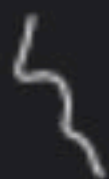




Introduction to Heaps

Special class



Introduction to Heaps

{

Agenda:

1. What are heaps? What is a binary Heap?
2. Representation of Heaps.
3. Operations on Heaps.
4. Implementing Heaps from scratch.
5. Building a heap from an array.
6. HeapSort.

Heaps - "Just another Tree with some specific properties"

- 1. Binary Heaps
- 2. k-ary Heaps
- 3. Fibonacci Heaps
- 4. Leftist Heaps
- 5. Binomial Heaps
- 6. Brodal Heaps, etc..

Binary Heaps:

1. A binary heap is a complete binary tree.
2. It is either a max-heap or a min-heap.



Binary Tree

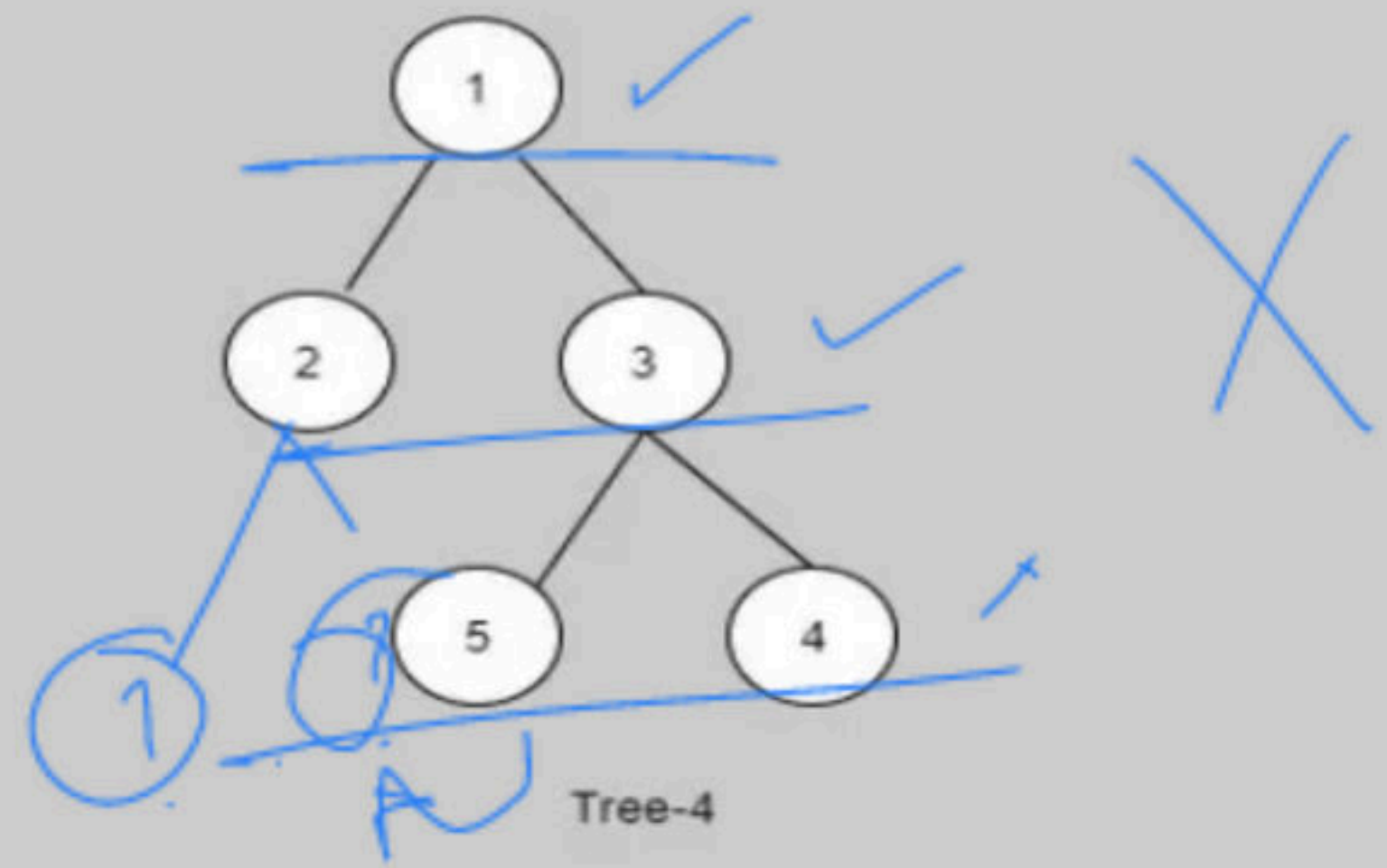
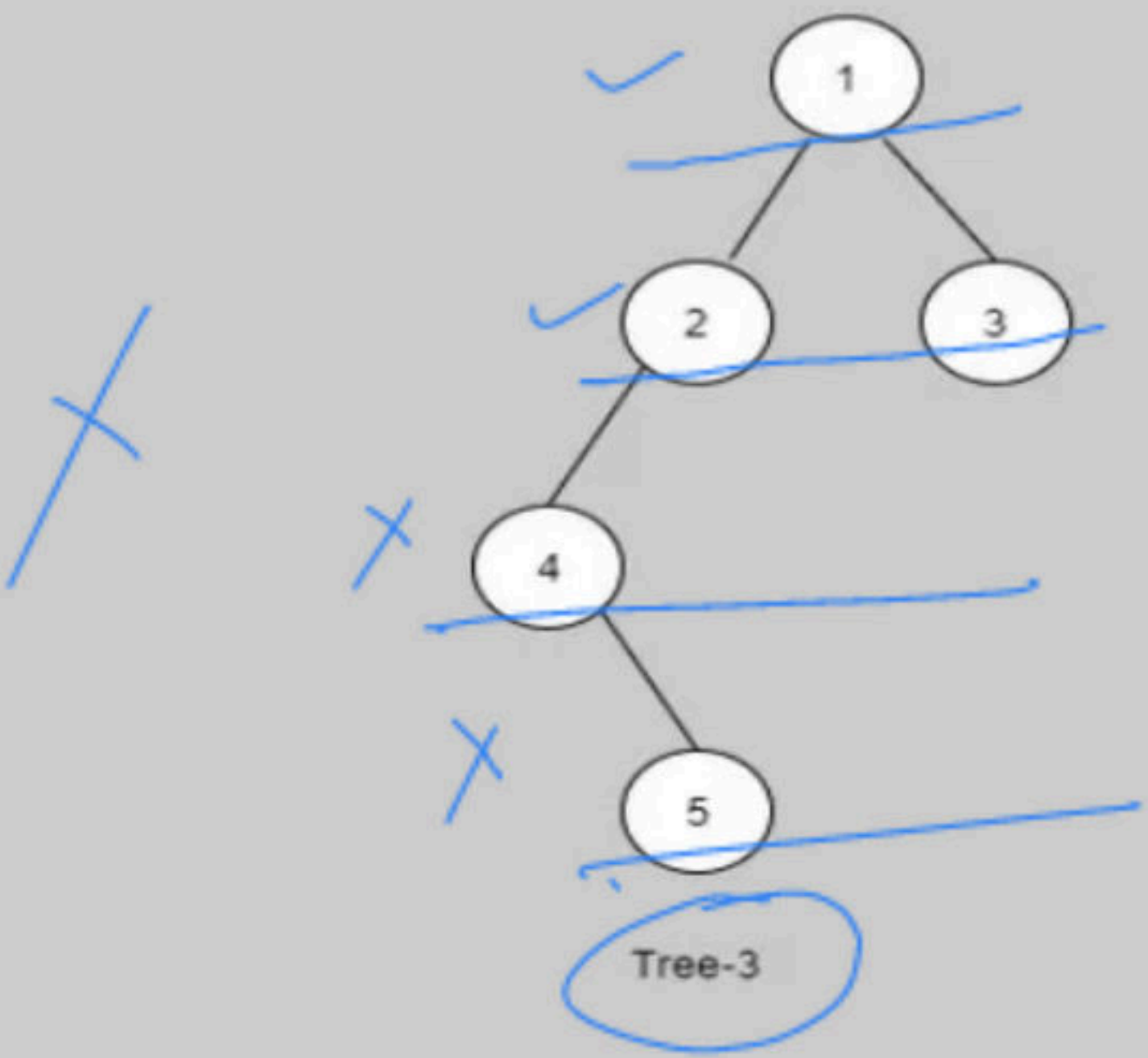
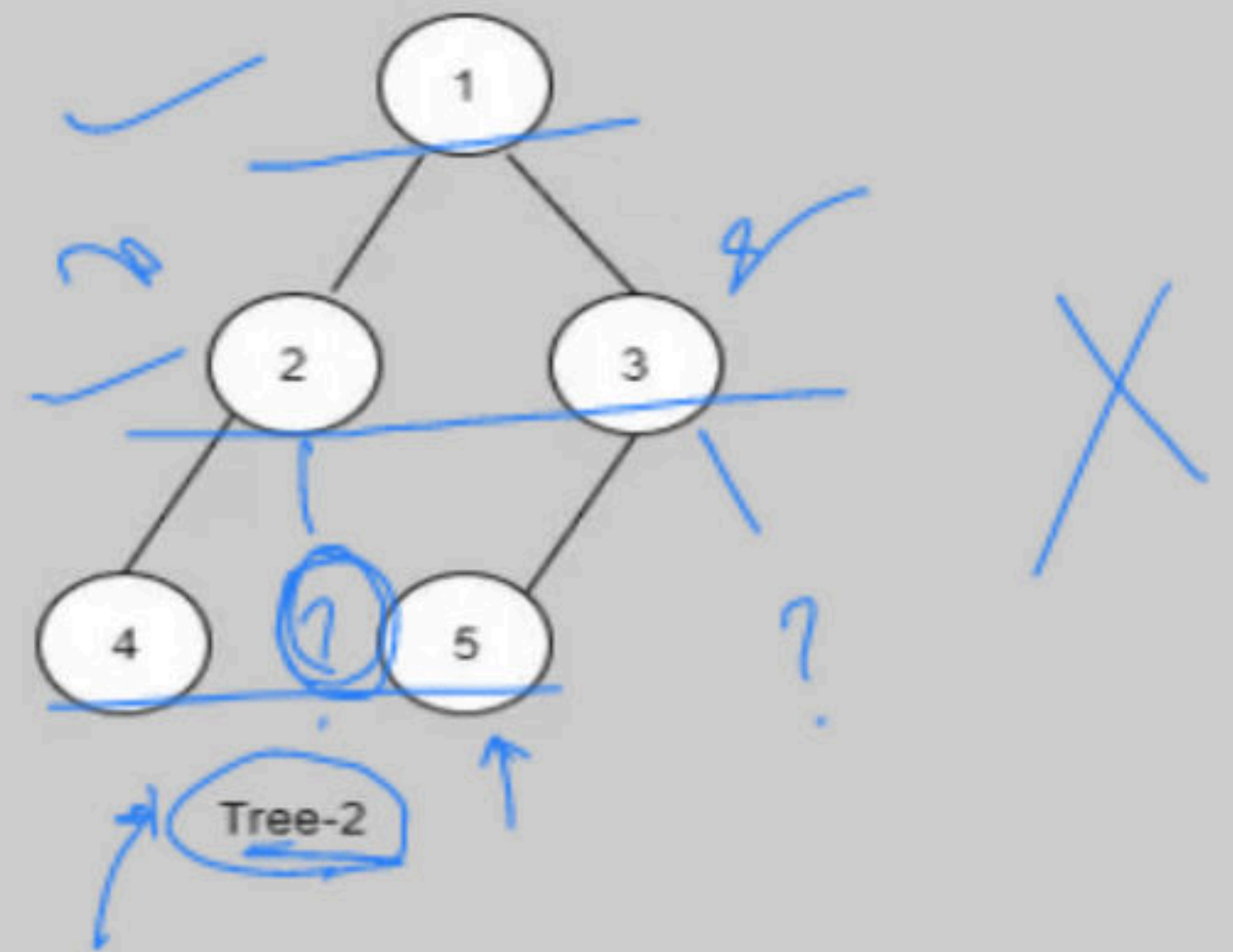
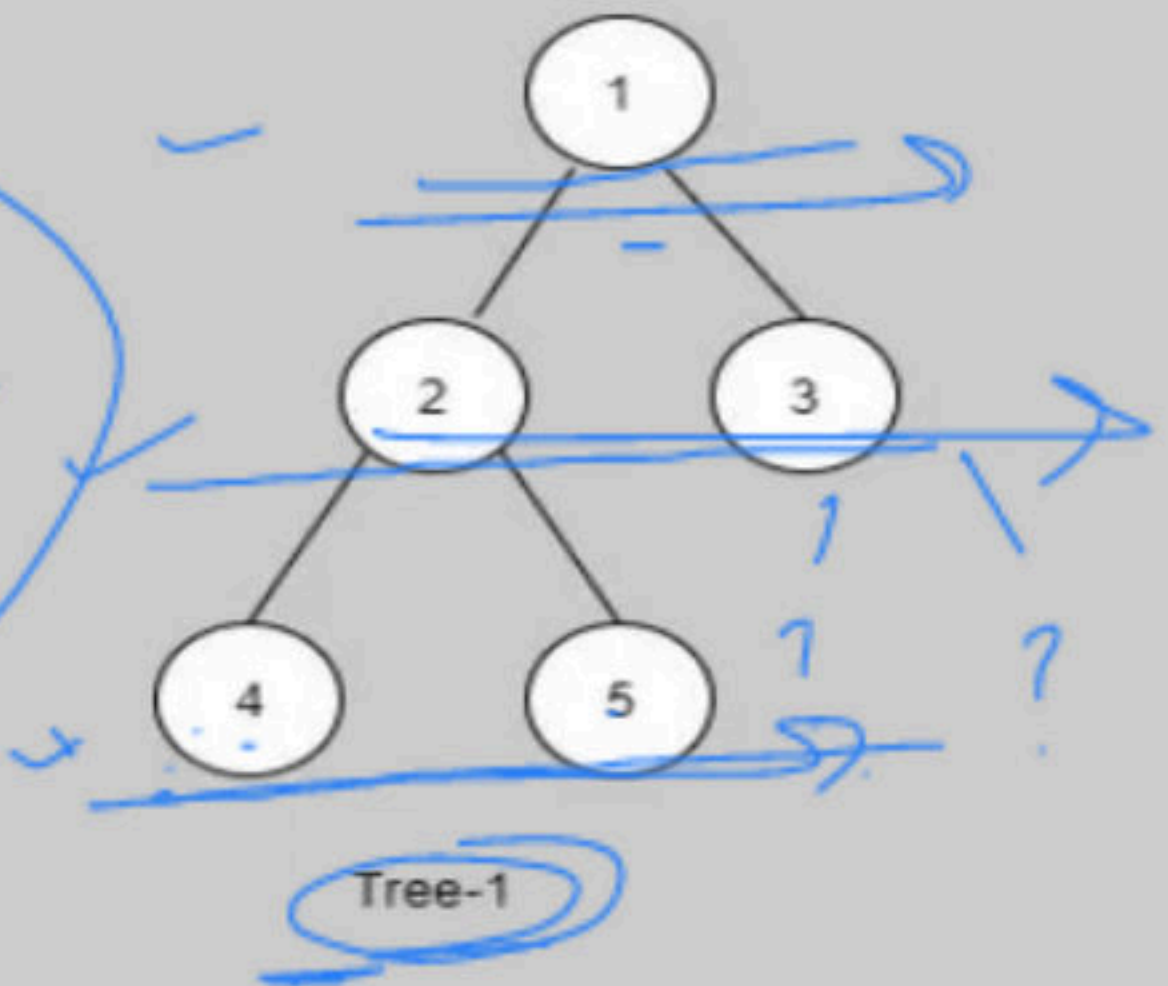
What is a complete binary tree?

- All levels are completely filled except possibly the last level and the last level has all keys as to the left as possible.

- Completely filled levels → No more vacancies to add another node to the level

- In the last level, there is no vacancy present before any of the nodes

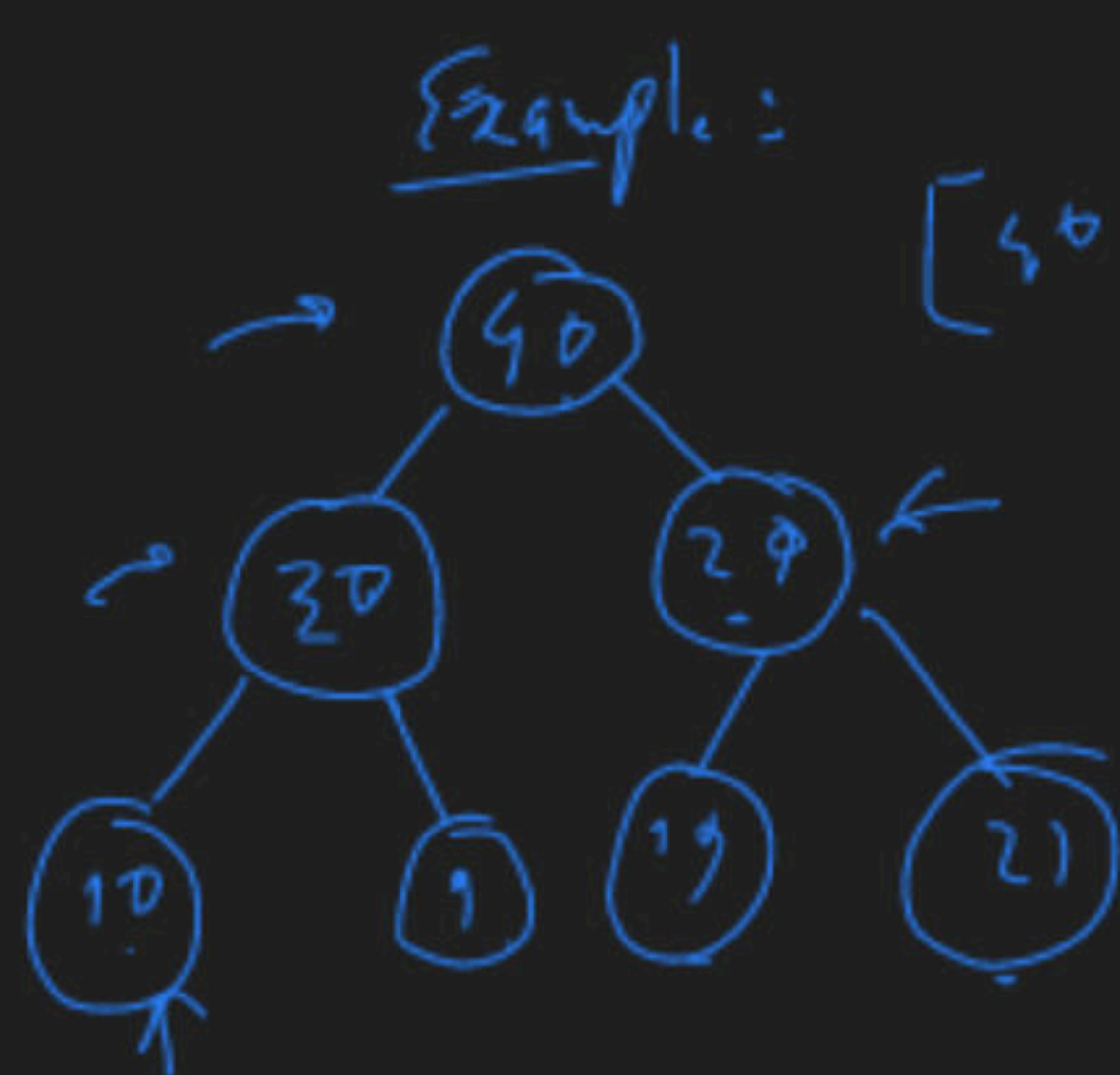
Complete Binary Tree



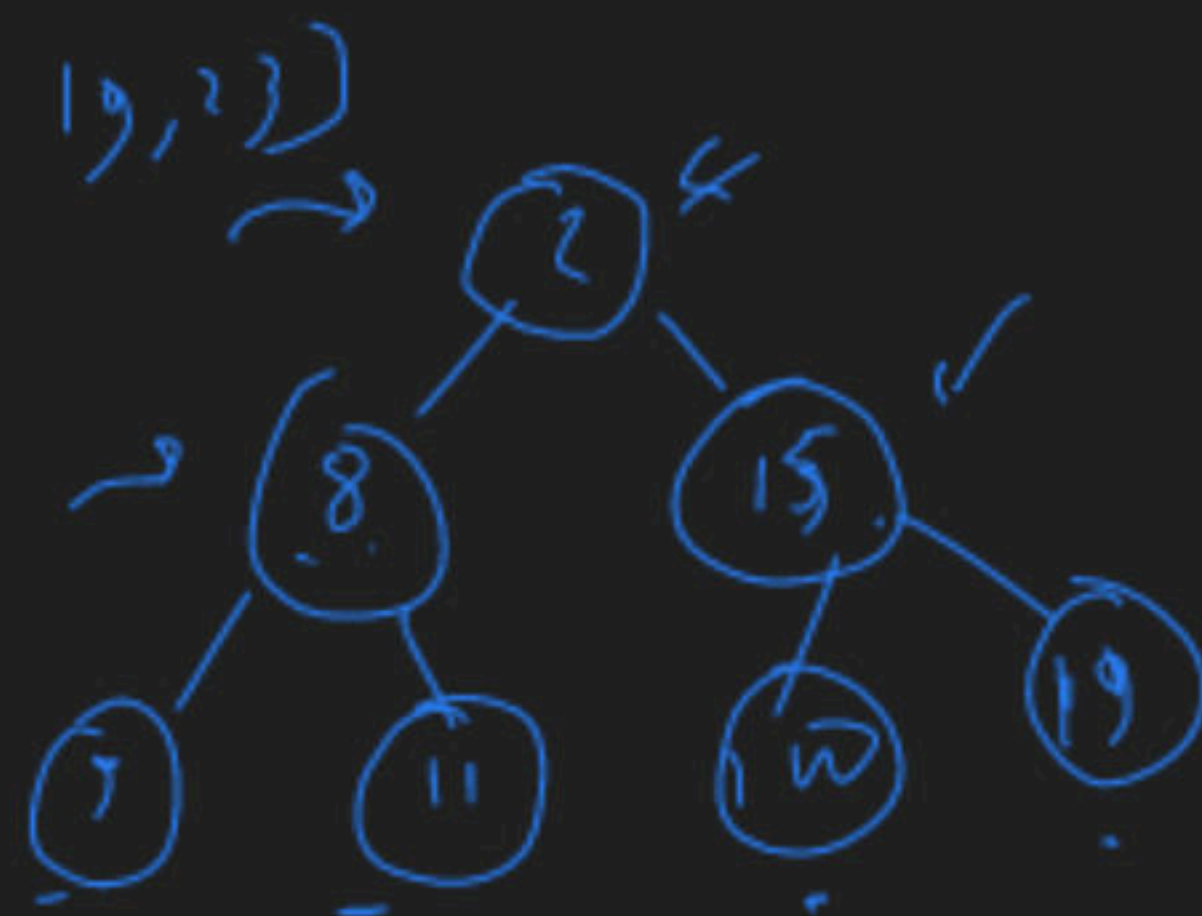
[1, 2, 3, 4, 5]

Max-heap: The value of the root is greater than or equal to the values of the either children. This is recursively followed.

Min-heap: The value of the root is lesser than or equal the values of the either children. This is recursively followed.



Max heap



Min-heap

Representation of Heaps

Do we create TreeNodes?

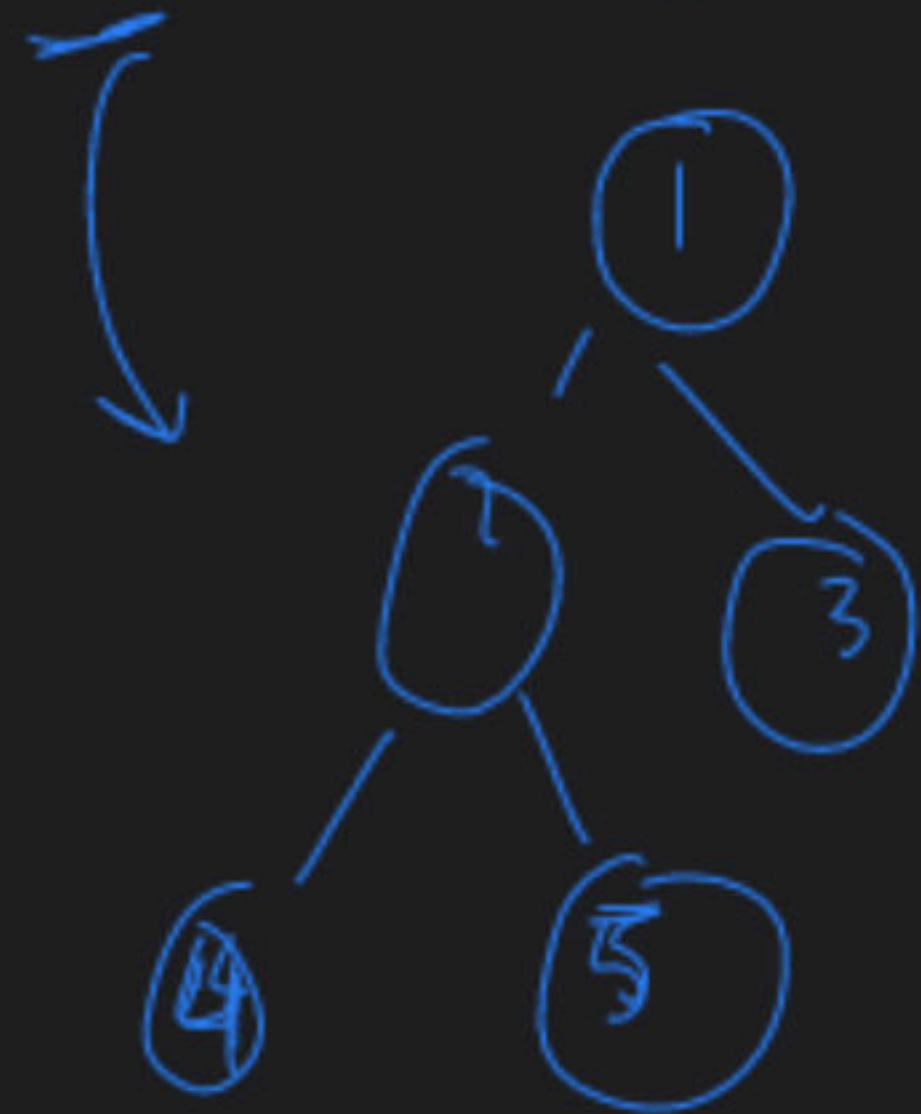
```
class TreeNode {  
    - int value;  
    , TreeNode left, right;  
}
```

→ Objects of this
class to represent the
nodes in the tree.

node.left

A complete binary tree can be represented using JUST the
Level order Traversal of the tree.

L.O.T = [1, 2, 3, 4, 5]



Heap \rightarrow L.O.T
Node $\rightarrow i$

1, 0, 7 $\left[\begin{array}{ccccc} 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 2 & 3 & 4 \end{array} \right]$ Node i



$$\begin{aligned} \text{left}(i) &= 2i + 1 \\ \text{right}(i) &= 2i + 2 \end{aligned}$$

$$\text{left}(1) = 2(1) + 1 = 3$$

$$\text{right}(1) = 2(1) + 2 = 4$$

$$\text{parent}(i) = \frac{i-1}{2}$$

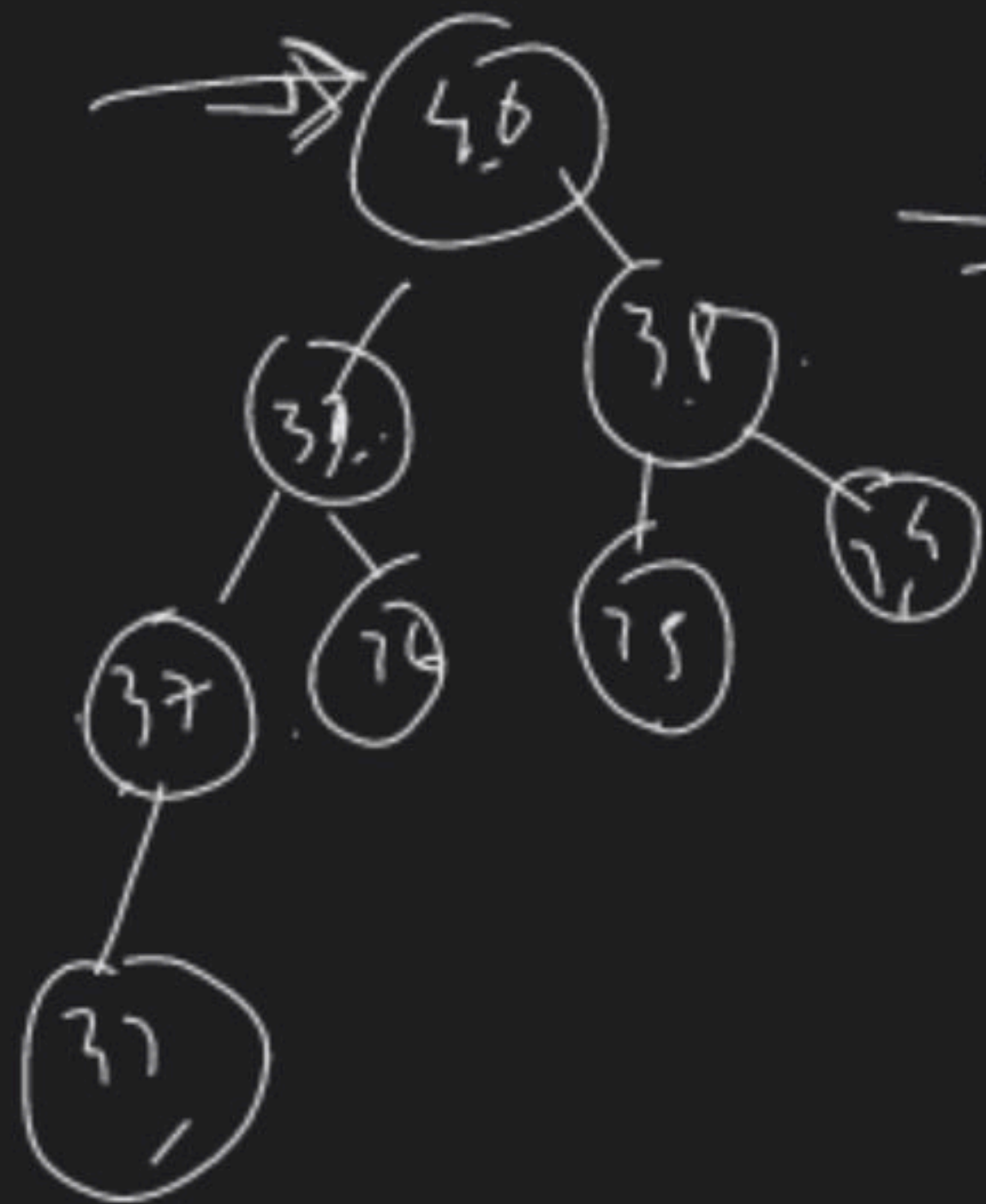
$$\text{parent}(1) = \frac{1-1}{2} = 0$$

$$\left\lfloor \frac{i-1}{2} \right\rfloor$$

Operations on Heaps: (Max-Heaps)

- ✓ 1. getMax() ✓ $\rightarrow \text{arr}[0] \rightarrow \underline{O(1)}$
- ✓ 2. extractMax() ✓ $O(\log N)$
- ✓ 3. insert(value) ✓ $O(\log N)$

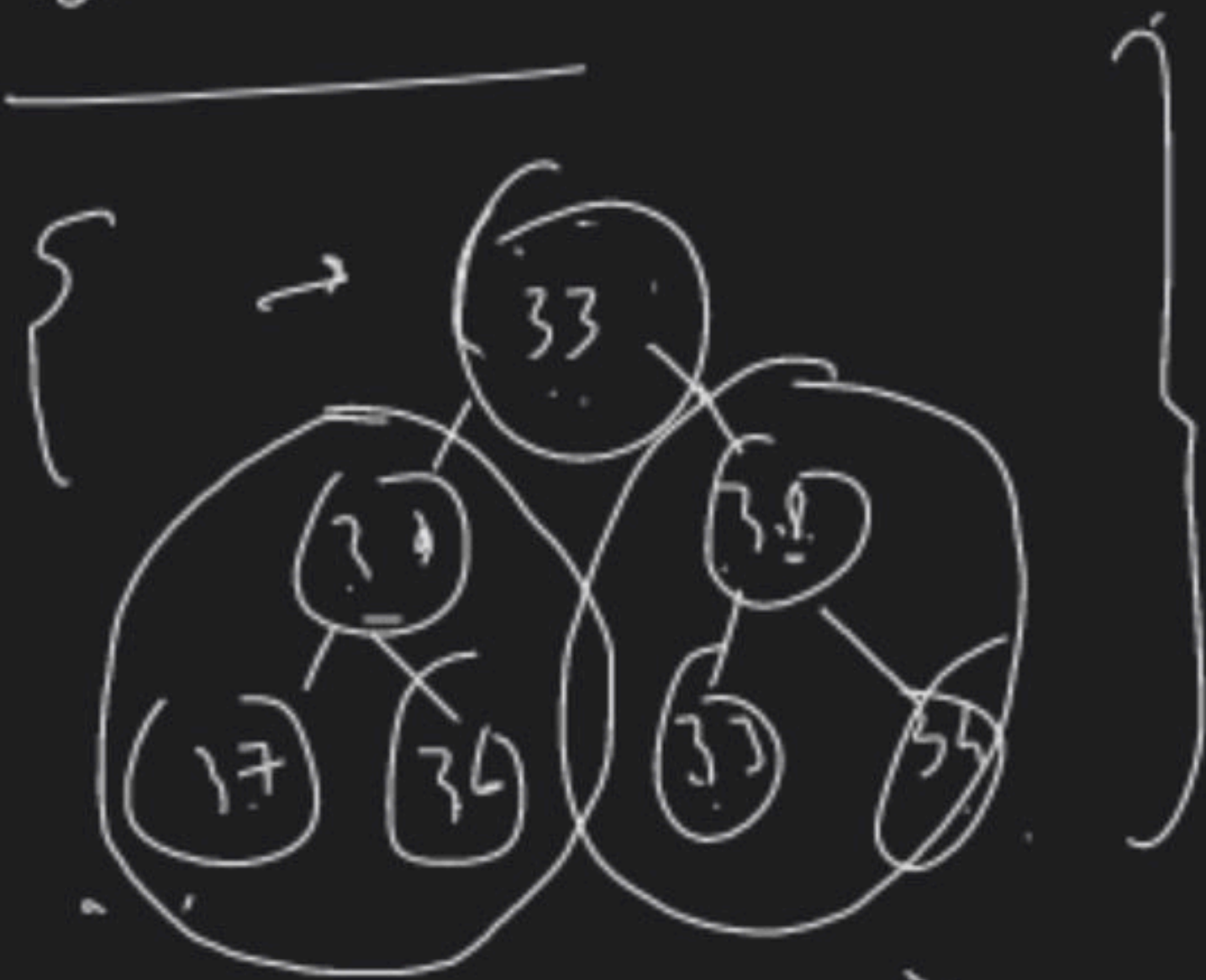
1. getMax():-



⇒ [40, 39, 38, 37, 36, 35, 34, 33]

LOT[0]

2. extractMax():



~~Heap~~

→ heapify() → heap

Heapify!

Heapify(rootIndex):

[Note: The following steps work iff all the subtrees below the root are heaps]

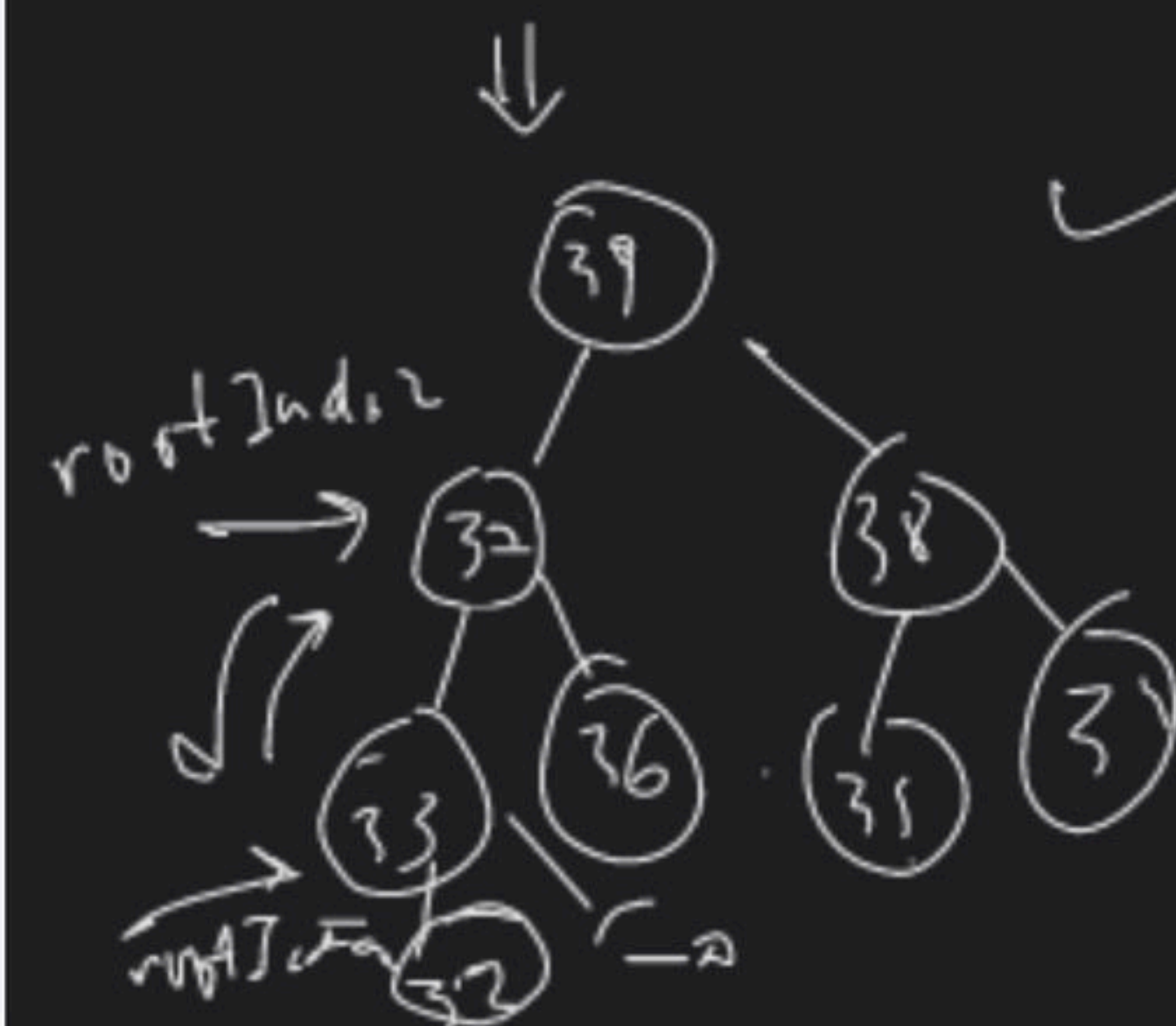
1. Select the largest of the 3 values, $A[\text{rootIndex}]$, $A[\text{left}(\text{rootIndex})]$ and $A[\text{right}(\text{rootIndex})]$
2. If the largest value is the root itself then return.
3. Swap the largest value with the root value.
4. Now, call recursively heapify on subtree whose root was swapped.



1. $\text{largest}(33, 39, 38) = 39$

2. $\text{heapify}() \rightarrow$ along a path from root to leaf

3. $O(h) : h \rightarrow$ Height of the tree



1. $\text{largest}(33, 37, 36) = 37$

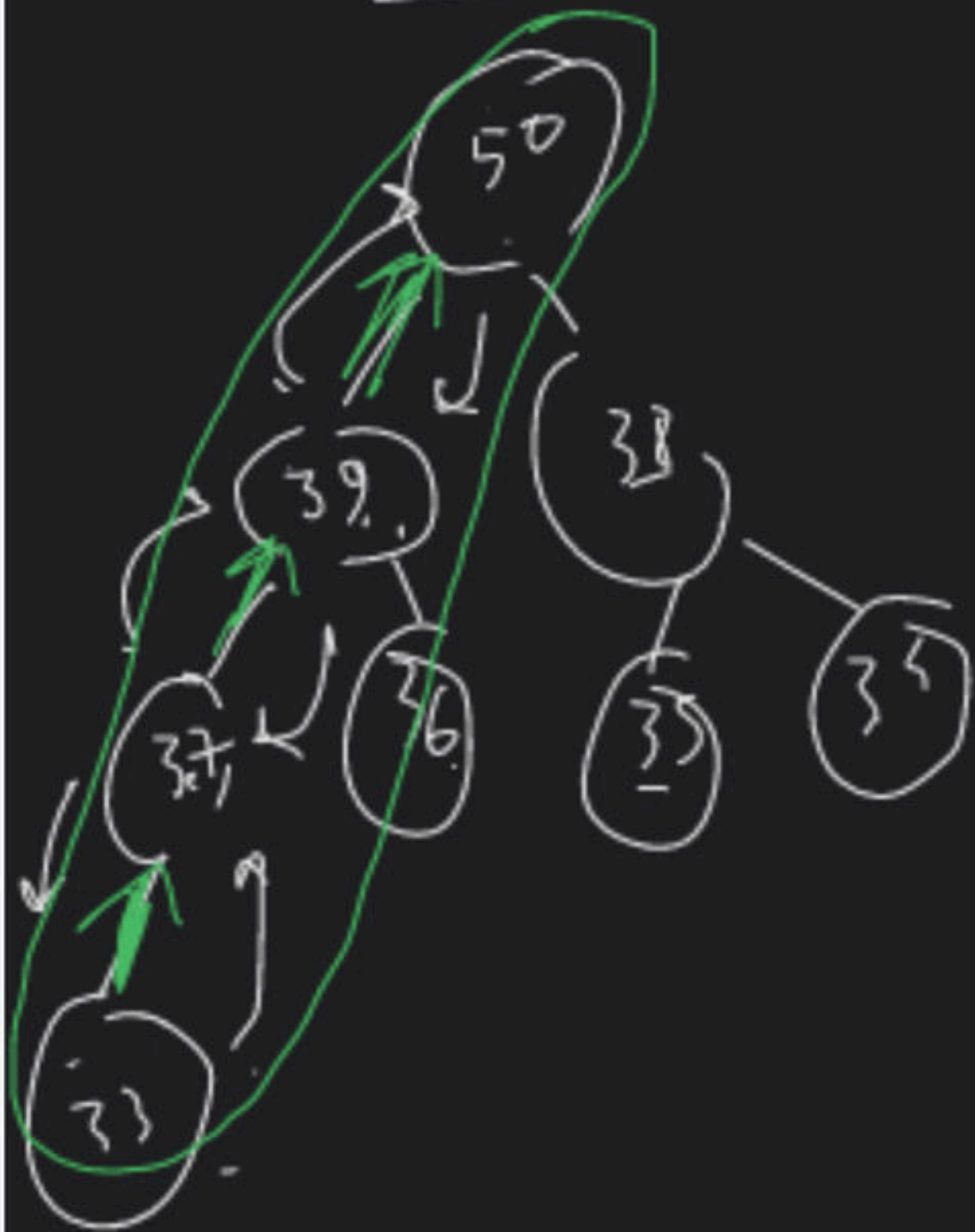
2. $\text{swap}(37, 33)$

3. $\text{largest}(37, 34, 35) = 37$

$$\frac{h = \log_2 N}{\epsilon} = O(\log_2 N)$$

3. Insert: insert (50)

[39, 32, 38, 33, 36, 35, 34, 50]



1. Compare i , parent(i)

$$O(h) \rightarrow \underline{O(\log_2 N)}$$

Implementing heaps from scratch

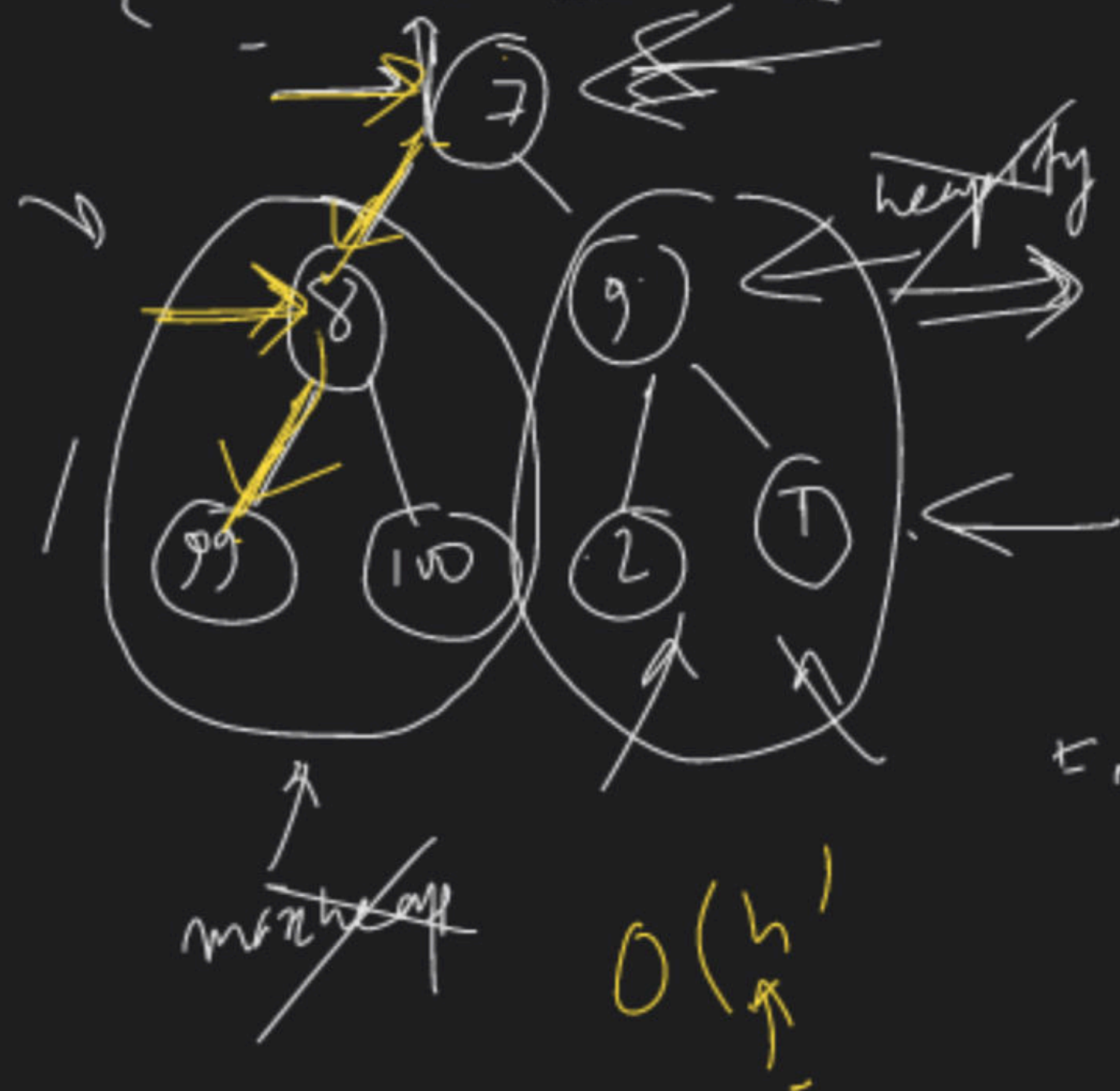
Building Heaps from an array

$$\begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \\ [7, 8, 9, 99, 100, 2, 1] \end{matrix}$$

$$\Rightarrow N = 7$$

$$\left\lfloor \frac{N}{2} - 1 \right\rfloor = \left\lfloor \frac{7}{2} - 1 \right\rfloor = 2$$

$$\frac{7}{2} - 1 = 2$$



heap

• Convert sub trees into heap's

From $\frac{N}{2}$ th element \rightarrow Leaves

The buildHeap() function: $\longrightarrow \underline{O(N)}$

```
buildHeap(int[] arr, int n) {  
    for (int i = n / 2 - 1; i >= 0; i--) {  
        heapify(arr, n, i);  
    }  
}
```

$O(N)$ why $\frac{N}{2} - 1$?
why not N ?
I ignore the (earr)
 $O(\log_2 N)$

Time Complexity of
buildHeap() :

Trivial → $O(N \log N)$

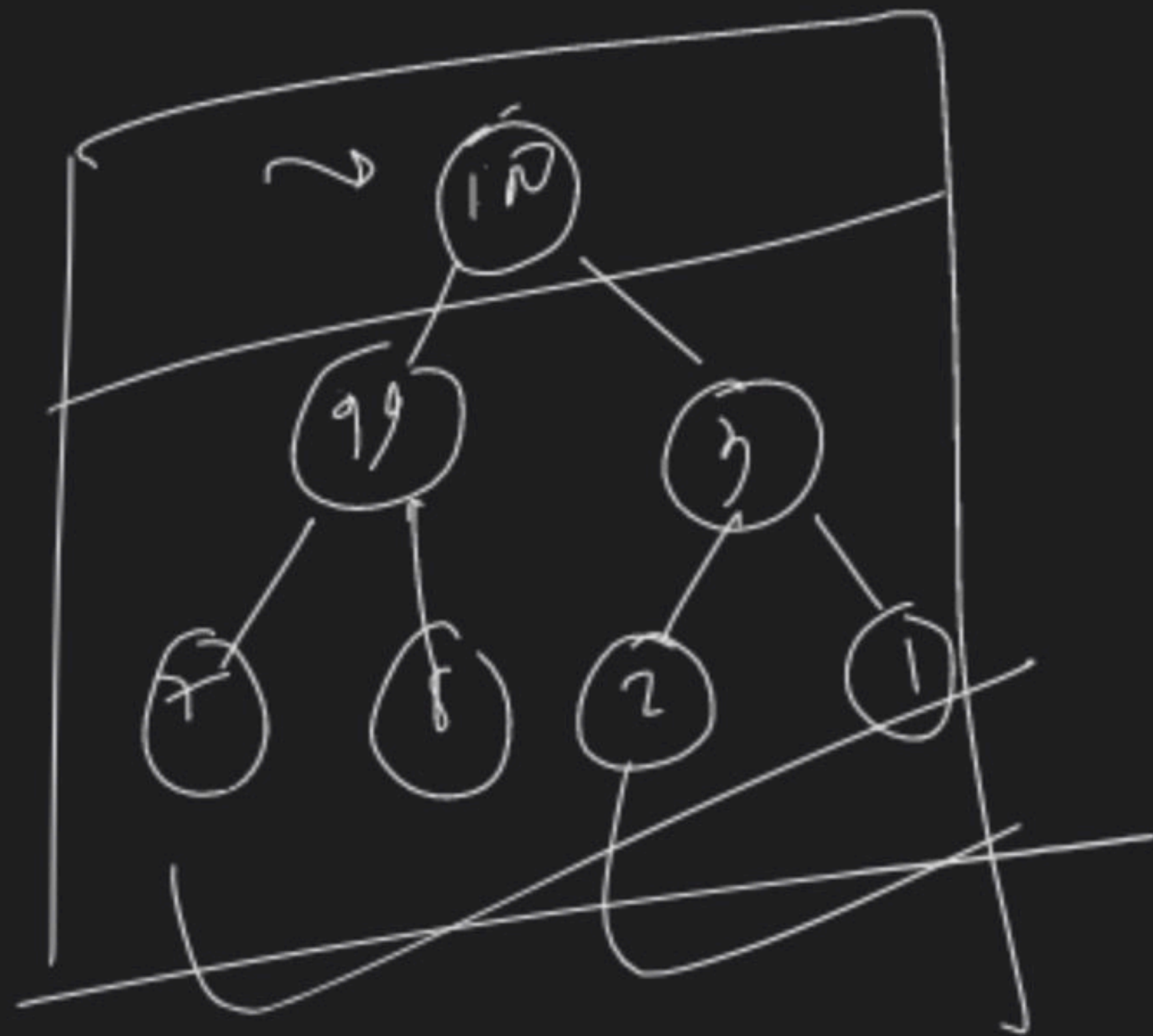
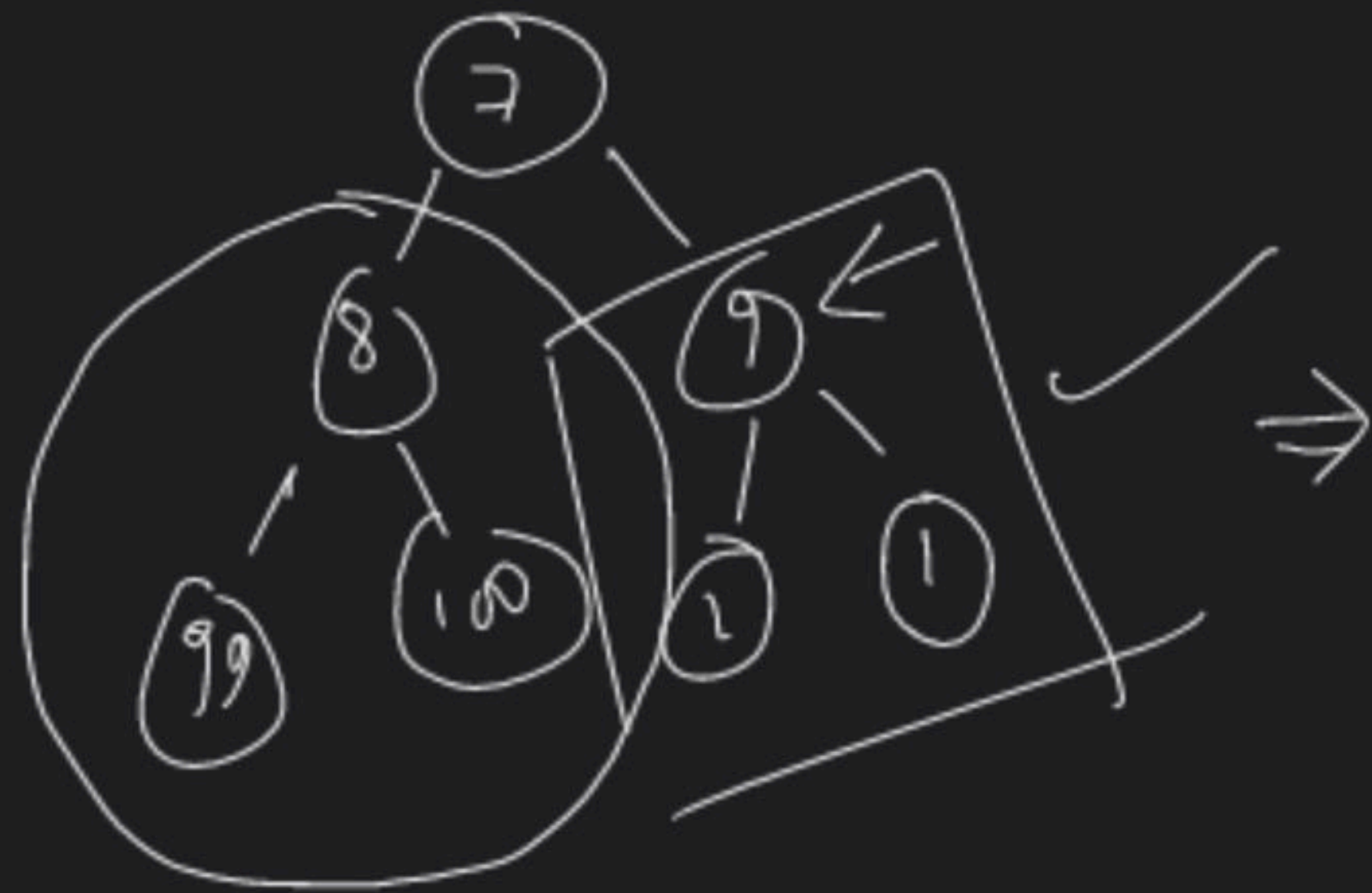
↑
We can find a much
tighter bound than this

Actual → $O(N)$

$$\sum_{i=0}^{\log N} \text{height}(i) = \sum_{i=0}^{\log N} \left\lceil \frac{N}{2^{i+1}} \right\rceil * h$$

In a complete binary tree the number of nodes at a height h is $\left\lceil \frac{N}{2^{h+1}} \right\rceil$

[7, 8, 9, 99, 100, 2, 1]



$$\sum_{h=0}^{\log_2 N} \left\lceil \frac{N}{2^{h+1}} \right\rceil \cdot h$$

$$= O\left(\sum_{h=0}^{\log_2 N} \frac{N}{2^{h+1}} \cdot h\right)$$

$$= O\left(N \sum_{h=0}^{\log_2 N} \frac{h}{2^{h+1}}\right)$$

$$= O\left(N \sum_{h=0}^{\log_2 N} \frac{h}{2^h}\right)$$

$$= O\left(N \sum_{h=0}^{\log_2 N} \frac{h}{2^h}\right)$$

$$= O\left(N \sum_{h=0}^{\infty} \frac{h}{2^h}\right) = O(N \cdot 2)$$

$$= O(2N)$$

$$\sum_{n=0}^{\infty} x^n ;$$

$$= \left(\frac{1}{1-x} \right)$$

$$x < 1 \Rightarrow \boxed{O(N)}$$

Actual time comp $\log_2 N$

$$\sum_{n=0}^{\infty} x^n = \frac{1}{1-x}$$

Diff. both sides,

$$\sum_{n=0}^{\infty} n x^{n-1} = \frac{x}{(1-x)^2}$$

$$n \rightarrow h$$

$$x \rightarrow \left(\frac{1}{2}\right)$$

}

$$\sum_{h=0}^{\infty} h \left(\frac{1}{2}\right)^{h-1}$$

=

$$\frac{\cancel{h} \left(\frac{1}{2}\right)}{\left(1 - \frac{1}{2}\right)^2}$$

$$2 \text{ (2)}$$

Heap-Sort

1. We convert the given unsorted array to a heap array using the buildheap() function $\rightarrow O(N)$

2. Call extractMax() N times. $\rightarrow O(N \log N)$

Space
 $O(1)$

$A = [9, 99, 1, 2] \rightarrow [1, 2, 9, 99]$

$[99, 9, 2, 1]$

Time

$O(N + N \log N)$
 $\approx O(N \log N)$