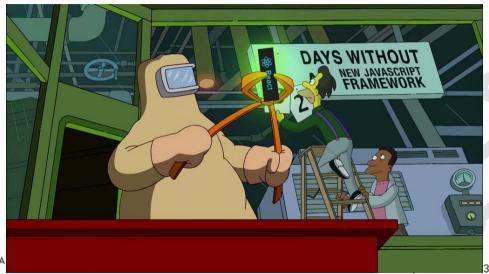
# Mejorando la calidad de código con ECMA 6 y TypeScript

Víctor Orozco 30 de mayo de 2020

@tuxtor



# JavaScript



3.0 GT)

1995-2012: JavaScript es malo! - Developer X con conocimientos de otro lenguaje que no sea JS.

- Orientado a hacks
- Imperativo (manipulación DOM)
- 2009: Node.js
- 2009: CoffeeScript
- 2011: Dart
- 2012: TypeScript
- **2015: ECMA 6**

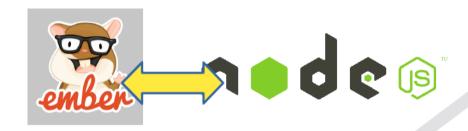


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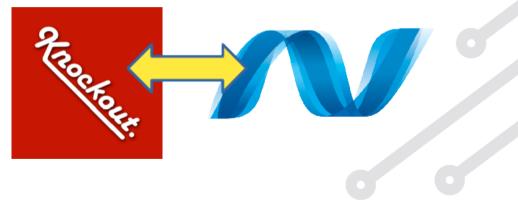
#### Clientes JavaScript/HTML5

- Rich clients = HTML+JS+CSS3
- MVVM +- MVC del lado del cliente
- JSON/XML
- Rest Request-response
- Websockets Full duplex

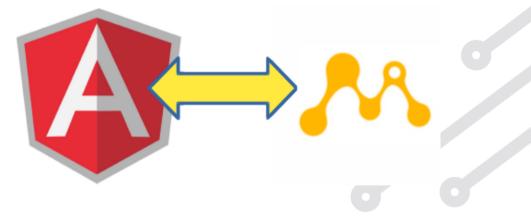














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- JQuery, YUI, Dojo



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- 2015: Oracle JET, 2016: Angular, 2019: Nuxt.js (Framework)

#### Clave MVVM



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#### Clave MVVM



### Clientes JavaScript - Resumen

- JS, TS, Dart, CoffeeScript (lenguajes)
- Angular, Nuxt.js (frameworks)
- Webpack, Parcel, Brocoli (SCM)
- npm, yarn (Dependencias)





#### TS

# TypeScript

- Microsoft
- Transpila TS -> JS
- Idea general: JS + Tipos + ES.Next
- Todo código JS es código TS valido
- El código JS es difícil de escalar a menos que sean genios



# TypeScript vs JavaScript

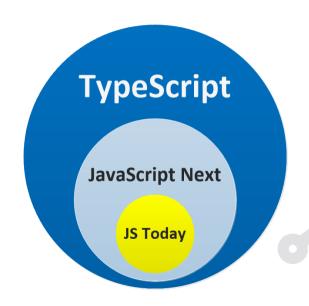
- debug
- Autocompetion
- Refactoring
- Navegación en los IDEs
- Linting



## TypeScript transpiler

- Resultado final es JS idiomatico
- Por defecto siempre produce salida
- Superset
- Tipado estático











# TypeScript instalación

- Node.js
- Gestor de paquetes
- Editor o IDE (VSCode/IntelliJ IDEA)

```
npm install -g typescript
npm view typescript version
```

Luego

tsc -v



# TypeScript



- 1. tsc
- 2. Webpack
- 3. ng-cli



# TypeScript - Ejercicio 1

```
tsc ex1.ts
```

```
var a = 123
a.trim()
```



# TypeScript - Ejercicio 1

```
tsc ex1.ts — watch
```

```
var a : string = 123
a.trim()
```



# TypeScript

- Type annotations
- Type inference
- Compile time type checking
- Optional and default params
- Classes
- Interfaces
- Structural typing
- Arrow function expression

- Enums
- Generics
- Modules
- Tuple types
- Union types and type guards



## TypeScript - Típos

- Object any
- void void
- boolean boolean
- integer, double . . . number
- String, char string
- Type[] type[]





### NPM

#### **NPM**

- Package manager
- Task runner (invoker)
- Fuerte por la comunidad Node.js
- package.json



#### NPM

mkdir ex2 cd ex2 npm init

Package.json





# NPM - Package.json

```
1 {
       "name": "ex2",
       "version": "1.0.0".
       "description": "Foo package",
4
5
       "main": "index.js",
       "scripts": {
6
           "test": "echo \"Error: no test specified\" && exit 1
               •
       },
8
       "author": "".
9
10
       "license": "ISC"
11 }
     ACADEMIK
```

# NPM - Paquetes

```
https://npmjs.org
npm install cowsay
Is -I node_modules
```



# TypeScript - Ejercicio 3

#### cowsay.ts

```
1  var cowsay = require("cowsay");
2
3  console.log(cowsay.say({
    text : "I'm a moooodule",
    e : "oO",
    T : "U "
7  }));
```

node cowsay.js



## NPM - Resumen

- npm install
- npm install -g
- npm install –save
- require();
- npm uninstall





# ECMAScript 6 + TS

http://es6-features.org/





```
class Car {
        constructor(color, doorQty) {
            this.color = color;
            this . doorQty = doorQty;
5
6
        run(){
            console.log('I am the '+ this.color + ' car and I have ' + this.
                 doorQty + ' doors')
9
10
11
12
    var c1 = new Car("Red", 4);
13
   c1.run();
```



```
class Car {
        color: string;
        doorQty: number;
        constructor(color:string, doorQty: number) {
4
5
            this.color = color;
6
            this . doorQty = doorQty;
8
        run(){
            console.log(`I am the ${this.color} car and I have ${this.doorQty}
                 doors `)
10
11
12
13
    var c1 = new Car("Red", 4);
   c1.run();
14
```



```
function ScopeTest(tuxAge){
        this.tuxAge = tuxAge;
        this.increaseAge = function(){
            console.log("incrementando edad");
            this .tuxAge++:
6
 7
    var sTest = new ScopeTest(10);
10
    setTimeout(sTest.increaseAge,1000);
   setTimeout(function(){console.log(sTest.tuxAge)},2000);
11
```



```
function ScopeTest(tuxAge){
        var self = this:
        this.tuxAge = tuxAge;
        this.increaseAge = function(){
            console.log("incrementando edad");
            self.tuxAge++;
8
9
10
    var sTest = new ScopeTest(10);
11
    setTimeout(sTest.increaseAge,1000);
   setTimeout(function(){console.log(sTest.tuxAge)},2000);
12
```



```
function ScopeTest(tuxAge){
        this.tuxAge = tuxAge;
        this.increaseAge = () => { //Arrow function
            console.log("incrementando edad");
            this .tuxAge++:
6
 7
    var sTest = new ScopeTest(10);
10
    setTimeout(sTest.increaseAge,1000);
   setTimeout(function(){console.log(sTest.tuxAge)},2000);
11
```



## Rest parameters

```
function iTakeltAll(first, second, ...allOthers) {
   console.log(allOthers);
}
iTakeltAll('foo', 'bar');
iTakeltAll('foo', 'bar', 'bas', 'qux');
```



```
function scopeTest(){
    var info = 123;
    if(true){
        var info = 456;
    }
    console.log(info);
}
scopeTest();
```



```
1 const constante = 12345
2 const foo = { bar: 123 };
4 foo.bar = 456;
```

Block scoped



# Destructuring

```
1  var rect = { x: 0, y: 10, width: 15, height: 20 };
2  var {x, y, width, height} = rect;
4  console.log(x, y, width, height);
5  var {w, x, ...remaining} = {w: 1, x: 2, y: 3, z: 4};
7  console.log(w, x, remaining);
```



# Spread operator

#### Como argumentos

```
function foo(x, y, z) { }
var args = [0, 1, 2];
foo(...args);
```

## Como arreglo (destructuring)

```
1  var list = [1, 2];
2  list = [...list, 3, 4];
3  console.log(list);
```





## TS

# Compilation context

- Colección de archivos a ser analizados por tsc
- tsc -init
- tsconfig.json



# Compilation context

```
"include":[
           "./folder"
       "exclude":[
           "./folder/**/*.spec.ts",
           "./folder/someSubFolder"
8
9
       "files":[
           "./some/file.ts"
```



# Declaration spaces

#### Type declaration space

```
class Tuz {};
interface Tux {};
type Penguin = {};
```

#### Pueden ser usados como tipos

```
var foo: Tuz;
var bar: Tux;
var bas: Penguin;
```



# Declaration spaces

#### Variable declaration space

```
1 class Tuz {};
2 var someTuz =Tuz;
3 var someOtherVar = 123;
```

#### Pueden ser usados como tipos



#### Modulos

- AMD RequireJS, solamente para browser
- CommonJS Node.js
- SystemJS superado por ES6 modules
- ES6 modules

Al utilizar módulos, se hace obligatorio el uso de un bundler para paginas web



## Modulos TS

- Basado en ES6 modulos
- Global module
- File module
- globals.d.ts



## File module

```
uno.ts
1 | export var penguin = "Tucs";

dos.ts
1 | import { penguin } from "./penguin";
2 | var bar = penguin;
3 | console.log(bar)
```



## Modules - Alias

#### Export

```
1 let someVar = 123;
2 export { someVar as aDifferentName };
```

#### **Import**

```
1 | import { someVar as aDifferentName } from './foo';
```



### Modules - Default

#### Export

```
export default someVar = 123;
export default function someFunction() { }
export default class SomeClass { }
```

#### **Import**

```
1 | import someLocalNameForThisFile from "../foo";
```



## Modules - Resolución

- Por path
- Node
  - ./node\_modules/something/foo
  - ../node\_modules/something/foo
  - Hasta llegar a /





# TS - Más tipos

# Tipos - inline

```
1  var person: {
2    firstName: string;
3    secondName: string;
4  };
5  person = {
6    firstName: 'John',
7  };
```



# Tipos - any

```
var penguin: any;
// Takes any and all types
penguin = 'Tuz';
penguin = 123;
```



# Tipos - Generics

```
function reverse <T>(items: T[]): T[] {
    var toreturn = [];
    for (let i = items.length - 1; i >= 0; i--) {
        toreturn.push(items[i]);
    }
    return toreturn;
}
```



# Tipos - Union Type

```
function printText(text: string[]|string) {
   var line = '';
   if (typeof command === 'string') {
      console.log(text.trim());
   } else {
      console.log(text.join(' '));
   }
}
```



# Tipos - Intersection Type

```
function extend<T, U>(first: T, second: U): T & U {
    return { ... first , ... second };
}

const x = extend({ a: "hello" }, { b: 42 });
```



# Tipos - Tuple Type





## WebApps

## Frameworks

- Angular
- Vue
- React
- Nest

Si es JS, es TS



# MicroEjemplo

ng new ex6 cd new ex6 ng serve --- open









## Víctor Orozco















- vorozco@nabenik.com
- @tuxtor
- http://vorozco.com
- http://tuxtor.shekalug.org



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Escríbenos a cursos@academik.io

www.academik.io

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