


MARKUS KOJO

JUNIOR FRONT-END DEVELOPER


CONTACT

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SKILLS

- HTML

- CSS

- Sass

- JavaScript

- React

- Node.js

- Python

- Git


ABOUT ME

Passionate for all things coding and creating experiences that are practical and beautiful. Currently looking for an opportunity to progress my front-end skills, and learn something new.

PROJECTS

Robbing Good - Bank heist text game

- Created in 1 week in a team of 3
 - Fully coded in Python
 - If-statements to create deviating paths in game
 - ASCII pictures for illustration, Time-library for typewriter effect on text

Gig Buddy - App to find friends to attend gigs with

- Created in 2 weeks in a team of 6
 - Coded most of the CSS, and planned some of the designs
 - Team collaboration through Discord, Trello and Draw.io
 - Kept a thorough version control through Git

EDUCATION

BIMM Manchester
BA(Hons) Music Production
Sep 2018 - Oct 2021

Omnia Course of Audio-visual
Productions, Espoo, Finland
Aug 2015 - June 2017

- Learned the basics of filming video, graphic design. This course introduced me to basic web-based coding through HTML and CSS.

CERTIFICATES



This is to certify that

Markus Kojo

achieved

Certificate in IT User Skills (Open Systems and Enterprise) (ITQ)

Level 2 - Full Certificate

Pass

This certificate can be authenticated at <https://awards.theingots.org>
It was assessed at Codenation on 09-03-2022

Certificate Number
LOL-H2VR
EQF Level 3



National Qualifications Number
500/8073/8

Bryan Horne: Responsible Officer

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The Learning Machine Ltd

Replacement Certificate



CodeNation - Coding Course (3 weeks)

- HTML, CSS
- Personal website coded
- Python
- Python based text game coded in one week

CodeNation - Master: Coding Course (12 weeks)

- HTML, CSS, JavaScript, React
- Many projects from dice games to calculators
- MySQL, MongoDB, Express
- Basics of working in the Backend

