

RC-ONE Memory Map

8K SECTION			1K SECTION			DETAILS			Comparison			BLOCK SIZE		
	START	END		START	END		START	END	KIM-1	RC-ONE	RC-ONE 65K			
8K7	\$E000	\$FFF		\$FC00	\$FFFF	6530-002			(mirror)	(mirror)	28C64 EEPROM	1 024		
				\$F800	\$F9FF	6530-003						1 024		
				\$F400	\$F7FF							1 024		
				\$F000	\$F3FF							1 024		
				\$EC00	\$EFFF							1 024		
				\$E800	\$EBFF							1 024		
				\$E400	\$E7FF							1 024		
				\$E000	\$E3FF							1 024		
8K6	\$C000	\$DFFF									8 192			
8K5	\$A000	\$BFFF								(free)	8 192			
8K4	\$8000	\$9FFF									8 192			
8K3	\$6000	\$7FFF									8 192			
8K2	\$4000	\$5FFF								62256 Static RAM (optional)	8 192			
8K1	\$2000	\$3FFF									8 192			
	\$0000	\$1FF	K7	\$1C00	\$1FFF	6530-002			6530-002 ROM	28C64 EEPROM	28C64 EEPROM (mirror)	1 024		
			K6	\$1800	\$1BFF	6530-003			6530-003 ROM			1 024		
					I/O2	\$17C0	\$17FF	6530-002 RAM	6532-002 RAM	6532-002 RAM	64			
						\$1780	\$17BF	6530-003 RAM			64			
						\$1740	\$177F	6530-002 Register			6532-002 Register	6532-002 Register	64	
K5			\$1400	\$17FF	I/O3	\$1700	\$173F	6530-003 Register	(free)	(free)	6532-003 Register	64		
						(free)	\$1600	\$16FF				(free)	(free)	(free)
					\$1500		\$15FF	256						
					\$1400		\$14FF	256						
K4			\$1000	\$13FF				(free)	(free)	62256 Static RAM (optional)	1 024			
K3			\$0C00	\$0FFF							1 024			
K2			\$0800	\$0BFF							1 024			
K1			\$0400	\$07FF							1 024			
K0			\$0000	\$03FF	(free)	\$0200	\$03FF	1K RAM	62256 Static RAM			1 024		
					(stack)	\$0100	\$01FF							
					(reserved)	\$00EF	\$00FF							
					(page 0)	\$0000	\$00EE							
										62256 Static RAM				
												65 536		

RC-ONE Expansions

EXPANSIONS	4K SECTION				0.5K SECTION		0.25K SECTION		DETAILS			BLOCK SIZE		
		START	END		START	END	START	END		START	END			
(system)	4K0											4 096		
ExRAM	4K2	(A12=LO)	\$2000	\$2FFF						\$2000	\$3FFF	4 096		
	4K4		\$4000	\$4FFF								4 096		
	4K6		\$6000	\$6FFF								4 096		
	4K8		\$8000	\$8FFF								4 096		
	4KA		\$A000	\$AFFF								4 096		
	4KC		\$C000	\$CFFF	\$C000	\$C1FF						512		
					\$C200	\$C3FF						512		
					\$C400	\$C5FF						512		
					\$C600	\$C7FF						512		
TMS9918					\$C800	\$C9FF	\$C800	\$C8FF	\$C800	\$C801	256			
					\$C900	\$C9FF					256			
					\$CA00	\$CBFF	\$CA00	\$CAFF			256			
					\$CB00	\$CBFF					256			
					\$CC00	\$CDFF					512			
Compact Flash					\$CE00	\$CFFF					\$CE00	\$CE0F	512	
(system)	4KE											4 096		
(system)	4K1											4 096		
ExRAM	4K3	(A12=HI)	\$3000	\$3FFF						\$2000	\$3FFF	4 096		
	4K5		\$5000	\$5FFF								4 096		
	4K7		\$7000	\$7FFF								4 096		
	4K9		\$9000	\$9FFF								4 096		
	4KB		\$B000	\$BFFF								4 096		
Project Platform (PP 6502)	4KD		\$D000	\$DFFF	\$D000	\$D1FF			6522	\$D000	\$D00F	512		
Real Time Clock					\$D200	\$D3FF						512		
Sound Interface					\$D400	\$D5FF			SID #1	\$D400	\$D41C	512		
ACIA					\$D600	\$D7FF				\$D600	\$D603	512		
					\$D800	\$D9FF						512		
					\$DA00	\$DBFF						512		
					\$DC00	\$DDFF						512		
Sound Interface					\$DE00	\$DFFF			SID #2	\$DE00	\$DE1C	512		
(system)	4KF											4 096		
												65 536		

Most expansions can be moved between 4K or 8K base addresses, default address specified in order to keep things organized. Multiple cards of the same type can be used within the same system by placing them on separate base addresses (as long as they don't use dedicated backplane pins).