

Neural Network Foundation

Tianchu.Zhao@uts.edu.au

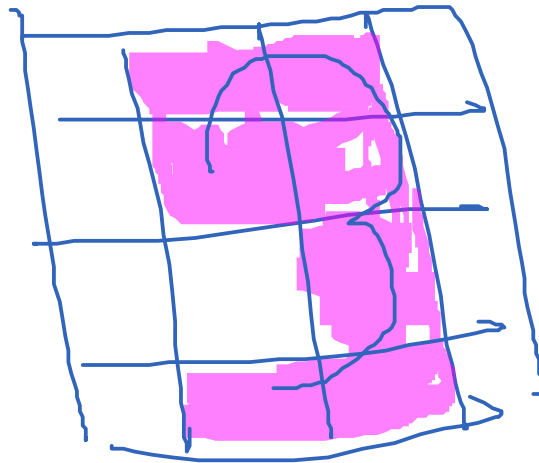
MNIST

- MNIST (Modified National Institute of Standards and Technology database)
- is a large database that contains handwritten digits images

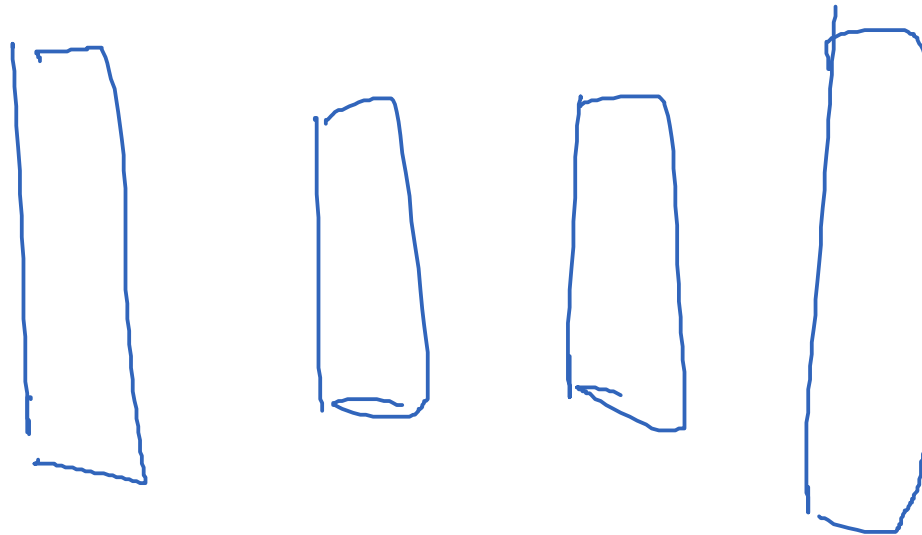




- we can see our eye's retina as a matrix and when we see 3
- the corresponding locations lights up



- Now we want to build a computer program that is able to do the same
- Neural Network



$$26 \left\{ \begin{array}{|c|c|c|c|} \hline 0.1 & 0.1 & 0.1 & 0.1 \\ \hline 0.1 & 0.1 & 0.1 & 0.1 \\ \hline 0 & 0 & 1 & 0 \\ \hline 0 & 0 & 1 & 0 \\ \hline \end{array} \right.$$

28

flattening

$$78 \left\{ \begin{array}{|c|} \hline 0.1 \\ \hline 0.1 \\ \hline 0.1 \\ \hline 0 \\ \hline 0.1 \\ \hline \end{array} \right.$$

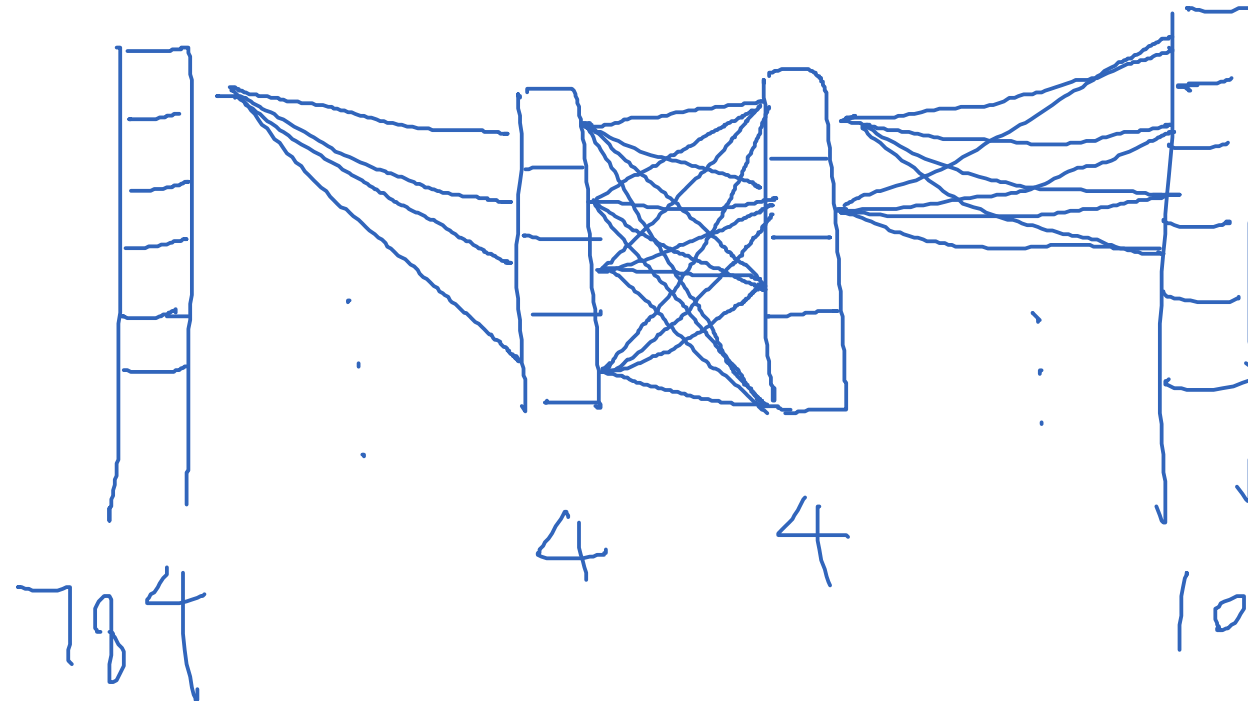
(input)

$$10 \left\{ \begin{array}{|c|} \hline 0 \\ \hline 1 \\ \hline 2 \\ \hline \vdots \\ \hline 8 \\ \hline 9 \\ \hline \end{array} \right.$$

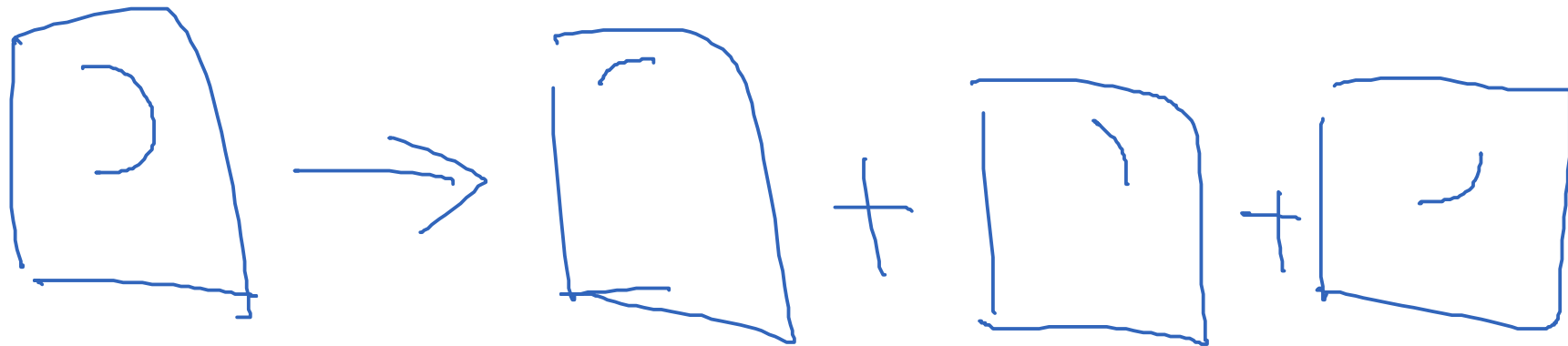

$$10 \left\{ \begin{array}{|c|} \hline 0.1 \\ \hline 0.2 \\ \hline 0.1 \\ \hline 0.5 \\ \hline \end{array} \right.$$

(output)

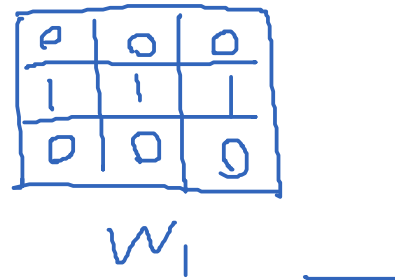
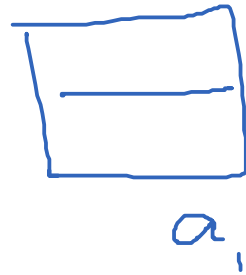
- the neurons in hidden layer and the number of hidden layer can be any arbitrary number
- you need experimentation to determine what's the best for the task



An explanation of how we recognise 3



- we hope that the hidden layer will do the same



strength of
in image

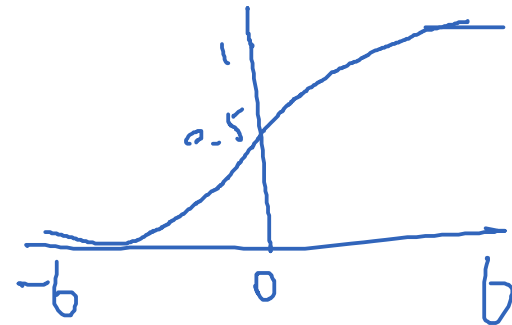


- we can compute weighted sum

$$w_1 a_1 + w_2 a_2 + \dots$$

- we can also compare weighted sum, so that we know which is more related to the desire number
- to do this we use a function called activation function
 - eg sigmoid

$$\sigma: \frac{1}{1 + e^{-x}}$$



$$x \in \mathbb{R} \quad \sigma \in (0, 1)$$

- then we have

$$\sigma(w_1 a_1 + w_2 a_2 + w_3 a_3 \dots)$$

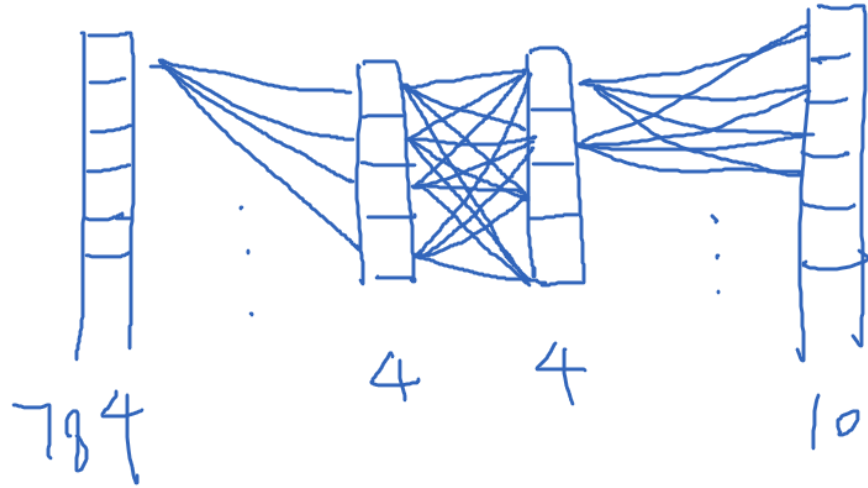
- we can also say that we only want this to be activated when weighted sum is > 5

$$\sigma(w_1 a_1 + w_2 a_2 + w_3 a_3 \dots - 5)$$

- This represents the compute flow from 1 layer to another layer

Parameters(weights)

- In total we have the following parameters



weights:	784×4	4×4	4×10	$= 3192$
bias:	4	4	10	$= 18$
				$= 3210$

- Manually configure all 3210 parameters is are not feasible
- Thus we have machine learning
- The learning part is to let the computer find the appropriate weight and bias

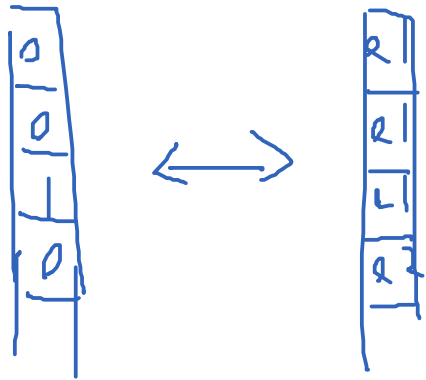
- We first need to compute the output
- We first initialise all weights randomly and feed the data layer by layer to obtain output, this is called forward pass

$$\boxed{3} \rightarrow a^1 \rightarrow a^2 \rightarrow \text{output}$$

output :

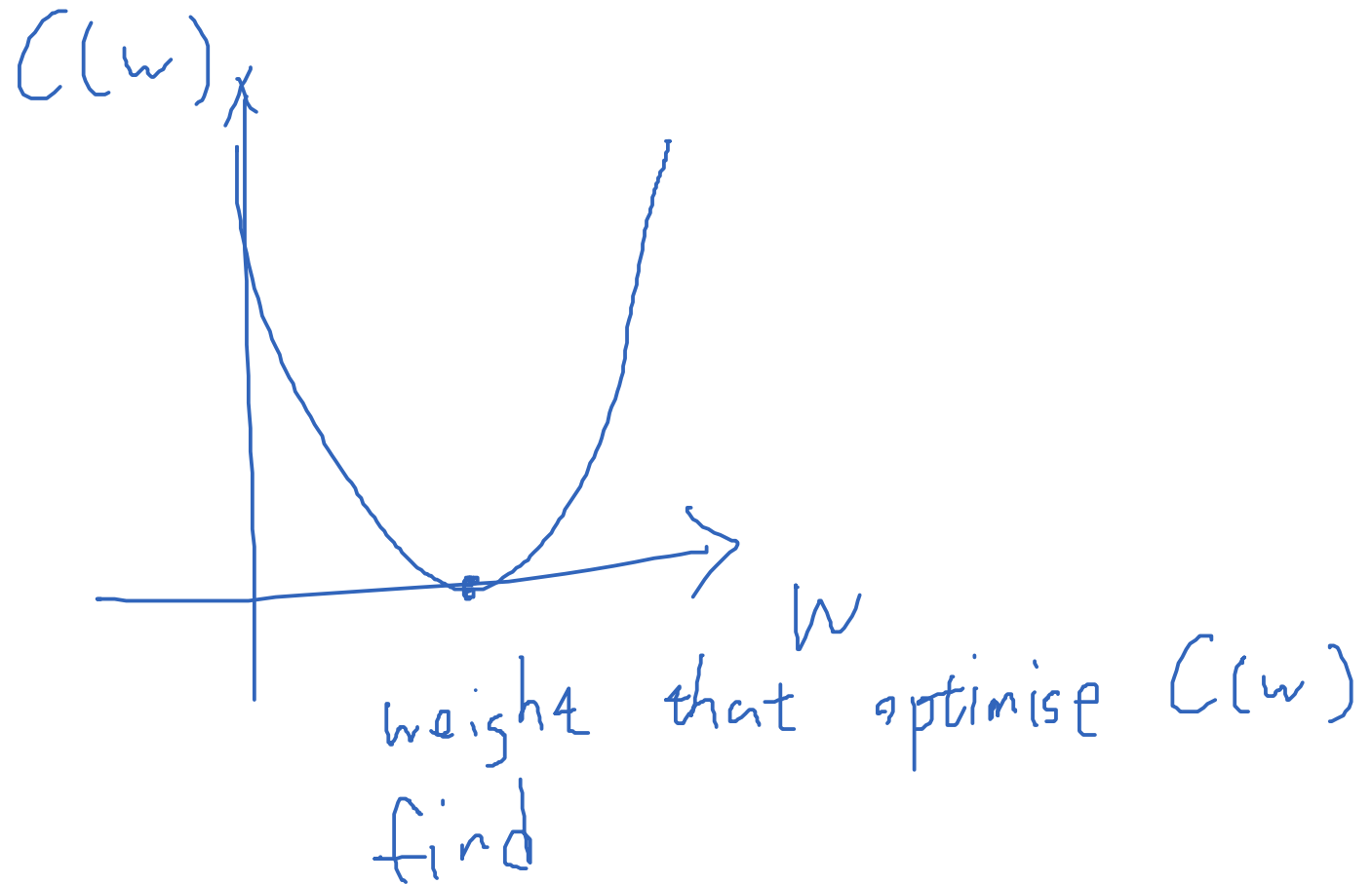
$$\begin{array}{|c|} \hline x_1 \\ \hline a \\ \hline 0.1 \\ \hline a^2 \\ \hline \end{array} \rightarrow 4$$

- the output is random, because random weights
- to let the model learn the parameters, we need to know how much the current network is not doing right



$$\sum (\hat{y} - y)^2 \rightarrow \text{cost of 1 training example}$$

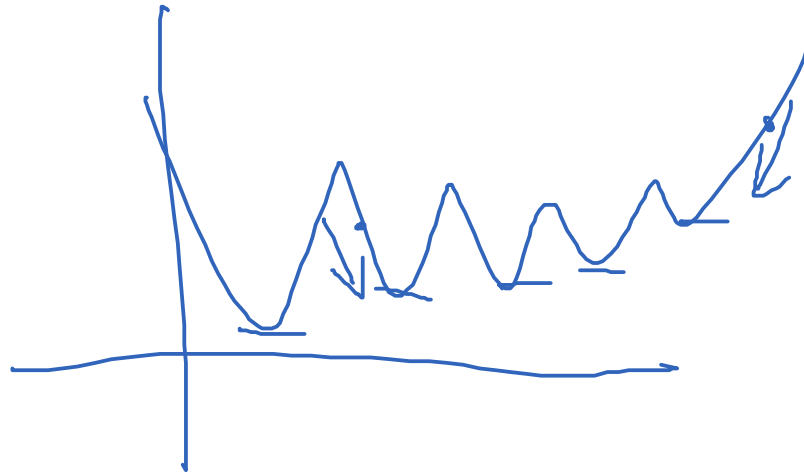
Simple relation between weight and cost



- we can find out the derivative of C with respect to w
- derivative which measures the how much given parameters affect steepness of the function
- a partial derivative, which measures the how much one parameter affect steepness of the function holding other parameters constant
- the minimal Cost has the following properties

$$\frac{dC}{dw}(w) = 0$$

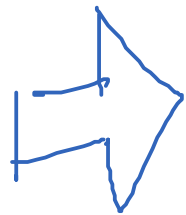
- In reality the Cost vs weights graph is a lot more complex



- We can't calculate the minimum value of C straight away
- We use a strategy called gradient descent

- The idea is
- shift left if the slope is positive
- shift right if the slope is negative
- These will lower the cost, and once the Cost gets smaller, this means we are closer to the real prediction
- repeat this step will reach the local minima

$$\vec{w} \begin{bmatrix} \end{bmatrix}$$



negative
gradient

$$-\nabla C(\vec{w}) = \begin{bmatrix} -0.7 \\ -0.5 \end{bmatrix}$$

↑
each weight has different
gradient

- The algorithm for computing this gradient efficiently is called back propagation

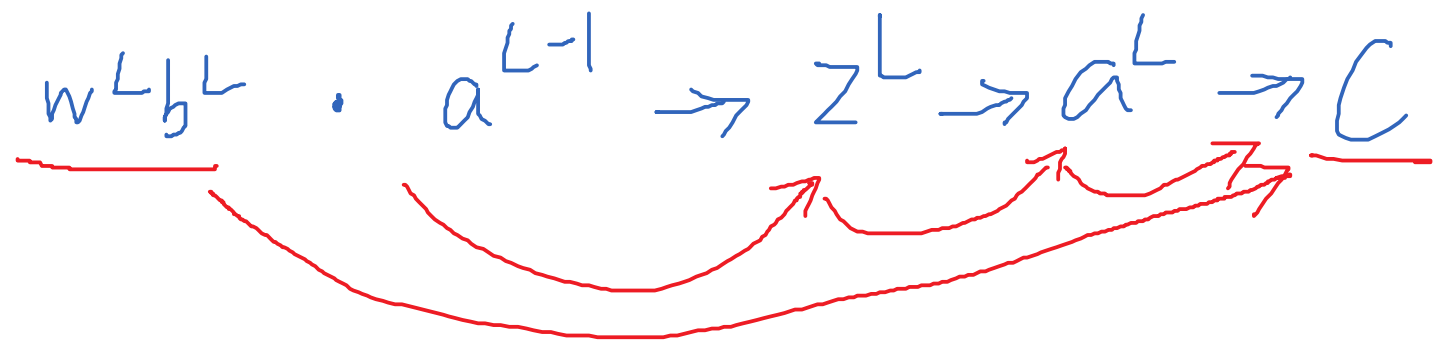
forward pass $a^0 \rightarrow a^1 \rightarrow a^2 \rightarrow a^3$

backprop $a^{L-3} \leftarrow a^{L-2} \leftarrow a^{L-1} \leftarrow a^L$

$w^{L-2} b^{L-2}$ $w^{L-1} b^{L-1}$ $w^L b^L$

$$\left\{ \begin{array}{l} \text{Cost } C = (\underline{a^L} - y)^2 \\ a^L = \sigma(z^L) \\ z^L = w^L \underline{a^{L-1}} + b^L \end{array} \right.$$

$w^L b^L$ • $a^{L-1} \rightarrow z^L \rightarrow a^L \rightarrow C$



$$\frac{dC}{dw^L} = \frac{dz^L}{dw^L} \frac{da^L}{dz^L} \frac{dC}{da^L}$$

$$C = (a^L - y)^2$$

$$a^L = \sigma(z^L) \rightarrow \frac{1}{1 + e^{-z^L}}$$

$$z^L = w^L a^{L-1} + b^L$$

$$\frac{dC}{da^L} = 2(a^L - y)$$

$$\left[\frac{1}{u(x)} \right]' = \frac{u'(x)}{u(x)^2}$$

$$\frac{da^L}{dz^L} = \sigma'(z^L) \rightarrow \frac{d}{dz} \left[\frac{1}{1 + e^{-z}} \right] = \frac{-\frac{d}{dz} [1 + e^{-z}]}{(1 + e^{-z})^2}$$

$$\frac{dz^L}{dw^L} = a^{L-1}$$

$$= - \frac{-1 \times e^{-z}}{(1 + e^{-z})^2}$$

$$= \frac{e^z}{(e^z + 1)^2}$$

we have

$$\frac{dC}{dw^L} = a^{L-1} \cdot \sigma'(z^L) \cdot 2(a^L - y)$$

- this is just for 1 training example,
- such that this image want to change this parameter this way, another image want to change this parameter another way
- to change weight so that it is suitable for all training examples we average them

$$\frac{dC}{dw^L} = \frac{1}{n} \sum_{k=1}^n \frac{dC_k}{dw^L}$$

- Put everything together, we have

$$\text{forward pass } a^0 \rightarrow a^1 \rightarrow a^2 \rightarrow a^3$$

$$\text{backprop } a^{L-3} \leftarrow a^{L-2} \leftarrow a^{L-1} \leftarrow a^L$$

$w^{L-2} b^{L-2} \quad w^{L-1} b^{L-1} \quad w^L b^L$

$$\begin{array}{ccccccc}
 X & & z^{L-2} & a^{L-2} & z^{L-1} & a^{L-1} & z^L & a^L & & C \\
 \nearrow^{w^{L-2}} & & \nearrow^{w^{L-1}} & & \nearrow^{w^L} & & \nearrow^{\gamma} & & & \\
 b^{L-2} & & b^{L-1} & & b^L & & & & &
 \end{array}$$