Mechanistic Interpretability on Irreducible Integer Identifiers

Noah Syrkis
University of Copenhagen
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"This disgusting pile of matrices with some non-linearities in between is an impressively poorly written beautiful and concise algorithm"[1]

[1] Neel Nanda (not verbatim)

1 | Mech. interp. (MI)

- To look into black (or opaque) machine learning (ML) boxes.
- Reverse-engineering deep learned circuits.
- Nanda et al. [7] shows MI on modular addition transformer.
- We show MI on prime number classification transformer.

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- Work on automatic MI [3]: ML might have a rôle in MI.
- Current ML is sub-symbolic (lacks the rigor of formal systems).
- Metric frenzy has made ML more engineering than science.

1 | Grokking

- When a model suddenly generalizes [8].
- Grokking means the weights represent an algorithm ...
- ... rather than a dataset.
- Good for MI, as it means circuits are there to be discovered.

2 | Transformers

- Famously introduced by Vaswani et al. [11].
- Batch normalization, residual streams, projections, etc.
- We use He and Hofmann [4]'s simplified transformer block.

"God made the natural numbers; all else is the work of man."[2]

[2]Leopold Kronecker (also not verbatim)

$3 \mid \mathbb{Z}$

- Complexity from trivial in seq. 1 to impossible in seq. 2 (busy beaver [1]).
- OEIS [10] is a big database of $\mathbb{Z}$-seqs.
- Four $\mathbb{Z}$ tasks: classify, compare, continue, and unmask [2].
- We focus on primes (seq. 3), which Lee and Kim [6] shows is doable.

$$0, 1, 2, 3, \ldots \quad (1)$$

$$6, 21, 107, \ldots \quad (2)$$

$$2, 3, 5, 7, 9, \ldots \quad (3)$$

3 | Irreducible integers[3]

- Given a sequence from $\mathbb{Z}$, which numbers are prime?
- Tests to determine primality include:
  - Wilson's Theorem: $n > 1$ is prime if $(n-1) \equiv -1 \mod n$.
  - Fermat's Little Theorem: $a^{n-1} \mod n = 1$, for $a < n$.
  - Euler's Criterion, AKS Primality Test, Miller-Rabin Primality Test, and more.

[3] Is what you call prime numbers when you really want the acronym of your project title to be MIIII.

3 | Irreducible integers (cont.)

Table 1: Four digit dataset with numbers and labels ([$\mathbf{X}|\mathbf{Y}$]).

x_0	x_1	x_2	x_3	y_0	y_1	y_2	y_3
1001	1003	1007	1009	0	0	0	1
1011	1013	1017	1019	0	1	0	1
⋮							⋮
9981	9983	9987	9989	0	0	0	0
9991	9993	9997	9999	0	0	0	0

4 | The MU puzzle [5]

- Can you get `MI` from `MU` by:
  1. Adding a `U` to the end of any string ending in `I`.
  2. Doubling the string after the `M`.
  3. Replacing any `III` with a `U`.
  4. Removing any `UU`.

5 | MIIII

- We something soemthign
- Then this
- Then this
- Then this

5 | MIIII (cont.)

- But then this.

5 | MIIII (cont.)

The algorithm

```
1 def fib(n):
2     | -> return n :: []
3     | Match P <- <> DIV (1 \in N)
```

References

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