### Genealogical Tree

Find all the descendant on any level of ancestry

0.0.1\_604e549

Generated: Wed Jul 1 2015 17:39:50 on user@Andress-MacBook-Pro.local

Git Commit Hash: 604e549

Git Details:

 $604e549 \; (HEAD, \, origin/develop, \, origin/HEAD, \, develop) \; Merge \; origin/develop \; into \; develop \; and \; develop) \; Merge \; origin/develop \; into \; develop \; into \; develop) \; Merge \; origin/develop \; into \; develop \; into \;$ 

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## **Genealogical Tree**

### Summary

Program should be able to find all the descendant with name Bob for all the ascendants with name Will on any level of ancestry. In order to present the capabilities of your app:

- · implement the application to optimize the initialization time
- · application should have built in data about genealogical tree of people living in particular country
- please generate a representative data that has sample people an relationships between them. Use all varieties of names (can be also generated) but also put two test names (Bob and Will) and connect them in different relationships.
- the application should posses tests that are checking possible edge cases and ensure the stability of the application.
- the designed data structure should ensure optimized search time on following fields: name, last name, date of birth and location.

### **Expected installed software**

A Modern C++ GNU compiler,  $g_{++*}$  4.9.2 or above, and a recent \*cmake, 3.1 or above, are the minimum for binaries. As well a valid boost library is supposed to be installed.

Regarding to documentation, *doxygen*, *latex*, *graphviz* and *plantuml.jar* are needed. For example, if you work with Xubuntu 15.04 or its **Docker** equivalent, the following commands might do the trick for you:

For other O.S., have a look to Homebrew or Git/MinGW

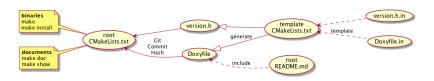
#### Generate binaries & documentation

Usual commands:

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```
mkdir build
cd build
cmake ..
make
make doc
```

Optionally you can invoke make install to install binaries or make show to install documentation utility



Note: If you happen to work with OSX and Homebrew, don't forget to invoke cmake pointing to the GNU compiler:

```
cmake -DCMAKE_CXX_COMPILER=g++-5 ..
```

**Note:** If you happen to work with *Windows* and Git/MinGW, don't forget to invoke *cmake* pointing to the **GNU** generator:

```
cmake -G "MSYS Makefiles" ..
```

As well a script, called **show** or something similar, will be created in your *home* directory as a shortcut for generating & viewing documentation. Don't hesitate to use it as a *template* for your specific environment.

### Generate only documentation

Similar commands to the previous ones:

```
mkdir build
cd build
cmake -DONLY_DOC=TRUE ..
make doc
```

**Note:** If you happen to work with *Windows* and Git/MinGW, don't forget to invoke *cmake* pointing to the **GNU** generator:

```
cmake -G "MSYS Makefiles" -DONLY_DOC=TRUE ..
```

Note: If your make utility is not installed in the default place, define CMAKE BUILD TOOL

```
\verb|cmake -G "MSYS Makefiles" -DCMAKE_BUILD_TOOL = < your location> -DONLY_DOC = TRUE ... \\
```

As well, if you installed the documentation utility with **make show**, you're supposed to able to recreate and view that documentation PDF though usual *ssh* connection with enabled X11:

```
ssh -X <user>@<location> "./show"
```

### **Development details**

In order to generate binaries & documentation, the following versions were used:

#### For code

Pay attention to *cmake* and *gcc* versions. A minimum is required to work on several O.S. using modern C++. Feel free to locally hack **CMakeLists.txt** to meet your needs.

Linux (Xubuntu 15.04)

- · cmake 3.2.2
- gcc 4.9.2
- boost 1.55

OSX ( Yosemite 10.10.4 )

- cmake 3.2.2
- gcc 5.1
- boost 1.58

**Note:** If you happen to work with *OSX* and <u>Homebrew</u>, don't forget to compile **boost** with the previous **gcc** compiler, not with the default *clang* one:

```
brew install gcc
brew install boost --cc=gcc-5
```

Windows (Win7 x64)

- cmake 3.3.0
- gcc 5.1
- boost 1.58

#### For documentation

Environment variables to locate PlantUML *jar* and default *PDF* viewer can be defined to overwrite default values. See **CMakeLists.txt** for further information on your platform.

### Linux

- doxygen 1.8.9.1
- latex/pdfTeX 2.6-1.40.15
- graphviz/dot 2.38.0
- java/plantuml 1.8.0\_45/8026

### OSX

- doxygen 1.8.9.1
- latex/pdfTeX 2.6-1.40.15
- graphviz/dot 2.38.0
- java/plantuml 1.8.0\_40/8026

### Windows

- doxygen 1.8.9.1
- latex/pdfTeX 2.9.5496-1.40.15
- graphviz/dot 2.38.0
- java/plantuml 1.8.0\_45/8026

**Note:** Don't forget configure *Doxyfile* and *CMakeLists.txt* to use **README.md** as *Main Page* for **latex** documentation.

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### For IDE

To use **NetBeans** don't forget to configure a *cmake* project with *custom* **build** folder. Add at that moment any extra customization in the command line used by *cmake* instruction. For example:

- -DCMAKE\_CXX\_COMPILER=g++-5 for OSX
- -DONLY\_DOC=TRUE for only documentation on Linux/OSX
- · -G "MSYS Makefiles" for Windows
- -G "MSYS Makefiles" -DONLY\_DOC=TRUE for only documentation on Windows

Note: If you happen to use jVi plugin on OSX, don't forget to use "-lc" instead of just "-c" for its /bin/bash flag.

### **GIT Commit Hash**

In order to add the specific **git commit hash** into code & documentation, *templates* are defined in the *template* folder for **Doxyfile** & **version.h** files.



# **Sources**

Source folder for headears & code files.

**Generate Files** 

version.h is generated with GIT information

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## **Tests**

Future folder with boost test cases

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## **File Documentation**

### 5.1 src/main.cpp File Reference

```
#include <iostream>
#include <utility>
#include <algorithm>
#include <boost/graph/graph_traits.hpp>
#include <boost/graph/adjacency_list.hpp>
#include <boost/graph/dijkstra_shortest_paths.hpp>
#include "version.h"
```

### **Functions**

• int main (int argc, char \*\*argv)

Main function.

### 5.1.1 Function Documentation

```
5.1.1.1 int main ( int argc, char ** argv )
```

Main function.

### **Parameters**

argc	An integer argument count of the command line arguments
argv	An argument vector of the command line arguments

### Returns

an integer 0 upon exit success

### 5.2 src/version.h File Reference

### **Macros**

- #define **DEFINE\_VERSION\_FIRST** "0"
- #define DEFINE VERSION MIDDLE "0"
- #define **DEFINE\_VERSION\_LAST** "1"

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 #define DEFINE\_GIT\_DETAILS "604e549 (HEAD, origin/develop, origin/HEAD, develop) Merge origin/develop into develop"

- #define DEFINE\_GIT\_COMMIT\_HASH "604e549"
- #define **DEFINE\_VERSION**

### **Variables**

- static const char \* VERSION = "VERSION = " DEFINE VERSION
- static const char \* GIT\_DETAILS = "GIT\_DETAILS = " DEFINE\_GIT\_DETAILS

### 5.2.1 Detailed Description

This metadata information might be located through strings command

· Linux/Solaris/Mac:

```
strings <binary> | grep VERSION
strings <binary> | grep GIT_DETAILS
```

• Windows (MinGW):

```
strings <binary> | findstr VERSION
strings <binary> | findstr GIT_DETAILS
```



### 5.2.2 Macro Definition Documentation

### 5.2.2.1 #define DEFINE\_VERSION

### Value:

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