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TECHNICAL SPECIFICATION

Digital cellular telecommunications system (Phase 2+) (GSM);
Specification of the GIA4 integrity algorithm for
General Packet Radio Service (GPRS);
GIA4 specification
(3GPP TS 55.241 version 13.0.1 Release 13)

GLOBAL SYSTEM FOR
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Contents

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z the third digit is incremented when editorial only changes have been incorporated in the document.

Introduction

This specification has been prepared by the 3GPP Task Force, and gives a detailed specification of the 3GPP integrity algorithm GIA4.

This document is the first of three, which between them form the entire specification of the 3GPP Integrity Algorithm GIA4:

- **3GPP TS 55.241: "Specification of the GIA4 encryption algorithms for GPRS; GIA4 specification".**

- 3GPP TS 55.242: "Specification of the GIA4 encryption algorithms for GPRS; Implementers' test data".

- 3GPP TS 55.243: "Specification of the GIA4 encryption algorithms for GPRS; Design conformance test data".

1 Scope

The present document defines the technical details of the 3GPP integrity algorithm GIA4.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.

- For a specific reference, subsequent revisions do not apply.

- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

[1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".

[2] 3GPP TS 35.202: "3G Security; Specification of the 3GPP Confidentiality and Integrity Algorithms; Document 2: KASUMI Specification".

3 Definitions, symbols and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in 3GPP TR 21.905 [1] and the following apply. A term defined in the present document takes precedence over the definition of the same term, if any, in 3GPP TR 21.905 [1].

(none)

3.2 Symbols

For the purposes of the present document, the following symbols apply:

=	The assignment operator.
⊕	The bitwise exclusive-OR operation.
‖	The concatenation of the two operands.
$KASUMI[x]_k$	The output of the KASUMI algorithm [2] applied to input value **x** using the key k.
X[i]	The ith bit of the variable X. $(X = X[0] ‖ X[1] ‖ X[2] ‖ …..)$.
Y_i	The ith block of the variable Y. $(Y = Y_0 ‖ Y_1 ‖ Y_2 ‖ ….)$.

3.3 Abbreviations

For the purposes of the present document, the abbreviations given in 3GPP TR 21.905 [1] and the following apply. An abbreviation defined in the present document takes precedence over the definition of the same abbreviation, if any, in 3GPP TR 21.905 [1].

CBC-MAC	Cipher Block Chaining Message Authentication Code
MAC	Message Authentication Code

4   Introductory information

4.1   Introduction

The integrity algorithm GIA4 computes a 32-bit MAC (Message Authentication Code) of a given input message using integrity key KI128. The approach adopted uses KASUMI [2] in a form of CBC-MAC mode.

4.2   Notation

4.2.1   Radix

The prefix "0x" indicates hexadecimal numbers.

4.2.2   Conventions

The assignment operator "=", as used in several programming languages.

$$\text{<variable>} = \text{<expression>}$$

means that *<variable>* assumes the value that *<expression>* had before the assignment took place. For instance,

$$x = x + y + 3$$

means

$$\text{(new value of } x\text{) becomes (old value of } x\text{) + (old value of } y\text{) + 3.}$$

4.2.3   Bit/byte ordering

All data variables in this specification are presented with the most significant bit (or byte) on the left hand side and the least significant bit (or byte) on the right hand side. Where a variable is broken down into a number of sub-strings, the left most (most significant) sub-string is numbered 0, the next most significant is numbered 1 and so on through to the least significant.

For example an n-bit MESSAGE is subdivided into 64-bit substrings MB_0, MB_1… MB_i so if the message is:

0x0123456789ABCDEFFEDCBA987654321086545381AB594FC28786404C50A37…

then:

         MB_0 = 0x0123456789ABCDEF
         MB_1 = 0xFEDCBA9876543210
         MB_2 = 0x86545381AB594FC2
         MB_3 = 0x8786404C50A37…

In binary this would be:

         00000001001000110100010101100111100010011010101111001101111011111111110…

with MB_0 = 0000000100100011010001010110011110001001101010111100110111101111
            MB_1 = 1111111011011100101110101001100001110110010101000011001000010000
            MB_2 = 1000011001010100010100111000000110101011010110010100111111000010
            MB_3 = 10000111100001100100000000100110001010000101000110111…

4.3   List of variables

     A, B   are 64-bit registers that are used within the function to hold intermediate values.

     BLOCKS   an integer variable indicating the number of successive applications of KASUMI that need to be performed.

     CONSTANT-F   a 32-bit parameter which is constant for any given FRAMETYPE input.

DIRECTION   a 1-bit input indicating the direction of transmission (uplink or downlink).

FRAMETYPE   an 8-bit input to the function indicating the type of frame to be protected.

INPUT-I   a 32-bit time variant input to the function.

KI128   the 128-bit integrity key.

KM   a 128-bit constant that is used to modify a key.

M   an input to the function which specifies the number of octets of message to be MAC'd (1-65536).

MAC   the 32-bit message authentication code (MAC) produced by the function.

MESSAGE   the input octet stream of length M octets that is to be processed by the function.

PS   is the input padded string processed by the function.

5 Integrity algorithm GIA4

5.1 Introduction

The integrity algorithm GIA4 computes a Message Authentication Code (MAC) on an input message under an integrity key IK128. The input message may be between 1 and 65536 octets long.

For ease of implementation the algorithm is based on the same block cipher (KASUMI) as is used by the confidentiality algorithm GEA4.

5.2 Inputs and outputs

The inputs to the algorithm are given in table 5.2.1, the output in table 5.2.2:

Table 5.2.1: GIA4 inputs

Parameter	Size (bits)	Comment
INPUT-I	32	Frame dependent input INPUT-I[0]…INPUT-I[31]
M		The length of MESSAGE in octets (1-65536)
MESSAGE	8M	Input octet stream MESSAGE{0}….MESSAGE{M-1}
DIRECTION	1	Direction of transmission DIRECTION[0]
FRAMETYPE	8	Input value signifying the type of frame to be protected
KI128	128	Integrity key KI128[0]…KI128[127]

Table 5.2.2: GIA4 output

Parameter	Size (bits)	Comment
MAC	32	Message authentication code MAC[0]…MAC[31]

5.3 Components and architecture

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5.4 Initialisation

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5.5 Calculation

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Annex A (informative):
Components and architecture of the GIA4 algorithm

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Annex B (informative):
Simulation program listing

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Annex C (informative):
Change history

Change history							
Date	**Meeting**	**TDoc**	**CR**	**Rev**	**Cat**	**Subject/Comment**	**New version**
2016-04	SA3#83		-	-	-	First Draft	0.1.0
2016-04	SA3#83		-	-	-	Updated and Shared with French Government	0.2.0
2016-05	SA3#83		-	-	-	Algorithm redacted	0.2.2
2016-04	SA3#85		-	-	-	Full Specification with Example Code	0.3.0
2016-06	SA#72	SP-160377				EditHelp editorial fix and presented for information	1.0.0
2016-11	SA3#85					Sent for Approval with only version changes	1.1.0
2016-11	SA3#85					Changed editors note to reflect availability of the content	1.1.1
2016-11	SA#74	SP-160791				MCC clean up, redacted version for TSG SA approval	2.0.0
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History

Document history		
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