

Generative Adversarial Networks

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http://lectures.ai/gan_mlmu

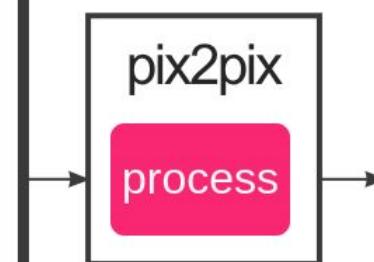
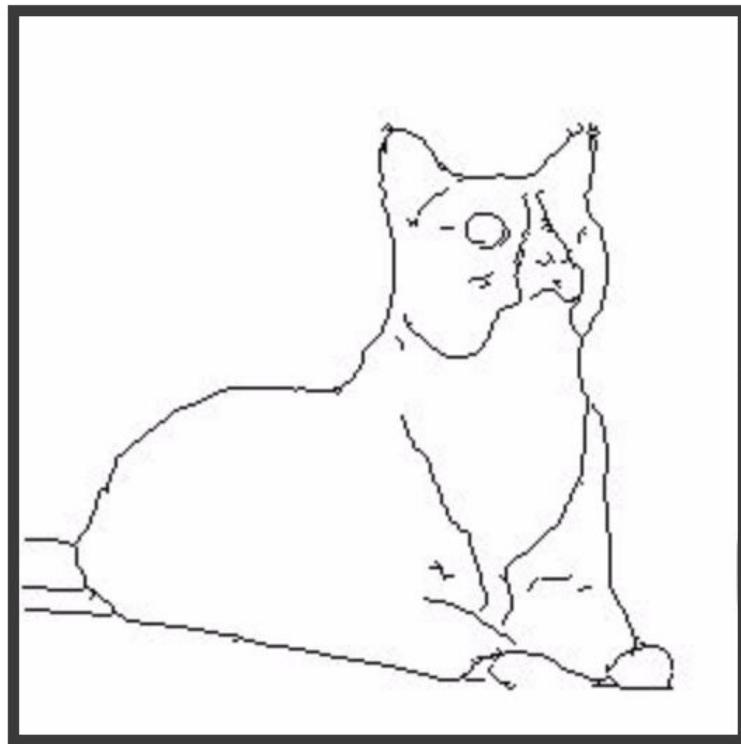
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- Unsupervised learning
- GAN algorithm, demo
- Methods: DCGAN, LAPGAN
- Training problems
- Improvements: WassersteinGAN
- StackGAN
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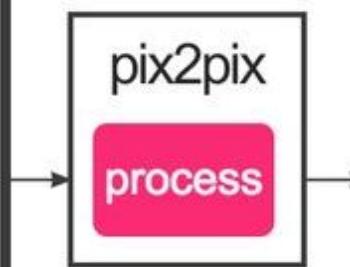
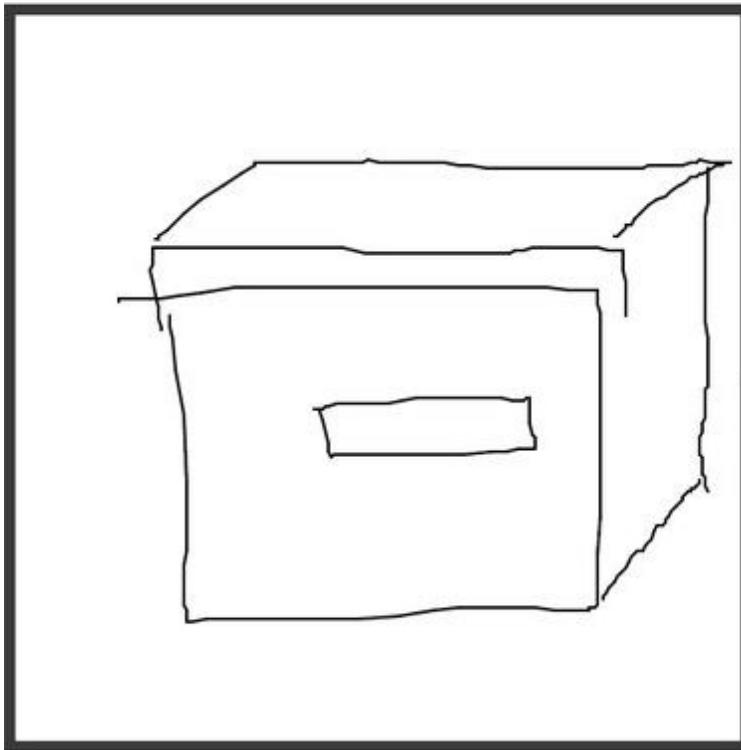
INPUT



OUTPUT



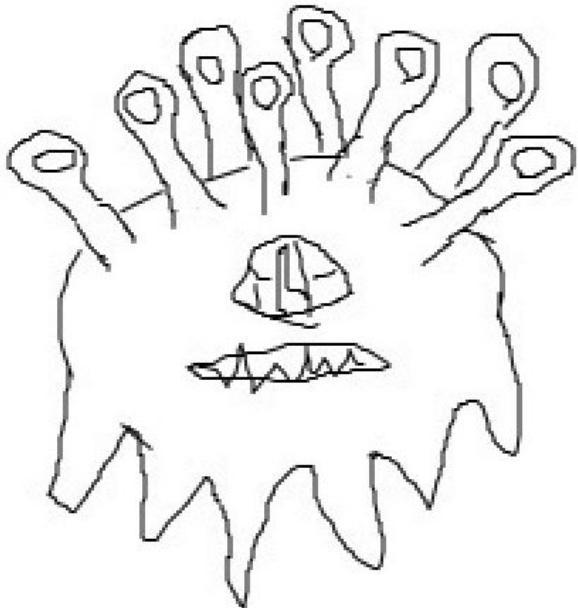
INPUT



OUTPUT



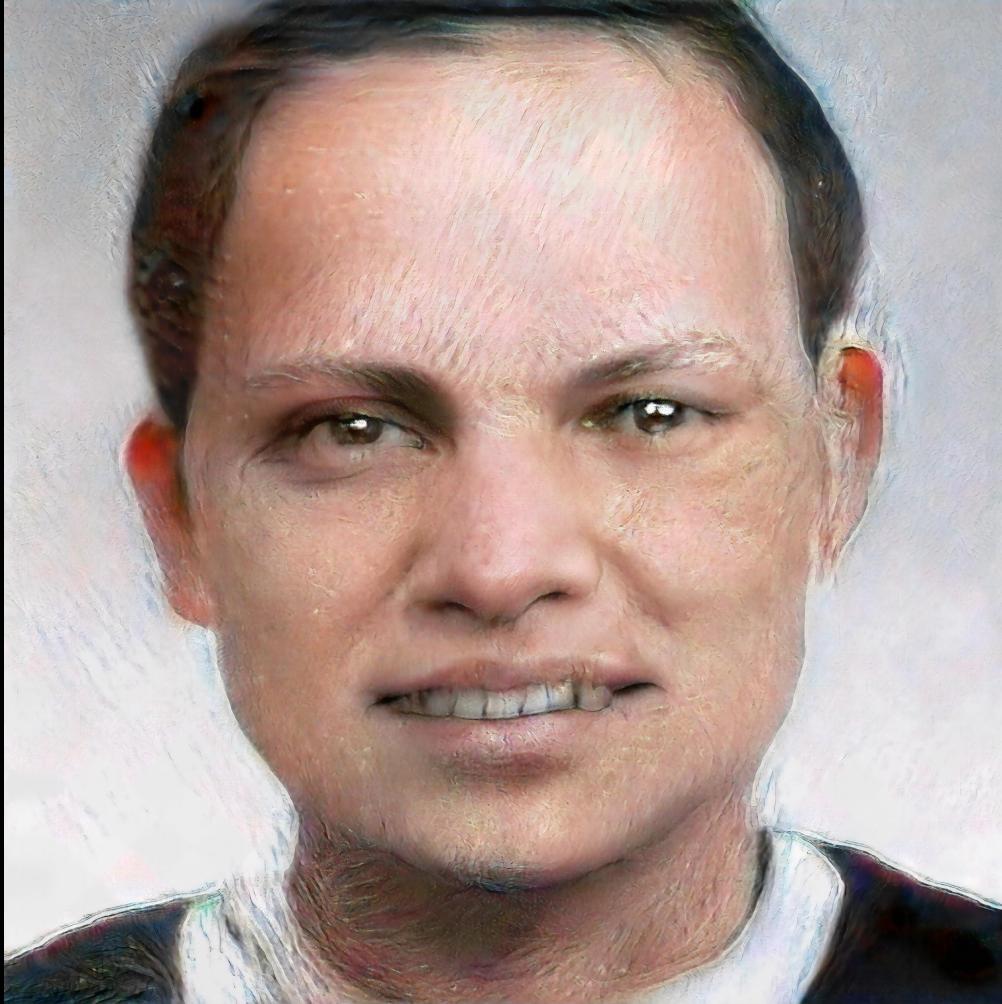
INPUT



pix2pix
process

OUTPUT



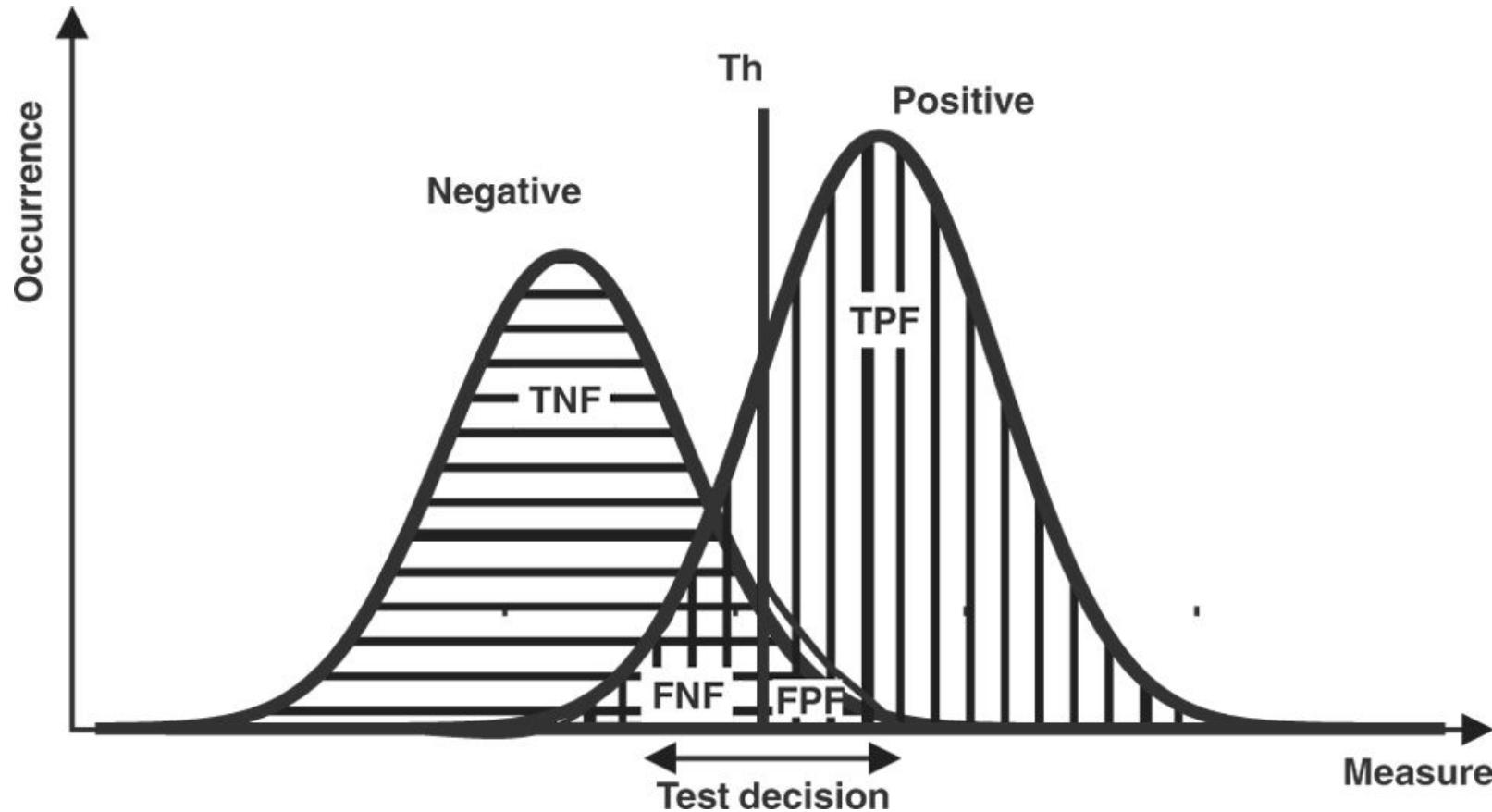


Unsupervised learning

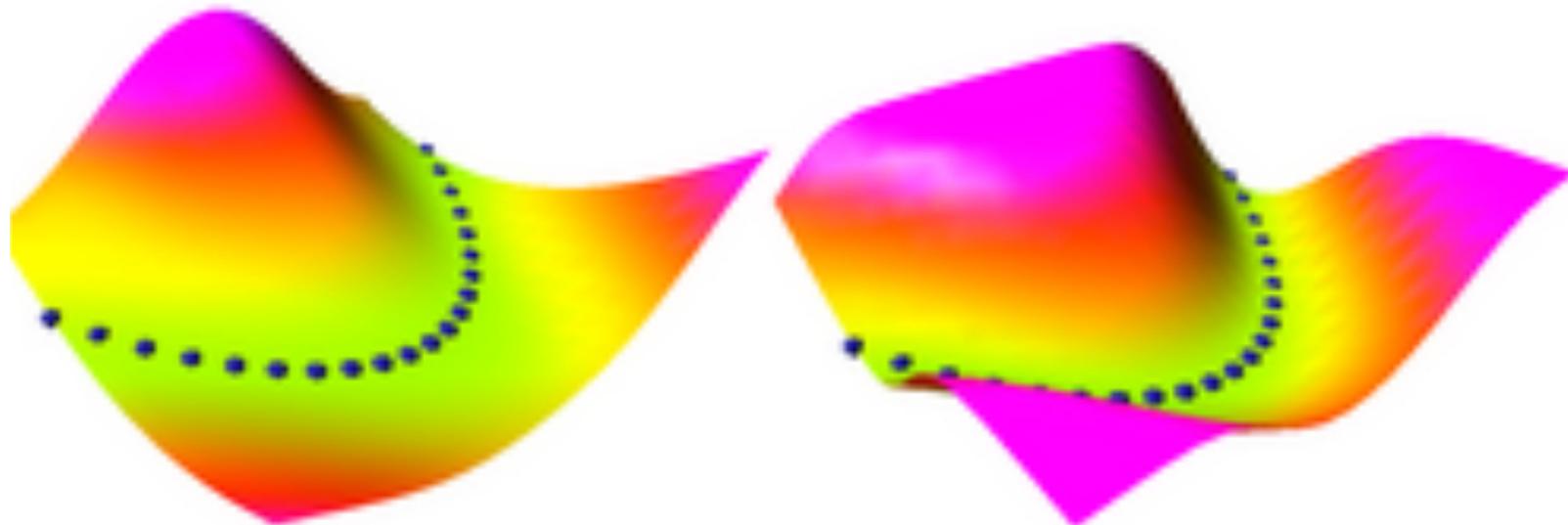
The problem this paper is concerned with is that of unsupervised learning. Mainly, what does it mean to learn a probability distribution? The classical answer to this is to learn a probability density. This is often done by defining a parametric family of densities $(P_\theta)_{\theta \in \mathbb{R}^d}$ and finding the one that maximized the likelihood on our data: if we have real data examples $\{x^{(i)}\}_{i=1}^m$, we would solve the problem

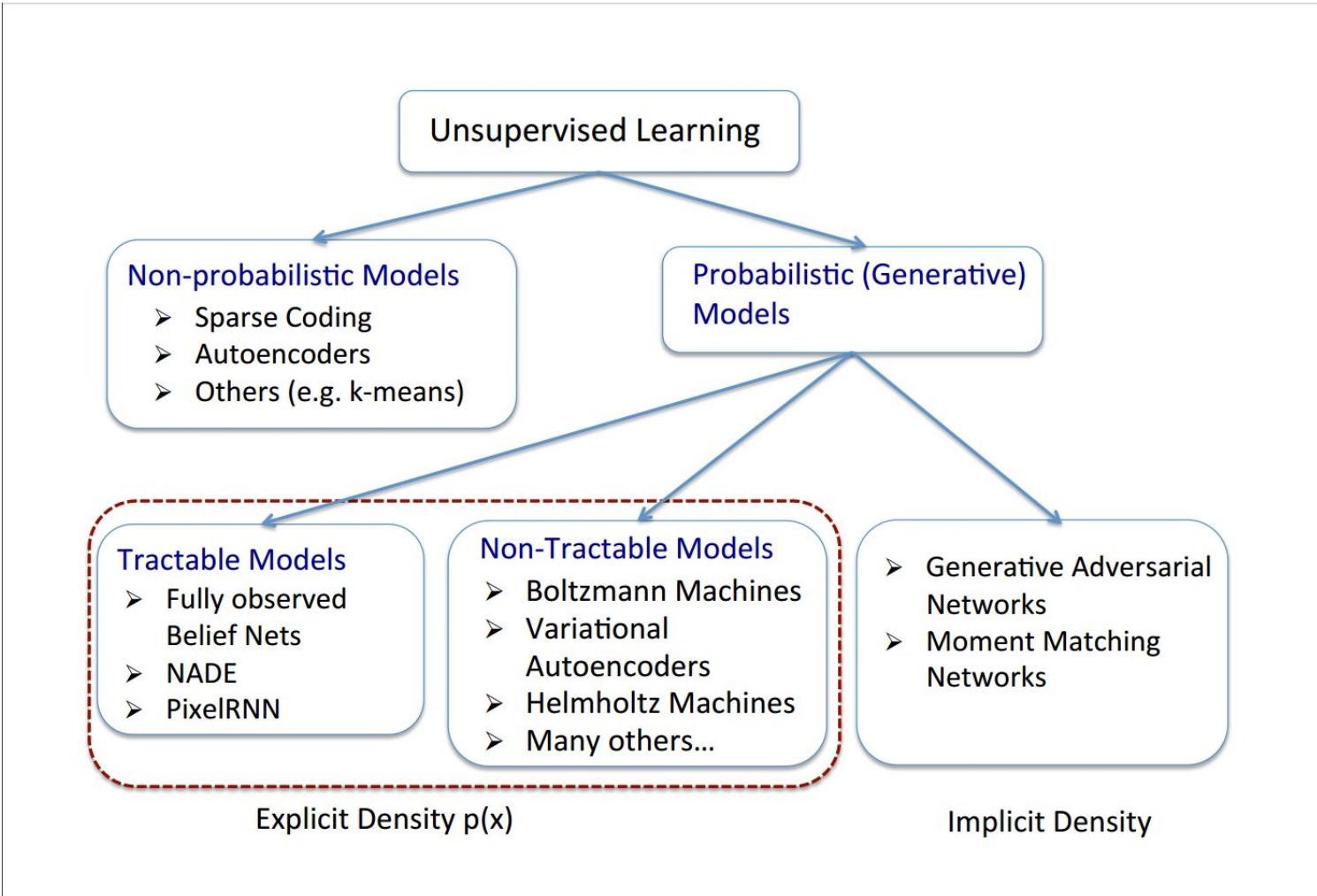
$$\max_{\theta \in \mathbb{R}^d} \frac{1}{m} \sum_{i=1}^m \log P_\theta(x^{(i)})$$

If we have PDFs:

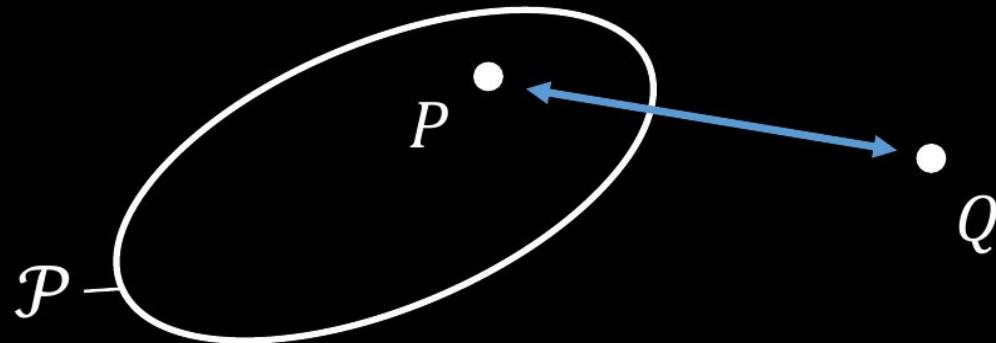


Manifold hypothesis





Learning Probabilistic Models

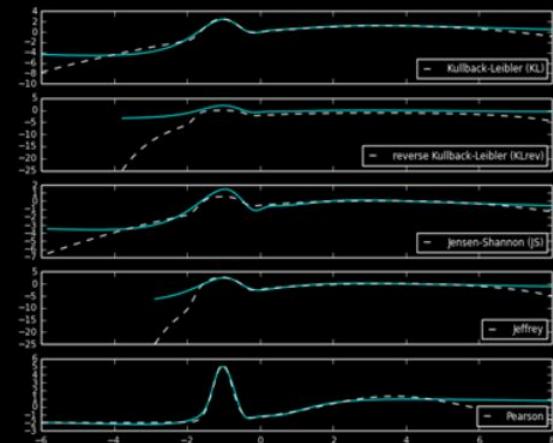
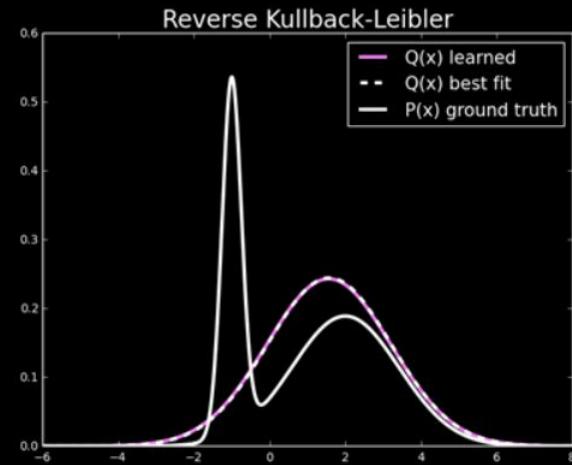
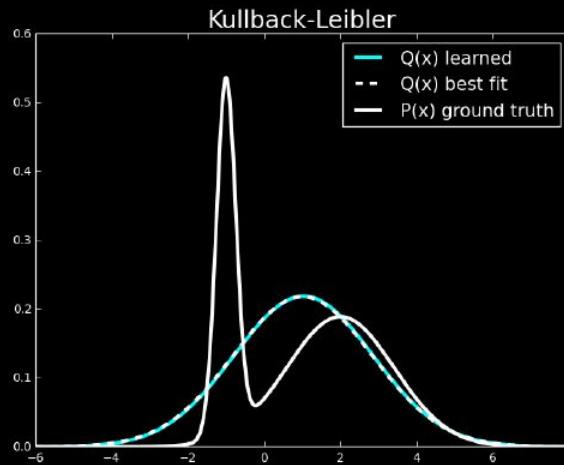


Kullback-Leibler divergence:

$$D_{\text{KL}}(P\|Q) = \sum_i P(i) \log \frac{P(i)}{Q(i)}.$$

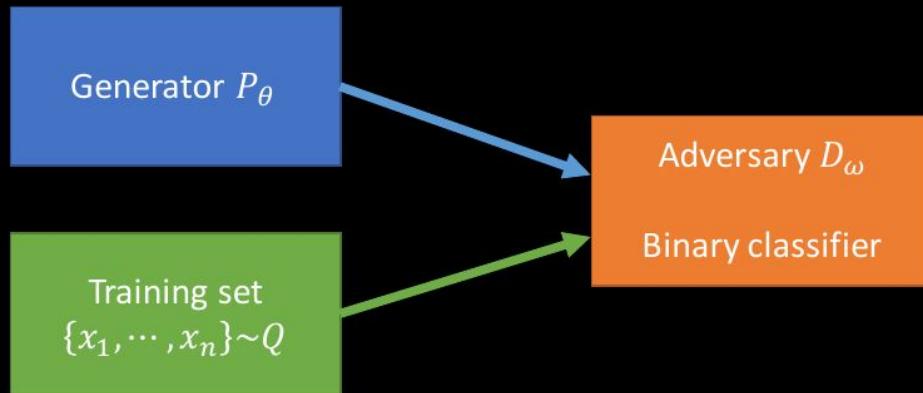
DEMO

Synthetic 1D Univariate



	KL	KL-rev	JS	Jeffrey	Pearson
$D_f(P Q_{\theta^*})$	0.2831	0.2480	0.1280	0.5705	0.6457
$F(\hat{\omega}, \hat{\theta})$	0.2801	0.2415	0.1226	0.5151	0.6379
μ^*	1.0100	1.5782	1.3070	1.3218	0.5737
$\hat{\mu}$	1.0335	1.5624	1.2854	1.2295	0.6157
σ^*	1.8308	1.6319	1.7542	1.7034	1.9274
$\hat{\sigma}$	1.8236	1.6403	1.7659	1.8087	1.9031

GAN Training Objective [Goodfellow et al., 2014]



$$\min_{\theta} \max_{\omega} \mathbb{E}_{\mathbf{x} \sim Q} [\log D_{\omega}(\mathbf{x})] + \mathbb{E}_{\mathbf{x} \sim P_{\theta}} [\log(1 - D_{\omega}(\mathbf{x}))]$$

- Generator tries to fool discriminator (i.e. generate realistic samples)
- Discriminator tries to distinguish fake from real samples
- Saddle-point problem

Algorithm 1 Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator, k , is a hyperparameter. We used $k = 1$, the least expensive option, in our experiments.

for number of training iterations **do**

for k steps **do**

- Sample minibatch of m noise samples $\{\mathbf{z}^{(1)}, \dots, \mathbf{z}^{(m)}\}$ from noise prior $p_g(\mathbf{z})$.
- Sample minibatch of m examples $\{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(m)}\}$ from data generating distribution $p_{\text{data}}(\mathbf{x})$.
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D(\mathbf{x}^{(i)}) + \log (1 - D(G(\mathbf{z}^{(i)}))) \right].$$

end for

- Sample minibatch of m noise samples $\{\mathbf{z}^{(1)}, \dots, \mathbf{z}^{(m)}\}$ from noise prior $p_g(\mathbf{z})$.
- Update the generator by descending its stochastic gradient:

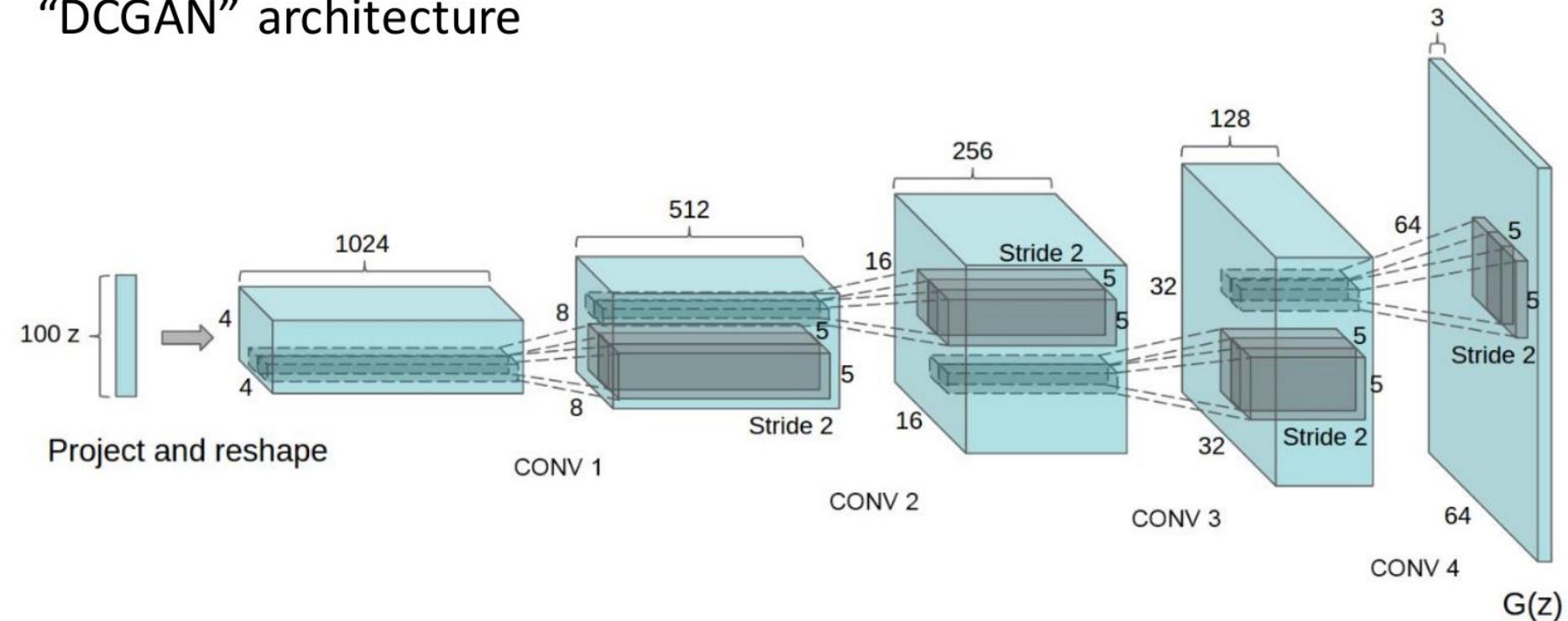
$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log (1 - D(G(\mathbf{z}^{(i)}))).$$

end for

The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

DEMO

“DCGAN” architecture





Groundtruth MNIST

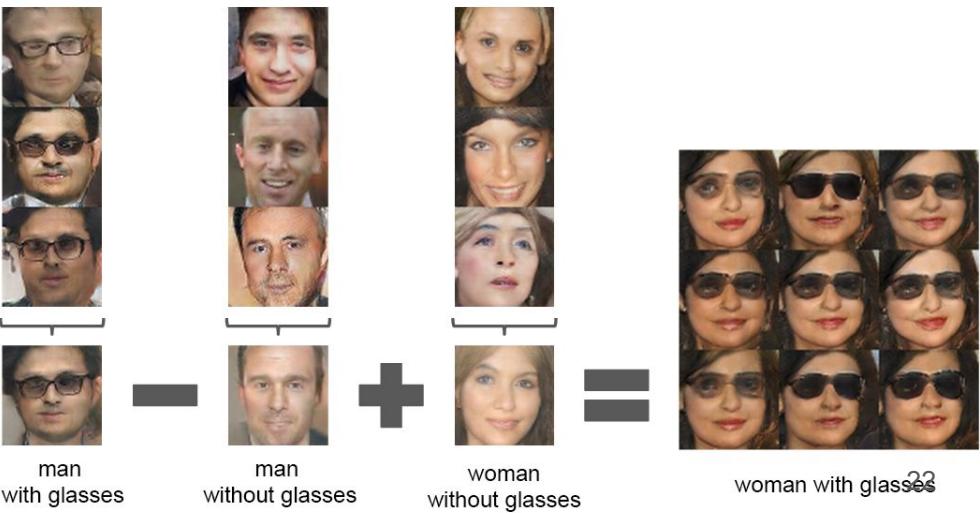
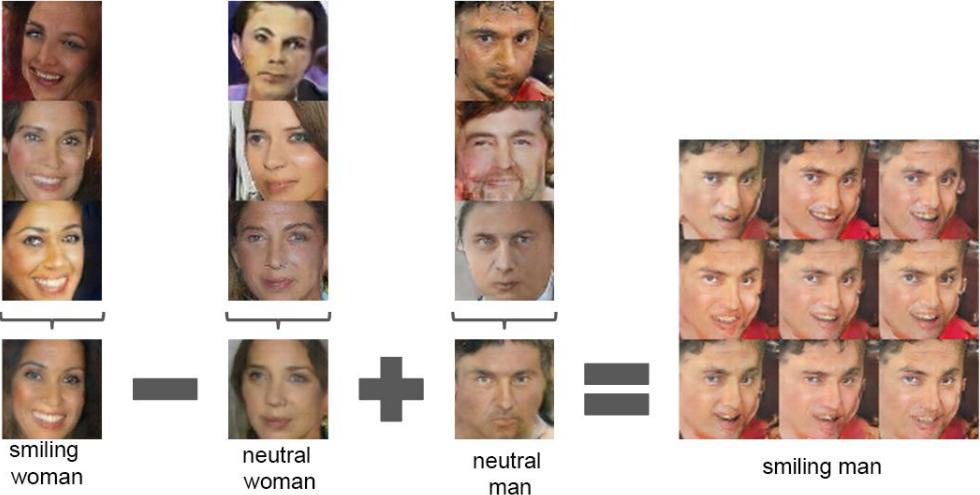
GAN

DCGAN (ours)

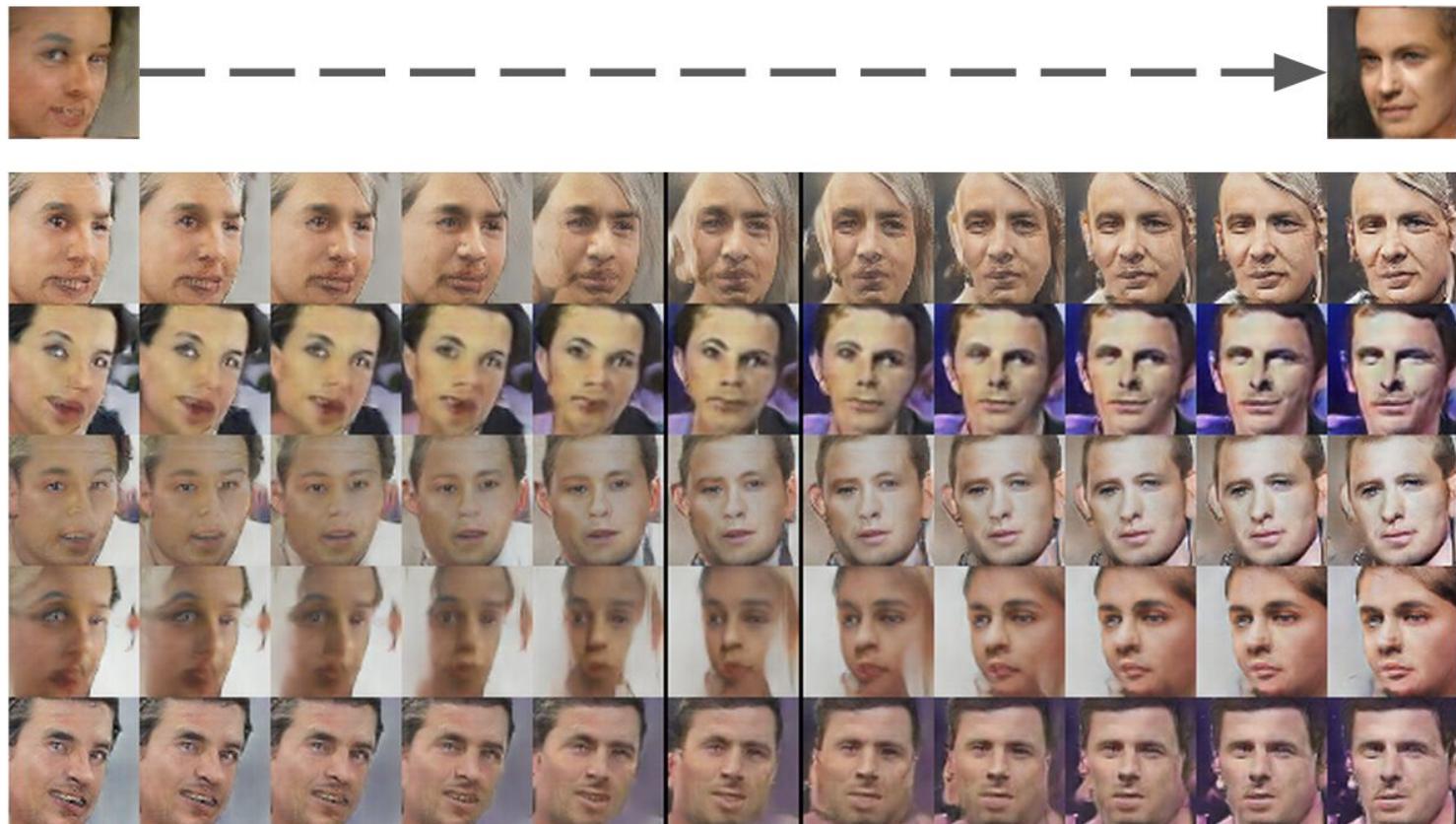




Arithmetics in latent space:



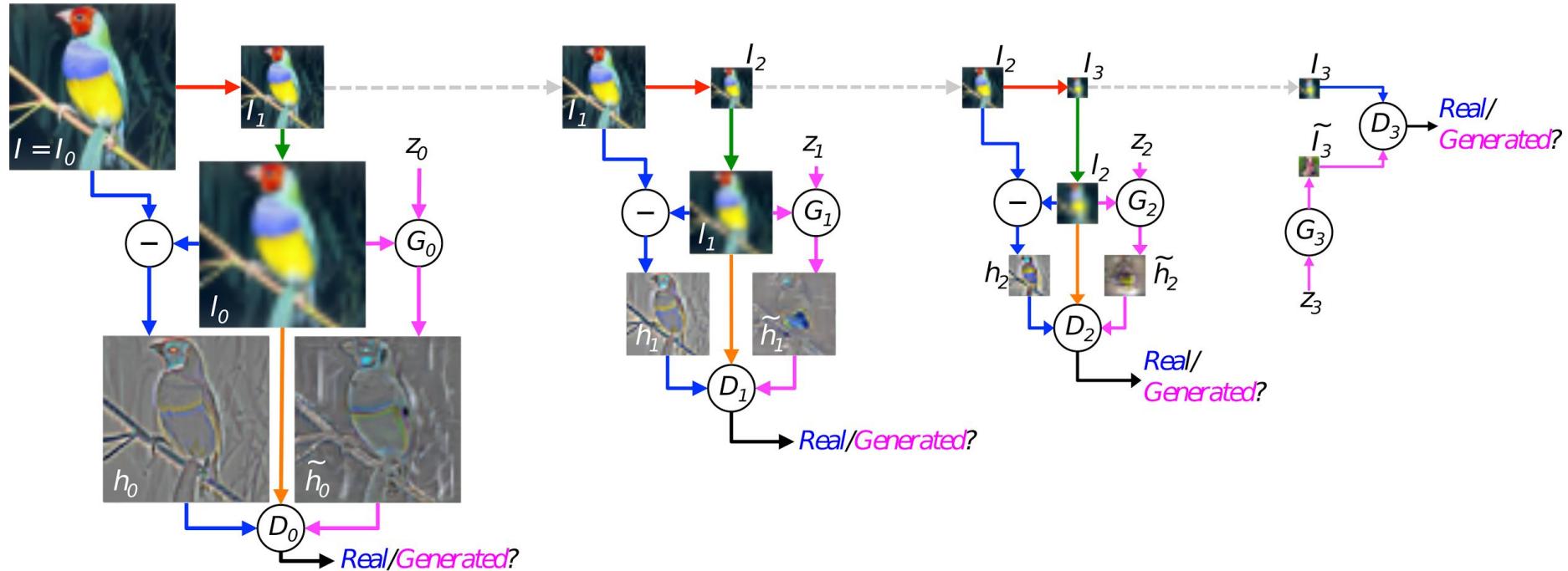
Face rotation is linear interpolation between latent variables:



Generated album covers:



LAPGAN (Deep Generative Image Models using a Laplacian Pyramid of Adversarial Networks)



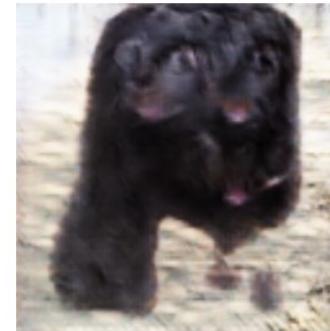
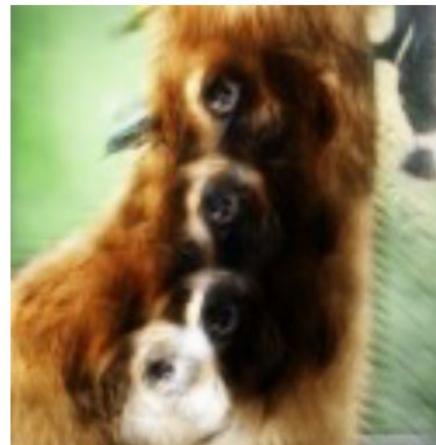
Problems with GANs:

- Instability in training (small gradients)
- Mode collapse
- Qualitative problems: counting, perspective, global structure

Tricks for training: <https://github.com/soumith/ganhacks>

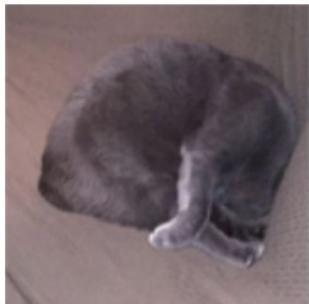
1. Normalize the inputs
2. A modified loss function
3. Use a spherical Z
4. BatchNorm
5. Avoid Sparse Gradients. ReLU, MaxPool
6. ... and more, see link.

Problems with Counting

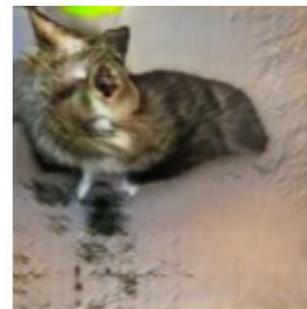


(Goodfellow 2016)

Problems with Perspective



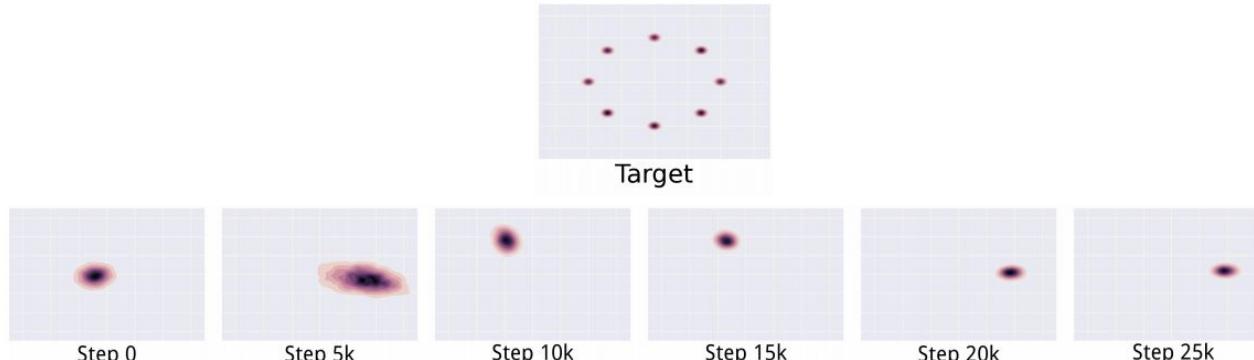
Problems with Global Structure



Mode Collapse

$$\min_G \max_D V(G, D) \neq \max_D \min_G V(G, D)$$

- D in inner loop: convergence to correct distribution
- G in inner loop: place all mass on most likely point

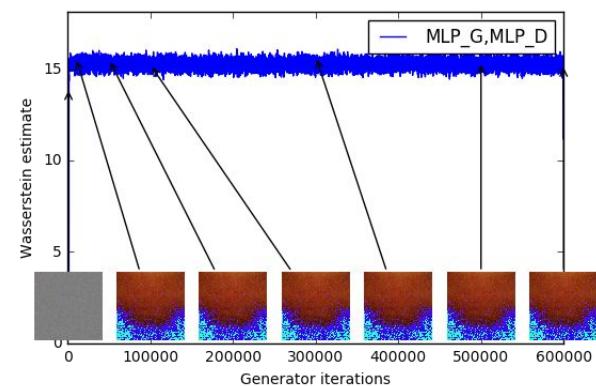
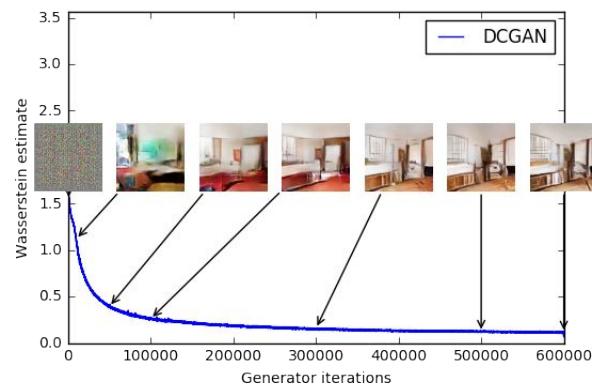
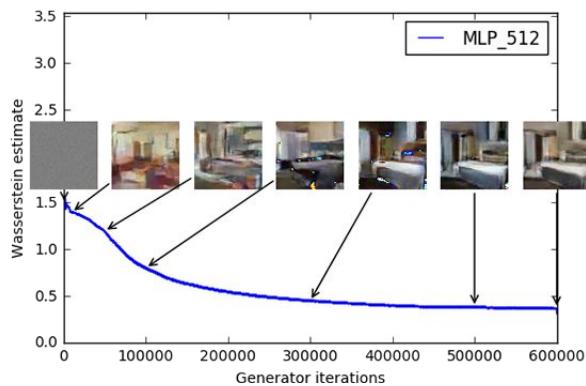


(Metz et al 2016)

(Goodfellow 2016)

Wasserstein GAN

Generator sample quality correlates with discriminator loss



Wasserstein metric

$$W_p(\mu, \nu) := \left(\inf_{\gamma \in \Gamma(\mu, \nu)} \int_{M \times M} d(x, y)^p \, d\gamma(x, y) \right)^{1/p},$$

- Also known as Earth mover's distance
- Moving “pile of dirt” analogy
- Comparing discrete distributions, e.g. the color histograms of two digital images

Example 1 (Learning parallel lines). Let $Z \sim U[0, 1]$ the uniform distribution on the unit interval. Let \mathbb{P}_0 be the distribution of $(0, Z) \in \mathbb{R}^2$ (a 0 on the x-axis and the random variable Z on the y-axis), uniform on a straight vertical line passing through the origin. Now let $g_\theta(z) = (\theta, z)$ with θ a single real parameter. It is easy to see that in this case,

- $W(\mathbb{P}_0, \mathbb{P}_\theta) = |\theta|$,
- $JS(\mathbb{P}_0, \mathbb{P}_\theta) = \begin{cases} \log 2 & \text{if } \theta \neq 0, \\ 0 & \text{if } \theta = 0, \end{cases}$
- $KL(\mathbb{P}_\theta \| \mathbb{P}_0) = KL(\mathbb{P}_0 \| \mathbb{P}_\theta) = \begin{cases} +\infty & \text{if } \theta \neq 0, \\ 0 & \text{if } \theta = 0, \end{cases}$
- and $\delta(\mathbb{P}_0, \mathbb{P}_\theta) = \begin{cases} 1 & \text{if } \theta \neq 0, \\ 0 & \text{if } \theta = 0. \end{cases}$

When $\theta_t \rightarrow 0$, the sequence $(\mathbb{P}_{\theta_t})_{t \in \mathbb{N}}$ converges to \mathbb{P}_0 under the EM distance, but does not converge at all under either the JS, KL, reverse KL, or TV divergences.

Wasserstein metric

$$W(P_r, P_g) = \inf_{\gamma \in \Pi(P_r, P_g)} \mathbb{E}_{(x,y) \sim \gamma} [\|x - y\|]$$

W is equivalent to

$$W(P_r, P_\theta) = \sup_{\|f\|_L \leq 1} \mathbb{E}_{x \sim P_r}[f(x)] - \mathbb{E}_{x \sim P_\theta}[f(x)]$$

(Kantorovich-Rubinstein duality)

K -Lipschitz function

$$d_Y(f(x_1), f(x_2)) \leq K d_X(x_1, x_2)$$

Supremum still intractable, but now it's easier to approximate:

Parametrized function family $\{f_w\}_{w \in \mathcal{W}}$,

w are weights, \mathcal{W} are all possible weights, let's suppose they are K-Lipschitz

$$\begin{aligned} \max_{w \in \mathcal{W}} \mathbb{E}_{x \sim P_r}[f_w(x)] - \mathbb{E}_{x \sim P_\theta}[f_w(x)] &\leq \sup_{\|f\|_L \leq K} \mathbb{E}_{x \sim P_r}[f(x)] - \mathbb{E}_{x \sim P_\theta}[f(x)] \\ &= K \cdot W(P_r, P_\theta) \end{aligned}$$

K-Lipschitz critic? Weight clipping!

Algorithm 1 WGAN, our proposed algorithm. All experiments in the paper used the default values $\alpha = 0.00005$, $c = 0.01$, $m = 64$, $n_{\text{critic}} = 5$.

Require: : α , the learning rate. c , the clipping parameter. m , the batch size.
 n_{critic} , the number of iterations of the critic per generator iteration.

Require: : w_0 , initial critic parameters. θ_0 , initial generator's parameters.

```
1: while  $\theta$  has not converged do
2:   for  $t = 0, \dots, n_{\text{critic}}$  do
3:     Sample  $\{x^{(i)}\}_{i=1}^m \sim \mathbb{P}_r$  a batch from the real data.
4:     Sample  $\{z^{(i)}\}_{i=1}^m \sim p(z)$  a batch of prior samples.
5:      $g_w \leftarrow \nabla_w \left[ \frac{1}{m} \sum_{i=1}^m f_w(x^{(i)}) - \frac{1}{m} \sum_{i=1}^m f_w(g_\theta(z^{(i)})) \right]$ 
6:      $w \leftarrow w + \alpha \cdot \text{RMSProp}(w, g_w)$ 
7:      $w \leftarrow \text{clip}(w, -c, c)$ 
8:   end for
9:   Sample  $\{z^{(i)}\}_{i=1}^m \sim p(z)$  a batch of prior samples.
10:   $g_\theta \leftarrow -\nabla_\theta \frac{1}{m} \sum_{i=1}^m f_w(g_\theta(z^{(i)}))$ 
11:   $\theta \leftarrow \theta - \alpha \cdot \text{RMSProp}(\theta, g_\theta)$ 
12: end while
```

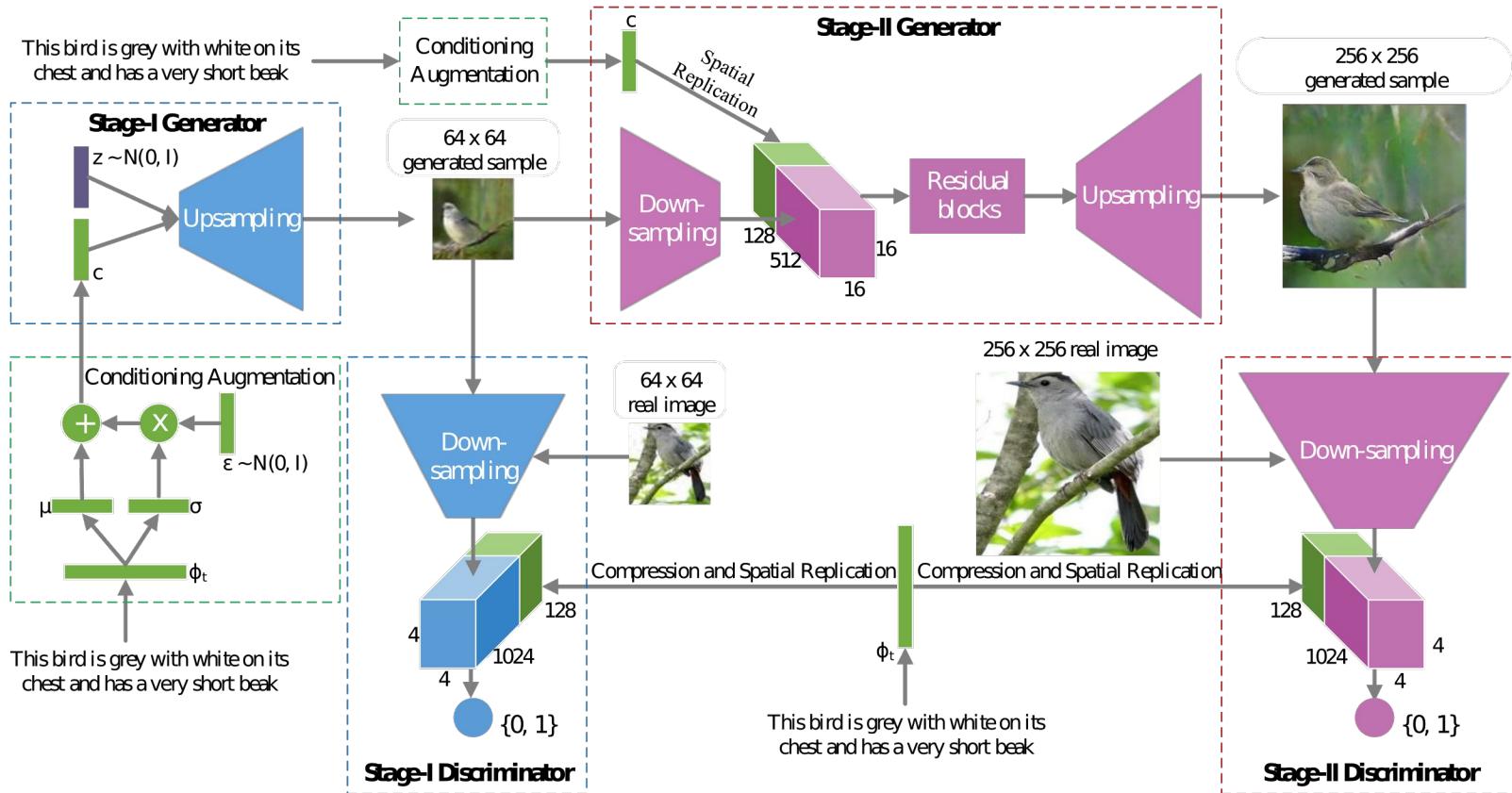
Value of c?

- low c trains more reliably, but high c trains faster when it does work

Read-through: <http://www.alexirpan.com/2017/02/22/wasserstein-gan.html>

Original paper: <https://arxiv.org/abs/1701.07875>

StackGAN



A small yellow bird with a black crown and a short black pointed beak

Stage-I



Stage-II

A white bird with a black crown and yellow beak

Stage-I



Stage-II

This flower has overlapping pink pointed petals surrounding a ring of short yellow filaments

Stage-I

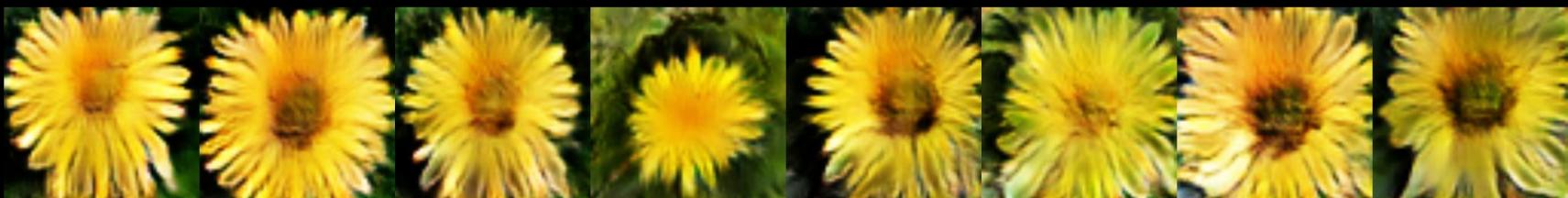


Stage-II



This flower has long thin yellow petals and a lot of yellow anthers in the center

Stage-I



Stage-II



Nearest neighbours:

Images
generated from
text in test sets

Five nearest neighbors from training sets



The bird is completely red → The bird is completely yellow

Bird linear interpolation in latent space:



This bird is completely red with black wings and pointy beak →
this small blue bird has a short pointy beak and brown on its wings



This bird is completely red with black wings and pointy beak →
The bird has a yellow breast with grey features and a small beak



Small mode collapse

This small blue bird has a short pointy beak and brown on its wings



This bird is completely red with black wings and pointy beak



A small sized bird that has a cream belly and a short pointed bill



A small bird with a black head and wings and features grey wings



Failures

Text
description

This particular bird has a brown body and brown bill



Grey bird with black flat beak with grey and white big wings



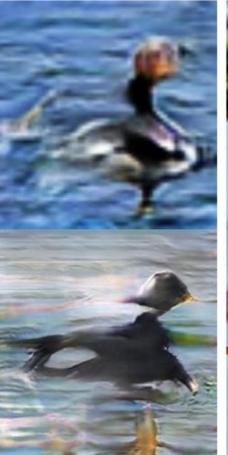
Bird has brown body feathers, brown breast feathers, and brown beak



The medium sized bird has a dark grey color, a black downward curved beak, and long wings



Colored bill with a white ring around it on the upper part near the bill

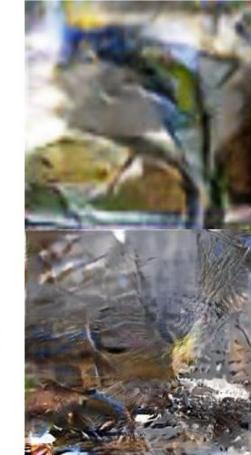


This bird has a dark brown overall body color, with a small white patch around the base of the bill



This medium sized bird is primarily black and has a large wingspan and a long black bill with a strip of white at the beginning of it

Stage-I
images



Stage-II
images



Failures

Oxford-102 failure cases:

The petals of
this flower are
white with a
large stigma

A unique yellow
flower with no
visible pistils
protruding from
the center

This flower is
pink and yellow
in color, with
petals that are
oddly shaped

This is a light
colored flower
with many
different petals
on a green stem

This flower
is yellow
and green in
color, with
petals that
are ruffled

The flower
have large
petals that are
pink with
yellow on some
of the petals

A flower that
has white petals
with some
tones of yellow
and green
filaments

Stage-I
images



Stage-II
images



Pix2pix (Image-to-Image Translation with Conditional Adversarial Nets)

Labels to Street Scene

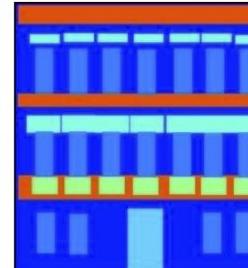


input



output

Labels to Facade



input



output

BW to Color



input



output

Aerial to Map



input



output

Day to Night



input



output

Edges to Photo



input



output

Sources (images, slides)

- Workshop NIPS 2016:
<https://sites.google.com/site/nips2016adversarial/>
- Workshop FB group:
<https://www.facebook.com/groups/675606912596390/>
- Goodfellow slides & GAN paper:
<http://www.iangoodfellow.com/slides/2016-12-04-NIPS.pdf>
<https://arxiv.org/abs/1701.00160>
- StackGAN:
<https://arxiv.org/abs/1612.03242>
- Pix2pix (Image-to-Image Translation with Conditional Adversarial Nets)
<https://phillipi.github.io/pix2pix/>
- Wasserstein GAN
<https://arxiv.org/abs/1701.07875>
- LAPGAN
<https://arxiv.org/abs/1506.05751>
- DCGAN (unsupervised representation learning with deep convolutional generative adversarial networks)
<https://arxiv.org/abs/1511.06434>
- Nowozin, slides from NIPS workshop
<http://www.nowozin.net/sebastian/blog/nips-2016-generative-adversarial-training-workshop-talk.html>
- Salakhutdinov slides
<https://t.co/sxJzyovEvg>

Thank You

— For Your Attention —

Slides at: http://lectures.ai/gan_mlmu
http://twitter.com/michal_sustr