SMBC

Sunday Morning Breakfast C..

25 comics

Title

- 1.1 Project Organization and M...
- 1.2 Communication
- 1.3 Software Lifecycle Models
- 1.4 Scrum

1.5 Prototyping

- 1.6 UML Activity Diagram
- 2.1 Software Configuration Ma...
- 2.2 Software Configuration Ma...
- 2.3 Version Control System
- 2.4 Distributed Version Control
- 3.1 Object Oriented Programmi...
- 3.2 Debugging
- 3.3 User Interface Design
- 4.1 Requirements Elicitation
- 4.2 Usabiliity
- 4.3 Analysis
- 4.4 UML Class Diagram
- 4.5 UML Class Diagram Analy...
- 5.0 System Design
- 5.1 Patterns
- 5.2 Architectural Patterns
- 5.3 UML Component and Deplo...
- 6.0 Object Design
- 6.1 Design Patterns

Resources







