

Helix in practice Helix.Skeleton demo

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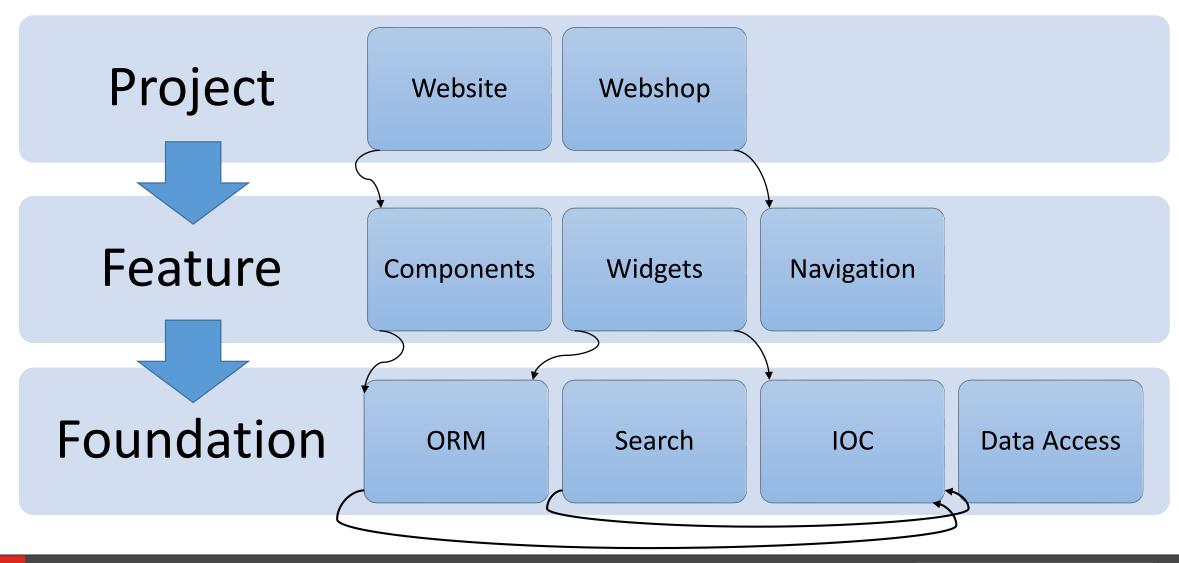
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What is Helix?

- "Overall design principles applied to a Sitecore project"
- "Helix is a set of recommended principles and conventions from Sitecore itself, it is not a set of rules."
- Inspired by Modular Architecture and Component-based architecture
- The reason why should use it:
 - Decoupled code
 - Strict and easily understandable dependency flow
- Habitat is an example provided by Sitecore but don't use this as a starter kit! Get your ideas from it instead ©

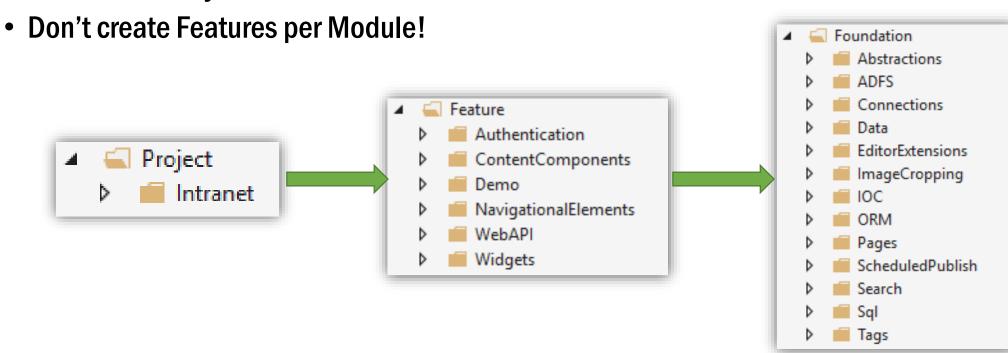


Dependency flow



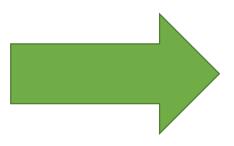
How to categorize your projects?

- Categorize them by its functionality
- Try to avoid categorizing by used technology like Foundation. Glass Mapper
- Inside a Feature you can have several Modules



How GlassMapper supports Helix

- Use interfaces instead of classes to support "multiple" inheritance like in Sitecore templates
- Split your page templates to smaller base templates, avoid huge templates
 - Teaser Data
 - Headline
 - Description
 - Page Title
 - Title
 - Subheadline
 - Tags



- Page list module
- New interface which is inherited from Teaser Data, Page Title and Tags



How GlassMapper supports Helix

```
public interface IPageList : IGlassBase
    IEnumerable<IPageListItem> Items { get; set; }
public interface IPageListItem : ITeaserData, IPageTitle, ITags
public interface ITeaserData : IGlassBase
    string Headline { get; set; }
    string Description { get;set; }
public interface IPageTitle : IGlassBase
    string Title { get; set; }
    string Subheadline { get; set; }
public interface ITags : IGlassBase
    ITagList TagList { get; set; }
```



Some common use cases

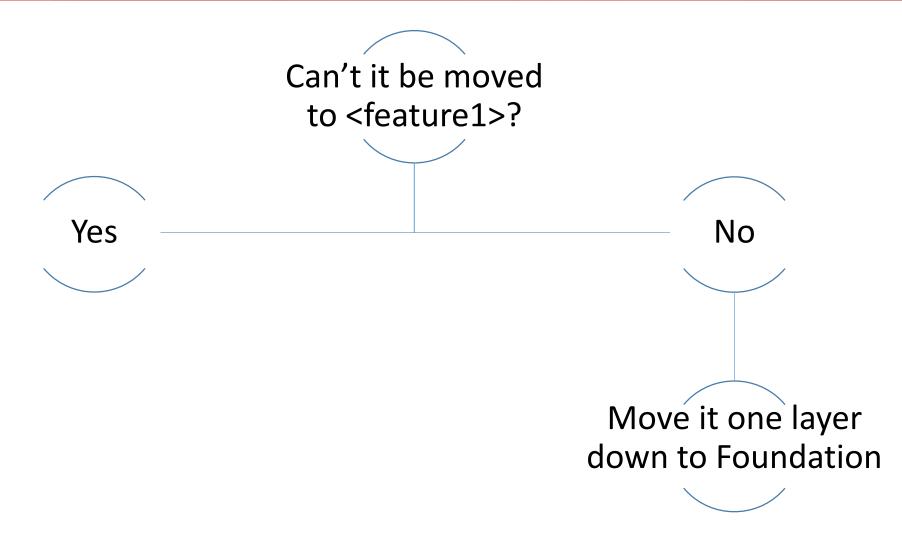


Some common use cases

Description	Layer
Custom field implementation	Foundation
Field/item validationsUse parameters to make it flexible	Foundation
SearchBasic searchSpecific search for modules	Foundation Feature
Placeholders in your layout	Project
Feature related placeholders	Feature
Container grids	Project
Workflow and its custom implementation	Foundation
 External service integration One-feature specific, like Google Maps More foundational, like a CRM integration 	Feature Foundation



I need <feature1.template> in my new <feature2>, what should I do?





Development with frontend dev team

- Usually frontend development is splitted from backend development
- They should also follow Helix principles
 - Split HTML, JS and CSS to components
- At the end we get the minified CSS, JS and HTML
- Where to put their CSS and JS? → Project layer

How to include Sitecore Support patches

Create a new project for them

• Use Visual Studio "Insert file as a link" function \rightarrow Easy to maintain and split them

even if they have a strict structure in the patch

```
Project
Sitecore.Support.Patches

▲ + 

Sitecore.Support.Patches

       Connected Services
    ▶ a  Properties
       ■ References
       App_Config
         Include
         zzz.Sitecore.Support.Patches
             Sitecore.Support.76398.config
    shell
         Applications
           Page Modes
               a ☐ ChromeManager.js
         client
            ExperienceEditor
                Pipelines
                   Lockltem
                       ■ Lockltem.Lock.js
```

Unicorn vs. TDS for Helix

- Create serialization configuration (Unicorn) or project (TDS) per project
- Separate to content and development related items
 - Development related items: templates, renderings, placeholders etc. (deploy always)
 - Content: dictionary, page items (deploy once)
- Use dependencies for your configuration
 - TDS: VS project configuration
 - Unicorn: use the "dependencies" attribute in the config file
- Be aware that TDS create duplications because it seralializes the whole tree



Helix.Skeleton

Accelerator and developer tool for Helix based solutions



Helix.Skekeleton — Evolution of the project

- 1. Created a base solution with some common Foundation and a Demo Feature
- 2. Project name replacer implementation (init.ps1)
- 3. Nuget package version replacer
 - 1. Use JSON file configuration
 - 2. Big refactor to possibly use custom configuration
- 4. Project addition implementation (add.ps1)
 - 1. Automatic unique GUID generation
 - 2. Automatic static GUID generation



Demo



Thank you!

Join and find me on twitter, sitecore.stackexchange, github and Sitecore community slack channel: @trnktms

Tamás Tárnok – ALLWIN Informatika

Sources:

- PowerPoint template by @jammykam
- Official Helix documentation: http://helix.sitecore.net/
- Habitat: https://github.com/Sitecore/Habitat
- Helix Skeleton: https://github.com/trnktms/Helix.Skeleton



