```
FTransform
   + ETransform()
   + ETransform()
   + ETransform()
   + ~ETransform()
   + ETransform()
   + operator=()
   + setPos()
   + setRot()
   + setRot()
   + setRot()
   + setScale()
   + getPos()
   + getRot()
   + getScale()
   + getModel()
            +transform
         Model
+ play
+ loopAnimation
+ animationSpeed
+ Model()
+ ~Model()
+ Model()
+ operator=()
+ draw()
+ setAnimation()
+ setAnimation()
+ setNextAnimation()
+ setAnimProgress()
+ setAnimCurrentTime()
and 6 more...
```