Kiwi Middleware



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Revision History

| Revision Number | Description | Data | Editor |
|-----------------|-----------------------|----------|--------|
| V1.0.0 | Initial Release | Dec 2021 | Edward |
| V1.0.1 | Modify GPIO direction | Feb 2022 | Edward |

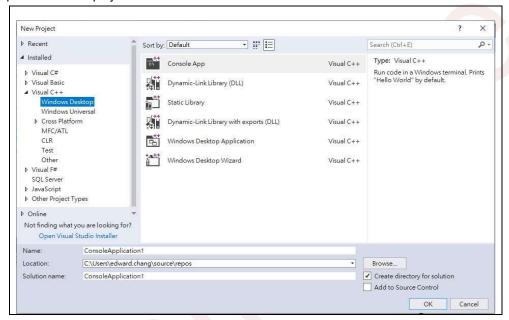


This chapter is written to introduce the information of the SDK.

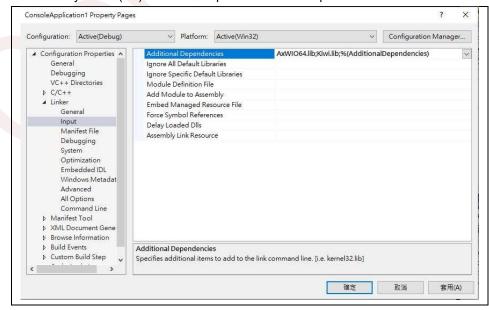
1.1 Creating a Windows Application Using Microsoft Visual C++

To create an application with SDK and Microsoft Visual C++, please follow the steps below.

Step 1: Create the project.



- Step 2: Copy library files (.dll .lib, .h) to your project.
- Step 3: Add library name (.lib) to Linker->Input->Additional Dependencies.



```
Step 4: Include header file in your project.
     #include <Windows.h>
     #include "kiwi310.h"
   Step 5: Get Gpio config
    bool status = false;
    UINT8 Config = 0;
    UINT8 HATNum = 0;
    status = GetGpioConfig( HATNum, &Config);
    if (status)
      printf("Gpio Config = %d\n", Config);
    }
    Else
    {
    printf("Failed to get GPIO config\n" );
   Step 6: Build application.
   Step 7: Before running the application, the .dll file must be located at the same
         folder with the application.
   Step 8: Run the application with the Microsoft Visual C++ 2017 Redistributable
       (x86 for 32-bit process or x64 for 64-bit process) are installed
1.2 Creating a Linux Application Using Ubuntu
    Step 1: Copy library files (.so, .h) to your project.
    Step 2: Install kernel library by Internet
    Step 3: Include header file in your project.
    #include "kiwi310.h"
    Step 4: gcc -g -o Test Test.cpp kiwi.so
```

This chapter describes the detail information of the SDK functions.

2.1 GetGpioConfig

Description

Get the GPIO configuration.

Definition

```
bool GetGpioConfig( uint8_t HATNum, uint8_t *Config );
```

♦ Parameters

```
HATNum The number of GPIOx. (x = 4, 5, 6, 14, 15, 16, 17,18, 19, 20, 21, 22, 23, 24, 25, 26, 27)

Config The config of GPIOx.

0 : Disable

1 : Enable
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Gpio Config
UINT8 Config = 0;
UINT8 HATNum = 4;
status = GetGpioConfig( HATNum, &Config);
if (status)
{
  printf("Gpio4 Config = %d\n", Config);
}
else
{
  printf("Failed to get GPIO4 config\n" );
}
```

2.2 GetGpioMode

♦ Description

Get each GPIO direction.

♦ Definition

```
bool GetGpioMode( uint8_t HATNum, uint8_t *Mode );
```

♦ Parameters

```
HATNum The number of GPIOx. (x = 4, 5, 6, 14, 15, 16, 17,18, 19, 20, 21, 22, 23, 24, 25, 26, 27)

Mode The mode of GPIOx.

0: Output

1: input
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Gpio Mode
UINT8 Mode = 0;
UINT8 HATNum = 4;
status = GetGpioMode ( HATNum, &Mode);
if (status)
{
  printf("Gpio4 Mode = %d\n", Mode);
}
else
{
  printf("Failed to get GPIO4 Mode \n" );
}
```

2.3 SetGpioMode

♦ Description

Set each GPIO direction.

♦ Definition

```
bool SetGpioMode(uint8_t HATNum, uint8_t Mode);
```

♦ Parameters

```
HATNum The number of GPIOx. (x = 4, 5, 6, 14, 15, 16, 17,18, 19, 20, 21, 22, 23, 24, 25, 26, 27)

Mode The mode of GPIOx.

0: Output

1: Input
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Set Gpio Mode
UINT8 Mode = 0;
UINT8 HATNum = 4;
status = GetGpioMode ( HATNum, Mode);
if (status)
{
printf("Gpio4 Mode = %d\n", Mode);
}
else
{
printf("Failed to Set GPIO4 Mode \n" );
}
```

2.4 GetGpioStatus

Description

Get each GPIO status.

♦ Definition

```
bool GetGpioStatus (uint8_t HATNum, uint8_t *Status);
```

♦ Parameters

```
HATNum The number of GPIOx. (x = 4, 5, 6, 14, 15, 16, 17,18, 19, 20, 21, 22, 23, 24, 25, 26, 27)

Status The status of GPIOx.

0: Low

1: High
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Gpio status
UINT8 GpioStatus = 0;
UINT8 HATNum = 4;
status = GetGpioStatus ( HATNum, &GpioStatus);
if (status)
{
  printf("Gpio4 status = %d\n", GpioStatus);
}
else
{
  printf("Failed to get GPIO4 status \n" );
}
```

2.5 SetGpioStatus

Description

Set each GPIO status.

♦ Definition

```
bool SetGpioStatus (uint8_t HATNum, uint8_t Status);
```

♦ Parameters

```
HATNum The number of GPIOx. (x = 4, 5, 6, 14, 15, 16, 17,18, 19, 20, 21, 22, 23, 24, 25, 26, 27)

Status The status of GPIOx.

0: Low

1: High
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Gpio status
UINT8 GpioStatus = 0;
UINT8 HATNum = 4;
status = SetGpioStatus ( HATNum, GpioStatus);
if (status)
{
  printf("Gpio4 status = %d\n", GpioStatus);
}
else
{
  printf("Failed to get GPIO4 status \n" );
}
```

2.6 SetPwmStatus

Description

Set each PWM status.

♦ Definition

```
bool SetPwmStatus(uint8_t PwmNum, uint8_t PwmStatus);
```

♦ Parameters

```
PwmNum PWM port number ( Pwm0 = 0, Pwm1=1 ).

PwmStatus The status of PWM.

0: Disable.

1: Enable.
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm status
UINT8 PwmNum = 0;
UINT8 PwmStatus = 0;
status = SetPwmStatus ( PwmNum, PwmStatus );
if (status)
{
  printf("Pwm status = %d\n", Pwmstatus );
}
else
{
  printf("Failed to set pwm status \n" );
}
```

2.7 SetPwmFrequency

♦ Description

Set each PWM frequency.

♦ Definition

```
bool SetPwmFrequency (uint8_t PwmNum, uint32_t PwmFrequency);
```

Parameters

```
PwmNum PWM port number. ( Pwm 0 = 0, Pwm 1=1 )
PwmFrequency The frequency of PWM.
```

Range 1000 ~ 200000 (1KHz ~ 200KHz)

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Set Pwm frequency
UINT8 PwmNum = 0;
UINT32 PwmFrequency = 0x2710; //10000(Hz)
status = SetPwmFrequency ( PwmNum, PwmFrequency);
if (status)
{
    printf("Pwm frequency = %d\n", PwmFrequency);
}
else
{
    printf("Failed to set pwm frequency \n" );
}
```

2.8 SetPwmDutyCycle

Description

Set each PWM duty cycle.

♦ Definition

```
bool SetPwmDutyCycle (uint8_t PwmNum, uint8_t PwmDutyCycle);
```

♦ Parameters

```
PwmNum Pwm port number. ( Pwm 0 = 0, Pwm 1=1 )
PwmDutyCycle The duty cycle of Pwm.
Range 0 \sim 100 (%)
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Set Pwm frequency
UINT8 PwmNum = 0;
UINT32 PwmDutyCycle = 50;
status = SetPwmDutyCycle ( PwmNum, PwmDutyCycle);
if (status)
{
    printf("Pwm duty cycle = %d\n", PwmDutyCycle);
}
else
{
    printf("Failed to set pwm duty cycle \n" );
}
```

2.9 GetPwmStatus

Description

Get each PWM status.

♦ Definition

```
bool GetPwmStatus (uint8_t PwmNum, uint8_t *PwmStatus);
```

♦ Parameters

```
PwmNum PWM port number. ( Pwm 0 = 0, Pwm 1=1 )
PwmStatus The status of PWM.
0: Disable.
1: Enable.
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm status
UINT8 PwmNum = 0;
UINT8 PwmStatus = 0;
status = GetPwmStatus ( PwmNum, &PwmStatus );
if (status)
{
  printf("Pwm status = %d\n", Pwmstatus );
}
else
{
  printf("Failed to set pwm status \n" );
}
```

2.10 GetPwmFrequency

Description

Get each PWM frequency.

♦ Definition

```
bool GetPwmFrequency (uint8_t PwmNum, uint32_t *PwmFrequency);
```

Parameters

```
PwmNum PWM port number. ( Pwm 0 = 0, Pwm 1=1 )
PwmFrequency The frequency of PWM.
```

Range 1000 ~ 200000 (1KHz ~ 200KHz)

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Set Pwm frequency
UINT8 PwmNum = 0;
UINT32 PwmFrequency = 0x0;
status = GetPwmFrequency ( PwmNum, &PwmFrequency);
if (status)
{
   printf("Pwm frequency = %d\n", PwmFrequency);
}
else
{
   printf("Failed to set pwm frequency \n" );
}
```

2.11 GetPwmDutyCycle

Description

Get each PWM duty cycle.

♦ Definition

```
bool GetPwmDutyCycle (uint8_t PwmNum, uint8_t PwmDutyCycle);
```

Parameters

```
PwmNum Pwm port number. ( Pwm 0 = 0, Pwm 1=1 )
PwmDutyCycle The duty cycle of Pwm.
Range 0 \sim 100 (%)
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm frequency
UINT8 PwmNum = 0;
UINT32 PwmDutyCycle = 0;
status = GetPwmDutyCycle ( PwmNum, &PwmDutyCycle);
if (status)
{
   printf("Pwm duty cycle = %d\n", PwmDutyCycle);
}
else
{
   printf("Failed to set pwm duty cycle \n" );
}
```

2.12 GetI2cConfig

♦ Description

Get I2c configuration.

♦ Definition

```
bool GetI2cConfig(uint8_t *Enable, uint8_t *Speed, uint8_t *Rs);
```

♦ Parameters

Enable Switch control I2c interface.

0: Disable
1: Enable
Speed The speed of I2c.
0: 100KHz
1: 400KHz
Rs Repeat start of I2c.
0: Disable
1: Enable

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm frequency
UINT8 Enable = 0;
UINT8 Speed = 0;
UINT8 Rs = 0;
status = GetI2cConfig ( &Enable, &Speed, &Rs );
if (status)
{
    printf("I2c Enable = %d speed = %d Rs = %d \n", Enable, Speed, Rs);
}
else
{
    printf("Failed to get I2c configuration.\n" );
}
```

2.13 SetI2cConfig

♦ Description

Set I2c configuration.

♦ Definition

```
bool SetI2cConfig(uint8_t Enable, uint8_t Speed, uint8_t Rs);
```

♦ Parameters

```
Enable Switch control I2c interface.

0: Disable
1: Enable
Speed The speed of I2c.
0: 100KHz
1: 400KHz
Rs Repeat start of I2c.
0: Disable
1: Enable
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Set I2c state
UINT8 Enable = 0;
UINT8 Speed = 0;
UINT8 Rs = 0;
status = SetI2cConfig ( Enable, Speed, Rs );
if (status)
{
printf("I2c Enable = %d speed = %d Rs = %d \n", Enable, Speed, Rs);
}
else
{
printf("Failed to get I2c configuration.\n" );
}
```

2.14 GetSPIConfig

Description

Get SPI configuration.

♦ Definition

```
bool GetSPIConfig (uint8_t *Enable, uint8_t *Mode, uint8_t *DataOrder, uint8_t
*Speed);
```

♦ Parameters

Enable Switch control SPI interface.

0: Disable

1: Enable

Mode The mode of SPI.

0: CPOL=0, CPHA=0

1: CPOL=0, CPHA=1

2: CPOL=1, CPHA=0

3: CPOL=1, CPHA=1

DataOrder Data Order of SPI.

0: MSB

1: LSB

Speed Speed of SPI.

0: 1MHz

1: 2MHz

2: 4MHz

3: 8MHz

4: 16MHz

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm frequency
UINT8 SPIEnable = 0;
UINT8 SPIMode = 0;
UINT8 DataOrder = 0;
UINT8 SPISpeed = 0;
status = GetSPIConfig(&SPIEnable, &SPIMode, &DataOrder, &SPISpeed);
if (status)
{
    printf("SPI Enable = %d, Mode = %d, Data Order = %d, speed: %d\n", SPIEnable, SPIMode,
DataOrder, SPISpeed);
```

```
}
else
{
printf("Failed to get spi configuration\n" );
}
```

2.15 SetSPIConfig

Description

Get SPI configuration.

♦ Definition

```
bool SetSPIConfig (uint8_t Enable, uint8_t Mode, uint8_t DataOrder, uint8_t Speed);
```

♦ Parameters

```
Enable Switch control SPI interface.

0: Disable
1: Enable

Mode The mode of SPI.
0: CPOL=0, CPHA=0
1: CPOL=0, CPHA=1
2: CPOL=1, CPHA=0
3: CPOL=1, CPHA=1
DataOrder Data Order of SPI.
0: MSB
```

1: LSB

Speed Speed of SPI.

0: 1MHz

1: 2MHz

2: 4MHz

3: 8MHz

4: 16MHz

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
// Get Pwm frequency
UINT8 SPIEnable = 0;
UINT8 SPIMode = 0;
UINT8 DataOrder = 0;
UINT8 SPISpeed = 0;
status = SetSPIConfig (SPIEnable, SPIMode, DataOrder, SPISpeed);
if (status)
{
    printf("SPI Enable = %d, Mode = %d, Data Order = %d, speed: %d\n", SPIEnable, SPIMode, DataOrder, SPISpeed);
```

```
}
else
{
printf("Failed to get spi configuration\n" );
}
```

2.16 AccessI2c

♦ Description

Access I2c function.

♦ Definition

♦ Parameters

```
Address of slave device.(8bit)
wSize Size of write data.
wData Write Data.
rSize Size of read data.
rData Read Data.
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
uint8_t Address = 0;
uint8 t wSize = 0;
uint8_t *wData = 0;
uint8 t rSize = 0;
uint8_t *rData = 0;
wData = (uint8_t*)malloc(1 , sizeof(uint8_t));
rData = (uint8_t*) malloc (3 , sizeof(uint8_t));
wSize = 1;
rSize = 3;
wData[0] = 0xE3;
Address = 0x80;
status = AccessI2c(Address, wSize, wData, rSize, rData);
if (status)
{
    for(int i = 0; I < 3; i++)
        printf("Read Data%d = %x", i, rData[i] );
}
else
printf("Failed to i2c access fail\n" );
}
```

2.17 AccessSPI

♦ Description

Access SPI function.

Definition

♦ Parameters

```
Chipselect Pin Number of chip select.(0/1)
wSize Size of write data
WData Write data
rSize Size of read data
rData Read Data
```

♦ Return value

True if success, Otherwise fail.

```
bool status = false;
uint8_t Chipsel= 0;
uint8 t wSize = 0;
uint8_t *wData = 0;
uint8 t rSize = 0;
uint8_t *rData = 0;
wData = (uint8_t*)malloc(1 , sizeof(uint8_t));
rData = (uint8_t*) malloc (3 , sizeof(uint8_t));
wSize = 1;
rSize = 3;
wData[0] = 0x90;
Chipsel = 0x0;
status = AccessSPI (Address, wSize, wData, rSize, rData);
if (status)
{
    for(int i = 0; I < 5; i++)
        printf("Read Data%d = %x", i, rData[i] );
}
else
printf("Failed to spi access fail\n" );
}
```

