



*caffeinated
by sonatype*

NOVEMBER 10, 2022

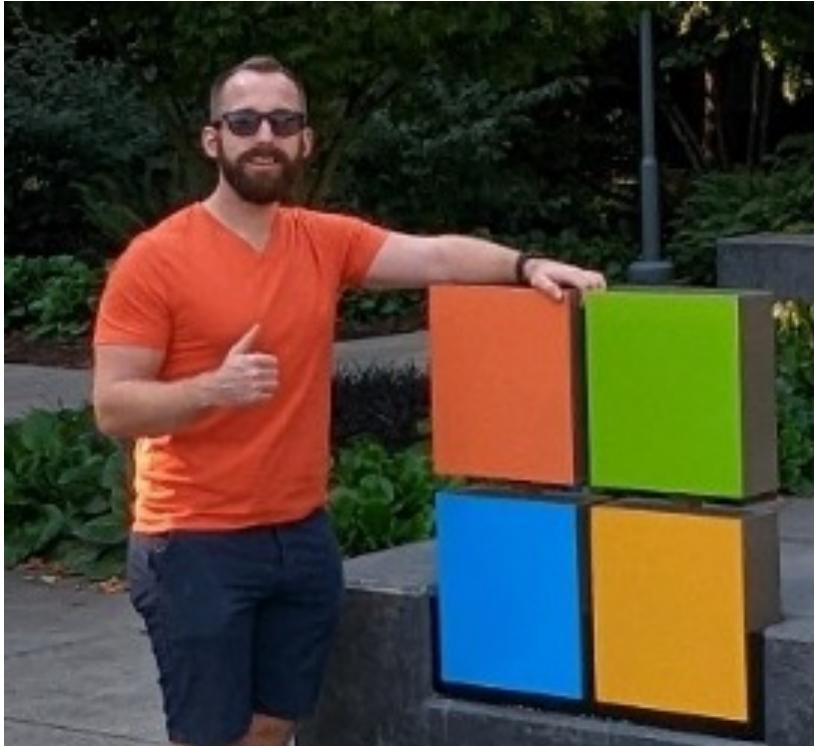
Azure DevOps:- Templating Your Pipelines and Keeping Them Dry

Thomas Thornton, Kainos

CI/CD
CONTINUOUS
EVERYTHING

A yellow neon-style circle outline with the text 'CI/CD CONTINUOUS EVERYTHING' inside it, positioned on the right side of the slide.

About Me – Thomas Thornton



- Azure Technical Specialist @ Kainos
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- LinkedIn - <https://www.linkedin.com/in/thomas-thornton-21a86b75/>



Initial Questions

Copy & pasting the same stage
between different pipelines?

Creating the same task several
times?

Copy and pasting the same job or
stage?

Noticing repetition over time?



What will be covered?

DRY – what does it mean?

Why DRY?

Keeping Azure DevOps Pipelines DRY

Azure DevOps – Templating

Example Scenario

Questions

DRY – What does it mean?



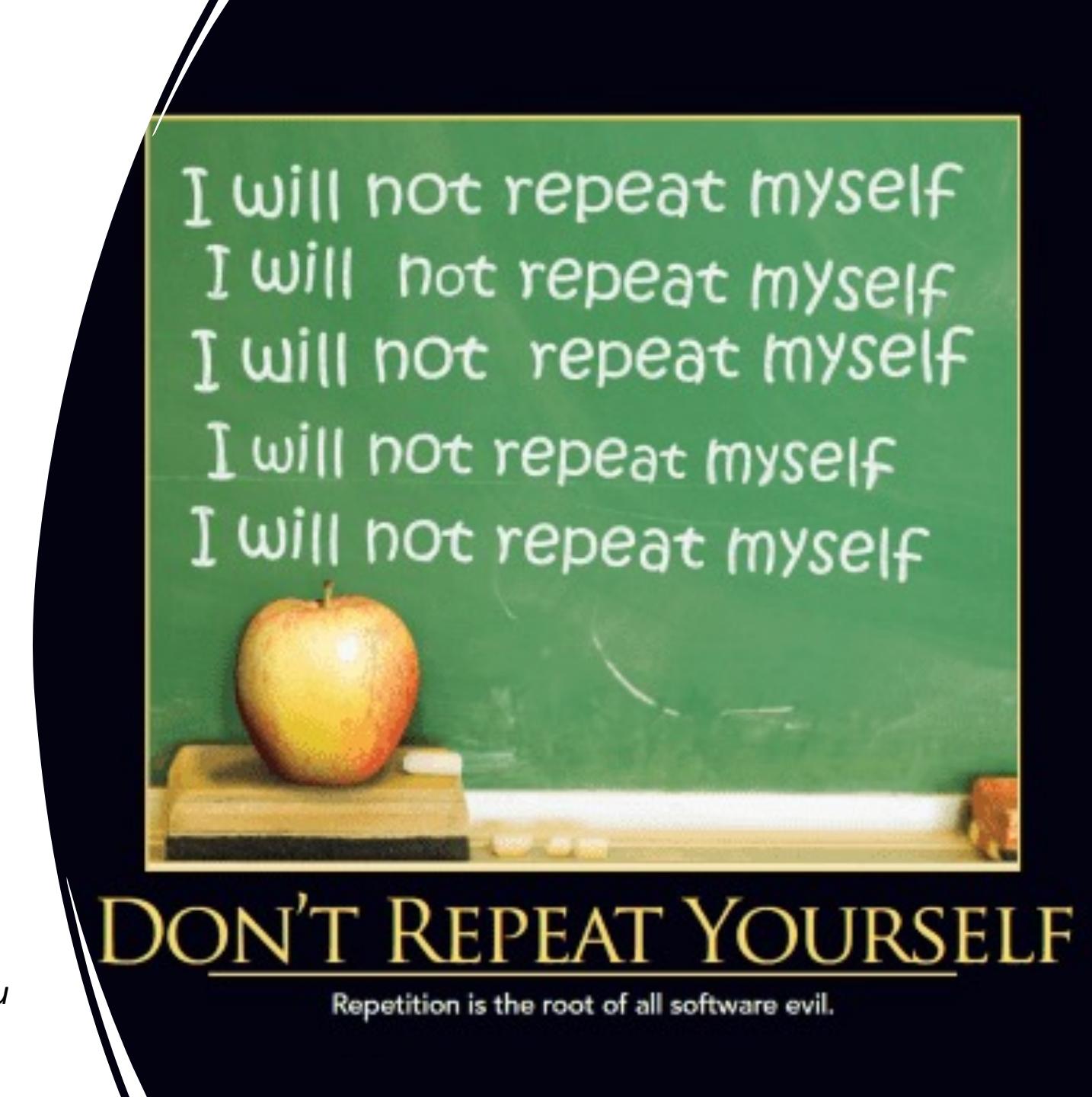
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Don't Repeat Yourself (DRY)

"**Don't repeat yourself**" (DRY) is a [principle of software development](#) aimed at reducing repetition of software patterns,^[1] replacing it with abstractions or using [data normalization](#) to avoid redundancy

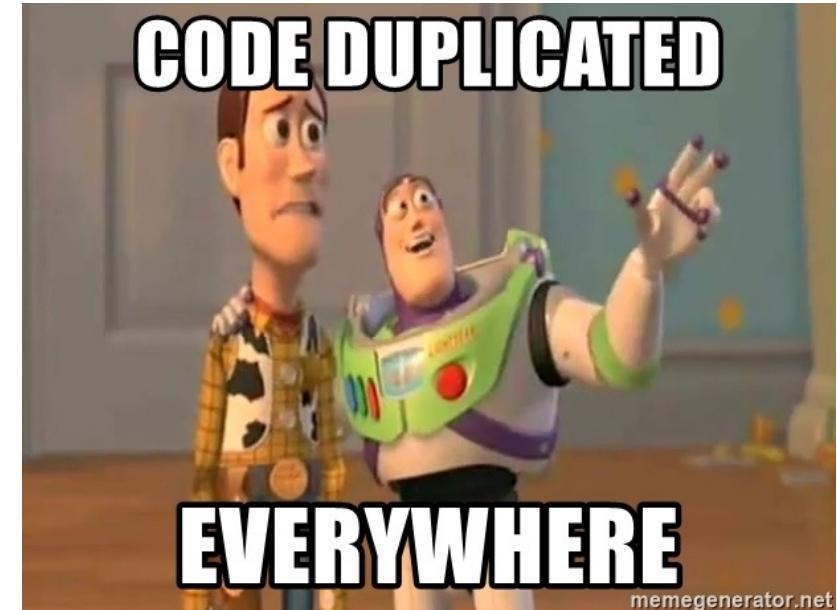
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https://en.wikipedia.org/wiki/Don%27t_repeat_yourself#cite_note-1

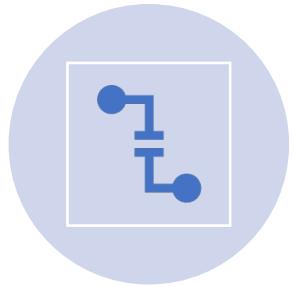


To me, what does DRY mean?

- Avoid duplication if possible
- Don't copy & paste
- Structure, structure and more structure!
- Create logic within your pipelines
- Think reusability

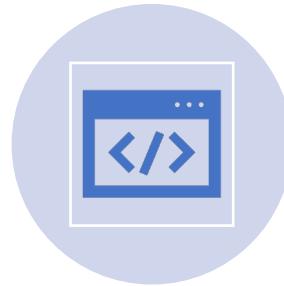


Questions to consider when creating an Azure DevOps Pipeline



Repetition

How many times has the configured been repeated?



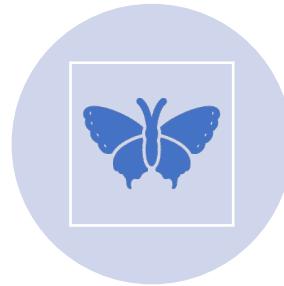
Less code

Can I write this pipeline with less code?



Duplication

Is duplication needed?



Reusability

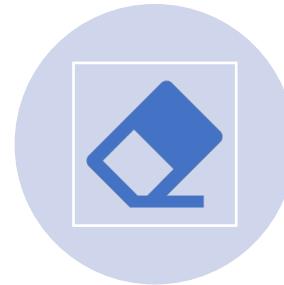
Should I refactor?

How can I keep my Azure DevOps Pipeline Dry?



Parameters & Variables

Utilise the use of parameters and variables



Avoid duplication

Don't copy & paste



Expressions

Create expressions and conditions within your pipeline



Templating

More on that soon 😊

Recommended Blog Post:

<https://thomasthornton.cloud/2021/01/20/azure-devops-pipelines-keeping-your-pipelines-dry/>

Azure DevOps Pipeline Templates



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Azure DevOps Pipeline Templates - What are they?



Templates let you split your pipelines into several files (templates)



Templates let you split your pipeline into several files (Templates)



You be aware of the Separation of Concerns principle

Azure DevOps – Creating Pipelines

Multi-Stage

- Always a situation where we need to reuse the same task, stage etc in several pipelines

DRY

- We want to avoid copy and pasting, adhering to DRY

YAML

- Can bloat over time, what can we do?

Template Pipelines

- This is where pipeline templating becomes super useful

Azure DevOps Pipeline Templates



Pipeline templates allow us to define usable code blocks within your YAML



Making maintenance a lot easier and less prone to errors!



We can define steps, jobs, stages etc

Azure DevOps Pipeline Structure

Now to spend sometime on pipeline structure, we can define the below in our templates

- Parameters
- Variables
- Steps
- Jobs
- Stages
- Conditions



Pipeline Structure – Parameters

```
parameters:  
- name: appName  
  default: alldaydevops2022  
values:  
- alldaydevops2022  
- alldaydevops20222  
- alldaydevops20223
```

- Parameters help to pass values from main pipeline into our templates
- Parameters must be defined with a name and a type, a default value is optional

Pipeline Structure – Variables

```
variables:
- group: ${{ parameters.appName }}-app
- name: RESOURCE_GROUP
  value: "${{ parameters.appName }}-rg"
- name: LOCATION
  value: westeurope
- name: LOG_ANALYTICS_WORKSPACE
  value: "${{ parameters.appName }}containersla"
- name: ACR
  value: "${{ parameters.appName }}containers"
- name: azureSubscription
  value: "thomasthorntoncloud"
- name: REPOSITORY
  value: "sampleapp"
```

- Variables in a pipeline template are used similarly as we would as a Variable Group
- Variables can be used throughout your pipeline and templating
- Parameters can be referenced in variables

Pipeline Structure – Stages, Jobs & Templates

```
- stage: Build
  dependsOn: [create_base_resources]
  displayName: Build sample app
  jobs:
    - job: "Build"
      steps:
        - template: pipeline-templates/build-app.yaml
      parameters:
        REPOSITORY: ${{ variables.REPOSITORY }}
        DOCKERFILE: ${{ variables.DOCKERFILE }}
        CONTAINERREGISTRY: ${{ variables.CONTAINERREGISTRY }}
        TAGS: ${{ variables.TAGS }}
```

- This is where the fun begins!
- Creating a stage, we can begin to reference templates pre-made!
- Notice the job reference “build”? It is deploying a templated step

Pipeline Structure – Steps

```
steps:  
- task: Docker@2  
  displayName: Build and push sample app to container registry  
  inputs:  
    command: buildAndPush  
    repository: ${{ parameters.REPOSITORY }}  
    dockerfile: ${{ parameters.DOCKERFILE }}  
    containerRegistry: ${{ parameters.CONTAINERREGISTRY }}  
    tags: ${{ parameters.TAGS }}
```

- When creating a template to reuse, we usually want to create one or more steps in a job of a pipeline.
- Simply define the steps in the template, as you would in a YAML pipeline.

Pipeline Structure – Steps Template

```
steps:  
- task: Docker@2  
  displayName: Build and push sample app to container registry  
  inputs:  
    command: buildAndPush  
    repository: ${{ parameters.REPOSITORY }}  
    dockerfile: ${{ parameters.DOCKERFILE }}  
    containerRegistry: ${{ parameters.CONTAINERREGISTRY }}  
    tags: ${{ parameters.TAGS }}
```

- Following on, looking at the steps task within a template
- Notice the reference of parameters?
- Steps task Docker@2 uses these parameters
- No copy/pasting

Pipeline Structure – Conditions

```
- stage: deploy_container_app
  dependsOn: [create_container_environment]
  condition: succeeded('create_container_environment')
  jobs:
    - job: "deploy_app"
      steps:
        - template: pipeline-templates/create-containerapp.yaml
          parameters:
```

- Conditions are written as expressions in YAML pipelines
- You can specify the conditions under each stage, job or step runs

Example Scenario



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EVERYTHING

Some final thoughts

- Less code, means less code to maintain
- Try to avoid duplication
- DRY!
- Make your pipelines reusable
- Make it easy to re-use
- Enjoy the journey ☺

