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> General audio codec audio processing functions; Enhanced aacPlus general audio codec; Fixed-point ANSI-C code (3GPP TS 26.411 version 15.0.0 Release 15)



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Foreword

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- z the third digit is incremented when editorial only changes have been incorporated in the document.

1 Scope

The present document contains an electronic copy of the ANSI-C code for the Fixed-point Enhanced aacPlus codec [1].

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
- [1] 3GPP TS 26.401: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; General description".
- [2] 3GPP TS 26.403: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Encoder specification; Advanced Audio Coding (AAC) part".
- [3] 3GPP TS 26.404: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Encoder specification; Spectral Band Replication (SBR) part".
- [4] 3GPP TS 26.405: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Encoder specification; Parametric stereo part".
- [5] ISO/IEC 14496-3 (2001): "Information technology Coding of audio-visual objects Part 3: Audio".
- [6] ISO/IEC 14496-3:2001/Amd.1:2003: "Bandwidth Extension".
- [7] ISO/IEC 14496-3:2001/Amd.1:2003/Cor 1:2004.
- [8] ISO/IEC 14496-3:2001/ Amd.2:2004: "Parametric coding for high quality audio".
- [9] 3GPP TS 26.402: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Additional decoder tools".
- [10] 3GPP TS 26.244: "Transparent end-to-end streaming service; 3GPP file format (3GP)".

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in 3GPP TS 26.401 [1], 3GPP TS 26.403 [2], 3GPP TS 26.404 [3], 3GPP TS 26.405 [4] and 3GPP TS 26.402 [9] apply.

3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

AAC Advanced Audio Coding

aacPlus Combination of MPEG-4 AAC and MPEG-4 Bandwidth extension (SBR)

ANSI American National Standards Institute

Enhanced aacPlus Combination of MPEG-4 AAC, MPEG-4 Bandwidth extension (SBR) and MPEG-4

Parametric Stereo

GSM Global System for Mobile communications

I/O Input/Output

MDCT Modified Discrete Cosine Transform

QMF Quadrature Mirror Filter
RAM Random Access Memory
ROM Read Only Memory
SBR Spectral Band Replication

4 Fixed point ANSI-C code structure

This clause gives an overview of the structure of the fixed point ANSI-C code and provides an overview of the contents and organization of the C code attached to the present document.

The C code has been verified on the following systems:

- IBM PC/AT compatible computers with Windows XP, 2000 and Microsoft Visual C++ v.6.0 compiler.
- IBM PC/AT compatible computers with Linux OS and GCC v.3.3 compiler.

ANSI-C was selected as the programming language because portability was desirable.

4.1 Contents of the fixed point ANSI-C source code

The C code distribution is organized in two directories for encoder and decoder and further into several subdirectories, reflecting the major building blocks of the Enhanced aacPlus codec. The file descriptions on root level as well as the directory structure is given as follows.

Table 1: Source code directory structure for the encoder (ETSI_aacPlusenc)

Directory	Description
README.txt	information on how to compile
Makefile	UNIX style encoder Makefile
enhAacPlusenc.dsw	Win32 MSVC 6.0 encoder workspace
enhAacPlusenc.dsp	Win32 MSVC 6.0 encoder makefile
src/	directory for the encoder frontend
etsiop_fastaacenc/	AAC encoder library
etsiop_resamplib/	resampler library
etsiop_sbrenclib/	SBR encoder library

Table 2: Source code directory structure for the decoder (ETSI_aacPlusdec)

Directory	Description
README.txt	information on how to compile
Makefile	UNIX style encoder Makefile
enhAacPlusdec.dsw	Win32 MSVC 6.0 decoder workspace
src/	directory for the decoder frontend
etsiop_aacdec	AAC decoder library
etsiop_sbrdeclib/	SBR decoder library

Table 3: Source code directory structure common for encoder and decoder

Directory	Description
etsiop_bitbuf/	bitstream reading/writing library
etsiop_ffrlib/	general purpose functionalities
etsioplib/	ETSI operators implementation
3g_lib/	precompiled libraries for audio and bitstream file format handling

The distributed files with suffix "c" contain the source code and the files with suffix "h" are the header files. Within the respective libraries, the RAM data is contained in "xxx_ram" files with suffix "c", the ROM data is contained in "xxx_rom" files with suffix "c". Makefiles are provided for the platforms in which the C code has been verified (listed above).

A list of source code files is given below:

Table 4: Encoder source code files

Directory	Module
src/	main.c
	mp4file.c
etsiop_fastaacenc/	qc_main.c
	aacenc.c
	ms_stereo.c
	spreading.c
	interface.c
	bit_cnt.c
	adj_thr.c
	quantize.c
	psy_configuration.c
	sf_estim.c
	tns_param.c
	grp_data.c
	pre_echo_control.c
	stprepro.c
	tns.c
	dyn_bits.c
	psy_main.c
	channel_map.c
	block_switch.c
	band_nrg.c
	transform.c
	bitenc.c
	line_pe.c
	stat_bits.c
etsiop_sbrenc/	qmf_enc.c
	ton_corr.c
	fram_gen.c
	env_bit.c
	env_est.c
	mh_det.c
	hybrid.c
	bit_sbr.c
	ps_bitenc.c
	sbr_main.c
	tran_det.c
	sbr_misc.c
	code_env.c
	nf_est.c
	freq_sca.c
	invf_est.c
	ps_enc.c
etsiop_resamplib/	downsample_FIR.c

Table 5: Decoder source code files

Directory	Module		
src/	main.c		
	fileifc.c		
	spline_resampler.c		
etsiop_aacdec/	aacdecoder.c		
	streaminfo.c		
	channelinfo.c		
	stereo.c		
	longblock.c		
	shortblock.c		
	pulsedata.c		
	block.c		
	pns.c		
	imdct.c		
	tns.c		
	bitstream.c		
	channel.c		
	conceal.c		
	datastream.c		
etsiop_sbrdeclib/	env_dec.c		
	aacpluscheck.c		
	env_calc.c		
	lpp_tran.c		
	sbrdecoder.c		
	sbr_dec.c		
	sbr_crc.c		
	hybrid.c		
	ps_bitdec.c		
	env_extr.c		
	freq_sca.c		
	ps_dec.c		
	qmf_dec.c		

Table 6: Common source code files

Directory	Module
etsiop_bitbuf/	bitbuffer.c
etsiop_ffrlib/	fft_32x32.c
	transcendent.c
	transcendent_enc.c
	intrinsics.c
	vector.c

4.2 Program execution

The Enhanced aacPlus codec is implemented in two programs:

- enhAacPlusEnc.exe.
- enhAacPlusDec.exe.

The programs should be called like:

- $\quad enhAacPlusEnc.exe < wav_file > < bitstream_file > < bitrate > < (m)ono/(s) tereo >.$
- enhAacPlusDec.exe <bitstream_file> <wav_file> <mode> [error_pattern_file].

The audio files contain 16-bit linear encoded PCM samples with wav header, the bitstream files are of 3GPP type an the error pattern file is a ASCII file, see clause 5.

The encoder and decoder command line handling is also explained by running the applications without input arguments.

4.3 Memory requirements

The data types of variables and tables used in the fixed-point implementation are defined by the ETSI operator data types, the following types are used:

- Word8.
- Word16.
- Word32.
- Flag.

4.3.1 Constants and tables

This clause contains a listing of all constants and tables contributing to the ROM requirements of the encoder and decoder.

Table 7: Encoder constants and tables

Name	Data type	Size [16-bit word]	Allocated in Source File	Description
LongWindowSine	Word16	1 024	aac_rom.c	Window coefficients
ShortWindowSine	Word16	128	aac_rom.c	Window coefficients
LongWindowKBD	Word16	1 024	aac_rom.c	Window coefficients
fftTwiddleTable	Word16	513	aac_rom.c	FFT twiddle coefficients
formfac_sqrttable	Word32	192	aac_rom.c	Lookup table for efficient sqrt implementation
mTab_3_4	Word32	1 024	aac_rom.c	Quantizer table, used for efficient pow () implementation
mTab_4_3	Word32	1 024	aac_rom.c	Inverse quantizer table, used for efficient pow () implementation
pow2tominusNover16	Word16	17	aac_rom.c	Lookup table for efficient pow() implementation
specExpMantTableComb_e nc	Word32	128	aac_rom.c	Lookup table for efficient inverse quantizer implementation
specExpTableComb_enc	Word8	32	aac_rom.c	Lookup table for efficient inverse quantizer implementation
quantBorders	Word16	16	aac_rom.c	Lookup table for efficient distortion calculation implementation
quantBorders	Word16	12	aac_rom.c	Lookup table for efficient distortion calculation implementation
p_8000_mono_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_8000_stereo_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_8000_mono_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_8000_stereo_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_16000_mono_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_16000_stereo_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_16000_mono_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_16000_stereo_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_24000_mono_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_24000_stereo_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_24000_mono_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_24000_stereo_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters

Name	Data type	Size [16-bit word]	Allocated in Source File	Description
p_32000_mono_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_32000_stereo_long	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_32000_mono_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
p_32000_stereo_short	TNS_CONFIG_T ABULATED	5	aac_rom.c	TNS tuning parameters
m_log2_table	Word32	64	aac_rom.c	Lookup table for efficient Id() implementation
tnsCoeff3	Word32	16	aac_rom.c	TNS filter coefficients
tnsCoeff3Borders	Word32	16	aac_rom.c	TNS filter borders
tnsCoeff4	Word32	32	aac_rom.c	TNS filter coefficients
tnsCoeff4Borders	Word32	32	aac_rom.c	TNS filter borders
tnsInfoTab	TNS_INFO_TAB	20	aac_rom.c	TNS bitrate to tuning mapping table
tnsMaxBandsTab	TNS_MAX_TAB_ ENTRY	12	aac_rom.c	max. TNS bands per sampling rate table
huff_ltab1_2	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ltab3_4	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ltab5_6	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ltab7_8	Word16	64	aac_rom.c	Huffman codeword table AAC
huff_ltab9_10	Word16	169	aac_rom.c	Huffman codeword table AAC
huff_ltab11	Word16	289	aac_rom.c	Huffman codeword table AAC
huff_ltabscf	Word16	121	aac_rom.c	Huffman codeword table AAC
huff_ctab1	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab2	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab3	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab4	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab5	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab6	Word16	81	aac_rom.c	Huffman codeword table AAC
huff_ctab7	Word16	64	aac_rom.c	Huffman codeword table AAC
huff_ctab8	Word16	64	aac_rom.c	Huffman codeword table AAC
huff_ctab9	Word16	169	aac_rom.c	Huffman codeword table AAC
huff_ctab10	Word16	169	aac_rom.c	Huffman codeword table AAC
huff_ctab11	Word16	289	aac_rom.c	Huffman codeword table AAC
huff_ctabscf sfb_16000_long_1024	Word32	242	aac_rom.c	Huffman codeword table AAC
sfb_16000_long_1024	Word8 Word8	22	aac_rom.c	Scalefactor band table
sfb_22050_long_1024	Word8	8 24	aac_rom.c	Scalefactor band table Scalefactor band table
sfb_22050_long_1024 sfb_22050_short_128	Word8	8	_	Scalefactor band table
sfb_24000_long_1024	Word8	24	aac_rom.c aac_rom.c	Scalefactor band table
sfb_24000_long_1024	Word8	8	aac_rom.c	Scalefactor band table
p4_13	Word32	26	sbr_rom.c	Hybrid filterbank coefficients
p8_13	Word32	26	sbr_rom.c	Hybrid filterbank coefficients
sbr_cos_twiddle_L32_enc	Word16	16	sbr_rom.c	QMF filterbank twiddle table
sbr_cos_twiddle_L64_enc	Word16	32	sbr_rom.c	QMF filterbank twiddle table
sbr_sin_twiddle_L32_enc	Word16	16	sbr_rom.c	QMF filterbank twiddle table
sbr_sin_twiddle_L64_enc	Word16	32	sbr_rom.c	QMF filterbank twiddle table
sbr_alt_sin_twiddle_L32_e	Word16	17	sbr_rom.c	QMF filterbank twiddle table
sbr_alt_sin_twiddle_L64_e	Word16	33	sbr_rom.c	QMF filterbank twiddle table
sbr_qmf_64_640_enc	Word16	330	sbr_rom.c	QMF window coefficients
aBookPslidTimeCode	Word32	58	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslidFreqCode	Word32	58	sbr_rom.c	Huffman codeword table Parametric Stereo
aHybridResolution	Word16	3	sbr_rom.c	Number of hybrid bands in each QMF band
hiResBandBorders	Word8	11	sbr_rom.c	Borders of Parametric Stereo bins
groupBordersMix	Word8	15	sbr_rom.c	Borders of Parametric Stereo groups
bins2groupMap	Word32	58	sbr_rom.c	Mapping of Parametric Stereo bins to Parametric Stereo groups
iidQuantLeft	Word32	14	sbr_rom.c	IID quant values for Parametric Stereo
iidQuantRight	Word32	14	sbr_rom.c	IID quant values for Parametric Stereo
iccQuant	Word32	16	sbr_rom.c	ICC quant values for Parametric Stereo

v_Huff_envelopeLevelC10T Word32 242 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC10F Word32 242 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC10F Word32 98 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC10T Word32 98 sbr_rom.c Huffman codeword table SBR v_Huff_envelopeLevelC11T Word32 126 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC11T Word32 50 sbr_rom.c Huffman codeword table SBR bookSbrInvBalanceC11F Word32 50 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC11F Word32 126 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC11F Word32 150 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC11F Word32 150 sbr_rom.c Huffman codeword table SBR bookSbrEnvBalanceC11F Word32 15 sbr_rom.c Huffman codeword table Parametric Stereo aBookPsicdFreqLength Word8 8 sbr_rom.c	Name	Data type	Size [16-bit	Allocated in Source File	Description
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bookSbrEnvBalanceL11F Word8 13 sbr_rom.c Huffman codeword table SBR logDualisTable Word16 65 transcenden t.c Lookup table for efficient log() implementation t.c pow2Table Word32 512 transcenden t_enc.c Lookup table for efficient pow() implementation t_enc.c FIRenc_band24 Word16 49 downsample _FIR filter coefficients for 2:1 resampling _FIR.c	bookSbrNoiseBalanceL11T	Word8	13	sbr_rom.c	Huffman codeword table SBR
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FIRenc_band24 Word16 49 downsample FIR filter coefficients for 2:1 resampling _FIR.c	pow2Table	Word32	512	transcenden	Lookup table for efficient pow() implementation
_FIR.c					
	FIRenc_band24	Word16	49	•	FIR filter coefficients for 2:1 resampling
FIRenc_band63 Word16 127 downsample FIR filter coefficients for 3:2 resamplingFIR.c	FIRenc_band63	Word16	127	downsample	FIR filter coefficients for 3:2 resampling
tuningTable tuningTable 294 sbr_main.c SBR tuning parameters	tuningTable	tuningTable	294		SBR tuning parameters
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Table 8: Decoder constants and tables

Name	Data	Size	Allocated in	Description
	type	[16-bit	Source File	
		word]		
tnsCoeff3	Word16	8	aac_rom.c	TNS filter coefficients
tnsCoeff4	Word16	16	aac_rom.c	TNS filter coefficients
trigData	Word16	513	aac_rom.c	Sine table, used for efficient sin(), cos()
OnlyLongWindowKBD	Word16	1 024	aac_rom.c	Window coefficients
OnlyShortWindowKBD	Word16	128	aac_rom.c	Window coefficients
OnlyLongWindowSine	Word16	1 024	aac_rom.c	Window coefficients
OnlyShortWindowSine	Word16	128	aac_rom.c	Window coefficients
sfb_48_1024	Word16	50	aac_rom.c	Scalefactor band table
sfb_48_128	Word16	15	aac_rom.c	Scalefactor band table
sfb_32_1024	Word16	51	aac_rom.c	Scalefactor band table
sfb_24_1024	Word16	49	aac_rom.c	Scalefactor band table
sfb_24_128	Word16	16	aac_rom.c	Scalefactor band table
sfb_16_1024	Word16	44	aac_rom.c	Scalefactor band table
sfb_16_128	Word16	16	aac_rom.c	Scalefactor band table
sfb_8_1024	Word16	41	aac_rom.c	Scalefactor band table
sfb_8_128	Word16	16	aac_rom.c	Scalefactor band table
HuffmanCodeBook_1	Word16	204	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_2	Word16	156	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_3	Word16	156	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_4	Word16	152	aac_rom.c	Huffman codeword table AAC

Name	Data type	Size [16-bit word]	Allocated in Source File	Description
HuffmanCodeBook_5	Word16	164	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook 6	Word16	160	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook 7	Word16	124	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_8	Word16	124	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_9	Word16	336	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_10	Word16	328	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_11	Word16	544	aac_rom.c	Huffman codeword table AAC
HuffmanCodeBook_SCL	Word16	260	aac_rom.c	Huffman codeword table AAC
SamplingRateInfoTable	Word16	45	aac_rom.c	Sampling rate to scalefactor mapping table AAC
HuffmanCodeBooks	mixed	52	aac_rom.c	Huffman codeword table AAC
specExpTableComb	Word8	52	aac_rom.c	Lookup table for efficient exponent implementation
specExpTableMant	Word32	104	aac_rom.c	Lookup table for efficient exponent implementation, mantissa
InverseQuantTable	Word32	514	aac_rom.c	Lookup table for efficient inverse quantizer implementation
sgn_mask	Word16	3	aac_rom.c	Helper vector for efficient bit-wise operations in the TNS module
neg_mask	Word16	3	aac_rom.c	Helper vector for efficient bit-wise operations in the TNS module
tns_max_bands_tbl	Word8	18	aac_rom.c	max. TNS bands per sampling rate table
sbr_limGains_m	Word16	4	sbr_rom.c	SBR limiter gain values. mantissa
sbr_limGains_e	Word16	4	sbr_rom.c	SBR limiter gain values, exponent
sbr_limiterBandsPerOctaveDiv4	Word16	4	sbr_rom.c	Number of SBR limiter bands, divided by 4
sbr_smoothFilter	Word16	4	sbr_rom.c	Smoothing filter for gain values
sbr_invIntTable	Word16	49	sbr_rom.c	Table of 1/x function
sbr_randomPhase	Word16 or	1 120	sbr_rom.c	Random numbers for SBR noise addition and PNS. Note: for mono only case the
	Word32			data type Word16 can be used.
sbr_qmf_64_640	Word16	340	sbr_rom.c	QMF window coefficients
sbr_ralt_sin_twiddle_L64	Word16	64	sbr_rom.c	FFT twiddle table
sbr_ralt_sin_twiddle_L32	Word16	32	sbr_rom.c	FFT twiddle table
sbr_cos_twiddle_L64	Word16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_cos_twiddle_L32	Word16	16	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_sin_twiddle_L64	Word16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_sin_twiddle_L32	Word16	16	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_alt_sin_twiddle_L64	Word16	33	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_cos_twiddle_ds_L32	Word16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_sin_twiddle_ds_L32	Word16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_t_cos_L32	Wrod16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
sbr_t_sin_L32	Word16	32	sbr_rom.c	FFT twiddle table, obsolete for mono only decoder
pHybridResolution	Word16	3	sbr_rom.c	Parametric Stereo hybrid filterbank resolution
groupShift	Word16	6	sbr_rom.c	Parametric Stereo shift bits for uppermost frequency groups
aRevLinkDecaySer	Word16	3	sbr_rom.c	Parametric Stereo all-pass filter coefficients
aFractDelayPhaseFactorReQmf	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorImQmf	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorReSubQmf	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorImSubQmf	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerReQmf0	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerReQmf1	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor

Name	Data type	Size [16-bit word]	Allocated in Source File	Description
aFractDelayPhaseFactorSerReQmf2	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImQmf0	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImQmf1	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImQmf2	Word16	20	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerReSubQmf0	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerReSubQmf1	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerReSubQmf2	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImSubQmf0	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImSubQmf1	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aFractDelayPhaseFactorSerImSubQmf2	Word16	10	sbr_rom.c	Parametric Stereo phase rotation factor
aaFractDelayPhaseFactorSerReQmf	Word16	3	sbr_rom.c	Parametric Stereo phase rotation factor
aaFractDelayPhaseFactorSerImQmf	Word16	3	sbr_rom.c	Parametric Stereo phase rotation factor
aaFractDelayPhaseFactorSerReSubQmf	Word16	3	sbr_rom.c	Parametric Stereo phase rotation factor
aaFractDelayPhaseFactorSerImSubQmf	Word16	3	sbr_rom.c	Parametric Stereo phase rotation factor
scaleFactors	Word16	15	sbr_rom.c	Parametric Stereo quantization table
scaleFactorsFine	Word16	31	sbr_rom.c	Parametric Stereo quantization table
alphas	Word16	8	sbr_rom.c	Parametric Stereo quantization table
p2_6	Word16	6	sbr_rom.c	Hybrid filterbank coefficients
p8_13	Word16	13	sbr_rom.c	Hybrid filterbank coefficients
sbr_start_freq_16	Word8	16	sbr_rom.c	SBR frequency scale index
sbr_start_freq_22	Word8	16	sbr_rom.c	SBR frequency scale index
sbr_start_freq_24	Word8	16	sbr_rom.c	SBR frequency scale index
sbr_start_freq_32	Word8	16	sbr_rom.c	
	Word8			SBR frequency scale index
sbr_start_freq_44	Word8	16	sbr_rom.c	SBR frequency scale index
sbr_start_freq_48		16	sbr_rom.c	SBR frequency scale index
sbr_frame_info1_16	Word16	18 18	sbr_rom.c	SBR frequency scale index
sbr_frame_info2_16	Word16		sbr_rom.c	SBR frequency scale index
sbr_frame_info4_16	Word16	18	sbr_rom.c	SBR frequency scale index
sbr_huffBook_EnvLevel10T	Word16	120	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvLevel10F	Word16	120	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvBalance10T	Word16	48	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvBalance10F	Word16	48	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvLevel11T	Word16	62	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvLevel11F	Word16	62	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvBalance11T	Word16	24	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_EnvBalance11F	Word16	24	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_NoiseLevel11T	Word16	62	sbr_rom.c	Huffman codeword table SBR
sbr_huffBook_NoiseBalance11T	Word16	24	sbr_rom.c	Huffman codeword table SBR
aRevLinkDelaySer	Word16	3	sbr_rom.c	Parametric Stereo all-pass delay line lengths
groupBorders	Word16	23	sbr_rom.c	Borders of Parametric Stereo groups
aGroupToBin	Word16	22	sbr_rom.c	Parametric Stereo group to bin table
aHybridToBin	Word16	12	sbr_rom.c	Parametric Stereo hybrid to bin table
aDelayToBin	Word16	20	sbr_rom.c	Parametric Stereo delay to bin table
aBookPslidTimeDecode	Word16	28	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslidFreqDecode	Word16	28	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslccTimeDecode	Word16	14	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslccFreqDecode	Word16	14	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslidFineTimeDecode	Word16	60	sbr_rom.c	Huffman codeword table Parametric Stereo
aBookPslidFineFreqDecode	Word16	60	sbr_rom.c	Huffman codeword table Parametric Stereo
sbr_defaultHeader	mixed	22	sbr_rom.c	Default SBR header data
logDualisTable	Word16	65	transcendent.c	Lookup table for efficient log() implementation
invTable	Word16	256	transcendent.c	Lookup table for efficient 1/x implementation
Sum		10222		

NOTE: All Parametric Stereo related coefficients which are marked as such in the table above are obsolete for mono only capable decoders.

4.3.2 Static memory

This clause contains a listing of all static buffers contributing to the RAM requirements of the encoder and decoder.

Table 9: Encoder static memory

Name	Data type	Size [16- bit word]	Allocated in Source File	Description
mdctDelayBuffer	Word16	3200	aac_ram.c	Time domain input signal delay, only
10	140	0040		half the size for mono only encoder
quantSpec	Word16	2048	aac_ram.c	Quantized spectrum, only half the size
	\\\\a_md4.C	400		for mono only encoder
scf	Word16	120	aac_ram.c	Scalefactors, only half the size for mono
maxValueInSfb	Word16	120	aac_ram.c	only encoder Max. value per calefactor, only half the
	vvoid 16	120	aac_ram.c	size for mono only encoder
sideInfoTabLong	Word16	52	aac_ram.c	Table lookup for side information, long
Sidelilio rabbong	VVOIGTO	32	aac_ram.c	blocks
sideInfoTabShort	Word16	16	aac_ram.c	Table lookup for side information, short
Sideline rabbilore	Wold to	10	ado_ram.o	blocks
aacEncoder	AAC_ENCODER	6 851	aacenc.c	AAC encoder instance, can be reduced
aao	/		4400	to 3809 for mono only encoder
sbr_QmfStatesAnalysis	Word16	1 280	sbr_ram.c	QMF filterbank states buffer, only half
				the size for mono only encoder
sbr_QmfStatesSynthesis	Word32	640	sbr_ram.c	QMF filterbank states buffer, not needed
,			_	for mono only encoder
sbr_envYBuffer	Word32	8 192	sbr_ram.c	QMF band energy buffer, only half the
				size for mono only encoder
sbr_quotaMatrix	Word32	1 024	sbr_ram.c	Tonality values. only half the size for
				mono only encoder
sbr_thresholds	Word32	256	sbr_ram.c	Detector parameters, only half the size
				for mono only encoder
sbr_toncorrBuff	Word32	2 160	sbr_ram.c	Detector value buffer, only half the size
				for mono only encoder
ps_lccDataBuffer	Word32	40	sbr_ram.c	ICC buffer, not needed for mono only
				encoder
ps_lidDataBuffer	Word32	40	sbr_ram.c	lid buffer, not needed for mono only
				encoder
ps_histQmfBuffer	Word16	1 608	sbr_ram.c	QMF history buffer, not needed for
				mono only encoder
sbr_freqBandTableLO	Word16	14	sbr_ram.c	SBR frequency band table, low
				resolution
sbr_freqBandTableHI	Word16	28	sbr_ram.c	SBR frequency band table, high
	10/ 1/0			resolution
sbr_v_k_master	Word16	28	sbr_ram.c	SBR frequency band table index
sbr_guideScfb	Word16	54	sbr_ram.c	Additional sine detection parameter,
	10/ 140	400		only half the size for mono only encoder
sbr_detectionVectors	Word16	108	sbr_ram.c	Additional sine detection parameter,
ahr masiFasialanaCamaaaat	\\\\a_md4.0	F.4		only half the size for mono only encoder Additional sine detection parameter,
sbr_prevEnvelopeCompensat	Word16	54	sbr_ram.c	
ion	Word16	100	ahr ram a	only half the size for mono only encoder Additional sine detection parameter,
sbr_guideVectorDetected	VVOIGTO	108	sbr_ram.c	
sbrEncoder	SBR_ENCODER	3 650	sbr_main.c	only half the size for mono only encoder SBR encoder instance, can be reduced
SDIETICOGEI	3BK_ENCODER	3 030	SDI_IIIaIII.C	to 1722 for mono only encoder
outputBuffer	Word8	384	main.c	Bitstream output buffer
inputBuffer	Word16	8 234	main.c	Time domain input signal buffer, only
	VVOIG 10	0 204	main.c	half the size for mono only encoder
up2Sampler	RESAMPLER_FIR	144	main.c	1:2 FIR resampler instance (includes
	_2_1	1-7-7	manno	states), only half the size for mono only
	_ _			encoder
down3Sampler	RESAMPLER_FIR	208	main.c	3:2 FIR resampler instance (includes
	_3_2			states), only half the size for mono only
	1			encoder

Name	7.	-	Allocated in	Description
		bit word]	Source File	
down2Sampler	RESAMPLER_FIR _2_1	144		2:1 FIR resampler instance (includes states), only half the size for mono only encoder
Sum		40 643		

Table 10: Decoder static memory

Name	Data type	Size	Allocated in	Description
		[16-bit word]	Source File	
OverlapBuffer[nChan]	Word16	1 024	aac_ram.c	Delay buffer for overlap and add,
				only half the size for mono only
AacDecoderInstance	AAC_DECODER_INS	12	aacdecoder.c	decoder AAC decoder instance
AacDecoderinstance	TANCE	12	aacuecouer.c	AAC decoder instance
sbrPayloadBuffer	Word8	540	aacdecoder.c	SBR payload buffer
StreamInfo	CStreamInfo	7	aac_ram.c	Bitstream information
AacDecoderStaticChannelInfo[CaacDecoderStaticCh	16	aac ram.c	Channel information, only half the
nChan]	annelInfo			size for mono only decoder
PnsStaticInterChannelData	Word16	2	aac_ram.c	PNS static data
ConcealmentInfoInstance	CConcealmentInfo	4 127	aac_ram.c	Concealment static data
sbr_CodecQmfStatesAnalysis	Word16	640	sbr_ram.c	QMF analysis filter bank states
sbr_GainSmooth_m	Word16	96	sbr_ram.c	Gain smoothing filter states, mantissa
sbr_GainSmooth_e	Word16	96	sbr_ram.c	Gain smoothing filter states, exponent
sbr_NoiseSmooth_m	Word16	96	sbr_ram.c	Noise level smoothing filter states, mantissa
sbr_QmfStatesSynthesis	Word16	2 560	sbr_ram.c	QMF synthesis filter bank states
sbr_OverlapBuffer	Word32	3 072	sbr_ram.c	SBR delay buffer, only half the size for mono only decoder
sbr_LpcFilterStatesReal	Word32	256	sbr_ram.c	LPC filter states
sbr_LpcFilterStatesImag	Word32	256	sbr_ram.c	LPC filter states, obsolete for mono only decoder
sbr_TransposerSettings	TRANSPOSER_SETT INGS	61	sbr_ram.c	Transposer configuration parameters
FreqBandData	FREQ_BAND_DATA	164	sbr_ram.c	SBR Frequency band information
PrevFrameData[nChan]	SBR_PREV_FRAME_ DATA	120	sbr_ram.c	SBR previous frame data, only half the size for mono only decoder
sbrDecoderInstance	SBR_DECODER_INS TANCE	797	sbrdecoder.c	SBR decoder instance
timeData	Word16	4 096	main.c	Output buffer for time-domain
				signal, only half the size for mono only decoder
inBuffer	short	768	main.c	Input buffer for bitstream
splineResamplerInstance	SPLINE_RESAMPLE R	19	spline_resam pler.c	Spline resampler instance
Sum		18825		

4.3.3 Dynamic memory

This clause contains a listing of all dynamic buffers contributing to the RAM requirements of the encoder and decoder. Dynamic memory can be re-used outside of the encoder or decoder application.

Table 11: Encoder dynamic memory

Name	Data type	Size [16-bit word]	Allocated in Source File		Description
ps_tempQmfBuffer	Word16	1 608	sbr_ram.c	NOTE:	reused in AAC encoder, not needed for mono only encoder
sbr_envRBuffer	Word16	4 096	sbr_ram.c	NOTE:	reused in AAC encoder
sbr_envIBuffer	Word16	4 096	sbr_ram.c	NOTE:	reused in AAC encoder
sbr_transients	Word32	384	sbr_ram.c	NOTE:	reused in AAC encoder
Sum		10 184			

Table 12: Decoder dynamic memory

Name	Data type	Size [16-bit word]	Allocated in Source File	Description
WorkBufferCore	Word32	4 096	aac_ram.c	NOTE: reused in SBR decoder
WorkBuffer1	Word32	4 096	sbr_ram.c	Work buffer, obsolete for mono only decoder
Sum		8 192		

4.3.4 Maximum stack size

This clause contains tables for the encoder and the decoder which describe the call stack that results in the maximum stack size usage.

Table 13: Encoder call stack

Function	Local variables / Function call arguments	Stack used [16-bit words]
main	AACENC_CONFIG config;	8
	Word16 error;	1
	Flag bEncodeMono;	1 1
	Word16 ch; Word16 dummy;	
	Word32 bitrate;	2
	Word16 nChannelsAAC, nChannelsSBR;	2 2
	Word32 sampleRateAAC;	2
	Word32 frmCnt;	2
	Word32 bandwidth; UWord16 numAncDataBytes;	1 2
	UWord8 ancDataBytes[MAX_PAYLOAD_SIZE];	64
	Word32 numSamplesRead;	2
	Flag bDingleRate;	1
	Flag useParametricStereo;	1
	Word32 coreWriteOffset; Word32 coreReadOffset;	2 2
	Word32 envWriteOffset;	2
	Word32 envReadOffset;	2 2 2
	Word32 writeOffset;	2
	struct AAC_ENCODER *hAacEnc;	1
	struct SBR_ENCODER *hEnvEnc;	1
	Flag bDoUpsample; Flag upsampleReadOffset;	1
	Word16 inSamples;	1
	Flag bDo32Resample;	1
	Word16 nRuns;	1
	Word16 *resamplerScratch;	1
	UWord32 numOutBytes; Word32 i;	2 2
	UWord8 *bitstreamOut;	1
	Word32 *nOutBytes;	1
	Word16 numEncSamples;	1
	Flag downsample;	1 =116
AacEncEncode	struct AAC_ENCODER *aacEnc;	1
	Word16 *timeSignal;	1
	const UWord8 *ancBytes; UWord16 *numAncBytes;	1
	UWord8 *outBytes;	
	Word32 *numOutBytes;	1
	ELEMENT_INFO *elInfo;	1
	Word16 globUsedBits;	1
	Word16 ancDataBytes, ancDataBytesLeft;	1 =9
QCMain	QC_STATE* hQC,	1
	Word16 nChannels,	1
	ELEMENT_BITS* elBits,	1
	ATS_ELEMENT* adjThrStateElement, PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM],	1
	PSY_OUT_ELEMENT* psyOutElement,	1
	QC_OUT_CHANNEL qcOutChannel[MAX_CHANNELS_PER_ELEM],	1
	QC_OUT_ELEMENT* qcOutElement,	1
	Word16 ancillaryDataBytes	1
	Word16 ch; Word16	1 120
	logSfbFormFactor[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB];	120
	Word16	120
	sfbNRelevantLines[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB];	
	Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB];	120
	Word16 maxChDynBits[MAX_CHANNELS_PER_ELEM]; Word16 chBitDistribution[MAX_CHANNELS_PER_ELEM];	2 2
	WORK TO CHEROSCHOCKON [WAY_OF ANTICLEO_F LIX_ELEVI],	=375

AdjustThresholds ADJ THR STATE "adjThrState; ATS ELEMENT" AdjThrState Element; PSY. OUT. CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY. OUT. ELEMENT "psyOutElement; Word16" chBitDistribution; Word16 is pStbEnergy(MAX_CHANNELS][MAX_GROUPED_SFB]; word16 stbNRelevantLines[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word16 in a maBitlessitis; word16 in GnedPe, grantedPe, grantedPeCorr; Word16 in CurWindowSequence; PE_DATA peData; word16 in GlostDenergy(MAX_CHANNELS_PER_ELEM]; PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; Word16 in GlostDenergy(MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; word16 in GlostDenergy(MAX_CHANNELS_PER_ELEM]; PE_DATA "peData; const Word16 in GlostDenergy(MAX_CHANNELS_PER_ELEM]; Word16 in GlostDenergy(MAX_CHANNELS_PER_ELEM]; Word16 in GnedPer, endPeNoAH; Word16 in GnedPer, endPe	Function	Local variables / Function call arguments	Stack used [16-bit
ATS_ELEMENT "AdjThrStateElement; PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; Word16 forBiblibitiothion; Word16 forBiblibitiothion; Word16 forBiblibition; CO_OUT_ELEMENT "qcOE; const Word16 ravBibits; const Word16 wayBits; const Word16 wayBits; const Word16 forBiblibitis; const Word16 forBiblibitis; const Word16 forBiblibitis; Word16 constPart, Word16 constPart, Word16 bitFactor; ### Word16 bitFactor; ### Wo	A 1: 4T1 1 1 1	ADL TUD OTATE * UTL OU /	words]
const Word16 maxBitresBits; const Word16 sideInfoBits; Word16 noRedPe, grantedPe, grantedPeCorr; Word16 inRedPe, grantedPe, grantedPeCorr; Word16 bitFactor; Word16 bitFactor; Word16 bitFactor; Word16 ch; =686 adaptThresholdsToPe PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; Word16 logStbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA "peData; const Word16 foChannels; const Word16 desiredPe; AH_PARAM "ahParam; MINSNR_ADAPT_PARAM "msaParam; Word16 noRedPe, redPe, redPeNoAH; Word16 constPart, constPartNoAH; Word16 desiredPeNoAH; Word22 thrietpMAX_CHANNELS][MAX_GROUPED_SFB]; const Word32 redVal; const Word32 redVal; const Word32 deltaBitPe; Word16 desiredPexionSpliAx_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 shbTnrieduced; Word32 shbTnrieduced; Word32 shbTnrieduced; Word32 thrietpPart; Word32 res; Word32 tres; Word16 channels; Word16 denom_h, denom_l;	Adjust i nresnoids	ATS_ELEMENT *AdjThrStateElement; PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT *psyOutElement; Word16 *chBitDistribution; Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; Word16 sfbNRelevantLines[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word16 nChannels; QC_OUT_ELEMENT *qcOE;	1 1 1 1 1 1 1 1 1
Word16 curWindowSequence; PE_DATA peData; Word16 bitFactor; Word16 bitFactor; Word16 ch; =688 adaptThresholdsToPe PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; Word16 logStBenergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA "peData; const Word16 forChannels; const Word16 desiredPe; AH_PARAM "ahParam; MINSNR_ADAPT_PARAM "msaParam; Word16 noRedPe, redPe, redPeNoAH; Word16 constPart, constPartNoAH; Word16 desiredPeNoAH; Word32 redVal, avgThrExp; Word16 iter; =22* correctThresh PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; PE_DATA "peData; Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word32 deltaPe; Word16 ch, shb, shbGrp; PSY_OUT_CHANNEL "psyOutChan; PE_CHANNEL DATA "peChanData; Word32 deltaSfbPe; Word32 stbFeractors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 thrFactor; Word32 thr Factor; Word32 thr Factors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 thr Factors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor		const Word16 maxBitresBits; const Word16 maxBitFac; const Word16 sideInfoBits;	1 1 1 1
PE_DATA peData; Word16 bitFactor; Word16 ch; adaptThresholdsToPe PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT "psyOutElement; Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA "peData; const Word16 foelsiredPe; AH_PARAM "ahParam; MINSNR_ADAPT_PARAM "msaParam; Word16 noRedPe, redPe, redPeNoAH; Word16 noRedPe, redPe, redPeNoAH; Word16 desiredPeNoAH; Word16 notistPart, constPartNoAH; Word16 notistPart, constPartNoAH; Word16 notistPart, psyOutChannel[MAX_CHANNELS_PER_ELEM]; Word16 ahr[lag[MAX_CHANNELS][MAX_GROUPED_SFB]; PE_DATA "peData; const Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; PE_DATA "peData; const Word32 redVal; const Word32 deltaPe; Word16 ch, sh, shGrp; PSY_OUT_CHANNEL psyOutChan; PE_CHANNEL_DATA "peChanData; Word32 sibPeFactors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 sibFen, sibThr; Word32 sibFen, sibThr; Word32 sibTnrReduced; Word32 sibTnrReduced; Word32 res; Word32 res; Word32 res; Word32 res; Word32 res; Word32 res; Word16 shift, shift2; Word16 chom_h, denom_l;			2
adaptThresholdsToPe PSY_OUT_ELEMENT 'psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT 'psyOutElement; Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA 'peData; const Word16 nChannels; const Word16 nChannels; const Word16 nChannels; word16 noRedPe, redPe, redPeNoAH; Word16 noRedPe, redPe, redPeNoAH; Word16 constPart, constPartNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 ahFlag[MAX_CHANNELS][MAX_GROUPED_SFB]; PSY_OUT_CHANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; Word16 ahFlag[MAX_CHANNELS][MAX_GROUPED_SFB]; red ahFlag[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word22 redVal; const Word32 redVal; const Word32 deltaPe; Word16 ch, stb, stbGrp; PSY_OUT_CHANNEL 'psyOutChan; PE_CHANNEL_DATA 'peChanData; Word32 stbPeFactors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 stbFnrReduced; Word32 stbFnrReduced; Word32 inFractor; =266 #ffr_pow2_xy #Word32 x, Word32 y; Word32 inpt., tpp2; Word32 inpt., tpp2; Word16 shift, shift2; Word16 enom_h, denom_l;		PE_DATA peData; Word16 bitFactor;	667 1
adaptThresholdsToPe PSY_OUT_CLANNEL psyOutChannel[MAX_CHANNELS_PER_ELEM]; PSY_OUT_ELEMENT *psyOutElement; Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA *peData; const Word16 nChannels; const Word16 desiredPe; AH_PARAM *ahParam; MINSNR_ADAPT_PARAM *msaParam; Word16 nORedPe, redPe, redPeNoAH; Word16 noRedPe, redPe, redPeNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 desiredPeNoAH; Word16 inctiveLines, nActiveLinesNoAH; Word16 inctiveLines, nActiveLinesNoAH; Word16 inctiveLines, nActiveLinesNoAH; Word16 inctiveLines, nActiveLinesNoAH; Word16 inctiveLinesNoAH; Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; pe_DATA *peData; Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word32 redVal; const Word32 deltaPe; Word16 ch, stb, stbGrp; PSY_OUT_CHANNEL *psyOutChan; PE_CHANNEL_DATA *peChanData; Word32 stbEn, stbThr; Word32 thrFactor; ### Word32 inctiveLinesNoAE, inctiveLinesNoAE, increase including incl		vvora16 cn;	1 =686
CorrectThresh	adaptThresholdsToPe	PSY_OUT_ELEMENT *psyOutElement; Word16 logSfbEnergy[MAX_CHANNELS_PER_ELEM][MAX_GROUPED_SFB]; PE_DATA *peData; const Word16 nChannels; const Word16 desiredPe; AH_PARAM *ahParam; MINSNR_ADAPT_PARAM *msaParam; Word16 noRedPe, redPe, redPeNoAH; Word16 constPart, constPartNoAH; Word16 nActiveLines, nActiveLinesNoAH; Word16 desiredPeNoAH; Word32 redVal, avgThrExp;	1 1 1 1 1 1 1 1 4 2 2 2 1 4
ffr_pow2_xy Word32 x, Word32 y; 2 Word32 iPart,fPart; 2 Word32 res; 2 Word32 tmp, tmp2; 2 Word16 shift, shift2; 2 Word16 denom_h, denom_l; 2 =18	correctThresh	Word16 ahFlag[MAX_CHANNELS][MAX_GROUPED_SFB]; PE_DATA *peData; Word32 thrExp[MAX_CHANNELS][MAX_GROUPED_SFB]; const Word32 redVal; const Word16 nChannels; const Word32 deltaPe; Word16 ch, sfb, sfbGrp; PSY_OUT_CHANNEL *psyOutChan; PE_CHANNEL_DATA *peChanData; Word32 deltaSfbPe; Word32 sfbPeFactors[MAX_CHANNELS][MAX_GROUPED_SFB], normFactor; Word32 sfbEn, sfbThr; Word32 sfbThrReduced;	=22 1 1 1 1 2 1 2 3 1 1 2 242 4 2 2 2 2 =266
	ffr_pow2_xy	Word32 iPart,fPart; Word32 res; Word32 tmp, tmp2; Word16 shift, shift2;	4 4 2 4 2 2
		Sum	992

Table 14: Decoder call stack

Function	Local variables / Function call arguments	Stack used [16-bit words]
main()	Flag endOfFile;	1
V	Flag frameOk;	1
	Word32 i;	2
	Word32 written16;	2
	Word8 channelMode;	1
	struct BIT_BUF bitBuf, *hBitBuf;	14
	AACDECODER aacDecoderInfo;	1
	SBRBITSTREAM streamSBR;	6
	SBRDECODER sbrDecoderInfo;	1
	HANDLE_SPLINE_RESAMPLER splineResampler;	1
	Word32 frameSize;	2
	Word32 sampleRate, outputSampleRate;	4
	Word8 numChannels;	1
		1
	Word8 numChannelsLast;	
	Word16 numOutSamples;	1
	Flag bDownSample;	1
	Flag fosr16;	1
	Flag fosr8;	1
	Flag bBitstreamDownMix;	1
	Flag bValidMode;	1 =44
applySBR()	SBRDECODER self,	1
	SBRBITSTREAM * Bitstr,	1
	Word16 *timeData,	1
	Word8 *numChannels,	1
	Flag SbrFrameOK,	1
	Flag bDownSample,	1
	Flag bBitstreamDownMix	1
	Word16 Ir;	1
	Word32 i:	2
	Word8 prevStereo, prevPs;	2
	Word8 psPresent;	1
	Word8 stereo;	1
	Word8 readHeader;	1
	Word32 err;	2
	SBR_CHANNEL *SbrChannel;	1
	struct BIT_BUF bitBuf;	1
	HANDLE_SBR_HEADER_DATA hHeaderData;	1
	SBR_HEADER_STATUS headerStatus;	1
	Word32 codecFrameSize;	2
	SBR_SYNC_STATE initialSyncState;	1
	SBR_FRAME_DATA *hFrameDataLeft;	1
	SBR_FRAME_DATA *hFrameDataRight;	1
	Flag bUseLP;	1
		=28

Function	Local variables / Function call arguments	Stack used [16-bit words]
sbr_dec()	HANDLE_SBR_DEC hSbrDec,	1
u	Word16 *timeIn,	1
	Word16 *timeOut,	1
	HANDLE_SBR_HEADER_DATA hHeaderData,	1
	HANDLE_SBR_FRAME_DATA hFrameData,	1
	HANDLE_SBR_PREV_	1
	FRAME_DATA hPrevFrameData,	1
	HANDLE_PS_DEC hPS,	1
	HANDLE_SBR_QMF_FILTER_BANK hSynthesisQmfBankRight,	1
	SBR_SCALE_FACTOR *sbrScaleFactorRight,	1
	Flag applyProcessing,	1
	Flag bUseLP	1 4
	Word32 i, k;	2
	Word16 slot, reserve;	1
	Word16 saveLbScale; Word16 ov_len;	
	Word32 *QmfBufferReal[MAX_ENV_COLS];	38
	Word32 *QmfBufferImag[MAX_ENV_COLS];	38
	Word32 *ptr;	1
	Word16 noCols;	
	Word to floodis,	= 98
cplxSynthesisQmfFiltering()	Word32 **qmfReal,	1
	Word32 **qmflmag,	1
	Word32 splitSlot,	2
	SBR_SCALE_FACTOR *sbrScaleFactor,	1
	Word16 *timeOut,	1
	HANDLE_SBR_QMF_FILTER_BANK qmfBank,	1
	HANDLE_PS_DEC hPS,	1
	Flag active,	1
	Flag bUseLP	1
	Word16 i, j;	2
	Word16 codScalefactor;	1
	Word16 sbrScalefactor;	1
	Word16 outScalefactor;	1
	Word16 scaleFactorLowBand;	1
	Word16 scaleFactorHighBand;	1
	Word16 *filterStates; Word32 qmfReal2[NO_SYNTHESIS_CHANNELS];	128
	Word16 no_synthesis_channels;	120
	Word32 qmfRealTmp[NO_SYNTHESIS_CHANNELS];	128
	Word32 *qmflmagTmp;	120
	Word8 env;	
	Word16 scaleFactorLowBandSplit;	
	Word32 *imagSlot;	
	in age is in	= 277
inverseModulationLP()	Word32 *qmfReal,	1
u.	Word32 *qmfReal2,	1
	const Word16 scaleFactorLowBand,	1
	const Word16 scaleFactorHighBand,	1
	HANDLE_SBR_QMF_FILTER_BANK synQmf	1
	Word16 i;	1
	const Word16 L;	1
	const Word16 M;	1
	Word32 timeOut[2*NO_SYNTHESIS_CHANNELS];	256
dot2 ()	Word22 *doto	= 264
dct2 ()	Word32 *tmp	1
	Word32 tmp,	1
	Word32 L,	2
	HANDLE_SBR_QMF_FILTER_BANK qmfBank	2
	Word16 cosphi,sinphi; Word16 i;	1
	Word32 M;	2
	Word32 N;	2
	Word32 N, Word32 a1,a2,a3,a4,a5,a6;	12
	יייייייייייייייייייייייייייייייייייייי	= 24

Function	Local variables / Function call arguments	Stack used [16-bit words]
DSP_fft32x32s()	Word32 npoints	2
	Word32 *ptr_x	1
		= 3
fft32()	Word32 x[]	2
	Word16 m;	1
	Word32 re, ie, ro, io, rx, ix;	12
	Word32 *x1m, *x2m, *x1mm, *x2mm;	4
		= 19
fft2x16()	Word32 x[]	2
	Word16 sch, sh, ch;	3
	Word32 a0, a1, a2, a3, a00, a10, a20, a30;	16
	Word32 tr, ti, vr, vi;	8
	Word32 even [32], odd [32] ;	128
		= 157
fixmul_32x16b()	Word32 a;	2
The state of the s	Word16 b;	1
	Word16 hi1 lo1	2
		= 5
	Sum	919

5 File formats

This clause describes the file formats used by the encoder and decoder programs.

5.1 Audio input file (encoder input/decoder output)

The audio input files read by the encoder and written by the decoder are 16-bit PCM wave files. For convenient handling of wave files a precompiled audio-file format library is used.

5.2 Bitstream file format (encoder output/decoder input)

The encoder program writes and the decoder program reads raw frames packetized in access units as described by 3GPP TS 26.244 [10]. For packetization the ISO media library is used. A precompiled library is used.

5.3 Error pattern file (decoder input)

The decoder program can optionally process an additional input file which describes an error pattern. The format of the error pattern file is 1 character per line. Each line corresponds to one frame, where a "0" indicates that the respective frame has been transmitted without errors, while a "1" indicates that the corresponding frame has been lost and error concealment shall be applied by the decoder.

Annex A (informative): Weighted MOPS

The complexity numbers for the Enhanced aacPlus audio codec can be found in the following tables, the numbers have been derived using the "allcat.wav" item, which holds all the material from the selection test concatenated in one single item. For every test case the average and worst frame weighted MOPS figure has been derived. The worst case wMOPS figure over all test cases has been marked in **blue**.

The fixed-point C-code contains a pre-compiler directive named

"ACCOUNT_ETSIOP_OVERHEAD_SPLITWORD32". If this pre-compiler directive is set during compilation, the complexity figures will be as given in Table 15. If this pre-compiler directive is not set during compilation, the complexity figures will be as given in Table 16. Regarding the details of the corresponding difference in the fixed-point C-code, please see the comments in the SplitWord32() function in intrinsics.c.

Table A.1: Weighted MOPS figures with ACCOUNT_ETSIOP_OVERHEAD_SPLITWORD32 set

	Test Case	Mono Encoder	Stereo Encoder	Decoder	Decoder, mono only
	14m	26.51 / 28.87	26.50 / 31.61	19.15 / 21.20	14.73 / 16.80
wMOPS	18s		61.38 / 65.25	35.18 / 38.04	15.14 / 17.39
[average /	24m	29.51 / 34.28	29.51 / 34.26	20.98 / 23.84	15.93 / 18.74
worst frame]	24s		63.47 / 68.17	37.35 / 40.98	15.93 / 18.72
	32s		64.61 / 71.02	38.39 / 42.28	16.47 / 19.60
	48s		64.17 / 77.63	32.65 / 38.46	21.96 / 26.83

Table A.2: Weighted MOPS figures with ACCOUNT_ETSIOP_OVERHEAD_SPLITWORD32 not set

	Test Case	Mono Encoder	Stereo Encoder	Decoder	Decoder, mono only
	14m	23.80 / 25.41	23.79 / 29.04	15.86 / 17.73	12.38 / 14.38
wMOPS	18s		51.14 / 53.92	29.35 / 32.07	12.77 / 14.95
[average /	24m	26.52 /29.60	26.52 / 29.66	17.53 / 20.13	13.51 / 16.21
worst frame]	24s		53.08 / 56.06	31.17 / 34.64	13.57 / 16.22
	32s		54.11 / 58.39	32.08 / 35.75	14.05 / 17.09
	48s		57.46 / 65.89	27.88 / 33.43	18.53 / 23.22

Annex B (informative): Change history

Change history							
Date	TSG SA#	TSG Doc.	CR	Rev	Subject/Comment	Old	New
2005-03	27	SP-050146			Approved at TSG SA#27	1.0.0	6.0.0
2005-06	28	SP-050251	001		Correction to C-code: Corrections to ETSI operator usage	6.0.0	6.1.0
2005-06	28	SP-050251	002		Correction to C-code: Avoid reading of non- initialized variable	6.0.0	6.1.0
2005-06	28	SP-050251	003		Correction to C-code: fixes for error concealment	6.0.0	6.1.0
2005-09	29	SP-050426	0004		Correction to C-code: enable 44.1 kHz input material encoding (fixed-point code)	6.1.0	6.2.0
2005-09	29	SP-050426	0005		Correction to C-Code: Bitrate dependancy of AAC block switching threshold	6.1.0	6.2.0
2005-09	29	SP-050426	0006		Correction to C-Code: prevent overflow in parameter estimation of Parametric Stereo IID value	6.1.0	6.2.0
2005-09	29	SP-050426	0007		Correction to C-Code: smoothing of SBR noise values	6.1.0	6.2.0
2005-09	29	SP-050426	8000		Correction to C-Code: removal of obsolete table (fixed-point code)	6.1.0	6.2.0
2005-09	29	SP-050426	0009		Correction to C-Code: rounding in TNS parcor coefficient calculation	6.1.0	6.2.0
2005-12	30	SP-050786	0011			6.2.0	6.3.0
2005-12	30	SP-050786	0012			6.2.0	6.3.0
2006-09	33	SP-060595	0015	1	Correction of written specification: correct memory tables (fixed-point code)	6.3.0	6.4.0
2006-09	33	SP-060601	0013	2	Modification of C-code: Change of encoder bitrate border for Parametric Stereo usage (fixed-point code)	6.4.0	7.0.0
2006-12	34	SP-060849	0016		Correction to C-code: Correct the maximum possible SBR payload size (fixed point code)	7.0.0	7.1.0
2007-03	35	SP-070030	0018		Bugfix for the Enhanced aacPlus fixed point arithmetic library	7.1.0	7.2.0
2007-09	37	SP-070628	0020	1	Adding safety code to avoid encoder runtime- assertion	7.2.0	7.3.0
2007-09	37	SP-070628	0022	1	Prevent arithmetic overflow during estimation of perceptual entropy in AAC encoder	7.2.0	7.3.0
2007-09	37	SP-070628	0024	1	Prevent out-of-bounds memory access of encoder in parametric stereo mode	7.2.0	7.3.0
2008-12	42				Version for Release 8	7.3.0	8.0.0
2009-12	46				Version for Release 9	8.0.0	9.0.0
2011-03	51				Version for Release 10	9.0.0	10.0.0
2012-09	57				Version for Release 11	10.0.0	11.0.0
2014-09	65				Version for Release 12	11.0.0	12.0.0
2015-12	70				Version for Release 13	12.0.0	13.0.0

Change history							
Date	Meeting	TDoc	CR	Rev	Cat	Subject/Comment	New
							version
2017-03	75					Version for Release 14	14.0.0
2018-06	80					Version for Release 15	15.0.0

History

Document history					
V15.0.0	July 2018	Publication			