

runtime_error

```
classDiagram
    class runtime_error
    class AEnemy_Exception["AEnemy::EnemyException"] {
        +EnemyException()
        +EnemyException()
    }
    AEnemy_Exception --|> runtime_error
```

The diagram illustrates an inheritance relationship. At the top is a class box for 'runtime_error' with three empty compartments. Below it is a class box for 'AEnemy::EnemyException' with three compartments: the top one contains the class name, the middle one is empty, and the bottom one contains two public methods: '+ EnemyException()' and '+ EnemyException()'. A blue arrow with an open triangular head points from the bottom of the 'AEnemy::EnemyException' box to the bottom of the 'runtime_error' box, indicating that 'AEnemy::EnemyException' inherits from 'runtime_error'.

AEnemy::EnemyException

+ EnemyException()
+ EnemyException()