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UNIVERSAL GÖDEL STATEMENTS AND COMPUTABILITY OF INTELLIGENCE

YASHA SAVELYEV

ABSTRACT. We show that there is a mathematical obstruction to complete Turing computability of intelligence. This obstruction can be circumvented only if human reasoning is fundamentally unsound, with the latter formally interpreted here as certain stable soundness. To this end, we develop in a specific setting an analogue of a Gödel statement for stably sound Turing machines, as defined here. This stably Gödel statement in addition has a certain universality with respect to a certain class of Turing machines / formal systems. Moreover, this \mathcal{G} is constructed explicitly, given the general form of our class of Turing machines.

In what follows we understand *human intelligence* very much like Turing in [2], as a black box which receives inputs and produces outputs. More specifically, this black box B is meant to be some system which contains a human subject. We do not care about what is happening inside B . So we are not directly concerned here with such intangible things as understanding, intuition, consciousness - the inner workings of human intelligence that are supposed as special. The only thing that concerns us is what output B produces given an input, not how it is produced. Given this *very* limited interpretation, the question that we are interested in is this:

Question 1. Can human intelligence be completely modelled by a Turing machine?

An informal definition of a Turing machine (see [1]) is as follows: it is an abstract machine which permits certain inputs, and produces outputs. The outputs are determined from the inputs by a fixed finite algorithm, defined in a certain precise sense. For a non-expert reader we point out that this “fixed” does not preclude the algorithm from “learning”, it just means that how it “learns” is completely determined by the initial algorithm. In particular anything that can be computed by computers as we know them can be computed by a Turing machine. For our purposes the reader may simply understand a Turing machine as a digital computer with unbounded memory running some particular program. Unbounded memory is just a mathematical convenience. In specific arguments, also of the kind we make, we can work with non-explicitly bounded memory.

Turing himself has started on a form of Question 1 in his “Computing machines and Intelligence”, [2], where he also informally outlined a possible obstruction to a yes answer coming from Gödel’s incompleteness theorem.

For the incompleteness theorem to have any relevance, we need some assumption on the soundness or consistency of human reasoning. Informally, a human is sound if whenever they asserts something in absolute faith, this something is indeed true. This requires context, as truth in general is undefinable. For our arguments later on the context will be in certain mathematical models. However, we cannot honestly hope for soundness, as even mathematicians are not on the surface sound at all times, they may assert mathematical untruths at various times, (but usually not in absolute faith). But we can certainly hope for some kind of fundamental soundness.

In this work we will formally interpret fundamental soundness as stable soundness. Essentially, our machine¹ B is now allowed to make corrections, and if a statement printed by B is never corrected, then this statement is true, if B has our stable soundness property. This reflects our basic understanding of how science progresses. Of course even stable soundness needs idealizations to make sense for humans. The human brain deteriorates, and eventually fails, so that either we idealize the human brain to never deteriorate, or B now refers not to an individual human but to the evolving scientific

¹Here we use the term machine as an abstraction for a process acting on inputs, but it need not be a computational process, in contrast to Turing machines.

community. Around the same time as Turing, Gödel argued for a no answer to Question 1, see [13, 310], relating the question to existence of absolutely undecidable problems, see also Feferman [8] for a discussion. Since existence of absolutely undecidable problems is such a difficult and contentious issue, even if Gödel's argument is in essence correct it is not completely compelling. Interestingly, for Gödel, fundamental unsoundness of human reasoning is not even a possibility, it does not seem to be stated in [13]. A more in depth analysis of Gödel vs Turing on computability and the mind appears for example in [5]. Later Lucas [12] and later again and more robustly Penrose [20] argued for a no answer based only on soundness, and by further elaborating the obstruction from the Gödel incompleteness theorem. Such an argument if correct would be much more compelling.

It should also be noted that for Penrose in particular, non-computability of intelligence is evidence for new physics, and he has specific and *very* intriguing proposals with Hameroff [11], on how this can take place in the human brain. Here is also a partial list of some partially related work on mathematical models of brain activity and or quantum collapse models: [14], [17], [9], [10].

As it appears to the author the main issue with the Lucas-Penrose argument concerns the soundness assumption, and we review this further on. Following a very different approach to Lucas-Penrose, we intend to completely resolve this here. The following is a slightly informal version of our main Theorem 4.2.

Theorem 0.1. *Either there are cognitively meaningful, absolutely non Turing computable processes in the human brain, or human beings are fundamentally unsound. This theorem is indeed a mathematical fact, after formally interpreting fundamental soundness as stable soundness, and after interpreting human beings in the context of a certain idealization, already partly described above.*

By *absolutely* we mean in any physical model. Note that even existence of absolutely non Turing computable processes in nature is not known. For example we expect beyond reasonable doubt that solutions of fluid flow or N -body problems are generally non Turing computable, (over \mathbb{Z} , if not over \mathbb{R} cf. [3]), as modeled in essentially classical mechanics. But in a more physically accurate and fundamental model they may both become computable, possibly if the nature of the universe is ultimately discreet. It would be good to compare this theorem this with Deutch [7], where computability of any suitably finite and discreet physical system is conjectured. Although this is not immediately at odds with us, as the hypothesis of that conjecture may certainly not be satisfiable.

By strengthening the hypothesis of Theorem 0.1, from computability to provable computability of a subject by a particular Turing machine, as in Theorem 5.2, we can obtain more practical consequences. To the effect that not only is our subject stably unsound, but must in fact eventually stably assert $0 = 1$.

0.1. The Penrose argument. Following Lucas [12], Penrose has given variations of the argument for a no answer to Question 1 in his books [18], [19]. The final argument can be found in [20]. Which we now re-interpret in a language closer to our subsequent argument. The following argument (really just an outline) is more elaborate then what was originally proposed by Penrose, but this is because we make some additional things explicit.

While this outline uses some of the language of formal systems, we will *not* use this language in our main argument, which is based purely on the language of Turing machines, and is much more elementary.

Suppose a human subject P is in contact with experimenter/operator E . The input strings that E gives P are pairs (Σ_T, n) for Σ_T specification of a Turing machines T , and $n \in \mathbb{N}$. The output $P(\Sigma_T, n)$ is a statement of arithmetic printed by P . (For now there is no requirement on truth.)

Given a Turing machine T let Θ_T be the statement:

$$(0.2) \quad T \text{ computes } P.$$

We ask that for each fixed T : $\{P(\Sigma_T, n)\}_n$ is the complete list of statements that P asserts to be true conditionally on Θ_T . We also put the condition on our P that he asserts himself to be consistent. More specifically, P asserts for each T the statement I_T :

$$(0.3) \quad \Theta_T \implies T \text{ is consistent.}$$

By T being consistent we mean here:

$$T(\Sigma_T, n) \neq \neg(T(\Sigma_T, m)),$$

for any n, m with \neg the logical negation of the statement, and where inequality is just string inequality of the corresponding sentences. We ignore for now whether asserting self-consistency is rational.

Let then T_0 be a specified Turing machine, and suppose that E passes to P input of the form (Σ_{T_0}, n) . Now, as is well known², the statements $\{T_0(\Sigma_{T_0}, n)\}_n$ ³ must be the complete list of provable statements in a certain formal system $\mathcal{F}(T_0)$ explicitly constructible given T_0 . Loosely, a formal system consists of a language: alphabet and grammar, a collection of sentences in this language understood as axioms, and finally a deductive system.

By construction $\mathcal{F}(T_0)$ would be consistent if Θ_{T_0} and if I_{T_0} . In particular if $\Theta_{T_0} \wedge I_{T_0}$ then by the celebrated Gödel incompleteness theorem there would be a true (in the standard model of arithmetic) Gödel statement $G(T_0)$ for this $\mathcal{F}(T_0)$, such that

$$T_0(\Sigma_{T_0}, n) \neq G(T_0), \quad \text{for all } n.$$

But P asserts I_{T_0} , hence he must assert by implication that

$$\Theta_{T_0} \implies G(T_0).$$

And so assuming P knows how to construct $G(T_0)$ then this statement must be in the list $\{P(\Sigma_{T_0}, n)\}_n$, and so in the list $\{T_0(\Sigma_{T_0}, n)\}_n$, so we would get a contradiction. So we conclude that either not Θ_{T_0} , that is P is not computed by T_0 or P is not consistent, but T_0 is arbitrary so we obtain an obstruction to computability of P .

Even if in essence correct the above argument is unsatisfactory because all it claims to prove is: either we are non-computable or inconsistent, which we appear to be anyway. Of course as we have argued we must talk of fundamental soundness/consistency. But then the argument cannot work exactly as above, since Gödel's theorem necessitates total consistency. We will delve no further into critiquing the Lucas-Penrose argument. One such critique is given in Koellner [15], [16], see also Penrose [20], and Chalmers [4] for discussions of some issues. Note of course that our version of the Penrose argument is slightly different, and so the issues might be different.

So motivated by the discussion above, the ideal thing to do is to formally define fundamental soundness and construct a new type of Gödel statements, which works under this weaker hypothesis. This is actually what we will do, in the limited setting above.

To this end, we reformulate the above idea using a more elementary approach, more heavily based in Turing machines. We first isolate a certain class of Turing machines that we name diagonalization machines. They print strings with a certain property C . As the name suggests, their behavior is related to the Cantor diagonalization argument. Next we explicitly construct a ‘‘Gödel string’’ \mathcal{G} which is universal for this whole class. This string \mathcal{G} has property C but cannot be printed by a Turing diagonalization machine. This is then extended to stable diagonalization machines, which print property C ⁴ strings only stably. Given this, our main result follows by an argument similar to the one in the outline above.

This is essentially as far as we can go in trying to outline the argument, as most of it just concerns the construction of the class of diagonalization machines and \mathcal{G} , and this is hard to describe without details. However, technically the paper is mostly elementary, and should be widely readable in entirety.

1. SOME PRELIMINARIES

This section can be just skimmed on a first reading. Really what we are interested in is not Turing machines per se, but computations that can be simulated by Turing machine computations. These can for example be computations that a mathematician performs with paper and pencil, and indeed is the original motivation for Turing's specific model. However to introduce Turing computations we

²I don't know a standard reference but see for example [8].

³Strictly speaking after taking deductive closure.

⁴The property is not exactly the same, it has to be suitably stabilized.

need Turing machines, here is our version which is a computationally equivalent, minor variation of Turing's original machine.

Definition 1.1. A Turing machine M consists of:

- Three infinite (1-dimensional) tapes T_i, T_o, T_c , (input, output and computation) divided into discrete cells, next to each other. Each cell contains a symbol from some finite alphabet Γ . A special symbol $b \in \Gamma$ for blank, (the only symbol which may appear infinitely many often).
- Three heads H_i, H_o, H_c (pointing devices), H_i can read each cell in T_i to which it points, H_o, H_c can read/write each cell in T_o, T_c to which they point. The heads can then move left or right on the tape.
- A set of internal states Q , among these is "start" state q_0 . And a non-empty set $F \subset Q$ of final states.
- Input string Σ : the collection of symbols on the tape T_i , so that to the left and right of Σ there are only symbols b . We assume that in state q_0 H_i points to the beginning of the input string, and that the T_c, T_o have only b symbols.
- A finite set of instructions: I , that given the state q the machine is in currently, and given the symbols the heads are pointing to, tells M to do the following, the taken actions 1-3 below will be (jointly) called an **executed instruction set**, or just **step**:
 - (1) Replace symbols with another symbol in the cells to which the heads H_c, H_o point (or leave them).
 - (2) Move each head H_i, H_c, H_o left, right, or leave it in place, (independently).
 - (3) Change state q to another state or keep it.
- Output string Σ_{out} , the collection of symbols on the tape T_o , so that to the left and right of Σ_{out} there are only symbols b , when the machine state is final. When the internal state is one of the final states we ask that the instructions are to do nothing, so that these are frozen states.

Definition 1.2. A complete configuration of a Turing machine M or **total state** is the collection of all current symbols on the tapes, position of the heads, and current internal state. Given a total state s , $\delta(s)$ will denote the successor state of s , obtained by executing the instructions set of M on s , or in other words $\delta(s)$ is one step forward from s .

So a Turing machine determines a special kind of function:

$$\delta^M : \mathcal{C}(M) \rightarrow \mathcal{C}(M),$$

where $\mathcal{C}(M)$ is the set of possible total states of M .

Definition 1.3. A Turing computation, or computation sequence for M is a possibly not eventually constant sequence

$$*M(\Sigma) := \{s_i\}_{i=0}^{i=\infty}$$

of total states of M , determined by the input Σ and M , with s_0 the initial configuration whose internal state is q_0 , and where $s_{i+1} = \delta(s_i)$. If elements of $\{s_i\}_{i=0}^{i=\infty}$ are eventually in some final machine state, so that the sequence is eventually constant, then we say that the computation **halts**. In this case we denote by s_f the final configuration, so that the sequence is eventually constant with terms s_f . We define the **length** of a computation sequence to be the first occurrence of $n > 0$ s.t. $s_n = s_f$. For a given Turing computation $*M(\Sigma)$, we will write

$$*M(\Sigma) \rightarrow x,$$

if $*M(\Sigma)$ halts and x is the output string.

We write $M(\Sigma)$ for the output string of M , given the input string Σ , if the associated Turing computation $*M(\Sigma)$ halts.

Definition 1.4. Let Strings denote the set of all finite strings, including the empty string ϵ , of symbols in some fixed finite alphabet, with at least 2 elements, for example $\{0,1\}$. Given a partial function $f : \text{Strings} \rightarrow \text{Strings}$, that is a function defined on some subset of Strings - we say that a Turing machine M **computes** f if $*M(\Sigma) \rightarrow f(\Sigma)$, whenever $f(\Sigma)$ is defined.

So a Turing machine T itself determines a partial function, which is defined on all $\Sigma \in \text{Strings}$ s.t. $*T(\Sigma)$ halts, by $\Sigma \mapsto T(\Sigma)$. The following definition is purely for writing purposes.

Definition 1.5. *Given Turing computations (for possibly distinct Turing machines) $*T_1(\Sigma_1), *T_2(\Sigma_2)$ we say that they are **equivalent** if they both halt with the same output string or both do not halt. We write $T_1(\Sigma_1) = T_2(\Sigma_2)$ if $*T_1(\Sigma_1), *T_2(\Sigma_2)$ both halt with the same value.*

In practice we will allow our Turing machine T to reject some elements of Strings as valid input. We may formalize this by asking that there is a special final machine state q_{reject} , so that $T(\Sigma)$ halts with q_{reject} for

$$\Sigma \notin I \subset \text{Strings},$$

where I is some set of all valid, that is T -**permissible** input strings. We do not ask that for $\Sigma \in I$ $*T(\Sigma)$ halts. If $*T(\Sigma)$ does halt then we will say that Σ is T -**acceptable**. It will be convenient to forget q_{reject} and instead write

$$T : I \rightarrow O,$$

where $I \subset \text{Strings}$ is understood as the subset of all T -permissible strings, or just **input set** and O is the set output strings or **output set**.

We will sometimes use abstract sets to refer to input and output sets. However, these are understood to be subsets of Strings under some implicit, *fixed* encoding. Concretely an **encoding** of A is an injective set map $i : A \rightarrow \text{Strings}$. For example if the input set is Strings^2 , we may encode it as a subset of Strings as follows. The encoding string of $\Sigma \in \text{Strings}^2$ will be of the type: “this string encodes an element Strings^2 , whose components are Σ_1 and Σ_2 .” In particular the sets of integers \mathbb{N}, \mathbb{Z} , which we use often, will under some encoding correspond to subsets of Strings . Indeed this abstracting of sets from their encoding in Strings is partly what computer languages do. The fixing of the encoding can be understood as fixing the computer language.

The above will allow us to work with a set \mathcal{T} of Turing machines, with abstract sets of inputs and outputs implicitly encoded as subsets of Strings as above. Note \mathcal{T} itself has an induced encoding. Of course, concretely \mathcal{T} is nothing more then the set of Turing machines, with a distinguished final state called q_{reject} .

Definition 1.6. *We say that a Turing machine T computes a partial function $f : I \rightarrow J$, if I is contained in the set of permissible inputs of T and $*T(\Sigma) \rightarrow f(\Sigma)$, whenever $f(\Sigma)$ is defined, for $\Sigma \in I$.*

Given Turing machines

$$M_1 : I \rightarrow O, M_2 : J \rightarrow P,$$

we may naturally **compose** them to get a Turing machine $M_2 \circ M_1 : C \rightarrow P$, for $C = M_1^{-1}(O \cap J)$, ($O \cap J$ is understood as intersection of subsets of Strings). C can be empty in which case this is a Turing machine which rejects all input. Let us not elaborate further.

1.1. Join of Turing machines. Our Turing machine of Definition 1.1 is a multi-tape enhancement of a more basic notion of a Turing machine with a single tape, but we need to iterate this further.

We replace a single tape by tapes T^1, \dots, T^n in parallel, which we denote by $(T^1 \dots T^n)$ and call this n -tape. The head H on the n -tape has components H^i pointing on the corresponding tape T^i . When moving a head we move all of its components separately. A string of symbols on $(T^1 \dots T^n)$ is an n -string, formally just an element $\Sigma \in \text{Strings}^n$, with i 'th component of Σ specifying a string of symbols on T^i . The blank symbol b is the symbol (b^1, \dots, b^n) with b^i blank symbols of T^i .

Given Turing machines M^1, M^2 we can construct what we call a **join** $M^1 \star M^2$, which is roughly a Turing machine where we alternate the operations of M^1, M^2 . In what follows symbols with superscript 1, 2 denote the corresponding objects of M^1 , respectively M^2 , cf. Definition 1.1.

$M^1 \star M^2$ has three 2-tapes:

$$(T_i^1 T_i^2), (T_c^1 T_c^2), (T_o^1 T_o^2),$$

three heads H_i, H_c, H_o which have component heads H_i^j, H_c^j, H_o^j , $j = 1, 2$. It has machine states:

$$Q_{M^1 \star M^2} = Q^1 \times Q^2 \times (\mathbb{Z}_2 = \{0, 1\}),$$

with initial state $(q_0^1, q_0^2, 0)$ and final states:

$$F_{M^1 \star M^2} = F^1 \times Q^2 \times \{1\} \sqcup Q^1 \times F^2 \times \{0\}.$$

Clearly we have a natural splitting

$$\mathcal{C}(M^1 \star M^2) = \mathcal{C}(M^1) \times \mathcal{C}(M^2) \times \mathbb{Z}_2.$$

In terms of this splitting we define the transition function

$$\delta^{M^1 \star M^2} : \mathcal{C}(M^1 \star M^2) \rightarrow \mathcal{C}(M^1 \star M^2),$$

for our Turing machine $M^1 \star M^2$ by:

$$\delta^{M^1 \star M^2}(s^1, s^2, 0) = (\delta^{M^1}(s_1), s^2, 1),$$

$$\delta^{M^1 \star M^2}(s^1, s^2, 1) = (s_1, \delta^{M^2}(s^2), 0).$$

Or, concretely this means the following. Given machine state $q = (q^1, q^2, 0)$ and the symbols

$$(\sigma_i^1 \sigma_i^2), (\sigma_c^1 \sigma_c^2), (\sigma_o^1 \sigma_o^2)$$

to which the heads H_i, H_c, H_o are currently pointing, we first check instructions in I^1 for $q^1, \sigma_i^1, \sigma_c^1, \sigma_o^1$, and given those instructions as step 1 execute:

- (1) Replace symbols σ_c^1, σ_o^1 to which the head components H_c^1, H_o^1 point, or leave them unchanged, while leaving unchanged the symbols to which H_c^2, H_o^2 point.
- (2) Move each head component H_i^1, H_c^1, H_o^1 left, right, or leave it in place, (independently). (The second components of the heads are unchanged.)
- (3) Change the first component of q to another machine state in Q^1 or keep it, based on the instruction in I^1 . Leave the second component of q unchanged. The third component of q is changed to 1.

Then likewise given machine state $q = (q^1, q^2, 1)$, we check instructions in I^2 for $q^2, \sigma_i^2, \sigma_c^2, \sigma_o^2$ and given those instructions as step 2 execute:

- (1) Replace symbols σ_c^2, σ_o^2 to which the head components H_c^2, H_o^2 point, or leave them unchanged, while leaving unchanged the symbols to which H_c^1, H_o^1 point.
- (2) Move each head component H_i^2, H_c^2, H_o^2 left, right, or leave it in place.
- (3) Change the second component of q to another or keep it, based on instruction in I^2 . Leave the first component unchanged, and change the third component of q to 0.

1.1.1. *Input.* The input for $M^1 \star M^2$ is a 2-string or in other words pair (Σ_1, Σ_2) , with Σ_1 an input string for M^1 , and Σ_2 an input string for M^2 .

1.1.2. *Output.* The output for

$$*M^1 \star M^2(\Sigma_1, \Sigma_2)$$

is defined as follows. If this computation halts then the 2-tape $(T_o^1 T_o^2)$ contains a 2-string, bounded by b symbols, with T_o^1 component Σ_o^1 and T_o^2 component Σ_o^2 . Then the output $M^1 \star M^2(\Sigma_1, \Sigma_2)$ is defined to be Σ_o^1 if the final state is of the form $(q_f, q, 1)$ for q_f final, or Σ_o^2 if the final state is of the form $(q, q_f, 0)$, for q_f likewise final.

1.2. **Universality.** It will be convenient to refer to the universal Turing machine

$$U : \mathcal{T} \times \text{Strings} \rightarrow \text{Strings},$$

for \mathcal{T} the set of Turing machines as already indicated above. This universal Turing machine already appears in Turing's [1]. It permits as input a pair (T, Σ) for T an encoding of a Turing machine and Σ input to this T . It can be partially characterized by the property that for every Turing machine T and string Σ we have:

$$*T(\Sigma) \text{ is equivalent to } *U(T, \Sigma).$$

1.3. Notation. In what follows \mathbb{Z} is the set of all integers and \mathbb{N} non-negative integers. We will sometimes specify a Turing machine simply by specifying a function

$$T : I \rightarrow O,$$

with the full data of the underlying Turing machine being implicitly specified, in a way that should be clear from context. When we intend to suppress dependence of a variable V on some parameter p we often write $V = V(p)$, this equality is then an equality of notation not of mathematical objects.

2. PRELIMINARY SETUP FOR THE PROOF OF THEOREM 0.1

This section can be understood to be a warm up, as we will not yet work with stable soundness. But most of this will carry on to the more technical setup of Section 3.

Definition 2.1. A **machine**⁵ will be a synonym for a partial function $A : I \rightarrow O$, with I, O abstract sets with a fixed, prescribed encoding as subsets of *Strings*, (cf. *Preliminaries*).

\mathcal{M} will denote the set of machines. Given a Turing machine $T : I \rightarrow O$, we have an associated machine $fog(T)$ by forgetting all structure except the structure of a partial function. \mathcal{T} will denote the set of machines, which in addition have the structure of a Turing machine. So we have a forgetful map $fog : \mathcal{T} \rightarrow \mathcal{M}$.

2.1. Diagonalization machines. There is a well known connection between Turing machines and formal systems to which we already alluded in Section 0.1. So Gödel statements can already be interpreted in Turing machine language as certain Gödel strings. But we will be aiming to construct, in a specific setting relevant to our goals, a more flexible and in a certain sense universal (for our class of Turing machines) such Gödel string \mathcal{G} . Extending this construction to more general classes of Turing machines / formal systems would be very interesting, but at the moment it is not clear what that would entail.

To make this \mathcal{G} exceptionally simple we will need to formulate some specific properties for our machines, which will require a bit of setup. We denote by $\mathcal{T}_{\mathbb{Z}} \subset \mathcal{T}$ the subset of Turing machines of the type:

$$X : (S_X \times \mathbb{N} \subset \text{Strings} \times \mathbb{N}) \rightarrow \mathbb{Z}.$$

In other words, the input set of $X \in \mathcal{T}_{\mathbb{Z}}$ is of the form $S_X \times \mathbb{N}$, for $S_X \subset \text{Strings}$, and the output set of X is \mathbb{Z} .

Let $\mathcal{O} \subset \mathcal{T}_{\mathbb{Z}} \times \text{Strings}$ consist of $(X, \Sigma) \in \mathcal{T}_{\mathbb{Z}} \times \text{Strings}$ with $\Sigma \in S_X$, defined as above. And set

$$\mathcal{O}' := \mathcal{O} \times \mathbb{N} \subset \mathcal{T}_{\mathbb{Z}} \times \text{Strings} \times \mathbb{N}.$$

Let

$$D_1 : \mathbb{Z} \sqcup \{\infty\} \rightarrow \mathbb{Z},$$

be a fixed Turing machine which satisfies

$$(2.2) \quad D_1(x) = x + 1 \text{ if } x \in \mathbb{Z} \subset \mathbb{Z} \sqcup \{\infty\}$$

$$(2.3) \quad D_1(\infty) = 1.$$

Here $\{\infty\}$ is the one point set containing the element ∞ , which is just a particular distinguished symbol, also implicitly encoded as an element of *Strings*, s.t. $\{\infty\} \cap \mathbb{Z} = \emptyset$, where the intersection is taken in *Strings*. In what follows we sometimes understand D_1 as an element of $\mathcal{T}_{\mathbb{Z}}$, denoting the Turing machine:

$$(2.4) \quad (x, m) \mapsto D_1(x),$$

for all $(x, m) \in (\mathbb{Z} \sqcup \{\infty\}) \times \mathbb{N}$.

We need one more Turing machine.

⁵For some authors and in some of the writing of Turing and Gödel “machine” is synonymous with Turing machine. For us the term machine is just abstraction for a process.

Definition 2.5. We say that a Turing machine

$$R : D \supset \mathcal{O}' \rightarrow \mathbb{Z} \sqcup \{\infty\},$$

has **property G** if the following is satisfied:

- R halts on the entire \mathcal{O}' , that is \mathcal{O}' is contained in the set of R -acceptable strings.
- $R(X, \Sigma, m) \neq \infty \implies R(X, \Sigma, m) = X(\Sigma, m)$, for $(\Sigma, m) \in S_X \times \mathbb{N}$, and $X \in \mathcal{T}_{\mathbb{Z}}$.
- $\forall m : R(D_1, \infty, m) \neq \infty$, and so $\forall m : R(D_1, \infty, m) = 1$, by the previous property.

Lemma 2.6. There is a Turing machine R satisfying property G.

Proof. Let W_n be some Turing machine $W_n : \{\epsilon\} \rightarrow \{\infty\}$, for $\epsilon \in \text{Strings}$ the empty string. So as a function it is not very interesting since the input and output sets are singletons. We ask that the length of $*W_n(\epsilon)$ is $n > 0$, (cf. Preliminaries). Let R_n be the Turing machine, specified as

$$R_n(Z) = W_n \star U(\epsilon, Z),$$

in the language of the join operation described in Section 1, for $Z \in \text{Strings}$, and for U the universal Turing machine. Clearly R_n always halts, although it may halt with machine state q_{reject} . Moreover by construction every $Z = (X, \Sigma, m) \in \mathcal{O}' \subset \text{Strings}$ is permitted. Additionally, for $(X, \Sigma, m) \in \mathcal{O}'$,

$$R_n(X, \Sigma, m) \neq \infty \implies R_n(X, \Sigma, m) = X(\Sigma, m),$$

in particular every $(X, \Sigma, m) \in \mathcal{O}'$ is R_n -acceptable. As a function $\mathbb{Z} \sqcup \{\infty\} \rightarrow \mathbb{Z}$, D_1 is completely determined but it could have various implementations as a Turing machine, so that the length l_m of $*D_1(\infty, m)$ depends on this implementation. Clearly we may assume that $\forall m : l = l_m$ for some l , by definition of D_1 as an element of $\mathcal{T}_{\mathbb{Z}}$, as in (2.4). We then ask that $n_0 > l$ is fixed. Then by construction we get:

$$\forall m : R_{n_0}(D_1, \infty, m) = D_1(\infty, m) = 1.$$

So set $R := R_{n_0}$, and this gives the desired Turing machine. Note that the domain $D \subset \mathcal{T} \times \text{Strings}$ of R -permissible strings is not explicitly determined by our construction, as we cannot tell without additional information when a general Z is rejected by R . We can only say that $D \supset \mathcal{O}'$. \square

Define \mathcal{M}_0 to be the set of machines whose input set is $\mathcal{I} = \mathcal{T} \times \mathbb{N}$ and whose output set is Strings . That is

$$\mathcal{M}_0 := \{M \in \mathcal{M} \mid M : \mathcal{T} \times \mathbb{N} \rightarrow \text{Strings}\}.$$

We set

$$\mathcal{T}_0 := \{T \in \mathcal{T} \mid \text{fog}(T) \in \mathcal{M}_0\},$$

and we set $\mathcal{I}_0 := \mathcal{T}_0 \times \mathbb{N}$. Given $M \in \mathcal{M}_0$ and $M' \in \mathcal{T}_0$ let $\Theta_{M, M'}$ be the statement:

$$(2.7) \quad M \text{ is computed by } M'.$$

For each $M \in \mathcal{M}_0$, we define a machine:

$$\widetilde{M} : \mathcal{I} \rightarrow \text{Strings} \times \mathbb{N}$$

$$(2.8) \quad \widetilde{M}(B, m) = (M(B, m), m),$$

which is naturally a Turing machine when M is a Turing machine.

In what follows when we write $M'(M', m)$ we mean $M'(\Sigma_{M'}, m)$ for $\Sigma_{M'}$ the string encoding of the specification of the Turing machine M' . So we conflate the notation for the Turing machine and its string specification.

Definition 2.9. For $M \in \mathcal{M}_0$, $M' \in \mathcal{T}_0$, an abstract string $O \in \text{Strings}$ is said to have **property C** = $C(M, M')$ if:

$$\Theta_{M, M'} \implies \forall m : (*M'(M', m) \text{ does not halt}) \vee (M'(M', m) \notin \mathcal{O})$$

$$\vee (M'(M', m) \in \mathcal{O}, O \in \mathcal{O} \text{ and } X(\Sigma, m) = D_1 \circ R \circ \widetilde{M}'(M', m), \text{ where } (X, \Sigma) = O),$$

and where \widetilde{M}' is determined by M' as in (2.8).

At a glance, this is a somewhat complicated property, but essentially it just says that if $\Theta_{M,M'}$ then for all m “ $O \neq M'(M', m)$ ” unless either $*M'(M', m)$ does not halt, or the output does not have the right (data) type, or $R(O, m) = \infty$. Thus the string O with property $C(M, M')$ is “diagonal” in a certain sense, where by “diagonal” we mean that something analogous to Cantor’s diagonalization is happening, but we will not elaborate.

Remark 2.10. *The fact that data types get intricated is perhaps not surprising. On one hand there is a well known correspondence, the Curry-Howard correspondence [6], between proof theory in logic and type theory in computer science, and on the other hand we are doing something at least loosely related to Gödel incompleteness, but in the language of Turing machines.*

Definition 2.11. *We say that $M \in \mathcal{M}_0$ is **C-sound**, or is a **diagonalization machine**, if for each $(M', m) \in \mathcal{I}_0$, with $M(M', m) = O$ defined, O has property $C(M, M')$. We say that M is C-sound on M' if the list $\{M(M', m)\}_m$ has only elements with property $C(M, M')$.*

Define a C-sound $M' \in \mathcal{T}_0$ analogously.

Definition 2.12. *If M, M' as above are C-sound we will say that $\text{sound}(M)$, $\text{sound}(M')$ hold. If M is C-sound on M' we say that $\text{sound}(M, M')$ holds.*

Example 1. A trivially C-sound machine M is one for which

$$M(M', m) = (D_1 \circ R \circ \widetilde{M}', M')$$

for every $(M', m) \in \mathcal{I}$. As $(D_1 \circ R \circ \widetilde{M}', M')$ automatically has property $C(M, M')$ for each $M' \in \mathcal{T}_0$. In general, for any $M \in \mathcal{M}_0$, $M' \in \mathcal{T}_0$ the list of all strings O with property $C(M, M')$ is always infinite, as by this example there is at least one such string $(D_1 \circ R \circ \widetilde{M}', M')$, which can then be modified to produce infinitely many such strings.

Theorem 2.13. *If $\text{sound}(M, M') \wedge \Theta_{M,M'}$ then*

$$\forall m : M(M', m) \neq (D_1, \infty).$$

On the other hand, if $\text{sound}(M, M')$ then the string

$$\mathcal{G} := (D_1, \infty) \in \mathcal{O}$$

has property $C(M, M')$. In particular if $\text{sound}(M)$ then \mathcal{G} has property $C(M, M')$ for all M' .

So given any C-sound $M \in \mathcal{M}_0$ there is a certain string \mathcal{G} with property $C(M, M')$ for all M' , such that for each M' if $\Theta_{M,M'}$ then

$$\mathcal{G} \neq M(M', m),$$

for all m . This “Gödel string” \mathcal{G} is what we are going to use further on. What makes \mathcal{G} particularly suitable for our application, is that it is independent of the particulars of M , all that is needed is $\mathcal{M} \in \mathcal{M}_0$ and is C-sound. So \mathcal{G} is in a sense universal.

Proof. Suppose not and let M'_0 be such that $\Theta_{M,M'_0} \wedge \text{sound}(M, M'_0)$ and such that

$$M(M'_0, m_0) = \mathcal{G} \text{ for some } m_0,$$

so that \mathcal{G} has property $C(M, M')$. Set $I = (M'_0, m_0)$ then we have that:

$$1 = D_1(\infty, m_0),$$

$$D_1(\infty, m_0) = D_1 \circ R \circ \widetilde{M}'(I), \text{ by } \mathcal{G} \text{ having property } C(M, M'), \text{ and by } *M'(I) \rightarrow \mathcal{G} \in \mathcal{O} \text{ since } \Theta_{M,M'},$$

$$D_1 \circ R \circ \widetilde{M}'(I) = D_1 \circ R(D_1, \infty, m_0) \quad \text{by } M'(I) = \mathcal{G},$$

$$D_1 \circ R(D_1, \infty, m_0) = 2 \quad \text{by property } G \text{ of } R \text{ and by (2.2),}$$

$$1 = 2.$$

So we obtain a contradiction.

We now verify the second part of the theorem. Given $M' \in \mathcal{T}_0$, we show that:

$$(2.14) \quad \forall m : \left(\text{sound}(M, M') \wedge (M'(I) \in \mathcal{O}) \wedge \Theta_{M, M'} \implies R(\widetilde{M}'(I)) = \infty \right),$$

where $I = (M', m)$. Suppose otherwise that for some m_0 and $I_0 = (M', m_0)$ we have:

$$\text{sound}(M, M') \wedge (*M'(I_0) \text{ halts}) \wedge (M'(I_0) \in \mathcal{O}) \wedge \Theta_{M, M'} \wedge (R(\widetilde{M}'(I_0)) \neq \infty).$$

So we have:

$$(2.15) \quad *M'(I_0) \rightarrow (X, \Sigma) \in \mathcal{O},$$

for some (X, Σ) having property $C(M, M')$. And so, since R is defined on all of \mathcal{O}' :

$$R(\widetilde{M}'(I_0)) = R(X, \Sigma, m_0) = X(\Sigma, m_0) = x \in \mathbb{Z}, \text{ for some } x,$$

by Property G of R and by $R(\widetilde{M}'(I_0)) \neq \infty$.

Then we get:

$$x = X(\Sigma, m_0) = D_1 \circ R \circ \widetilde{M}'(I_0) = D_1(x) = x + 1$$

by (X, Σ) having property $C(M, M')$, and by (2.15). So we get a contradiction and (2.14) follows. Our conclusion readily follows. \square

2.2. A system with a human subject S as a machine in \mathcal{M}_0 . Let S be a human subject, in an isolated environment, in communication with an experimenter/operator E that as input passes to S elements of $\mathcal{I} = \mathcal{T} \times \mathbb{N}$. Here *isolated environment* means primarily that no information i.e. stimulus, that is not explicitly controlled by E and that is usable by S , passes to S while he is in this environment. For practical purposes S has in his environment a general purpose digital computer with arbitrarily, as necessary, expendable memory, (in other words a universal Turing machine).

We suppose that upon receiving any $I \in \mathcal{I}$, as a string in his computer, after possibly using his computer in some way, S instructs his computer to print after some indeterminate time a string $S(I)$. We are not actually assuming that $S(I)$ is defined on every I , (although this would likely be a safe assumption). So S in our language also denotes a machine:

$$S : \mathcal{I} \rightarrow \text{Strings},$$

which we suppose satisfies the condition that for any fixed $T \in \mathcal{T}_0$

$$\{S(T, m)\}_m$$

is the complete list of strings that S asserts to have property $C(S, T)$. (While being a part of the system above.) Of course in our argument we will not actually need S to list infinitely many strings.

Definition 2.16. *We say that S the human subject is **computable** if the corresponding machine S above is computable.*

Additional condition for S . Let S be a subject as above, which additionally satisfies what we call the *Penrose property*. We ask that S asserts that they are sound, which entails in this case that they assert $\text{sound}(S)$ for S the above machine. This condition is preliminary, since asserting soundness is at least on the surface irrational, and we formally treat fundamental soundness only in the next section. And we ask that S is aware of Theorem 2.13, so that as a consequence S asserts that \mathcal{G} has property $C(S, T)$, for all $T \in \mathcal{T}_0$.

Theorem 2.17.

$$S \text{ is computable} \implies \neg \text{sound}(S).$$

In fact we prove more, for any $S' \in \mathcal{T}_0$:

$$\Theta_{S, S'} \implies \neg \text{sound}(S, S').$$

This partly formalizes Theorem 0.1, to completely formalize it we must wait till the following sections.

Proof. Suppose $\Theta_{S,S'}$ for some $S' \in \mathcal{T}_0$. Suppose in addition $\text{sound}(S, S')$. Then by Theorem 2.13

$$S(S', m) \neq \mathcal{G}$$

for any m , which contradicts the Penrose property above. \square

3. FUNDAMENTAL SOUNDNESS AS STABLE SOUNDNESS

Imagine a machine P which sequentially prints statements of arithmetic, which it asserts are true, but so that P can also delete a printed statement, if P decided the statement to be untrue. We say that P is stably sound if any printed statement by P that survives to infinity is in fact true. More formally, for each $n \in \mathbb{N}$, $P(n)$ will correspond to an operation denoted by the string $(\Sigma, +)$ or $(\Sigma, -)$ meaning add Σ to the list or remove Σ from list, respectively, where Σ is a statement of arithmetic. If there is an n_0 with $P(n_0) = (\Sigma, +)$, s.t. there is no $m > n_0$ with $P(m) = (\Sigma, -)$, then Σ is called *P-stable* and we say that P **prints** Σ *stably*.

Definition 3.1. We say that P is **stably sound** if every P -stable Σ is true.

Remark 3.2. Given a stably sound P , we may construct from it a sound machine P^s simply by enumerating, in order, all the P -stable Σ . However this is of limited usefulness in our context as in general P^s may not be computable even if P is computable.

We now translate this to our setting. The crucial point of our Gödel string is that it will still function in this stable soundness context. Let \mathcal{M}^\pm denote the set of machines

$$M : \mathcal{I} = \mathcal{T} \times \mathbb{N} \rightarrow \text{Strings} \times \{\pm\},$$

where $\{\pm\}$ is the set containing two symbols $+$, $-$, likewise implicitly encoded as a subset of *Strings*. We set

$$\mathcal{T}^\pm := \{T \in \mathcal{T} \mid \text{fog}(T) \in \mathcal{M}^\pm\}.$$

Definition 3.3. For $M \in \mathcal{M}^\pm$, and for $(T, m) \in \mathcal{I}$, we say that an abstract $O \in \text{Strings}$ is (M, T) -**stable**, and that M **prints** O *T-stably* if there exists an $m \in \mathbb{N}$ s.t. $M(T, m) = (O, +)$ and there is no $k > m$ s.t. $M(T, k) = (O, -)$. When $T \in \mathcal{T}^\pm$ and $\text{fog}(T) = M$, instead of writing (M, T) -stable we just write *T-stable*.

Let

$$\text{pr} : \text{Strings} \times \{\pm\} \rightarrow \text{Strings},$$

be the natural projection. For each $M \in \mathcal{M}^\pm$, we define a machine:

$$\widetilde{M} : \mathcal{I} \rightarrow \text{Strings} \times \mathbb{N},$$

$$(3.4) \quad \widetilde{M}(T, m) = (\text{pr} \circ M(T, m), m),$$

which is naturally a Turing machine when M is a Turing machine.

In what follows $\mathcal{O} \subset \mathcal{T}_{\mathbb{Z}} \times \text{Strings}$ is as before.

Definition 3.5. For $M \in \mathcal{M}^\pm$, $M' \in \mathcal{T}^\pm$, an abstract string $O \in \text{Strings}$ is said to have property $sC = sC(M, M')$ if:

$$\begin{aligned} \Theta_{M, M'} \implies & \forall m : (*M'(M', m) \text{ does not halt}) \vee (\text{pr} \circ M'(M', m) \notin \mathcal{O}) \vee (\text{pr} \circ M'(M', m) \text{ is not } M'\text{-stable}) \\ & \vee (\text{pr} \circ M'(M', m) \in \mathcal{O}, O \in \mathcal{O} \text{ and } X(\Sigma, m) = D_1 \circ R \circ \widetilde{M}'(M', m), \text{ where } (X, \Sigma) = O), \end{aligned}$$

for \widetilde{M}' determined by M' as in (3.4).

Definition 3.6. We say that $M \in \mathcal{M}^\pm$ is **stably C-sound** on M' , and we write that $s\text{-sound}(M, M')$ holds, if every (M, M') -stable O has property $sC(M, M')$. We say that M is **stably C-sound** if it is stably C -sound on all M' , and in this case we write that $s\text{-sound}(M)$ holds.

Example 2. As before an example of a trivially stably C -sound machine M is one for which

$$M(M', m) = (D_1 \circ R \circ \widetilde{M}', M', +)$$

for every $(M', m) \in \mathcal{I}$.

Theorem 3.7. *If $s - \text{sound}(M, M') \wedge \Theta_{M, M'}$ then*

$$(O \text{ is } (M, M')\text{-stable}) \implies O \neq (D_1, \infty).$$

On the other hand, if $s - \text{sound}(M, M')$ then the string

$$\mathcal{G} := (D_1, \infty) \in \mathcal{O}$$

has property $sC(M, M')$. In particular if $s - \text{sound}(M)$ then \mathcal{G} has property $sC(M, M')$ for all M' .

Proof. This is mostly analogous to the proof of Theorem 2.13. Suppose not and let M' be such that $\Theta_{M, M'} \wedge \text{sound}(M, M')$ and such that for some m_0 :

$$M(M', m_0) = (\mathcal{G}, +) \text{ and } \mathcal{G} \text{ is } (M, M')\text{-stable,}$$

with \mathcal{G} consequently having property $sC(M, M')$.

If we set $I = (M', m_0)$, then by \mathcal{G} having property $sC(M, M')$, by $*M'(I) \rightarrow (\mathcal{G}, +)$, $\mathcal{G} \in \mathcal{O}$ since $\Theta_{M, M'}$ and by \mathcal{G} being M' -stable as \mathcal{G} is (M, M') -stable:

$$D_1(\infty, m_0) = D_1 \circ R \circ \widetilde{M}'(I).$$

On the other hand:

$$\begin{aligned} D_1 \circ R \circ \widetilde{M}'(I) &= D_1 \circ R(D_1, \infty, m_0) \quad \text{by } M'(I) = (\mathcal{G}, +), \\ D_1 \circ R(D_1, \infty, m_0) &= 2 \quad \text{by property } G \text{ of } R \text{ and by (2.2),} \\ D_1(\infty, m_0) &= 1, \\ 1 &= 2. \end{aligned}$$

So we obtain a contradiction.

We now verify the second part of the theorem. Given $M' \in \mathcal{T}_0$, for any $m \in \mathbb{N}$, if $I = (M', m)$ we show that:

$$(3.8) \quad s - \text{sound}(M, M') \wedge (pr \circ M'(I) \in \mathcal{O}) \wedge (pr \circ M'(I) \text{ is } M'\text{-stable}) \wedge \Theta_{M, M'} \implies R(\widetilde{M}'(I)) = \infty.$$

Suppose otherwise that for some m_0 and $I_0 = (M', m_0)$ we have:

$$s - \text{sound}(M, M') \wedge (*M'(I_0) \text{ halts}) \wedge (pr \circ M'(I_0) \in \mathcal{O}) \wedge (pr \circ M'(I_0) \text{ is } M'\text{-stable}) \wedge \Theta_{M, M'} \wedge (R(\widetilde{M}'(I_0)) \neq \infty).$$

Then by the above condition we get:

$$(3.9) \quad *M'(I_0) \rightarrow (O, +), \text{ or } *M'(I_0) \rightarrow (O, -),$$

for some $O = (X, \Sigma) \in \mathcal{O}$, which is (M, M') -stable, and with property $sC(M, M')$. We can of course guarantee that there is some m'_0 with $M'(M', m'_0) = (O, +)$, but we arranged the details so that this is not necessary.

Since R is defined on all of \mathcal{O}' we get:

$$R(\widetilde{M}'(I_0)) = R(O, m_0) = X(\Sigma, m_0) = x \in \mathbb{Z}, \text{ for some } x,$$

by Property G of R and by $R(\widetilde{M}'(I_0)) \neq \infty$. Then we have:

$$x = X(\Sigma, m_0) = D_1 \circ R \circ \widetilde{M}'(I_0) = D_1(x) = x + 1,$$

by (X, Σ) having property $sC(M, M')$, and by (3.9). So we get a contradiction and (3.8) follows. Our conclusion readily follows. \square

4. A SYSTEM WITH A HUMAN SUBJECT S AS A MACHINE IN \mathcal{M}^\pm

Let S be a human subject in an isolated environment as before. S will be now assumed to be idealized so that their brain is not subject to deterioration, and so that S aware of this. If the reader does not like this idealization, then they may replace S by “the evolving scientific community” C , as we have already mentioned in the introduction. The fact it is “evolving”, because its members change, presents no problems. If each individual human is Turing computable, then so is this C . So we may still apply Theorem 4.2 below to this C , and if we contend that C is stably sound we must conclude that humans are not computable, in the sense of this paper.

We may then suppose, as in Section 2.2, that S determines an element of \mathcal{M}^\pm :

$$S : \mathcal{I} \rightarrow \text{Strings} \times \{\pm\}.$$

Which we suppose satisfies the condition that for any fixed $T \in \mathcal{T}^\pm$ the list $\{S(T, m)\}_n$ is complete, in the sense that if the physical S , while part of the environment above, eventually stably asserts that some O has property $sC(S, T)$ then

$$S(T, m) = (O, +)$$

for some m , and that moreover O is (S, T) -stable. And conversely if O is (S, T) -stable, then S stably asserts that O has property $sC(S, T)$. Here, “stably asserts”, analogously to previous usage means, means that S is never to change their mind on this.

As S now denotes two things: the human subject and the corresponding machine, we will say **physical** S when we want to clarify that we are talking of the actual (idealized) human.

Definition 4.1. *As before, we say that the physical S is **computable** if the corresponding machine S above is computable.*

The stable Penrose property. We now add the following additional assumption, which formally is the only condition on S that we need. We ask that the physical S stably asserts $s - \text{sound}(S)$, and more specifically, given the second half of Theorem 3.7, that \mathcal{G} is (S, T) -stable for every T .

Given this assumption the following theorem is a trivial consequence of Theorem 3.7. But the point is that given our idealization, it is now completely rational for the physical S to stably assert $s - \text{sound}(S)$, and hence to stably print \mathcal{G} . For S is simply asserting that the list of things, that they assert to have a certain property, converges in the exact sense above to a list of things which actually have this property. For example I assert in absolute faith L : 5 is an odd number. This statement L is likely stably on my list, unless I would have lost my sanity and hence would no longer be me. So the stable Penrose property is completely justified.

Theorem 4.2.

$$S \text{ is computable} \implies \neg s - \text{sound}(S).$$

That is if our physical S is computable, they cannot be fundamentally sound, specifically meaning stably sound. In fact we prove more, for any $S' \in \mathcal{T}^\pm$:

$$\Theta_{S, S'} \implies \neg s - \text{sound}(S, S').$$

This formalizes Theorem 0.1.

Proof. Suppose $\Theta_{S, S'}$ for some $S' \in \mathcal{T}^\pm$. Suppose in addition $s - \text{sound}(S, S')$. Then by Theorem 3.7 for all m s.t. $pr \circ S(S', m)$ is (S, S') -stable:

$$S(S', m) \neq \mathcal{G},$$

but this contradicts the stable Penrose property. □

5. FORMAL SYSTEM INTERPRETATION

Theorem 4.2, allows us to conclude that if S is computable then they are not stably sound. The one string \mathcal{G} that S is guaranteed to stably print, which expresses unsoundness of S , is fairly technically elementary, but at the same time slightly esoteric. Can we see more clearly that S is unsound? Yes, but we need stronger assumptions, and some language of formal systems. This section can be safely omitted as it is only of secondary interest.

For simplicity we will base everything of standard set theory \mathcal{ST} (Zermelo-Fraenkel axioms). Turing machines, and arithmetic are assumed to be naturally formalized in \mathcal{ST} . In what follows, for a statement L , $\mathcal{F} \vdash L$ means that L is provable in the formal system \mathcal{F} .

Let \mathcal{A} denote the set of sentences of arithmetic, as formalized by \mathcal{ST} . Let

$$P : \mathbb{N} \rightarrow \mathcal{A} \times \{+, -\},$$

be a machine associated to the physical S , analogously to the previous discussion, and as in the preamble to Section 3.

Definition 5.1. *We will say that the physical S is captured by a formal system $\mathcal{F} \supset \mathcal{ST}$ if the following are satisfied:*

- (1) *For any $T \in \mathcal{T}^\pm$, and S denoting the partial function in \mathcal{M}^\pm associated to the physical S as before:*

$$(O \text{ is } (S, T)\text{-stable}) \iff \mathcal{F} \vdash (O \text{ has property } sC(S, T)).$$

- (2)

$$(A \in \mathcal{A} \text{ is } P\text{-stable}) \iff (A \text{ is a statement}) \wedge (\mathcal{F} \vdash A).$$

Let $Con(S)$ denote the meta-statement:

$$\exists \mathcal{F} : (\mathcal{F} \supset \mathcal{ST} \text{ s.t. } \mathcal{F} \text{ captures } S) \wedge (\mathcal{F} \text{ is consistent}).$$

Theorem 5.2. *Let S be as above then:*

$$(\exists S' \in \mathcal{T}^\pm : \mathcal{ST} \vdash \Theta_{S, S'}) \implies \neg Con(S).$$

Note that $\mathcal{ST} \vdash \Theta_{S, S'}$ does not mean that the physical S can prove $\Theta_{S, S'}$ in the practical sense. It just means that after the terms S, S' in the statement $\Theta_{S, S'}$ have been suitably interpreted in set theory \mathcal{ST} , $\Theta_{S, S'}$ is provable in \mathcal{ST} . But a set theoretic, in other words mathematical, interpretation of the term S may not even be practically attainable by the physical S , as presumably this necessitates detailed knowledge of the physics and biology underlying the physical S . And even if this interpretation was attainable, S may not be clever enough to find the proof of $\Theta_{S, S'}$, again in the practical sense. Also note that $\neg Con(S)$ expresses *fundamental* inconsistency of S , as we only take stable assertions of S above.

Example 3. Let S, S' be as in the hypothesis of the theorem above, such that there exists $\mathcal{F} \supset \mathcal{ST}$, which captures S . Then \mathcal{F} is inconsistent and so proves $0 = 1$, and by the property that \mathcal{F} captures S , the physical S must *stably* assert $0 = 1$.

Proof of Theorem 5.2. Let $\mathcal{F}(S)$ capture S as above, and let $S' \in \mathcal{T}^\pm$. By the proof of the second part of Theorem 4.2:

$$\mathcal{ST} \vdash (\Theta_{S, S'} \implies L),$$

where $L = L(S, S')$ is:

$$\exists m : (pr \circ S(S', m) \text{ is defined and is } (S, S')\text{-stable}) \wedge (pr \circ S(S', m) \text{ does not have property } sC(S, S')).$$

So if provably $\Theta_{S, S'}$, L is provable in \mathcal{ST} and hence in $\mathcal{F}(S)$. On the other hand, by assumption that S is captured by $\mathcal{F}(S)$, $\neg L$ is provable in $\mathcal{F}(S)$. \square

6. CONCLUDING REMARK

While it can be argued that humans are not sound, it would be very difficult to argue that we are not stably sound. Scientists operate on the unshakeable faith that scientific progress converges on truth. And our interpretation above of this convergence as stable soundness is very simple and natural. Thus our results put a very serious obstruction to computability of intelligence.

In addition, at least under the stronger hypothesis of Example 3, stable unsoundness is testable/observable, at least in principle. For if S' provably computes S , then by Example 3 S and so S' must *stably* assert $0 = 1$. Then as S' is a Turing machine, we can simulate it on a powerful computer and see if such non-sense strings really do appear. Given our basic understanding of humanity, such a possibility seems too ridiculous.

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UNIVERSITY OF COLIMA, DEPARTMENT OF SCIENCES, CUICBAS
 Email address: yasha.savelyev@gmail.com