ETransform + ETransform() + ETransform() + ETransform() + ~ETransform() + ETransform() + operator=() + setPos() + setRot() + setRot() + setRot() + setScale() + getPos() + getRot() + getScale() + getModel() +transform Model + play + loopAnimation + animationSpeed + Model() + ~Model() + Model() + operator=() + draw() + setAnimation() + setAnimation() + setNextAnimation() + setAnimProgress() + setAnimCurrentTime() + getAnimCurrentTime() + getAnimProgress() + getAnimDuration() + printAnimsNames() + getCurrentAnimationName()