Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

3x3x3: Fewest Moves Round 1 Scramble 1 of 3							
Competitor:							
WCA ID: _							
DO NOT FILL IF	YOU ARE THE COMPETITOR						
Graded by:	Result:						

NU CUBING 11-29-2015

Scramble: L2 B F2 U2 B' F2 D2 R2 F' U' L' B2 D U' F' U B2 R2 B R

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- Your solution must not be directly derived from any part of the scrambling algorithm.

Scramble 2 of 3						
Competitor:						
WCA ID:	_					
DO NOT FILL IF YOU ARE THE COMPETIT	OR					
Graded by: Result:						

NU_CUBING_11-29-2015
3x3x3: Fewest Moves Round 1

Scramble: R B2 L' R' F2 D2 R' U2 R F' L B2 U' F D B' R2 U' F L'

Fewest Moves

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NU_CUBING_11-29-2015	
3x3x3: Fewest Moves Round	1
Scramble 3 of 3	

Competito	or:
WCA ID:	
DO NOT FILI	IF YOU ARE THE COMPETITOR
Graded by:	Result:

Scramble: D' B2 D2 F2 R2 B2 D R2 D' R2 B F2 L F2 D2 F2 R F R' U
