# Accessibility Quick Wins

You can implement today

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# Relating To Accessibility

Web accessibility is exactly like responsive design

but for additional devices and people.

# **Responsive Design**

Requires cross-team collaboration

Benefits an ever-expanding audience

Required for a positive user experience

Directly impacts conversions

An expectation from the user

A product requirement

# **Web Accessibility**

Requires cross-team collaboration

Benefits an ever-expanding audience

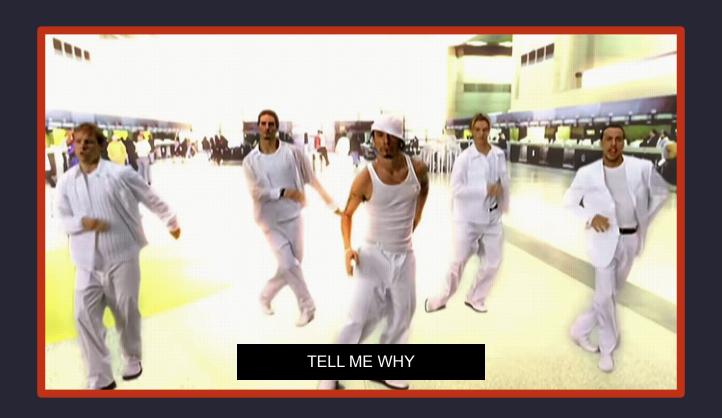
Required for a positive user experience

Directly impacts conversions

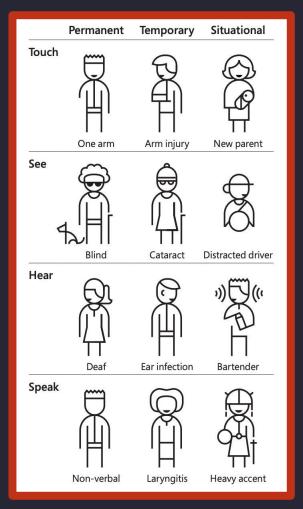
An expectation from the user

Not a product requirement 🤔





Web accessibility is fundamentally misunderstood.



An accessible product is one with markup that

communicates as clearly as its design.

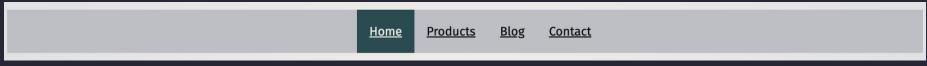
# **Accessibility Quick Wins**

# Indicate The Current Page

### Why is this important?

People with low vision may not see an underlined navigation item.

Or people using screen magnifiers may be too zoomed in to see a changed background color or other active navigation item visual cues.





A visual indicator of the current page.

### Indicate The Current Page

#### $\times$ This markup does two things:

- 1. It requires creating an .active class in CSS
- 2. It fails to communicate to assistive technologies the same information it does visually

### This markup does two things:

- 1. It prevents the need for creating a new CSS class
- It uses aria-current="page" to communicate with assistive technologies the same information it does visually

### Prefers Reduced Motion

#### Why is this important?

Many people find motion, flashing colors, and abrupt spacial changes disorienting, particularly on screens. Windows and MacOS offer settings to reduce the motion of their systems to improve its experience and safety, and the web must respect that setting as well.

### Prefers Reduced Motion

```
@media (prefers-reduced-motion: reduce) {
  * {
    animation-duration: 0.01ms !important;
    animation-iteration-count: 1 !important;
    transition-duration: 0.01ms !important;
    scroll-behavior: auto !important;
}
```

#### ✓ This markup does two things:

- 1. The @media query respects a person's system settings for reduced motion
- 2. It reduces all animation and transition durations to a near-zero value.
  - a. By setting the durations to 0.01ms, any
    Javascript listeners will still trigger. If no
    Javascript listeners are present, the durations
    can be 0.

### Prefers Reduced Motion

View the demo



"Preventing all animations and transitions is a bit heavy handed; don't ya think?" For more nuance, reduce only motion-related properties, like:

- Translate
- Scale
- Height/Width
- Top/Right/Bottom/Right

#### Allows:

- Link and button: hover color transitions
- Opacity transitions

## Skip To Main Content Link

#### Why is this important?

People using a keyboard to navigate the web will need to tab through every navigation item of each page before reaching the content.

Providing a 'Skip to main content' link allows that repeated section to be skipped.

#### 

# Skip To Main Content Link

```
• • •
           class="visually-hidden"
           href="#main-content"
           Skip to main content
           href="#main-content"
2.
           class="visually-hidden"
           id="main-content"
           Start of main content.
```

- 1. Skip to content trigger: create an anchor tag at the start of the document (or section to skip).
- 2. **Skip to content target**: create an anchor at the start of the main content section.

#### 

# Skip To Main Content Link

```
.visually-hidden {
  -webkit-clip-path: polygon(0 0, 0 0, 0 0, 0 0);
  clip-path: polygon(0 0, 0 0, 0 0, 0 0);
  box-sizing: border-box;
  position: absolute;
  margin: 0;
  padding: 0;
}
```

Create a .visually-hidden class in CSS to hide content from the UI while remaining accessible to assistive technologies.

# Accessibility Takeaways

### **Accessibility Takeaways**

- Accessibility is a standard, not a feature.
- An accessible product has markup that communicates as clearly as its design.
- All teams must collaborate toward accessibility.
- It's easier to re-design a feature than to hack away in development.
- Accessibility isn't "all or nothing."
- • Accessibility is a standard, *not* a feature.

# Web Accessibility Resources

### Web Accessibility Resources

- Axe Dev Tools Deque
- <u>Practical Accessibility Course</u> Sara Soueidan
- Build & Test Accessible Web Apps Course Marcy Sutton
- <u>A11yphant</u> teaches web accessibility, one step at a time.
- Layman's Accessibility Checklist
- A Deep Dive Into Skipping to Content Paul Ratcliffe
- <u>Demos Collection</u> Codepen
- <u>5 Accessibility Quick Wins You Can Implement Today</u> Daniel Yuschick

# Thank You

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