Understanding Performance Tuning in Oracle

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About me



I am Vijay Mahawar, an Oracle Technologist. I am a member of *AIOUG, ODTUG and OTN*. I am certified in Oracle and hold OCP in Oracle 11g DBA and OCP in Oracle 11g Advanced Developer Track. I am also OPN Certified Specialist.







I am associated with Oracle Technologies since year 2002. During this time I have held positions of Trainer, Developer, DBA, Analyst and Consultant in Companies like L&T Infotech Ltd., HCL Technologies Ltd., Dell Services and Sapient Consulting Pvt. Ltd.

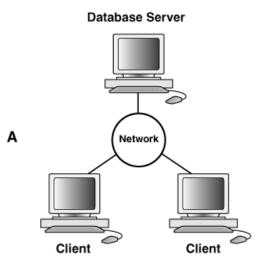
What is Performance Tuning?

- Performance Tuning is optimal utilization of all resources and enabling them to perform to their fullest potential.
- Performance of the SQL queries of an application often play a big role in the overall performance of the underlying application.



- The response time may at times be really irritating for the end users if the application doesn't have fine-tuned SQL queries.
- Differentiate between symptoms and problem. Most tools and techniques give symptoms and that should not be confused with problems.
- Developers/DBA both have part to play in keeping the database tuned.

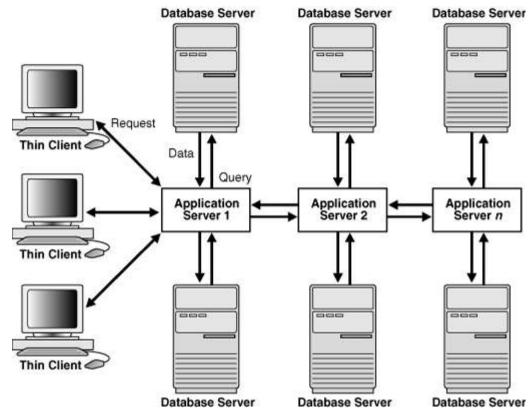
Different layers in application?



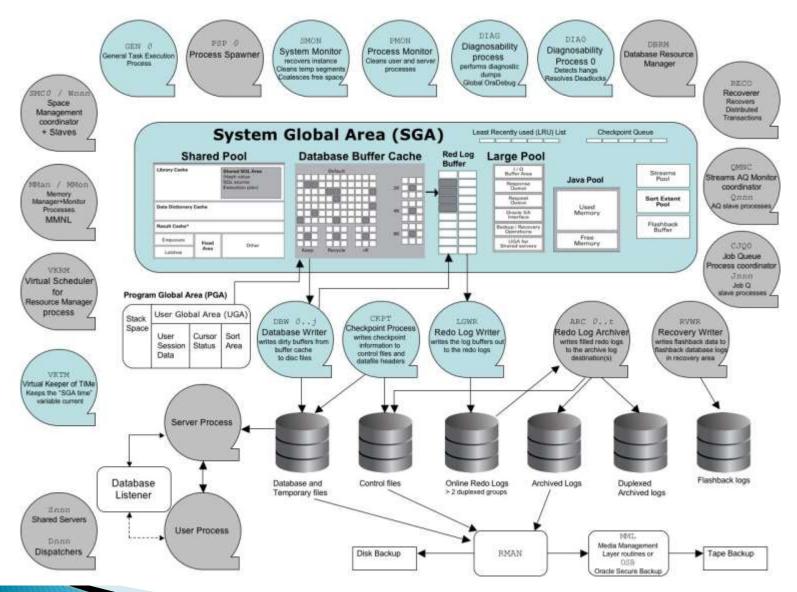
Client/Server Architecture

Different Layers:

- Application Interface
- Network
- Application Servers
- Processes
- Database Instance
- CPU
- Disk



Multi-Tier Architecture



How to identify the tuning area?

	Tuning Areas	Description
P r e c e d e n c e	Database Design (if it's not too late)	Try to normalize to the 3NF. Selective <i>denormalization</i> can provide performance improvements. Always keep the "data access path" in mind. Look at <i>data partitioning, data replication, aggregation tables</i> etc. for <i>DSS – Decision Support System</i>
	Application Tuning	Majority of all Oracle system performance problems are resolved by coding optimal SQL. Scheduling of batch tasks during non-peak hours.
	Memory Tuning	Optimal sizing of database buffers (shared_pool, buffer cache, log buffer, etc) by looking at ADDM report showing wait events, buffer hit ratios, system swapping and paging, etc. Use of pin for large objects into memory to prevent frequent reloads.
	Disk I/O Tuning	Size Database files and properly place them Look for <i>frequent disk sorts, full table scans, missing indexes, row chaining, data fragmentation, etc.</i>
	Eliminate Database Contention	Study database <i>locks, latches and wait events</i> carefully and eliminate where possible.
	Tune the OS	Monitor and tune operating system using OS utilities shown later.

Tuning tools & techniques







Tuning Tools/Programming Techniques	Developer	DBA
Explain Plan (3 ways of using Explain Plan)	~	•
OEM Console - SQL Monitoring	✓	✓
DBMS_PROFILER/DBMS_HPROF	✓	✓
V\$ Performance Views	✓	✓
Hints/Indexes in SQL Queries (Stats should be updated)	✓	✓
BULK Collect in PL/SQL Programming	✓	•
FORALL in PL/SQL Programming	✓	•
DBMS_PARALLEL_EXECUTE in PL/SQL Programming	✓	✓
RESULT_CACHE in Hint and Functions	✓	•
Netstat (Network)	•	✓
Sar, iostat (Disk)	•	✓
Sar, vmstat (Memory)	•	✓
Sar, vmstat, mpstat, iostat(CPU)	•	✓
SQL_TRACE and TKProf	•	✓
ADDM	•	✓
Statspack (old UTLBSTAT/UTLESTAT)	•	✓
OEM Tuning Pack	•	→

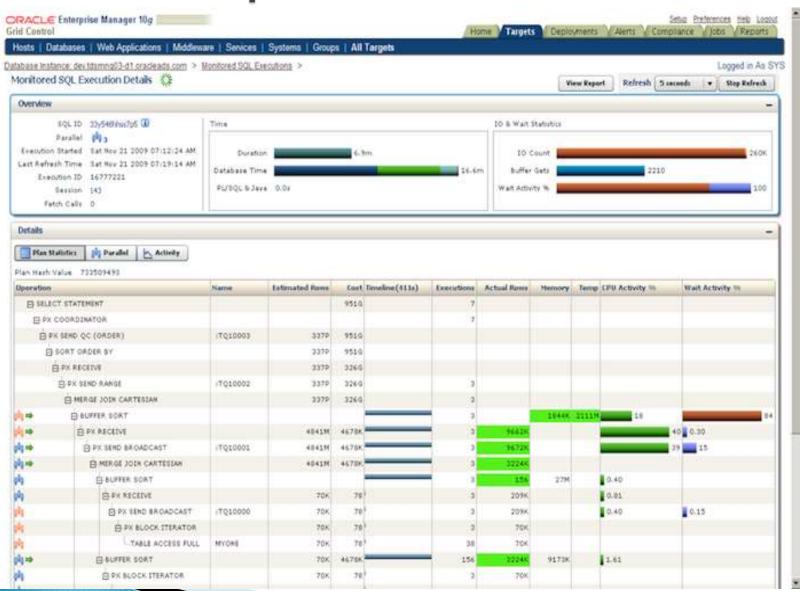
1. Explain Plan

When an SQL statement is passed to the server the Cost Based Optimizer (CBO) uses database statistics to create an execution plan which it uses to navigate through the data.



- EXPLAIN the statement to check the execution plan that the CBO has created.
- This will help in diagnosis and often reveal that the query is not using the relevant indexes, or indexes to support the query are missing.
- Three Methods:
 - DBMS_XPLAN
 - EXPLAIN PLAN FOR
 - 3. SET AUTOTRACE ON for all queries
- PLAN_TABLE is metadata table for explain plan. utlxplan.sql script creates this table in oracle.

1. Explain Plan – OEM



2. Hints

- A hint is an instruction to the optimizer.
- When writing SQL code, you may know information about the data unknown to the optimizer, usually when statistics are out of date
- Hints enable you to make decisions normally made by the optimizer, sometimes causing the optimizer to select a plan that it sees as higher cost.

USAGE:

```
/*+ hint */
/*+ hint(argument) */
/*+ hint(argument-1 argument-2) */
```

EXAMPLE:

select /*+ index(scott.emp ix_emp) */
from scott.emp emp_alias

Hints Categories	Examples
Optimization Approaches and Goals	ALL_ROWS, FIRST_ROWS, CHOOSE
Access Paths	FULL, HASH, INDEX
Query Transformations	FACT, NO_FACT, MERGE, NO_MERGE
Join Orders	LEADING, USE_NL, USE_HASH, USE_MERGE
Parallel Execution	NOPARALLEL, PARALLEL, NOPARALLEL_INDEX
Additional Hints	APPEND, CACHE, DYNAMIC_SAMPLING, RESULT_CACHE, ORDERED

3. BULK Collect and FORALL

- Without the bulk bind, PL/SQL sends a SQL statement to the SQL engine for each record that is inserted, updated, or deleted leading to context switches that hurt performance.
- One method of overcoming this performance bottleneck is an Oracle bulk collect.
- With Oracle bulk collect, the PL/SQL engine tells the SQL engine to collect many rows at once and place them in a collection and switches back to the PL/SQL engine.
- Syntax:

```
FETCH BULK COLLECT <cursor_name>
INTO <collection_name>
LIMIT <numeric_expression>;
```

3. BULK Collect and FORALL

- The FORALL statement issues a series of static or dynamic DML statements using the collection mostly populated using BULK Collect we saw in previous slide.
- This will allowing the DML to be run for each row in the collection without requiring a context switch each time.

Syntax:

FORALL <index_name> IN lower_bound..upper_bound

dml_statement SAVE EXCEPTIONS

or

FORALL <index_name> IN INDICES OF collection BETWEEN lower_bound and upper_bound

dml_statement SAVE EXCEPTIONS

- SQL%BULK_ROWCOUNT: cursor attribute gives granular information about the rows affected by each iteration of the FORALL statement
- SAVE EXCEPTIONS and SQL%BULK_EXCEPTION: Optional keywords that cause the FORALL loop to continue even if some DML operations fail.

5. V\$ Views - Host System Diagnosis

Tuning Area	V\$ Performance Views	OS Tools
I/O	V\$SYSTEM_EVENT,V\$IOSTAT_CONSUMER_GROUP, V\$IOSTAT_FILE, V\$IOSTAT_FUNCTION, V\$IOSTAT	sar -d (or iostat)
CPU (CPU Time Vs Real Time)	V\$SYSSTAT, V\$SESSTAT, V\$RSRC_CONSUMER_GROUP, V\$SYS_TIME_MODEL	Sar, vmstat, mpstat, iostat
Memory	Initialization parameters: STATISTICS_LEVEL, DB_CACHE_ADVICE, TIMED_STATIS TICS or TIMED_OS_STATISTICS	Sar* (vmstat)
Network	V\$IOSTAT_NETWORK	Ping*, traceroute, tracert(windows)

Sar* - System Activity Monitor Ping* - Packet IntergNet Groper Tracert* - Trace Route (TTL)

Wait Events

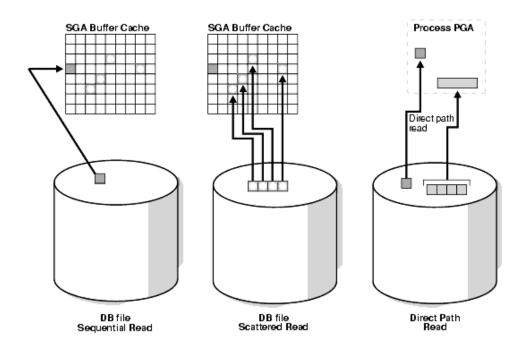


Fig. shows difference between following wait events:

- db file sequential read single block read into one SGA buffer
- db file scattered read multiblock read into many discontinuous SGA buffers
- direct read single or multiblock read into the PGA, bypassing the SGA

On a healthy system, physical read waits should be the biggest waits after the idle waits. However, also consider whether there are db file sequential reads on a large data warehouse that should be seeing mostly full table scans with parallel query.

References & Sources

Туре	Link/Author	Reference Comments
Books	Donald K. Burleson (author)	Oracle Tuning: The Definitive Reference
Website	Oracle Documentation	Content and images were referred.
Website	http://ss64.com	for Image of Oracle 11g Architecture Diagram
Website	http://www.orafaq.com	FAQ section for performance tuning was referred.
Website	http://www.oracle-base.com	New features in FORALL in 11g was referred
Website	http://psoug.org	PSOUG.org is an Oracle community resource dedicated to supporting users and developers of the Oracle database.
Webiste	http://www.adp-gmbh.ch	For hints and their classifications

Questions?

Thank You



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