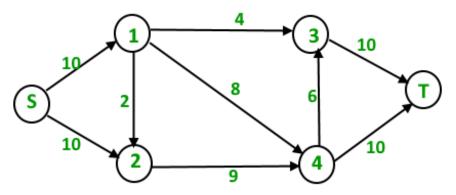
## **ECE 5960-023/6960-025 – Advanced Programming for Computer Design Problems**

## In-class Practice 10 (due 2020/4/1 to tsung-wei.huang@utah.edu)

- 1. Finish maxflow.cpp by implementing the function maxflow using the push-relabel algorithm we taught in the class to compute the maximum flow. Feed your program with maxflow.txt and write down the maximum flow value found by your program.
- 2. Use the push-relabel algorithm to compute the maximum flow of the following flow network. Write down your process in terms of potential (or height) and excess values of each vertex along iterations.



3. Finish mincost\_flow.cpp by implementing the function mincost\_flow using the augmenting shortest path algorithm we taught in the class to compute the min-cost maxflow value. Feed your program with mincost\_flow.txt and write down the cost value and flow value found by your program.

Name: uid: