

Yohel Domingo Ureña Mora

Full-stack Developer & UX Designer

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[LinkedIn](#)

[Portfolio](#)

[GitHub](#)

SUMMARY

Full-Stack Developer and UX Designer with 3+ years of experience crafting high-performance digital solutions and specializing in frontend development, hybrid mobile/web applications, and scalable systems using technologies like React, Drupal, GraphQL, and Next.js, and headless CMS architectures. Passionate about UX/UI trends, usability, accessibility (WCAG 2.2), and delivering optimal user experiences. Proven expertise in leading teams, mentoring developers, and collaborating across U.S. and Canadian teams.

LANGUAGES

B2 English | Native Spanish

CORE COMPETENCIES

Development: Headless CMS integration and API consumption. React, Drupal, Next.js, Angular, JavaScript, TypeScript, GraphQL, Docker, Lando, Gatsby, WordPress, Tailwind, Material UI, Emulsify, PHP, MySQL, CSS/SCSS.

DevOps & Tools: Git, Webpack, Composer, Jira, Netlify, Vercel, Pantheon, Platform.sh, AWS.

Best Practices: Agile/Scrum, Atomic Design, Accessibility (WCAG 2.2), SEO Optimization.

Design: Figma, Illustrator, Photoshop, After Effects, Premiere Pro.

EXPERIENCE

2023–Present

Full Stack Developer | ParallelDevs

Lead development with expertise in Drupal and decoupled (headless) sites, utilizing React-based frameworks like Next.js, Angular, Gatsby, and Astro, by consuming APIs using GraphQL. Skilled in creating custom hooks in JavaScript, React, and PHP, data modeling with MySQL, and committed to best practices in SEO, usability, and accessibility (WCAG 2.2). Hand-on experience in agile website development with large teams delivered in less than 6 months, and deployments on several host services. Mentored junior developers, conducted code reviews, and established coding standards. Worked as outsourcing with teams in the U.S. and Canada. Designed functional prototypes in Figma to ensure intuitive user interfaces.

2021–2022

Frontend Developer | ParallelDevs

Developed dynamic websites using React, Drupal, WordPress, and Contentful.

Applied atomic design principles to create reusable components and scalable UI systems.

Enhanced website performance and SEO optimization, ensuring WCAG 2.2 compliance.

Delivered tech talks at Drupal Camp CR.

Awarded with a great QA approval rate and accurate estimates for new projects.

Demonstrated fast adaptation to different work environments.

2019–2021

Assistant | University of Costa Rica (UCR)

Managed website updates and social media for the library, enhancing its digital reach.

Organized campaigns and designed promotional materials, increasing engagement.

Supported socio-cultural events, benefiting underprivileged community members.

2019

InterGameDev & Design | Ingeniust

Designed UI/UX prototypes for Unity-based projects and created branding for diverse clients.

Delivered graphic assets for print and social media, improving brand consistency.

EDUCATION

2021–Present

Master's Degree in UX/UI in Computer Science and Multimedia Technology | University of Costa Rica

2018–2021

Bachelor's Degree in Computer Science and Multimedia Technology | University of Costa Rica

CERTIFICATIONS

Google: [Google Analytics Individual Qualification](#).

EF SET: [Standard English Test Certificate B2 Upper Intermediate](#).

Cisco Networking Academy: Linux Unhatched Course

University of Costa Rica (UCR): After Effects Essential.

Instituto Hispanoamericano (IH): Graphic Design Essentials.