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BIG DATA

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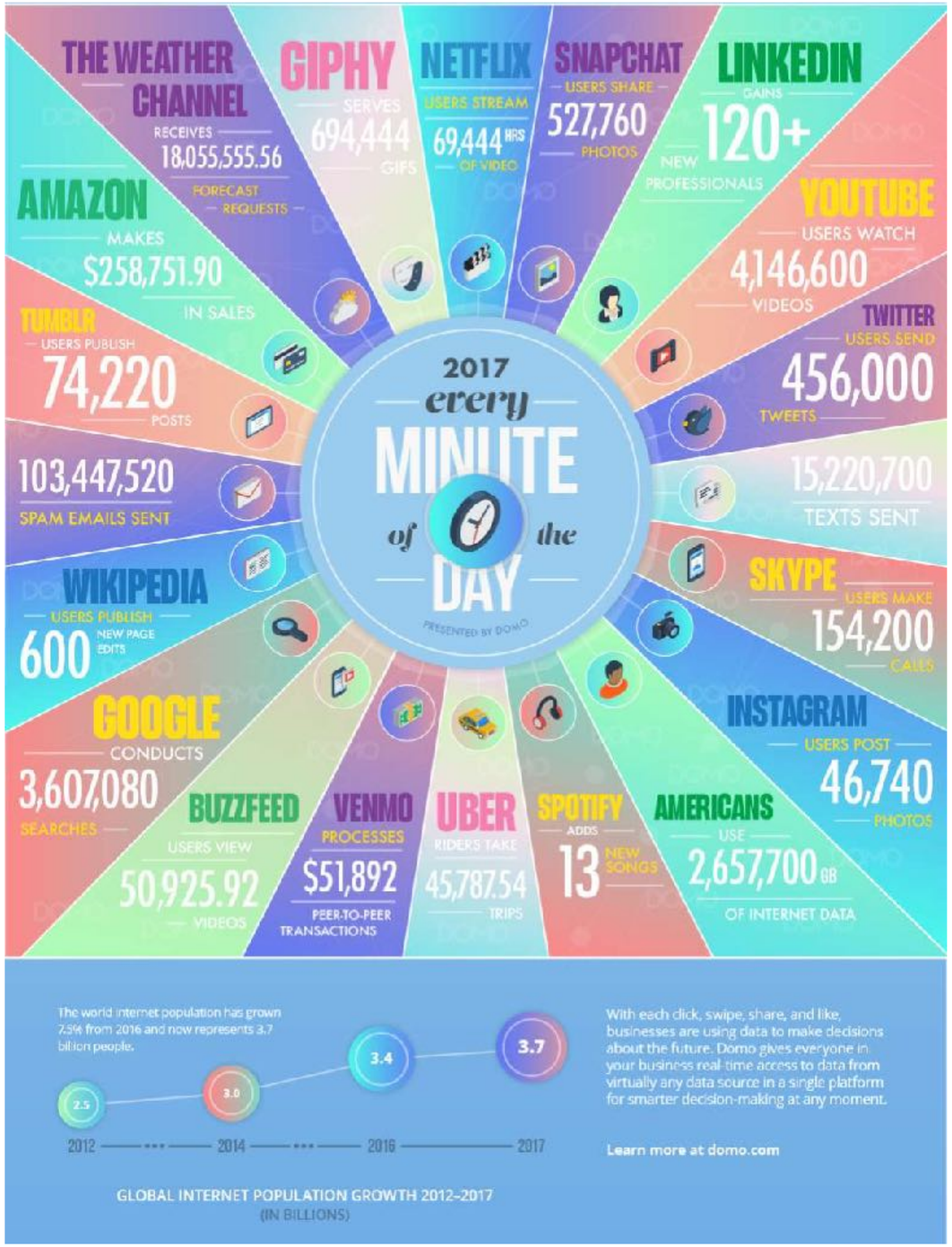
Why is it needed

- Ninety percent of the data in the world today has been created in the last two years alone
- As a whole, the Internet population has grown by 7.5 percent since 2016 and now includes over 3.7 billion humans
- On average, the US alone spits out 2,657,700 gigabytes of Internet data every minute
- Uber taking 45,787 trips each minute, Spotify adding 13 new songs, we tweet 456,000 times, post 46,740 Instagram photos, Google 3.6 million searches, and publish 600 new page edits on Wikipedia each minute. The Internet also copes with 103,447,520 spam emails every minute.



Courtesy-: http://www.iflscience.com/technology/how-much-data-does-the-world-generate-every-minute/

Why is it needed?

- Need to process lot of data in batch/live
- Rate of growth of processing speed and memory has slowed down
- Horizontally scaled systems are cheaper to use
- Computationally complex queries - companies no longer do just the old and simple show and tell

Let’s take an example

Why the sudden interest - what were people doing before?

Simple web analytics application - want to list the number of page views per customer and the top 100 URLs by number of page views?

Schema

id: Int

user_id: Int

url: varchar(255)

pageviews: bigInt

Why is it needed?

You hit Black Friday - page views are off the charts, database is the contention, how do you fix?

1.Batched writes through queues

2.Sharding

3.Tackling fault tolerance

Increments for unavailable shards on a pending queue

Replication - Read Slave

4.Corruption/ Resilience

Cyber Monday begins - and you are doomed!

Why is it needed?

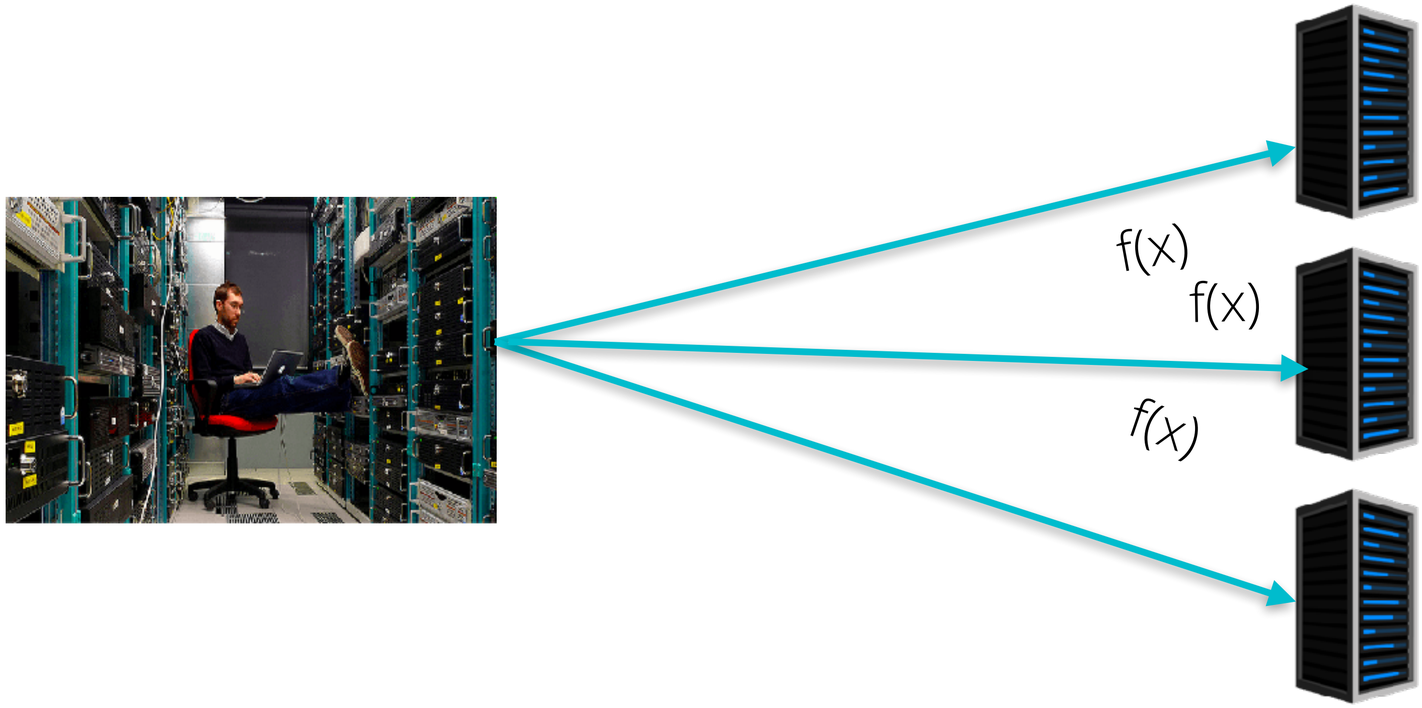
Does big data then just only apply to problems where the quantity of data is huge?

- No but thats how it all began

BIG DATA PARADIGM

- Some rules and design ideas that limit how you process your data
- In return you get
  - Computational Reasoning
  - Efficiency dealing with large/unstructured/streaming data sets
  - Better operations and maintainability
  - Fault Tolerance
  - Resilience
  - Debugging ability

BIG DATA PARADIGM



THE 4 V'S OF BIG DATA

- Volume -> Petabytes of data - Queries/Statistical Analysis/Batch Data - Analyze billions of taxi rides
- Velocity -> Streaming Applications - Twitter/Facebook trends every minute/Swarm health/Real time trading
- Variety -> Different data formats - Videos/Tweets/Facebook comments
- Veracity/Quality -> Reliability/life time of data/Context/Data cleaning

THE 4 V'S OF BIG DATA

- 2016 US Elections - Big data and social media used heavily

Some interesting stats-:

https://medium.com/google-cloud/big-data-and-the-elections-2016-5bd53dda2315

And why it failed?

http://www.techrepublic.com/article/election-tech-lies-damned-lies-and-statistics/ - Data veracity

- Tesla

https://evannex.com/blogs/news/ai-and-autopilot-how-tesla-is-winning-the-race-to-achieve-vehicle-autonomy-infographic

https://www.inc.com/kevin-j-ryan/how-tesla-is-using-ai-to-make-self-driving-cars-smarter.html

- Google Maps

https://www.ncta.com/platform/broadband-internet/how-google-tracks-traffic/

- Trend Analysis
  Facebook + Twitter + Youtube
  https://trends.google.com/trends/

- Predicting Crop Yields

https://www.theverge.com/2016/8/4/12369494/descartes-artificial-intelligence-crop-predictions-usda

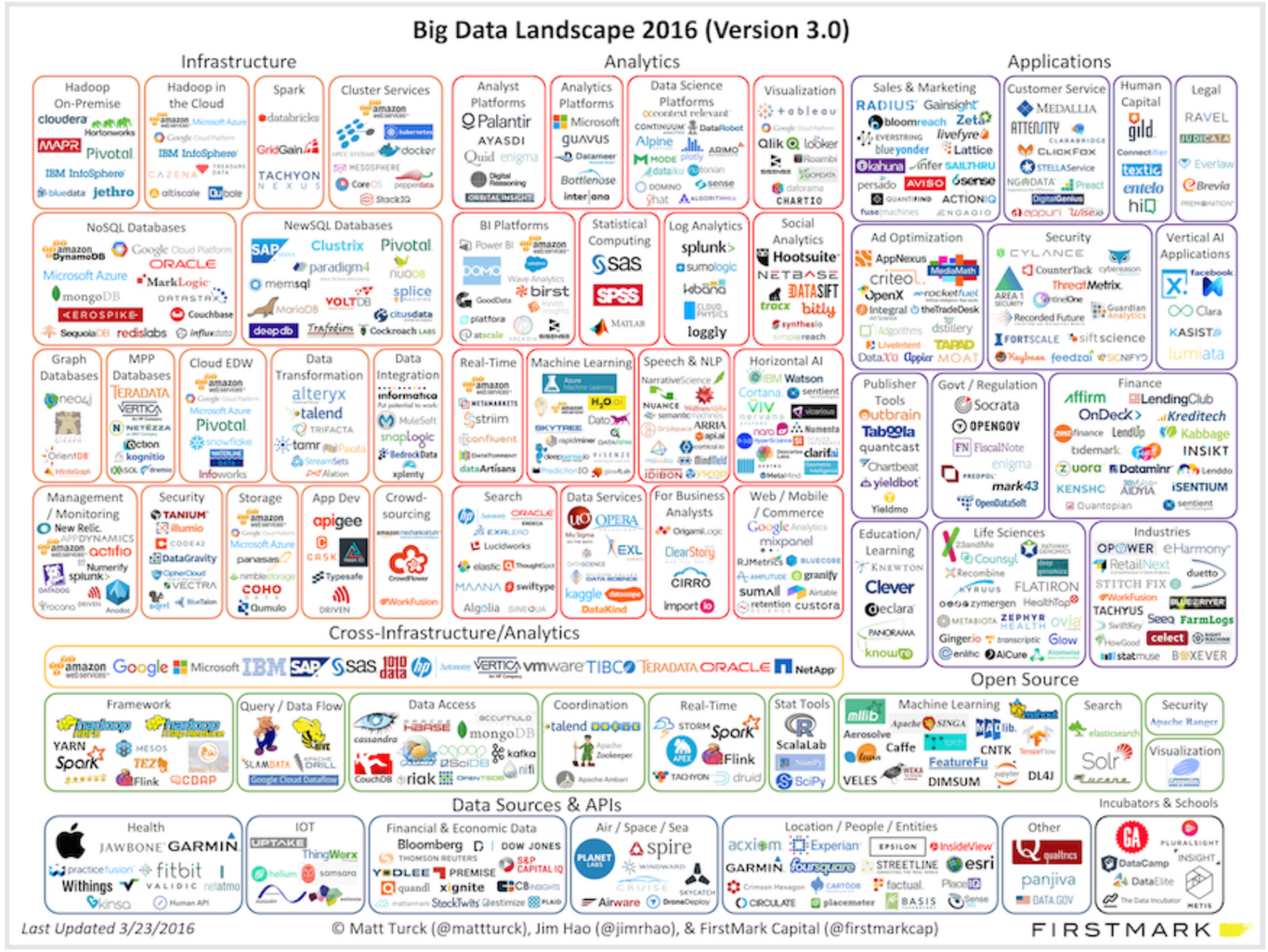
Why is it needed?

- Huge amounts/sources/formats of data being generated.
- Modern hardware hasn't been able to keep up with this huge burst
- Trend towards horizontal scaling rather than vertical scaling.Traditional Databases can't keep up.
- There has also been a trend of moving from simple web apps to more complicated and interactive websites
- Metadata has evolved over the years and is now almost of equal importance as the data itself in some cases
- The rise of Data Analytics and Machine Learning over the years

WARNING: BIG TECH AHEAD

BREAK ADVISORY

BIG DATA ECOSYSTEM



BIG DATA ECOSYSTEM - OUR VERSION

Airflow

Oozie

Impala

Spark

Zeppelin

HIVE

YARN

Hadoop Framework

Hadoop
Map Reduce

HDFS

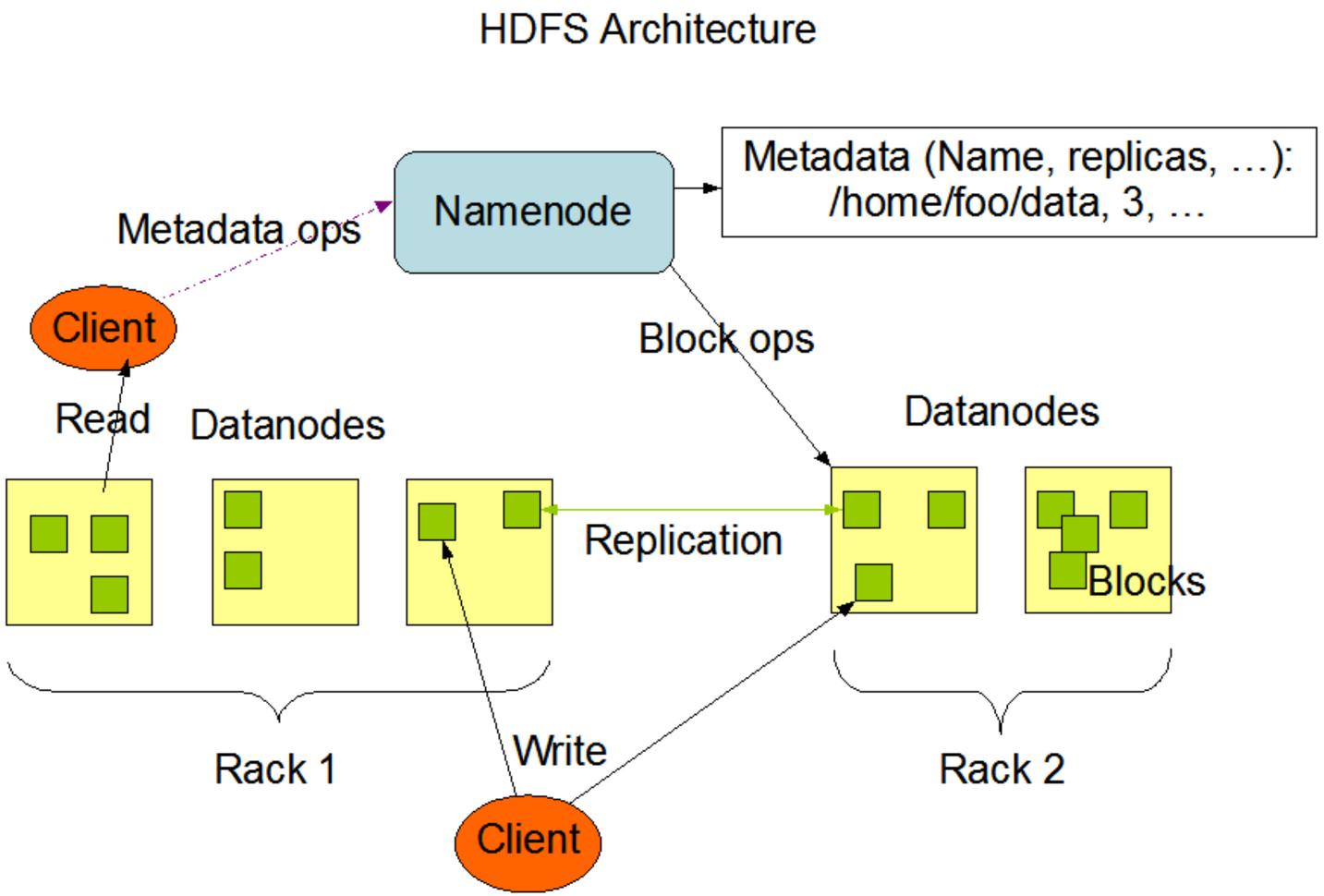
Flume

Sqoop

HDFS

- Distributed FS based on Google File System (GFS)
- Well suited for commodity hardware
- Built around the idea of “Write Once, Read multiple times”
- Reliability through replication

HDFS

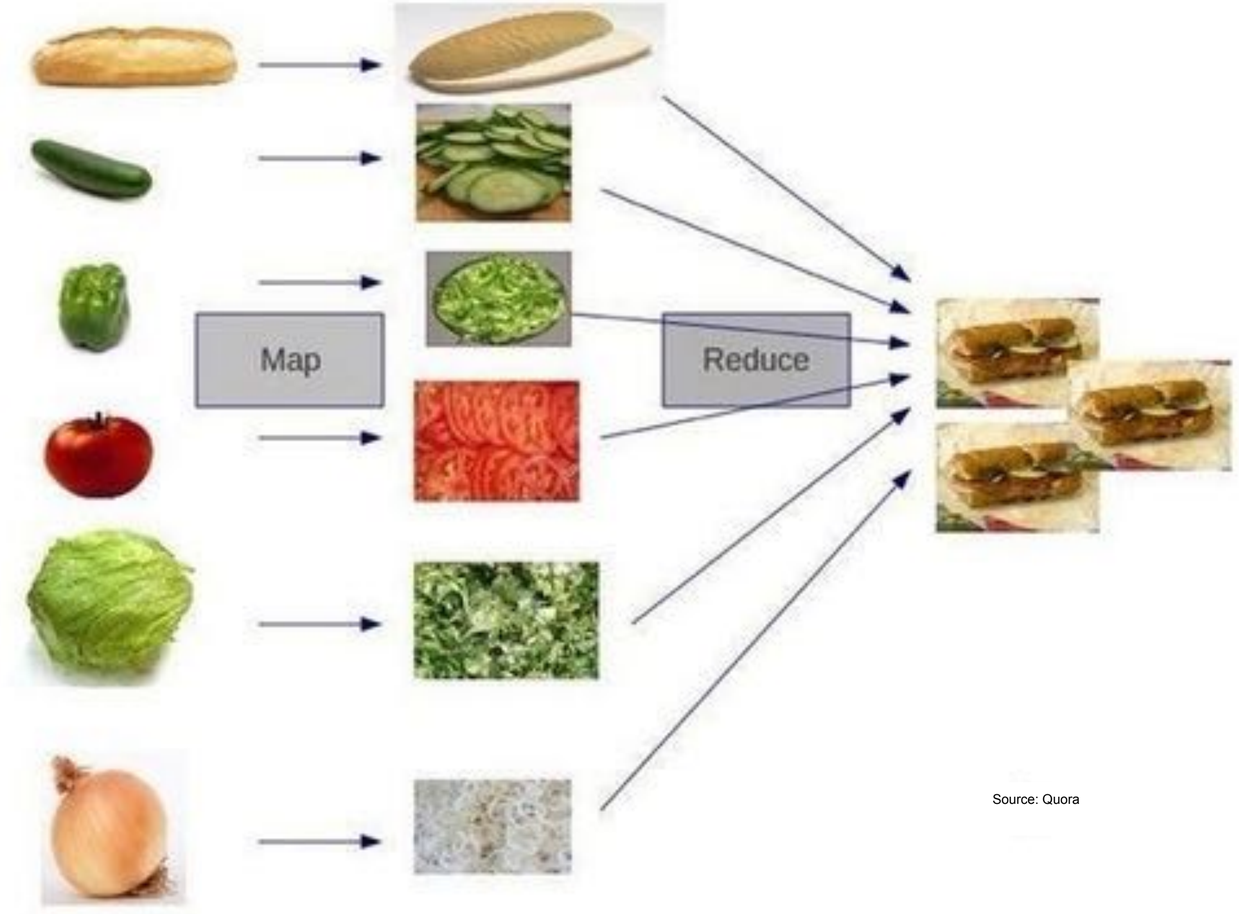

HDFS Architecture
Namenode
Metadata (Name, replicas, …):
/home/foo/data, 3, …
Metadata ops
Client
Block ops
Read
Datanodes
Datanodes
Replication
Blocks
Rack 1
Write
Rack 2
Client

MAP REDUCE

- Massively Parallel programming paradigm
- Fault Tolerant
- Designed to run on clusters of commodity hardware
- Provides high level of abstraction to developers

COOL READ-:
https://static.googleusercontent.com/media/research.google.com/en//archive/mapreduce-osdi04.pdf

MAP REDUCE

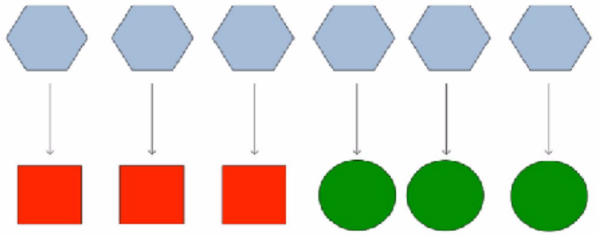


Source: Quora

MAP REDUCE

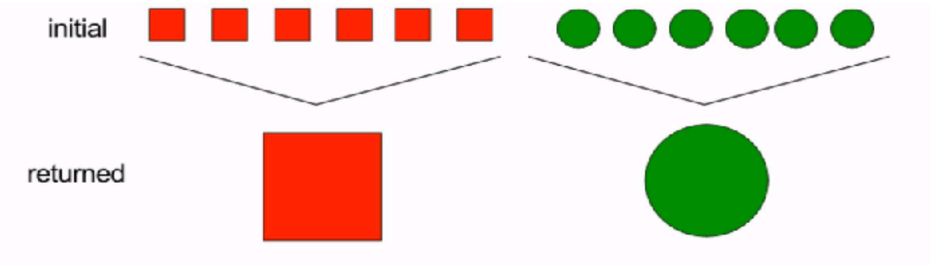
Map

map(K1, V1) -> (K2, V2)



Reduce

reduce(K2, list(V2) -> list(K3, V3)



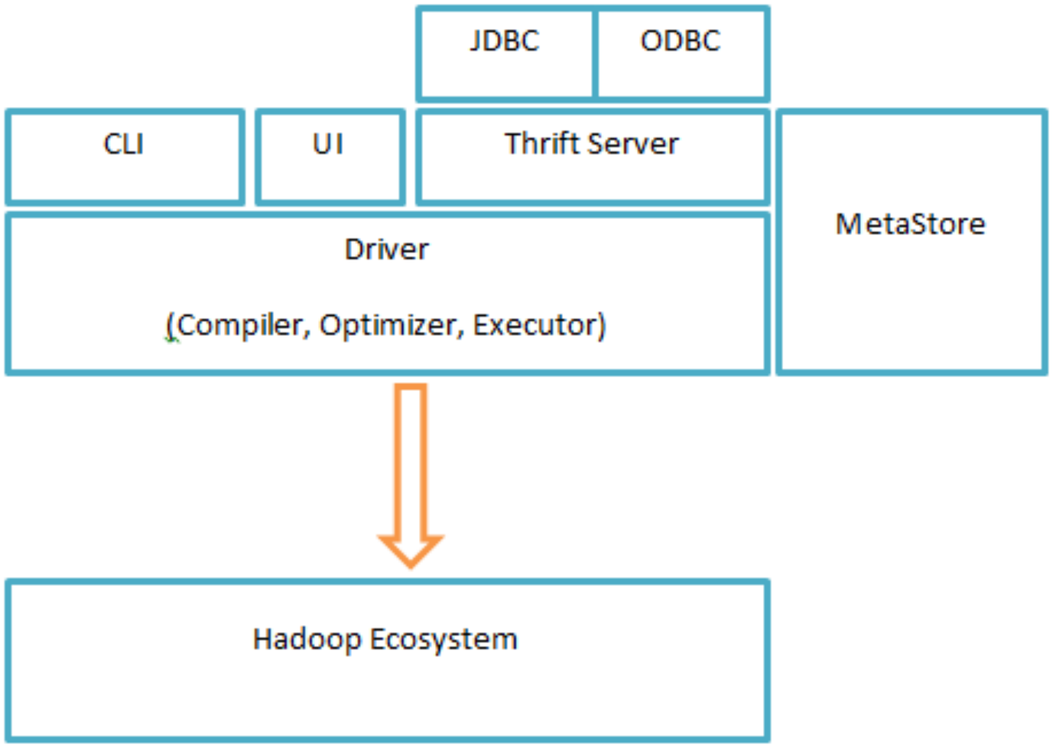
HADOOP

- Open source framework
- Used for storage and large scale processing of data sets
- Mainly consists of the following two modules
  - HDFS
  - Map Reduce

HIVE

- SQL like abstraction over map reduce
- Works for structured data types
- Most commonly used QL engine
- In built optimizations for queries
- Uses beeline and hive client - also available over ODBC
- WORM - Write Once Read Many (NO UPDATES ALLOWED!!!!!)

HIVE


JDBC
ODBC
CLI
UI
Thrift Server
MetaStore
Driver
(Compiler, Optimizer, Executor)
Hadoop Ecosystem

THANK YOU

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