

# AwesomePaper: This is an Awesome HCI Paper

ANONYMOUS AUTHOR(S)

Fig. 1. Seattle Mariners at Spring Training, 2010.

CCS Concepts: • **Human-centered computing** → **Interactive systems and tools**.

Additional Key Words and Phrases: keyword1, keyword2, keyword3, keyword4

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## 1 INTRODUCTION

The recent development of **XX** promises to [make the world a better place] **... XX ...**

However, the problem is **... XX ...**

To solve this problem, past work has **... XX ...**

To fill in this gap, we design and implement **... XX ...** As shown in Figure ??, **... XX ...**

To validate **XX**, we conducted **... XX ...**

**The main contribution** of this paper is **... XX ...** In contrast to prior work that **... XX ...**

## 2 RELATED WORK

Our research focuses on **... XX ...**, which is related to **... XX ...**

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2.1 [related work area #1]

2.2 [related work area #2]

2.3 [related work area #3]

3 FORMATIVE STUDY

4 DESIGN

5 IMPLEMENTATION

6 USER STUDY

6.1 Tasks & Procedure

6.2 Participants

6.3 Apparatus

6.4 Measurement

6.5 Analyses, Results, & Findings

7 DISCUSSIONS

8 CONCLUSION

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