

Yang Shiwei Male · 39 · 17 years 1 month experience · 902.0 k · Beijing · Bachelor · Masses

Self-description

Eight years of experience in software architecture design.

A staunch advocate of the DRY and KISS principles,

with a strong appreciation for the aesthetics of code line length and subroutine size.

A long-time practitioner of layered thinking, believing that good design can enhance participants' efficiency.

A profound understanding of object-oriented (OO) principles.

Possesses a spirit of exploration and aims for works to be presented in the best possible form.

Career Intention Dimission, seeking for new job

WEB Front-end Developer 50-70k×13Months | Beijing | All

Technology Manager 50-80k×22Months | Beijing | Internet

Work Experience

Longfor Data Technology 2018/11-2023/04 Frontend Software Development Manager

Subordinate: 4

Responsibilities & Achievements: Responsibilities and Achievements:

- 1. Established and managed frontend development teams.
- 2. Defined and implemented metrics for evaluation standards for engineers; received unanimous agreement for performance evaluations and communication during tenure.
- 3. Optimized team composition, team building, promoted technical skill updates, conducted personnel assessments, and evaluations.
- 4. Introduced new technologies, performed gradual migration of legacy projects, and refactored code logic.
- 5. Optimized workflow processes.
- 6. Introduced new product directions.

Key Projects:

- Frontend App Exception Observability monitoring system
- Covered Biz-end applications, Custom-end applications, and mini-programs.
- Supported JS, Vue 2, Vue 3, React, and mini-programs.
- Modules included:
- Frontend SDK for collecting JS Error / Vue Error / Async Callback Error / App Loading Performance
- Node.js service for authentication and writing to Elasticsearch (ES)
- Node.js service to read ES data, trigger alerts, and send daily reports.
- Led backend architecture designers and implemented asymmetric signature authentication and sensitive information

replayed retrieval system for frontend.

- Modules included:
- Rust WebAssembly-based asymmetric signature algorithm.
- Frontend SDK for JS, Vue 2, Vue 3, React, enabling:
- Listening and masking of component properties related to sensitive information.
- Automatic generation of interactive buttons for sensitive information fields in the view layer.
- Handling of interactive button click events and generation of asymmetric signatures; replaying requests to retrieve real data.
 - If validation passes, automatically replacing masks with real data obtained after replaying the request.
 - Application developers only need to use the SDK in specific scenarios, without needing to understand its internals.

For details on the asymmetric signature process: [Link](https://juejin.cn/post/7045922516363116574)

- Multi-tenant E2E Automation Testing Framework
- Built on Playwright.
- Supported multiple projects.
- Enabled QA staff to write test case descriptions in markdown.
- Linked test execution code with case descriptions.
- Provided statistics on implemented test case descriptions.
- Calculated test case counts and pass rates by project and by individual.
- Cached data for rich frontend applications using indexedDB + web workers to improve loading speed.

Details of the solution: [Link](https://juejin.cn/post/7133796975777939469)

Specific Projects:

- 1. Led the C-end mini-program team for Longhu Tianjie from formation to launch.
- 2. Established the architecture of C-end mini-programs (authentication methods, user entry interception, tracking methods, foundational architectural capabilities).
- 3. Practiced CI/CD workflows for C-end mini-programs.
- 4. Maintained and optimized the B-end backend.
- 5. Proposed routine code reviews, refactorings, and componentization.
- 6. Practiced and guided unit testing for B-end backend; introduced and improved APM capabilities.
- 7. Introduced web project exception monitoring capabilities.
- 8. Explored and implemented lightweight cross-project component sharing using Bit.
- 9. Split monolithic applications and introduced microservices to B-end projects.
- 10. Explored and introduced serverless solutions for mini-program cloud development, reducing daily API calls by 1.6 million.
- 11. Packaged mini-program cloud development calling suite with features like local memory caching, service degradation, and grayscale capabilities.
- 12. Introduced Vue 3, Vite, and TypeScript.
- 13. Designed and implemented the architecture of a materials platform.

Open Source Community: Maintainer of the Chinese version of "Neuland Microfrontends" [Link](https://swearer23.github.io/micro-frontends/)

Megvii 2016/01-2018/10

Dev Lead

Subordinate: 17

Responsibilities & Achievements: 1. Responsible for the development to delivery of all frontend products for FaceID.

- 2. Responsible for the technical selection and upgrading of all frontend products for FaceID.
- 3. Responsible for the transformation and team composition of the FaceID frontend team.
- 4. Responsible for the development to delivery of the Face++ console.
- 5. Responsible for the CI and workflow optimization of frontend products for both FaceID and Face++ platforms.
- 6. Responsible for monitoring frontend products for both FaceID and Face++ platforms.
- 7. Responsible for all development work related to the frontend and backend API layers of Face++.
- 8. Refactoring of backend business code for Face++.
- 9. Technical selection for the API part of Face++.
- 10. Advancing comprehensive API stress testing for Face++ across all categories.

- 11. Advancing cost calculation for comprehensive API categories in Face++.
- 12. Advancing a non-intrusive tracking system for frontend in Face++.

After transferring to a Product Manager role since May 2018:

1. Responsible for product planning related to API architecture, including:

Planning for gateway functionalities;

Planning for log fields;

Streamlining the response times of various APIs and redefining concurrency limitations;

2. Responsible for the planning of API call costs and pricing:

Cost model for free calls;

Pricing adjustments for paid calls, including cost accounting.

Beijing Edaoyou Network Co. Ltd. 2013/07-2015/12

Tech Leader

Subordinate: 18

Responsibilities & Achievements: 1. Leading the R&D team to implement the iBeacon HW which is released earliest in China 2. Leading the R&D team to develop and release the earliest iBeacon utility kit, which includes HW / iBeaconConfigKit(iOS) / iBeacon Manage platform(web / php) / iBeacon SDK in clients' apps (iOS / android) / iBeaconZ test kit(iOS)

- 3. Leading the R&D team to develop and release the earliest Nearby platform interfacing with Wechat MP center -- this idea is initialized via cooperation between Wechat and us
- 4. Built a develop kit for Jingdong Smart Business Department. Which reduce development cycle of any H5 app from a week to not more than 2 days

Top Game 2012/05-2013/05

Software Architecturer

Responsibilities & Achievements: 1. Leading the front end developers team to implement a Tapjoy like ad wall platform

- 2. Leading the team in development applying a front end framework called backbonejs
- 3. improve the backbonejs to a REAL framework which I call it stemcell.
- 4. Being a evangelist for the framework
- 5. developed a distributed config file manager
- 6. a series of tasks about log analysis log-fetching / etl / analysis and aggregation

Happy Elements 2011/11-2012/05

Senior Frontend Engineer

Responsibilities & Achievements: 1. develop and maintain the framework in GIP(a platform for distributing social games to multiple social networks) department

2. developed a system for analyzing game distributing efficiency in facebook feeds. which includes several parts of collecting log files / formatting log files / data etl / and data analyzation. Analysis result of this system leads to a decision of the promotion cycle of a social game.

Shi Shang Yi Xiu network Co. ltd. 2011/07-2011/11

Frontend Engineer

Responsibilities & Achievements: In responsibility for designing and building a whole base system for the frontend part of the product.

- 1. developed a complete frontend JS lib for other developers to implement the UI design
- 2. CSS component structure to meet the UI design
- 3. a part of the tasks included a procedure of deployment of the product

Xi'an LongBo Co. ltd. 2010/06-2011/07

developer

Responsibilities & Achievements: responsible for delivering a system of instant online chat within cross domain web pages 1. using JSONP for cross domain request

2. developed a JS lib for maintaining a long poll request on web pages

3. developed a Erlang/Mochiweb based system to handle all the long poll request

Xi'an Longzu Network Co. Ltd 2006/08-2010/05

developer

Responsibilities & Achievements: 1. responsible for analyzing and understanding the requirement from clients

2. developing variety of web pages

Project Experience

Refactory of API authentication in face++ open platform 2017/12-To Present

dev lead

Description: as the architecture of face++ API is structured a gateway in front of every layer, however the gateway is not designed suitable for face++ open platform. So, for a long period of time, every new API release is complicated since we have to run a script which takes more than 12 hours to update permissions.

So the refactory is meant for update business logic all through gateway -> API business layer -> finance module .

As a result. not only releasing a new API takes less than 2 mins, but also releasing a new API could be made automated.

Responsibilities: design for new this new solution.

Achievement: not only releasing a new API takes less than 2 mins, but also releasing a new API could be made automated.

applying react redux immutable graphql nodejs in one project 2017/04-2017/09

frontend lead

Description: applying react redux immutable graphql nodejs in one new project

Responsibilities: frontend lead

Achievement: much more independent from backend developer. backend developer only provide storage solution. most business logic is implemented by frontend developers.

migrating website implementation from jquery+coffeescript to react + redux + immutable 2016/04-2017/09 frontend lead

Description: migrating website implementation from jquery+coffeescript to react + redux + immutable

Responsibilities: frontend lead

Achievement: as the complexity of the logic increases, jquery + coffeescirpt cannot handle this much complexity. so as we migrating the tech stack to much modern one, the feature implementation is getting easier.

Education



Tianjin University

 $\mathsf{Bachelor} \cdot \mathsf{quit}$ at third year for those this is a concern please bother not to contact

2002/09-2005/03

Languages

English Negotiation | CET6

Mandarin

Additional Info

IELTS: 7

TOEFL: 98

GitHub Profile: https://github.com/swearer23