Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

NU_CUBING_10-11-2015
3x3x3: Fewest Moves Round 1
Scramble 1 of 3

Competitor: _	
WCA ID:	
DO NOT FILL IF Y	OU ARE THE COMPETITOR
Graded by:	Result:

Scramble: F2 L U2 F2 D2 L F2 L2 B2 R' B' F R' F2 D L D U B2 D'

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NU_CUBING_10-11-2015
3x3x3: Fewest Moves Round 1
Scramble 2 of 3

Competitor:	
WCA ID:	
DO NOT FILL IF YOU AR	E THE COMPETITOR
Graded by:	Result:

Scramble: U B2 R2 F2 D2 L2 D' R2 B2 U2 R F' L' U R U R' U2 L

Fewest Moves

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NU_CUBING_10-11-2015 3x3x3: Fewest Moves Round 1 Scramble 3 of 3
Competitor:
WCA ID:

DO NOT FILL IF YOU ARE THE COMPETITOR

Graded by: ______ Result: _____

Scramble: D' L2 F2 D' R2 U2 R2 U R2 B' D R F L U F L2 D' B2 U'
