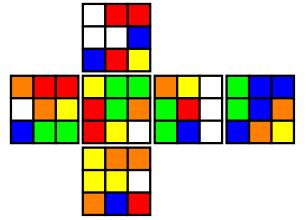
Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

3x3x3: Fewest Moves Round 1 Scramble 1 of 3
Competitor:
WCA ID:
DO NOT FILL IF YOU ARE THE COMPETITOR
Graded by: Result:

NILL CLIBING OR 30 2015



Scramble: F' U2 B' R2 F L2 F' D2 F R2 F D' U2 R2 U' R B' U F R'

Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

3x3x3: Fewest Moves Round 1 Scramble 2 of 3							
Competitor:							
WCA ID:							
DO NOT FILL IF YOU ARE THE COMPETITOR							
0	<u> </u>						
Graded by:	Result:						
Graded by:	Result:						
Graded by:	Result:						

NU CUBING 08-30-2015

Scramble: D' B2 D' F2 D2 B2 D' B' L B2 U B D' F2 D B L R' U2

Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

NU_CUBING_08-30-2015
3x3x3: Fewest Moves Round 1
Scramble 3 of 3

Competitor:
WCA ID:
DO NOT FILL IF YOU ARE THE COMPETITOR
Graded by: Result:

Scramble: B D' L B L' D2 L D F D' F' L2 F2 L2 U' L2 F2 U D
