

runtime_error

```
classDiagram
    class runtime_error
    class Bomb_BombException["Bomb::BombException"] {
        + BombException()
        + BombException()
    }
    Bomb_BombException --|> runtime_error
```

The diagram illustrates a class hierarchy. At the top is a class box for 'runtime_error', which is divided into three horizontal sections: the top section contains the class name, and the two bottom sections are empty. Below it is a class box for 'Bomb::BombException', which is divided into three horizontal sections. The top section contains the class name, the middle section is empty, and the bottom section contains two public methods: '+ BombException()' and '+ BombException()'. A blue arrow with an open triangular head points from the 'Bomb::BombException' box up to the 'runtime_error' box, indicating that 'Bomb::BombException' inherits from 'runtime_error'.

Bomb::BombException

+ BombException()
+ BombException()