

Sprint Plan # 5

Game: Temple Run

Group: 9

Estimated Effort per Task scale: 1 - 5

User Story	Task	Task Assigned To	Estimated Effort per Task	Priority (A-E)
Exercise 1: 20-Time, Revolutions New feature: Buying soundtracks	<i>Construct a requirements document for the feature and have it checked by Jurgen.</i>	Mitchell	1	A
	<i>#35 Changing the SoundTrack</i>	Mitchell	3	B
	<i>#176 Soundtrack shop front-end</i>	Maikel	2	B
Exercise 2: Design Patterns	<i>Explanation on Command pattern in server callbacks</i>	Maarten	1	A
	<i>#167 Refactor Encryption to use streams</i>	Mathias	2	B
	<i>Explanation on Decorator pattern in the En-/Decryption streams</i>	Mathias	1	A
Exercise 3: Wrap up - Reflection	<i>Write the Reflection</i>	Group [responsible: Robin]	3	B
As a user I want to change the sound settings in the pause popup	<i>#147 Sound settings in pause popup</i>	Robin	1	C
As a user I want to change the volume of the sound in the settings by moving a slider	<i>#166 Fix layout of SettingsScene</i>	Maikel	2	D
	<i>#175 Possibility to adapt volume</i>	Mitchell	2	D
Bug fixes and tweaks	<i>#134 Increase test coverage</i>	Robin	2	C
	<i>#165 Refactor State</i>	Mathias	2	B
	<i>#168 Create JAR for server</i>	Maarten	1	D
	<i>#169 Resources not loaded in JAR</i>	Maarten	1	B
	<i>#174 Resolve HighscoreServer feedback</i>	Maarten	3	B

NOTE: our plan looks small, but it consists mostly of bug fixes which do not need to be described with a user story.

- Maarten: 6
- Mitchell: 6
- Mathias: 5
- Maikel: 5
- Robin: 6