

AMESOS: General Interfaces to Direct Solver Libraries

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Outline

- Design of the AMESOS project, an abstract framework for solving

$$A x = b$$

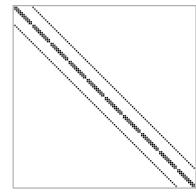
with distributed, sparse direct methods

- Advantages and disadvantages
- Supported libraries
- Python interface (through PyTrilinos)

NOTE: we consider the usage of direct solvers, not their implementation

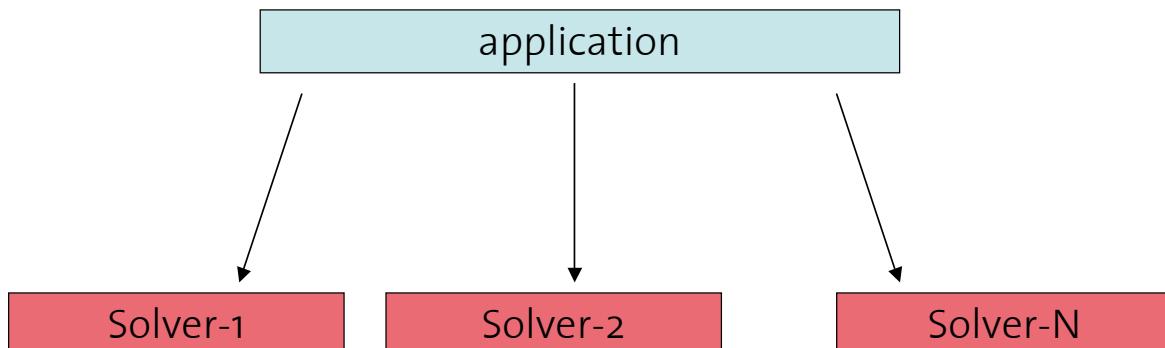
Background

- An application has to solve
$$A \mathbf{x} = \mathbf{b}$$
- The linear system matrix A is:
 - Square, double-precision
 - Serial or distributed
 - Sparse
- Very good libraries of direct solution methods available
 - Not trivial to implement
 - Parallel even more difficult
 - Public domain or commercial



Background (2)

- What is the best method/library?
 - No absolute winner, experimentation needed
- Requires custom-made interfaces
 - A library can be tested only if an interface exists
 - Code to write, debug, maintain

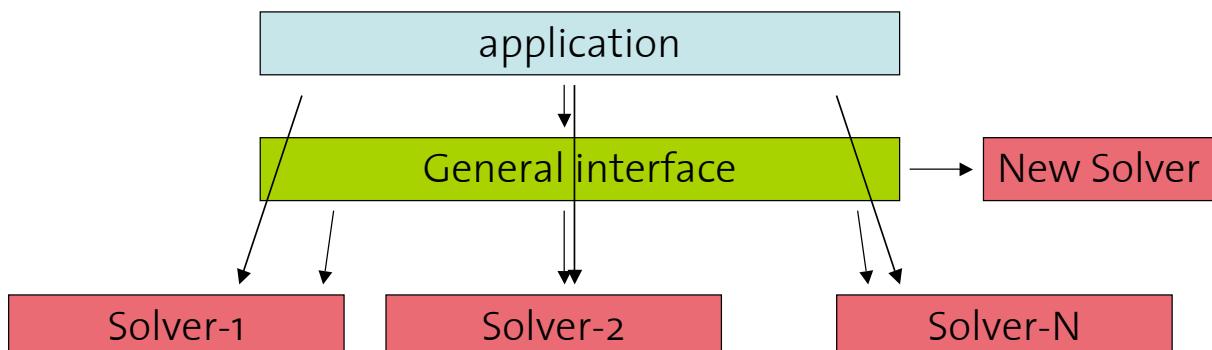


Background (3)

- Can we improve this process?
- OO solution: keep the application and the solver as separate as possible
- Requires an additional software layer...
➤ **this is the main goal of the AMESOS project**

Objectives

- AMESOS defines an additional layer to the linear system solver libraries
- Takes care of dealing with each solver's data distribution and format, calling sequence, ...



Objectives (2)

- Flexibility:
 - More than one algorithm/library must be available, allow easy testing
- Simplicity of usage:
 - MATLAB's solution is simply $x = A \backslash b$, it should not be more difficult in a production code
 - Mathematical code should be simple to use!
- Efficiency:
 - The final software framework must be as efficient as possible
 - The overhead must be minimal

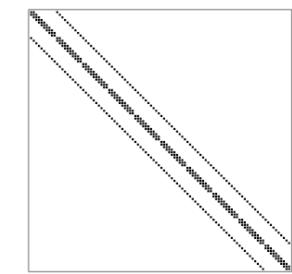
Design

Two basic (pure virtual) classes:

1. RowMatrix class to query for matrix elements
 - Contained in the Epetra package
 - “Adaptor” design pattern
2. Solver class to manage all the internal operations of the supported library
 - Concrete implementations are the core of Amesos
 - Decouples operations and low-level operations
 - “Facade” design pattern; also use “factory”

The RowMatrix class

- We don't want a matrix format, rather a matrix interface
- Each solver typically requires a (slightly) different format
- We allow queries for matrix rows:
 - The RowMatrix class must provide a `getrow()` method that returns the nonzero indices and values for a given (locally owned) row
 - Each row is wholly owned by one processor
 - The Solver class will query the matrix and reallocate it in the supported solver's format



The RowMatrix class (2)

Advantages:

- The matrix format used by the application becomes inessential
- Easy to modify the matrix with dropping, reordering, ...
- Separate the application and the solver (good OO practice)

Disadvantages:

- Possible memory overhead

The RowMatrix class (3)

- However:
 - The matrix formats of the application is often different from the matrix format of the solver; memory overhead unavoidable
 - The matrix layout sometimes is not supported from the solver; requires data redistribution (not easy!)
- The RowMatrix gives efficient solutions to these problems
- Memory overhead can be reduced by downcast to specific matrix classes

The Solver class

- The generic interface to a direct solver library is encapsulated in the **Solver** class:
- Contains methods:
 - `SymbolicFactorization()`
 - `NumericFactorization()`
 - `Solve()`
 - `SetParameters()`
- The calling sequence of the library is hidden to the user (high-level view)
- Tuning with `SetParameters()`
 - Solver-specific

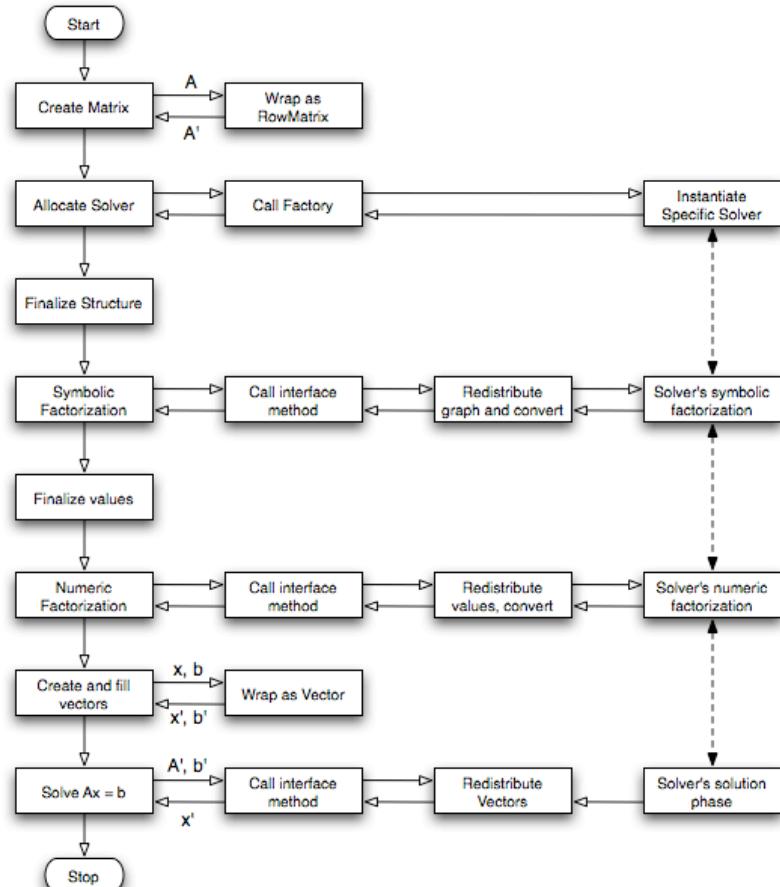
Supported libraries

name	model	language
LAPACK	Serial, dense	F77
DSCPACK	Parallel (dist)	C
KLU	serial	C
MUMPS	Serial, parallel (dist)	F90
PARDISO	Parallel (shared)	sources
TAUCS	Serial, out-of-core	C
UMFPACK	serial	C
SuperLU	Serial	C
SuperLU_DIST	parallel	C
SCALAPACK	Parallel, dense	F77

Supported Libraries (2)

- Some solvers are serial
- The concrete implementations of the Solver class redistribute objects as necessary:
- Serial solvers can be used in parallel
- Some solvers require different distributions for matrix and vectors
- A different number of processors may be required by the solver (e.g., coarse solver in multilevel preconditioners)

➤ **Users do not care about data distribution**



Example of Code

```

#include "Amesos.h"
#include "mpi.h"
#include "Epetra_MpiComm.h"
...
int main(int argc, char *argv[])
{
    MPI_Init(&argc, &argv);
    Epetra_MpiComm Comm(MPI_COMM_WORLD);
    <create A, x, b>
    Epetra_LinearProblem Problem(A, x, b);

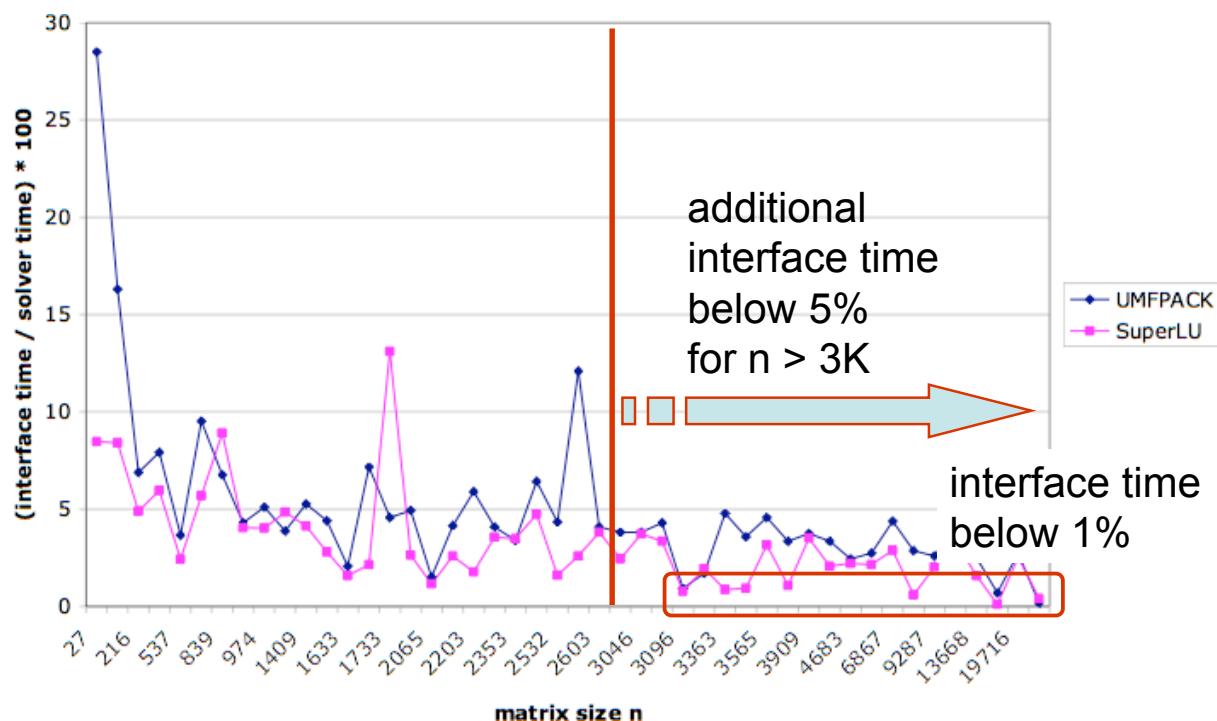
    Amesos Factory;           // factory class
    string SolverType = "Mumps"; // selected interface
    Amesos_BaseSolver* Solver; // generic solver object
    Solver = Factory.Create(SolverType, Problem);

    Solver->SymbolicFactorization(); // symbolic factorization
    Solver->NumericFactorization(); // numeric factorization
    Solver->Solve();               // linear system solution
    delete Solver;

    MPI_Finalize();
    return(EXIT_SUCCESS);
}
    
```

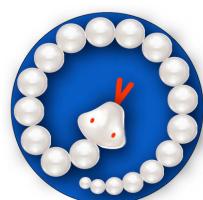
- Implements a “virtual constructor”
- The application code only deals with abstract classes
- Details about the implementation are contained in the library only

Overhead



Extension to Python

- Few, well-defined interfaces are easy to wrap
- This is done by the PyTrilinos project:
 - Developers: MS, Bill Spotz, Mike Heroux, Eric Phipps
- SWIG is used to generate the “glue” code
- See next talk for more details



Summary

- AMESOS is a set of interfaces to direct solvers:
 - Easy-to-use
 - (almost) as efficient as the underlying solver
 - Easy to add new solvers
 - Standard C++ API from applications to all solvers for (almost) any matrix format/distribution
- Disadvantages:
 - Fine tuning can be problematic
 - Some solvers are not compatible (same function name, different parameters); same for different versions

Summary (2)

- Web page, download, info
<http://software.sandia.gov/trilinos/>
- Future developments:
 - Add new interfaces (HSL MAxx, OBLIO, PaStiX, ...)
 - Generalizing the framework with templates (float, double, complex<double>)
 - Feel free to ask!
- Amesos Developers:
 - Ken Stanley, MS, Mike Heroux, Rob Hoekstra, Tim Davis