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A complete system integration of stream-based IP flow-record querier

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ABSTRACT

Short summary of the contents in English...

CONTENTS

I INTRODUCTION	1
1 TRAFFIC MEASUREMENT APPROACHES	3
1.1 Capturing Packets	3
1.2 Capturing Flows	3
1.3 Remote Monitoring	3
1.4 Remote Metering	3
2 FLOW EXPORT PROTOCOLS	5
2.1 NetFlow	5
2.2 IPFIX	5
2.3 sFlow	5
3 LANGUAGES AND TOOLS	7
3.1 SQL-based Query Languages	7
3.1.1 NetFlow exports as relational DBMS	7
3.1.2 Data Stream Management System	7
3.1.3 Gigascope	7
3.1.4 Tribeca	7
3.2 Filtering Languages	7
3.2.1 flow-tools	7
3.2.2 nfdump	7
3.3 Procedural Languages	7
3.3.1 FlowScan	7
3.3.2 Clustering NetFlow Exports	7
3.3.3 SiLK Analysis Suite	7
4 LEGAL CONSIDERATION	9
II STATE OF THE ART	11
5 FLOWY	13
5.1 Python Framework	13
5.1.1 PyTables and PLY	13
5.1.2 Records	13
5.1.3 Parsers and Statements	14
5.2 Processing Pipeline	14
5.2.1 Splitter	14
5.2.2 Filter	15
5.2.3 Grouper	16
5.2.4 Group-Filter	16
5.2.5 Merger	17
5.2.6 Ungrouper	18
5.3 Future Outlook	18
5.3.1 Reduced Copying	18
5.3.2 Using PyTables in-kernel searches	19
5.3.3 Multithreaded Merger	19

6	FLOWY IMPROVEMENTS USING MAP/REDUCE	21
6.1	Map/Reduce Frameworks	21
6.1.1	Apache Hadoop	21
6.1.2	The Disco Project	21
6.2	Parallelizing Flowy	22
6.2.1	Slicing Inputs	22
6.2.2	Flowy as a Map Function	24
7	FLOWY 2.0	25
7.1	Performance Issues	25
7.2	Improvements	25
7.2.1	Unmodified Parts	25
7.2.2	Early Improvements	25
7.2.3	Data Format	25
7.2.4	Rewrite of Core Algorithms in C	25
7.3	Benchmarks	25
7.4	Future Outlook	25
7.4.1	System Integration	25
7.4.2	Searching with Trees	25
7.4.3	Specialized Functions in Inner Loops	25
7.4.4	Efficient Multithreading	25
7.4.5	Additional Functionality	25
8	FLOWY: APPLICATIONS	27
8.1	IPv6 Transition Failure Identification	27
8.2	Cybermetrics: User Identification	27
8.3	Application Identification using Flow Signatures	27
8.4	TCP level Spam Detection	27
	III MOTIVATION	29
	IV WORK PLAN	31
9	DESIGN	33
10	IMPLEMENTATION	35
11	PERFORMANCE EVALUATION	37
12	CONCLUSION	39
	V IMPLEMENTATION AND EVALUATION	41
13	DESIGN	43
14	IMPLEMENTATION	45
15	PERFORMANCE EVALUATION	47
16	FUTURE WORK	49
17	CONCLUSION	51
	VI APPENDIX	53
A	APPENDIX	55
	BIBLIOGRAPHY	56

LIST OF FIGURES

Figure 1	Flowy: Processing Pipeline [1]	14
Figure 2	Parallelizing Flowy using Map/Reduce [2] . . .	22
Figure 3	Slice Boundaries Aware Flowy [2]	23
Figure 4	Flowy: Redundant Groups [2]	23

LIST OF TABLES

LISTINGS

ACRONYMS

IPFIX	Internet Protocol Flow Information Export
HDF	Hierarchical Data Format
LALR	Look-Ahead LR Parser
PLY	Python Lex-Yacc
HDFS	Hadoop Distributed File System
API	Application Programming Interface

Part I

INTRODUCTION

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TRAFFIC MEASUREMENT APPROACHES

1.1 CAPTURING PACKETS

1.2 CAPTURING FLOWS

1.3 REMOTE MONITORING

1.4 REMOTE METERING

FLOW EXPORT PROTOCOLS

2.1 NETFLOW

2.2 IPFIX

2.3 SFLOW

LANGUAGES AND TOOLS

3.1 SQL-BASED QUERY LANGUAGES

3.1.1 *NetFlow exports as relational DBMS*

3.1.2 *Data Stream Management System*

3.1.3 *Gigasclope*

3.1.4 *Tribeca*

3.2 FILTERING LANGUAGES

3.2.1 *flow-tools*

3.2.2 *nfdump*

3.3 PROCEDURAL LANGUAGES

3.3.1 *FlowScan*

3.3.2 *Clustering NetFlow Exports*

3.3.3 *SiLK Analysis Suite*

LEGAL CONSIDERATION

Part II

STATE OF THE ART

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FLOWY

Flowy [3][4] is the first prototype implementation of a stream-based flow record query language [5][1][6]. The query language allows to describe patterns in flow-records in a declarative and orthogonal fashion, making it easy to read and flexible enough to describe complex relationships among a given set of flows.

5.1 PYTHON FRAMEWORK

Flowy is written in Python. The framework is subdivided into two main modules: the validator module and the execution module. The validator module is used for syntax checking and interconnecting of all the stages of the processing pipeline and the execution module is used to perform actions at each stage of the runtime operation.

5.1.1 *PyTables and PLY*

Flowy uses PyTables [7] to store the flow-records. PyTables is built on top of the Hierarchical Data Format (HDF) library and can exploit the hierarchical nature of the flow-records to efficiently handle large amounts of flow data. The `pytables` module provides methods to read/write to PyTables files. The `FlowRecordsTable` class instance within the module exposes an iterator interface over the records stored in the HDF file. The `GroupsExpander` class instance within the same module on the other hand exposes an iterator interface over the group records and facilitates ungrouping to flow records.

In addition, Flowy uses Python Lex-Yacc (PLY) for generating a Look-Ahead LR Parser (LALR) parser and providing extensive input validation, error reporting and validation on the execution modules.

5.1.2 *Records*

Flow-records are the principal unit of data exchange throughout Flowy's processing pipeline. The prototype implementation allows the `Record` class (defined in the `record` module) to be dynamically generated using `get_record_class(...)` allowing future implementations to easily plug in support for Internet Protocol Flow Information Export (IPFIX) or even newer versions of NetFlow [8] exports. The `FlowToolsReader` class instance (defined in `ftreader` module) provides an iterator over the records defined in `flow-tools` format.

This can be plugged into the `RecordReader` class instance (defined in `record` module) to instantly get `Record` class instances.

5.1.3 Parsers and Statements

The parser module holds definitions for the lexer and parser. The statements when parsed are implicitly converted into instances of classes defined in the statement module. The instances contain meta-information about the parsed statement such as the values, line numbers and sub-statements (if any).

5.2 PROCESSING PIPELINE

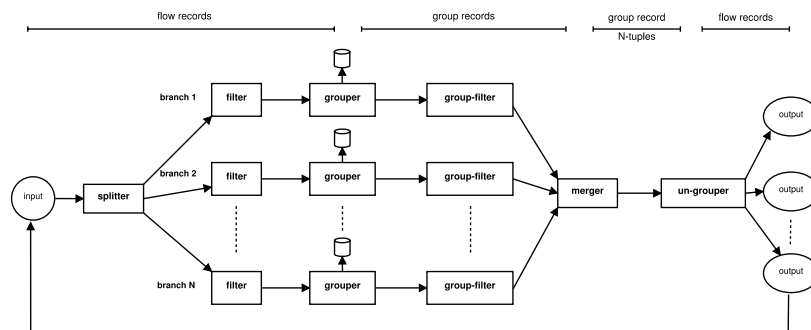


Figure 1: Flowy: Processing Pipeline [1]

The pipeline consists of a number of independent processing elements that are connected to one another using UNIX-based pipes. Each element receives the content from the previous pipe, performs an operation and pushes it to the next element in the pipeline. Figure 1 shows an overview of the processing pipeline. The flow record attributes used in this pipeline exactly correlate with the attributes defines in the [IPFIX](#) Information Model specified in RFC 5102 [9]. A complete description on the semantics of each element in the pipeline can be found in [5]

5.2.1 Splitter

The splitter takes the flow-records data as input in the `flow-tools` compatible format. It is responsible to duplicate the input data out to several branches without any processing whatsoever. This allows each of the branches to have an identical copy of the flow data to process it independently.

5.2.1.1 *Splitter Implementation*

The `splitter` module handles the duplication of the `Record` instances to separate branches. Instead of duplicating each flow-record to every branch (as specified in the specification), the implementation follows a pragmatic approach by filtering the records beforehand against all the defined filter rules to determine which branches a flow-record might end up in and saves this information in a record-mask tuple of boolean flags. The `go(...)` method in the `Splitter` class then iterates over all the (record, record-mask) pairs to dispatch the records to corresponding branches marked by their masks using the `split(...)` method. The class uses branch names to branch objects mapping to achieve the dispatch.

5.2.1.2 *Splitter Validator*

The `splitter_validator` module handles the splitter processing stage. The `SplitterValidator` class within the module uses the `Parser` and `FilterValidator` instances passed to it to create a `Splitter` instance and its child `Branch` instances.

5.2.2 *Filter*

The filter performs *absolute* filtering on the input flow-records data. The flow-records that pass the filtering criterion are forwarded to the grouper, the rest of the flow-records are dropped. The filter compares separate fields of a flow-record against either a constant value or a value on a different field of the *same* flow-record. The filter cannot *relatively* compare two different incoming flow-records

5.2.2.1 *Filter Implementation*

The `filter` module handles the filtering stage of the pipeline. Since in the implementation the filtering stage occurs before the splitting stage, a single `Filter` class instance suffices for all the branches. Within the `filter` module, each filtering statement is converted into a `Rule` class instance, against which the flow-records are matched. The `Rule` instances are constructed using the (branch mask, logical operator, arguments) tuple. After matching the records against the rules, the record's branch mask is set and is then used by the splitter to dispatch the records to the filtered branches.

5.2.2.2 *Filter Validator*

The `filter_validator` module handles the filter processing stage. The `FilterValidator` class within the module uses the `Parser` instance passed to it to create a `Filter` instance once the check on semantical constraints have passed. The constraints involve checking whether

records fields referenced in the filter definition exist, whether filters references in composite filter definitions exist and whether duplicate filter definitions are defined.

5.2.3 *Grouper*

The grouper performs aggregation of the input flow-records data. It consists of a number of rule modules that correspond to a specific subgroup. A flow-record in order to be a part of the group should be a part of at-least one subgroup. A flow-record can be a part of multiple subgroups within a group. In addition a flow-record cannot be part of multiple groups. The grouping rules can be either absolute or relative. The newly formed groups which are passed on to the group filter can also contain meta-information about the flow-records contained within the group using the aggregate clause defined as part of the grouper query.

5.2.3.1 *Grouper Implementation*

The grouper module handles the grouping of flow-records data. The Group class instance contains group-record's field information required for absolute filtering. It also contains the first and last records of the group required for relative filtering of the group-records. The AggrOp class instance handles the aggregation of group-records. The allowed aggregation operations are defined in `aggr_operators` module. Custom-defined aggregation operations are also supported using `-aggr-import` command line argument.

5.2.3.2 *Grouper Validator*

The `grouper_validator` module handles the grouper processing stage. The `GrouperValidator` class within the module uses the `Parser` and `SplitterValidator` instances passed to it to create a `Grouper` instance once the check on semantical constraints such as the presence of referenced names and non-duplicate names have passed. Three aggregation operations: `union(rec_id)`, `min(stime)`, `max(etime)` are added by default to each `Grouper` instance.

5.2.4 *Group-Filter*

The group-filter performs *absolute* filtering on the input group-records data. The group-records that pass the filtering criterion are forwarded to the merger, the rest of the group-records are dropped. The group-filter compares separate fields (or aggregated fields) of a flow-record against either a constant value or a value on a different field of the *same* flow-record. The group-filter cannot *relatively* compare two different incoming group-records

5.2.4.1 *Group-Filter Implementation*

The `groupfilter` module handles the filtering of group-records. The `GroupFilter` class within the module iterates over the flow-records within the group and applies filtering rules across them. The filtering rules reuse the `Rule` class from the `filter` module. The flow-records are then added to the time index and stored in a pytables file for further processing. For groups that do *not* have a group-filter defined for them, run through a `AcceptGroupFilter` class instance.

The `timeindex` module handles the mapping of the time intervals to the flow-records. The time index is used by the merger stage to learn about the records that satisfy the Allen relations. The `add(...)` method in the `TimeIndex` class is used to add new records to the time index. The `get_interval_records(...)` method on the other hand is used to retrieve records within a particular time interval.

5.2.4.2 *Group-Filter Validator*

The `groupfilter_validator` module handles the group-filter processing stage. The `GroupFilterValidator` class within the module uses the `Parser` and `Grouper` instances passed to it to create a `GroupFilter` instance. The check for the referenced fields is performed against the aggregate clause defined in grouper statements. The class instance uses the `AcceptGroupFilter` instance in case a branch does *not* have a group filter defined for it.

5.2.5 *Merger*

The merger performs relative filtering on the N-tuples of groups formed from the N stream of groups passed on from the group-filter as input. The merger rule module consists of a number of submodules, where the output of the merger is the set difference of the output of the first submodule with the union of the output of the rest of the submodules. The relative filtering on the groups are applied to express timing and concurrency constraints using Allen interval algebra [10]

5.2.5.1 *Merger Implementation*

The `merger` module handles the merging of stream of groups passed as input. It is implemented as a nested branch loop organized in an alphabetical order where every branch is a separate `for`-loop over its records. During iteration, each branch loop executes the rules that matches the arguments defined in the group record tuple and subsequently passes them to the lower level for further processing. The `Merger` class represents the highest level branch loop and as such it must iterate over all of its records since it does not have any rules to

impose restrictions on the possible records. The `MergerBranch` on the other hand represents an ordinary branch loop with rules.

5.2.5.2 *Merger Validator*

The `merger_validator` module handles the merger processing stage. The `MergerValidator` class within the module uses the `Parser` and `GroupFilterValidator` instances passed to it to create a `Merger` instance once the check on referenced fields and branch names has passed. In addition, the validator also ensures semantic checks on Allen algebra such as whether the Allen relation arguments are correctly ordered, whether the Allen rules with the same set of arguments are connected by an OR and whether each branch loop is reachable by an Allen relation (or a chain of Allen relations) from the top level branch.

5.2.6 *Ungrouper*

The `ungrouper` unwraps the tuples of group-records into individual flow-records, ordered by their timestamps. The duplicate flow-records appearing from several group-records are eliminated and are sent as output only once.

5.2.6.1 *Ungrouper Implementation*

The `ungrouper` module handles the unwrapping of the group-records. The generation of flow-records can also be suppressed using the `-no-records-ungroup` command line option. The `Ungrouper` class instance is initialized using a merger file and an explicit export order.

5.2.6.2 *Ungrouper Validator*

The `ungrouper_validator` module handles the `ungrouper` processing stage. The `UngrouperValidator` class within the module uses the `Parser` and `MergerValidator` instances passed to it to create a `Ungrouper` instance. This processing stage does *not* require any validation.

5.3 FUTURE OUTLOOK

5.3.1 *Reduced Copying*

The `reset(...)` method of the `BranchMask` class performs a deepcopy on objects which significantly lowers performance. The invocation of this method can be inhibited by either removing the branch mask mechanism for simpler queries or removing it entirely. In addition

avoiding usage of immutable containers (tuples) can also reduce internal copying during mutation.

5.3.2 *Using PyTables in-kernel searches*

PyTables can accelerate flow-records selection using a `where` iterator. The `where` clause is passed to the PyTables kernel which is written in C, therefore the selection can occur at C speed and only the filtered flow-records reach the Python space. This would require PyTables in-kernel search query support in the filtering rules and the `pytables` module would have to be extended to read from PyTables filtered flow-records.

5.3.3 *Multithreaded Merger*

The merger stage in the processing pipeline is currently the most computation intensive operation and is unfortunately single-threaded. As suggested in [3] it should be possible to handle the outermost branch loop using multiple threads in a non-blocking fashion to improve performance.

FLOWY IMPROVEMENTS USING MAP/REDUCE

Flowy, although clearly setting itself apart with its additional functionality to query intricate patterns in the flows demonstrates relatively high execution times when compared to contemporary flow-processing tools. A recent study [2] revealed that a sample query run on small record set (around 250MB) took 19 minutes on Flowy as compared to 45 seconds on `flow-tools`. It, therefore is imperative that the application will benefit from distributed and parallel processing. To this end, recent efforts were made to investigate possibility of making Flowy Map/Reduce aware [2]

6.1 MAP/REDUCE FRAMEWORKS

Map/Reduce is a programming model for processing large data sets by automatically parallelizing the computation across large-scale clusters of machines [11]. It defines an abstraction scheme where the users specify the computation in terms of a map and reduce function and the underlying systems hides away the intricate details of parallelization, fault tolerance, data distribution and load balancing behind an Application Programming Interface (API).

6.1.1 *Apache Hadoop*

Apache Hadoop is a Map/Reduce Framework written in Java that exposes a simple programming API to distribute large scale processing across clusters of computers [12]. However in order to make Flowy play well with the framework, the implementation either has to use a Python wrapper around the Java API or translate the complete implementation to Java through Jython. Even more since Flowy uses HDF files for it's I/O processing, staging the HDF files properly in the Hadoop Distributed File System (HDFS) [13] and then later streaming them using Hadoop Streaming utility would still be an issue as suggested in [2]

6.1.2 *The Disco Project*

Disco is a distributed computing platform using the Map/Reduce framework for large-scale data intensive applications [14]. The core of the platform is written in Erlang and the standard library to interface with the core is written in Python. Since the map and reduce jobs can be easily written as Python functions and dispatched to the worker

threads in a pre-packaged format, it is less difficult to setup Disco to utilize Flowy as a map function. In addition, the usage of [HDF](#) files for I/O processing pose no additional modifications whatsoever since the input data files can be anywhere and supplied to the worker threads in absolute paths.

6.2 PARALLELIZING FLOWY

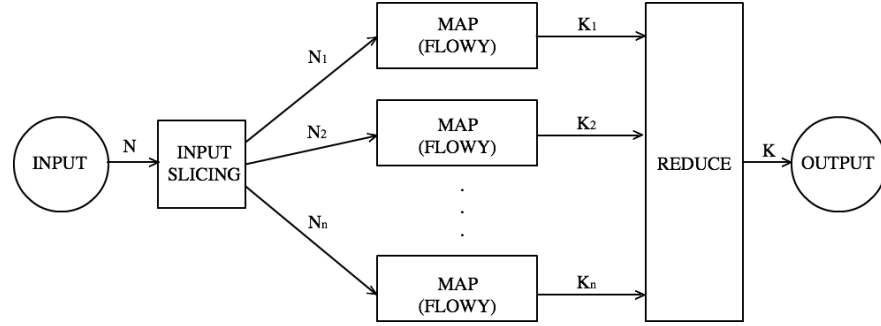


Figure 2: Parallelizing Flowy using Map/Reduce [2]

In an attempt to parallelize Flowy, it was run as a map function on a successful single node Disco installation as shown in 2. Although the setup on a multiple node cluster would be theoretically almost equivalent, Flowy has not yet been tested in such a scenario.

6.2.1 Slicing Inputs

When running several instances of Flowy, it is imperative to effectively slice the input flow-records data in such a way so as to minimize the redundancy in distribution of input. To achieve this, the semantics of the flow-query needs to be examined from the simplest to the most complex cases. However, it is also important to realize that as of now it is not possible to *leave* out any stage in the Flowy's processing pipeline and the following examination was based on such an assumption.

6.2.1.1 Using only Filters

A flow query that involves only the filtering stage of the processing pipeline can slice its input flow data by either adding explicit export timestamps to allow each branch to skip records or separate out the input flow data into multiple input files for each branch.

6.2.1.2 Using Groupers

A flow query that also involves groupers and group-filters cannot use static slice boundaries since the grouping rules can be either absolute or relative. As a result, Flowy needs to be made aware of slice boundaries by passing the timestamps as command line parameters. In such a scenario, each branch will skip the pre-slices, whereby the actual slices and the post-slices will be processed to create relevant groups as shown in figure 3. It is advisable to slice the flow-records at low traffic spots to avoid the risk of cutting the records belonging to the same group. The idea of skipping pre-slices and sweeping across

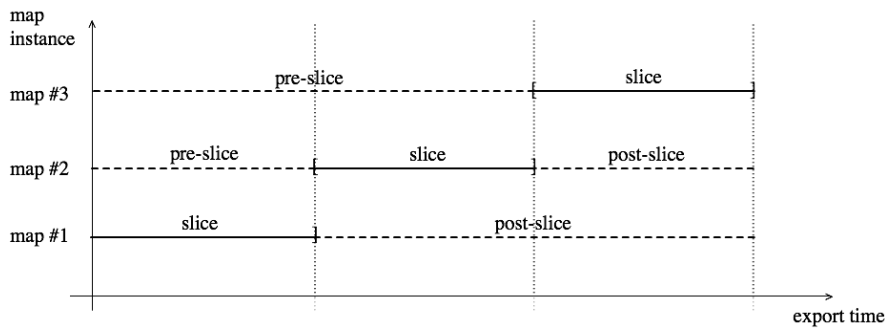


Figure 3: Slice Boundaries Aware Flowy [2]

post-slices can result in many fragmented redundant groups. These can be identified by the reduce function by removing the groups that are a proper subset of the previous group in the slice at the cost of additional complexity as shown in figure 4

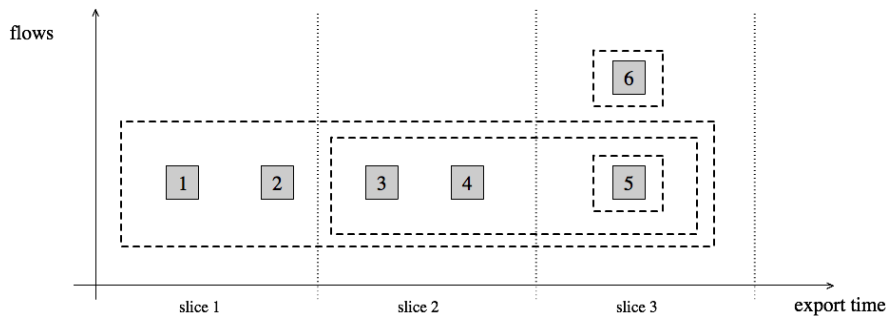


Figure 4: Flowy: Redundant Groups [2]

6.2.1.3 Using Mergers

The relative dependency in the merger stage of the pipeline is even worse, since the comparison needs to take place between groups resulting from the output of separate map functions. This calls for inhibiting parallelism up to and including the group-filter stage. As

a result each worker thread would return back its filtered groups to the master node, which then would apply the rules of the merger stage to all the received groups at once in a reduce function. In such a scenario, although the branch with the longest runtime complexity will become the bottleneck for the merger, the overall runtime would still be dramatically reduced when the number of branches are large as suggested in [15]

6.2.2 *Flowy as a Map Function*

A Disco job function is created that contains the map/reduce function definitions and a location of an input file of flow-records data. A `sliceIt(...)` function within a newly defined `sliceFileCreator` module is used to create the input file. The function takes a [HDF](#) file and number of worker threads as input and writes out the slices in the input file by equally dividing [HDF](#) timespan by the number of worker threads.

In this way, the input file gets slice times for each worker thread in a separate line, which the Disco job function eventually reads to spawn a new map function with the slice times passed as arguments. The map function then starts an instance of Flowy and passes the slice times and the [HDF](#) file as command line parameters for processing.

This required modification to the `flowy_exec` module to add support for extra parameters. The filter stage of the pipeline was modified to allow for skipping of the pre-slices in the flow-records data. The grouper stage was modified as well to restrict creation of new groups that do *not* fall within the passed slice boundaries. However, the modification of the reduce function to work with the files pushed out by each Flowy instance of the map function to merge groups from each branch and eliminate duplicate records is left open.

In an attempt to make the first prototype implementation of Flowy comparable with the contemporary flow-record analysis tools, the substitution of the performance hit sections of the Python code was thought out. Flowy 2.0 [16] is the outcome of a complete rewrite of the core of the prototype implementation in C making it relatively faster in orders of magnitude.

7.1 PERFORMANCE ISSUES

7.2 IMPROVEMENTS

7.2.1 *Unmodified Parts*

7.2.2 *Early Improvements*

7.2.3 *Data Format*

7.2.4 *Rewrite of Core Algorithms in C*

7.3 BENCHMARKS

7.4 FUTURE OUTLOOK

7.4.1 *System Integration*

7.4.2 *Searching with Trees*

7.4.3 *Specialized Functions in Inner Loops*

7.4.4 *Efficient Multithreading*

7.4.5 *Additional Functionality*

FLOWY: APPLICATIONS

- 8.1 IPV6 TRANSITION FAILURE IDENTIFICATION
- 8.2 CYBERMETRICS: USER IDENTIFICATION
- 8.3 APPLICATION IDENTIFICATION USING FLOW SIGNATURES
- 8.4 TCP LEVEL SPAM DETECTION

Part III

MOTIVATION

Part IV

WORK PLAN

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PERFORMANCE EVALUATION

CONCLUSION

Part V

IMPLEMENTATION AND EVALUATION

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FUTURE WORK

CONCLUSION

Part VI

APPENDIX



APPENDIX

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DECLARATION

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