters
(update alphabet)

; Grab a random sample of letters from the alphabet,
; in alphabetical order.
(.setInterval js/window (fn []
  (->> alphabet
    shuffle
    (take (rand-int 26))
    sort
    vec
    update))
; 1.5 seconds between swaps
1500)
```

aceijlmopsuwxz

```
; ENTER
; Create new elements as needed
(-> text (.enter) (.append "text")
           (.attr {:class "enter"
                     :x      #(* %2 32)
                     :y      -60
                     :dy     ".35em"})
           (.style {:fill-opacity 1e-6})
           (.text identity))
(.transition)
  (.duration 750)
  (.attr {:y 0})
  (.style {:fill-opacity 1})))
```

horsv

```
; 26 characters in a vec
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))

;; ... later ...

; The initial display - all 26 letters
(update alphabet)

; Grab a random sample of letters from the alphabet,
; in alphabetical order.
(.setInterval js/window (fn []
  (->> alphabet
    shuffle
    (take (rand-int 26)))
    sort
    vec
    update)))
; 1.5 seconds between swaps
1500)
```

abcdefghijklmnopqrstuvwxyz

```
; 26 characters in a vec
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))

;; ... later ...

; The initial display - all 26 letters
(update alphabet)

; Grab a random sample of letters from the alphabet,
; in alphabetical order.
(.setInterval js/window (fn []
  (-> alphabet
    shuffle
    (take (rand-int 26))
    sort
    vec
    update))
; 1.5 seconds between swaps
1500)

// Grab a random sample of letters from the alphabet,
// in alphabetical order.
setInterval(function() {
  update(shuffle(alphabet)
    .slice(0, Math.floor(Math.random() * 26))
    .sort());
}, 1500);

// Shuffles the input array.
function shuffle(array) {
  var m = array.length, t, i;
  while (m) {
    i = Math.floor(Math.random() * m--);
    t = array[m], array[m] = array[i], array[i] = t;
  }
  return array;
}
```

```

(ns b3
  (:require [clojure.string]
            [mb Hyde :refer [d3]]))

(mb Hyde/bootstrap)

(def span (-> d3 (.select "#hostspan")))

(def titledata [{:name "title" :pos [0 0] :scale 1.0}])

(def pagedata (atom [titledata]))

; destructuring the parameter directly confuses d3's apply somehow
(defn pos-scale-to-str [d i]
  ; (log js/console (str "pos scale" " pos " " scale"))
  ; (str "webkit-transform: translate3d(" (first pos) "px," 
  ;       (second pos) "px,0px) scale(" scale ");z-index: " i ";"))

(def curpage (atom 0))
(def stage-exit 2000)
(def curflow (atom stage-exit))
(def timestr (str (.now js/Date)))

(defn pos-scale-to-str-birth [d i]
  (pos-scale-to-str (update-in d [:pos 0] + @curflow) i))

(defn pos-scale-to-str-death [d i]
  (pos-scale-to-str (update-in d [:pos 0] - @curflow) i))

(defn update [data]
  ; DATA JOIN
  ; Join new data with old elements, if any.
  (let [pages (-> span (.selectAll "iframe") (.data data #(:name %)))]

    ; UPDATE
    ; Update old elements as needed
    (-> pages
        (.transition)
        (.duration 750)
        (.attr {:style pos-scale-to-str}))

    ; ENTER
    ; Create new elements as needed
    (-> pages (.enter) (.append "iframe")
                (.attr {:id #(:name %)
                        :width 1024
                        :height 960
                        :src #str (:name %) ".html?" timestr)
                .style pos-scale-to-str-birth))

    (.transition)
    (.duration 750)
    (.attr {:style pos-scale-to-str})))

    ; EXIT
    ; Remove old elements as needed.
    (-> pages (.exit)
                (.transition)
                (.duration 750)
                (.attr {:style pos-scale-to-str-death})
                (.remove)))))

(defn step [a]
  (if (> a 0) (reset! curflow stage-exit))
  (if (< a 0) (reset! curflow (- 0 stage-exit)))
  (swap! curpage #(mod (+ a) (count [pagedata])))
  (-> js/window .-location .-hash (set! (str @curpage)))
  (update (nth [pagedata] @curpage)))
  ;(.log js/console (str "page is " @curpage)))

(defn key-fn []
  (let [key (-> d3 .-event .-keyCode)]
    (cond
      (or (= key 100) (= key 37)) (step -1) ; key , or <
      (or (= key 100) (= key 39)) (step 1) ; key . or >
      )))
  ; else
  ; (.log js/console (str "The key is " key)))))

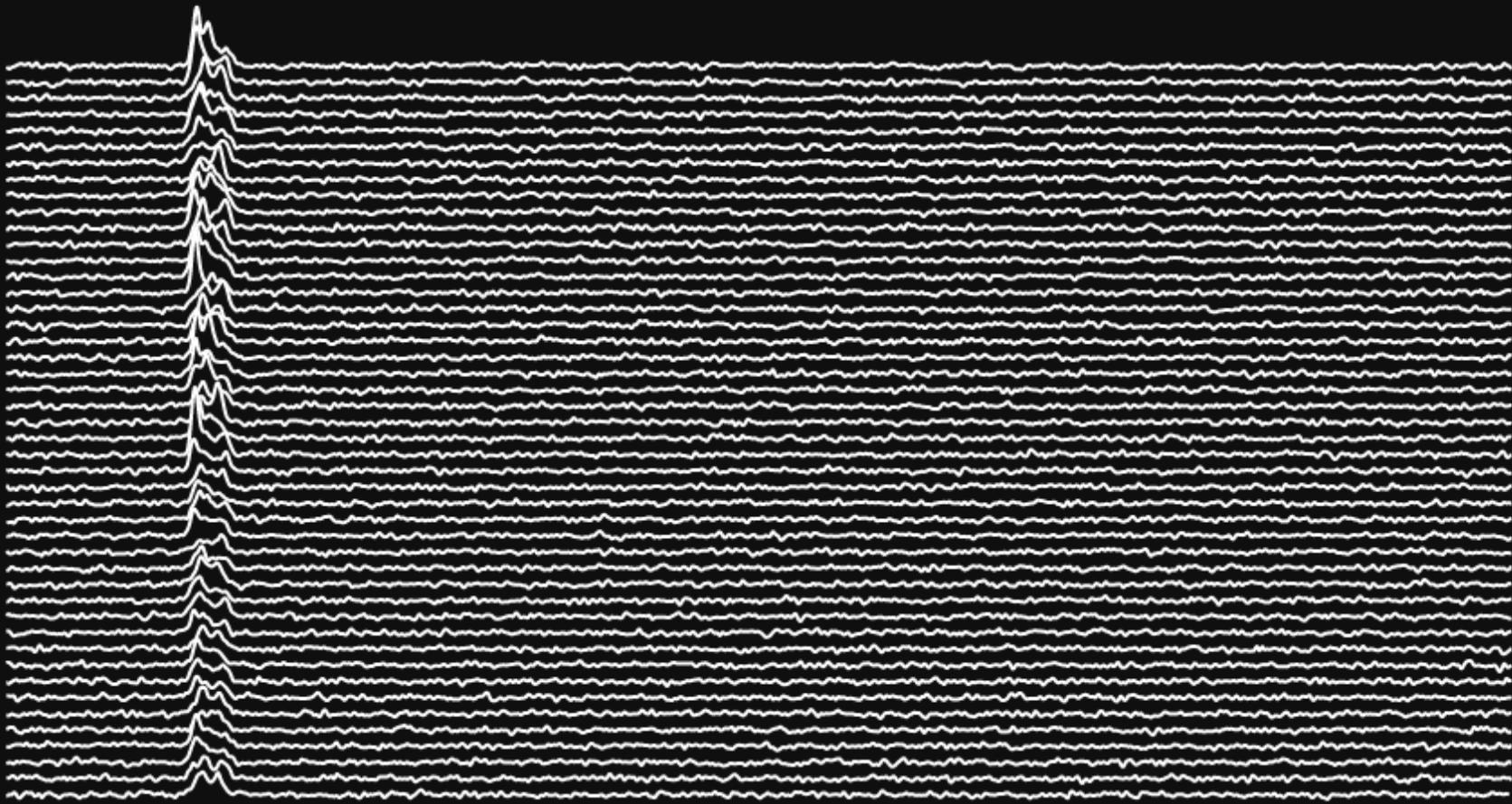
(-> d3 (.select "body") (.on "keyup" key-fn))

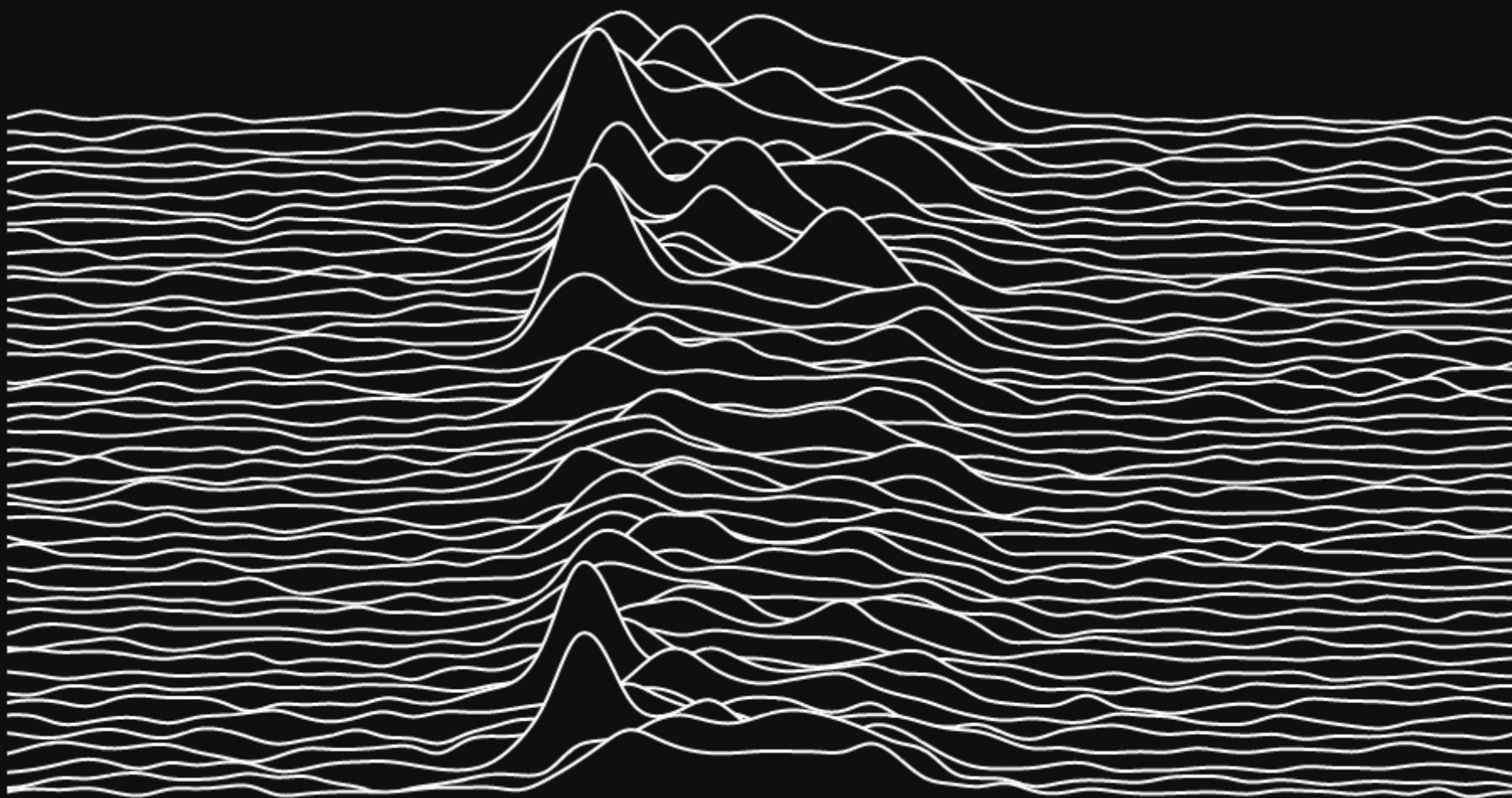
(update titledata)

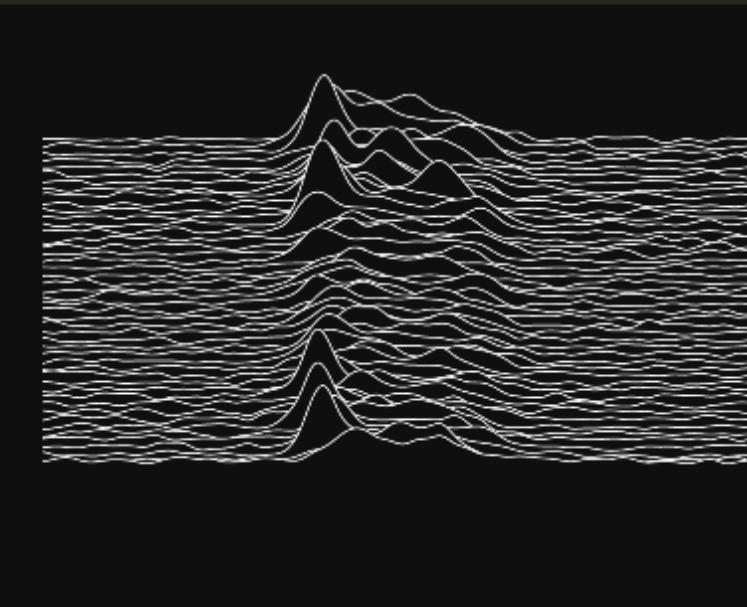
(strokes/fetch-edn (str "slides.edn" timestr) (fn [error, root]
  (if-not (or (zero? error) (nil? error))
    (.log js/console (str "error: " error))
    (do
      (swap! pagedata concat root)
      (let [pagetid (clojure.string/replace (-> js/window .-location .-hash) "#" ""))
        (if pagetid
          (step (int pagetid))
          (step 1)))))))

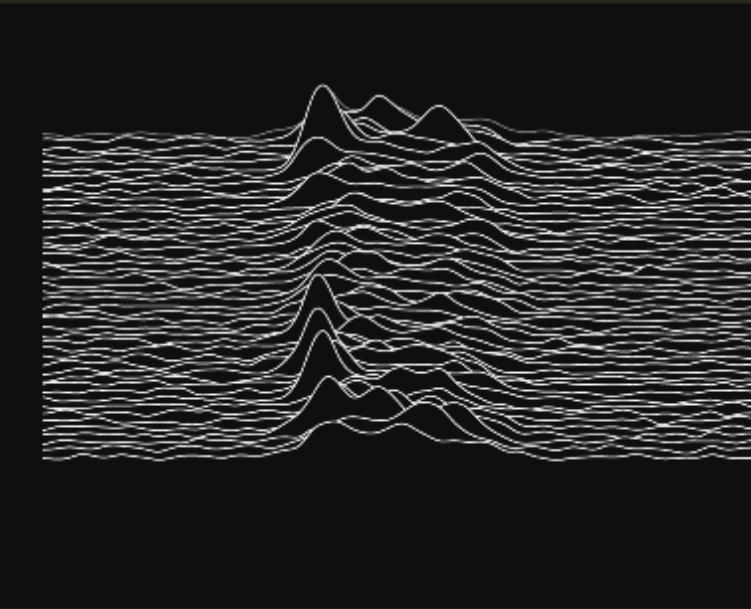
[{:name "title" :pos [-350 -250] :scale 0.3}
{:name "clj-demo" :pos [250 0] :scale 1.0}
{:name "title" :pos [-350 -250] :scale 0.3}
{:name "clj-demo2" :pos [250 0] :scale 1.0}
{:name "make" :pos [0 0] :scale 1.0}
{:name "use" :pos [0 0] :scale 1.0}
{:name "constraints" :pos [0 0] :scale 1.0}
{:name "victory/index" :pos [0 0] :scale 1.0}
{:name "dt" :pos [0 0] :scale 1.0}
{:name "bar" :pos [0 0] :scale 1.0}
{:name "bar" :pos [-280 0] :scale 0.45}
{:name "bar-js-code" :pos [380 0] :scale 0.9}
{:name "bar" :pos [-280 -200] :scale 0.45}
{:name "bar-js-code" :pos [-250 200] :scale 0.5}
{:name "bar-strokeless-src" :pos [390 0] :scale 0.9}
{:name "bar" :pos [-280 -200] :scale 0.45}
{:name "bar-js-code" :pos [-250 200] :scale 0.5}
{:name "bar-clj-code" :pos [390 0] :scale 0.9}
{:name "approach" :pos [0 0] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc-end" :pos [320 150] :scale 0.0}
{:name "gup-arc-middle" :pos [-20 120] :scale 0.28}
{:name "gup-arc" :pos [320 150] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc-end" :pos [320 150] :scale 0.0}
{:name "gup-arc" :pos [120 150] :scale 0.5}
{:name "gup-arc-middle" :pos [50 150] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc-middle" :pos [-20 120] :scale 0.28}
{:name "gup-arc-end" :pos [30 390] :scale 0.38}
{:name "gup-arc" :pos [320 150] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc-end" :pos [0 200] :scale 0.8}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc-end" :pos [-150 50] :scale 0.64}
{:name "gup-arc-end-js" :pos [250 200] :scale 0.64}
{:name "b3-arc" :pos [0 0] :scale 1.0}
{:name "highlight-src" :pos [0 0] :scale 1.0}
{:name "slides-edn-src" :pos [0 0] :scale 1.0}
{:name "vect-to-array" :pos [0 0] :scale 1.0}
{:name "vect-to-array" :pos [-500 -300] :scale 0.2}
{:name "gup/index" :pos [0 100] :scale 0.9}
{:name "vect-to-array" :pos [-500 -300] :scale 0.2}
{:name "gup/index" :pos [-400 300] :scale 0.3}
{:name "gup-arc" :pos [200 0] :scale 1.0}
{:name "vect-to-array" :pos [-500 -300] :scale 0.2}
{:name "minigup" :pos [100 0] :scale 0.9}
{:name "vect-to-array" :pos [0 0] :scale 1.0}
{:name "map-to-obj" :pos [0 0] :scale 1.0}
{:name "venn-src" :pos [0 0] :scale 1.0}
{:name "map-to-obj" :pos [0 0] :scale 1.0}
{:name "quadrtree-src" :pos [0 0] :scale 1.0}
{:name "keywords" :pos [0 0] :scale 1.0}
{:name "fun-patching" :pos [0 0] :scale 1.0}
{:name "gup/index" :pos [0 0] :scale 1.0}
{:name "gup-arc" :pos [0 0] :scale 1.0}
{:name "gup-compare" :pos [0 0] :scale 1.0}
{:name "rvororoni/index" :pos [0 0] :scale 1.0}
{:name "rv-compare" :pos [0 0] :scale 1.0}
{:name "factual" :pos [0 0] :scale 1.0}
{:name "mobster-shot" :pos [0 0] :scale 1.0}
{:name "factual-src" :pos [0 0] :scale 1.0}
{:name "semantics" :pos [0 0] :scale 1.0}
{:name "mutate-demo" :pos [0 0] :scale 1.0}
{:name "histo-grow" :pos [0 0] :scale 1.0}
{:name "gram/index" :pos [0 0] :scale 1.0}
{:name "others" :pos [0 0] :scale 1.0}
{:name "arraylike/arraylike" :pos [0 0] :scale 1.0}
{:name "blade" :pos [0 0] :scale 1.0}
{:name "acute/tutorial/index" :pos [0 0] :scale 1.0}
{:name "acute-arc" :pos [0 0] :scale 1.0}
{:name "acute-edn" :pos [0 0] :scale 1.0}
{:name "acute/tutorial/index" :pos [0 0] :scale 1.0}
{:name "closing" :pos [0 0] :scale 1.0}
{:name "questions" :pos [0 0] :scale 1.0}]

```









Guts
of
mrhyde

MrHyde1:

Persistent maps => read-only JavaScript Objects

```
(defn install-js-get-property [obj nam getfn]
  (aset reusable-descriptor "get" getfn)
  (.defineProperty js/Object obj nam reusable-descriptor))

(defn gen-map-getter [k]
  (fn []
    (this-as t
      (get t k)))))

(defn patch-map-object [m]
  ; hide all existing keys
  (hide-properties m (.keys js/Object m))
  (doseq [k (keys m)]
    (if (and (keyword? k) (not (goog.object.containsKey m (name k))))
        (install-js-get-property m (name k) (gen-map-getter k))))
  m)

(defn patch-core-map-type [corename]
  (let [orig-fn (aget (.core js/cljs) corename)
        orig-keys (.keys js/Object orig-fn)
        new-fn (fn [& args]
                  (let [nargs (apply array (cons nil args))
                        binder (js/Function.prototype.bind.apply orig-fn nargs)
                        that (new binder)]
                    (patch-map-object that)
                    that))]
    (doseq [k orig-keys]
      (aset new-fn k (aget orig-fn k)))
    (aset js/cljs.core corename new-fn)))

(defn patch-map-type [type corename]
  (omitted-light-bookeeping-fn type)
  (patch-core-map-type corename))

(patch-map-type cljs.core.ObjMap "ObjMap")
```

MrHyde2: Persistent vectors => read-only javascript Arrays

```
(defn install-js-get-property [obj nam getfn]
  (aset reusable-descriptor "get" getfn)
  (.defineProperty js/Object obj nam reusable-descriptor))

(defn gen-seq-getter [n]
  (fn []
    (this-as t
      (nth t n js/undefined)))))

(defn hyde-array-map [f]
  (this-as ct
    (doall (map
      #(.call f js/undefined % %2 ct) (seq ct) (range)))))

(defn patch-prototype-as-array [p]
  (install-js-get-prop p "length" #(this-as t (count t)))

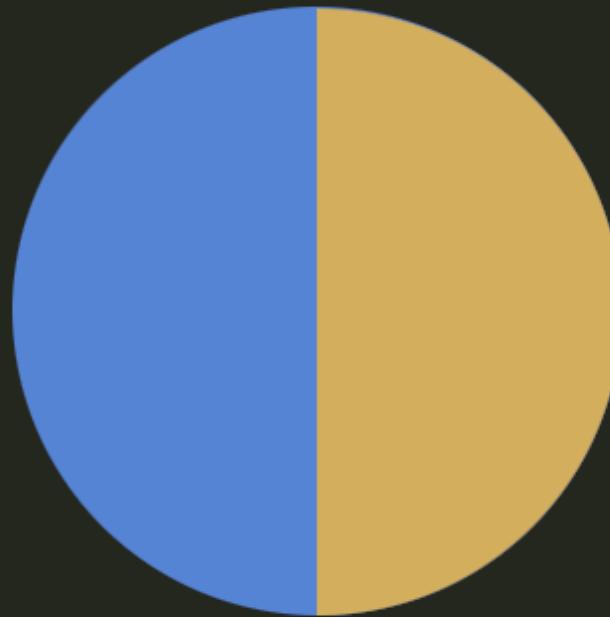
  (dotimes [n MAX]
    (install-js-get-prop p n (gen-seq-getter n)))

  (aset p "map" hyde-array-map)
)

(patch-prototype-as-array
 (aget cljs.core.PersistentVector "prototype"))
```

Different Semantics?

ClojureScript



a.pop();
a[3] = 100;
JavaScript
a.mutate = true;

Different Semantics?

ClojureScript



-THE TRANSFORMATION
"GREAT GOD! CAN IT BE!!"

`a.pop();`

`a[3] = 100;`

JavaScript

`a.mutate = true;`

Different Semantics?

ClojureScript

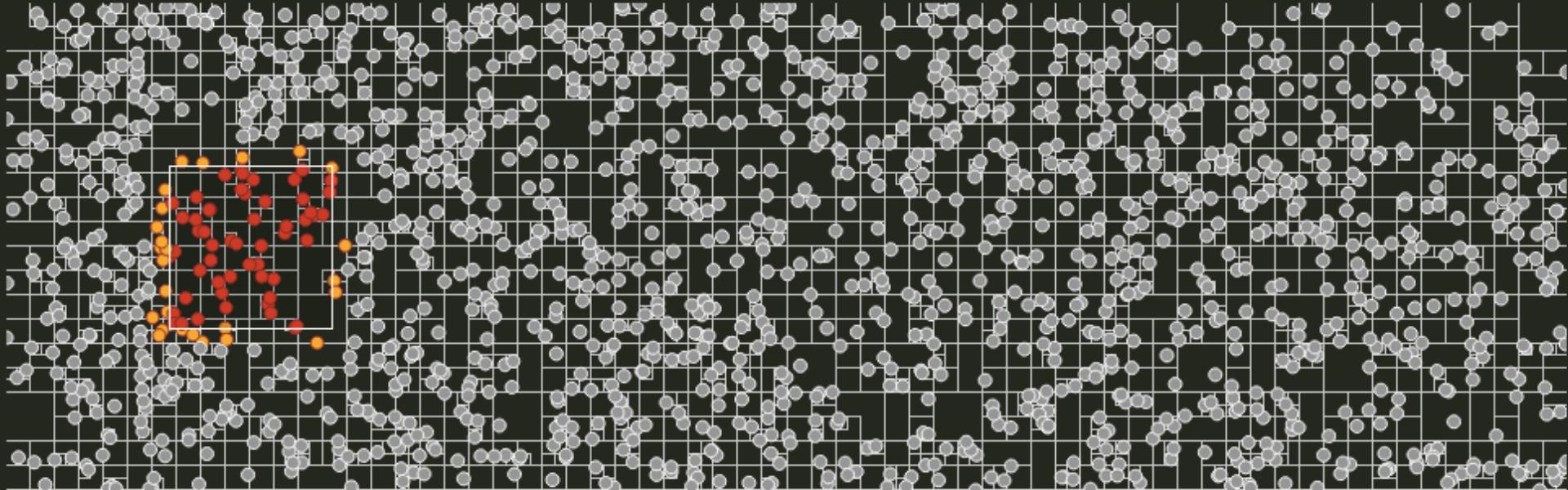


```
a.pop();
a[3] = 100;
JavaScript
a.mutate = true;
```

```
(ns demo
  (:require [mrhyde]))  
  
(mrhyde/bootstrap)  
  
; 26 characters in a vec
(def alphabet (vec "abcdefghijklmnopqrstuvwxyz"))  
  
(def extent {:width 800 :height 300})  
  
(defn clj-get [m k]
  (get m (if (string? k) (keyword k) k)))  
  
/*  
demo.clj_get(demo.alphabet, 0)  
demo.alphabet[0]  
demo.alphabet[0] = "X"  
demo.clj_get(demo.alphabet, 0)
```

Elements Resources Network Sources Timeline Profiles Audits Console

```
> demo.alphabet[0]
"a"
> demo.alphabet[0] = "X"
"X"
> demo.alphabet[0]
"X"
> demo.clj_get(demo.alphabet, 0)
"a"
>
```



```
(-> svg (.selectAll ".node")
          (.data (nodes @quadtree)))
(.enter) (.append "rect")
          (.attr "class" "node")
          (.attr "x" #(:x %))
          (.attr "y" #(:y %))
          (.attr "width" #(:width %))
          (.attr "height" #(:height %))))
```



ClojureScript CLJS-451

keywords should be implemented as JavaScript functions

[Log In](#)

Views

Details

Type: Defect
Priority: Minor
Affects Version/s: None
Component/s: None
Labels: None

Status:
Resolution:
Fix Version/s: None

People

Assignee: Unassigned
Reporter: tom white
Vote (0) Watch (0)

Description

Keywords are currently implemented as JavaScript strings. This makes certain JavaScript interop situations awkward: to provide a javascript api a function that can pull data from a map, one must use #(:foo %) instead of the more natural :foo. This is confusing because ClojureScript functions are otherwise fully usable in contexts expecting JavaScript functions.

The proposed alternative is to have keywords instead be implemented as JavaScript functions that accept a map and optional default value, assuming this doesn't otherwise screw up their core functionality of providing fast equality tests, etc.

Dates

Created: 30/Dec/12 5:47 AM
Updated:
Resolved:

Activity

All [Comments](#) [History](#) [Activity](#)



ClosureScript CLJS-451

keywords should be implemented as JavaScript functions

[Log In](#)

Details

Type:
Priority:
Affects Ver:
Component:
Labels:

Description

Keywords
awkward:
instead of
in contexts
The propo
map and c
fast equal

Activity

[All](#)

Clojure / West (YHTBT)

Views

Unassigned
tom white
Watch (0)

12 5:47 AM



ClojureScript CLJS-451

keywords should be implemented as JavaScript functions

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Views

Details

Type:  Defect
Priority:  Minor
Affects Version/s: None
Component/s: None
Labels: None

Status:  Resolved
Resolution: Declined
Fix Version/s: None

People

Assignee: Unassigned
Reporter: tom white
Vote (0) Watch (0)

Description

Keywords are currently implemented as JavaScript strings. This makes certain JavaScript interop situations awkward: to provide a javascript api a function that can pull data from a map, one must use #(:foo %) instead of the more natural :foo. This is confusing because ClojureScript functions are otherwise fully usable in contexts expecting JavaScript functions.

The proposed alternative is to have keywords instead be implemented as JavaScript functions that accept a map and optional default value, assuming this doesn't otherwise screw up their core functionality of providing fast equality tests, etc.

Dates

Created: 30/Dec/12 5:47 AM
Updated: 04/Jan/13 4:52 PM
Resolved: 04/Jan/13 4:52 PM

Activity

All [Comments](#) [History](#) [Activity](#)

David Nolen added a comment - 04/Jan/13 4:52 PM

Keywords & Symbols are likely to become a proper ClojureScript datatypes. The benefit of keywords & symbols as implemented as functions is small.

MrHyde3: Function Patching - interop duct tape

```
(defn get-store-cur-js-fn [o field-name]
  (let [cur-fn (aget o field-name)
        js-fn-name (str "_js_" field-name)
        root-fn (aget o js-fn-name)]
    ; first store original (if we have not already done so)
    (if (= js/undefined root-fn)
        (aset o js-fn-name cur-fn))
    cur-fn))

; patch a js function convert specified keyword args to functions
(defn patch-args-keyword-to-fn [o field-name & fields]
  (let [orig-fn (get-store-cur-js-fn o field-name)
        arg-filter (if (empty? fields) #(identity true) (set fields))]
    (aset o field-name
          (fn [& args]
            (let [nargs (map (fn [c x]
                               (if (and (arg-filter c) (keyword? x)) #(% x) x))
                             (range) args)]
              (this-as ct (.apply orig-fn ct nargs)))))))

(patch-args-keyword-to-fn (-> d3 .-selection .-prototype) "attr" 1)
```

strokes = mrhyde + d3

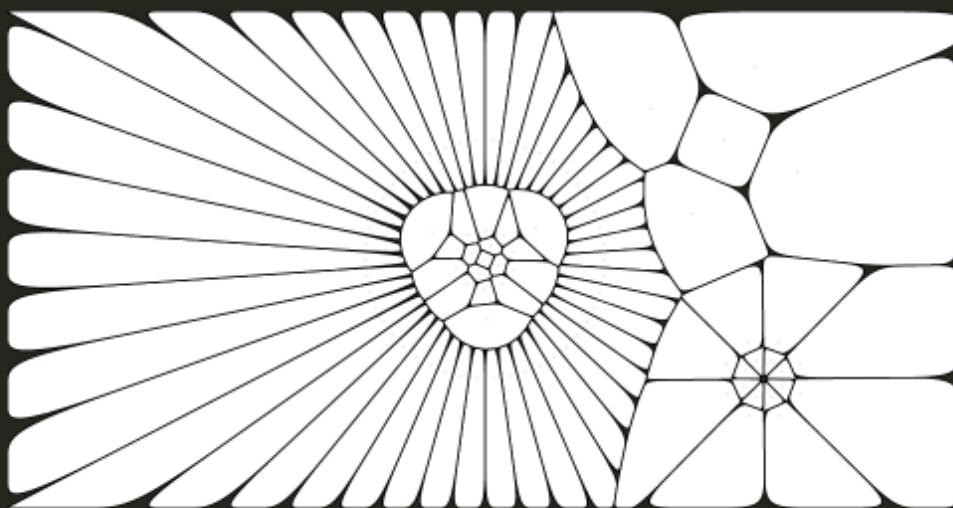
MrHyde3:
Function Patching - interop duct tape

```
(defn get-store-cur-js-fn [o field-name]
  (let [cur-fn (aget o field-name)
        js-fn-name (str "_js_" field-name)
        root-fn (aget o js-fn-name)]
    ; first store original (if we have not already done so)
    (if (= js/undefined root-fn)
        (aset o js-fn-name cur-fn)
        cur-fn))

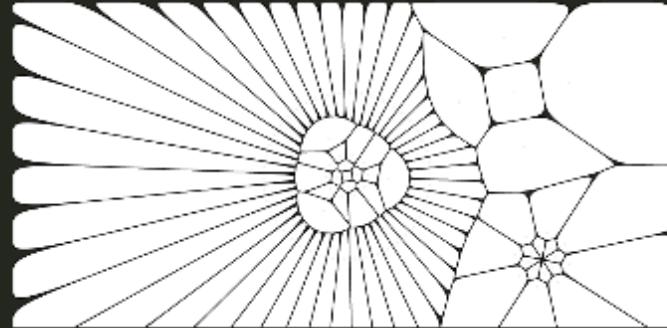
; patch a js function convert specified keyword args to functions
(defn patch-args-keyword-to-fn [o field-name & fields]
  (let [orig-fn (get-store-cur-js-fn o field-name)
        arg-filter (if (empty? fields) #(identity true) (set fields))
        (aset o field-name
              (fn [& args]
                (let [nargs (map (fn [c x]
                                   (if (and (arg-filter c) (keyword? x)) #(x %) x))
                                 (range) args)]
                  (this-as ct (.apply orig-fn ct nargs))))))]
    (patch-args-keyword-to-fn (-> d3 .-selection .-prototype) "attr" 1)
```

Examples

CLJS + D3 = BFF



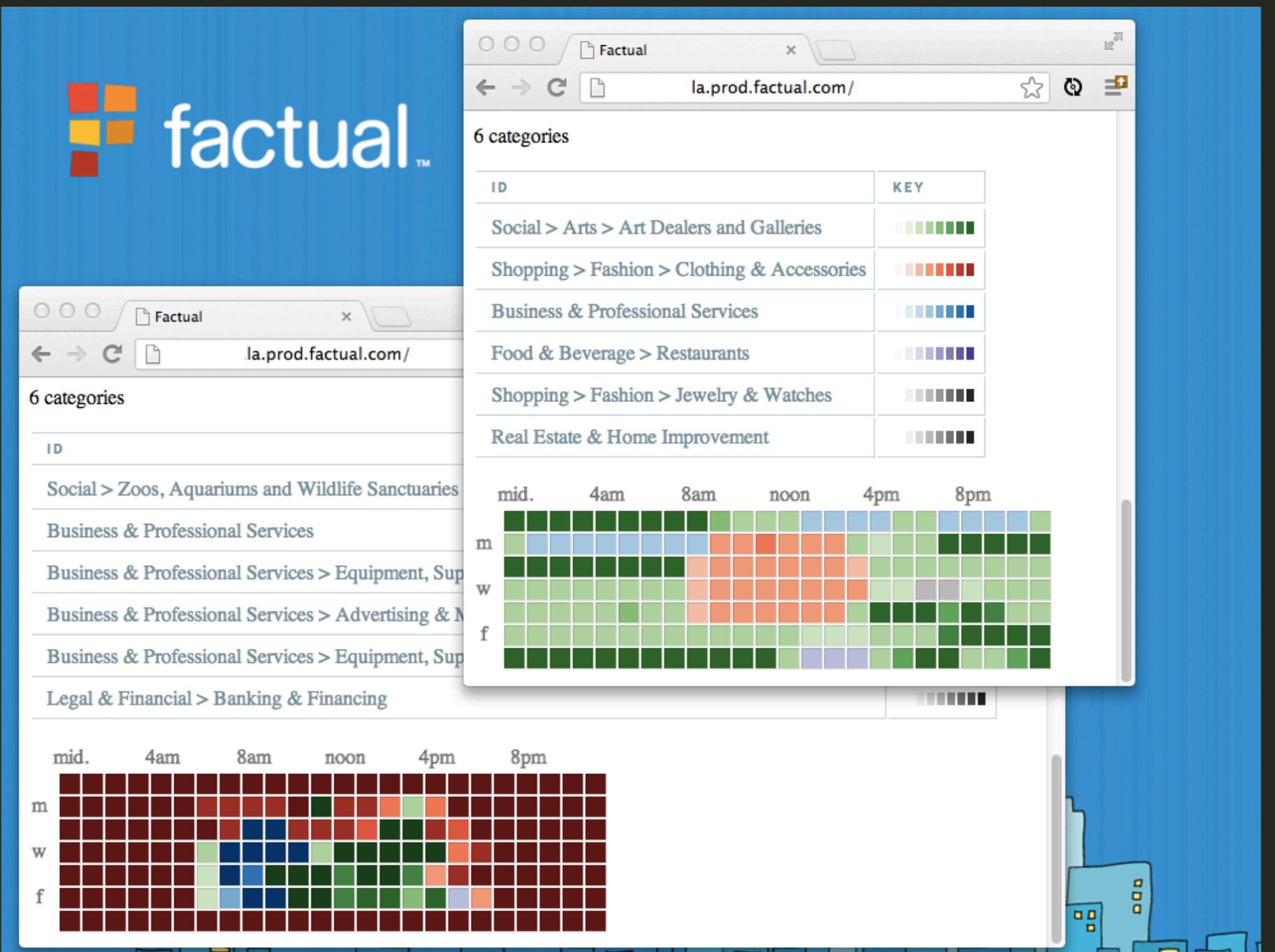
```
function resample(points) {
  var i = -1,
    n = points.length,
    p0 = points[n - 1], x0 = p0[0], y0 = p0[1], p1, x1, y1,
    points2 = [];
  while (++i < n) {
    p1 = points[i], x1 = p1[0], y1 = p1[1];
    points2.push([
      [(x0 * 2 + x1) / 3, (y0 * 2 + y1) / 3],
      [(x0 + x1 * 2) / 3, (y0 + y1 * 2) / 3],
      p1
    ]);
    p0 = p1, x0 = x1, y0 = y1;
  }
  return points2;
}
```



```
function resample(points) {
  var i = -1,
  n = points.length,
  p0 = points[n - 1], x0 = p0[0], y0 = p0[1], p1, x1, y1,
  points2 = [];
  while (++i < n) {
    p1 = points[i], x1 = p1[0], y1 = p1[1];
    points2.push([
      [(x0 * 2 + x1) / 3, (y0 * 2 + y1) / 3],
      [(x0 + x1 * 2) / 3, (y0 + y1 * 2) / 3],
      p1
    ]);
    p0 = p1, x0 = x1, y0 = y1;
  }
  return points2;
}

(defn three-polate [[[x0 y0] [x1 y1]]]
  [ [x0 y0]
    [(/ (+ (* 2 x0) x1) 3), (/ (+ (* 2 y0) y1) 3)]
    [(/ (+ (* 2 x1) x0) 3), (/ (+ (* 2 y1) y0) 3)] ]]

(defn resample [pts]
  (let [pairs (map vector (cons (last pts) pts) pts)]
    (mapcat three-polate pairs)))
```

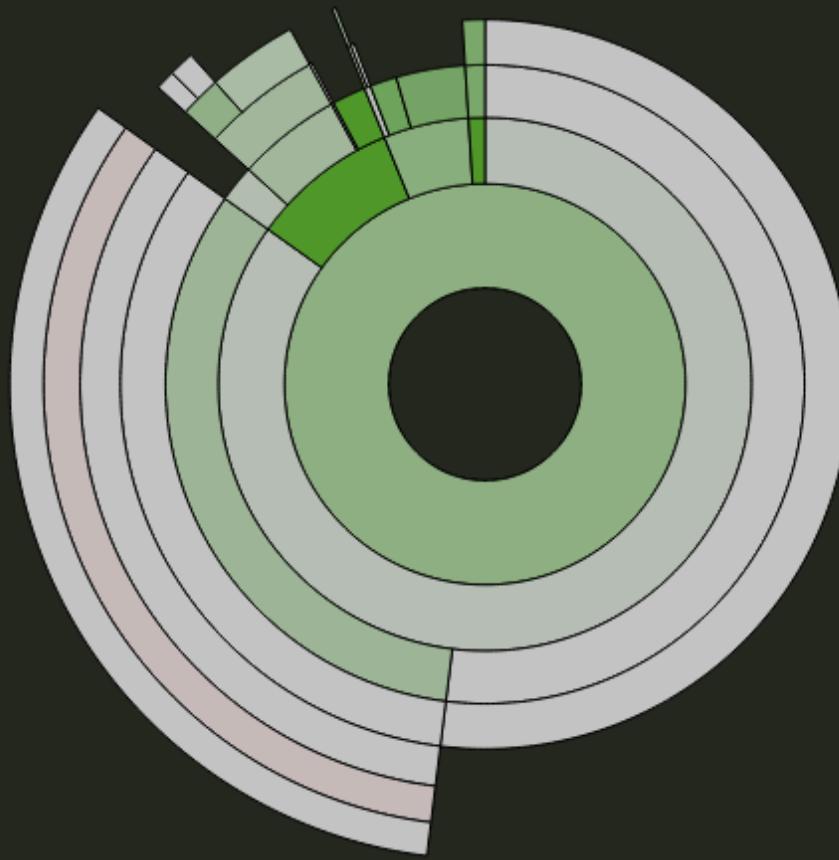


d3 + hiccup

```
; https://github.com/teropa/hiccup
(:require-macros [hiccup.core :as hiccup])

; and then later...
(-> tbody
  (.selectAll "tr")
  (.data (vec main-cats))
  (.enter)
  (.append "tr")
  (.html
    (fn [d i]
      (hiccup/html
        [:td d]
        (let [hue (hue-names
                   (min
                     (dec (count hue-names))
                     (inc i)))]
          [:td
            [:table
              [:tr (map
                      (fn [x]
                        [:td {:class (str "stripped " hue "-q" x "-9")}])))
                (range 8))]]))))
```

duration ▾



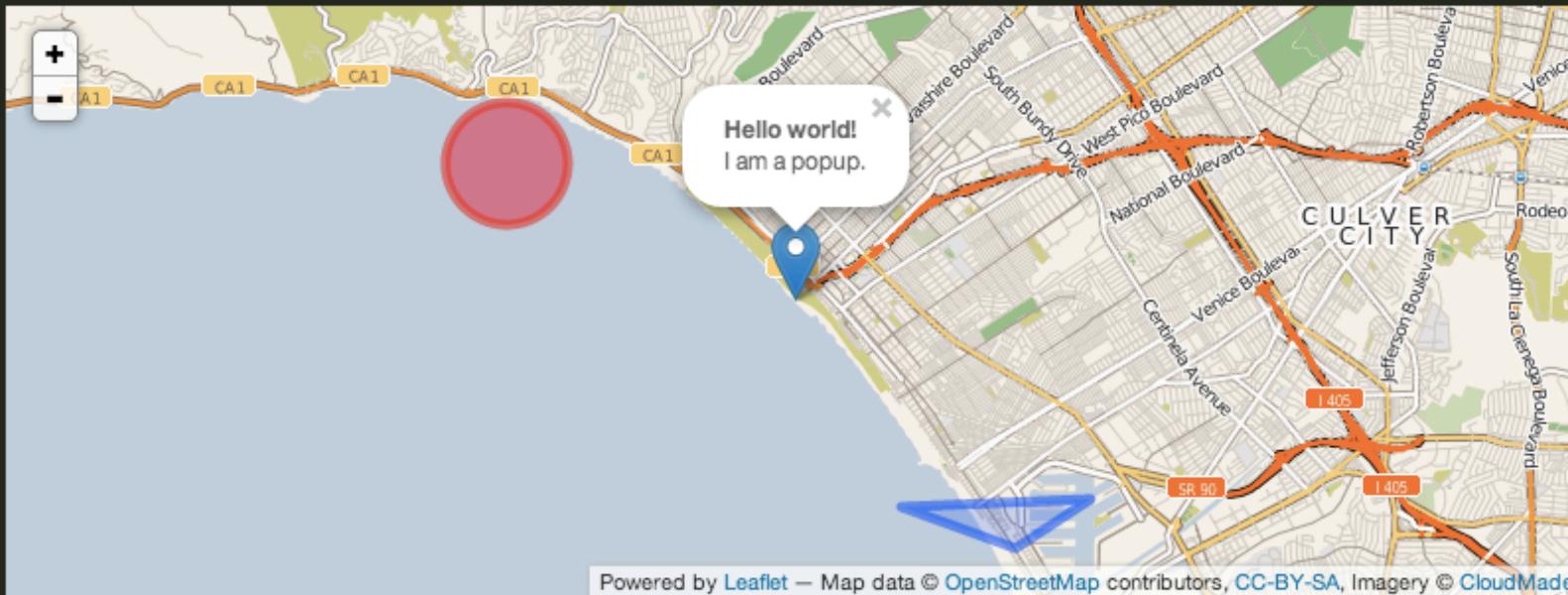
datastore-api-server:services:summaries:generate-summary-diffs

Does mrhyde work with other JavaScript libraries?



d3 trusts arguments are arrays without inspection

```
<!-- this polyfill provides ArrayLike.js compatibility -->
<script type="text/javascript" src="ArrayLikeIsArray.js"></script>
<script type="text/javascript" src="leaflet.js"></script>
<script type="text/javascript" src="mrhyde-program.js"></script>
```



```
(-> L (.circle [34.0286 -118.5486] 1000 {
    :color "red"
    :fillColor "#f03"
    :fillOpacity "0.5"})
  (.addTo mappy)
  (.bindPopup "I am a circle."))

(-> L (.polygon [
    [33.979 -118.48]
    [33.973 -118.46]
    [33.98 -118.447]])
  (.addTo mappy)
  (.bindPopup "I am a <del>polygon</del> triangle"))
```

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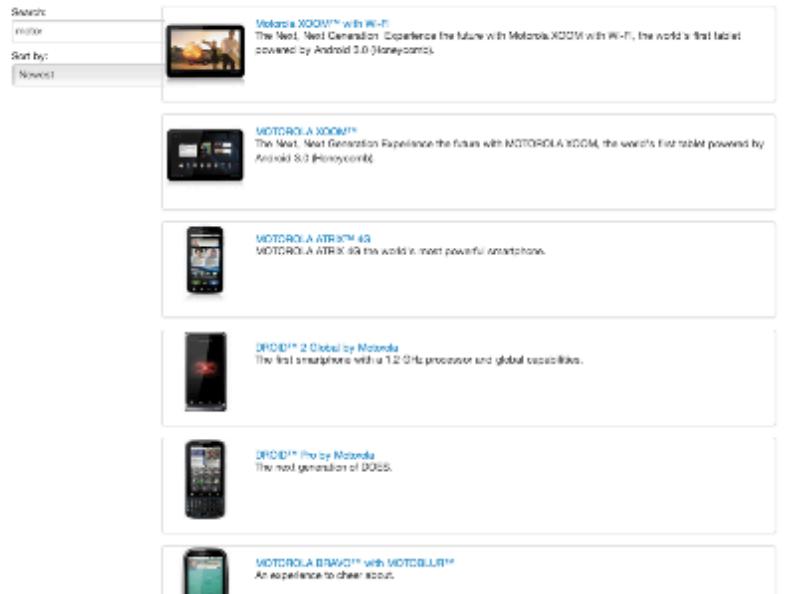
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app.cljs

```
(ns acute.tutorial.app
  (:require [cljs.reader :refer [read-string]]
            [acute :refer [angular bootstrap]]
            [acute.tutorial.controllers :refer [PhoneListCtrl PhoneDetailCtrl]]))

(bootstrap)

(let [app (-> angular
           (.module "phonecat" ["phonecatFilters"])))
  (-> app
       (.config
        ["/$routeProvider" (fn [$routeProvider]
                             (-> $routeProvider
                                 (.when "/phones" {:templateUrl "partials/phone-list.html"
                                                   :controller PhoneListCtrl})
                                 (.when "/phones/:phoneId" {:templateUrl "partials/phone-detail.html"
                                                   :controller PhoneDetailCtrl})
                                 (.otherwise {:redirectTo "/phones"}))))))
  (-> app
       (.config
        ["/$httpProvider" (fn [$httpProvider]
                           (set! (-> $httpProvider .-defaults .-transformResponse)
                                 (fn [x]
                                   ; given a string, is it edn?
                                   (if (and (string? x)
                                             (or (re-find #"\^{\:\:" x) (re-find #"\^{\(\{" x)))
                                             (read-string x)
                                             x)))))))))))
```

controllers.cljs

```
(ns acute.tutorial.controllers
  (:require [cljs.reader :refer [read-string]]
            [acute :refer [angular]]))

(defn PhoneListCtrl [&$scope, &$http]
  (-> $http (.get "phones/phones.edn")
            (.success
             (fn [data]
               (aset $scope "phones" data)))
            (aset $scope "orderProp" "age")))

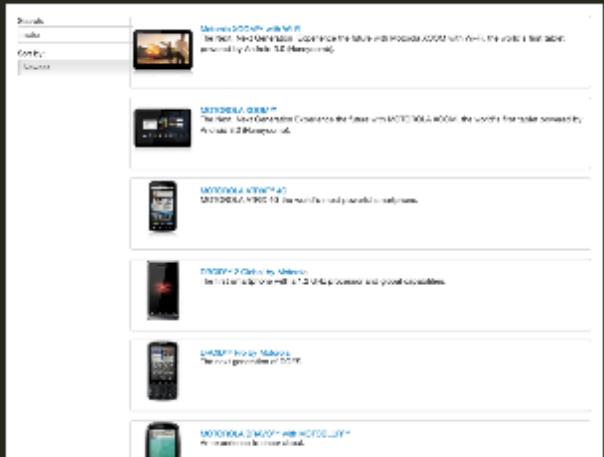
(defn PhoneDetailCtrl [&$scope, &$routeParams, &$http]
  (-> $http (.get (str "phones/" (aget $routeParams "phoneId") ".edn"))
            (.success
             (fn [data]
               (aset $scope "phone" data)
               (aset $scope "mainImageUrl" (first (:images data)))))
            (aset $scope "setImage" #(aset $scope "mainImageUrl" %))))
```

filters.cljs

```
(ns acute.tutorial.filters
  (:require [acute :refer [angular]]))

(-> angular
  (.module "phonecatFilters" [])
  (.filter "checkmark" (fn [] #(if % "\u2713" "\u2718"))))
```

Who needs JSON?



```
app.js
|- motorola-api.js
  |- module.exports = (function() {
    'use strict';
    var express = require('express');
    var router = express.Router();
    var phoneController = require('./controllers/phoneController');
    var userController = require('./controllers/userController');
    var authController = require('./controllers/authController');

    router.get('/phones', phoneController.getPhones);
    router.get('/phones/:id', phoneController.getPhone);
    router.post('/phones', phoneController.createPhone);
    router.put('/phones/:id', phoneController.updatePhone);
    router.delete('/phones/:id', phoneController.deletePhone);

    router.get('/users', userController.getUsers);
    router.get('/users/:id', userController.getUser);
    router.post('/users', userController.createUser);
    router.put('/users/:id', userController.updateUser);
    router.delete('/users/:id', userController.deleteUser);

    router.get('/auth/login', authController.getLogin);
    router.post('/auth/login', authController.postLogin);
    router.get('/auth/logout', authController.logout);
    router.get('/auth/signup', authController.getSignup);
    router.post('/auth/signup', authController.postSignup);

    module.exports = router;
  })();
}

controllers.js
|- motorolaController.js
  |- module.exports = (function() {
    'use strict';
    var express = require('express');
    var router = express.Router();
    var phoneController = require('../controllers/phoneController');

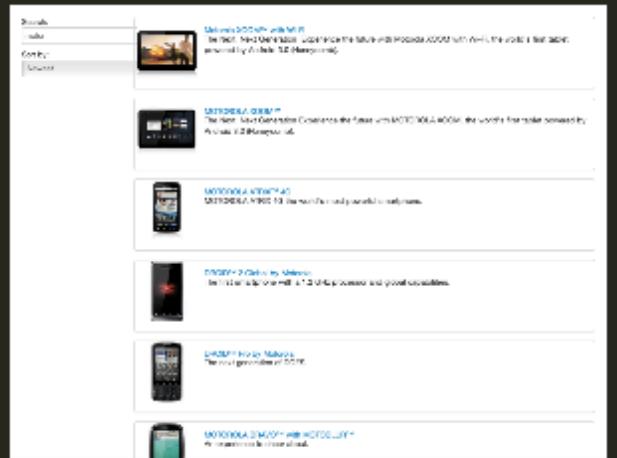
    router.get('/phones', phoneController.getPhones);
    router.get('/phones/:id', phoneController.getPhone);
    router.post('/phones', phoneController.createPhone);
    router.put('/phones/:id', phoneController.updatePhone);
    router.delete('/phones/:id', phoneController.deletePhone);

    module.exports = router;
  })();
}

filters.js
|- module.exports = (function() {
  'use strict';
  var express = require('express');
  var router = express.Router();
  var phoneController = require('../controllers/phoneController');

  router.get('/phones/:id', phoneController.getPhone);
  router.put('/phones/:id', phoneController.updatePhone);
  router.delete('/phones/:id', phoneController.deletePhone);

  module.exports = router;
})();
```



app.ajs

```
|= motorola.xoom.ajs
{model: "Motorola Xoom", :cpu "Dual-core 1.2GHz", :memory "1GB RAM", :storage "32GB", :display "WXGA (1200 x 800)", :camera "5.0 megapixels", :battery "3250 mAH", :connectivity "Bluetooth 2.1", :availability "Verizon", :hardware "Tegra 2", :os "Android 3.0", :ui "Android", :additionalFeatures "none"}
```

controllers.ajs

```
|= motorola.xoom.controllers
{model: "Motorola Xoom", :cpu "Dual-core 1.2GHz", :memory "1GB RAM", :storage "32GB", :display "WXGA (1200 x 800)", :camera "5.0 megapixels", :battery "3250 mAH", :connectivity "Bluetooth 2.1", :availability "Verizon", :hardware "Tegra 2", :os "Android 3.0", :ui "Android", :additionalFeatures "none"}
```

models.ajs

```
|= motorola.xoom.models
{model: "Motorola Xoom", :cpu "Dual-core 1.2GHz", :memory "1GB RAM", :storage "32GB", :display "WXGA (1200 x 800)", :camera "5.0 megapixels", :battery "3250 mAH", :connectivity "Bluetooth 2.1", :availability "Verizon", :hardware "Tegra 2", :os "Android 3.0", :ui "Android", :additionalFeatures "none"}
```

motorola-xoom.edn

```
{:camera {:features ["Flash" "Video"], :primary "5.0 megapixels"},  
:sizeAndWeight  
{:dimensions ["249.0 mm (w)" "168.0 mm (h)" "12.7 mm (d)"],  
:weight "726.0 grams"},  
:display  
{:screenResolution "WXGA (1200 x 800)",  
:screenSize "10.1 inches",  
:touchScreen true},  
:storage {:flash "32000MB", :ram "1000MB"},  
:images  
["img/phones/motorola-xoom.0.jpg"  
"img/phones/motorola-xoom.1.jpg"  
"img/phones/motorola-xoom.2.jpg"],  
:name "MOTOROLA XOOM™",  
:battery  
{:standbyTime "336 hours",  
:talkTime "24 hours",  
:type "Other (3250 mAH)"},  
:connectivity  
{:bluetooth "Bluetooth 2.1",  
:cell "CDMA 800 /1900 LTE 700, Rx diversity in all bands",  
:gps true,  
:infrared false,  
:wifi "802.11 a/b/g/n"},  
:availability ["Verizon"],  
:hardware  
{:accelerometer true,  
:audioJack "3.5mm",  
:cpu "1 GHz Dual Core Tegra 2",  
:fmRadio false,  
:physicalKeyboard false,  
:usb "USB 2.0"},  
:android {:os "Android 3.0", :ui "Android"},  
:additionalFeatures
```

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Caveats / Wishlist / Future:

- * At mercy of ClojureScript Compiler
 - + constructor interception
 - cljs maps -> js objects
 - vectors with upper bounds
 - advanced compilation
 - + non-enumerated members
 - + key collisions -> "keys"
- * Parts of array interface currently stubbed
- * Configurable: Turn off mutation or allow lazy seqs
- * Embrace and extend pattern
- * Inversion: JavaScript for ClojureScript libraries

**Go find the best JavaScript
libraries and enjoy them...**

*without writing a line of
JavaScript.*

Metaprogramming Polyfill: Feed Clojure Data to your JavaScript Libraries



Thanks!

Tom White
  @dribnet