

The background of the slide features a large, faint watermark of the Tianjin University seal in the upper right corner and a traditional Chinese architectural drawing of a building in the lower left corner.

程序的机器级表示：高级话题

Machine-Level Programming : Advanced Topics



本章内容

Topic

□ 内存布局

Memory Layout

□ 缓冲区溢出

Buffer Overflow





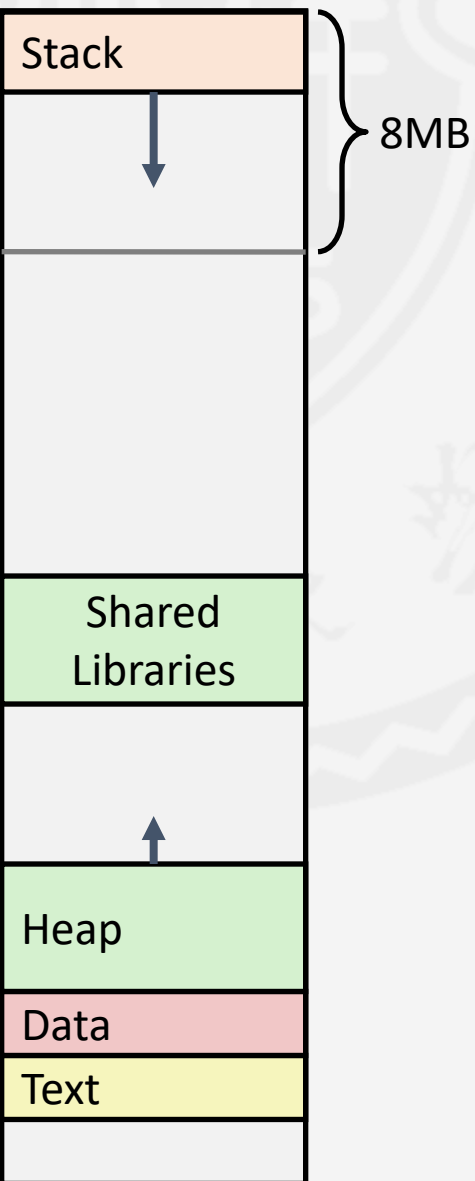
内存布局

Memory Layout

X86-64/Linux 程序的内存布局 x86-64/Linux Program Memory Layout

not drawn to scale

0x7FFFFFFFFFFFFFFF



栈 Stack

- 运行时栈（默认：8MB的限制）
Runtime stack (8MB limit)
- 例如：局部变量
E. g., local variables

堆 Heap

- 根据需要动态分配
Dynamically allocated as needed
- 当调用 malloc()、calloc()和new()时申请
When call malloc(), calloc(), new()

数据 Data

- 静态分配的数据
Statically allocated data
- 例如：全局变量、静态变量、字符串常量
E.g., global vars, static vars, string constants

代码/共享库 Text / Shared Libraries

- 可执行的机器指令
Executable machine instructions
- 只读
Read-only



举例：内存分配 Memory Allocation Example

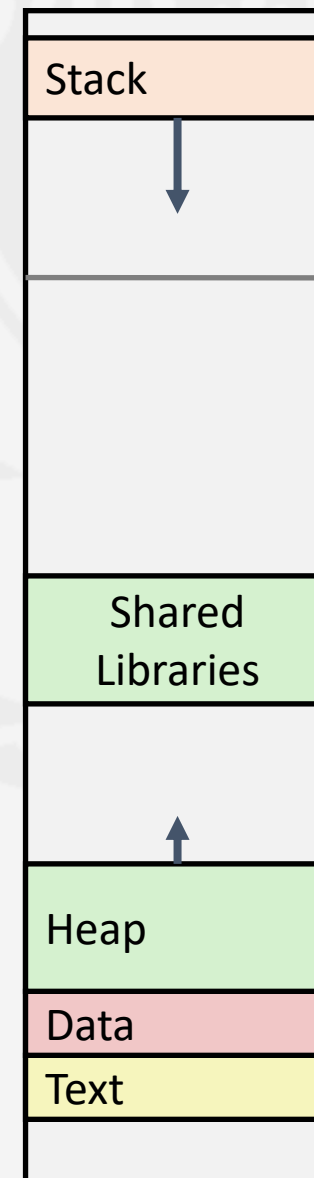
```
char big_array[1L<<24]; /* 16 MB */
char huge_array[1L<<31]; /* 2 GB */

int global = 0;

int useless() { return 0; }

int main ()
{
    void *p1, *p2, *p3, *p4;
    int local = 0;
    p1 = malloc(1L << 28); /* 256 MB */
    p2 = malloc(1L << 8); /* 256 B */
    p3 = malloc(1L << 32); /* 4 GB */
    p4 = malloc(1L << 8); /* 256 B */
}
```

都在哪些位置申请了内存?
Where does everything go?





内存布局

Memory Layout

```
char big_array[1L<<24]; /* 16 MB */
char huge_array[1L<<31]; /* 2 GB */

int global = 0;

int useless() { return 0; }

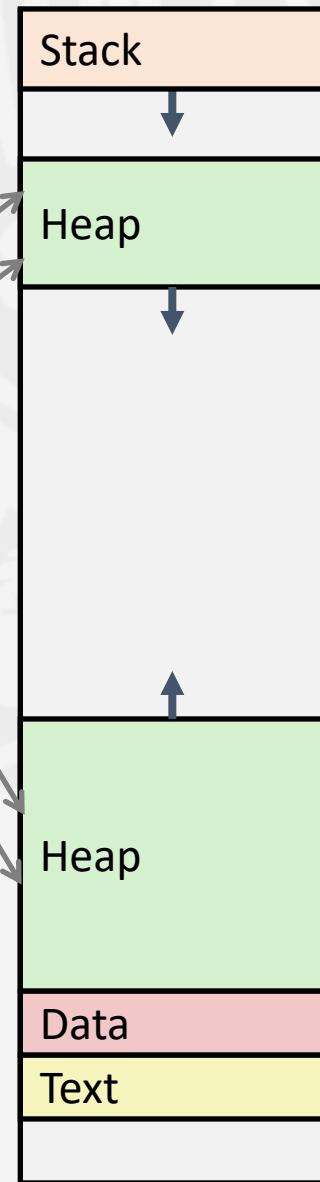
int main ()
{
    void *p1, *p2, *p3, *p4;
    int local = 0;
    p1 = malloc(1L << 28); /* 256 MB */
    p2 = malloc(1L << 8); /* 256 B */
    p3 = malloc(1L << 32); /* 4 GB */
    p4 = malloc(1L << 8); /* 256 B */
}
```

local	0x00007ffe4d3be87c
p1	0x00007f7262a1e010
p3	0x00007f7162a1d010
p4	0x000000008359d120
p2	0x000000008359d010
big_array	0x0000000080601060
huge_array	0x0000000000601060
main()	0x000000000040060c
useless()	0x0000000000400590

address range $\sim 2^{48}$

00007FFFFFFFFFFFFFFF

not drawn to scale



0000000000000000



本章内容

Topic

□ 内存布局

Memory Layout

□ 缓冲区溢出

Buffer Overflow

□ 漏洞

Vulnerability

□ 对抗

Thwarting





缓冲区溢出

Buffer Overflow

计算机的漏洞 Vulnerability of computer

■ 1988年11月
November, 1988

■ 互联网蠕虫攻击了成千上万的互联网主机
Internet Worm attacks thousands of Internet hosts

■ 这是如何发生的?
How did it happen?

■ 2017年4月
April, 2017

■ 心脏滴血漏洞
Heartbleed



■ 2017年4月
April, 2017

■ 勒索蠕虫
WannaCry Worm

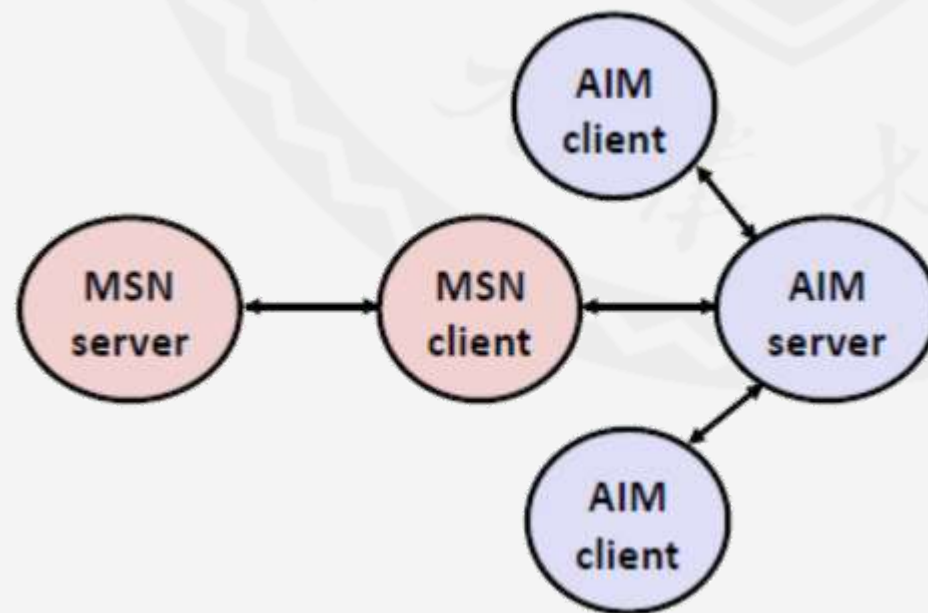




即时通讯软件战争 IM War

■ 1999年7月
July, 1999

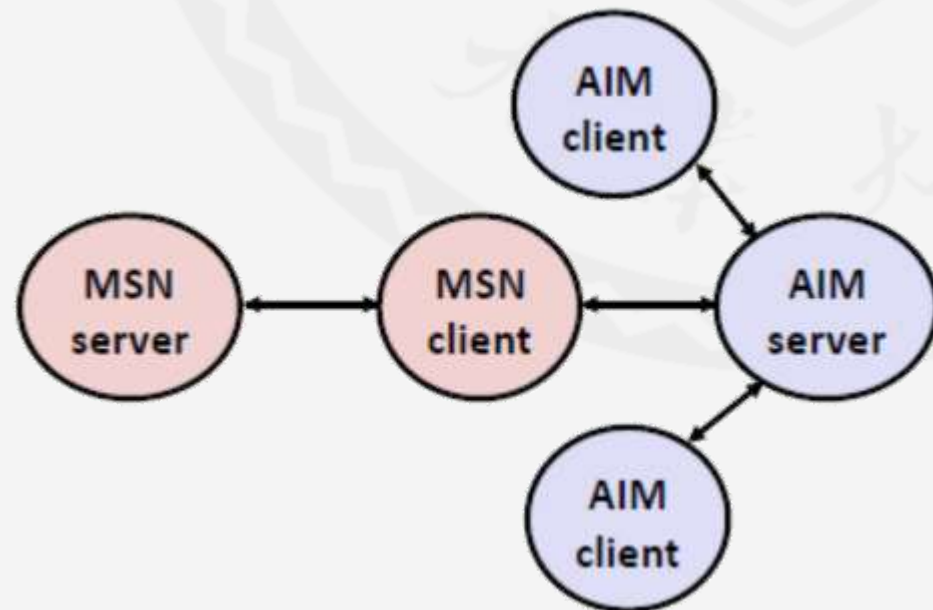
- 微软公司推出了MSN Messenger（即时通讯软件）
Microsoft launches MSN Messenger (instant messaging system)
- MSN客户端可以直接访问当时流行的AOL公司的即时通讯软件（AIM）的服务器
Messenger clients can access popular AOL Instant Messaging Service (AIM) servers





即时通讯软件战争 IM War

- 1999年8月
August, 1999
 - 奇怪的是，MSN客户端无法再访问
Mysteriously, Messenger clients can no longer access AIM servers
 - 微软和AOL开始了即时通讯软件战争：
Microsoft and AOL begin the IM war:
 - AOL修改了服务器程序以拒绝MSN客户端的接入
AOL changes server to disallow Messenger clients
 - 微软对MSN做出修改以应对AOL
Microsoft makes changes to clients to defeat AOL changes
 - 如此这般，交手了至少13个回合
At least 13 such skirmishes
 - 这是如何发生的？
How did it happen?





小知识：蠕虫和病毒 Worms and Viruses

- 蠕虫：一个程序
Worm: A program that
 - 可以独立运行
Can run by itself
 - 可以将其完整的工作版本传播到其他计算机
Can propagate a fully working version of itself to other computers
- 病毒：一个程序片段
Virus: Code that
 - 注入到其他的程序中
Add itself to other programs
 - 不能够独立运行
Cannot run independently



缓冲区溢出

Buffer Overflow

这样的问题很严重 Such problems are a BIG deal

- 通常是由“缓冲区溢出”的问题造成的
Generally called a “buffer overflow”
 - 当对数组的访问超出的其内存分配的区域时
when exceeding the memory size allocated for an array
- 为什么很严重？
Why a big deal?
 - 它是安全漏洞产生的头号技术原因
It's the #1 technical cause of security vulnerabilities
 - 主要是由于社会上的工程师/用户的无知造成的
#1 overall cause is social engineering / user ignorance

- 最常见的缓冲区溢出的形式
Most common form
 - 没有对输入字符串的长度进行检查
Unchecked lengths on string inputs
 - 特别是栈上面的字符数组
Particularly for bounded character arrays on the stack
 - 有时被称为栈破坏
sometimes referred to as stack smashing



字符串库代码 String Library Code

Unix 中 `gets()` 函数的实现

Implementation of Unix function `gets()`

```
/* Get string from stdin */
char *gets(char *dest)
{
    int c = getchar();
    char *p = dest;
    while (c != EOF && c != '\n') {
        *p++ = c;
        c = getchar();
    }
    *p = '\0';
    return dest;
}
```

对读入的字符数量没有做具体的限制
No way to specify limit on number of
characters to read



C标准库中已经不推荐使用的函数 Deprecated Functions in C Library

- 在其他的库函数中也有类似的问题
Similar problems with other library functions
 - strcpy, strcat : 会进行任意长度的字符串赋值
strcpy, strcat : copy strings of arbitrary length
 - scanf, fscanf, sscanf : 会使用 %s 转换模式
scanf, fscanf, sscanf : when given %s conversion specification

Deprecated Functions

```
char *strcpy(char* dest, const char *src);
```

```
char *strcat(char *dest, const char *src);
```

```
int scanf(const char *format, [argument...]);
```

```
int fscanf(FILE *stream, const char *format, [argument...]);
```

```
int sscanf(const char *buffer, const char *format, [argument...]);
```



缓冲区溢出

Buffer Overflow

缓冲区相关的代码漏洞 Vulnerable Buffer Code

```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    gets(buf);  
    puts(buf);  
}
```

```
void call_echo() {  
    echo();  
}
```

多大才算足够大呢?

← btw, how big is big enough?

```
unix>./bufdemo-nsp  
Type a string:01234567890123456789012  
01234567890123456789012
```

```
unix>./bufdemo-nsp  
Type a string:0123456789012345678901234  
Segmentation Fault
```



缓冲区溢出

Buffer Overflow

反汇编缓冲区相关的代码 Buffer Overflow Disassembly

echo:

00000000004006cf <echo>:

4006cf:	48 83 ec 18	sub	\$0x18,%rsp
4006d3:	48 89 e7	mov	%rsp,%rdi
4006d6:	e8 a5 ff ff ff	callq	400680 <gets>
4006db:	48 89 e7	mov	%rsp,%rdi
4006de:	e8 3d fe ff ff	callq	400520 <puts@plt>
4006e3:	48 83 c4 18	add	\$0x18,%rsp
4006e7:	c3	retq	

call_echo:

4006e8:	48 83 ec 08	sub	\$0x8,%rsp
4006ec:	b8 00 00 00 00	mov	\$0x0,%eax
4006f1:	e8 d9 ff ff ff	callq	4006cf <echo>
4006f6:	48 83 c4 08	add	\$0x8,%rsp
4006fa:	c3	retq	

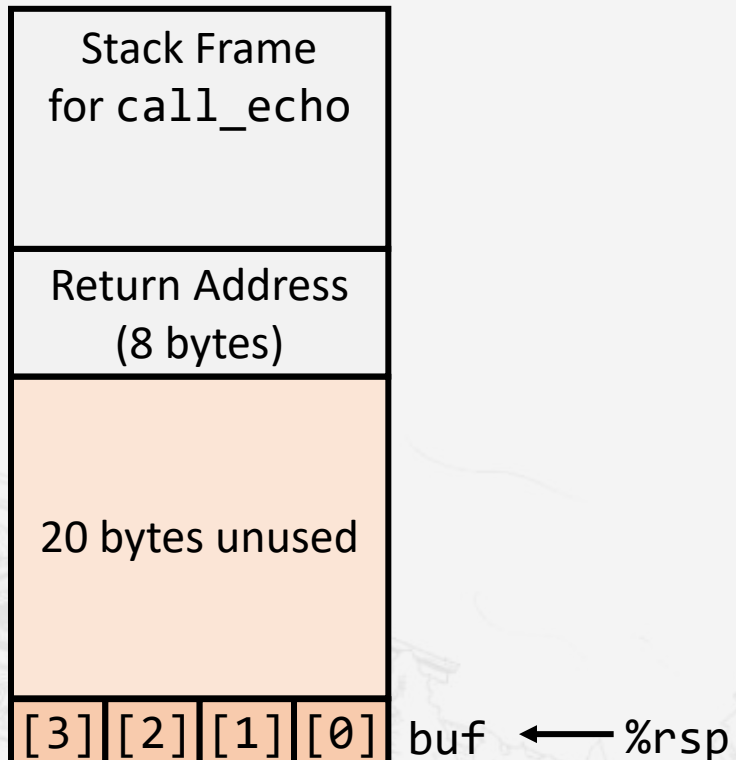


缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构 Stack Structure of Buffer Overflow Code

调用 gets 函数前
Before call to gets



```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    gets(buf);  
    puts(buf);  
}
```

```
echo:  
    subq    $24, %rsp  
    movq    %rsp, %rdi  
    call    gets  
    . . .
```

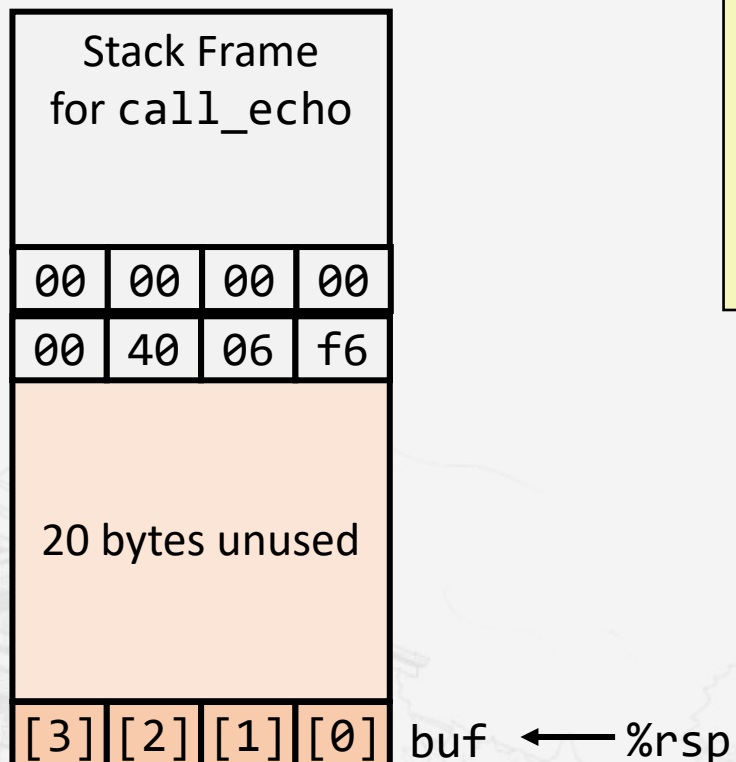


缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构 Stack Structure of Buffer Overflow Code

调用 gets 函数前
Before call to gets



```
void echo()
{
    char buf[4];
    gets(buf);
    . . .
}
```

```
echo:
    subq    $24, %rsp
    movq    %rsp, %rdi
    call    gets
    . . .
```

call_echo:

```
. . .
4006f1:    callq    4006cf <echo>
4006f6:    add     $0x8,%rsp
. . .
```



缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构（情况1）

Stack Structure of Buffer Overflow Code (Case 1)

gets函数调用后
After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	06	f6
00	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

```
void echo()
{
    char buf[4];
    gets(buf);
    . . .
}
```

```
echo:
    subq    $24, %rsp
    movq    %rsp, %rdi
    call    gets
    . . .
```

call_echo:

```
. . .
4006f1:    callq    4006cf <echo>
4006f6:    add      $0x8,%rsp
. . .
```

```
unix> ./bufdemo-nsp
Type a string:01234567890123456789012
01234567890123456789012
```

缓冲区溢出，但是没有破坏栈的结构
Overflowed buffer, but did not corrupt stack structure



缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构（情况2）

Stack Structure of Buffer Overflow Code (Case 2)

gets函数调用后
After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	00	34
33	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

```
void echo()
{
    char buf[4];
    gets(buf);
    . . .
}
```

```
echo:
    subq    $24, %rsp
    movq    %rsp, %rdi
    call    gets
    . . .
```

call_echo:

```
. . .
4006f1:    callq    4006cf <echo>
4006f6:    add     $0x8,%rsp
. . .
```

```
unix>./bufdemo-nsp
Type a string:0123456789012345678901234
Segmentation Fault
```

缓冲区溢出，且破坏了函数返回地址
Overflowed buffer and corrupted return pointer



缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构（情况3）

Stack Structure of Buffer Overflow Code (Case 3)

gets函数调用后
After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	06	00
33	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

```
void echo()
{
    char buf[4];
    gets(buf);
    . . .
}
```

```
echo:
    subq    $24, %rsp
    movq    %rsp, %rdi
    call    gets
    . . .
```

call_echo:

```
. . .
4006f1:    callq    4006cf <echo>
4006f6:    add     $0x8,%rsp
. . .
```

```
unix> ./bufdemo-nsp
Type a string:012345678901234567890123
012345678901234567890123
```

缓冲区溢出，且破坏了函数返回地址，但是程序好像还可以工作

Overflowed buffer, corrupted return pointer, but program seems to work!



缓冲区溢出

Buffer Overflow

缓冲区相关代码的栈结构 (情况3)

Stack Structure of Buffer Overflow Code (Case 3)

gets函数调用后
After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	06	00
33	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

register_tm_clones:

. . .

```
400600:  mov    %rsp,%rbp
400603:  mov    %rax,%rdx
400606:  shr    $0x3f,%rdx
40060a:  add    %rdx,%rax
40060d:  sar    %rax
400610:  jne    400614
400612:  pop    %rbp
400613:  retq
```

返回到一段无关的代码区域

“Returns” to unrelated code

发生了很多事，但是没有改变关键状态

Lots of things happen, without modifying
critical state

最后执行retq返回到main函数

Eventually executes retq back to main



代码注入攻击 Code Injection Attacks

- 输入的字符串中包含着可执行的字节编码

Input string contains byte representation of executable code

- 将返回地址A覆盖为缓冲区的地址B

Overwrite return address A with address of buffer B

- 当过程 Q 执行 ret 指令，将会跳转到攻击代码

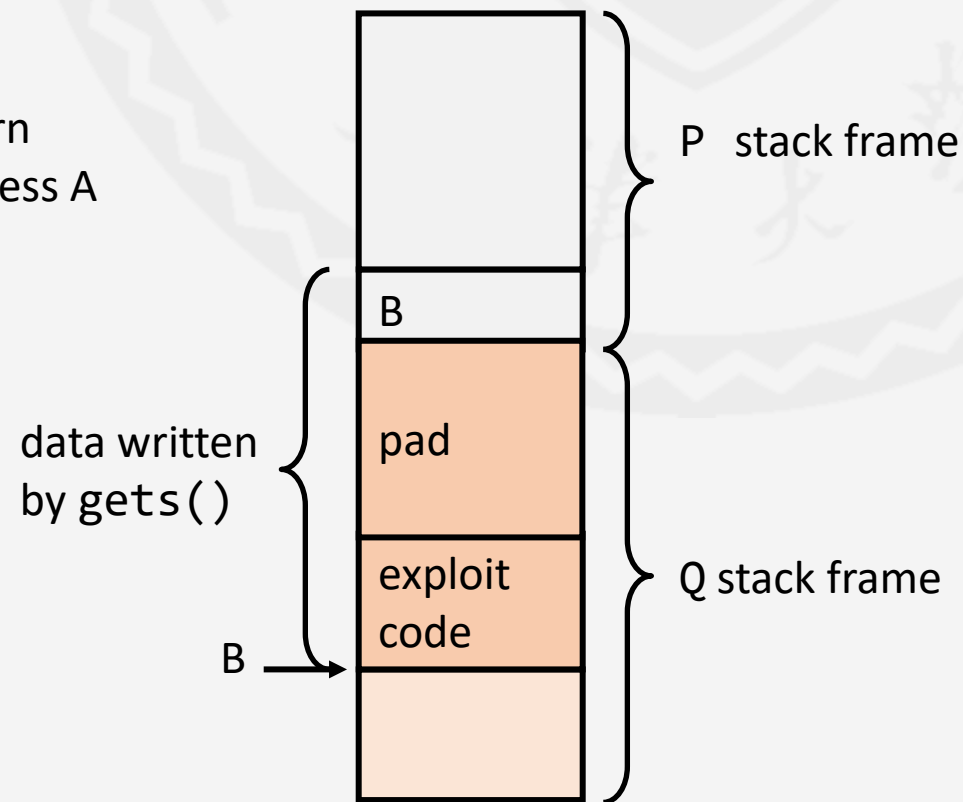
When Q executes ret, will jump to exploit code

```
void P(){  
    Q();  
    ...  
}
```

return
address A

```
int Q() {  
    char buf[64];  
    gets(buf);  
    ...  
    return ...;  
}
```

gets() 函数调用后
After call to gets()





基于缓冲区溢出的攻击 Exploits Based on Buffer Overflows

- 缓冲区溢出的漏洞允许远程计算机在受害计算机上执行任意代码
Buffer overflow bugs can allow remote machines to execute arbitrary code on victim machines
- 这在实际的程序中十分常见
Distressingly common in real programs
 - 程序员不断地犯着同样的错误 ☹
Programmers keep making the same mistakes ☹
 - 近年来也采取了一些措施让这些攻击变得更加困难
Recent measures make these attacks much more difficult



即时通讯软件战争 IM War

- AOL公司攻击了AIM客户端中的缓冲区溢出漏洞
AOL exploited existing buffer overflow bug in AIM clients
- 攻击代码：向服务器发送4个字节的签名信息（这些字节位于AIM客户端的某个位置）
Exploit code: returned 4-byte signature (the bytes at some location in the AIM client) to server
- 当微软实现了对这个签名的匹配后，AOL修改了签名的位置（生成了新的签名）
When Microsoft changed code to match signature, AOL changed signature location



缓冲区溢出

Buffer Overflow

- 一封未知来源的电子邮件结束了这场战争

An email from an unknown source ended the war

- 随后发现这份邮件来自于微软内部

It was later determined that this email originated from within Microsoft

- 工程师的职业操守
Professional ethics of engineers

Date: Wed, 11 Aug 1999 11:30:57 -0700 (PDT)
From: Phil Bucking <philbucking@yahoo.com>
Subject: AOL exploiting buffer overrun bug in their own software!
To: rms@pharlap.com

Mr. Smith,

I am writing you because I have discovered something that I think you might find interesting because you are an Internet security expert with experience in this area. I have also tried to contact AOL but received no response.

I am a developer who has been working on a revolutionary new instant messaging client that should be released later this year.

...

It appears that the AIM client has a buffer overrun bug. By itself this might not be the end of the world, as MS surely has had its share. But AOL is now *exploiting their own buffer overrun bug* to help in its efforts to block MS Instant Messenger.

....

Since you have significant credibility with the press I hope that you can use this information to help inform people that behind AOL's friendly exterior they are nefariously compromising peoples' security.

Sincerely,
Phil Bucking
Founder, Bucking Consulting
philbucking@yahoo.com

It was later determined that this email originated from within Microsoft!



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Memory Layout

□ 缓冲区溢出

Buffer Overflow

□ 漏洞

Vulnerability

□ 对抗

Thwarting





对抗缓冲区溢出攻击 Thwarting Buffer Overflow Attacks

- 避免溢出漏洞的出现
Avoid overflow vulnerabilities
- 使用系统级保护策略
Employ system-level protections
- 栈破坏检测
Have compiler use “stack canaries”



避免溢出漏洞的出现 Avoid overflow vulnerabilities

- 例如：使用限制字符串长度的标准库函数
For example, use library routines that limit string lengths
 - 使用 `fgets` 代替 `gets`
fgets instead of gets
 - 使用 `strncpy` 代替 `strcpy`
strncpy instead of strcpy
 - 不使用 `scanf` 的 `%s` 转换模式获取字符串
Don't use `scanf` with `%s` conversion specification
 - 使用 `fgets` 读取字符串
Use `fgets` to read the string
 - 或者使用 `%ns`, `n` 选择一个合适的整数
Or use `%ns` where `n` is a suitable integer

```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    fgets(buf, 4, stdin);  
    puts(buf);  
}
```

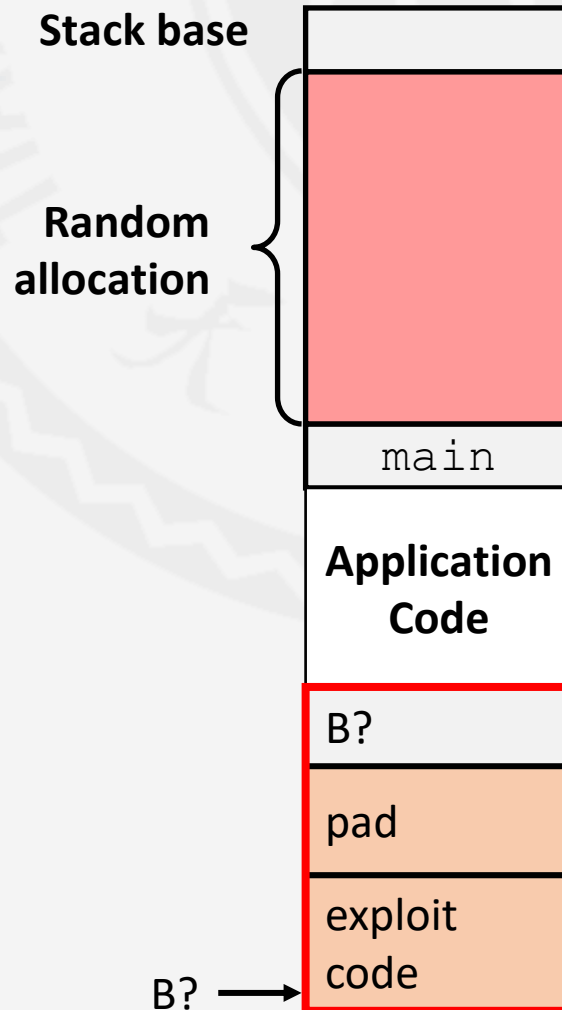



缓冲区溢出

Buffer Overflow

系统级的保护机制 System-Level Protections

- 栈随机化
Randomized stack offsets
 - 在程序的开头，分配一个随机大小的栈空间
At start of program, allocate random amount of space on stack
 - 这会移动整个程序的栈地址
Shifts stack addresses for entire program
 - 使得“黑客”很难预测注入代码的准确位置
Makes it difficult for hacker to predict beginning of inserted code
- 例如：五次执行内存分配时缓冲区B的地址
E.g.: 5 executions of memory allocation for buffer B
 - 0x7ffe4d3be87c 0x7fff75a4f9fc
 - 0x7ffeadb7c80c 0x7ffeaea2fdac
 - 0x7ffcd452017c
- 每一次运行，栈的位置都不一样
Stack repositioned each time program executes



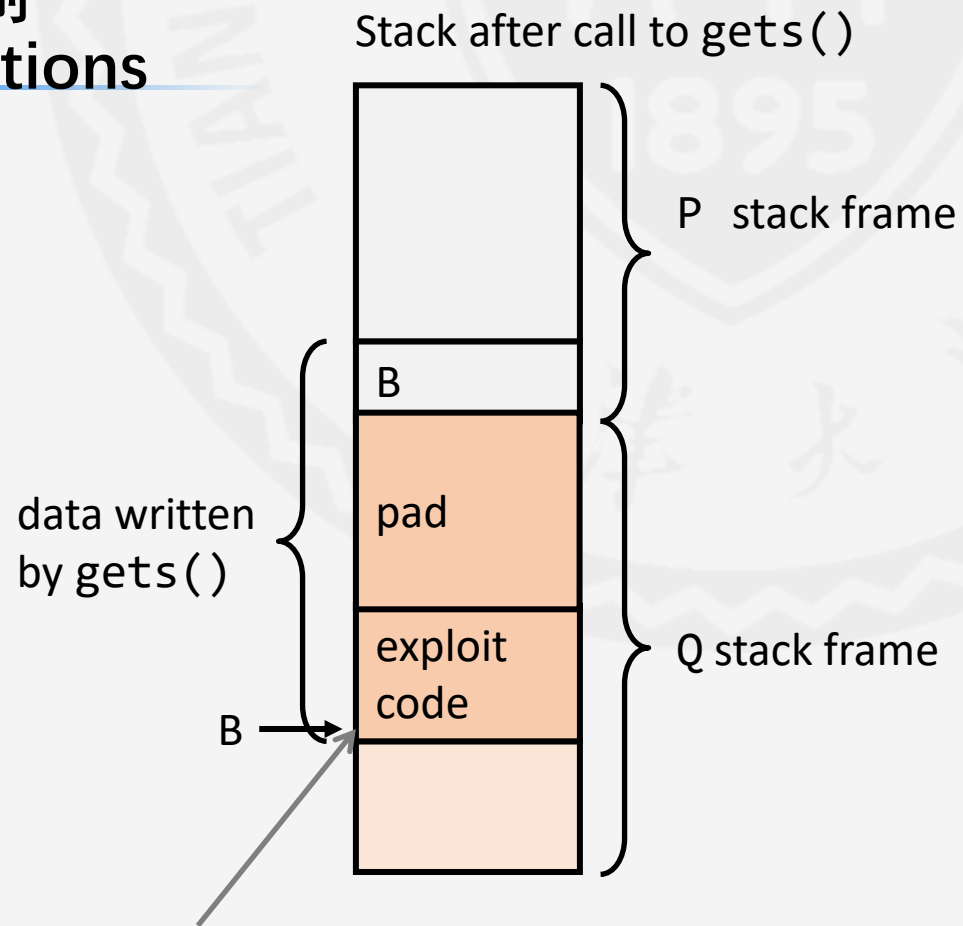


缓冲区溢出

Buffer Overflow

系统级的保护机制 System-Level Protections

- 不可执行段（限制可执行代码的区域）
Nonexecutable code segments
 - 在传统的x86中，只能将内存区域标记为“可读”和“可写”
At start of program, allocate random amount of space on stack
 - 任何“可读”的内存区域都可以执行代码
Can execute anything readable
 - x86-64增加了显示的“可执行”权限
X86-64 added explicit “execute” permission
 - 把栈所在的内存区域标识为“不可执行”
Stack marked as non-executable
 - “虚拟内存”一章会详细说明这个问题
The chapter “Virtual Memory” will give the explanation in detail



任何执行这段代码的尝试都会导致失败
Any attempt to execute this code will fail



缓冲区溢出

Buffer Overflow

栈“金丝雀” Stack Canaries

思想 Idea

- 在栈中，缓冲区的后面紧接着放置一个特殊值（“金丝雀”）
Place special value (“canary”) on stack just beyond buffer
- 在函数返回前，检查这个值是否被破坏
Check for corruption before exiting function

GCC 实现 GCC Implementation

- 编译选项： **-fstack-protector**
Compiler option: **-fstack-protector**
- 现在这个选项是默认的（早期版本这个选项的关闭的）
Now the default (disabled earlier)

小知识：“金丝雀”源于历史上用这种鸟在煤矿中感知有毒气体

Tips: The term “canary” refers to the historic use of these birds to detect the presence of dangerous gases in coal mine.

```
unix>./bufdemo-sp
Type a string:0123456
0123456
```

```
unix>./bufdemo-sp
Type a string:01234567
*** stack smashing detected ***
```



缓冲区溢出

Buffer Overflow

金丝雀：反汇编保护缓冲区代码 Canaries: Protected Buffer Disassembly

```
echo:
  40072f:  sub    $0x18,%rsp
  400733:  mov     %fs:0x28,%rax
  40073c:  mov     %rax,0x8(%rsp)
  400741:  xor     %eax,%eax
  400743:  mov     %rsp,%rdi
  400746:  callq   4006e0 <gets>
  40074b:  mov     %rsp,%rdi
  40074e:  callq   400570 <puts@plt>
  400753:  mov     0x8(%rsp),%rax
  400758:  xor     %fs:0x28,%rax
  400761:  je      400768 <echo+0x39>
  400763:  callq   400580 <__stack_chk_fail@plt>
  400768:  add     $0x18,%rsp
  40076c:  retq
```

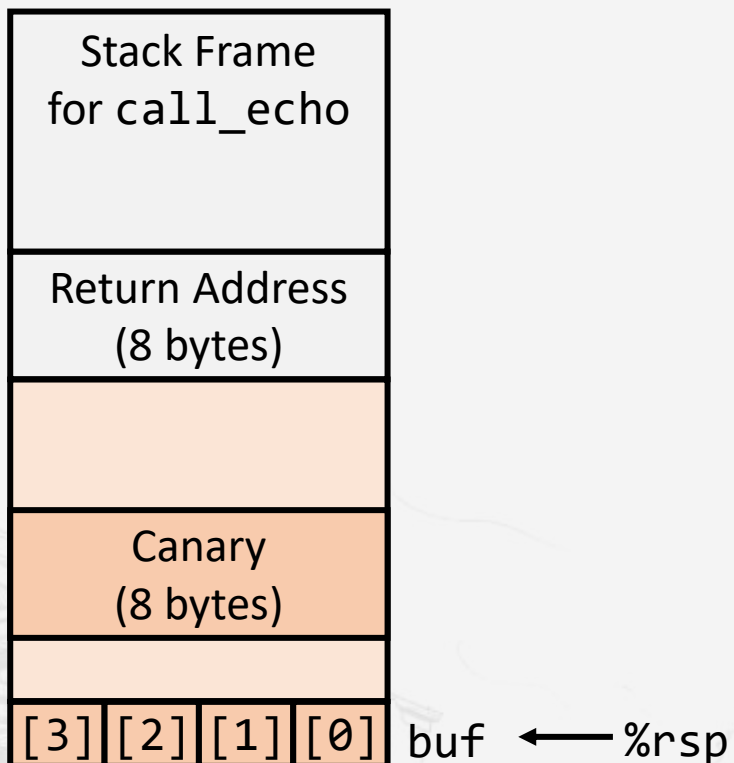


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放置金丝雀 Setting Up Canary

调用 gets 前
Before call to gets



```
/* Echo Line */
void echo()
{
    char buf[4]; /* Way too small! */
    gets(buf);
    puts(buf);
}
```

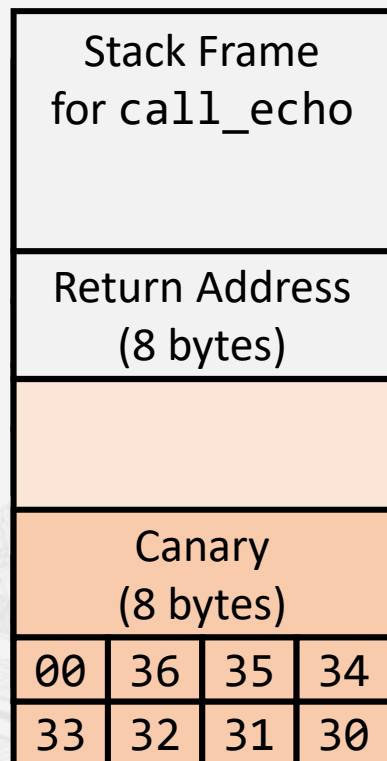
```
echo:
    . . .
    movq    %fs:40, %rax    # Get canary
    movq    %rax, 8(%rsp)  # Place on stack
    xorl    %eax, %eax     # Erase canary
    . . .
```



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调用gets后
After call to gets



Input: 0123456

buf ← %rsp

检查金丝雀 Checking Canary

```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    gets(buf);  
    puts(buf);  
}
```

```
echo:  
    . . .  
    movq    8(%rsp), %rax    # Retrieve from stack  
    xorq    %fs:40, %rax    # Compare to canary  
    je      .L6             # If same, OK  
    call    __stack_chk_fail # FAIL  
.L6: . . .
```



面向返回编程的攻击 Return-Oriented Programming Attacks

挑战（对于“黑客”的） Challenge (for hackers)

- 栈随机化加大了推断缓冲区的位置的难度
Stack randomization makes it hard to predict buffer location
- 标记内存区域的不可执行权限增加了注入二进制代码的难度
Marking stack nonexecutable makes it hard to insert binary code

替代策略 Alternative Strategy

- 利用现有代码（不注入）
Use existing code
 - 例如：stdlib库中的代码
E.g., library code from stdlib
- 将代码片段串联在一起以达到预期效果
String together fragments to achieve overall desired outcome
- 无法克服栈金丝雀
Does not overcome stack canaries

把“小组件”构造成程序 Construct program from gadgets

- 每个组件的指令序列以 **ret** 指令作为结束
Sequence of instructions ending in **ret**
- **ret** 指令的编码是 0xc3
ret encoded by single byte 0xc3
- 从一个代码片段运行到另一个代码片段运行的位置固定下来
Code positions fixed from run to run
- 所有的代码都是具备可执行权限的
Code is executable



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举例：小组件 #1 Gadget Example #1

```
long ab_plus_c (long a, long b, long c)
{
    return a*b + c;
}
```

```
00000000004004d0 <ab_plus_c>:
4004d0: 48 0f af fe  imul %rsi,%rdi
4004d4: 48 8d 04 17  lea (%rdi,%rdx,1),%rax
4004d8: c3           retq
```

$\text{rax} \leftarrow \text{rdi} + \text{rdx}$

Gadget address = 0x4004d4

利用现有函数结尾处的代码

Use tail end of existing functions



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举例：小组件 #2 Gadget Example #2

```
void setval(unsigned *p)
{
    *p = 3347663060u;
}
```

<setval>:

4004d9: c7 07 d4 48 89 c7 movl \$0xc78948d4, (%rdi)
4004df: c3 retq

Encodes movq %rax, %rdi

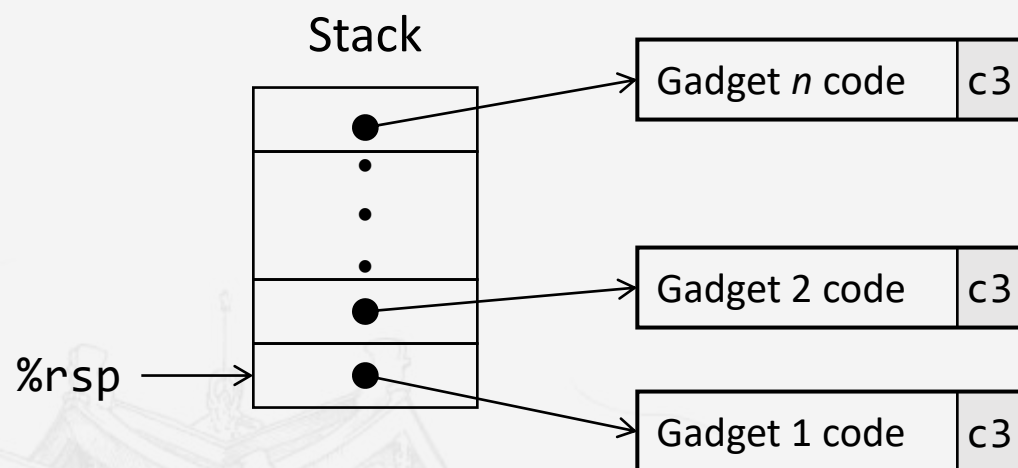
对字节码的重新利用
Repurpose byte codes

rdi ← rax

Gadget address = 0x4004dc



面向返回编程攻击的执行 ROP Execution



- 由 `ret` 指令触发
Trigger with `ret` instruction
 - 将会执行小组件1
Will start executing Gadget 1
- 每个小组件最后的 `ret` 指令会启动下一个“小组件”
Final `ret` in each gadget will start next one