#### **Smoothing**

LING 570

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Week 5: 10/26/09

#### **Smoothing**

- What?  $P(w_i|w_{i-1}) = \frac{c(w_i,w_{i-1})}{c(w_{i-1})}$
- Why?
  - To deal with events observed zero times.
  - "event": a particular ngram
- How?
  - To shave a little bit of probability mass from the higher counts, and pile it instead on the zero counts
  - For the time being, we assume that there are no unknown words; that is, V is a closed vocabulary.

### Smoothing methods

- Laplace smoothing (a.k.a. Add-one smoothing)
- Good-Turing Smoothing
- Linear interpolation (a.k.a. Jelinek-Mercer smoothing)
- Katz Backoff
- Class-based smoothing
- Absolute discounting
- Kneser-Ney smoothing

### Laplace smoothing

- Add 1 to all frequency counts.
- Let V be the vocabulary size.

unigram: 
$$P_{Lap}(w_i) = \frac{1+c(w_i)}{V+N}$$

Bigram: 
$$P_{Lap}(w_i|w_{i-1}) = \frac{1+c(w_{i-1},w_i)}{V+c(w_{i-1})}$$

n-gram: 
$$P_{Lap}(w_n|w_1,...,w_{n-1}) = \frac{1+c(w_1,...,w_n)}{V+c(w_1,...,w_{n-1})}$$

#### Problem with Laplace smoothing

- Example: |V|=100K, a bigram "w1 w2" occurs 10 times, and the bigram 'w1 w2 w3" occurs 9 times.
  - $-P_{MIF}(w3 \mid w1, w2) = 0.9$
  - $-P_{Lap}(w3 \mid w1, w2) = (9+1)/(10+100K) = 0.0001$
- Problem: give too much probability mass to unseen ngrams.

Add-one smoothing does not work well in practice.

# Add- $\delta$ smoothing

$$P(w_i|w_{i-1}) = \frac{\delta + c(w_i, w_{i-1})}{\delta * V + c(w_{i-1})}$$

Need to choose  $\delta$ 

It works better than add-one, but still works horribly.

# Good-Turing smoothing

#### Basic ideas

- Re-estimate the frequency of zero-count N-grams with the number of N-grams that occur once.
- Let N<sub>c</sub> be the number of n-grams that occurred c times.
- The Good-Turing estimate for any n-gram that occurs c times, we should pretend that it occurs c\* times:

$$c^* = (c+1)\frac{N_{c+1}}{N_c}$$

$$P_{GT}(w_1, ..., w_n) = \frac{c^*(w_1, ..., w_n)}{N}$$

For unseen n-grams, we assume that each of them occurs  $c_0^*$  times.

$$c_0^* = rac{N_1}{N_0}$$
  $N_0$  is the number of unseen ngrams

Therefore, the prob of EACH unseen ngram is:

$$P_{GT}(w_1, ..., w_n) = \frac{c^*(w_1, ..., w_n)}{N} = \frac{c_0^*}{N} = \frac{N_1}{N_0 * N}$$

The total prob mass for unseen ngrams is:  $\frac{N_1}{N}$ 

# An example

	AP Newswire		Berkeley Restaurant				
c (MLE)	$N_c$	c* (GT)	c (MLE)	$N_c$	c* (GT)		
0	74,671,100,000	0.0000270	0	2,081,496	0.002553		
1	2,018,046	0.446	1	5315	0.533960		
2	449,721	1.26	2	1419	1.357294		
3	188,933	2.24	3	642	2.373832		
4	105,668	3.24	4	381	4.081365		
5	68,379	4.22	5	311	3.781350		
6	48,190	5.19	6	196	4.500000		

# N-gram counts to conditional probability

$$P_{GT}(w_i|w_1,...,w_{i-1}) = \frac{c^*(w_i,w_{i-1})}{c^*(w_1,...,w_{i-1})}$$

c\* comes from GT estimate.

#### Backoff and interpolation

### N-gram hierarchy

•  $P_3(w3|w1,w2)$ ,  $P_2(w3|w2)$ ,  $P_1(w3)$ 

- Back off to a lower N-gram
  - backoff estimation

 Mix the probability estimates from all the N-grams → interpolation

#### Katz Backoff

$$\begin{aligned} \mathsf{P}_{\mathsf{katz}} \left( \mathsf{w}_{\mathsf{i}} \middle| \mathsf{w}_{\mathsf{i-1}} \right) &= \\ \mathsf{P}_{\mathsf{2}} (\mathsf{w}_{\mathsf{i}} \middle| \mathsf{w}_{\mathsf{i-1}}) & \text{if } \mathsf{c} (\mathsf{w}_{\mathsf{i-1}}, \, \mathsf{w}_{\mathsf{i}}) > 0 \\ \alpha (\mathsf{w}_{\mathsf{i-1}}) \, \mathsf{P}_{\mathsf{1}} (\mathsf{w}_{\mathsf{i}}) & \text{otherwise} \end{aligned}$$

$$\begin{aligned} \mathsf{P}_{\text{katz}} \left( \mathsf{w_i} \middle| \mathsf{w_{i-2}}, \, \mathsf{w_{i-1}} \right) &= \\ \mathsf{P}_{3} (\mathsf{w_i} \middle| \mathsf{w_{i-2}}, \, \mathsf{w_{i-1}}) & \text{if } \mathsf{c} (\mathsf{w_{i-2}}, \, \mathsf{w_{i-1}}, \, \mathsf{w_i}) &> 0 \\ \alpha (\mathsf{w_{i-2}}, \, \mathsf{w_{i-1}}) \, \mathsf{P_{katz}} \left( \mathsf{w_i} \middle| \mathsf{w_{i-1}} \right) & \text{otherwise} \end{aligned}$$

#### Katz backoff (cont)

•  $\alpha$  are used to normalize probability mass so that it still sums to 1, and to "smooth" the lower order probabilities that are used.

• See J&M Sec 4.7.1 for details of how to calculate  $\alpha$  (and M&S 6.3.2 for additional discussion)

# Jelinek-Mercer smoothing (interpolation)

Bigram: 
$$P(w_i|w_{i-1}) = \lambda_2 P_2(w_i|w_{i-1}) + \lambda_1 P_1(w_i)$$

#### Trigram:

$$P(w_i|w_{i-1}, w_{i-2}) = \lambda_3 P_3(w_i|w_{i-1}, w_{i-2}) + \lambda_2 P_2(w_i|w_{i-1}) + \lambda_1 P_1(w_i)$$

### Interpolation (cont)

$$P(w_i|w_{i-1}) = \lambda_2(w_{i-1})P_2(w_i|w_{i-1}) + \lambda_1(w_{i-1})P_1(w_i)$$

$$P(w_i|w_{i-2}, w_{i-1}) = \lambda_3(w_{i-2}, w_{i-1})P_3(w_i|w_{i-2}, w_{i-1})$$
$$+\lambda_2(w_{i-2}, w_{i-1})P_2(w_i|w_{i-1}) + \lambda_1(w_{i-2}, w_{i-1})P_1(w_i)$$

How to set the value for  $\lambda_i$ ?

### How to set $\lambda_i$ ?

- Generally, here's what's done:
  - Split data into training, held-out, and test
  - Train model on training set
  - Use held-out to test different values and pick the ones that works best (i.e., maximize the likelihood of the held-out data)
  - Test the model on the test data

### Summary

- Laplace smoothing:  $\delta$
- Good-Turing Smoothing: gt\_min[i], gt\_max[i].
- Linear interpolation:  $\lambda_i(w_{i-2}, w_{i-1})$
- Katz Backoff:  $\alpha(w_{i-2}, w_{i-1})$

#### Additional slides

#### Issues in Good-Turing estimation

- If N<sub>c+1</sub> is zero, how to estimate c\*?
  - Smooth  $N_c$  by some functions: Ex:  $log(N_c) = a + b log(c)$
  - Large counts are assumed to be reliable → gt\_max[]
    Ex: c\* = c for c > gt\_max
- May also want to treat n-grams with low counts (especially 1) as zeroes → gt\_min[].
- Need to renormalize all the estimate to ensure that the probs add to one.
- Good-Turing is often not used by itself; it is used in combination with the backoff and interpolation algorithms.

# One way to implement Good-Turing

- Let N be the number of trigram tokens in the training corpus, and min3 and max3 be the min and max cutoffs for trigrams.
- From the trigram counts

calculate N\_0, N\_1, ...,  $N_{max3+1}$ , and N calculate a function f(c), for c=0, 1, ..., max3.

$$f(c) = (c+1)\frac{N_{c+1}}{N_c}$$

- Define  $c^* = c$  if c > max3= f(c) otherwise
- Do the same for bigram counts and unigram counts.

#### Good-Turing implementation (cont)

Estimate trigram conditional prob:

$$P_{GT}(w_3|w_1, w_2) = \frac{c^*(w_1, w_2, w_3)}{c^*(w_1, w_2)}$$

• For an unseen trigram, the joint prob is:

$$P_{GT}(w1, w2, w3) = \frac{c_0^*}{N} = \frac{N_1}{N_0 * N}$$

Do the same for unigram and bigram models

#### Another example for Good-Turing

- 10 tuna, 3 unagi, 2 salmon, 1 shrimp, 1 octopus, 1 yellowtail
- How likely is octopus? Since c(octopus) = 1. The GT estimate is 1\*.
- To compute 1\*, we need  $n_1=3$  and  $n_2=1$ .

$$1^* = 2 * \frac{1}{3} = \frac{2}{3}$$

• What happens when  $N_c = 0$ ?

#### Absolute discounting

c (MLE)	0	1	2	3	4	5	6	7	8	9
c* (GT)	0.0000270	0.446	1.26	2.24	3.24	4.22	5.19	6.21	7.24	8.25

$$P_{\textit{abs}}(y \mid x) = \begin{cases} \frac{c(xy) - D}{c(x)} & \text{if } c(xy) > 0 \\ \alpha(x) P_{\textit{abs}}(y) & \text{otherwise} \end{cases}$$

What is the value for D?

How to set  $\alpha(x)$ ?

#### Intuition for Kneser-Ney smoothing

- I cannot find my reading \_\_\_
- P(Francisco | reading ) > P(glasses | reading)
  - Francisco is common, so interpolation gives
    P(Francisco | reading) a high value
  - But Francisco occurs in few contexts (only after San), whereas glasses occurs in many contexts.
  - Hence weight the interpolation based on number of contexts for the word using discounting
- → Words that have appeared in more contexts are more likely to appear in some new context as well.

## Kneser-Ney smoothing (cont)

$$P_{continuation}(w_i) = \frac{|\{w|c(w,w_i)>0\}|}{\sum_{w'}|\{w|c(w,w')>0\}|}$$

#### Backoff:

$$P_{KN}(w_i|w_{i-1}) = \begin{cases} \frac{c(w_{i-1}, w_i) - D}{c(w_{i-1})} & c(w_{i-1}, w_i) > 0\\ \alpha(w_{i-1}) P_{cont}(w_i) & otherwise \end{cases}$$

#### Interpolation:

$$P_{KN}(w_i|w_{i-1}) = \frac{c(w_{i-1}, w_i) - D}{c(w_{i-1})} + \beta(w_{i-1})P_{cont}(w_i)$$

#### Class-based LM

- Examples:
  - The stock rises to \$81.24
  - He will visit Hyderabad next January
- $P(w_i \mid w_{i-1})$  $\approx P(c_{i-1} \mid w_{i-1}) * P(c_i \mid c_{i-1}) * P(w_i \mid c_i)$

Hard clustering vs. soft clustering

## Summary

- Laplace smoothing (a.k.a. Add-one smoothing)
- Good-Turing Smoothing
- Linear interpolation:  $\lambda(w_{i-2}, w_{i-1}), \lambda(w_{i-1})$
- Katz Backoff:  $\alpha(w_{i-2}, w_{i-1}), \alpha(w_{i-1})$
- Absolute discounting: D,  $\alpha(w_{i-2}, w_{i-1})$ ,  $\alpha(w_{i-1})$
- Kneser-Ney smoothing: D,  $\alpha(w_{i-2}, w_{i-1})$ ,  $\alpha(w_{i-1})$
- Class-based smoothing: clusters