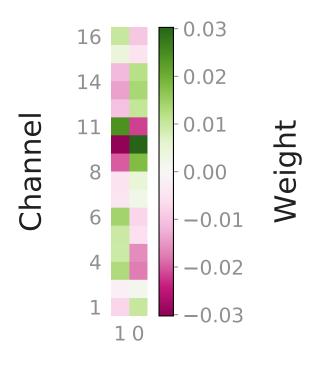
## GEVec, 1 delay



Delay (ms)