Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

Scramble 1 of 3						
Competitor:						
WCA ID:						
DO NOT FILL IF YOU ARE THE COMPETITOR						
Graded by:	Result:					

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Scramble: L U2 F2 R F2 U2 R D2 L2 D2 B R2 D B2 R2 U F2 L F D2

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3x3x3: Fewest Moves Round 1
Scramble 2 of 3

Competitor:						
WCA ID:						
DO NOT FILL IF YOU A	RE THE COMPETITOR					
Graded by:	y: Result:					

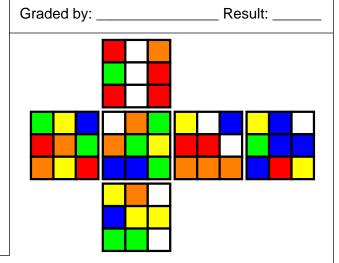
Scramble: L2 F' L2 F L2 F D2 B2 U' L' R' D U R U' F2 L' D U'

Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
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3x3x3: Fewest Moves Round 1 Scramble 3 of 3
Competitor:
WCA ID:
DO NOT FILL IF YOU ARE THE COMPETITOR

NU CUBING 09-13-2015



Scramble: U' R B' R2 D F' D' F L2 D' B2 L U2 F2 L' F2 R' U2 D2
