

Information theory

LING 572

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Information theory

- Reading: M&S 2.2
- It is the use of probability theory to quantify and measure “information”.
- Basic concepts:
 - Entropy
 - Cross entropy and relative entropy
 - Joint entropy and conditional entropy
 - Entropy of the language and perplexity
 - Mutual information

Entropy

- Entropy is a measure of the uncertainty associated with a distribution.

$$H(X) = -\sum_x p(x) \log p(x)$$

- The lower bound on the number of bits that it takes to transmit messages.
- An example:
 - Display the results of horse races.
 - Goal: minimize the number of bits to encode the results.

An example

- Uniform distribution: $p_i=1/8$.

$$H(X) = -8 * \left(\frac{1}{8} \log_2 \frac{1}{8}\right) = 3 \text{ bits}$$

- Non-uniform distribution: $(1/2, 1/4, 1/8, 1/16, 1/64, 1/64, 1/64, 1/64)$

$$H(X) = -\left(\frac{1}{2} \log \frac{1}{2} + \frac{1}{4} \log \frac{1}{4} + \frac{1}{8} \log \frac{1}{8} + \frac{1}{16} \log \frac{1}{16} + 4 * \frac{1}{64} \log \frac{1}{64}\right) = 2 \text{ bits}$$

$(0, 10, 110, 1110, 111100, 111101, 111110, 111111)$

- ➔ Uniform distribution has higher entropy.
- ➔ MaxEnt: make the distribution as “uniform” as possible.

Cross Entropy

- Entropy: $H(X) = -\sum_x p(x) \log p(x)$
- Cross Entropy: $H_c(X) = -\sum_x p(x) \log q(x)$
- Cross entropy is a distance measure between $p(x)$ and $q(x)$: $p(x)$ is the true probability; $q(x)$ is our estimate of $p(x)$.

$$H_c(X) \geq H(X)$$

Relative Entropy

- Also called **Kullback-Leibler divergence**:

$$KL(p \parallel q) = \sum p(x) \log_2 \frac{p(x)}{q(x)} = H_c(X) - H(X)$$

- Another “distance” measure between probability functions p and q .
- KL divergence is asymmetric (not a true distance):

$$KL(p, q) \neq KL(q, p)$$

Joint and conditional entropy

- Joint entropy:

$$H(X, Y) = - \sum_x \sum_y p(x, y) \log p(x, y)$$

- Conditional entropy:

$$\begin{aligned} H(Y | X) &= \sum_x p(x) H(Y | X = x) \\ &= - \sum_x p(x) \sum_y p(y | x) \log p(y | x) \\ &= - \sum_x \sum_y p(x, y) \log p(y | x) \\ &= H(X, Y) - H(X) \end{aligned}$$

Entropy of a language (per-word entropy)

- The entropy of a language L:

$$H(L) = -\lim_{n \rightarrow \infty} \frac{\sum_{x_{1n}} p(x_{1n}) \log p(x_{1n})}{n}$$

- If we make certain assumptions that the language is “nice”, then the cross entropy can be calculated as:

$$H(L) = -\lim_{n \rightarrow \infty} \frac{\log p(x_{1n})}{n} \approx -\frac{\log p(x_{1n})}{n}$$

Per-word entropy (cont)

- $p(x_{1n})$ can be calculated by n-gram models
- Ex: unigram model

$$p(x_{1n}) = \prod_i p(x_i)$$

$$\log p(x_{1n}) = \sum_i \log p(x_i)$$

Perplexity

- Perplexity is 2^H .
- Perplexity is the weighted average number of choices a random variable has to make.

Mutual information

- It measures how much is in common between X and Y :

$$\begin{aligned} I(X;Y) &= \sum_x \sum_y p(x, y) \log \frac{p(x, y)}{p(x)p(y)} \\ &= H(X) + H(Y) - H(X, Y) \\ &= I(Y; X) \end{aligned}$$

- $I(X;Y) = \text{KL}(p(x,y) || p(x)p(y))$
- $I(X;Y) = I(Y;X)$

Summary on Information theory

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