Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

NU_CUBING_10-18-2015	
3x3x3: Fewest Moves Round	1
Scramble 1 of 3	

Competitor:	
WCA ID:	
DO NOT FILL IF YOU A	RE THE COMPETITOR
Graded by:	Result:

Scramble: L D L2 U' R' B' R2 U' R D2 L2 D2 B R2 F' D2 B' U2 B' L2

Fewest Moves

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NU_CUBING_10-18-2015	
3x3x3: Fewest Moves Round 1	
Scramble 2 of 3	

Competitor:	
WCA ID:	
DO NOT FILL IF YOU A	RE THE COMPETITOR
Graded by:	Result:

Scramble: F L2 R2 B2 D2 F' L2 D R F' L2 U B' R B R' U' R2

Fewest Moves

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NU_CUBING_10-18-2015	
3x3x3: Fewest Moves Round 1	
Scramble 3 of 3	
Competitor:	

WCA ID:	
DO NOT FILL IF YOU	J ARE THE COMPETITOR
Graded by:	Result:

Scramble: L2 U R2 B2 D' L2 F2 D' F2 U2 F R F' D2 L U B L2 F' L2
