

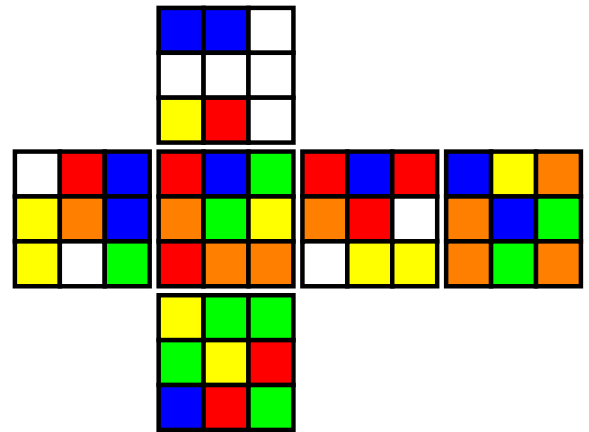
NU_CUBING_12-27-2015
3x3x3: Fewest Moves Round 1
Scramble 2 of 3

Competitor: _____

WCA ID: _ _ _ _ _

DO NOT FILL IF YOU ARE THE COMPETITOR

Graded by: _____ Result: _____



Scramble: F U' F2 R' B R U2 R2 B' L U F2 B' R2 F U2 R2 F U2

[illegible]

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3x3x3: Fewest Moves Round 1
Scramble 3 of 3

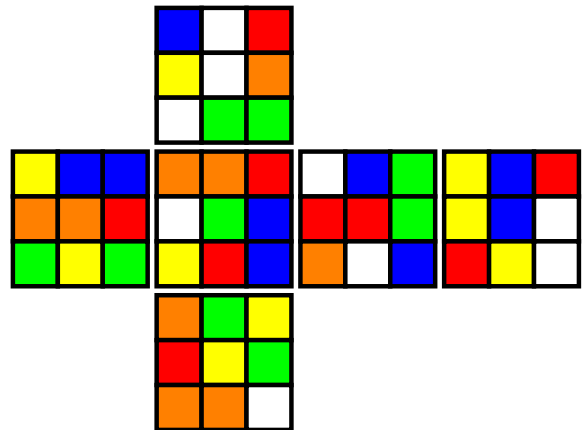
- Notate your solution by writing one move per bar.
 - To delete moves, clearly erase/blacken them.
 - Face moves F, B, R, L, U, and D are clockwise.
 - Rotations x, y, and z follow R, U, and F.
 - ' inverts a move; 2 doubles a move. (e.g.: U', U2)
 - w makes a face move into two layers. (e.g.: Uw)
 - A [lowercase] move is a cube rotation. (e.g.: [u])
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- You have 1 hour to find a solution.
 - Your solution length will be counted in OBTM.
 - Your solution must be at most 80 moves, including rotations.
 - Your solution must not be directly derived from any part of the scrambling algorithm.

Competitor: _____

WCA ID: _ _ _ _ _

DO NOT FILL IF YOU ARE THE COMPETITOR

Graded by: _____ Result: _____



Scramble: D2 R' B2 R D2 L' R D F' R2 F2 D' U R' D' R2 D U2

This image shows a full page of blank graph paper. The grid consists of horizontal and vertical lines spaced evenly apart, creating a series of small squares across the entire page. There are no margins, text, or other markings present.