TURING ANALOGUES OF GÖDEL STATEMENTS AND COMPUTABILITY OF INTELLIGENCE

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Abstract. We show that there is a mathematical obstruction to complete Turing computability of intelligence. This obstruction can be circumvented only if human reasoning is fundamentally unsound, with the latter formally interpreted here as certain stable soundness. The most compelling original argument for existence of such an obstruction was proposed by Penrose, however Gödel, Turing and Lucas have also proposed such arguments. We review the main issues with the Penrose argument, as well as outline a partial direct fix. We then completely re-frame the argument in the language of Turing machines, and by defining our subject just enough, we show that a certain analogue of a Gödel statement, or a Gödel string as we call it in the language of Turing machines, can be readily constructed directly, without appeal to the Gödel incompleteness theorem. This Gödel string satisfies a certain universality, and as a consequence it works in the context of stable soundness, and not just soundness, and thus we eliminate the final objections.

In what follows we understand **_human intelligence_** very much like Turing in [2], purely as a machine, a black box which receives inputs and produces outputs. More specifically, this black box B is meant to be some system which contains a human subject. We do not care about what is happening inside B. So we are not directly concerned here with such intangible things as understanding, intuition, consciousness - all the things that are valued of humans, and are supposed as special. The only thing that concerns us is what output B produces given an input, it matters not in the present discussion how it is produced. Given this *very* limited interpretation, the question that we are interested in is this:

Question 1. Can human intelligence be completely modelled by a Turing machine?

An informal definition of a Turing machine (see [1]) is as follows: it is an abstract machine which permits certain inputs, and produces outputs. The outputs are determined from the inputs by a fixed finite algorithm, defined in a certain precise sense. For a non-expert reader we point out that this "fixed" does not preclude the algorithm from "learning", it just means that how it "learns" is completely determined by the initial algorithm. In particular anything that can be computed by computers as we know them can be computed by a Turing machine. For our purposes the reader may simply understand a Turing machine as a digital computer with unbounded memory running some particular program. Unbounded memory is just a mathematical convenience. In specific arguments, also of the kind we make, we can work with non-explicitly bounded memory.

Turing himself has started on a form of Question 1 in his "Computing machines and Intelligence", [2], where he also informally outlined a possible obstruction to a yes answer coming from Gödel's incompleteness theorem.

For the incompleteness theorem to have any relevance, we need some assumption on the soundness or consistency of human reasoning. Informally, a human is sound if whenever they asserts something in absolute faith, this something is indeed true. This requires context, as truth in general is undefinable. For our arguments later on the context will be in certain mathematical models. However, we cannot honestly hope for soundness, as even mathematicians are not on the surface sound at all times, they may assert mathematical untruths at various times, (but usually not in absolute faith). But we can certainly hope for some kind of fundamental soundness.

In this work we will formally interpret fundamental soundness as stable soundness. Essentially, our machine B is now allowed to make corrections, and if a statement printed by B survives for all time, then this statement is true, under this stable soundness assumption. This reflects our basic understanding of how science progresses. Of course even stable soundness needs idealizations to make

sense for humans. The human brain deteriorates, and eventually fails, so that either we idealize the human brain to never deteriorate, or B now refers not to an individual human but to the evolving scientific community.

Around the same time as Turing, Gödel argued for a no answer to Question 1, see [12, 310], relating the question to existence of absolutely undecidable problems, see also Feferman [7] for a discussion. Since existence of absolutely undecidable problems is such a difficult and contentious issue, even if Gödel's argument is in essence correct it is not completely compelling. Interestingly, for Gödel, fundamental unsoundness of human reasoning is not even a possibility, it does not seem to be stated in [12].

Later Lucas [11] and later again and more robustly Penrose [17] argued for a no answer, based only on soundness and by further elaborating the obstruction from the Gödel incompleteness theorem. Such an argument if correct would be much more compelling, we review it shortly and outline its issues.

It should also be noted that for Penrose in particular, non-computability of intelligence is evidence for new physics, and he has specific and *very* intriguing proposals with Hameroff [10], on how this can take place in the human brain. Here is also a partial list of some partially related work on mathematical models of brain activity and or quantum collapse models: [13], [16], [8], [9].

The arguments of Penrose and Lucas have well known issues, which we intend to completely resolve here. The following is a slightly informal version of our main Theorem 4.2.

Theorem 0.1. *Either there are cognitively meaningful, absolutely non Turing computable processes in the human brain, or human beings are fundamentally unsound. This theorem is indeed a mathematical fact, after formally interpreting fundamental soundness as stable soundness, and after interpreting human beings in the context of a certain idealization, already partly described above.*

By *absolutely* we mean in any physical model. Note that even existence of absolutely non Turing computable processes in nature is not known. For example we expect beyond reasonable doubt that solutions of fluid flow or N-body problems are generally non Turing computable, (over $\mathbb{Z}$, if not over $\mathbb{R}$ cf. [3]), as modeled in essentially classical mechanics. But in a more physically accurate and fundamental model they may both become computable, possibly if the nature of the universe is ultimately discrete. It would be good to compare this theorem this with Deutch [6], where computability of any suitably finite and discreet physical system is conjectured. Although this is not immediately at odds with us, as the hypothesis of that conjecture may certainly not be satisfiable.

By strengthening the hypothesis of Theorem 0.1, from computability to provable computability of a subject by a particular Turing machine, as in Theorem 4.4, we can obtain even more striking, real world observable consequences. To the effect that not only is our subject stably unsound, but must in fact eventually stably assert $0 = 1$.

The original argument of Penrose. Penrose has given variations of the argument for a no answer to Question 1 in his books [17], [18]. The final argument can be found in [19], and it goes roughly as follows. Loosely, a formal system consists of a language: alphabet and grammar, a collection of sentences in this language understood as axioms, and finally a deductive system. Given a formal system $\mathcal{F}$ the statement $\Theta_{\mathcal{F}}$:

$$\text{I am } \mathcal{F},$$

will mean that any statement in arithmetic that I assert to be true is provable in $\mathcal{F}$, e.g. "There are infinitely many primes." may be such a statement. The statement $\Theta_{\mathcal{F}}$ for an $\mathcal{F}$ satisfying certain properties is equivalent to me being computable as a machine printing statements in arithmetic. We will call such an $\mathcal{F}$ **good**. [1] So we suppose from now on that $\mathcal{F}$ is good, since computability is what we are interested in.

Now I assert I am consistent, which entails more specifically that I assert:

(0.2)   If $\Theta_{\mathcal{F}}$ then $\mathcal{F}$ is consistent.

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[1]Explicitly, it is a condition for the axioms of $\mathcal{F}$ being recursively enumerable, plus another minor condition on $\mathcal{F}$ being able to prove enough basic things about numbers.

We ignore for now whether asserting self-consistency is rational. By $\mathcal{F}$ being consistent we just mean that the formal system $\mathcal{F}$ does not prove a statement and its logical negation. (0.2) is not yet a statement of arithmetic, but we will get there. Now, the celebrated Gödel incompleteness theorem says that for $\mathcal{F}$ good and consistent there is a statement $G(\mathcal{F})$ which is true but cannot be proved by $\mathcal{F}$. As I assert (0.2) then I also assert by implication $I_{\mathcal{F}}$:

$$\text{If } \Theta_{\mathcal{F}} \text{ then } G(\mathcal{F}) \text{ holds.}$$

If I assert $G(\mathcal{F})$, then this would be a contradiction to either my consistency or to $\Theta_{\mathcal{F}}$, since $G(\mathcal{F})$ is something that $\mathcal{F}$ cannot prove. Unfortunately I cannot rationally assert $G(\mathcal{F})$, since I don't know $\Theta_{\mathcal{F}}$. I only assert $I_{\mathcal{F}}$, so there is no contradiction here. But we may fix this idea as follows. For this fix we need to get a bit more technical.

0.1. **Outline of a partial fix of the Penrose argument.** While this outline uses some of the language of formal systems, we will *not* use this language in our main argument, which is based purely on the language of Turing machines, and is much more elementary. Nevertheless, the form of this outline is somewhat close to our actual argument, so reviewing this may give the reader some idea of our plan.

Say now P is in contact with experimenter/operator E. The input strings that E gives P are pairs (Σ_T, n) for Σ_T specification of a Turing machines T, and $n \in \mathbb{N}$.

Let Θ_T be the statement:

(0.3) $$T \text{ computes } P.$$

For each (Σ_T, n), P prints his statement $P(\Sigma_T, n)$, which he asserts to hold if Θ_T holds. We ask that for each fixed T: $\{P(\Sigma_T, n)\}_n$ is the complete list of statements that P asserts to be true conditionally on Θ_T. Finally, we put the condition on our P that he asserts himself to be consistent. More specifically, P asserts for each T the statement I_T:

(0.4) $$\Theta_T \implies T \text{ is consistent.}$$

By T being consistent we mean here:

$$T(\Sigma_T, n) \neq \neg(T(\Sigma_T, m)),$$

for any n, m with $\neg$ the logical negation of the statement, and where inequality is just string inequality of the corresponding sentences.

Let then T_0 be a specified Turing machine, and suppose that E passes to P input of the form (Σ_{T_0}, n). Now, as is well known [2], the statements $\{T_0(\Sigma_{T_0}, n)\}_n$ must be the complete list of provable statements in a certain formal system $\mathcal{F}(T_0)$ explicitly constructible given T_0. And $\mathcal{F}(T_0)$ would be consistent if Θ_{T_0} and if I_{T_0}. In particular if Θ_{T_0} and if I_{T_0}, then there would be a true (in the standard model of arithmetic) Gödel statement $G(T_0)$ for this $\mathcal{F}(T_0)$, such that $T_0(\Sigma_{T_0}, n) \neq G(T_0)$, for all n.

But P asserts I_{T_0}, hence he must assert by implication that

$$\Theta_{T_0} \implies G(T_0).$$

And so if P knew how to construct $G(T_0)$ then this statement must be in the list $\{P(\Sigma_{T_0}, n)\}_n$, and so in the list $\{T_0(\Sigma_{T_0}, n)\}_n$, so we would get a contradiction. Direct constructibility of $G(T_0)$ by P is likely not an issue, since the formal system $\mathcal{F}(T_0)$ is after all known to P. But this is a potential problem best studied by an expert logician. So assuming $G(T_0)$ is indeed constructible by P, we conclude that either not Θ_{T_0}, that is P is not computed by T_0 or P is not consistent, but T_0 is arbitrary so we obtain an obstruction to computability of P.

The above outline is at best only a partial fix, because all it claims to prove is: either we are non-computable or inconsistent, which we appear to be anyway. Of course as we have argued we must talk of fundamental soundness/consistency. But then the argument cannot work exactly as above, since Gödel's theorem necessitates total consistency. We will delve no further into critiquing the Penrose argument. One such critique is given in Koellner [14], [15], see also Penrose [19], and Chalmers [4] for

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[2]I don't know a standard reference but see for example [7].

discussions of some issues. Note of course that our argument (the partial fix) above is significantly different, and so the issues are different.

So motivated by the discussion above, the ideal thing to do, is to formally define fundamental soundness and construct a new type of Gödel statements, which works under this weaker hypothesis. This is actually what we will do, in the limited setting above. We completely solve both problems mentioned above: formally defining fundamental soundness in terms of a certain notion of stable soundness, and *explicit* construction of the "Gödel statement", which crucially works under this stable soundness hypothesis. See the preamble to Section 3 to get a more precise idea for the meaning of stable soundness.

To this end, we reformulate the above idea using a more elementary approach, more heavily based in Turing machines. Then we partially define our subject, henceforth denoted by S, by means of formalizing properties of a certain function associated to S. We do this so that a certain analogue of the Gödel statement can be readily constructed directly, avoiding the general incompleteness theorem. This will not be exactly "Gödel statement", but rather a "Gödel string" as we call it, because for the main result we will not even be dealing with formal systems, but purely with Turing machines. But this string has analogous properties, and some additional ones, like a certain universality, and applicability to stably sound systems.

As a final remark, technically the paper is mostly elementary and should be widely readable in entirety.

1. Some preliminaries

This section can be just skimmed on a first reading. Really what we are interested in is not Turing machines per se, but computations that can be simulated by Turing machine computations. These can for example be computations that a mathematician performs with paper and pencil, and indeed is the original motivation for Turing's specific model. However to introduce Turing computations we need Turing machines, here is our version which is a computationally equivalent, minor variation of Turing's original machine.

Definition 1.1. *A **Turing machine** M consists of:*
- *Three infinite (1-dimensional) tapes T_i, T_o, T_c, (input, output and computation) divided into discreet cells, next to each other. Each cell contains a symbol from some finite alphabet Γ. A special symbol $b \in \Gamma$ for blank, (the only symbol which may appear infinitely many often).*
- *Three heads H_i, H_o, H_c (pointing devices), H_i can read each cell in T_i to which it points, H_o, H_c can read/write each cell in T_o, T_c to which they point. The heads can then move left or right on the tape.*
- *A set of internal states Q, among these is "start" state q_0. And a non-empty set $F \subset Q$ of final states.*
- *Input string Σ: the collection of symbols on the tape T_i, so that to the left and right of Σ there are only symbols b. We assume that in state q_0 H_i points to the beginning of the input string, and that the T_c, T_o have only b symbols.*
- *A finite set of instructions: I, that given the state q the machine is in currently, and given the symbols the heads are pointing to, tells M to do the following, the taken actions 1-3 below will be (jointly) called an **executed instruction set**, or just **step**:*
  (1) *Replace symbols with another symbol in the cells to which the heads H_c, H_o point (or leave them).*
  (2) *Move each head H_i, H_c, H_o left, right, or leave it in place, (independently).*
  (3) *Change state q to another state or keep it.*
- *Output string Σ_{out}, the collection of symbols on the tape T_o, so that to the left and right of Σ_{out} there are only symbols b, when the machine state is final. When the internal state is one of the final states we ask that the instructions are to do nothing, so that these are frozen states.*

Definition 1.2. *A **complete configuration** of a Turing machine M or **total state** is the collection of all current symbols on the tapes, position of the heads, and current internal state. Given a total*

state s, $\delta(s)$ will denote the successor state of s, obtained by executing the instructions set of M on s, or in other words $\delta(s)$ is one step forward from s.

So a Turing machine determines a special kind of function:

$$\delta^M : \mathcal{C}(M) \to \mathcal{C}(M),$$

where $\mathcal{C}(M)$ is the set of possible total states of M.

Definition 1.3. *A* **Turing computation***, or* **computation sequence** *for M is a possibly not eventually constant sequence*

$$*M(\Sigma) := \{s_i\}_{i=0}^{i=\infty}$$

of total states of M, determined by the input Σ and M, with s_0 the initial configuration whose internal state is q_0, and where $s_{i+1} = \delta(s_i)$. If elements of $\{s_i\}_{i=0}^{i=\infty}$ are eventually in some final machine state, so that the sequence is eventually constant, then we say that the computation **halts***. In this case we denote by s_f the final configuration, so that the sequence is eventually constant with terms s_f. We define the* **length** *of a computation sequence to be the first occurrence of $n > 0$ s.t. $s_n = s_f$. For a given Turing computation $*M(\Sigma)$, we shall write*

$$*M(\Sigma) \to x,$$

if $*M(\Sigma)$ halts and x is the output string.

We write $M(\Sigma)$ for the output string of M, given the input string Σ, if the associated Turing computation $*M(\Sigma)$ halts.

Definition 1.4. *Let Strings denote the set of all finite strings, including the empty string ϵ, of symbols in some fixed finite alphabet, with at least 2 elements, for example $\{0, 1\}$. Given a partial function $f : Strings \to Strings$, that is a function defined on some subset of Strings - we say that a Turing machine M* **computes** *f if $*M(\Sigma) \to f(\Sigma)$, whenever $f(\Sigma)$ is defined.*

So a Turing machine T itself determines a partial function, which is defined on all $\Sigma \in Strings$ s.t. $*T(\Sigma)$ halts, by $\Sigma \mapsto T(\Sigma)$. The following definition is purely for writing purposes.

Definition 1.5. *Given Turing computations (for possibly distinct Turing machines) $*T_1(\Sigma_1)$, $*T_2(\Sigma_2)$ we say that they are* **equivalent** *if they both halt with the same output string or both do not halt. We write $T_1(\Sigma_1) = T_2(\Sigma_2)$ if $*T_1(\Sigma_1)$, $*T_2(\Sigma_2)$ both halt with the same value.*

In practice we will allow our Turing machine T to reject some elements of *Strings* as valid input. We may formalize this by asking that there is a special final machine state q_{reject}, so that $T(\Sigma)$ halts with q_{reject} for

$$\Sigma \notin I \subset Strings,$$

where I is some set of all valid, that is T-**permissible** input strings. We do not ask that for $\Sigma \in I$ $*T(\Sigma)$ halts. If $*T(\Sigma)$ does halt then we will say that Σ is T-**acceptable**. It will be convenient to forget q_{reject} and instead write

$$T : I \to O,$$

where $I \subset Strings$ is understood as the subset of all T-permissible strings, or just **input set** and O is the set output strings or **output set**.

We will sometimes use abstract sets to refer to input and output sets. However, these are understood to be subsets of *Strings* under some implicit, *fixed* encoding. Concretely an **encoding** of A is an injective set map $i : A \to Strings$. For example if the input set is $Strings^2$, we may encode it as a subset of *Strings* as follows. The encoding string of $\Sigma \in Strings^2$ will be of the type: "this string encodes an element $Strings^2$, whose components are Σ_1 and Σ_2." In particular the sets of integers $\mathbb{N}, \mathbb{Z}$, which we use often, will under some encoding correspond to subsets of *Strings*. Indeed this abstracting of sets from their encoding in *Strings* is partly what computer languages do. The fixing of the encoding can be understood as fixing the computer language.

The above will allow us to work with a set $\mathcal{T}$ of Turing machines, with abstract sets of inputs and outputs implicitly encoded as subsets of *Strings* as above. Note $\mathcal{T}$ itself has an induced encoding. Of

course, concretely $\mathcal{T}$ is nothing more then the set of Turing machines, with a distinguished final state called q_{reject}.

Definition 1.6. *We say that a Turing machine T computes a partial function $f : I \to J$, if I is contained in the set of permissible inputs of T and $*T(\Sigma) \to f(\Sigma)$, whenever $f(\Sigma)$ is defined, for $\Sigma \in I$.*

Given Turing machines

$$M_1 : I \to O, M_2 : J \to P,$$

we may naturally ***compose*** them to get a Turing machine $M_2 \circ M_1 : C \to P$, for $C = M_1^{-1}(O \cap J)$, ($O \cap J$ is understood as intersection of subsets of *Strings*). C can be empty in which case this is a Turing machine which rejects all input. Let us not elaborate further.

1.1. **Join of Turing machines.** Our Turing machine of Definition 1.1 is a multi-tape enhancement of a more basic notion of a Turing machine with a single tape, but we need to iterate this further.

We replace a single tape by tapes $T^1, \ldots, T^n$ in parallel, which we denote by $(T^1 \ldots T^n)$ and call this n-tape. The head H on the n-tape has components H^i pointing on the corresponding tape T^i. When moving a head we move all of its components separately. A string of symbols on $(T^1 \ldots T^n)$ is an n-string, formally just an element $\Sigma \in Strings^n$, with i'th component of Σ specifying a string of symbols on T^i. The blank symbol b is the symbol $(b^1, \ldots, b^n)$ with b^i blank symbols of T^i.

Given Turing machines M^1, M^2 we can construct what we call a ***join*** $M^1 \star M^2$, which is roughly a Turing machine where we alternate the operations of M^1, M^2. In what follows symbols with superscript $1, 2$ denote the corresponding objects of M^1, respectively M^2, cf. Definition 1.1.

$M^1 \star M^2$ has three 2-tapes:

$$(T_i^1 T_i^2), (T_c^1 T_c^2), (T_o^1 T_o^2),$$

three heads H_i, H_c, H_o which have component heads $H_i^j, H_c^j, H_o^j, j = 1, 2$. It has machine states:

$$Q_{M^1 \star M^2} = Q^1 \times Q^2 \times (\mathbb{Z}_2 = \{0, 1\}),$$

with initial state $(q_0^1, q_0^2, 0)$ and final states:

$$F_{M^1 \star M^2} = F^1 \times Q^2 \times \{1\} \sqcup Q^1 \times F^2 \times \{0\}.$$

Clearly we have a natural splitting

$$\mathcal{C}(M^1 \star M^2) = \mathcal{C}(M^1) \times \mathcal{C}(M_2) \times \mathbb{Z}_2.$$

In terms of this splitting we define the transition function

$$\delta^{M^1 \star M^2} : \mathcal{C}(M^1 \star M^2) \to \mathcal{C}(M^1 \star M^2),$$

for our Turing machine $M^1 \star M^2$ by:

$$\delta^{M^1 \star M^2}(s^1, s^2, 0) = (\delta^{M^1}(s_1), s^2, 1)),$$

$$\delta^{M^1 \star M^2}(s^1, s^2, 1) = (s_1, \delta^{M^2}(s^2), 0)).$$

Or, concretely this means the following. Given machine state $q = (q^1, q^2, 0)$ and the symbols

$$(\sigma_i^1 \sigma_i^2), (\sigma_c^1 \sigma_c^2), (\sigma_o^1 \sigma_o^2)$$

to which the heads H_i, H_c, H_o are currently pointing, we first check instructions in I^1 for $q^1, \sigma_i^1, \sigma_c^1, \sigma_o^1$, and given those instructions as step 1 execute:

(1) Replace symbols σ_c^1, σ_o^1 to which the head components H_c^1, H_o^1 point, or leave them unchanged, while leaving unchanged the symbols to which H_c^2, H_o^2 point.
(2) Move each head component H_i^1, H_c^1, H_o^1 left, right, or leave it in place, (independently). (The second components of the heads are unchanged.)
(3) Change the first component of q to another machine state in Q^1 or keep it, based on the instruction in I^1. Leave the second component of q unchanged. The third component of q is changed to 1.

Then likewise given machine state $q = (q^1, q^2, 1)$, we check instructions in I^2 for q^2, $\sigma_i^2, \sigma_c^2, \sigma_o^2$ and given those instructions as step 2 execute:

(1) Replace symbols σ_c^2, σ_o^2 to which the head components H_c^2, H_o^2 point, or leave them unchanged, while leaving unchanged the symbols to which H_c^1, H_o^1 point.
(2) Move each head component H_i^2, H_c^2, H_o^2 left, right, or leave it in place.
(3) Change the second component of q to another or keep it, based on instruction in I^2. Leave the first component unchanged, and change the third component of q to 0.

1.1.1. *Input.* The input for $M^1 \star M^2$ is a 2-string or in other words pair (Σ_1, Σ_2), with Σ_1 an input string for M^1, and Σ_2 an input string for M^2.

1.1.2. *Output.* The output for

$$*M^1 \star M^2(\Sigma_1, \Sigma_2)$$

is defined as follows. If this computation halts then the 2-tape $(T_o^1 T_o^2)$ contains a 2-string, bounded by b symbols, with T_o^1 component Σ_o^1 and T_o^2 component Σ_o^2. Then the output $M^1 \star M^2(\Sigma_1, \Sigma_2)$ is defined to be Σ_o^1 if the final state is of the form $(q_f, q, 1)$ for q_f final, or Σ_o^2 if the final state is of the form $(q, q_f, 0)$, for q_f likewise final.

1.2. **Universality.** It will be convenient to refer to the universal Turing machine

$$U : \mathcal{T} \times Strings \to Strings,$$

for $\mathcal{T}$ the set of Turing machines as already indicated above. This universal Turing machine already appears in Turing's [1]. It permits as input a pair (T, Σ) for T an encoding of a Turing machine and Σ input to this T. It can be partially characterized by the property that for every Turing machine T and string Σ we have:

$$*T(\Sigma) \text{ is equivalent to } *U(T, \Sigma).$$

1.3. **Notation.** In what follows $\mathbb{Z}$ is the set of all integers and $\mathbb{N}$ non-negative integers. We will sometimes specify a Turing machine simply by specifying a function

$$T : I \to O,$$

with the full data of the underlying Turing machine being implicitly specified, in a way that should be clear from context. When we intend to suppress dependence of a variable V on some parameter p we often write $V = V(p)$, this equality is then an equality of notation not of mathematical objects.

2. PRELIMINARY SETUP FOR THE PROOF OF THEOREM 0.1

This section can be understood to be a warm up, as we will not yet work with stable soundness. But most of this will carry on to the more technical setup of Section 3.

Definition 2.1. *A* **machine** *will be a synonym for a partial function $A : I \to O$, with I, O abstract sets with a fixed, prescribed encoding as subsets of Strings, (cf. Preliminaries).*

$\mathcal{M}$ will denote the set of machines. Given a Turing machine $T : I \to O$, we have an associated machine $fog(T)$ by forgetting all structure except the structure of a partial function. $\mathcal{T}$ will denote the set of machines, which in addition have the structure of a Turing machine. So we have a forgetful map $fog : \mathcal{T} \to \mathcal{M}$.

2.1. **Diagonalization machines.** There is a well known connection between Turing machines and formal systems to which we already alluded in Section 0.1. So Gödel statements can already be interpreted in Turing machine language as certain Gödel strings. But we will be aiming to construct, in a specific setting relevant to our goals, a more flexible and in a certain sense universal such Gödel string $\mathcal{G}$. Generalizing this would be very interesting, but at the moment it is not clear what that would mean.

To make this $\mathcal{G}$ exceptionally simple we will need to formulate some specific properties for our machines, which will require a bit of setup. We denote by $\mathcal{T}_{\mathbb{Z}} \subset \mathcal{T}$ the subset of Turing machines of the type:
$$X : (S_X \times \mathbb{N} \subset Strings \times \mathbb{N}) \to \mathbb{Z}.$$
In other words, the input set of $X \in \mathcal{T}_{\mathbb{Z}}$ is of the form $S_X \times \mathbb{N}$, for $S_X \subset Strings$, and the output set of X is $\mathbb{Z}$.

Let $\mathcal{O} \subset \mathcal{T}_{\mathbb{Z}} \times Strings$ consist of $(X, \Sigma) \in \mathcal{T}_{\mathbb{Z}} \times Strings$ with $\Sigma \in S_X$, defined as above. And set
$$\mathcal{O}' := \mathcal{O} \times \mathbb{N} \subset \mathcal{T}_{\mathbb{Z}} \times Strings \times \mathbb{N}.$$

Let
$$D_1 : \mathbb{Z} \sqcup \{\infty\} \to \mathbb{Z},$$
be a fixed Turing machine which satisfies

(2.2) $D_1(x) = x + 1$ if $x \in \mathbb{Z} \subset \mathbb{Z} \sqcup \{\infty\}$

(2.3) $D_1(\infty) = 1.$

Here $\{\infty\}$ is the one point set containing the element ∞, which is just a particular distinguished symbol, also implicitly encoded as an element of $Strings$, s.t. $\{\infty\} \cap \mathbb{Z} = \emptyset$, where the intersection is taken in $Strings$. In what follows we sometimes understand D_1 as an element of $\mathcal{T}_{\mathbb{Z}}$, denoting the Turing machine:

(2.4) $(x, m) \mapsto D_1(x),$

for all $(x, m) \in (\mathbb{Z} \sqcup \{\infty\}) \times \mathbb{N}$.

We need one more Turing machine.

Definition 2.5. *We say that a Turing machine*
$$R : D \supset \mathcal{O}' \to \mathbb{Z} \sqcup \{\infty\},$$
has **property** *G if the following is satisfied:*

- *R halts on the entire $\mathcal{O}'$, that is $\mathcal{O}'$ is contained in the set of R-acceptable strings.*
- *$R(X, \Sigma, m) \neq \infty \implies R(X, \Sigma, m) = X(\Sigma, m)$, for $(\Sigma, m) \in S_X \times \mathbb{N}$, and $X \in \mathcal{T}_{\mathbb{Z}}$.*
- *$\forall m : R(D_1, \infty, m) \neq \infty$, and so $\forall m : R(D_1, \infty, m) = 1$, by the previous property.*

Lemma 2.6. *There is a Turing machine R satisfying property G.*

Proof. Let W_n be some Turing machine $W_n : \{\epsilon\} \to \{\infty\}$, for $\epsilon \in Strings$ the empty string. So as a function it is not very interesting since the input and output sets are singletons. We ask that the length of $*W_n(\epsilon)$ is $n > 0$, (cf. Preliminaries). Let R_n be the Turing machine, specified as
$$R_n(Z) = W_n \star U(\epsilon, Z),$$
in the language of the join operation described in Section 1, for $Z \in Strings$, and for U the universal Turing machine. Clearly R_n always halts, although it may halt with machine state q_{reject}. Moreover by construction every $Z = (X, \Sigma, m) \in \mathcal{O}' \subset Strings$ is permitted. Additionally, for $(X, \Sigma, m) \in \mathcal{O}'$,
$$R_n(X, \Sigma, m) \neq \infty \implies R_n(X, \Sigma, m) = X(\Sigma, m),$$
in particular every $(X, \Sigma, m) \in \mathcal{O}'$ is R_n-acceptable. As a function $\mathbb{Z} \sqcup \{\infty\} \to \mathbb{Z}$, D_1 is completely determined but it could have various implementations as a Turing machine, so that the length l_m of $*D_1(\infty, m)$ depends on this implementation. Clearly we may assume that $\forall m : l = l_m$ for some l, by

definition of D_1 as an element of $\mathcal{T}_{\mathbb{Z}}$, as in (2.4). We then ask that $n > l$ is fixed. Then by construction we get:

$$\forall m : R_n(D_1, \infty, m) = D_1(\infty, m) = 1.$$

So set $R := R_n$, and this gives the desired Turing machine. Note that the domain $D \subset \mathcal{T} \times Strings$ of R-permissible strings is not explicitly determined by our construction, as we cannot tell without additional information when a general Z is rejected by R. We can only say that $D \supset \mathcal{O}'$. □

Define $\mathcal{M}_0$ to be the set of machines whose input set is $\mathcal{I} = \mathcal{T} \times \mathbb{N}$ and whose output set is *Strings*. That is

$$\mathcal{M}_0 := \{M \in \mathcal{M} | M : \mathcal{T} \times \mathbb{N} \to Strings\}.$$

We set

$$\mathcal{T}_0 := \{T \in \mathcal{T} | fog(T) \in \mathcal{M}_0\},$$

and we set $\mathcal{I}_0 := \mathcal{T}_0 \times \mathbb{N}$. Given $M \in \mathcal{M}_0$ and $M' \in \mathcal{T}_0$ let $\Theta_{M,M'}$ be the statement:

(2.7) $$M \text{ is computed by } M'.$$

For each $M \in \mathcal{M}_0$, we define a machine:

$$\widetilde{M} : \mathcal{I} \to Strings \times \mathbb{N}$$

(2.8) $$\widetilde{M}(B, m) = (M(B, m), m),$$

which is naturally a Turing machine when M is a Turing machine.

In what follows when we write $M'(M', m)$ we mean $M'(\Sigma_{M'}, m)$ for $\Sigma_{M'}$ the string encoding of the specification of the Turing machine M'. So we conflate the notation for the Turing machine and its string specification.

Definition 2.9. *For $M \in \mathcal{M}_0$, $M' \in \mathcal{T}_0$, an abstract string $O \in Strings$ is said to have* **property** $C = C(M, M')$ *if:*

$$\Theta_{M,M'} \implies \forall m : (*M'(M', m) \text{ does not halt}) \vee (M'(M', m) \notin \mathcal{O})$$

$$\vee (M'(M', m) \in \mathcal{O}, O \in \mathcal{O} \text{ and } X(\Sigma, m) = D_1 \circ R \circ \widetilde{M'}(M', m), \text{ where } (X, \Sigma) = O),$$

and where $\widetilde{M'}$ is determined by M' as in (2.8).

At a glance, this is a somewhat complicated property, but essentially it just says that if $\Theta_{M,M'}$ then for all m "$O \neq M'(M', m)$" unless either $*M'(M', m)$ does not halt, or the output does not have the right (data) type, or $R(O, m) = \infty$. Thus the string O with property $C(M, M')$ is "diagonal" in a certain sense, where by "diagonal" we mean that something analogous to Cantor's diagonalization is happening, but we will not elaborate.

Remark 2.10. The fact that data types get intricate is perhaps not surprising. On one hand there is a well known correspondence, the Curry-Howard correspondence [5], between proof theory in logic and type theory in computer science, and on the other hand we are doing something at least loosely related to Gödel incompleteness, but in the language of Turing machines.

Definition 2.11. *We say that $M \in \mathcal{M}_0$ is C-**sound** if for each $(M', m) \in \mathcal{I}_0$, with $M(M', m) = O$ defined, O has property $C(M, M')$. We say that M is C-sound on M' if the list $\{M(M', m)\}_m$ has only elements with property $C(M, M')$.*

Define a C-sound $M' \in \mathcal{T}_0$ analogously.

Definition 2.12. *If M, M' as above are C-sound we will say that $sound(M)$, $sound(M')$ hold. If M is C-sound on M' we say that $sound(M, M')$ holds.*

Example 1. A trivially C-sound machine M is one for which

$$M(M', m) = (D_1 \circ R \circ \widetilde{M}', M')$$

for every $(M', m) \in \mathcal{I}$. As $(D_1 \circ R \circ \widetilde{M}', M')$ automatically has property $C(M, M')$ for each $M' \in \mathcal{T}_0$. In general, for any $M \in \mathcal{M}_0$, $M' \in \mathcal{T}_0$ the list of all strings $\{(X, \Sigma)\}$ with property $C(M, M')$ is always infinite, as by this example there is at least one such string $(D_1 \circ R \circ \widetilde{M}', M')$, which can then be modified to produce infinitely many such strings.

Theorem 2.13. *If* $sound(M, M') \wedge \Theta_{M,M'}$ *then*

$$\forall m : M(M', m) \neq (D_1, \infty).$$

On the other hand, if $sound(M, M')$ *then the string*

$$\mathcal{G} := (D_1, \infty) \in \mathcal{O}$$

has property $C(M, M')$. *In particular if* $sound(M)$ *then* $\mathcal{G}$ *has property* $C(M, M')$ *for all* M'.

So given any C-sound $M \in \mathcal{M}_0$ there is a certain string $\mathcal{G}$ with property $C(M, M')$ for all M', such that for each M' if $\Theta_{M,M'}$ then

$$\mathcal{G} \neq M(M', m),$$

for all m. This "Gödel string" $\mathcal{G}$ is what we are going to use further on. What makes $\mathcal{G}$ particularly suitable for our application, is that it is independent of the particulars of M, all that is needed is $\mathcal{M} \in \mathcal{M}_0$ and is C-sound. So $\mathcal{G}$ is in a sense universal.

Proof. Suppose not and let M'_0 be such that $\Theta_{M,M'_0} \wedge sound(M, M'_0)$ and such that

$$M(M'_0, m_0) = \mathcal{G} \text{ for some } m_0,$$

so that $\mathcal{G}$ has property $C(M, M')$. Set $I = (M'_0, m_0)$ then we have that:

$1 = D_1(\infty, m_0)$,

$D_1(\infty, m_0) = D_1 \circ R \circ \widetilde{M}'(I)$, by $\mathcal{G}$ having property $C(M, M')$, and by $* M'(I) \to \mathcal{G} \in \mathcal{O}$ since $\Theta_{M,M'}$,

$D_1 \circ R \circ \widetilde{M}'(I) = D_1 \circ R(D_1, \infty, m_0)$ by $M'(I) = \mathcal{G}$,

$D_1 \circ R(D_1, \infty, m_0) = 2$ by property G of R and by (2.2),

$1 = 2$.

So we obtain a contradiction.

We now verify the second part of the theorem. Given $M' \in \mathcal{T}_0$, we show that:

(2.14) $$\forall m : \left(sound(M, M') \wedge (M'(I) \in \mathcal{O}) \wedge \Theta_{M,M'} \implies R(\widetilde{M}'(I)) = \infty \right),$$

where $I = (M', m)$. Suppose otherwise that for some m_0 and $I_0 = (M', m_0)$ we have:

$$sound(M, M') \wedge (* M'(I_0) \text{ halts}) \wedge (M'(I_0) \in \mathcal{O}) \wedge \Theta_{M,M'} \wedge (R(\widetilde{M}'(I_0)) \neq \infty).$$

So we have:

(2.15) $$* M'(I_0) \to (X, \Sigma) \in \mathcal{O},$$

for some (X, Σ) having property $C(M, M')$. And so, since R is defined on all of $\mathcal{O}'$:

$$R(\widetilde{M}'(I_0)) = R(X, \Sigma, m_0) = X(\Sigma, m_0) = x \in \mathbb{Z}, \text{ for some } x,$$

by Property G of R and by $R(\widetilde{M}'(I_0)) \neq \infty$.

Then we get:

$$x = X(\Sigma, m_0) = D_1 \circ R \circ \widetilde{M}'(I_0) = D_1(x) = x + 1$$

by (X, Σ) having property $C(M, M')$, and by (2.15). So we get a contradiction and (2.14) follows. Our conclusion readily follows. $\qquad \square$

2.2. **A system with a human subject S as a machine in $\mathcal{M}_0$.** Let S be a human subject, in an isolated environment, in communication with an experimenter/operator E that as input passes to S elements of $\mathcal{I} = \mathcal{T} \times \mathbb{N}$. Here *isolated environment* means primarily that no information i.e. stimulus, that is not explicitly controlled by E and that is usable by S, passes to S while he is in this environment. For practical purposes S has in his environment a general purpose digital computer with arbitrarily, as necessary, expendable memory, (in other words a universal Turing machine).

We suppose that upon receiving any $I \in \mathcal{I}$, as a string in his computer, after possibly using his computer in some way, S instructs his computer to print after some indeterminate time a string $S(I)$. We are not actually assuming that $S(I)$ is defined on every I, (although this would likely be a safe assumption). So S, in our language, also denotes a machine:

$$S : \mathcal{I} \to Strings.$$

Definition 2.16. *We say that S the human subject is* **computable** *if the corresponding machine S above is computable.*

Additional conditions for S. We now consider a more specific S_0 of the type above, which additionally behaves in the following way. For any fixed $T \in \mathcal{T}_0$

$$\{S_0(T, m)\}_m$$

is the complete list of strings that S_0 asserts to have property $C(S_0, T)$. Of course we don't actually need S_0 to list infinitely many strings, we only need that S_0 can list as many strings as we like, and that given any particular T, eventually any particular string that S_0 asserts to have property $C(S_0, T)$ will appear. Also as in the Penrose argument we ask that S_0 asserts that he is sound, which entails in this case that he asserts $sound(S_0)$ for S_0 the above machine. This is preliminary, since asserting soundness is at least on the surface irrational, and we formally treat fundamental soundness only in the next section.

Theorem 2.17.

$$S_0 \ is \ computable \ \implies \ \neg sound(S_0).$$

In fact we prove more, for any $S' \in \mathcal{T}_0$:

$$\Theta_{S_0, S'} \ \implies \ \neg sound(S_0, S').$$

This partly formalizes Theorem 0.1, to completely formalize it we must wait till next section.

Proof. Suppose $\Theta_{S_0, S'}$ for some $S' \in \mathcal{T}_0$. Suppose in addition $sound(S_0, S')$. Then by Theorem 2.13

$$S_0(S', m) \neq (D_1, \infty)$$

for any m. On the other hand S_0 asserts $sound(S_0)$ and hence must assert that (D_1, ∞) has property $C(S_0, S')$, by the second half of Theorem 2.13. In particular the string (D_1, ∞) must be in the list $\{S_0(S', m)\}_m$, since this list is assumed to be complete. So we have reached a contradiction. $\square$

3. Fundamental soundness as stable soundness

Imagine a machine M which sequentially prints statements of arithmetic, which it asserts are true, but so that M can also go back and delete a statement, if it decided the statement to be untrue. We say that M is stably sound if any printed statement by M that survives to infinity is in fact true. More formally, for each $n \in \mathbb{N}$, $M(n)$ will correspond to an operation denoted by the string $(\Sigma, +)$ or $(\Sigma, -)$ meaning add Σ to the list or remove Σ from list, respectively, where Σ is a statement of arithmetic. If there is an n_0 with $M(n_0) = (\Sigma, +)$, s.t. there is no $m > n_0$ with $M(m) = (\Sigma, -)$, then Σ is called M-*stable* and we say that M *prints* Σ *stably*.

Definition 3.1. *We say that M is* **stably sound** *if every M-stable Σ is true.*

We now translate this to our setting. The crucial point of our Gödel string is that it will still function in this stable soundness context. Let $\mathcal{M}^\pm$ denote the set of machines

$$M : \mathcal{I} = \mathcal{T} \times \mathbb{N} \to Strings \times \{\pm\},$$

where $\{\pm\}$ is the set containing two symbols $+, -$, likewise implicitly encoded as a subset of $Strings$. We set

$$\mathcal{T}^\pm := \{T \in \mathcal{T} | fog(T) \in \mathcal{M}^\pm\}.$$

Definition 3.2. *For $M \in \mathcal{M}^\pm$, and for $(T, m) \in \mathcal{I}$, we say that an abstract $O \in Strings$ is (M, T)-**stable**, and that M **prints** O T-**stably** if there exists an $m \in \mathbb{N}$ s.t. $M(T, m) = (O, +)$ and there is no $k > m$ s.t. $M(T, k) = (O, -)$. When $T \in \mathcal{T}^\pm$ and $fog(T) = M$, instead of writing (M, T)-stable we just write T-stable.*

Let

$$pr : Strings \times \{\pm\} \to Strings,$$

be the natural projection. For each $M \in \mathcal{M}^\pm$, we define a machine:

$$\widetilde{M} : \mathcal{I} \to Strings \times \mathbb{N},$$

(3.3) $$\widetilde{M}(T, m) = (pr \circ M(T, m), m),$$

which is naturally a Turing machine when M is a Turing machine.

In what follows $\mathcal{O} \subset \mathcal{T}_{\mathbb{Z}} \times Strings$ is as before.

Definition 3.4. *For $M \in \mathcal{M}^\pm$, $M' \in \mathcal{T}^\pm$, an abstract string $O \in Strings$ is said to have property $sC = sC(M, M')$ if:*

$$\Theta_{M,M'} \implies \forall m : (*M'(M', m) \text{ does not halt}) \vee (pr \circ M'(M', m) \notin \mathcal{O}) \vee (pr \circ M'(M', m) \text{ is not } M'\text{-stable})$$

$$\vee (pr \circ M'(M', m) \in \mathcal{O}, O \in \mathcal{O} \text{ and } X(\Sigma, m) = D_1 \circ R \circ \widetilde{M}'(M', m), \text{ where } (X, \Sigma) = O)),$$

for $\widetilde{M}'$ determined by M' as in (3.3).

Definition 3.5. *We say that $M \in \mathcal{M}^\pm$ is **stably C-sound** on M', and we write that $s - sound(M, M')$ holds, if every (M, M')-stable O has property $sC(M, M')$. We say that M is **stably C-sound** if it is stably C-sound on all M', and in this case we write that $s - sound(M)$ holds.*

Example 2. As before an example of a trivially stably C-sound machine M is one for which

$$M(M', m) = (D_1 \circ R \circ \widetilde{M}', M', +)$$

for every $(M', m) \in \mathcal{I}$.

Theorem 3.6. *If $s - sound(M, M') \wedge \Theta_{M,M'}$ then*

$$(O \text{ is } (M, M')\text{-stable}) \implies O \neq (D_1, \infty).$$

On the other hand, if $s - sound(M, M')$ then the string

$$\mathcal{G} := (D_1, \infty) \in \mathcal{O}$$

has property $sC(M, M')$. In particular if $s - sound(M)$ then $\mathcal{G}$ has property $sC(M, M')$ for all M'.

Proof. This is mostly analogous to the proof of Theorem 2.13. Suppose not and let M' be such that $\Theta_{M,M'} \wedge sound(M, M')$ and such that for some m_0:

$$M(M', m_0) = (\mathcal{G}, +) \text{ and } \mathcal{G} \text{ is } (M, M')\text{-stable},$$

and consequently $\mathcal{G}$ has property $sC(M, M')$.

If we set $I = (M', m_0)$, then by $\mathcal{G}$ having property $sC(M, M')$, by $*M'(I) \to (\mathcal{G}, +)$, $\mathcal{G} \in \mathcal{O}$ since $\Theta_{M,M'}$ and by $\mathcal{G}$ being M'-stable as $\mathcal{G}$ is (M, M')-stable:

$$D_1(\infty, m_0) = D_1 \circ R \circ \widetilde{M}'(I).$$

On the other hand:

$$D_1 \circ R \circ \widetilde{M'}(I) = D_1 \circ R(D_1, \infty, m_0) \quad \text{by } M'(I) = (\mathcal{G}, +),$$
$$D_1 \circ R(D_1, \infty, m_0) = 2 \quad \text{by property } G \text{ of } R \text{ and by } (2.2),$$
$$D_1(\infty, m_0) = 1,$$
$$1 = 2.$$

So we obtain a contradiction.

We now verify the second part of the theorem. Given $M' \in \mathcal{T}_0$, for any $m \in \mathbb{N}$, if $I = (M', m)$ we show that:

$$(3.7) \quad s - sound(M, M') \wedge (pr \circ M'(I) \in \mathcal{O}) \wedge (pr \circ M'(I) \text{ is } M'\text{-stable}) \wedge \Theta_{M,M'} \implies R(\widetilde{M'}(I)) = \infty.$$

Suppose otherwise that for some m_0 and $I_0 = (M', m_0)$ we have:

$$s - sound(M, M') \wedge (*M'(I_0) \text{ halts}) \wedge (pr \circ M'(I_0) \in \mathcal{O}) \wedge (pr \circ M'(I_0) \text{ is } M'\text{-stable}) \wedge \Theta_{M,M'} \wedge (R(\widetilde{M'}(I_0)) \neq \infty).$$

Then by the above condition we get:

$$(3.8) \qquad\qquad * M'(I_0) \to (O, +), \text{ or } *M'(I_0) \to (O, -),$$

for some $O = (X, \Sigma) \in \mathcal{O}$, which is (M, M')-stable, and with property $sC(M, M')$. We can of course guarantee that there is some m_0' with $M'(M', m_0') = (O, +)$, but we arranged the details so that this is not necessary. Since R is defined on all of $\mathcal{O}'$ we get:

$$R(\widetilde{M'}(I_0)) = R(O, m_0) = X(\Sigma, m_0) = x \in \mathbb{Z}, \text{ for some } x,$$

by Property G of R and by $R(\widetilde{M'}(I_0)) \neq \infty$. Then we have:

$$x = X(\Sigma, m_0) = D_1 \circ R \circ \widetilde{M'}(I_0) = D_1(x) = x + 1,$$

by (X, Σ) having property $sC(M, M')$, and by (3.8). So we get a contradiction and (3.7) follows. Our conclusion readily follows. $\qquad\square$

4. A system with a human subject S as a machine in $\mathcal{M}^{\pm}$

Let S be a human subject in an isolated environment as before. S will be now assumed to be idealized so that their brain is not subject to deterioration, and so that S aware of this. We may then suppose as in Section 2.2 that S determines an element of $\mathcal{M}^{\pm}$:

$$S : \mathcal{I} \to Strings \times \{\pm\}.$$

As S now denotes two things: the human subject and the corresponding machine, we will say ***physical*** S when we want to clarify that we are talking of the actual (idealized) human.

Definition 4.1. *As before, we say that the physical S is* **computable** *if the corresponding machine S above is computable.*

4.1. **Additional assumptions.** We now add the following additional assumptions. For any fixed $T \in \mathcal{T}^{\pm}$, we assume that the list $\{S(T, m)\}_n$ is complete, in the sense that if the physical S stably asserts that O has property $sC(S, T)$ then

$$S(T, m) = (O, +)$$

for some m, and moreover O is (S, T)-stable. Here, "stably asserts", analogously to previous usage means, means that S is never to change their mind on this.

We also ask that the physical S stably asserts that they are fundamentally sound, which in the specific setting here means that S stably asserts $s - sound(S)$.

It makes good sense now for the physical S to stably assert $s - sound(S)$, given our idealization. For S is simply asserting, that the list of things that they assert to have a certain property, converges in the exact sense above to a list of things which actually have this property. For example I assert in

absolute faith L: 5 is an odd number. This statement L is likely stably on my list, unless I would have lost my sanity and hence would no longer be me.

If the reader does not like the idealization above, then they may replace S by "the evolving scientific community" C, as we have already mentioned in the introduction. The fact it is "evolving", because its members change, presents no problems. If each individual human is Turing computable, then so is this C. So applying the argument to C yields an equivalent obstruction.

Theorem 4.2.
$$S \ is \ computable \implies \neg s - sound(S).$$

That is if our physical S is computable, they cannot be fundamentally sound, specifically meaning stably sound. In fact we prove more, for any $S' \in \mathcal{T}^{\pm}$:
$$\Theta_{S,S'} \implies \neg s - sound(S, S').$$

This formalizes Theorem 0.1.

Proof. Suppose $\Theta_{S,S'}$ for some $S' \in \mathcal{T}^{\pm}$. Suppose in addition $s - sound(S, S')$. Then by Theorem 3.6 for all m s.t. $pr \circ S(S', m)$ is (S, S')-stable:
$$S(S', m) \neq (D_1, \infty, +).$$

On the other hand S stably asserts $s - sound(S)$ and hence must stably assert that $\mathcal{G} = (D_1, \infty)$ has property $sC(S, S')$, by the second half of Theorem 3.6. In particular $\mathcal{G}$ must be on the list $\{pr \circ S(S', m)\}_m$, by the additional assumptions above, and moreover $\mathcal{G}$ is (S, S')-stable since by assumption S asserts $s - sound(S)$ stably. So we have reached a contradiction. □

4.2. **Formal system interpretation.** Theorem 4.2, allows us to conclude that if S is computable they are stably unsound. But this is not completely tangible, as the only concrete string $\mathcal{G}$ that S is guaranteed to stably print, that would be untrue, would be untrue for (perhaps) esoteric reasons. Can we see more clearly that S is unsound? Yes, but we need stronger assumptions, and some language of formal systems.

For simplicity we will base everything of standard set theory $\mathcal{ST}$. Turing machines are assumed to be naturally formalized in $\mathcal{ST}$. In what follows, for a statement L, $\mathcal{F} \vdash L$ means that L is provable in $\mathcal{F}$.

Definition 4.3. *We will say that $S \in \mathcal{M}^{\pm}$, the machine as above,* **is captured by a formal system** $\mathcal{F} \supset \mathcal{ST}$ *if for any $T \in \mathcal{T}^{\pm}$:*
$$(O \ is \ (S, T)\text{-}stable) \iff \mathcal{F} \vdash (O \ has \ property \ sC(S, T)).$$

Of course $\mathcal{F}$ is not uniquely determined by this condition.

Let $Con(S)$ denote the meta-statement:
$$\exists \mathcal{F} : (\mathcal{F} \supset \mathcal{ST} \ s.t. \ \mathcal{F} \ captures \ S) \wedge (\mathcal{F} \ is \ consistent).$$

In what follows by "provably" we mean provably in $\mathcal{ST}$.

Theorem 4.4. *Let S be as above then:*
$$(\exists S' \in \mathcal{T}^{\pm} \ so \ that \ provably \ \Theta_{S,S'}) \implies \neg Con(S),$$

or in more logic symbols,
$$(\exists S' \in \mathcal{T}^{\pm} : \mathcal{ST} \vdash \Theta_{S,S'}) \implies \neg Con(S).$$

In particular if provably $\Theta_{S,S'}$, for some S', and if S is captured by $\mathcal{F} \supset \mathcal{ST}$ then for every $T \in \mathcal{T}^{\pm}$
$$\{O \in Strings | O \ is \ (S, T)\text{-}stable\} = Strings.$$

Note that "provably $\Theta_{S,S'}$" does not mean that the physical S can prove $\Theta_{S,S'}$ in the practical sense. It just means that after the terms S, S' in the statement $\Theta_{S,S'}$ have been completely interpreted in set theory $\mathcal{ST}$, $\Theta_{S,S'}$ is provable in $\mathcal{ST}$. But interpretation of the term S, that is a set theoretic construction of this partial function, may not even be practically attainable by the physical S, as the physical S is underlaid by some very complex physical system. And even if this interpretation was attainable, the S may not be clever enough to find the proof of $\Theta_{S,S'}$, again in the practical sense. Also note that $\neg Con(S)$ expresses *fundamental* inconsistency of S, as we only take stable assertions of S above. The second part of the theorem expresses a bizarre consequence that the physical S stably asserts that even completely non-sense strings have property $sC(S, S')$.

Example 3. Let S, S' be as in the hypothesis of the theorem above, such that there exists $\mathcal{F} \supset \mathcal{ST}$, which captures S. And let $T \in \mathcal{T}^{\pm}$ be a Turing machine satisfying $T(B, m) = (D_1, \infty, +)$ for all (B, m). Then by the second part of the theorem, for some m_0, $S(T, m_0) = (D_1 \circ R \circ \widetilde{T} + 1, T, +)$ and $O = (D_1 \circ R \circ \widetilde{T} + 1, T)$ is S-stable, where $D_1 \circ R \circ \widetilde{T} + 1$ denotes the Turing machine whose underlying partial function is

$$(B, m) \mapsto D_1 \circ R \circ \widetilde{T}(B, m) + 1.$$

But this O has property $sC(S, T)$ iff $0 = 1$, as can be readily checked.

Proof of Theorem 4.4. Let $\mathcal{F}(S)$ capture S as above, and let $S' \in \mathcal{T}^{\pm}$. By the second part of Theorem 4.2:

$$\mathcal{ST} \vdash (\Theta_{S,S'} \implies L),$$

where $L = L(S, S')$ is:

$\exists m : (pr \circ S(S', m)$ is defined and is (S, S')-stable$) \wedge (pr \circ S(S', m)$ does not have property $sC(S, S'))$.

So if provably $\Theta_{S,S'}$, L is provable in $\mathcal{ST}$ and hence in $\mathcal{F}(S)$. On the other hand, by assumption that S is captured by $\mathcal{F}(S)$, $\neg L$ is provable in $\mathcal{F}(S)$. Then the first part of the theorem follows. The second part is then immediate, since $\mathcal{F}(S)$ is inconsistent it proves anything we want.   □

5. Concluding remark

While it can be argued that humans are not sound, it would be very difficult to argue that we are not stably sound. Scientists operate on the unshakeable faith that scientific progress converges on truth. And our interpretation above of this convergence as stable soundness is very simple and natural. Thus our results put a very serious obstruction to computability of intelligence.

In addition, at least under the stronger hypothesis of Example 3, stable unsoundness is testable/observable, at least in principle. For if S' provably computes S, then by Example 3 S and so S' must *stably* print, that is assert, something logically equivalent to $0 = 1$. In other words not only does the physical S stably assert some untrue esoteric statement, but they must eventually stably assert exactly $0 = 1$. Then as S' is a Turing machine, we can simulate it on a powerful computer and see if such non-sense strings really do appear. In addition we can expect "sane" people to eventually *stably* assert $0 = 1$. Given our basic understanding of humanity, such a consequence seems too ridiculous.

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