

Intro to Embedded Machine Learning

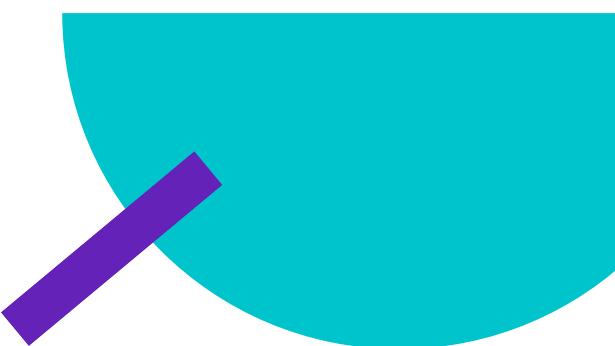
Overview | Challenges | Applications

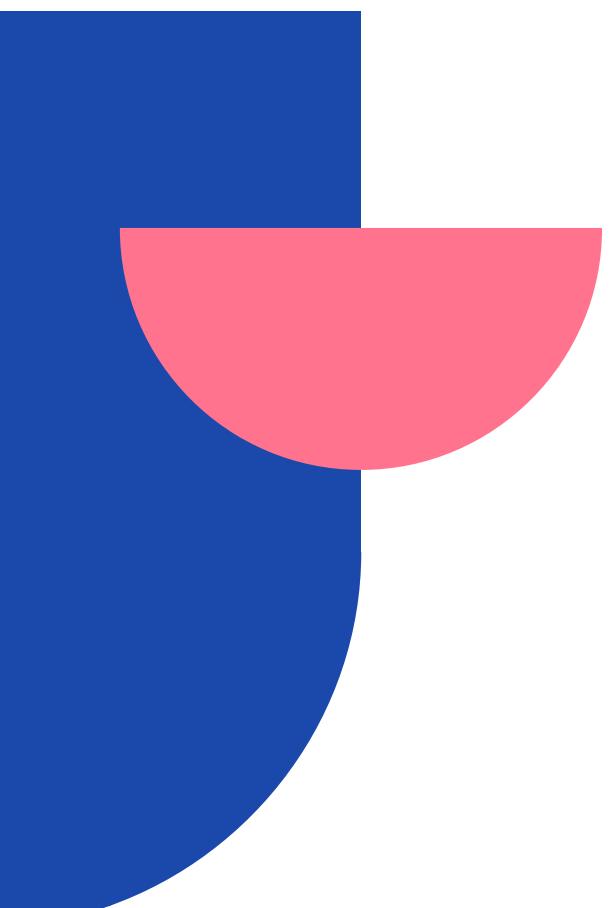
Overview



Machine Learning

Data + Labels
=> Rules





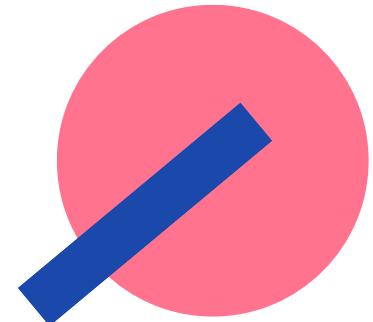
Made Possible By ...

- massive amounts of data
- advances in compute
- cheap storage



Training Phase

- Requires large compute
- Requires labeled data
- Model as outcome
- Model is a numerical tensor



Inference Phase

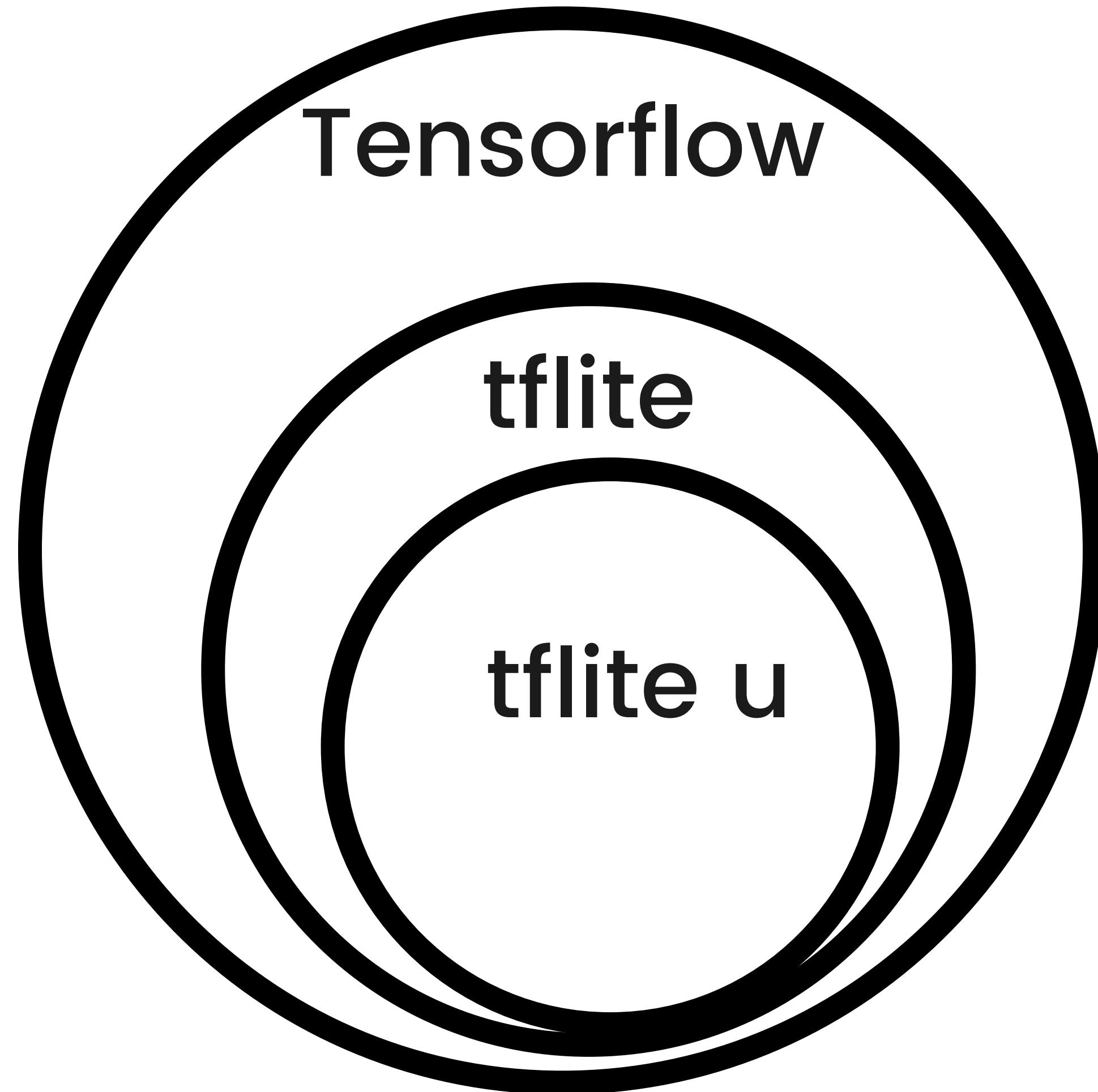
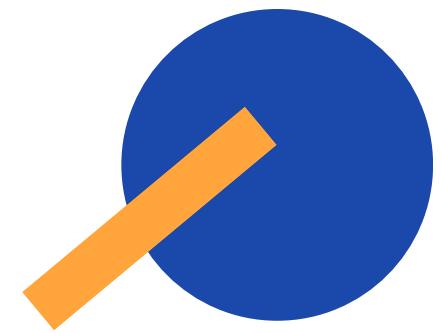
- Requires unlabeled data
- Matrix multiplication of data and model
- Output is a numerical variable

Arduino Portenta

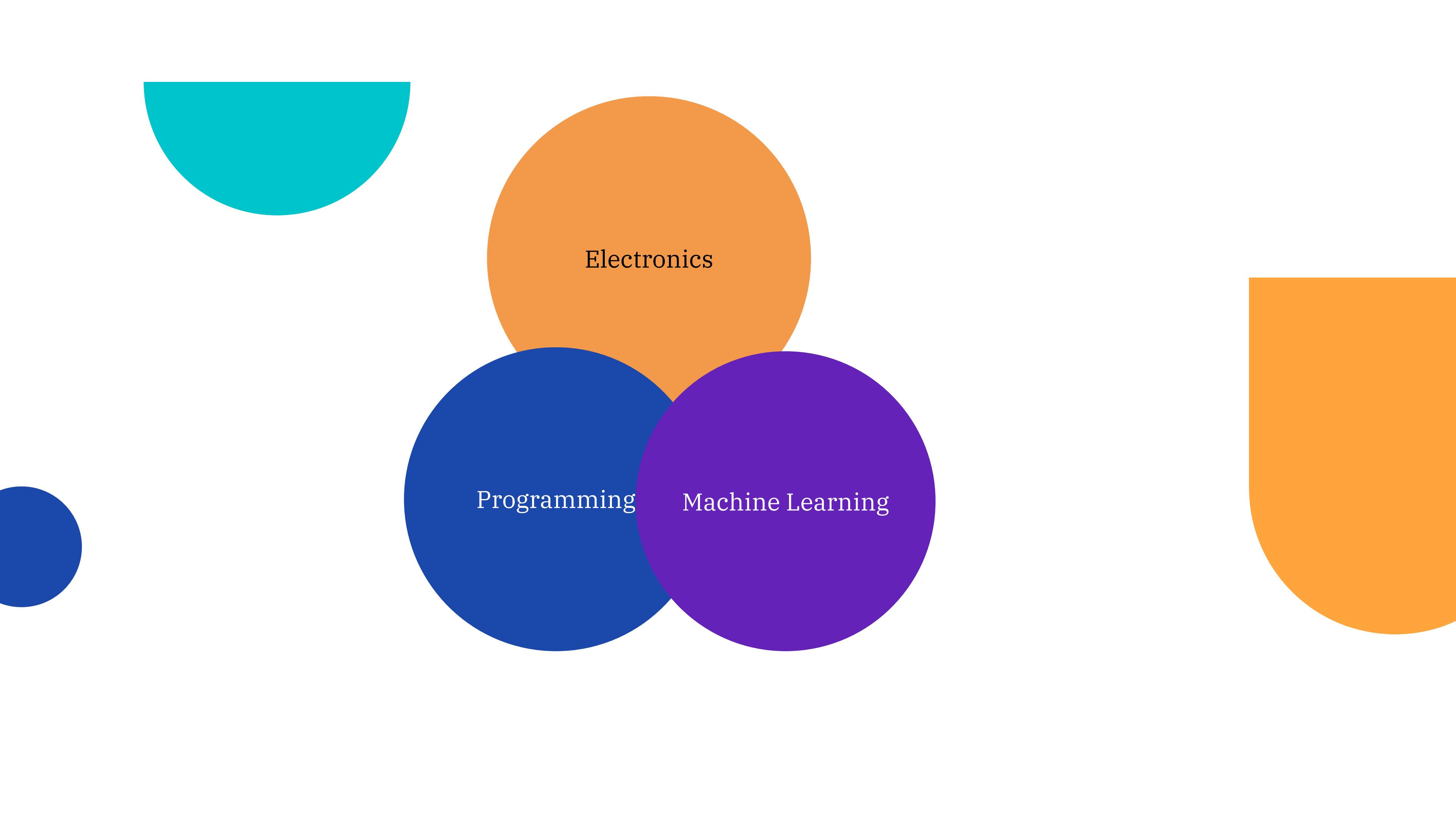


Embedded Machine Learning

- Targeted at microcontrollers, etc.
- Strictly inference
- Normally offline
- Low power consumption
- Computational constraints



Challenges



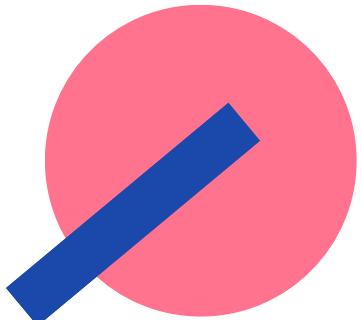
Electronics

Programming

Machine Learning

ML Training

- Data Collection
- Data Annotation
- Model Selection
- Training
- Evaluation
- Conversion



Arduino Portenta

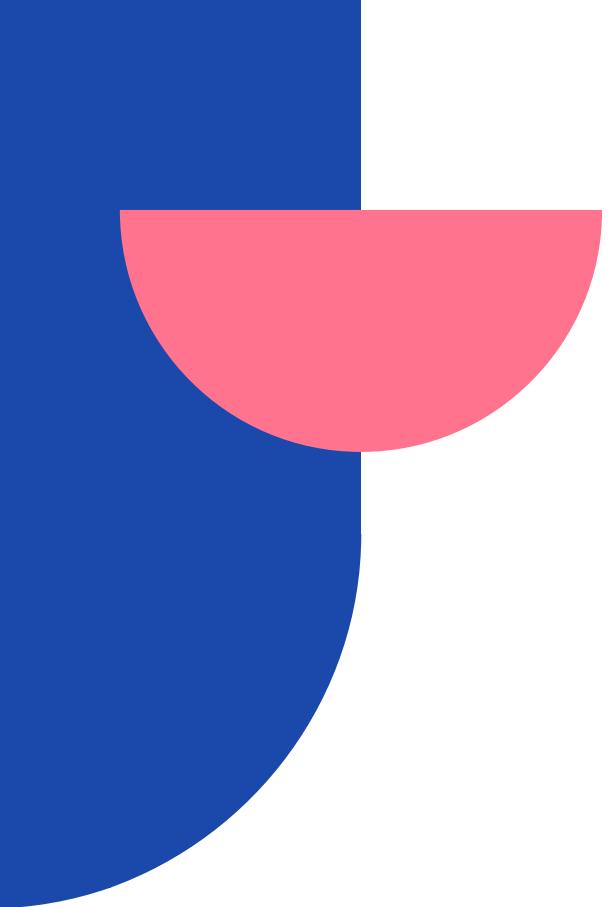


Microcontrollers are

Constrained

- Usually no OS
- Limited space for firmware
- Limited energy
- Models must be tiny
- Math operations mostly limited
- Not all mcu support TinyML
- Mostly offline

Applications



Smart Speakers

- Dedicated MCU listens for wakeword



Fall Detection

- Reading accelerometer
and gyroscope data



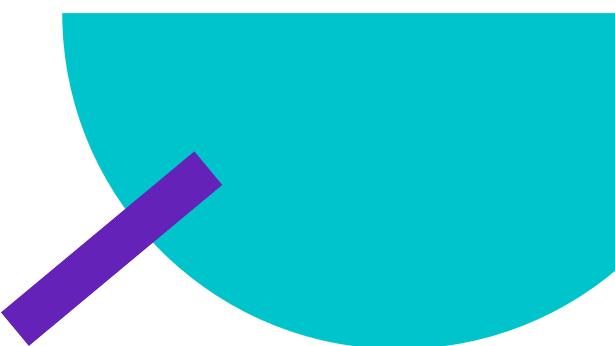
Illegal Logging

- Dedicated MCU listens for chainsaw sounds



Poaching

- ElephantEdge Collar
- Using IMUs to determine the state of activity of animals
- Using microphones to determine trumpeting



Questions

Thank you for attending



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