# HTTP, HTML, and CSS



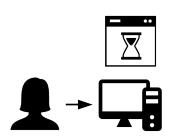
Building Modern Web Applications - VSP2024

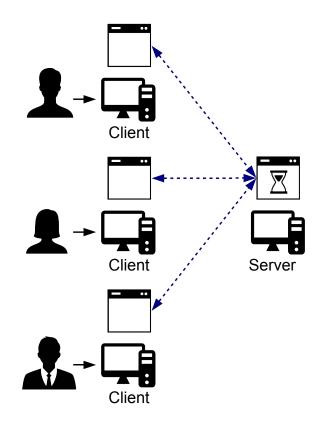
Karthik Pattabiraman Abraham Chan Mohsen Salehi

- 1. Web Applications
- 2. HTTP and HTML
- 3. CSS









**Desktop Application** 

Web Application

 A client-server software application in which the client (or UI) runs inside a web browser



- What's a client-server application?
  - Distributed between 2 machines, client and server
- What's a web browser?
  - Software application to view web content

Desktop Application	Web Application	
Connection to internet not required	Connection to internet required	
Processing on local device only	Processing on local device (client) and remote device (server)	
Software delivered via storage medium	Software delivered via network	
Software installed to the local OS	Software interpreted by the browser	
Can run on local device only	Can run from any device	



#### HTTP (HyperText Transfer Protocol) and HTML (HyperText Markup Language)

1. Web Applications



2. HTTP and HTML

3. CSS

#### **HTTP (HyperText Transfer Protocol)**

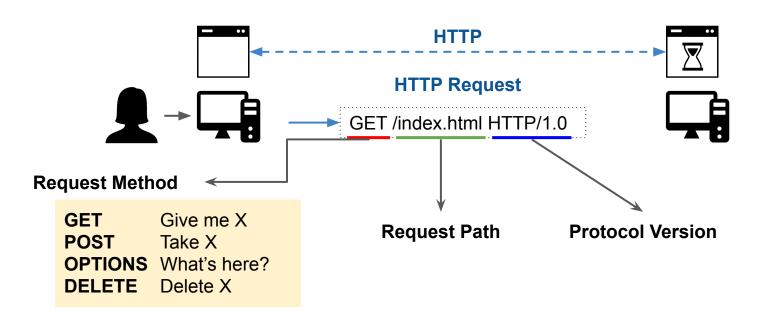
- Application layer protocol for exchanging HyperText documents (and others)
- UBC

- A **standard** defining how web client and web server should exchange information
- HTTP Request
  - Defines the message format a client should follow
- HTTP Response
  - Defines the message format a server should follow

### **HTTP (HyperText Transfer Protocol)**

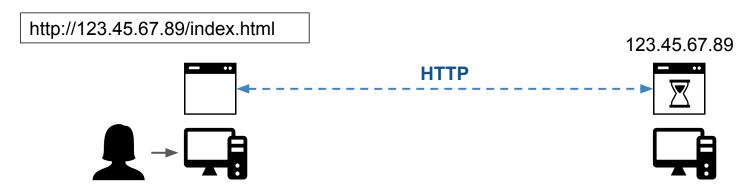
- HTTP Request
  - Defines the message format a client should follow



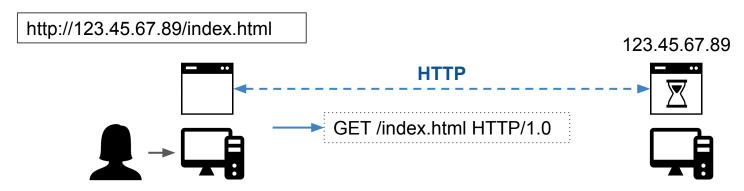




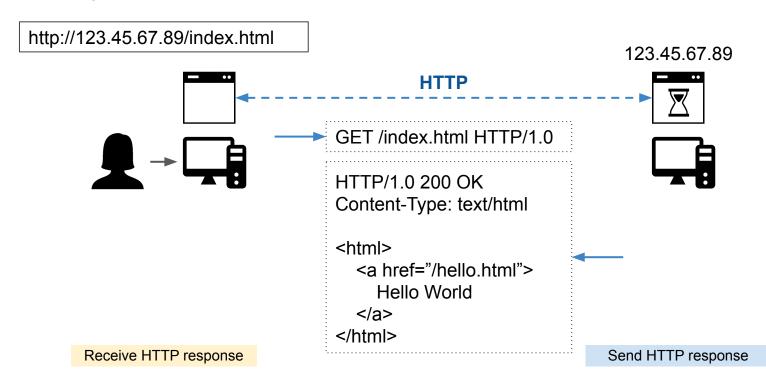




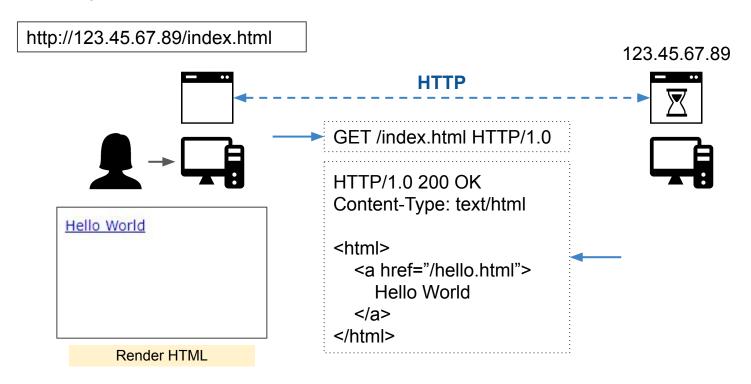














- 3 essential components of a web application
  - Server: To "serve" the web-page and to send content to the client
  - Client: To receive content from the server and display them on the web browser window
  - HTTP connection for client-server interactions.
- Everything else is optional



#### **HTML** (HyperText Markup Language)

- Hypertext markup language to describe the structure and contents of the initial page
- UBC

- Also has pointers to the JavaScript code (e.g., <script>)
- Is retrieved by the browser and parsed into a tree called the Document Object Model (DOM)
  - Common way for elements to interact with the page
  - Can be read and modified by the JavaScript code
  - Modifications to the DOM are rendered by browser

#### **HTML** (HyperText Markup Language)

 Hierarchical way to organize documents and display them (typically in a web browser)



- Combines semantics (document structure) with presentation (document layout)
- Allows tags to be interspersed with document content e.g., <head> these are not displayed, but are directives to the layout engine

## **HTML** (HyperText Markup Language)

#### Example:

```
<!DOCTYPE html>
<html>
 <head>
   <title>Photo Gallery</title>
 </head>
  <body>
   <div class="photo">
     <h3>My first photo</h3>
     <img src="picture1.jpg"/>
   </div>
  </body>
</html>
```



#### HTML: <head>

- Is typically NOT displayed by web browser
- Contains metadata to describe the page
  - Title of the webpage: <title>TITLE</title>
  - Style of the webpage: <style>style rules</style>
  - Link to CSS stylesheets: k rel="stylesheet" type="text/css" href="">
  - o For search engines: <meta name="" content="">
  - Embed JavaScript: <script> Javascript code </script>
    OR <script src="Javascript file"></script>



### HTML: <body>

 Contains the actual contents of the page with HTML tag descriptors for the structure



Common tags used in HTML

< <b>div</b> >	group elements spanning multiple lines line break before and after
<pre><span></span></pre>	group elements within a single line
< <b>p</b> >	new paragraph
< <b>br</b> >	line break

# HTML: <body>

<h1>,,<h6></h6></h1>	headings
<img src=""/>	images
<a href=""></a>	hyperlink





#### HTML: <div>

 <div>'s are a way to separate different sections of a page and have no meaning by themselves



- Used to group together semantically related elements in the same portion of the document
- Allows semantic attributes such as CSS styling or JavaScript code to be applied to div elements
- o div elements can be nested within each other
- Use of <div>'s allows easier rendering of pages, and adds semantic meaning to webpages (good)

#### HTML: <div>

- Div element is used to group menu items
  - id can be used within JavaScript (JS) code to access it must be unique to the element
  - class is used for indicating type of element need not be unique, and is used for multiple elements in JS
  - background is a style to apply to all elements in div



#### HTML: <span>

 span is an inline version of div, for separating small chunks of the document without a line break. Cannot contain other div elements in it



 Mostly for applying styling rules to small segments of the webpage without line-breaks

#### HTML: Why use <div> and <span>?

 Divs and spans are very useful to break a page into semantically related elements

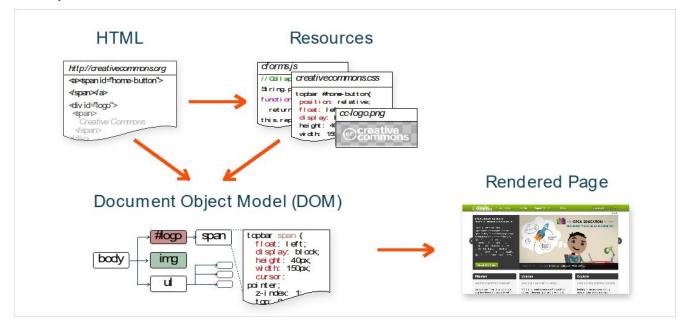
UBC

- Search engines like Google rely on these to find related information
- Provide hooks to your webpage from CSS, and especially JavaScript code (more on this later)
- Makes it easier to render across platforms
- However, overuse of these makes webpages hard to read, and also slower (Especially on mobile)

#### HTML: Browser's View of HTML - DOM

HTML is parsed by the browser into a tree structure - Document Object Model (DOM)





#### **HTML: DOM Example**

Often one-to-one correspondence between HTML and the DOM rendered by browser



#### **HTML:** Why is DOM important?

 Common data-structure for holding elements of a web-page (HTML, CSS, JavaScript etc.)

UBC

- No need to worry about parsing HTML, CSS etc.
- Corresponds almost exactly to the browser's rendered view of the document
  - Changes to the DOM are made (almost) immediately to the rendered version of the webpage
  - Heavily used by JavaScript code to make changes to the webpage, and also by CSS to style the page

#### **HTML: Disadvantages of DOM**

 No isolation between different parts of the DOM tree for a script as long as its from the same origin



- All scripts from same origin (i.e., domain) can access the entire DOM tree from that origin
- Scripts can clobber the DOM and leave it that way
- Highly dynamic difficult to reason about DOM state
- DOM is also very browser-specific (not standard)
- Can be a significant bottleneck in rendering webpages in parallel as it is a single global structure

#### **Class Activity: DOM**

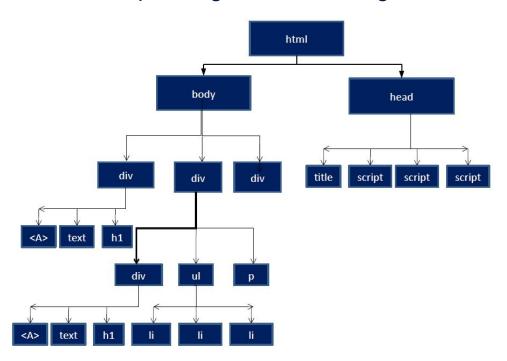
Draw the DOM tree corresponding to the following HTML code:

```
<html>
 <head>
                          <title> ... </title>
            <script> ... </script>
              <script> ... </script>
                                  <script> ... </script>
 </head>
<body>
                                                           <div> <A> ... </A> <text> ... </text> <h1> ... </h1> </
                                                                                                                               div>
                                                       <div>
                                                                                                           \langle div \rangle \langle A \rangle \dots \langle A \rangle \langle text \rangle \dots \langle text \rangle \langle h1 \rangle \dots \langle h1 \rangle \langle h1 
                                                                                                                                                                  /div>
                                                                                                       ... 
                                                         </div>
                                                       <div> ... </div>
     </body>
          </html>
```



### **Class Activity: DOM**

Draw the DOM tree corresponding to the following HTML code:





# **CSS (Cascading Style Sheets)**

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#### **CSS (Cascading Style Sheets)**

 CSS (Cascading style sheets) separate the content of the page from its presentation



- Written in the form of declarative rules with a element on LHS and action to apply on RHS
- Ensure uniformity by applying the rule to all elements of the webpage in the DOM

#### **CSS: Philosophy and Motivation**

 Language for specifying how (HTML) documents are presented to users (Separate from content)



- Declarative set of rules and their actions
  - Makes it easy to modify and maintain the website
- Allows different rules to be specified for different display formats (e.g., printing versus display)

### **CSS: Example**



#### **CSS: Example**

```
1 strong {color: red;}
```



- strong → tag to match
- **color: red;** → attribute: value

Result: Cascading Style Sheets

#### CSS: How does it work?

- Apply styles to the DOM tree of the web page
- CSS rule applies to DOM nodes matching tag, and their descendants (unless overridden)



```
1 P
2 |—STRONG
3 | L"C"
4 |—"ascading"
5 |—STRONG
6 | L"S"
7 |—"tyle"
8 |—STRONG
9 | L"S"
10 |—"heets"
```

Here, all STRONG tags will be matched; all descendants of STRONG tags will be styled.

#### **CSS: Inheritance**

 All descendants of a DOM node inherit the CSS styles ascribed to it unless there is a "more-specific" CSS rule that applies to them



- Always apply style rules in top down order from the root of the DOM tree and overriding the rules as and when appropriate
  - Can be implemented with an in-order traversal

```
p {color:blue; text-decoration:underline}
strong {color:red}
```

Result:

Cascading Style Sheets

#### **CSS: Class and ID**

 CSS rules can also apply to elements of a certain class or an element with a specific ID



```
1 .key {
2  color: green;
3 }
```

```
#principal {
font-weight: bolder;
}
```

```
1
```

#### **CSS: Rules and Priority**

- What to do when rules conflict with each other?
  - Always apply the "most specific selector"
- "Most-specific" ('>' represents specificity):
  - Selectors with IDs > Classes > Tags
  - Direct rules get higher precedence over inherited rules (as before)



#### **CSS: Example**

```
<!doctype html>
  <html>
    <head>
   <meta charset="UTF-8">
   <title>Sample document</title>
   <link rel="stylesheet" href="style1.css">
   </head>
    <body>
     <strong class="carrot">C</strong>ascading
10
       <strong class="spinach">S</strong>tyle
11
       <strong class="spinach">S</strong>heets
12
     13
     14
       <strong>C</strong>ascading
15
       <strong>S</strong>tyle
       <strong>S</strong>heets
17
     18
    </body>
  </html>
```

```
strong { color: red; }
carrot { color: orange; }
spinach { color: green; }
#first { font-style: italic; }
```





Cascading Style Sheets

Cascading Style Sheets

#### **CSS: Selectors based on Relationships**

 Selectors can also be based on relationships between elements in the DOM tree



- A E : Any element E that is a descendant of A
- A > E: Any element E that is a child of A
- E: first-child: Any element E that is the first child of its parents
- B + E : Any element E that is the next sibling of B element (i.e., B and E have the same parent)

#### **Class Activity: CSS Rules**

 What's the effect of the following CSS spec. on the HTML code in the next two slides?



```
#news { background-color: silver; font-style: italic; color: black; }
.sports { color:blue; text-decoration:underline; }
H3, H4 { font-family: sans-serif; }
.latest { color: green; }
#news span { color: red; }
P.select { font-size: medium; }
```

**Source:** Ali Mesbah and Shabnam Mirshokraie. 2012. Automated analysis of CSS rules to support style maintenance. In Proceedings of the 34th International Conference on Software Engineering (ICSE '12). IEEE Press, Piscataway, NJ, USA, 408-418.

#### **Class Activity: HTML - 1**

Use a rich text editor (i.e., Word, LibreOffice Writer, Google Docs, etc.) to draft a preview of the output of this example.





/lectures/lecture-1/activity1.html

#### **Class Activity: HTML - 2**

Use a rich text editor (i.e., Word, LibreOffice Writer, Google Docs, etc.) to draft a preview of the output of this example.





# **Summary**

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