Completing the fraction class

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- Let us implement each of the public methods of the fraction class
- First we will include the code for the constructor:
  - copy and paste the code available in /work/files_tutorial/methods/constructor
  - notice that the code for computing the greatest common divisor, obtain numerator and denominator values are also included
  - it is quite straightforward to notice that at this point we need two private data members to store the numerator (*int n*) and the denominator (*int d*)

Completing the fraction class

- A part of the *Fraction.hpp* should now look like this:

```
32
33  class Fraction {
34
35  private:
36
37      // numerator and denominator
38      int n, d;
39
40      // greatest common divisor
41      int gcd(int a, int b);
42
43  public:
44      /**
45       * \brief Constructor
46       * \param n the value of the numerator
47       * \param d the value of the denominator (default value is 1)
48       * \exception DivisionByZeroException is thrown if the value of the denor
49       *
```

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- A part of the *Fraction.cpp* should now look like this:

```
10  Fraction::Fraction(int n, int d) throw (DivisionByZeroException) :
11          n(n / gcd(n, d)), d(d / gcd(n, d)) {
12      if (d == 0)
13          throw DivisionByZeroException();
14  }
15
16
17  /**
18   * Computes the greatest common divisor.
19   * This method is used to reduce the fractions.
20   */
21  int Fraction::gcd(int a, int b) {
22      return b == 0 ? a : gcd(b, a % b);
23  }
24
25
26  Fraction& Fraction::operator *=(const Fraction& rhs) {
27      return *this;
28  }
29
30  int Fraction::num() const {
31      return n;
32  }
33
34  int Fraction::den() const {
35      return d;
36  }
37
```

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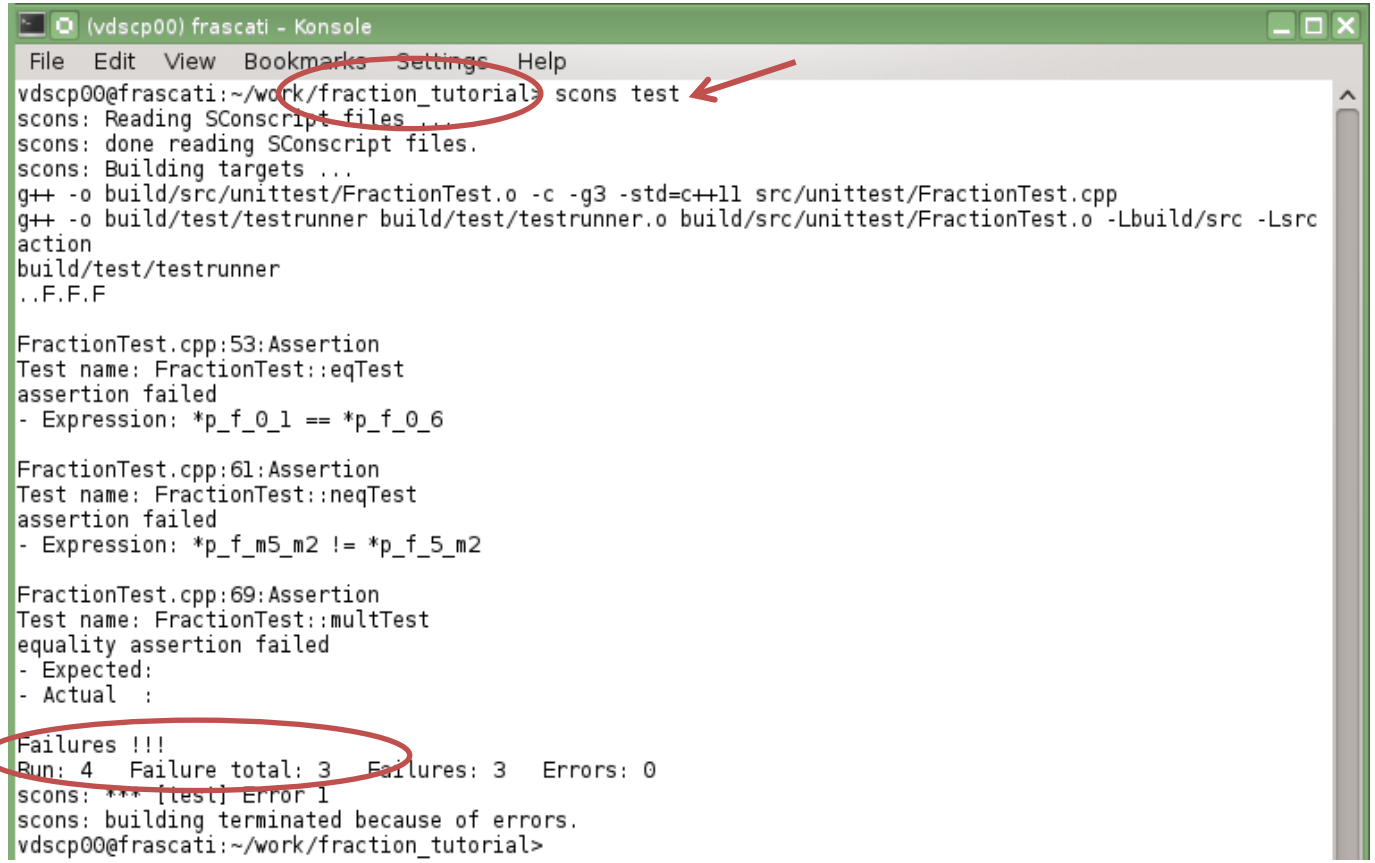
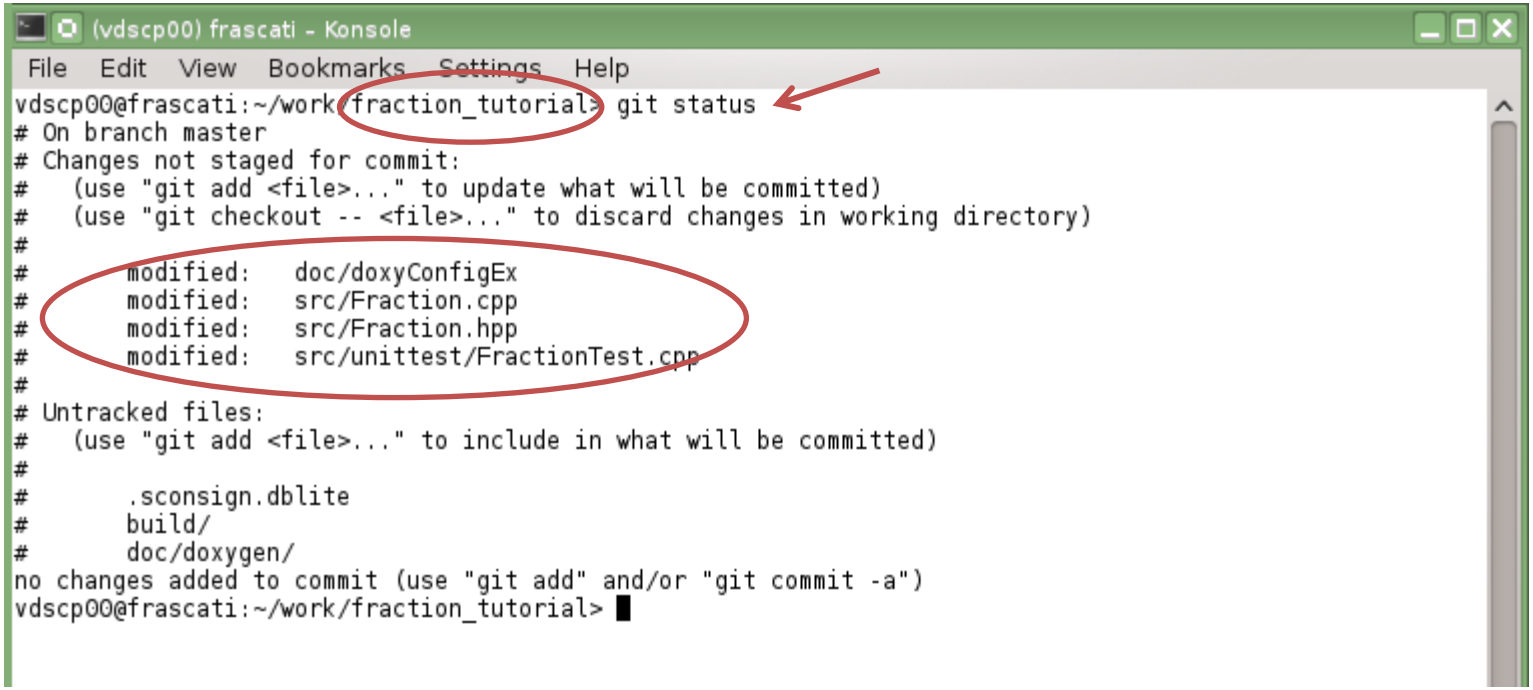
- Save, compile and run the tests using scons (or make)
- Notice that now the test for the constructor should pass



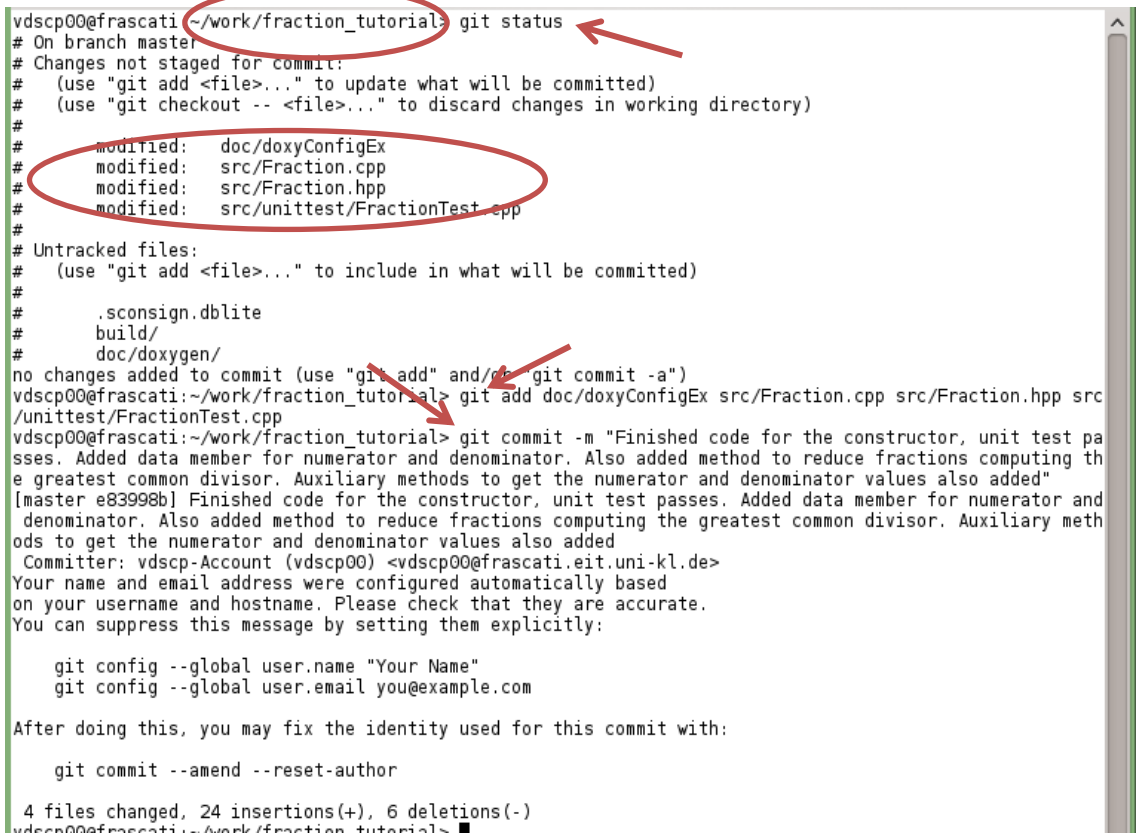
Completing the fraction class

- It is time to update the local git repository
- Type git status to see that there are changes to commit (furthermore you may also push the changes to the central repository)



Completing the fraction class

- Add and commit the changes of your code using git



- If you want to save in the central repository then push the changes

Completing the fraction class

- As for the constructor follow the same steps (modify code, compile and test, commit using git) for each of the methods:
  - equality comparison method (use the *file work/files_tutorial/methods/equal*)
  - inequality comparison method (use the *file work/files_tutorial/methods/notequal*)
  - multiplication method (use the file *work/files_tutorial/methods/multiplication*)
- Note: at the end 4 new commits (one for each method) should have been done (remember to use meaningful messages in the commits)
  - before commit make sure that the corresponding unit test pases
- The next slides show how the final version of *Fraction.cpp* should look like

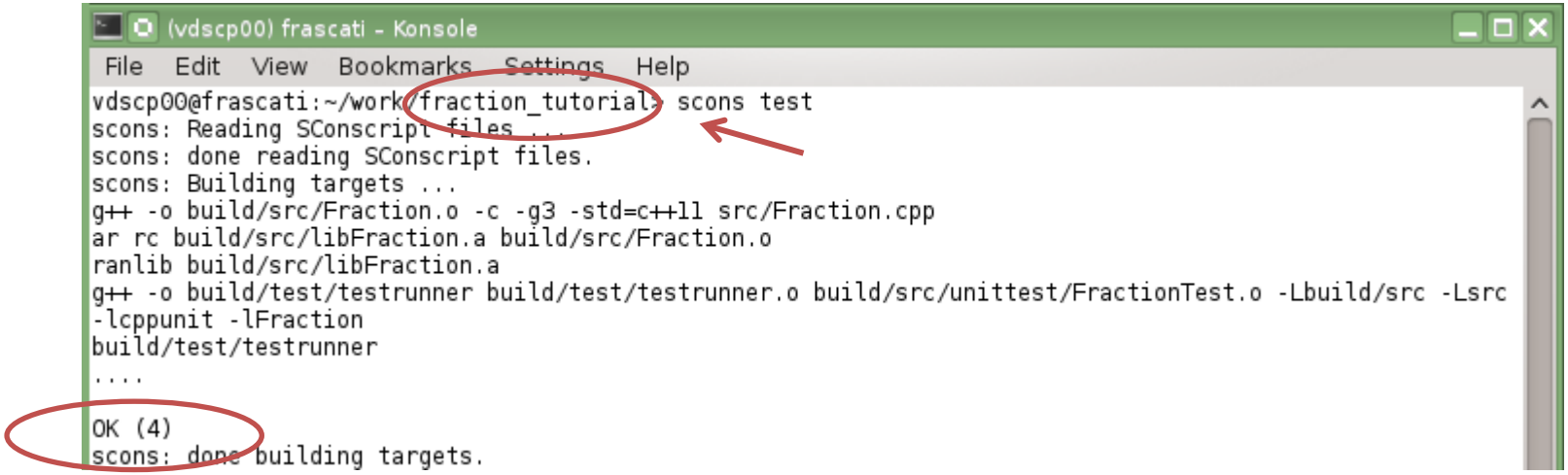
Completing the fraction class

```
/**
 * \brief Implements methods of the fraction class
 *
 * \author Carlos Villarraga
 *
 */

#include "Fraction.hpp"

Fraction::Fraction(int n, int d) throw (DivisionByZeroException) :
                        n(n / gcd(n, d)), d(d / gcd(n, d)) {
            if (d == 0)
                        throw DivisionByZeroException();
}


/**
 * Computes the greatest common divisor.
 * This method is used to reduce the fractions.
 */
int Fraction::gcd(int a, int b) {
            return b == 0 ? a : gcd(b, a % b);
}


Fraction& Fraction::operator *=(const Fraction& rhs) {
            int new_n = n * rhs.n / gcd(n * rhs.n, d * rhs.d);
            d = d * rhs.d / gcd(n * rhs.n, d * rhs.d);
            n = new_n;
            return *this;
}

int Fraction::num() const {
            return n;
}
```

```
int Fraction::den() const {
            return d;
}

Fraction operator *(const Fraction& lhs, const Fraction& rhs) {
            Fraction frc(lhs.num(), lhs.den());
            return frc *= rhs;
}

bool Fraction::operator ==(const Fraction& rhs) const {
            return this->num() == rhs.num() && this->den() == rhs.den();
}

bool Fraction::operator !=(const Fraction& rhs) const {
            return !(*this == rhs);
}

ostream& operator <<(ostream& out, const Fraction& rhs) {
            return out << rhs.num() << "/" << rhs.den();
}
```

Completing the fraction class

- At the end all unit tests should pass



Completing the fraction class

- Do not forget to push the final version
- Have a look in bitbucket and check that all commits are included