

How to Install JSindo for Windows

Kiyoshi Yagi
kiyoshi.yagi@riken.jp

Theoretical Molecular Science Laboratory
RIKEN Pioneering Research Cluster

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1. Install Java

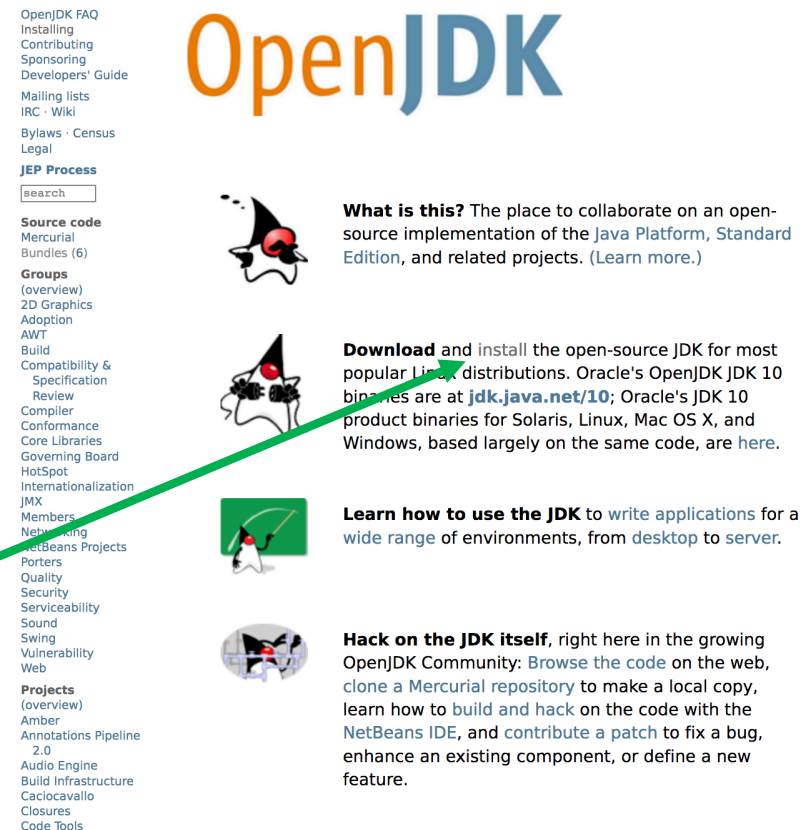
Install Java of Oracle (left), Open JDK (right), or any other.

<https://www.java.com/en/>



Click here and follow the instructions.

<http://openjdk.java.net/>



Note: Although Java 9 and 10 have been released since 2017/09 and 2018/03, respectively, Java 8 (1.8.x) is still recommended for JSindo, because it uses Java3D which may or may not be compatible with the newer Java.

2. Download Java3D

JSindo uses Java3D for visualization. A stable version, 1.6.0, is available from JogAmp. Goto <http://jogamp.org>



Main Page

Welcome to the [JogAmp](#) wiki. It documents JOGL, JOCL and JOAL, the cross-platform bindings to the OpenGL, OpenCL, and OpenAL APIs.

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Getting Started

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Community

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Downloading and installing JOGL

Before you can build a project that uses JOGL [in your IDE](#) or [on the command line](#), you'll need to download and install the JOGL JAR files and native JARs or native library files (.dll/.so/.jnilib files).

You have a choice of JOGL versions to download. The [latest stable version](#) is the safest, but lags behind in features. The [latest automatic build](#) contains all checked-in code, but may be failing some tests.

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Downloading the latest stable version

Go to [this page](#) and download the all-in-one 7z archive file:

[jogamp-all-platforms.7z](#)

click here and download
jogamp-all-platforms.7z

Go back to the Main page and scroll down

Main Page

Welcome to the [JogAmp](#) wiki. It documents JOGL, JOCL and JOAL, the cross-platform bindings to the OpenGL, OpenCL, and OpenAL APIs.

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Related Projects

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Ji Gong

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Downloading and installing Java3D

Downloading the latest stable version

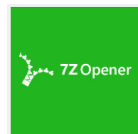
Go to [this page](#) and download the 7z archive file:

[jogamp-java3d.7z](#)

Do the same for JogAmp as it is indicated [here](#).

click here and download
jogamp-java3d.7z

Unarchive the two files you've just downloaded. 7z files can be unarchived using, for example, "7Z Opener"



7Z Opener
Tiny Opener

You will find jar files in jogamp-all-platforms/jar and in jogamp-java3d. The following jar files are needed for JSindo:

```
jogamp-all-platforms/jar/  
  gluegen-rt.jar  
  gluegen.jar  
  gluegen-rt-natives-windows-XXX.jar  
  jogl-all.jar  
  jogl-all-natives-windows-XXX.jar
```

```
jogamp-java3d/  
  j3dcore.jar  
  j3dutils.jar  
  vecmath.jar
```

where **XXX** = amd64 or i586 for 64 or 32-bit, respectively.

3. Download JAMA

JAMA is a linear algebra library for JAVA. We use it for matrix multiplications, diagonalization, and so on. It can be downloaded from,

<https://math.nist.gov/javanumerics/jama/>

JAMA : A Java Matrix Package

[\[Background \]](#) [\[The Package \]](#) [\[Request for Comments \]](#) [\[Authors \]](#) [\[Related Links & Libraries \]](#)

Background

JAMA is a basic linear algebra package for Java. It provides user-level classes for constructing and manipulating real, dense matrices. It is meant to provide sufficient functionality for routine problems, packaged in a way that is natural and understandable to non-experts. It is intended to serve as *the* standard matrix class for Java, and will be proposed as such to the [Java Grande Forum](#) and then to [Sun](#). A straightforward public-domain reference implementation has been developed by the [MathWorks](#) and [NIST](#) as a strawman for such a class. We are releasing this version in order to obtain public comment. There is no guarantee that future versions of JAMA will be compatible with this one.

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The Package

Version 1.0.3 (November 9, 2012)

- [Documentation](#)
- [Example](#)
- Source [[Jama-1.0.3.zip](#)] [[Jama-1.0.3.tar.gz](#)]
- Jar file [[Jama-1.0.3.jar](#)]
- [ChangeLog](#)

→ click here and download a jarfile.

4. Install jar files

Let's first check if your Java is 32- or 64-bit. In the DOS prompt, type "java -version" and you will see a message like this:

```
>java -version
java version "1.8.0_45"
Java(TM) SE Runtime Environment (build 1.8.0_45-b14)
Java HotSpot(TM) 64-Bit Server VM (build 25.45-b02, mixed mode)
```

This is an example of 64-bit. If "64-Bit" is absent, then it's 32-bit. (It doesn't explicitly state "32-Bit", unfortunately.)

Now, we will copy the jar files to an extension folder, which are located in

32-bit	c:\Program Files(x86)\Java\jre1.x.x_xxx\lib\ext
64-bit	c:\Program Files\Java\jre1.x.x_xxx\lib\ext

Copy the following jar files in this folder,

```
gluegen-rt.jar
gluegen.jar
gluegen-rt-natives-windows-xxx.jar
jogl-all.jar
jogl-all-natives-windows-xxx.jar
```

```
j3dcore.jar
j3dutils.jar
vecmath.jar
```

```
Jama-1.0.3.jar
```

where **XXX** = amd64 (64-bit) or i586 (32-bit).

5. Test JSindo

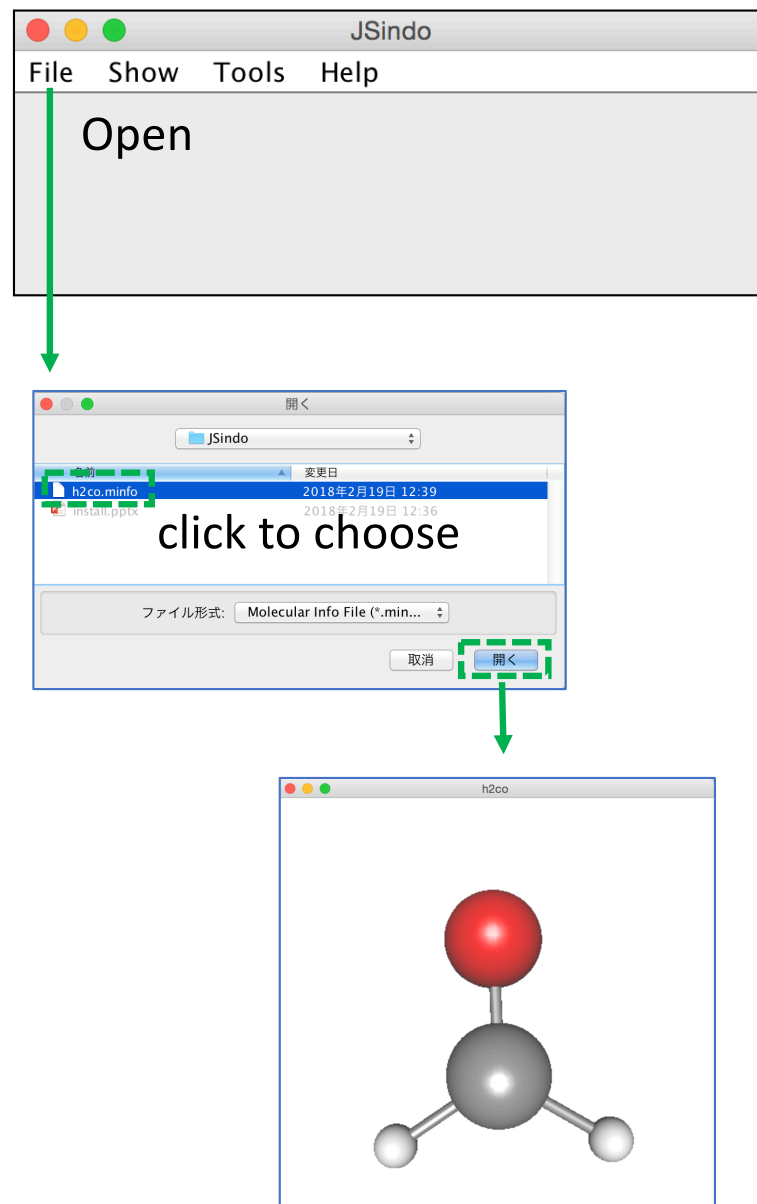
Now, double click JSindo-4.0.jar. You should see a control panel of JSindo.

If you don't see the panel, review the installation of Java.

Let's open "sample/h2co.minfo", which comes with this document. It contains data of formaldehyde.

Click, File -> Open, choose "h2co.minfo", and click Open. If you see formaldehyde, you're done with the first step!

If this step fails, it is highly likely that Java3D has a problem. Double check if the jarfiles are copied to the right extension folder.



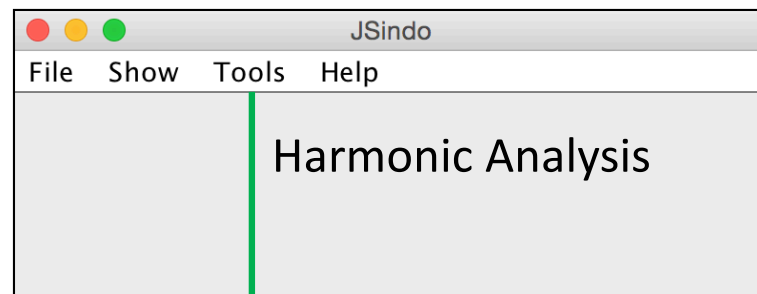
Finally, goto Tools -> Harmonic Analysis. This should create a panel of “Normal modes”.

If you don't see this panel, JAMA isn't working. Make sure the jarfile of JAMA is copied to the right extension folder.

If the panel appears, you're all set! Congradulations!

Check on “show vibrational coordinates”, and choose a mode you want to see. Vibrational motion will be indicated by arrows. You can “Invert the arrows” by a check box, and change the magnitude using a slider.

Thanks for using JSindo!
Enjoy!

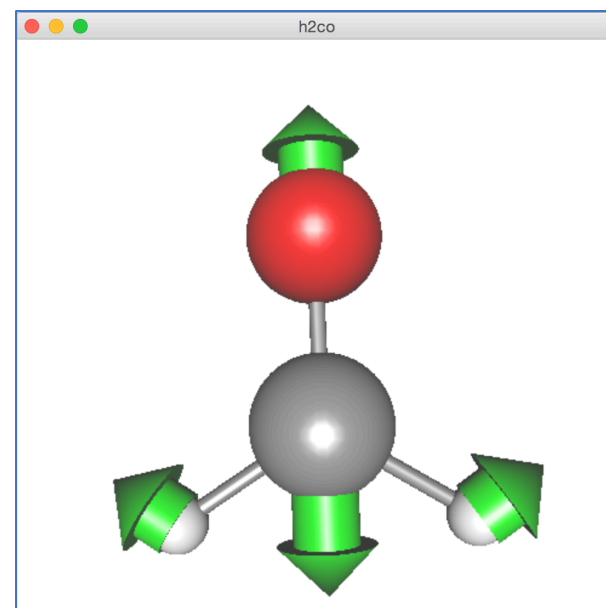


Mode	Frequency (cm...	Reduced Mass (...)	Intensity (km m...
1	1196.9147	1.3615	7.0342
2	1266.7685	1.3335	9.3885
3	1540.1545	1.1550	10.7003
4	1752.9374	5.7700	67.7530
5	2973.6886	1.0439	66.6832
6	3047.6560	1.1221	88.4298

☐ Show vibrational coordinates.

☐ Invert the arrows.

Slider: []



FAQ

1. Fonts and Icons are too tiny.

Although we are aware of this problem that most likely happens in Win 10 (and perhaps Linux) with a high DPI display, we don't know the solution at this moment. This seems to be a general issue of Java/Swing applications, which some people say it is fixed in JRE9. However, JRE9 is reported to be incompatible with JogAmp/Java3D.

Your feedback on this issue is greatly appreciated!