Wojciech Dobry

Interaction & Product Designer

Educated as an architect-engineer.
Love creative coding. Hyper maniac of
a systemic approach to everything.

Taipei, Taiwan
(+886) 0916 401 216
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Experience

Independent Design Consultant

JAN 2020 – NOW, TAIPEI

As an independent consultant and digital product designer I specialize in rapid MVP validation for SaaS platforms, system design and interaction design.

Phase Lead Product Designer

NOV 2017 – NOV 2019, TAIPEI

Designed prototyping software for designers. My work covered the creation of product architecture, user experience design, interaction and design systems, and user interface. Throughout the entire process, I've been testing the software with users around the world, and world-class agencies: McKinsey, Edenspiekermann, and various product teams (CITY Group).

Toptal Product Designer, Writer

DEC 2016 – JAN 2018, REMOTE, CORRALEJO

Member of Toptal's talent network worked with multiple clients all around the world. I was part of the Toptal core team, accountable for Toptal's Design Blog. Published and edited dozens of blog articles. My writing reached hundreds of thousands of readers.

Contractbook Product Designer

FEB 2017 – OCT 2017, REMOTE, COPENHAGEN

Participated in the entire design process. Created the first design system and redesigned the first version of the product. I created multiple prototypes in Framer. Involved in early talks with investors.

Chilid Product Designer

DEC 2015 – FEB 2017, GLIWICE, PARIS

Worked on several international products directly with the clients. Delegated to work as lead designer for beauty and spa-related reviews platform in Hong Kong. Designed an iOS voting app for Polco.us Worked as an augmented team member of BlaBlaCar.

Freelancer

DEC 2012 – FEB 2015, REMOTE

Involved in multiple projects. I directed the world's first architecture exhibition in VR technology (with Samsung Gear VR) "The New Dimension of Architecture". Co-created one of the most significant architectural competitions [2014-2015] Laka – Architecture that Reacts. Responsible for the art direction, graphic design, and motion design.

Education

Silesian University of Technology Architect Engineer

2009 – 2012, GLIWICE

A finalist of several architecture competitions. Since the first year of studies, has been gaining experience in architectural studios. Walked path from trainee to project manager.

Selected Publications

Building an Effective Design Framework

Future UI Design Without Buttons

Prototyping with Real Data