

SXC-JACS: An E-Journal Management System

Thesis Project submitted to St. Xavier's College
(Autonomous), Kolkata in partial fulfilment of the
requirements for the award of the degree of

B. Sc. Computer Science (Honours)

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CERTIFICATE

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11.	Appendix B "Design and Analysis of e-Journal Management Systems: SXC International Journal of Advanced Computing Sciences (SXC-IJACS)", Bhattacharyya, Sahon et al., 2012. Accepted for presentation at and publication in the proceedings of IEEE International Conference on Communication Systems and Network Technologies to be held at Rajkot, India in May 2012.	
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1. Introduction

Journals and conferences constitute the primary channels of academic research publication in today's academic world. The bulk of journal publications in the last century have been mainly through paper-based publications. The process of these paper-based publications is tedious, costly and much time-consuming and not to mention, the environmental waste management problems. It initially consisted of mailing out the calls for papers to authors, receiving their submissions, submitting them for review, receiving reviews and after the decisions are made, publishing the copies and distributing them. But with the advent of client-server models of computing and the World Wide Web, it may be found that almost every journal enjoys the benefits of Information Technology in its working. We will differentiate such applications by the way they digitize the processes of call-for-papers, submissions, reviewing and publication. Some use the Web to a lesser degree as in that they merely advertise their calls for papers online but process the submissions, reviewing and publication offline. Other systems digitize more of the afore-mentioned processes. We wish to reserve the designation of an *e-journal* exclusively to those journals that perform all these processes online. Currently all journals are in the process of a transition from completely offline processes to completely online processes. Certain journals, notably those published by Springer, Taylor & Francis, etc, offer both print and electronic versions of their journals. Other professional organizations that follow suit and are moving towards sole digitization include ACM's Digital Library and IEEE's Xplore.

2. Aims & Objectives

In our project, we have developed an e-journal management system targeted at the use of the Department of Computer Science at St. Xavier's College (Autonomous), Kolkata. Our aim here is to provide the software infrastructure for the online management of this journal. This e-journal supports open access and the publications are available free of charge. Authors may register with this system and submit their papers. The Editor may log in to the system and assign reviewers to the papers. The reviewers may access the system and submit their reviews. Once this is done, the Editor and his team of Sub Editors may accept/reject the paper via this system. And the authors are duly notified by email automatically. When all decisions for an issue are made, the Editor may then publish the journal issue online and it is then accessible for the public.

3. System Specifications

For the system to function properly, there are some requirements on both the server system and the client system. They are as listed below:

3.1. Hardware Specifications

For the server system, the requirements are:

Part	Specification	Operations
Processor	Intel i3/Pentium or AMD At least 2.4 GHz or Higher	Normal
Motherboard	Equivalent Intel Chipset or AMD Chipset or Higher	Normal
HD Space	Standard	Normal
RAM	512 MB DDR2 or Higher	Normal
Monitor	Standard	Normal
Optical Drive	52x RW CD/DVD ROM	Normal
Mouse & Keyboard	Normal Optical Mouse and 104-Keys or More Keyboard	Normal

For the client system, any PC system with normal operating mode is adequate.

3.2. Software Specifications

For the server system, the following are required:

Requirement	Installed Software
HTTP Server	Apache HTTP Server
Database Server	MySQL Community Server 5.1
PHP	PHP 5

For the client system, any standard web browser is sufficient. Examples include Microsoft Internet Explorer (IE 6 +), Google Chrome (all versions), Mozilla Firefox (all versions), etc.

4. System Analysis

4.1. Requirements & Feasibility Study

To determine the requirements of the SXC-JACS, we are at first required to understand what is the basic objective of the web application that will be performing the procedure of managing journals online and how will it be implemented on the Client-Server paradigm. The Server side development has to be done in such a way, which will ensure minimum and secure data flow to the client side for security concerns. The Client side development is mainly done to facilitate easy interaction of the user with the website. The issues such as the updating the Journal issues and the submitted papers for the Journal issues in the database, and updating the papers submitted by the authors (registered users) are vital part of the system. The creation of user accounts and validating the users or providing permissions to guest users (unregistered users or readers) are also many important issues that need to be maintained by the web based application.

Client Server Communication

The SXC-JACS involves adequate communication between the Client and Server for optimum secure data flow & high security factors. The web application will be designed to maintain proper integration between the Client and Server.

Database Management

Here MySQL has been used as the back-end database which will store all required data of the system, simultaneously, maintaining back ups for recovery purpose. Database constraints will be used to maintain high data security.

Security Constraints

For any web-based application, the need of high security is a must. In this case several high security algorithms will be used on the user name and password to maintain high security along with other measures.

User ID and System Management

The administrator will monitor the validation and authentication of user-ids and will also maintain the integrity and security of the system. The administrator is responsible for configuring the system settings, monitor action/error logs, take back ups, define reports, etc.

Journal Management Procedure

Journal Management is the main work of this system and to achieve the goal different techniques have been used to make the system stable and working. Different techniques used to achieve and build the system comprises of: Model-View-Controller Architecture, Role Management, customization using an internal registry, data validation techniques, object oriented design, etc.

The most vital outcome of the Preliminary Investigation is determining the feasibility of the proposed system. There are various aspects of feasibility study such as:

Economic Feasibility

Economic feasibility is most frequently used for evaluation of the effectiveness of the system. More commonly known as cost/benefit analysis. The procedure is to determine the benefit and saving that are expected from a system and compare them with costs, decisions are made to design and implement the system. This part of feasibility study gives the top management of the economic justification for the new system. This is an important input to the management, because very often the top management does not like to get confounded by the various technicalities that bound to be associated with a project of this kind. A simple economic analysis that gives the actual comparison of costs and benefits is much more meaningful in such cases. In the system, the organization is most satisfied by economic feasibility. Because, if the organization implements this system, it need not require any additional hardware resources as well as it will be saving a lot of time.

Technical Feasibility

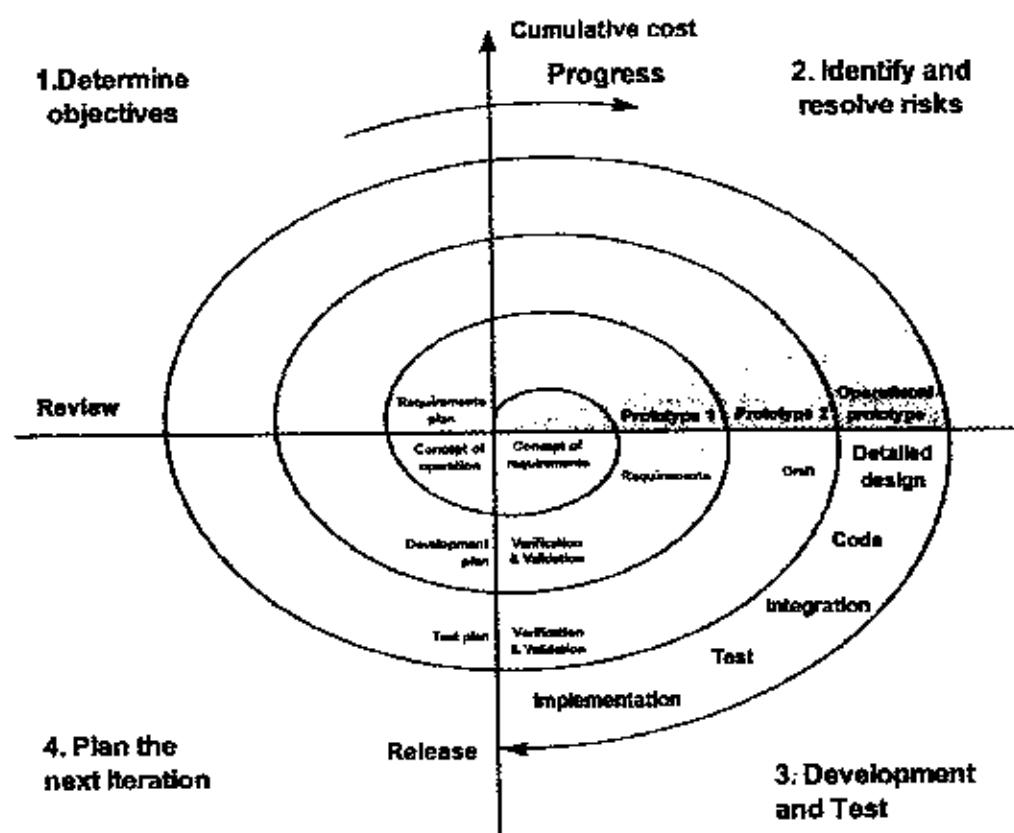
Technical feasibility focuses on the existing manual system of Journal archiving and management, and to what extent it can support the system. According to feasibility analysis procedure the technical feasibility of the system is analyzed and the technical requirements such as software facilities, procedure, inputs are defined. It is also one of the important phases of the system development activities. The system offers greater levels of user friendliness combined with greater processing speed. Therefore, the cost of maintenance can be reduced. Since, processing speed is very high and the work is reduced in the maintenance point of view and management convenience that the project is operationally feasible.

Behavioural Feasibility

People are inherently resistant to change and computer has been known to facilitate changes. An estimate should be made of how strong the user is likely to move towards the development of computerized system. These are various levels of users in order to ensure proper authentication and authorization and security of sensitive data of the organization.

4.2. Software Development Life Cycle

In this project, we have developed our software based on the *spiral model* of software development. But the actual SDLC used is not the spiral model *per se*. Subject to various constraints and limiting factors, including limited time, etc, we found the need to mould this model to our specific requirements. In other words, the spiral model is the closest formally established model to our development life cycle. The spiral model is described below:



The spiral model combines the idea of iterative development (prototyping) with the systematic, controlled aspects of the waterfall model. It allows for incremental releases of the product, or incremental refinement through each time around the spiral. The spiral model also explicitly includes risk management within software development. Identifying major risks, both technical and managerial, and determining how to lessen the risk helps keep the software development process under control.

The spiral model is based on continuous refinement of key products for requirements definition, analysis, system and software design, and implementation (the code). At each iteration around the spiral, the products are extensions of an earlier product. This model uses many of the same phases as the waterfall model, in essentially the same order, separated by planning, risk assessment, and the building of prototypes and simulations.

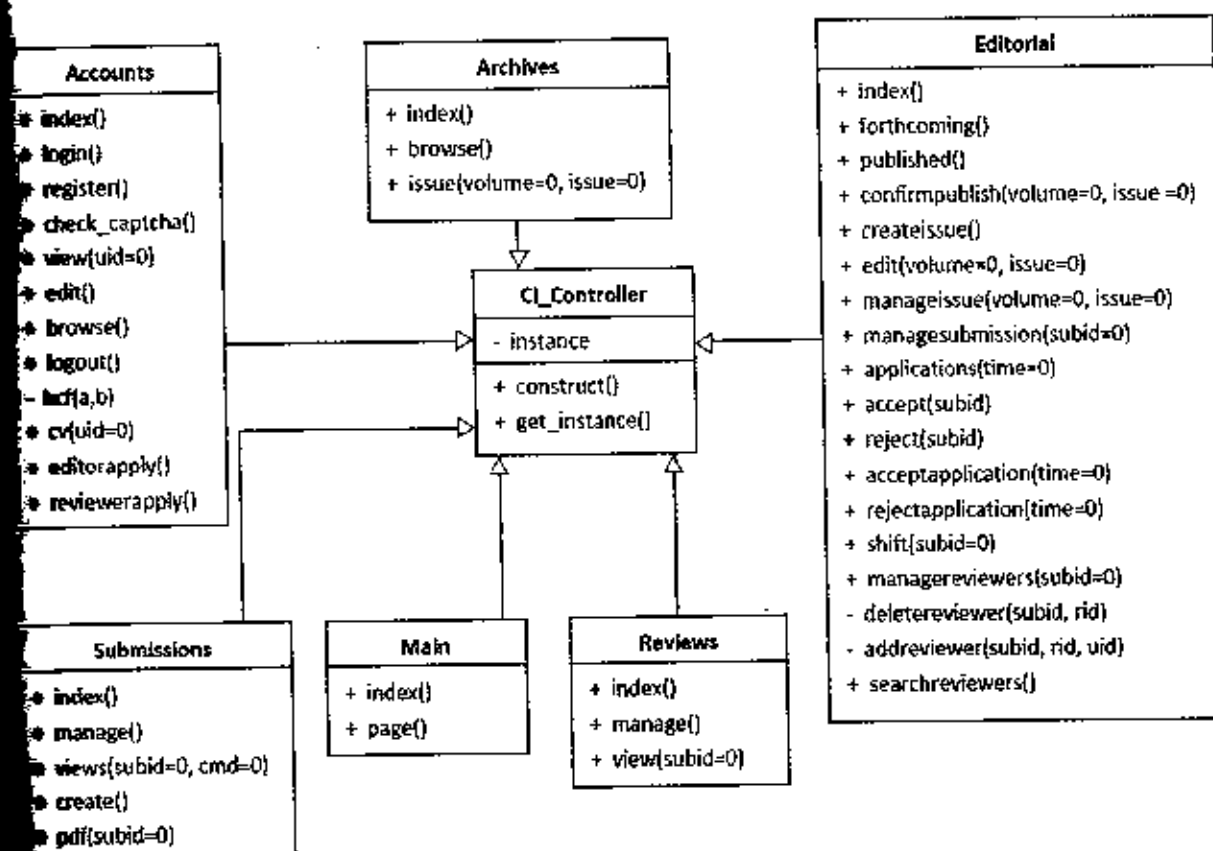
Documents are produced when they are required, and the content reflects the information necessary at that point in the process. All documents will not be created at the beginning of the process, nor all at the end (hopefully). Like the product they define, the documents are works in progress. The idea is to have a continuous stream of products produced and available for user review.

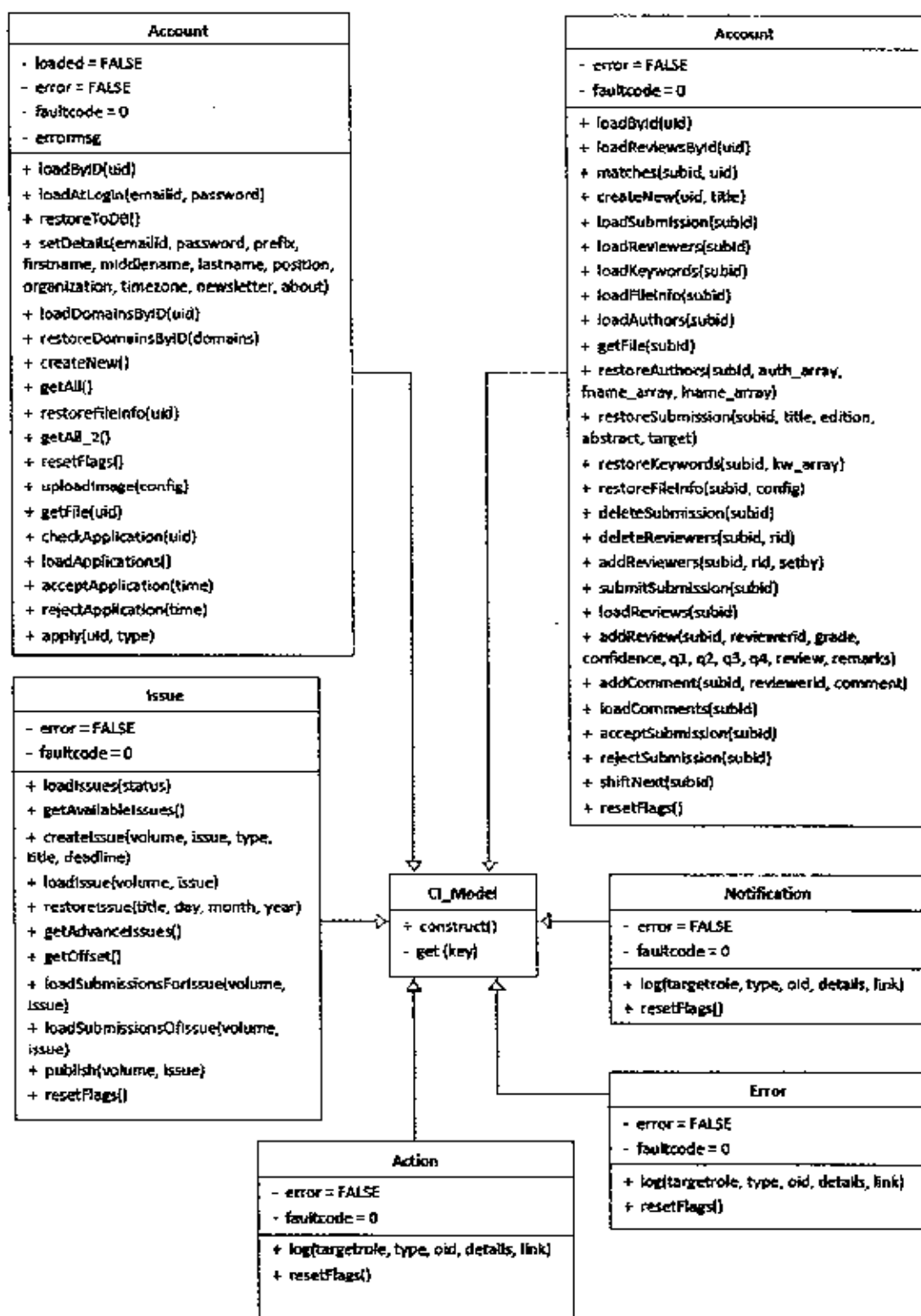
The spiral life cycle model allows for elements of the product to be added in when they become available or known. This assures that there is no conflict with previous requirements and design. This method is consistent with approaches that have multiple software builds and releases and allows for making an orderly transition to a maintenance activity. Another positive aspect is that the spiral model forces early user involvement in the system development effort. For projects with heavy user interfacing, such as user application programs or instrument interface applications, such involvement is helpful.

- a. Starting at the center, each turn around the spiral goes through several task regions:
- b. Determine the objectives, alternatives, and constraints on the new iteration.
- c. Evaluate alternatives and identify and resolve risk issues.
- d. Develop and verify the product for this iteration.
- e. Plan the next iteration.

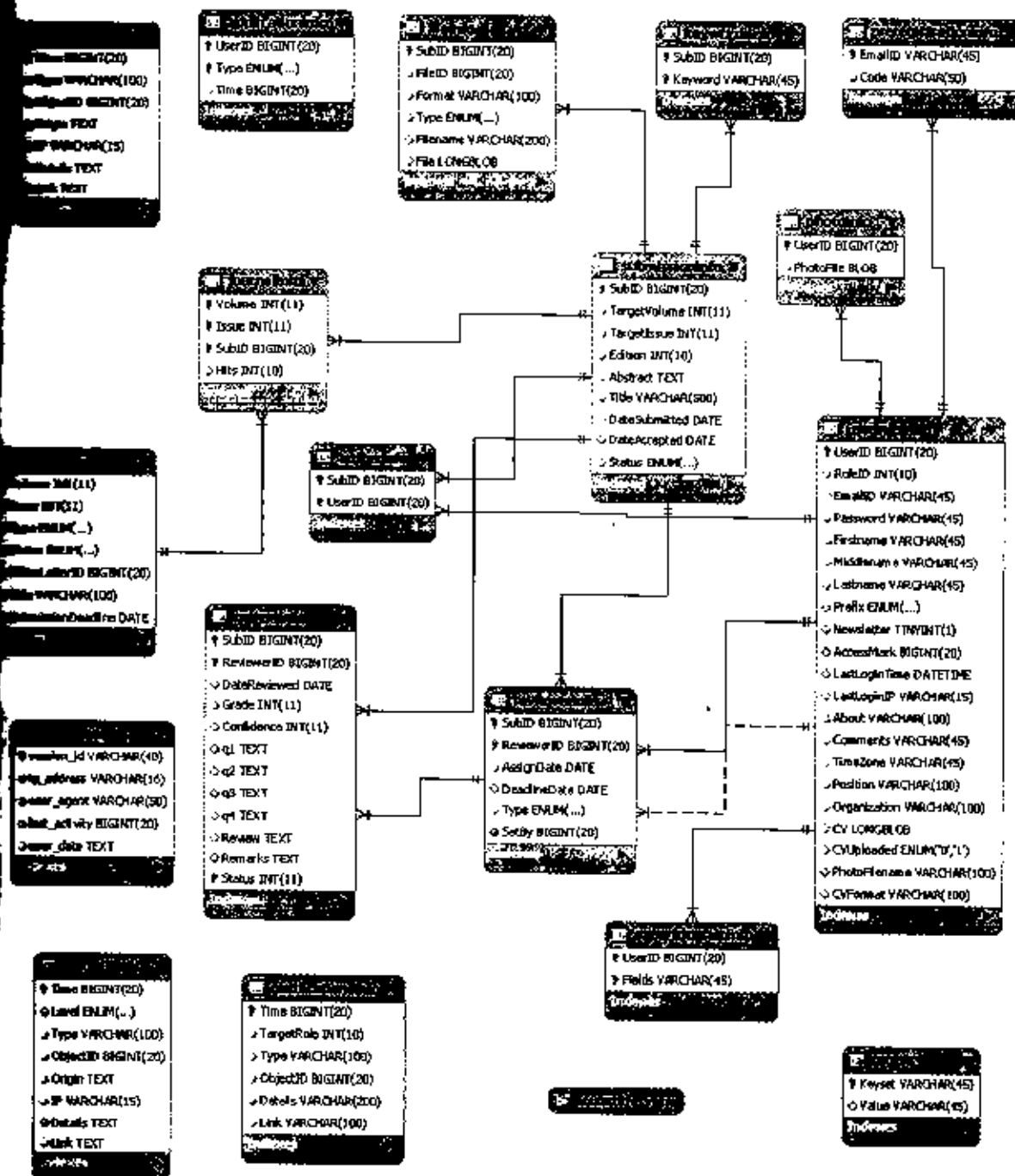
Note that the requirements activity takes place in multiple sections and in multiple iterations, just as planning and risk analysis occur in multiple places. Final design, implementation, integration, and test occur in iteration 4. The spiral can be repeated multiple times for multiple builds. Using this method of development, some functionality can be delivered to the user faster than the waterfall method. The spiral method also helps manage risk and uncertainty by allowing multiple decision points and by explicitly admitting that all of anything cannot be known before the subsequent activity starts.

4.3. Class Diagrams





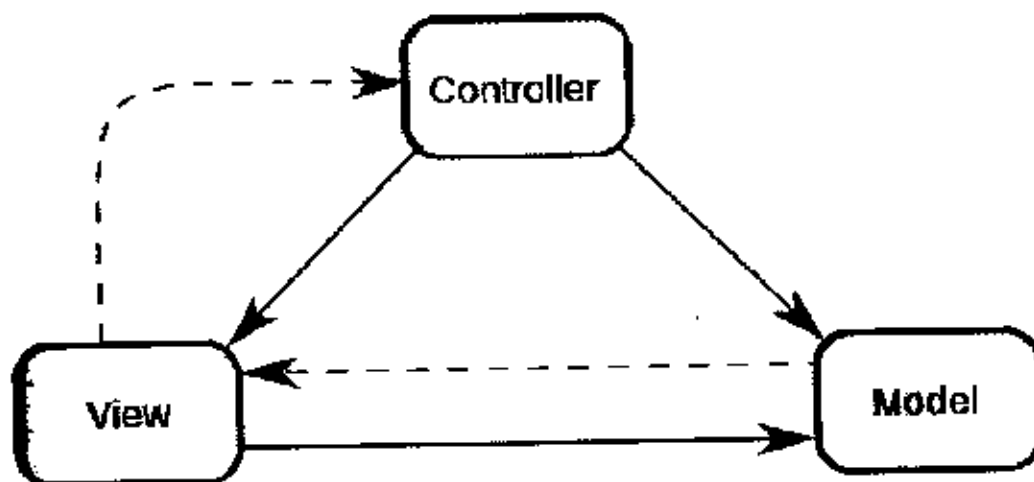
4.4. Database Design



5. System Design

5.1. Design Overview

In this project, we have employed the Model-View-Controller architecture. In software engineering, Model-View-Controller (MVC) is an architectural pattern that splits interactions between the user and applications into three roles: the Model (business logic), the View (user interface), and the Controller (user input). This separation of concerns facilitates the independent development, testing, and maintenance of each role.



The **Model** manages the behavior and data of the application domain, responds to requests for information about its state (usually from the view), and responds to instructions to change state (usually from the controller). In event-driven systems, the model notifies observers (usually views) when the state changes so that they can react.

The **View** renders the model into a form suitable for interaction, typically a user interface element. Multiple views can exist for a single model for different purposes. A view port typically has a one-to-one correspondence with a display surface and knows how to render to it.

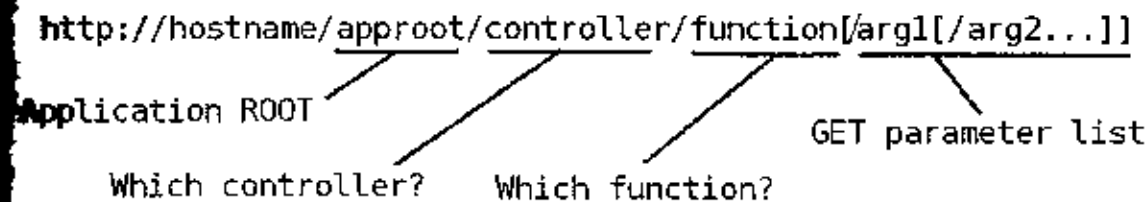
The **Controller** receives user input and initiates a response by making calls on model objects. A controller accepts input from the user and instructs the model and a view port to perform actions based on that input.

An application based on the MVC pattern may be a collection of model-view-controller triads, each responsible for a different user interface element. The Swing GUI system, for example, models almost all its surface components as individual MVC systems. MVC is often seen in web applications where the controller is the HTML or XHTML generated by the application. The controller receives GET or POST input and decides what to do with it, handing over to domain objects (i.e. the model) that contain the business

and know how to carry out specific tasks such as processing a new subscription, and which hand
 to (X)HTML-generating components such as templating engines, XML pipelines, Ajax
 blocks, etc. The model is not necessarily a database. In MVC, the *Model* is both the data and the
 access logic needed to manipulate the data in the application. Many applications use a persistent
 mechanism such as a database to store data. MVC does not specifically mention the data access
 because it is understood to be underneath or encapsulated by the model. Models are not data access
 code; however, in very simple applications that have little domain logic there is no real distinction to
 make. Active record is an accepted design pattern that merges domain logic and data access code; a
 which knows how to persist itself.

5.2. System Architecture

To implement MVC in our system, we have made use of the CodeIgniter PHP framework. This open-
 source framework allows us to create different controllers, models and views in PHP and automatically
 integrates them into one seamless framework. The URLs are re-written with the help of Apache's
 .htaccess file and mapped to the correct controller. The requests are classified as follows:



The GET parameter list is optional. If the defined function expects a parameter but the URL doesn't
 include it, the CI engine automatically substitutes default values in their places. The afore-mentioned
 .htaccess file also disallows the clients to access any resource other than the index.php file. The
 various controllers are described below.

5.3. Controller Descriptions

Accounts Controller

The accounts controller handles all user account related requests. All changes that pertain to an user's
 account are automatically redirected to here. The different functions are as follows:

1. `Accounts::login()` – the login page which accepts the email and password via POST.
2. `Accounts::register()` – the registrations page for new users of the system

1. Accounts::view(uid) – views the profile of the user signified by uid
2. Accounts::edit() – allows the logged in user to edit his profile details
3. Accounts::browse() – provides a listing of the registered users
4. Accounts::rev(uid) – downloads the CV of the user signified by uid
5. Accounts::reviewerapply() – makes a reviewer application for the logged in user
6. Accounts::editorapply() – makes an editor application for the logged in user
7. Accounts::activate(code) – activates a pre-registered account from emailed code

Submissions Controller

The controller handles all submission related requests. The functions are as follows:

1. Submissions::manage() – overview of the logged in user's submissions
2. Submissions::view(subid) – views details of a particular submission subid
3. Submissions::edit(subid,cmd) – edits the cmd section of a submission subid
4. Submissions::create() – creates a new submission
5. Submissions::pdf(subid) – downloads a submission

Reviews Controller

The controller handles all review and reviewer-related requests. The functions are as follows:

1. Reviews::manage() – overview of all reviews assigned to the logged in user
2. Reviews::view(subid) – views a submission subid

Editorial Controller

The controller handles all editorial and sub-editorial requests. The functions are as follows:

1. Editorial::forthcoming() – manages all forthcoming issues
2. Editorial::published() – manages all published issues
3. Editorial::confirmpublished(volume, issue) – confirm before publishing online
4. Editorial::createissue() – creates a new issue
5. Editorial::edit(volume, issue) – edits the details of a forthcoming issue
6. Editorial::manageissue(volume,issue) – manages submissions towards an issue
7. Editorial::managesubmission(subid) – manages a submission subid
8. Editorial::applications() – views outstanding applications
9. Editorial::accept() – confirm before acceptance of a submission
10. Editorial::reject() – confirm before rejection of a submission
11. Editorial::acceptapplication() – confirm before acceptance of an application
12. Editorial::rejectapplication() – confirm before rejection of an application
13. Editorial::managereviewers() – allows assignment of reviewers to submissions
14. Editorial::deleterewier() – unassigns a reviewer from a submission
15. Editorial::searchreviewer() – searches potential reviewers

Archives Controller

Handles all archive related requests. The functions are as follows:

1. Archives::browse() – browse through all volumes.
2. Archives::issuc(volume, issue) – view articles in an issue

Main Controller

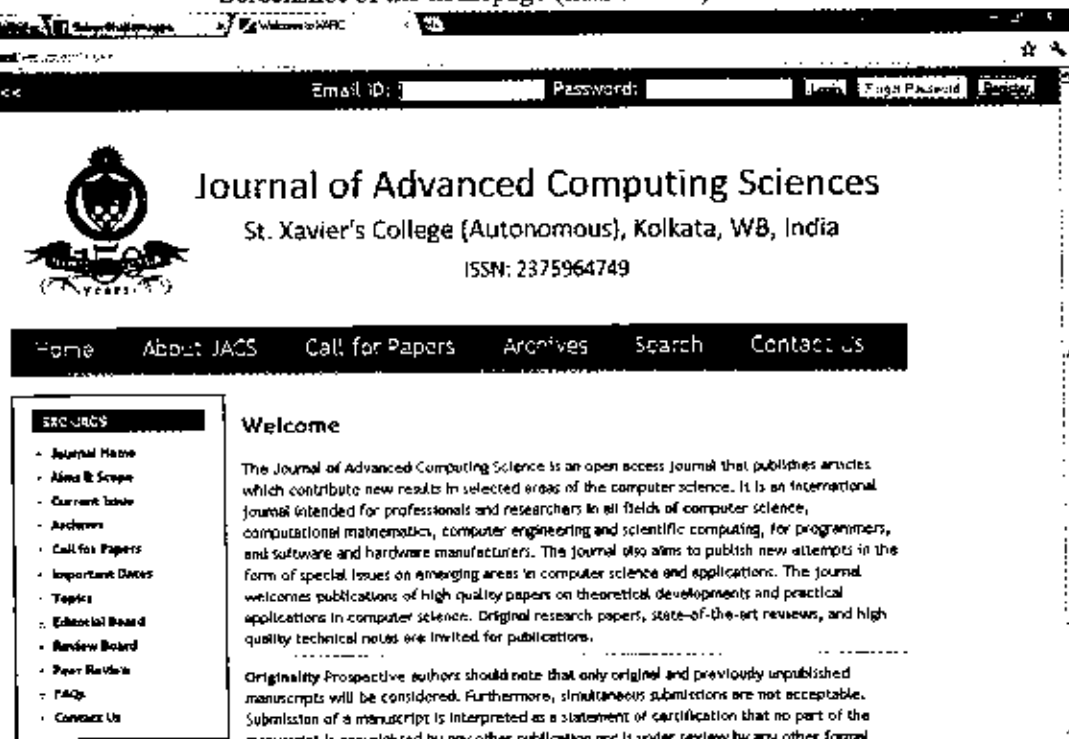
is the home controller of sorts. The functions are as follows:

1. Main::index() – HOME page
2. Main::page(name) – retrieves a static informational page
3. Main::search() – the search module

5.4. User Interface Design

The user interface has been developed from scratch by hand by the developers. The UI is based on the design framework on a 12-column grid. The top bar is fixed and contains the login and registration details. The top section of the page consists of a banner. The navigational menu consists of hyperlinks (Home, About JACS, Call for Papers, Archives, Search, Contact Us). The context menu on the left changes depending on logged in status. If we're not logged in, it displays only the basic links. Otherwise, it displays other links based on the user's privileges. The right side consists of the main body where the main dynamic content is displayed. The footer also contains some static links (not depicted). The UI has been designed with HTML, CSS and minimal JavaScript and has been tested successfully across-compatibility across all major browsers (including the quirky IE 6).

Screenshot of the homepage (main::index)



System Implementation

6.1. System Entry: index.php

```
date_default_timezone_set('Asia/Kolkata'); // change to your country/city !

// PHP 5.3 will complain without this
if (ini_get('date.timezone') == '')
{
    date_default_timezone_set('GMT');
}

define('ENVIRONMENT', 'development');

if (defined('ENVIRONMENT'))
{
    switch (ENVIRONMENT)
    {
        case 'development':
            error_reporting(E_ALL);
            break;
        case 'testing':
        case 'production':
            error_reporting(0);
            break;
        default:
            exit('The application environment is not set correctly.');
```

}

```
$system_path = 'system';
$application_folder = 'system';

if (defined('STDIN'))
{
    chdir(dirname(__FILE__));
}

if (realpath($system_path) !== FALSE)
{
    $system_path = realpath($system_path).'/';
}

$system_path = rtrim($system_path, '/').'/';
if (! is_dir($system_path))
{
    exit("Your system folder path does not appear to be set correctly. Please open the
file and correct this: ".pathinfo(__FILE__, PATHINFO_BASENAME));
}

define('SELF', pathinfo(__FILE__, PATHINFO_BASENAME));
define('EXT', '.php');
define('BASEPATH', str_replace("\\", "/", $system_path));
define('FCPATH', str_replace(SELF, '', __FILE__));
define('SYSDIR', trim(strrchr(trim(BASEPATH, '/'), '/'), '/'));

if (is_dir($application_folder))
{
    define('APPPATH', $application_folder.'/');
}
else
{
    if (! is_dir(BASEPATH.$application_folder.'/'))
    {
        exit("Your application folder path does not appear to be set correctly. Please
following file and correct this: ".SELF);
    }

    define('APPPATH', BASEPATH.$application_folder.'/');
```

6.6. Miscellaneous

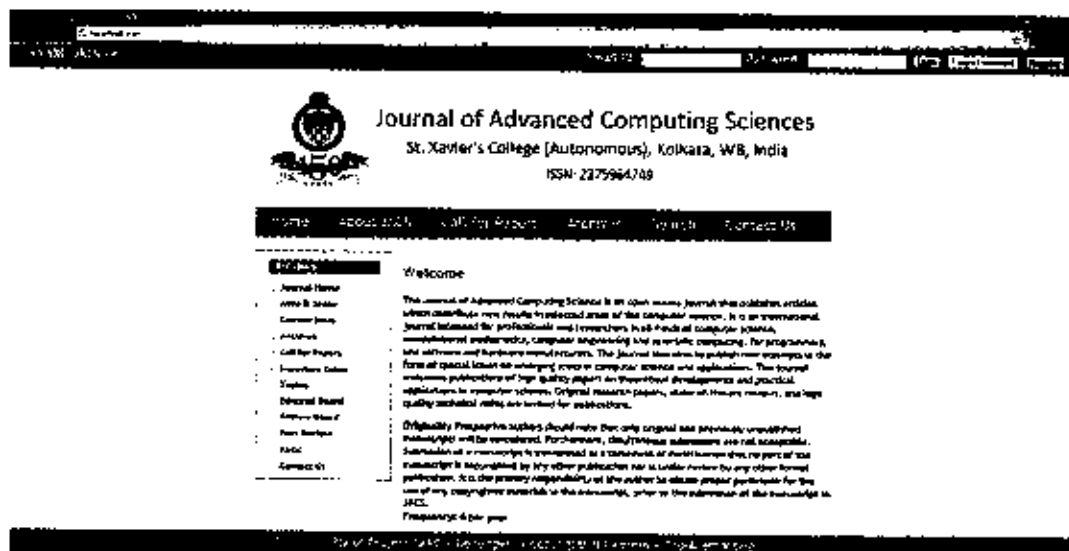


Figure: Home page

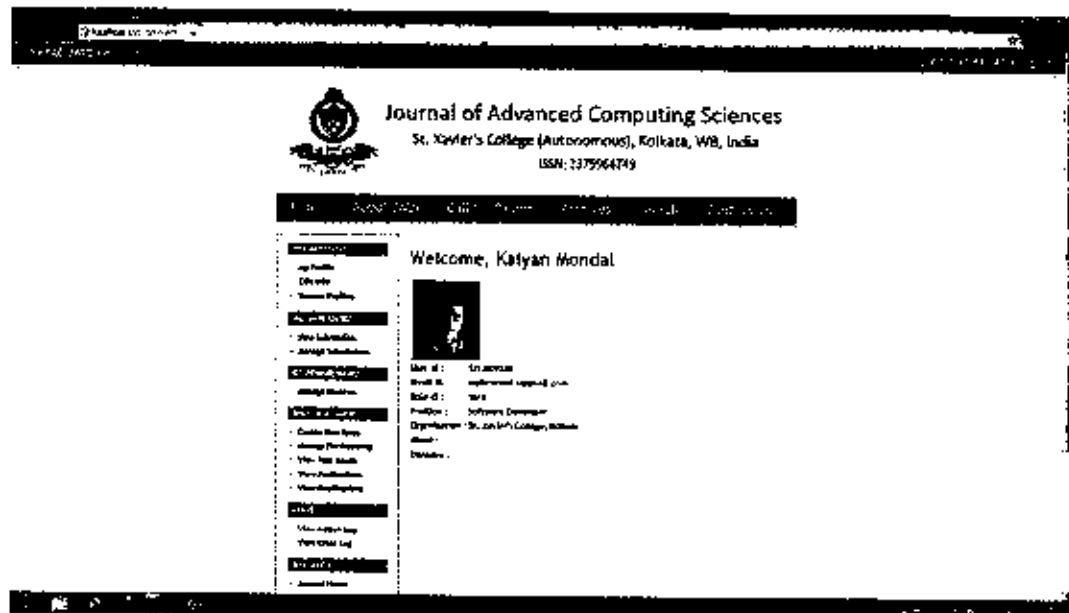


Figure: View Profile

2. Conclusion

In conclusion, we reflect that the world is moving fast towards the complete digitization of such journals. With all the advantages of e-journals, it becomes an extremely profitable option to switch over from printed journals. E-journals save the expense and the time required for the tedious publications of printed journals. In this paper, we have outlined some of the generalized processes that an e-journal management system should perform and the functionalities they should have. With even more advances in information technology it can be predicted that such tasks will become more automated. With the advent of the paradigms of cloud computing, this application of information technology in e-journal management systems can be expected to illuminate new vistas of innovation.

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aaa.net > [] xavvafed_xard

tiomoginfo

am n	Type	Null	Default	Comments
	bigint(20)	No		
	varchar(100)	No		
ctID	bigint(20)	No		
n	text	No		
	varchar(15)	Yes	NULL	
	text	No		
	text	Yes	NULL	

oplicationinfo

am n	Type	Null	Default	Comments
ID	bigint(20)	No		
	enum('reviewer', 'editor')	No		
	bigint(20)	Yes	NULL	

thorinfo

am n	Type	Null	Default	Comments
ID	bigint(20)	No		
ID	bigint(20)	No		

sessionsinfo

am n	Type	Null	Default	Comments
id	varchar(40)	No	0	
address	varchar(16)	No	0	
y_agent	varchar(50)	No		
_activity	bigint(20)	No	0	
r_data	text	Yes	NULL	

tronoginfo

am n	Type	Null	Default	Comments
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