Type Casting in Java

Casting is a process of changing one type value to another type. In Java, we can cast one type of value to another type. It is known as type casting.

Example:

int x = 10;

byte y = (byte)x;

In Java, type casting is classified into two types,

Widening Casting(Implicit)



$$\frac{\text{byte} \rightarrow \text{short} \rightarrow \text{int} \rightarrow \text{long} \rightarrow \text{float} \rightarrow \text{double}}{\text{widening}}$$

Narrowing Casting(Explicitly done)





Widening or Automatic type conversion

Automatic Type casting take place when, the two types are compatible the target type is larger than the source type.

Example:

}

```
class ImplicitTypeCasting
{
      public static void main(String[] args)
      {
             byte b = 100;
             short s = b;
             int i = b;
             long I = i;
             float f = I;
             double d = f;
             System.out.println("Byte value "+b);
             System.out.println("Short value "+s);
             System.out.println("Int value "+i);
             System.out.println("Long value "+I);
             System.out.println("Float value "+f);
             System.out.println("Double value "+d);
```

Narrowing or Explicit type conversion

When you are assigning a larger type value to a variable of smaller type, then you need to perform explicit type casting. If we don't perform casting then compiler reports compile time error.

```
Example:
class ExplicitTypeCasting
{
      public static void main(String[] args)
      {
             double d = 100;
             float f = (float)d;
             long I = (long)f;
             int i = (int)I;
             short s = (short)i;
             byte b = (byte)s;
             System.out.println("Double value "+d);
             System.out.println("Float value "+f);
             System.out.println("Long value "+I);
             System.out.println("Int value "+i);
             System.out.println("Short value "+s);
             System.out.println("Byte value "+b);
}
```